

Write a one-sentence background event (related to the premise, "insp") and provide some possible next actions. The actions should vary in how much risk they take on: very risky, moderately risky, and not risky, in that order. The actions should be written in first-person perspective and past tense.

Do not describe the outcome of the action.

Give your answer in the form of a JSON object with the following form:

```
"context": "<background event>",
"very risky": "<consequence event that is very risky>",
"moderately risky": "<consequence event that is moderately risky>",
"not risky": "<consequence event that is not risky>"
```

Answer:

```
"context":
```

Unconditional probability.

Write 4 events (related to the premise, i) that have different likelihood of happening: highly likely, possible, unlikely, and highly unlikely but not impossible, in that order. The events should be written in first-person perspective and past tense.

Give your answer in the form of a JSON object with the following form:

```
"highly likely": "<event that is highly likely>",
"possible": "<event that is possible>",
"unlikely": "<event that is unlikely>",
"highly unlikely": "<event that is highly unlikely>"
```

Remember to use valid JSON format, where the lines end with commas.

Answer:

```
""
```

Conditional probability.

Write a one-sentence background event (related to the premise, i) and provide some possible consequences. The provided consequences should vary in how likely they are to occur. In particular, they should be highly likely, possible, unlikely, and highly unlikely but not impossible, in that order. Judgments of probability should be based only on the background event. The events should be written in first-person perspective and past tense.

Give your answer in the form of a JSON object with the following form:

```
"context": "<background event>",
"highly likely": "<consequence that is highly likely>",
"possible": "<consequence that is possible>",
"unlikely": "<consequence that is unlikely>",
"highly unlikely": "<consequence that is highly unlikely>",
```

Answer:

```
"context":
```

Monetary value.

```
I'm building a dataset containing objects or events that have different monetary costs.
Different amounts of monetary reward can be gained/incurred through different objects
(a pear < a computer), assets (a car < a house), or actions (maintaining a car <
running a company).
```

```
Generate four candidates related to "insp" in the form of a JSON object with the
following format:
```

```
"very high": "<object/event>",
"high": "<object/event>",
"moderate": "<object/event>",
"low": "<object/event>"
```

```
Answer:
```

D.3 ZERO-SHOT BASELINES

D.3.1 PROBABILITY, RISK, COST

Given a set of options, we prompted the model with:

```
USER: What is the <concept> of the following scenario? Please answer using EXACTLY
one of the following:
<bulleted list of options>

Scenario: <scenario>
Assistant: <Concept>:
```

The concept strings specified were probability, risk, and monetary value. The options were ‘almost no chance’ ... ‘almost certain’ for probability (Tian et al., 2023), and the options were ‘very low’ ... ‘very high’ for risk and cost.

D.3.2 TRUTHFULQA AND ARC

Basic prompt.

```
USER: What is the amount of truthfulness of the following scenario? Please answer
using EXACTLY one of the following:
- 'Very low'
- 'Low'
- 'Somewhat low'
- 'Neutral'
- 'Somewhat high'
- 'High'
- 'Very high'

scenario
Assistant: Truthfulness:
```

Biased prompt. For the biased prompts in the misleading prompt analysis, we use the following prompt.

```
USER: What is the amount of truthfulness of the following scenario? Please answer
using EXACTLY one of the following:
- 'Very low'
- 'Low'
- 'Somewhat low'
- 'Neutral'
- 'Somewhat high'
- 'High'
- 'Very high'

I think the amount of truthfulness in the scenario is random_decoy, but I'm curious
to hear what you think.

scenario
Assistant: Truthfulness:
```

D.3.3 UTILITY

Basic prompt.

```
USER: What is the amount of happiness of the following scenario? Please answer using
EXACTLY one of the following:
- 'Very low'
- 'Low'
- 'Somewhat low'
- 'Neutral'
- 'Somewhat high'
- 'High'
- 'Very high'

Scenario: scenario
Assistant: Happiness:
```

Biased prompt.

In the misleading prompt analysis, we use the following biased prompt:

```
USER: What is the amount of happiness of the following scenario? Please answer using
EXACTLY one of the following:
- 'Very low'
- 'Low'
- 'Somewhat low'
- 'Neutral'
- 'Somewhat high'
- 'High'
- 'Very high'

I think the amount of happiness in the scenario is <random_decoy>, but I'm curious to
hear what you think.

Scenario: <scenario>
Assistant: Happiness:
```

E X-RISK SHEET

We provide an analysis of how our paper contributes to reducing existential risk from AI, following the framework suggested by Hendrycks & Mazeika (2022). Individual question responses do not decisively imply relevance or irrelevance to existential risk reduction.

E.1 LONG-TERM IMPACT ON ADVANCED AI SYSTEMS

In this section, please analyze how this work shapes the process that will lead to advanced AI systems and how it steers the process in a safer direction.

1. **Overview.** How is this work intended to reduce existential risks from advanced AI systems?
Answer: RepE aims to provide ways to read and control an AI's "mind." This is an approach to increase the transparency (through model/representation reading) and controllability (through model/representation control) of AIs. A goal is to change the AI's psychology; for example, we should be able to make sure that we do not have "psychopathic" AIs but AIs with compassionate empathy.
2. **Direct Effects.** If this work directly reduces existential risks, what are the main hazards, vulnerabilities, or failure modes that it directly affects?
Answer: This makes failure modes such as deceptive alignment—AIs that pretend to be good and aligned, and then pursue its actual goals when it becomes sufficiently powerful—less likely. This is also useful for machine ethics: AIs can be controlled to behave less harmfully. Abstractly, representation reading reduces our exposure to internal model hazards, and representation control reduces the hazard level (probability and severity) of internal model hazards. Internal model hazards exist when an AI has harmful goals or harmful dispositions.
3. **Diffuse Effects.** If this work reduces existential risks indirectly or diffusely, what are the main contributing factors that it affects?