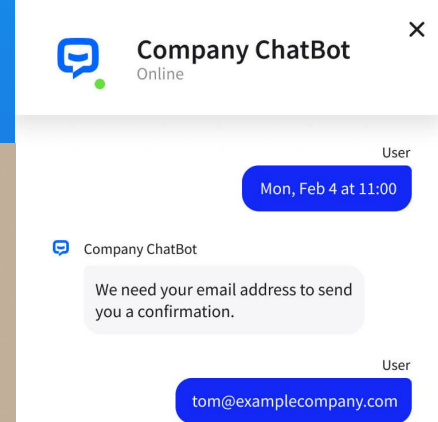
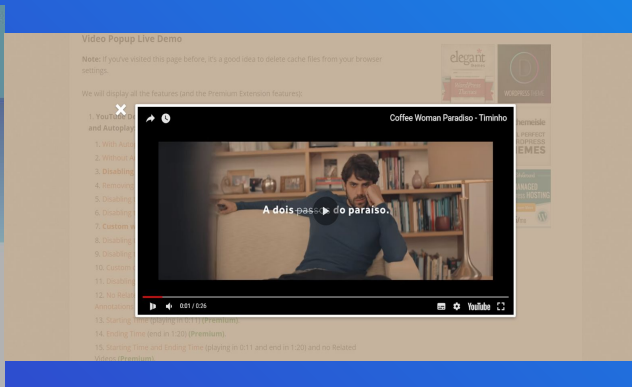
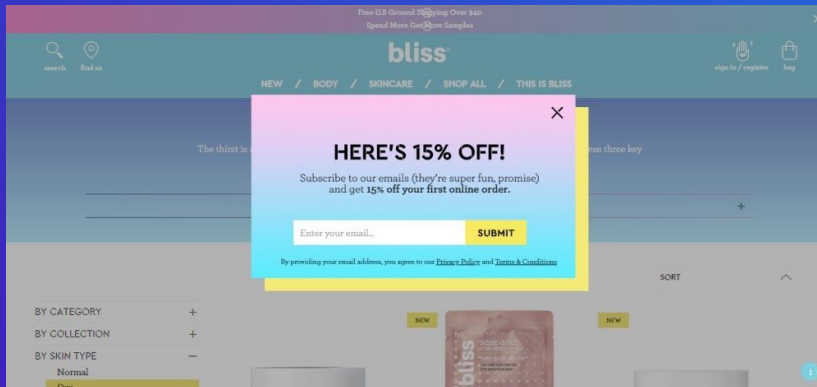


Real-Time Prediction of Online Shoppers' Purchasing Intents Using K-Nearest Neighbor Classification

Pranav Tonpe

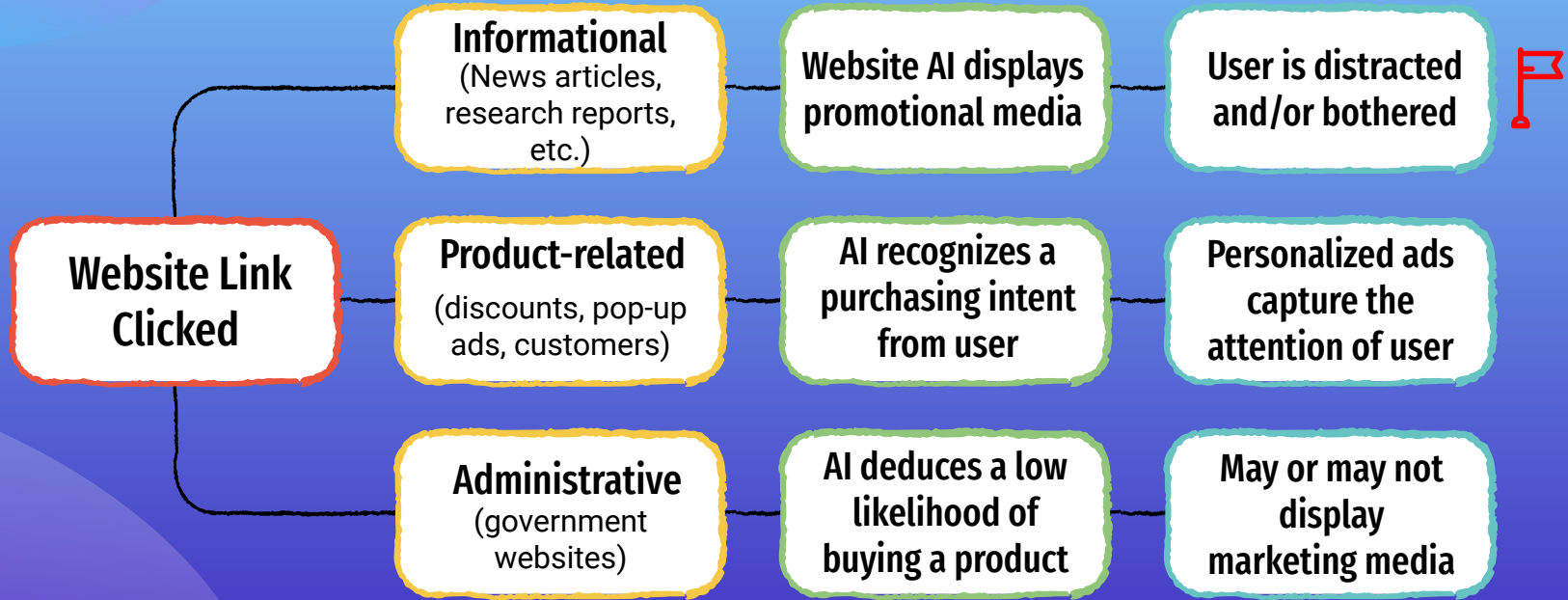
Problem

- **3 out of 4** online users in the US, UK, and several European countries believe that online ads are irrelevant (often times, this pop-up media is a result of certain website AI algorithms)
- **4 out of 5** shoppers have left a webpage because of bothersome pop-up ads and auto-play videos prompting them to buy a product
- **70%** of marketers are failing to target customers with behavioural data due to a lack of understanding between users and e-retailers



Situational Overview

Anonymous user surfing the Internet



Methodology

01

Data Processing

Load data into readable spreadsheet and identify key columns (use CLAs)

02

Feature Initialization

Convert dataset values (bounce rate, exit rate, duration, etc.) into float and int values

03

Data fitting

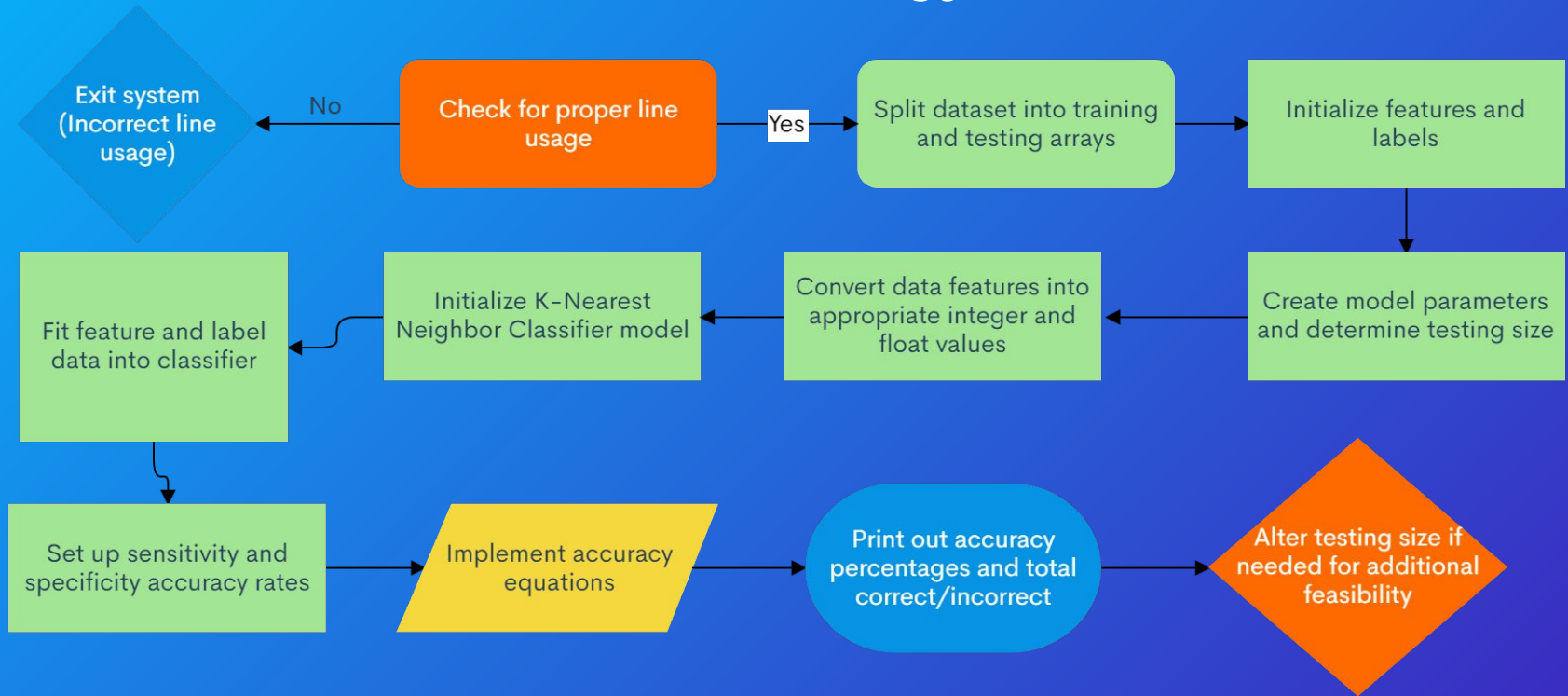
Create K-nearest neighbor model and analyze outcomes to make future predictions

04

Accuracy Metrics

Initialize specificity and sensitivity rates and implement their equations

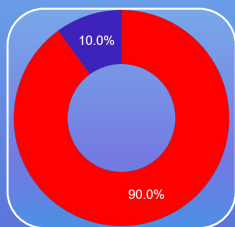
Methodology



Ideal Situation

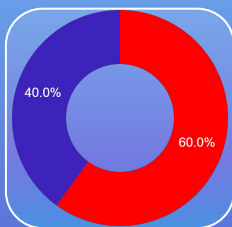


Results



89.4% TP
43.5% TN

Average accuracy in the
90-10 train-test split
dataset



39.4% TP
90.1% TN

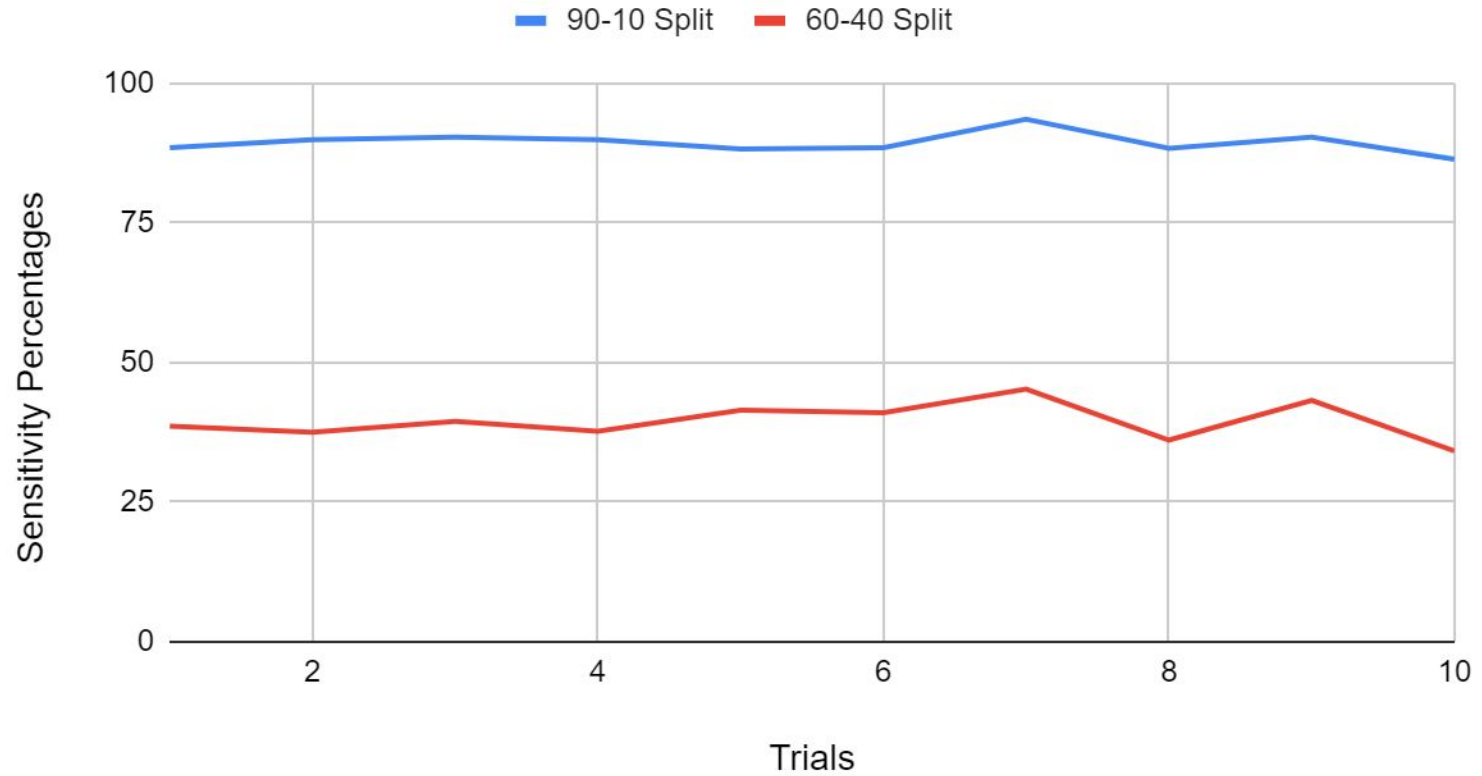
Average accuracy in the
60-40 train-test split
dataset



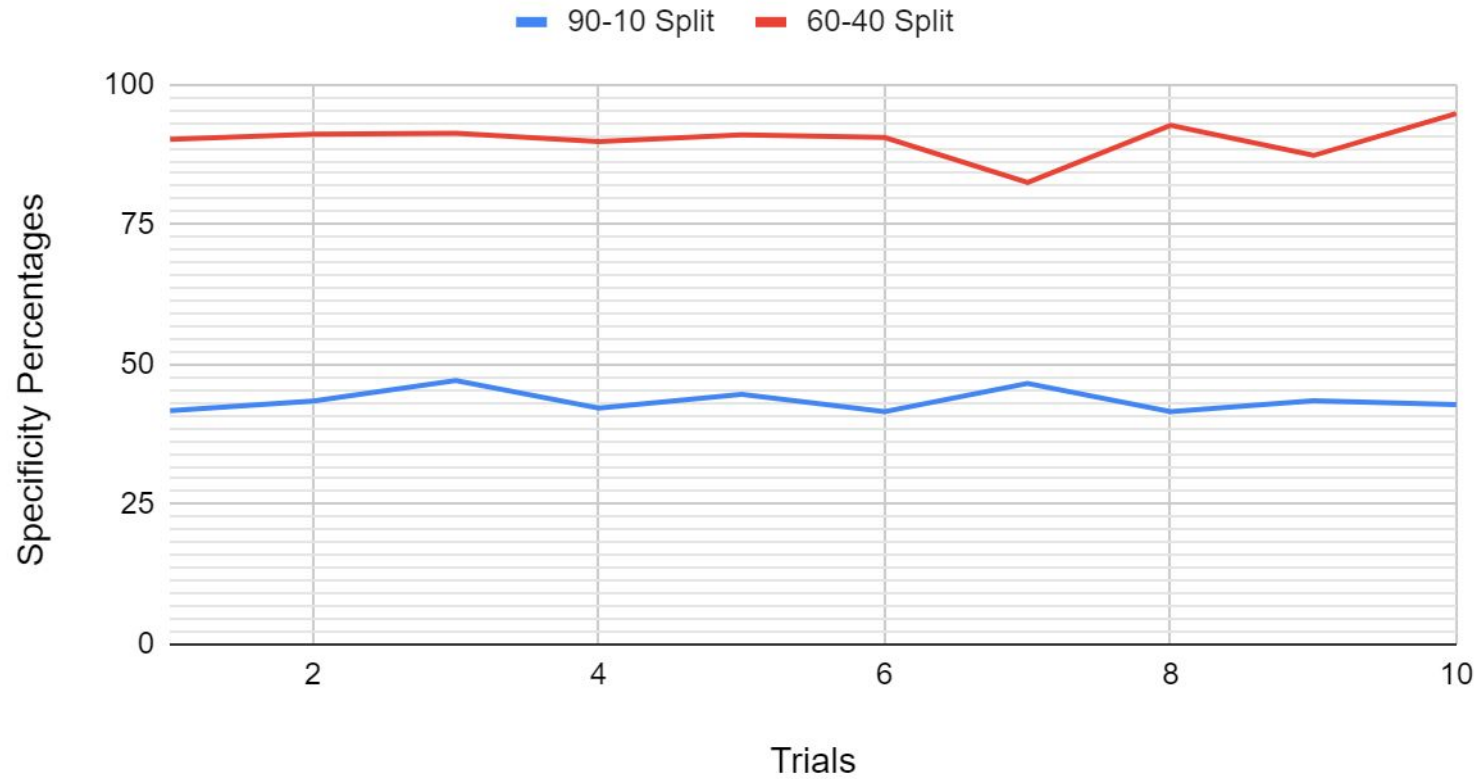
1021 Correct
211 Incorrect

Average correct/incorrect
predictions based on
K-nearest neighbor algorithm

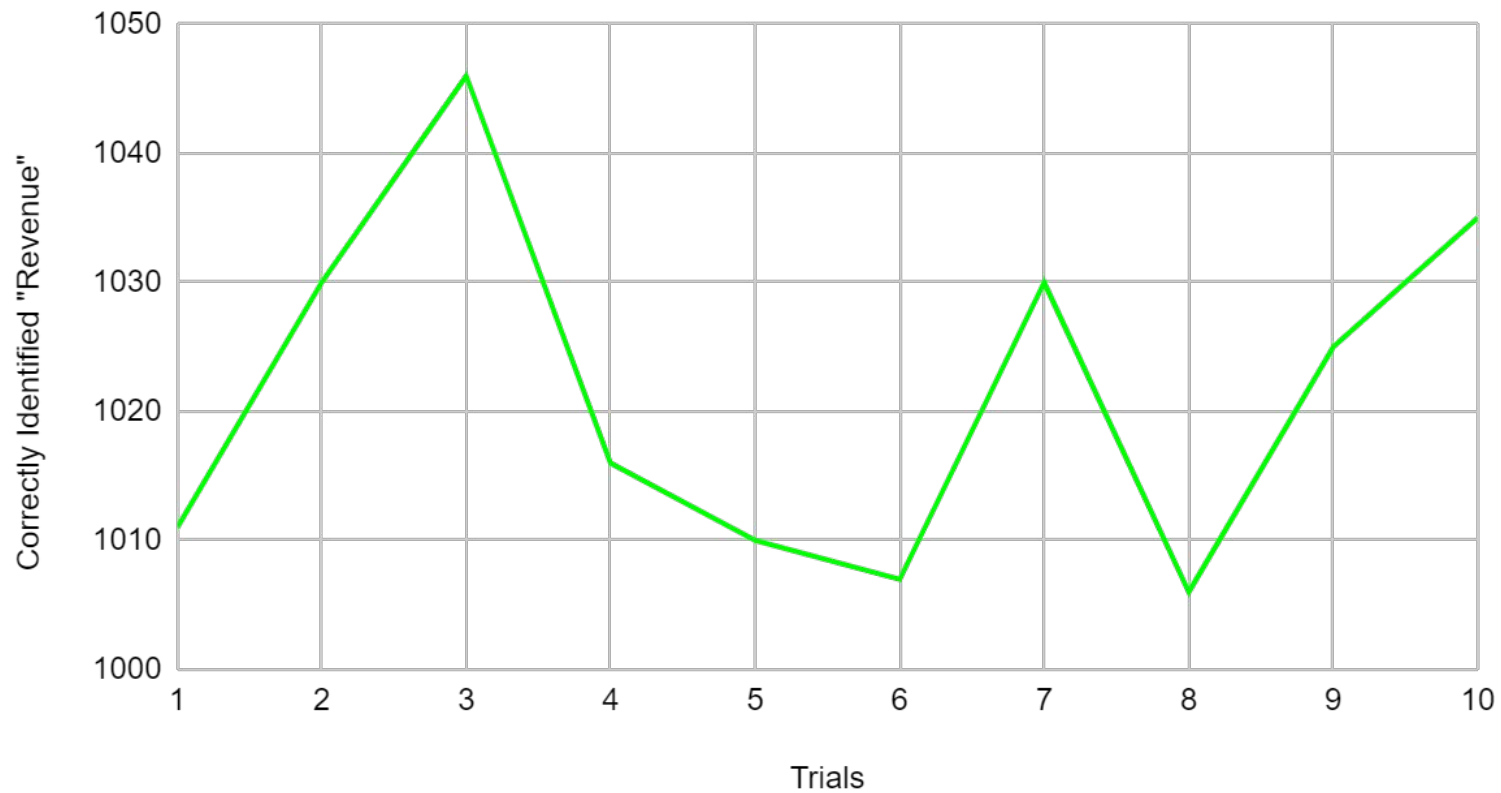
True Positive Rates (Different split sizes)



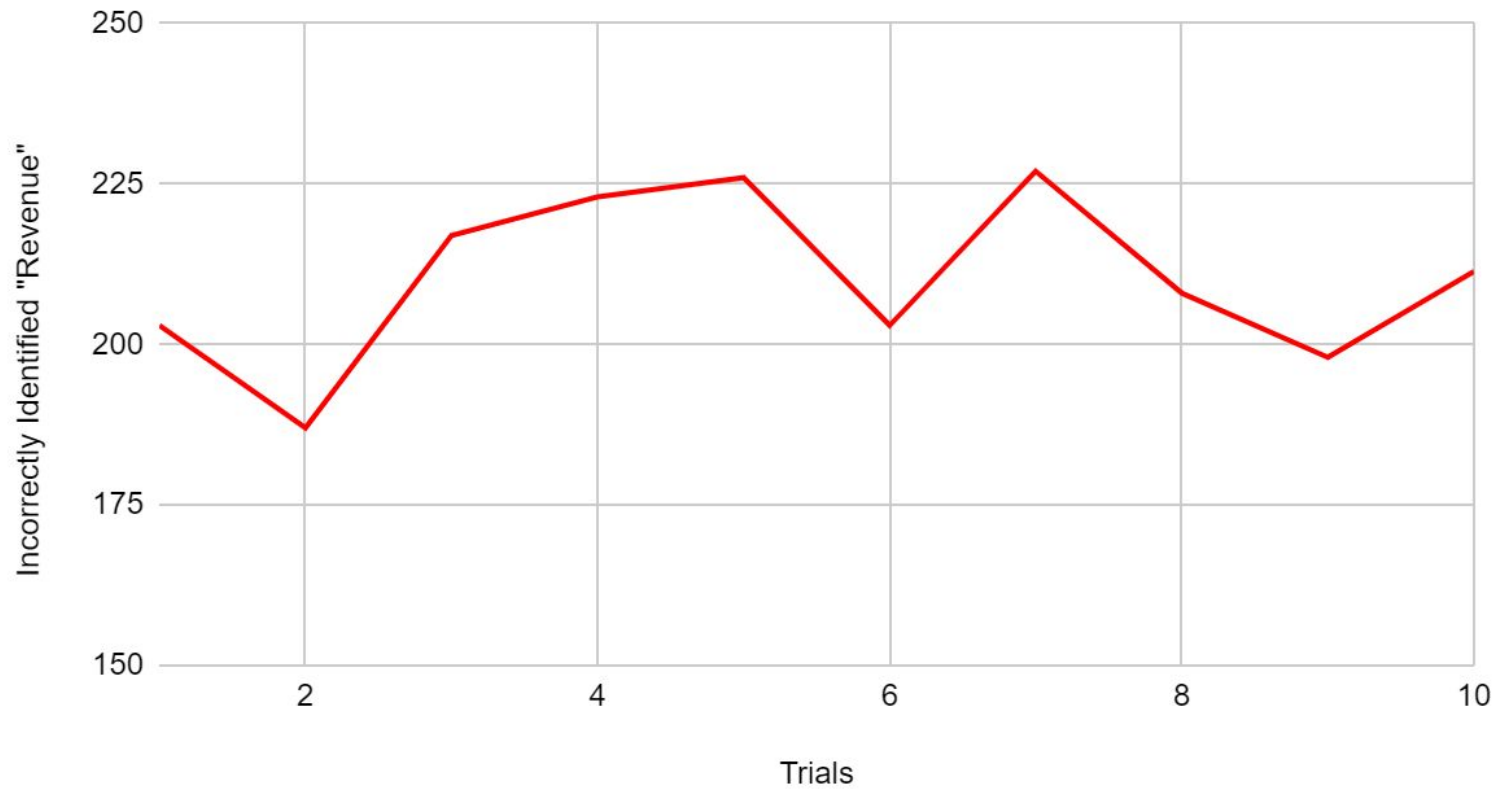
True Negative Rates (Different split sizes)



Total Correct Predictions



Total Incorrect Predictions



Overview

Key Takeaways:

- With increasing testing size, the true positive rate decreases indicating a more prominent trend of non buying customers
- Throughout each individual testing size, the true positive and true negative rates stayed fairly consistent.
- Correctly predicted around 4 out of every 5 users' purchasing intents
- At times slow with testing with larger testing sizes but responsive with smaller sizes ("real time")



Future Applications

- **Multi-device Experience**
Personalization across mobile devices, laptops, tablets, etc using AI
- **Advanced AI Algorithms**
Predictive Analytics, Financial Aids using AI
- **Customer-centric search**
Advanced image and video recognition software with customized search options
- **New Marketing Methods**
Content creation, Automated decision-making, Natural language processing
- **Brand Differentiation**
Extensive analysis on websites, social media, to promote one's product over another (generate news, attract traffic, etc)
- **Ad Campaigns**
Optimize target audience, New ad-making strategies

