

## The Monty Hall Problem



Monty Hall



You are a guest on Monty Hall's T.V. show *Let's Make a Deal*. You're given a choice of three doors. Behind one door is a car. Behind each of the other two doors is a goat. You pick a door. Monty, who knows what's behind the doors, opens one of the two doors you did not pick and reveals a goat. He then offers you to revise your choice.

Should you switch?

## The Monty Hall Problem

- ▶ The **Monty Hall problem** is a probability puzzle loosely based on the American television game show *Let's Make a Deal* and named after its original host, Monty Hall.
- ▶ The mathematical problem was originally posed and solved in a letter by Steve Selvin to *American Statistician* in 1975.
- ▶ The Monty Hall problem became famous as a question from a reader's letter quoted in Marilyn vos Savant's *Ask Marilyn* column in *Parade* magazine in 1990.
- ▶ The solution is that **the contestant should always switch**.
- ▶ The probability of a win is increased from  $1/3$  (never switch) to  $2/3$  (always switch).
- ▶ Thousands of readers wrote to express disagreement with Marilyn Vos Savant's answer! They argued that the odds when faced with two unopened doors were fifty-fifty, and that consequently switching could not improve the odds.
- ▶ But Marilyn is always right.

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- ▶ Always switching is the optimal strategy and it doubles the probability of winning.
  1. Contestants who never switch win with probability  $1/3$ .
  2. Contestants who always switch win with probability  $2/3$ .
- ▶ When first choosing the door, contestants have a  $1/3$  probability of picking the winning door. After this point, contestants face a choice. And the choice makes a difference.
- ▶ Contestants face two outcomes:
  - If they switch, they lose.
  - If they do not switch, they win.
- ▶ A contestant who always switches — a *switcher* — would lose, while a contestant who never switches — a *stayer* — would win. In retrospect, switchers would feel regret! The stayers get ahead, which occurs with probability  $1/3$
- ▶ But what if contestants select a losing door to begin with?
- ▶ Contestants have a  $2/3$  probability of picking one of the two losing doors. And now the outcomes are reversed! The switchers are now ahead!
  - If they switch, they win.
  - If they do not switch, they lose. ■

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### ▶ Fundamental Equation of the Monty Hall Problem:

$$\begin{array}{lcl}
 \text{stayers:} & \frac{1}{3} \times \underbrace{(\text{Car})}_1 + \frac{2}{3} \times \underbrace{(\text{Goat})}_0 & = \frac{1}{3} \\
 \text{switchers:} & \frac{1}{3} \times \underbrace{(\text{Car} \rightarrow \text{Goat})}_0 + \frac{2}{3} \times \underbrace{(\text{Goat} \rightarrow \text{Car})}_1 & = \frac{2}{3}
 \end{array}$$

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1. The assumption that Monty always opens a losing door is essential. By opening the doors selectively — rather than randomly — Monty is revealing information. By systematically switching, the contestant is using that information. If Monty opened one of the doors at random (possibly revealing the winning door), switching would not help and the winning odds would remain  $1/3$ .
2. Suppose there are one million doors (instead of three). After you make your choice, the host opens 999,998 doors, revealing no prize, and leaves one door closed plus the one you originally selected. Your original choice had a one in a million chance. The remaining door that you haven't selected has a far better chance. It's pretty obvious now.