

# GeeksMan

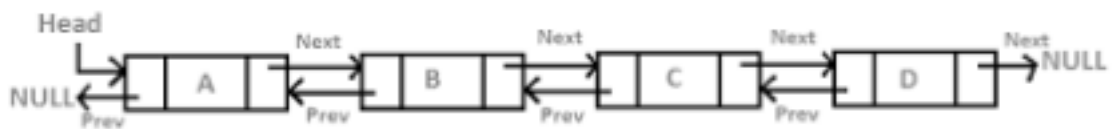
## Linked List

### Lesson 2



# Doubly Linked List

A Doubly Linked List (DLL) contains an extra pointer, typically called previous pointer, together with next pointer and data which are there in singly linked list.

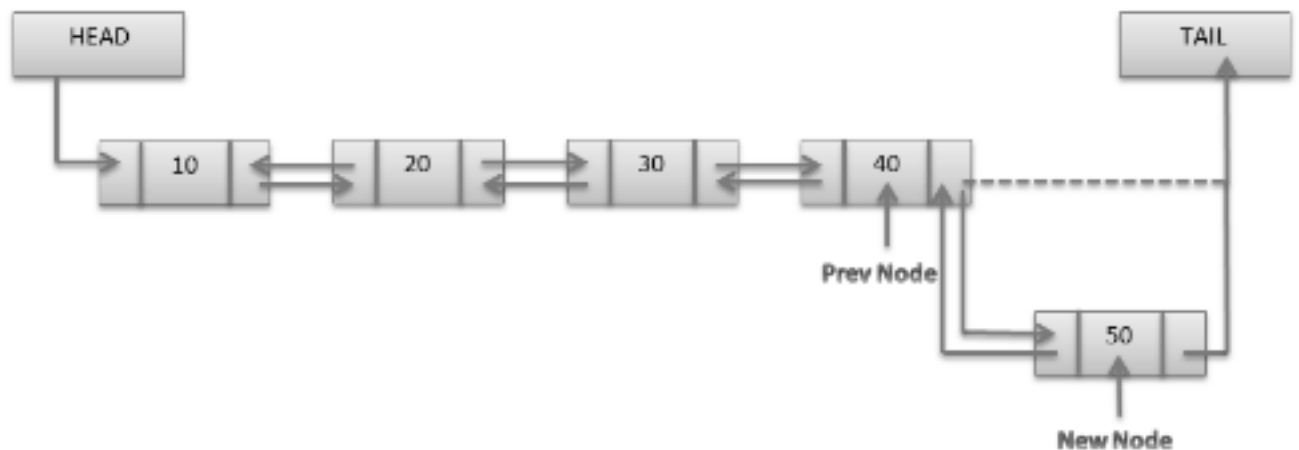


## Representation

```
1. struct Node
2. {
3.     int data;
4.     struct Node* next;
5.     struct Node* prev;
6. };
```

# Doubly linked list Insertion at given position

Given a doubly-linked list, a position  $p$ , and an integer  $x$ . The task is to add a new node with value  $x$  at the position just after  $p$ th node in the doubly linked list.



**Input:**

LinkedList: 2 $\leftrightarrow$ 4 $\leftrightarrow$ 5

$p = 2, x = 6$

**Output:** 2 4 5 6

**Explanation:**  $p = 2$ , and  $x = 6$ . So, 6 is inserted after  $p$ , i.e, at position 3

Solution :

```
1. #include <bits/stdc++.h>
2. using namespace std;
3. struct Node
4. {
5.     int data;
6.     struct Node *next;
7.     struct Node *prev;
8.     Node(int x)
9.     {
10.         data = x;
11.         next = prev = NULL;
12.     }
13. };
14. void addNode(Node *head, int pos, int data);
15. Node *insert(Node *head, int x)
16. {
17.     if (head == NULL)
18.     {
19.         return new Node(x);
20.     }
21.     Node *n = new Node(x);
22.
23.     head->next = n;
24.     n->prev = head;
25.     head = n;
26.     return head;
27. }
28.
```

```
29.void printList(Node *head)
30.{
31. Node *temp=head;
32. if (temp != NULL)
33.{
34.
35. while (temp->next!=NULL)
36.  temp=temp->next;
37. while (temp->prev!=NULL)
38.  temp = temp->prev;
39. }
40. while (temp != NULL)
41. {
42.  printf("%d ",temp->data);
43.  temp=temp->next;
44. }
45. cout << endl;
46.}
47.int main()
48.{
49. int t;
50. scanf("%d",&t);
51. while(t--){
52. Node *head = NULL;
53. Node *root = NULL;
54. int n;
55. scanf("%d",&n);
56. for(int i=0;i<n;i++){
57.  int x;
58.  scanf("%d",&x);
```

```
59. head = insert(head, x);
60. if(root==NULL) root = head;
61. }
62. head = root;
63. int pos,data;
64. cin>>pos>>data;
65. addNode(head, pos, data);
66. printList(head);
67. }
68. return 0;
69.}
70.void addNode(Node *head, int pos, int data)
71.{
72. int i = 0;
73. while(i<pos)
74. {
75.     head = head->next;
76.     i++;
77. }
78. Node *newnode = new Node(data);
79. newnode->next = head->next;
80. head->next = newnode;
81. newnode->prev = head;
82.}
83.
```

# Delete node in Doubly Linked List

Given a doubly linked list and a position. The task is to delete a node from a given position in a doubly linked list.

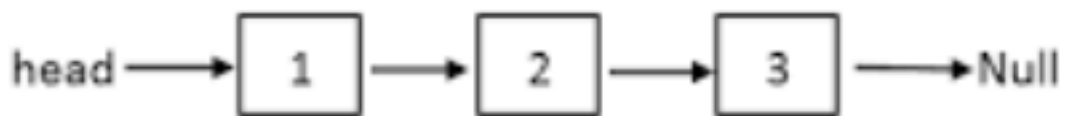
```
1. Node* deleteNode(Node *head_ref, int x)
2. {
3.     int i = 1;
4.     Node *temp ;
5.     temp = (head_ref);
6.     while(i<=x)
7.     {
8.         if(i == x)
9.         {
10.            if(temp->next==NULL)
11.            {
12.                (temp->prev)->next=NULL;
13.            }
14.            else if(temp->prev==NULL)
15.            {
16.                temp=temp->next;
17.                temp->prev=NULL;
18.                head_ref=temp;
19.            }
20.            else
21.            {
22.                temp->prev->next = temp->next;
23.                (temp->next)->prev = temp-> prev;
24.            }
```

```
25.     }
26.     else
27.     {
28.         temp = temp->next;
29.     }
30.     i++;
31. }
32. return head_ref;
33. //Your code here
34.}
```

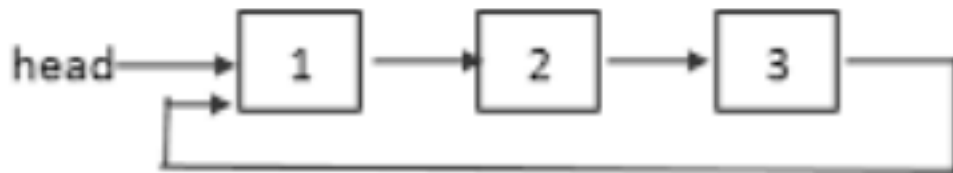


# Circular Linked List

Circular linked list is a linked list where all nodes are connected to form a circle. There is no NULL at the end. A circular linked list can be a singly circular linked list or doubly circular linked list.



Singly Linked List



Circular Linked List

# Check If Circular Linked List

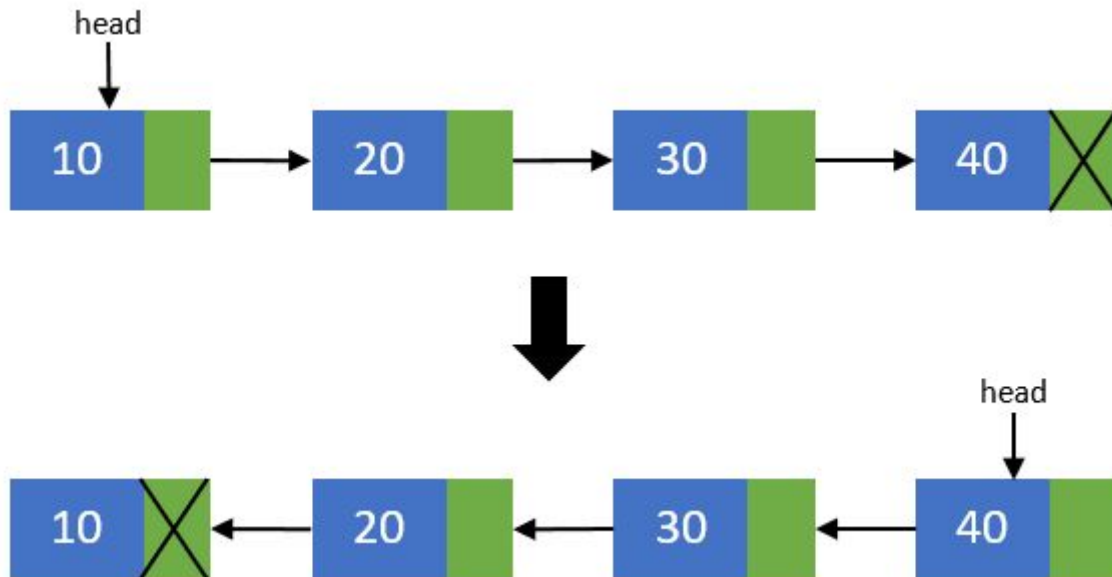
Given a singly linked list, find if the linked list is circular or not. A linked list is called circular if it is not NULL terminated and all nodes are connected in the form of a cycle. An empty linked list is considered as circular.

```
1. #include <stdio.h>
2. #include <stdlib.h>
3. #include <iostream>
4. using namespace std;
5. struct Node
6. {
7.     int data;
8.     struct Node* next;
9.
10. Node(int x){
11.     data = x;
12.     next = NULL;
13. }
14.
15.};
16. bool isCircular(struct Node *head);
17. int main()
18.{
19. int T,i,n,l,k;
20.
21. cin>>T;
22.
23. while(T--){
24.     cin>>n>>k;
```

```
25.     Node *head=NULL, *tail = NULL;
26.     int x;
27.     cin >> x;
28.     head = new Node(x);
29.     tail = head;
30.     for(int i=0;i<n-1;i++)
31.     {
32.         cin>>x;
33.         tail -> next = new Node(x);
34.         tail = tail -> next;
35.     }
36.     if (k==1 && n >= 1)
37.         tail->next = head;
38.     printf("%d\n", isCircular(head));
39. }
40. return 0;
41.}
42.bool isCircular(Node *head)
43.{
44. struct Node *temp;
45. temp = head;
46. while(temp->next != NULL && temp->next != head)
47. {
48.     temp = temp->next;
49. }
50. if(temp->next == head)
51.     return true;
52. return false;
53. // Your code here
54.}
```

# Reverse a linked list

Given a linked list of  $N$  nodes. The task is to reverse this list.



```
1. struct Node* reverseList(struct Node *head)
2. {
3.     struct Node *curr = head;
4.     struct Node *prevn = NULL , *nextn = head;
5.     while(nextn != NULL )
6.     {
7.         nextn = curr->next;
8.         curr->next = prevn;
9.         prevn = curr;
10.        curr = nextn;
11.    }
12.    return prevn;
13.}
```

# Linked List Matrix

Given a Matrix `mat` of  $N*N$  size, the task is to complete the function `constructLinkedMatrix()`, that constructs a 2D linked list representation of the given matrix.

Input : 2D matrix

1 2 3

4 5 6

7 8 9

Output :

1 -> 2 -> 3 -> NULL

|   |   |

v   v   v

4 -> 5 -> 6 -> NULL

|   |   |

v   v   v

7 -> 8 -> 9 -> NULL

|   |   |

v   v   v

NULL NULL NULL

[occurrence-of-an-integer-in-a-linked-list](#)

[count-pairs-whose-sum-is-equal-to-x](#)

[circular-linked-list-traversal](#)

[rotate-doubly-linked-list-by-p-nodes](#)

[reverse-a-doubly-linked-list](#)