Patricia S. Gracia Artero
Cartagena (Spain), 1997

ptrcia.github.io/porfolio/
Tlf. 677153050 patriciagraciaartero@gmail.com

Languages

Spanish ■ ■ ■ ■ ■
English ■ ■ ■ ■ ☐
Certificate C1

Skills

Unity
■ ■ ■ ■ ☐
Blender
■ ■ ■ ☐ ☐
Adobe Lightroom
■ ■ ■ ☐ ☐
Adobe Premiere Pro
■ ■ ■ ☐ ☐
Adobe Photoshop
■ ■ ☐ ☐ ☐
Adobe InDesign
■ ■ ☐ ☐ ☐
Adobe Illustrator
■ ■ ☐ ☐ ☐
Adobe Audition
■ ■ ☐ ☐ ☐
TouchDesigner
■ ☐ ☐ ☐ ☐
-
HTML
■ ■ ☐ ☐ ☐
CSS
■ ■ ☐ ☐ ☐
C++
■ ■ ☐ ☐ ☐
Processing/Java
■ ■ ☐ ☐ ☐
-
Oil paint
■ ■ ■ ■ ☐
Acrylic paint
■ ■ ■ ☐ ☐
Ink
■ ■ ■ ☐ ☐
Témpera/Gouache
■ ■ ■ ☐ ☐

Studies
Master's Degree in Visual Arts and Multimedia | Universidad Politécnica de Valencia, Spain
2020-Present

Master's Degree in Art and Creation Research | Universidad Complutense de Madrid, Spain
2019-2020

Degree in Fine Arts | Universidad de Murcia, Spain
2015-2019

Work Experience
Videogame analyst for guardadorapido.com
2020-2021 Link

Commercial and Photographer | Roman Theater of Cartagena
2017

Collective exhibitions
"Paisaje UM versus Barranco de Gebas", Murcia.
2019 Link

The Algae Society BioArt & Design Lab "Drift & Migrate", Madrid.
2019 Link

Publications
"The consequences of the glitch in the interactive virtual environment" Final Master's thesis. Master in Research in Art and Creation. Universidad Complutense de Madrid.
February 2021 Link

"The consequences of the glitch in the interactive virtual environment" VI Congress of the Spanish Society for Videogame Sciences.
Ocrober 2020 Link

Talks
"Introduction to the Degree of Fine Arts" Talk at I.E.S Isaac Peral in Cartagena.
March 2019 certificate