

### CASE - 1

Only try

```
try  
{  
  
}
```



### CASE - 2

Only catch

```
catch(XXX e)  
{  
  
}
```



### CASE - 3

Only finally

```
finally  
{  
  
}
```



### CASE - 4

try - catch

```
try  
{  
  
}  
catch(XXX e)  
{  
  
}
```



### CASE - 5

Reverse order

```
catch(XXX e)  
{  
  
}  
try  
{  
  
}
```

