Decision trees and Random Forests

Al for ecologists

Paul Tresson

20/05/25





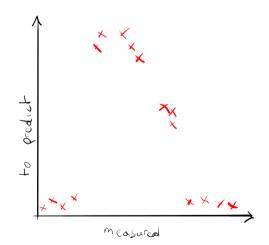




Introduction

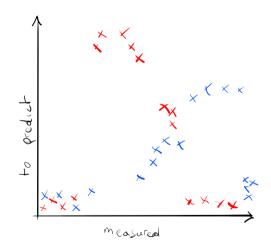


Motivation



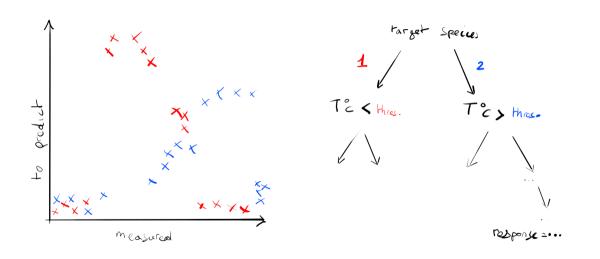


Motivation





Motivation





Decision Trees





Simple example

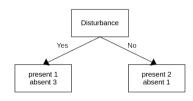
| Disturbance | Habitat | Avg. temp. | Presence |
|-------------|---------|------------|----------|
| Yes | Shrubs | 10 | 0 |
| Yes | Forests | 12 | 0 |
| No | Shrubs | 18 | 1 |
| No | Shrubs | 25 | 1 |
| Yes | Shrubs | 28 | 1 |
| Yes | Forests | 30 | 0 |
| No | Forests | 33 | 0 |

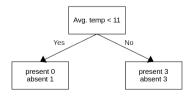
Adapted from StatQuest



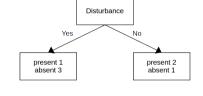
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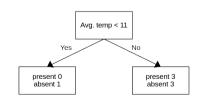


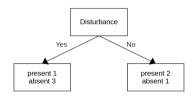




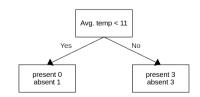




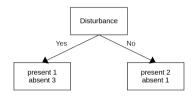




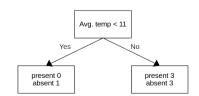
$$1 - (\frac{1}{1+3})^2 - (\frac{3}{1+3})^2 = 0.375$$



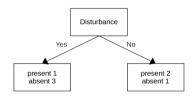




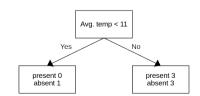
Leaf Gini =
$$(\frac{4}{4+3})0.375$$





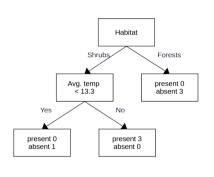


$$1 - (\frac{0}{0+1})^2 - (\frac{1}{0+1})^2 = 0$$

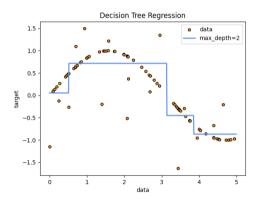


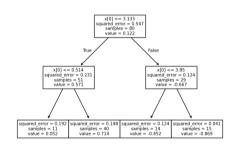
Building the tree

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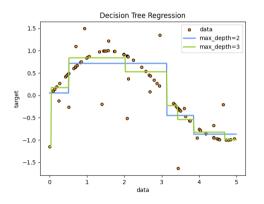


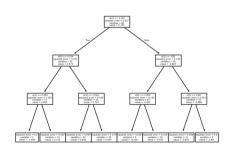




Adapted from sklearn documentation



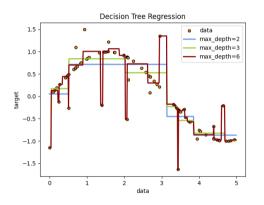


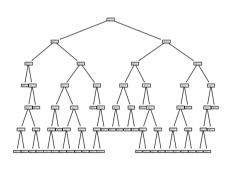


Adapted from sklearn documentation









Adapted from sklearn documentation



Non-linear data, multiple outputs!

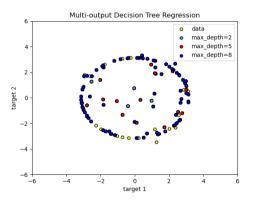


Figure from sklearn documentation



Random Forests





Main idea

Why not several trees ?



Boostraping

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Subset variables

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different inputs



- different inputs
- different outputs



- different inputs
- different outputs
- ullet pprox explainable



- different inputs
- different outputs
- pretty easy to fit



- different inputs
- different outputs
- \approx explainable
- pretty easy to fit
- $\, \rightarrow \,$ seasoned and reliable



RF drawbacks

need to test hyper-parameters



RF drawbacks

- need to test hyper-parameters
- need for rich descriptors



Decendants

- Gradient Boosting
- XGBoost



Usefull ressources

- scikit-learn docs!
- StatQuest



Thanks for you attention!

Let's practice!

References i