

# Optimizing Port Processes to Solve Supply Chain Complications

ME 635/IPD 611
Final Project Presentation
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## Background

- Global supply chain issue
  - Customer/industry demand
  - E-commerce growth
  - Transportation costs/capacity
  - Labor and equip shortages

#### ➤ The Port of Los Angeles

- "America's Port"
- Located in San Pedro Bay, 25 miles south of downtown Los Angeles
- 7,500 acres of land and water along 43 miles of waterfront
- Premiere gateway for international commerce
- Busiest seaport in the Western Hemisphere



## Background

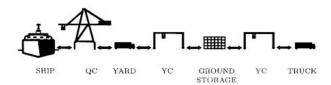


Figure 7.6. Container flows in a transfer-crane-relay system

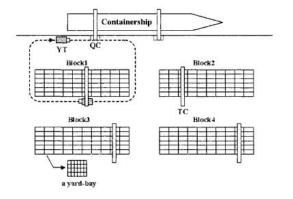


Figure 7.7. An example of a container terminal with a transfer-crane-relay system

#### The Port process:

- Shipping vessels are berthed for unloading/loading containers
- Gantry cranes dismount processed cargo containers to yard trucks at the terminal
- Rubber Tyre Gantry Crane (RTGs) lift containers off the yard trucks to storage areas then to designated trucks/trains upon arrival

## Objective



The purpose of this project is to identify shortcomings in the operations of The Port of Los Angeles that can be addressed in order to improve throughput.

- Create Arena model simulation to analyze operational shortcomings to solve both incoming and outgoing complexities
- Find the required number of months of 24-hour port operation to completely eliminate backlog, if possible

#### **Data Collection**

There were gaps in available data online for this model, which include

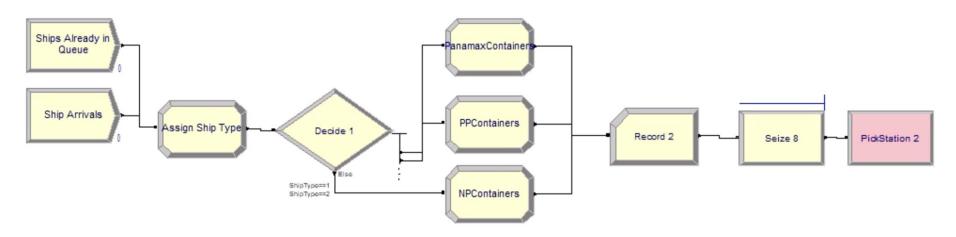
- Recording of operation shifts over time
- Truck throughput
- Container Loading Times at the Storage Area
- Time distributions for how long each part of truck loading took

The model had to be shifted to include the data we did have

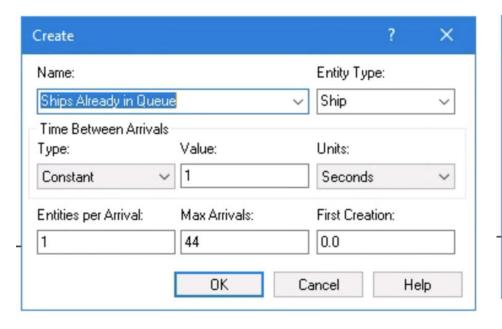
## Model Assumptions

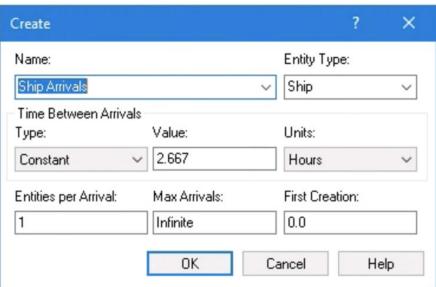
- 1. No stacking priority when unloading/loading containers
- 2. Every ship's size allocates the same number of cranes at berths (No crane blocking/ crane shifting)
- 3.All resources are utilized fully during the period of consideration
- 4. Each berth is reserved for one vessel at a time(Discrete Berth Scheduling)
- 5. Each berth can support the largest possible vessel's size
- 6. Storage yard has infinite capacity
- 7. Unlimited yard trucks

- Developed in Arena
- Entities created simulate ships arriving at port
- Ships are assigned:
  - Type (Attribute)
  - Quantity of containers (Variable)
- Placed in queue until a berth is available



- 2 Create blocks:
  - Vessels already at port
  - New vessels arriving at port





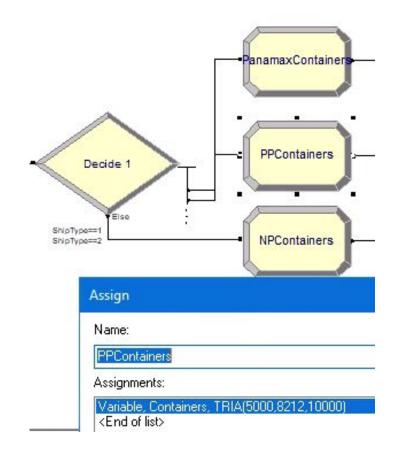
 Sample of ships currently at port were used to develop a distribution of ship types

Ship	TEU's	Port	Median Va	lues					
SEASPAN MANILA	4248	WBCT	Panamax	4304	1		History		
ZIM IBERIA	4250	WBCT	Post-Panamax	8212			Histogram		
AITOLIKOS	4300	TraPac	NeoPanamax	13092		1.2	1	120.00%	
REN JIAN	4308	YTI							
REN JIAN 26	4400	TraPac				1 -		100.00%	
HYUNDAI GRACE	4571	YTI		Bin	Cumulative %	0.8		80.00%	
UTE	5041	APMT	Feeders	3000	0.00%	20.0		50.0070	
CMA CGM VIRGINIA	5078	FMS	Panamax	5000	25.00%	9.0.6		60.00%	
CMA CGM GEORGIA	5100	FMS	Post-Panamax	10000	70.83%	Fre			Cumulative %
GEORGE WASHINGTON BRIDGE	5642	APMT	NeoPanamax	15000	100.00%	0.4 -		40.00%	
GERD MAERSK	6600	APMT	Ultra Large (ULC	More	100.00%	0.2		20.00%	
ONE HAMMERSMITH	8212	YTI			_	0.2		20.00%	
EVER LOVELY	8488	Everport				0 -		0.00%	
MSC SHAY	8566	WBCT					3000 5000 10000 15000 Mo	re	
YM UNICORN	8626	WBCT					Bin		
YM UNANIMITY	8626	WBCT							
EVER I VRIC	9532	Evernort							

#### Assignments:

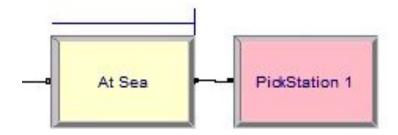
Attribute, ShipType, Disc(0.25,1,0.7083,2,1,3) <End of list>

- Decision tree separates entities by ship type attribute
- Assign blocks "load" ships with a triangular distribution of containers
- Containers could not be treated as entities due to the 150 limit of student version
- Type Variable is used so it can be manipulated by crane processes later
- Total incoming ships and containers are recorded

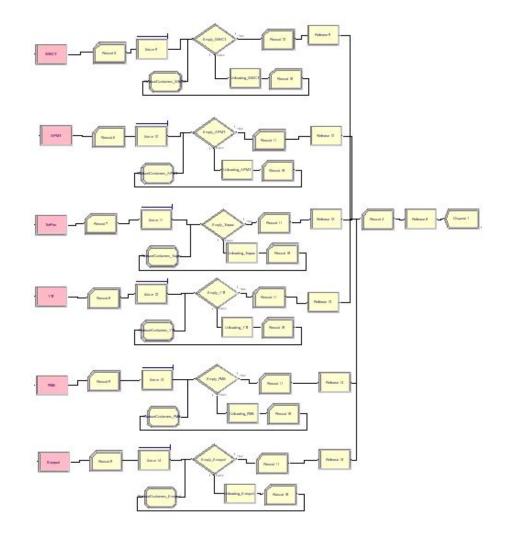


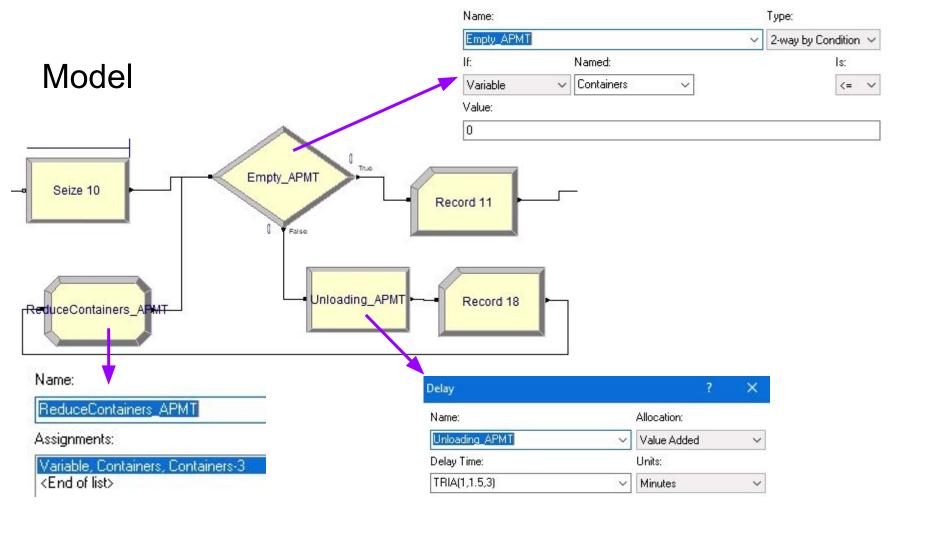
- Berths are represented in the model as resources
- Each berth has a different number of cranes
- "AllBerths" is a total of the berths that allows for queueing at sea

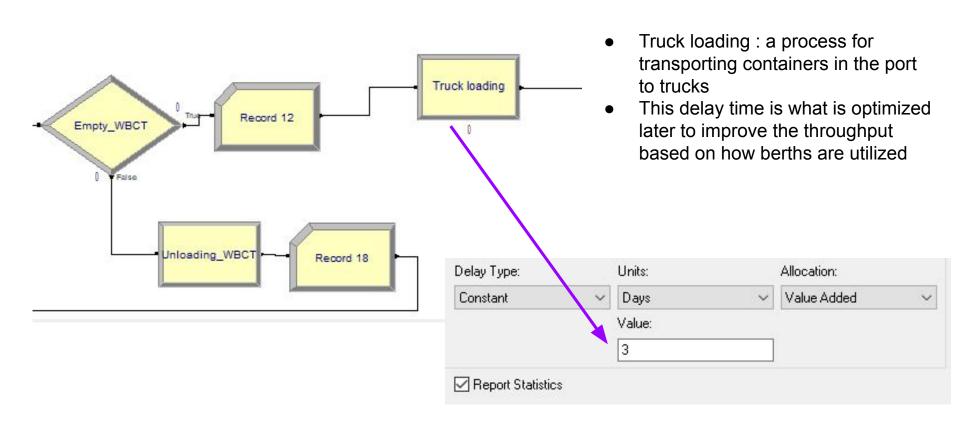
Resource - Basic Process					
	Name	Туре	Capacity		
1	AllBerths	Fixed Capacity	23		
2	WBCT_Berth	Fixed Capacity	4		
3	APMT_Berth	Fixed Capacity	6		
4	TraPac_Berth	Fixed Capacity	4		
5	YTI_Berth	Fixed Capacity	3		
6	FMS_Berth	Fixed Capacity	3		
7	Everport_Berth	Fixed Capacity	3		



- 6 stations used to represent 6 berth areas
- Each berth has different parameters in process loop reflecting number of cranes
- Record keeping performed for number of ships and containers processed







## Inputs

The number of arrival ships in 10 days = 92 Ships -> 9 Ships/day (In average)
Ships arrival every 24 hours/ 9 Ships = 2.67 hour/ship



https://www.myshiptracking.com/ports/port-of-los-angeles-in-us-usa-id-279

# Inputs

No.	Terminal Name	Berths	Gantry Cranes	Cranes / Berth(Approximated)
1	APMT	6	19	3
2	Everport	3	8	3
3	FMS	3	16	5
4	TraPac	4	10	3
5	YTI	3	11	4
6	WBCT	4	15	4
Total		23	79	

## Inputs

	LOCAL DELIVERIES	ON-DOCK RAIL	OFF-DOCK RAIL	_
20 Feet	6,265	2,506	867	——— 13% of to
40 Feet	38,698	15,479	5,358	→ 85% of to
45 Feet	602	241	83	——— 2% of tota
Other	507	203	70	
Total	46,071	18,428	6,379	

https://signal.portoptimizer.com/

37.47 Feet in average or 1.87 TEU

~ 2 TEU / Container

#### **Simulation**

- Adjust delay time at truck loading for each terminal
- Check the result of resource utilization -> try to have it fully utilized
- Run 24 hours a day, for 8 days with 15 replications

Terminal	Berths	Delay time for truck loading(Days)
APMT	6	4
Everport	3	2
FMS	3	2
TraPac	4	3
YTI	3	2
WBCT	4	3

## Outputs

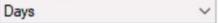
#### Usage

Instantaneous Utilization	Average	Half Width	Minimum Average	Maximum Average	Minimum Value	Maximum Value
AllBerths	1.0000	0.00	1.0000	1.0000	0.00	1.0000
APMT_Berth	0.6667	0.00	0.6667	0.6667	0.00	0.6667
Everport_Berth	1.0000	0.00	1.0000	1.0000	0.00	1.0000
FMS_Berth	1.0000	0.00	1.0000	1.0000	0.00	1.0000
TraPac Berth	0.7500	0.00	0.7500	0.7500	0.00	0.7500
WBCT_Berth	0.7500	0.00	0.7500	0.7500	0.00	0.7500
YTI_Berth	1.0000	0.00	1.0000	1.0000	0.00	1.0000

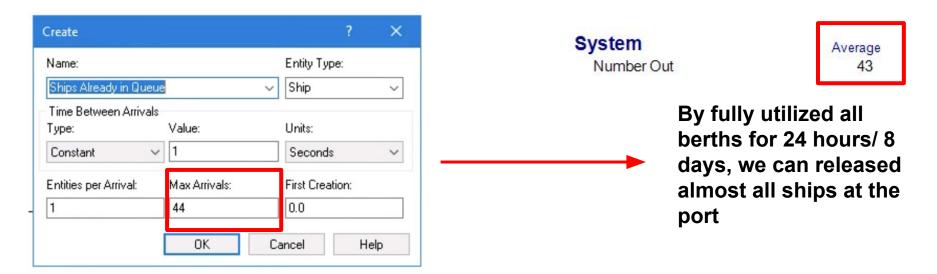
More than 66% of the resources are utilized

Replication Length:	
8	
Hours Per Day:	
24	
Base Time Units:	
Hours	~

Time Units:



## Outputs



44 Ships already arrived at the port, causing the backlog

## Validation & Verification

#### Vessels departed

	10/8/2021	26	18	1	9	25
Real data	10/12/2021	27	16	11	6.36	15.91
Data since 10/9/2021 10/20/2021	10/13/2021	27	18	0	0	0
Data since 10/8/2021 - 10/20/2021	10/14/2021	29	16	5	4.8	10.2
#Ships released : 28	10/15/2021	29	16	3	6.33	15.33
mempe released . 20	10/18/2021	33	15	6	9.5	17.5
	10/19/2021	36	18	2	4.5	14.5
	10/20/2021	37	19	0	0	0
	•	•		•		

https://kentico.portoflosangeles.org/getmedia

#Days: 8 days

**Simulation** 

#Ships released: 43

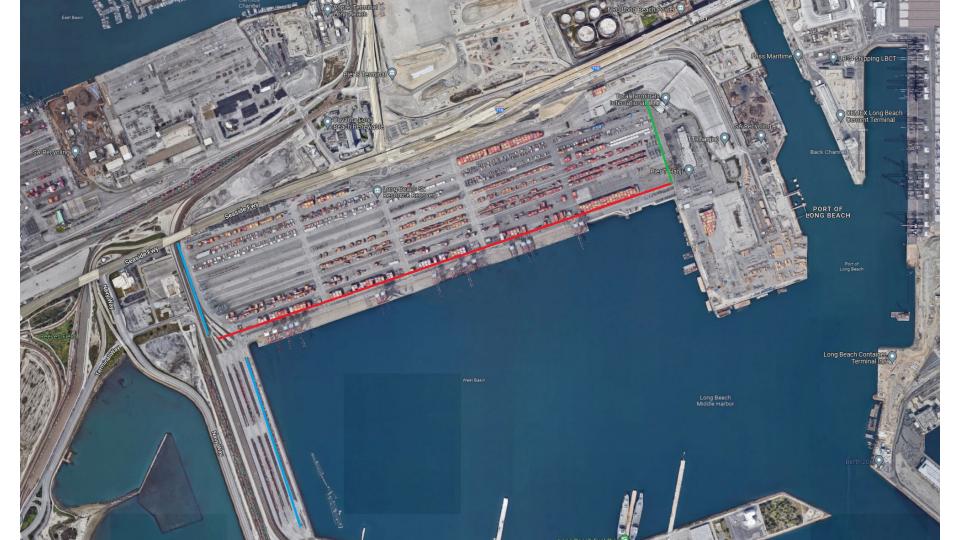
Ship release improved by 53.57%

# Total containers processed: 110851.6 TEU

#### Train Schedule

- Utilized MatLAB to validate train loading schedule
- Port of Los Angeles randomly sorts containers in storage areas across the yard
- Random time distribution for commuting to storage area, random distribution sorting containers in storage area
- Time distribution spread necessitates train schedules
- A couple ways to increase the capacity of train loading





#### Discussion



- As expected, utilizing the port for all hours is the best solution to shortening ships stuck at sea
- President Biden ordered ports to operate 24 hours to deal with the COVID-19 related supply chain issue
- In actuality most ports stopped operating at these numbers because of worker shortages and equipment bottlenecks

#### Resources

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