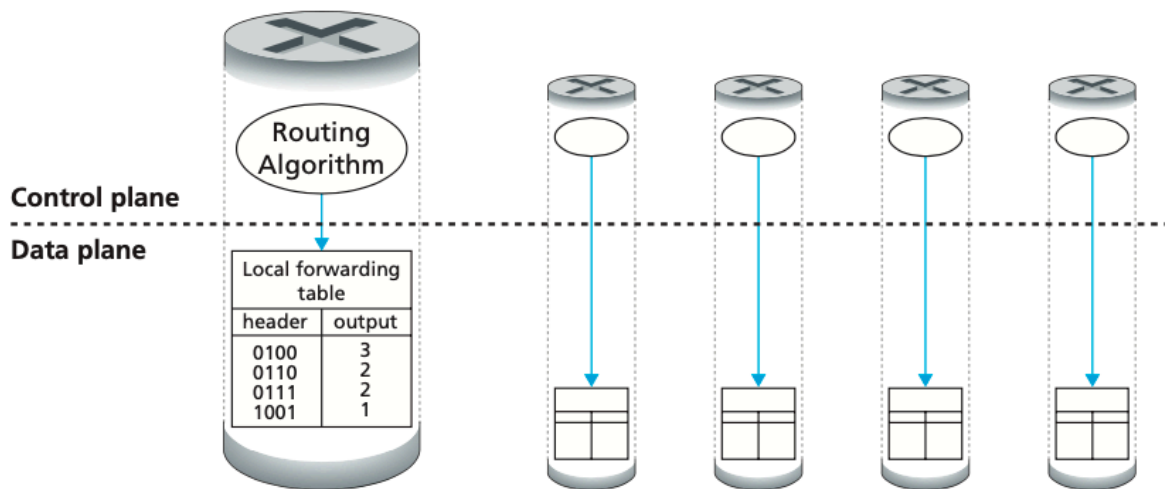


## Chap 4: Network Layer

### Forwarding and Routing: The Data and Control Planes

**forwarding:** move packets from router's input to appropriate router output

**routing:** determine route taken by packets from source to dest.



### Network Service Model

**Guaranteed delivery.** This service guarantees that a packet sent by a source host will eventually arrive at the destination host.

**Guaranteed delivery with bounded delay.** This service not only guarantees delivery of the packet, but delivery within a specified host-to-host delay bound (for example, within 100 msec).

**In-order packet delivery.** This service guarantees that packets arrive at the destination in the order that they were sent.

**Guaranteed minimal bandwidth.** This network-layer service emulates the behavior of a transmission link of a specified bit rate (for example, 1 Mbps) between sending and receiving hosts. As long as the sending host transmits bits (as part of packets) at a rate below the specified bit rate, then all packets are eventually delivered to the destination host.

**Security.** The network layer could encrypt all datagrams at the source and decrypt them at the destination, thereby providing confidentiality to all transport-layer segments.

individual datagrams: **guaranteed delivery** chắc chắn tới cung cấp dịch vụ theo từng gói datagram, **guaranteed delivery with less than 40 msec delay**

flow of datagrams: dịch vụ cho cả flow **in-order datagram delivery, guaranteed minimum bandwidth** to flow and **restrictions on changes in inter-packet spacing** giữa 2 packets gửi không quá ms trong cùng 1 flow .

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## Connection, connection-less service

**datagram network** provides network-layer **connectionless service**

**virtual-circuit network** provides network-layer **connection service**

analogous to TCP/UDP connection-oriented / connectionless transport-layer services, but: service: **host-to-host**, **no choice**: network provides one or the other, **implementation**: in network core

---

## Virtual circuits

call setup: tìm đường đi từ src đến dest, tất cả packet chỉ đi con đường đó, đến từng router đưa bản chỉ đường, khi kết thúc nhả tháo bản chỉ đường => **maintain states for each passing connection**, link, router resources (bandwidth, buffers) allocated for VC, không có địa chỉ người nhận.

a vc consist of” path, vcnumbers đến router đổi vc numbers, entries in forwarding tables: bản chỉ đường ở mỗi router

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## Datagram networks(IP): routing and forwarding

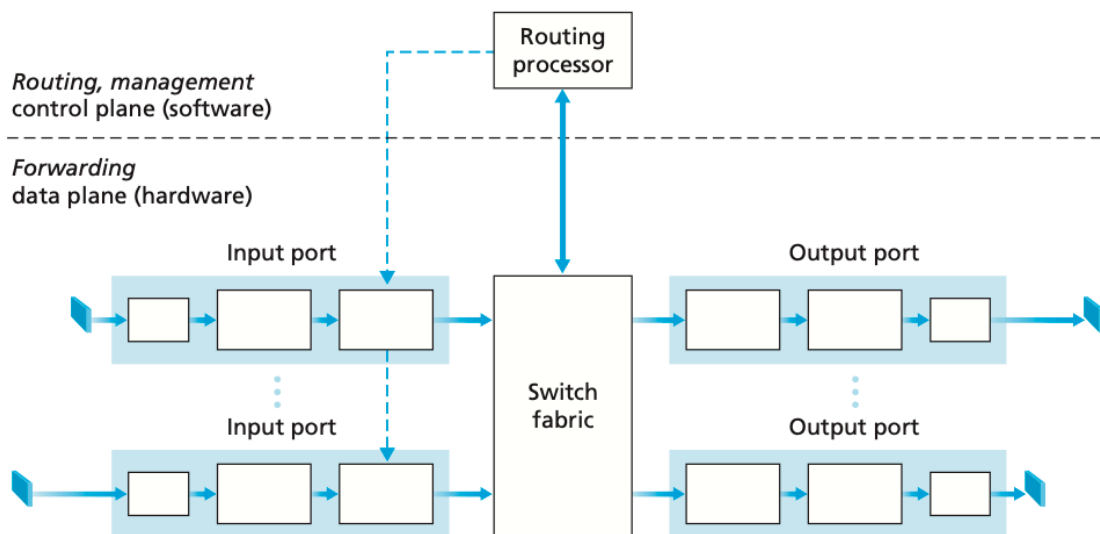
Longest prefix matching: when looking for forwarding table entry for given destination address, **use longest address prefix that matches destination address**.

Destination Address Range	Link interface
11001000 00010111 00010*** *****	0
11001000 00010111 00011000 *****	1
11001000 00010111 00011*** *****	2
otherwise	3

## IP fragmentation in IPV4

Internet datagram: simple inside network “smart” end systems , complex at edge vs ATM(VC) complex inside network. “dumb” end systems

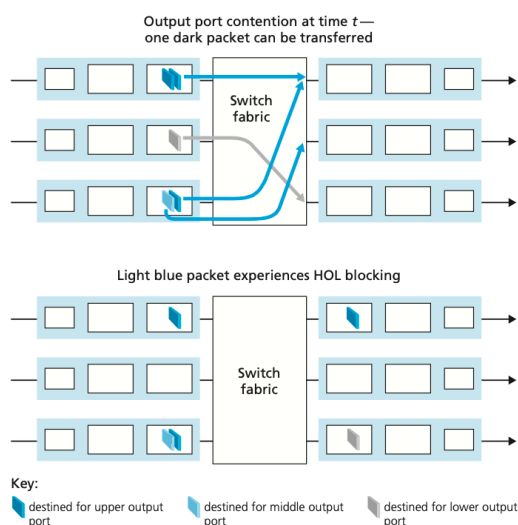
## What’s Inside a Router?



**Figure 4.4** ♦ Router architecture

Four components: input port, switch fabric, routing processor, output port

## Input Queueing



**Figure 4.8** ♦ HOL blocking at and input-queued switch

## Head Of Line Blocking

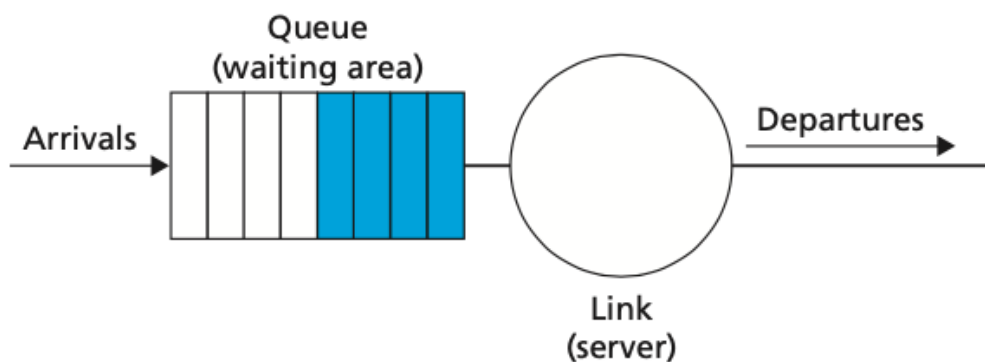
Cái xanh đậm phía trái dưới cùng phải chờ vì tới chung port nhưng cái xanh nhạt phải chờ vì HOL blocking.

## Output Queuing

packet scheduling: buffer size = an average round-trip time ( $RTT$ , say 250 msec) times the link capacity ( $C$ ) why?

## Packet Scheduling

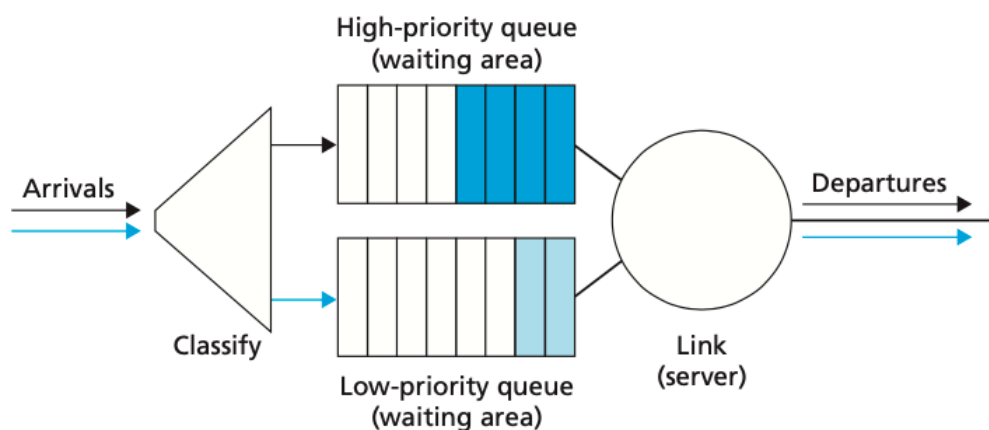
### First-in-First-Out (FIFO)



**Figure 4.10** ♦ FIFO queueing abstraction

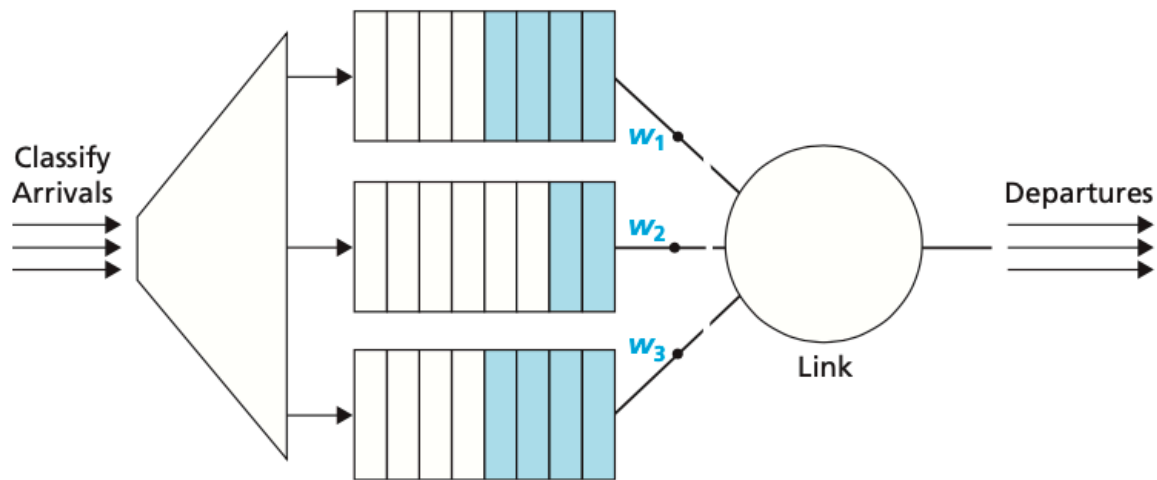
### Priority Queuing

Non-preemptive and preemptive

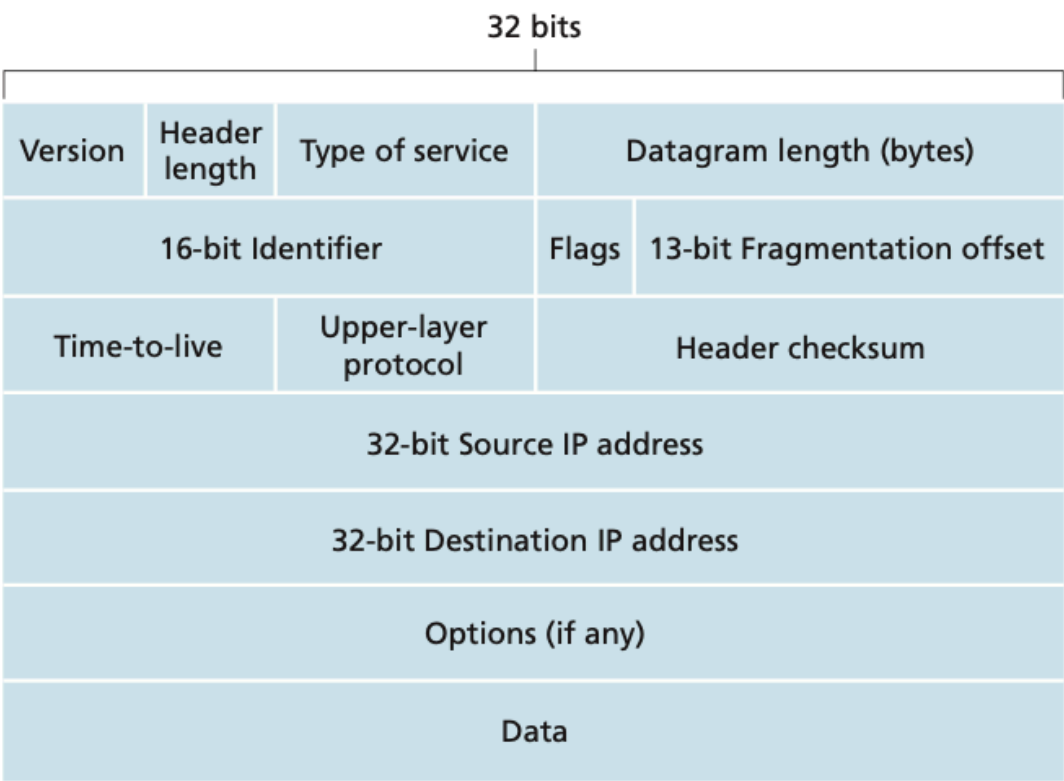


**Figure 4.12** ♦ The priority queueing model

### Round Robin and Weighted Fair Queuing (WFQ)



**Figure 4.15** ♦ Weighted fair queueing



**Figure 4.16** ♦ IPv4 datagram format

# The Internet Protocol (IP): IPv4, Addressing, IPv6, and More

## IPv4 Datagram Format

**Version number.** These 4 bits specify the IP protocol version of the datagram. Different versions of IP use different datagram formats.

**Header length** can contain a variable number of options => determine where in the IP datagram the payload actually begins.

**Type of service.** different types of IP datagrams to be distinguished from each other

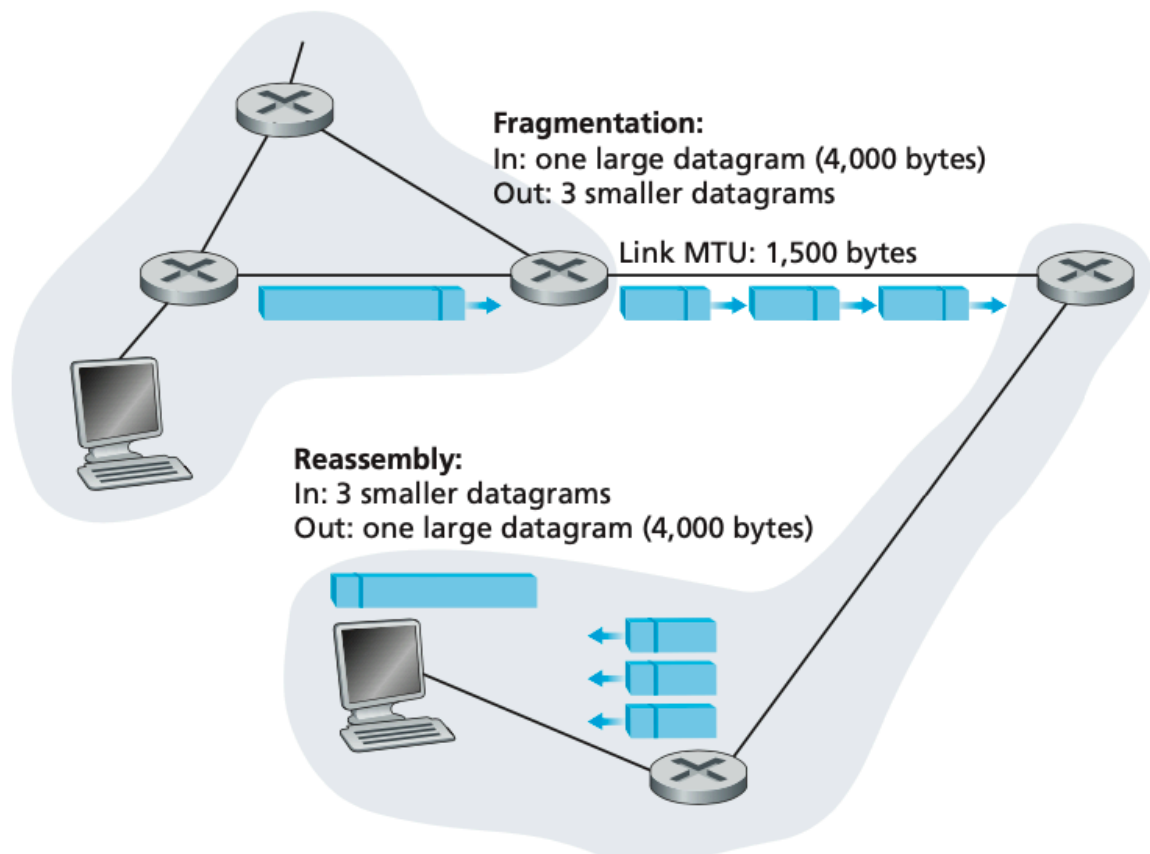
**Datagram length.** This is the total length of the IP datagram (header plus data),

**Identifier, flags, fragmentation offset.** These three fields have to do with so-called IP fragmentation, a topic we will consider shortly.

**Time-to-live** This field is decremented by one each time the datagram is processed by a router. If the TTL field reaches 0, a router must drop that datagram.

**Protocol.** This field is typically used only when an IP datagram reaches its final destination

## IPv4 Datagram Fragmentation



**Figure 4.17** ♦ IP fragmentation and reassembly

## IPv4 Addressing

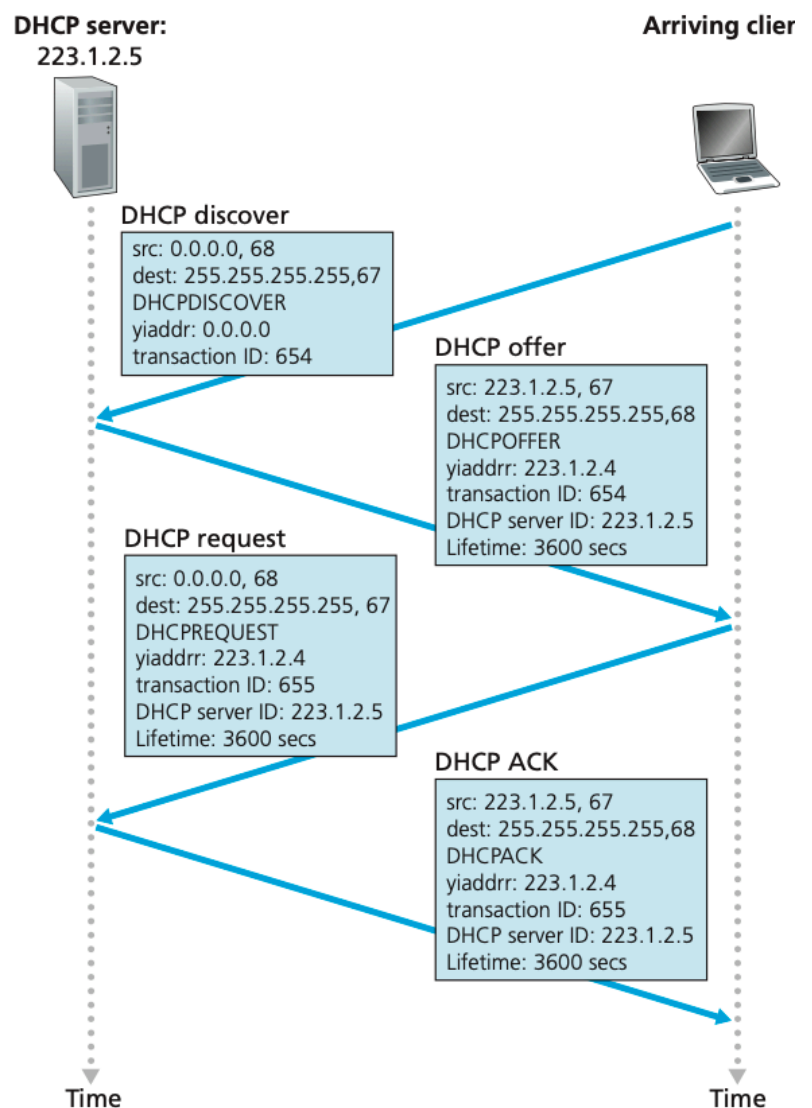
Obtaining a Block of Addresses: **C**lassless **I**nter**D**omain **R**outing

Obtaining a Host Address: The Dynamic Host Configuration Protocol DHCP

DHCP: server client model,

**4 steps:**

**DHCP discover:**



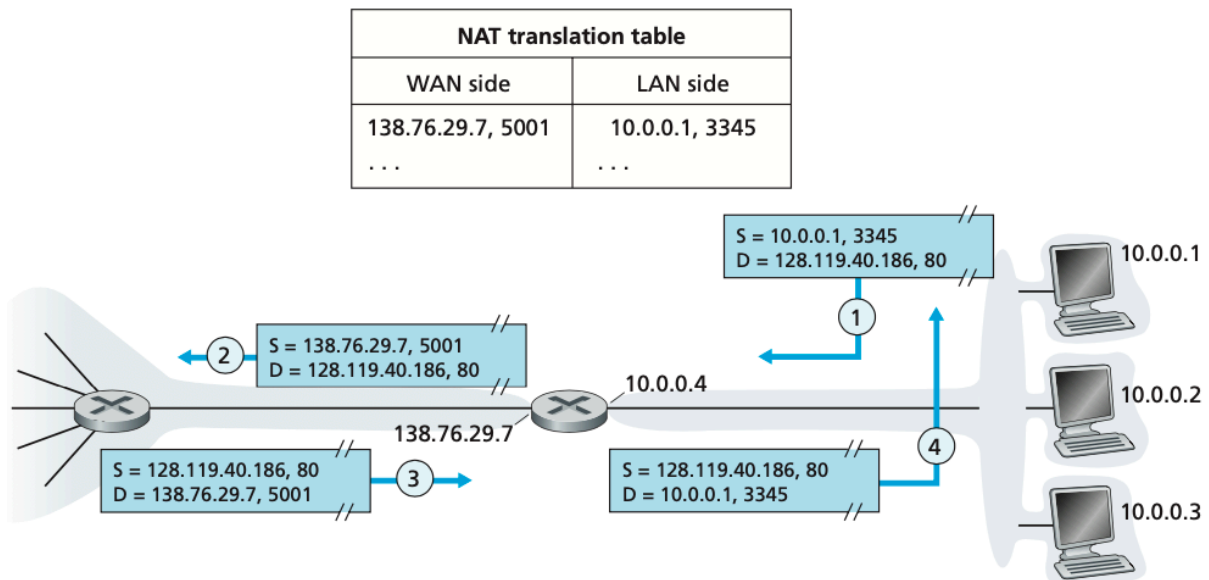
**Figure 4.24** ♦ DHCP client-server interaction

## Network Address Translation (NAT)

10.0.0.0/8 and 192.168.x.x is one of three portions of the IP address space that is reserved in [RFC 1918] for a **private network** or a **realm with private addresses**,

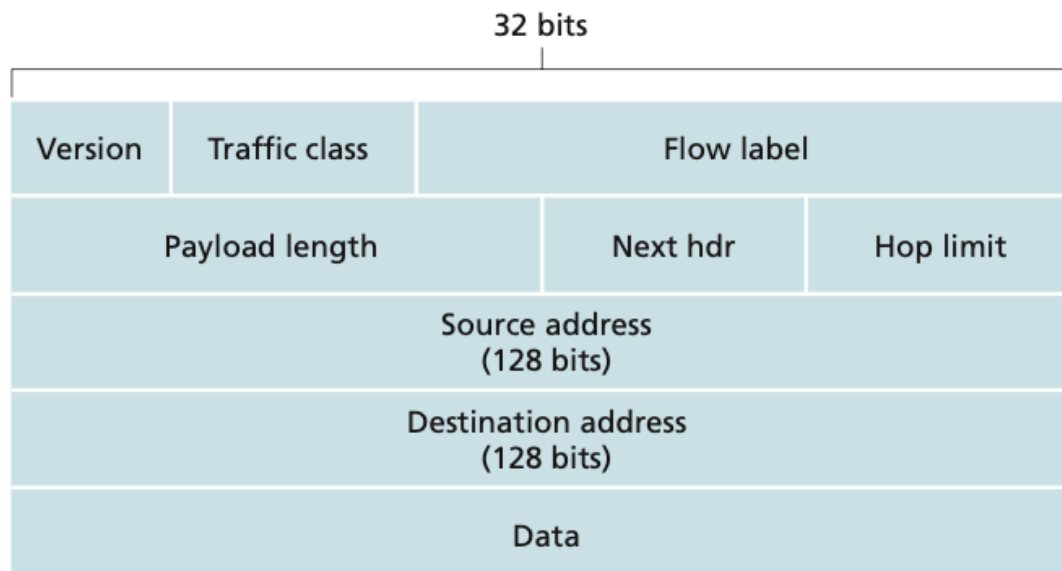
**NAT router behaves to the outside world as a *single* device with a *single* IP address.**

The trick is to use a **NAT translation table** at the NAT router, and to **include port numbers** as well as IP addresses in the table entries.



**Figure 4.25** ♦ Network address translation

## IPv6



**Figure 4.26** ♦ IPv6 datagram format

**Expanded addressing capabilities.** IPv6 increases the size of the IP address from 32 to 128 bits.



A streamlined 40-byte header.: fixed header length easy for processing

**Version.** This 4-bit field identifies the IP version number. Not surprisingly, IPv6 carries a value of 6 in this field

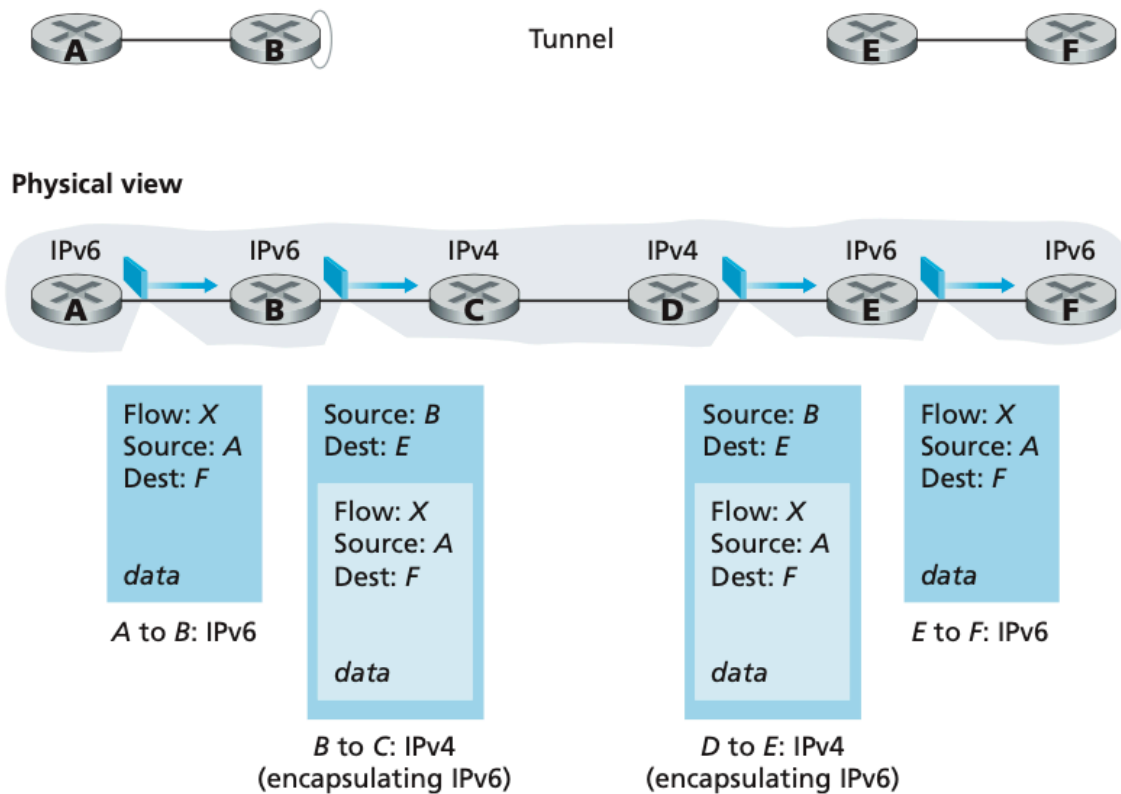
**Traffic class.** The 8-bit traffic class field, like the TOS field in IPv4, can be used to give priority to certain datagrams within a flow

**Next header.** This field identifies the protocol to which the contents (data field) of this datagram will be delivered (for example, to TCP or UDP).

**Hop limit.** The contents of this field are decremented by one by each router that forwards the datagram. If the hop limit count reaches zero, the datagram is discarded

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### Transitioning from IPv4 to IPv6: tunneling



**Figure 4.27** ♦ Tunneling

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### Section 4.4: Để đọc sau Generalized Forwarding and SDN