

Kelde, wrath of Rhas al Ghul

Meeting Agenda

Date: 2015-03-24, Time: 09.00-10.00

Facilitator: Philip Tibom

Participants: Philip Tibom, Anders Bolin, Daniel Olsson, Hossien Hussain

Discussion (1 hour):

We discussed our project idea and concluded to make a game. The game should be inspired by Zelda 2D. A game that is viewed from above. Adventure like.