



Vector Data Structure

Parallel Computing

Goals

- ★ Learn C++ class and object.
- ★ Learn C++ template class.
- ★ Implement a dynamic array data structure.
- ★ **Relevant videos:**
 - Pointer type
 - Class type
 - Memory allocation
 - Operator overloading
 - Template (from exercise 2)
 - Move semantics (from exercise 2)

Deliverables

1. The code on your Github repository generated by clicking here: https://classroom.github.com/a/yLVUU_0U
2. **Reviewer:** Wei Huang (Github: `multivvac`)

Exercise 1 – Vector of integers

Implement the necessary constructors, destructors and methods given in the file `int_vector.hpp`. For additional documentation see `std::vector`, we try to follow it as close as possible.

Exercise 2 – Templated vector class

1. Update the previous example using a templated class in the file `vector.hpp`.
2. Add a move constructor.

Exercise 3 – Placement new

Allow the template type `T` to lack a default constructor, for instance:

```
struct S {  
    S(int x) {}  
};  
  
Vector<S> x;  
x.reserve(10);
```

See placement new and `std::malloc`.