

Geeks Man

Algorithms

Lesson 3

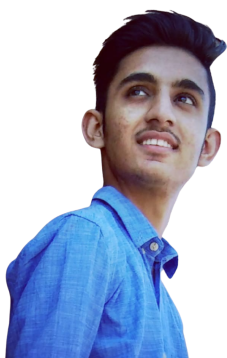




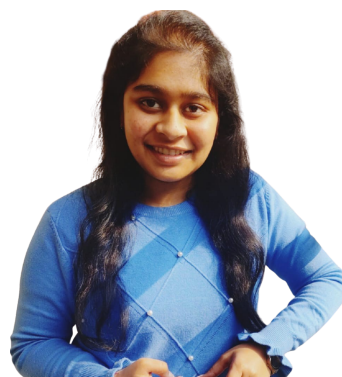
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Topic :- Searching

Searching means retrieving the information stored in some Data Structures like Array, LinkedList, Trees, Hash Tables etc.

Types of Searching :

1. *Linear Search*
2. *Binary Search*
3. *Ternary Search*
4. *Jump Search*
5. *Exponential Search etc.*

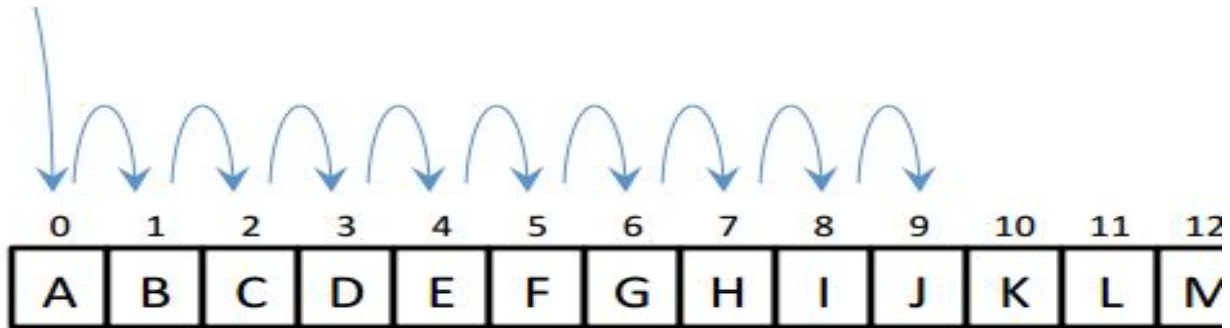
1. Linear Search

Characteristics :

1. It Sequentially Searches the element.
2. It works on both sorted or unsorted Data.

→ *Linear Search using Array :*

Find "J"



❑ Iterative Approach :-

Algorithm :

1. Variable Key = User input // storing the element to be searched
2. Set variable i=0 // from where the Searching Starts from
3. If **element at ith position == key element** then **break / return i** ;
// Search terminates successfully when the element got found
4. i=i+1 // incrementing the variable i
5. If **i>=n** then **return -1** //search terminated unsuccessfully

Code :

```
1. // arr - user input array
2. // size - number of elements in array
3. // key - number to be searched
4. int linearSearch(int arr[],int size,int key){
5.     for(int i=0; i<size; i++){
6.         if(arr[i]==key)
```

```

7.         return ++i;
8.     return -1;        // return -1 when element not
        found in array
9. }

```

Here is the link for the complete code of linear search
<https://sapphireengine.com/@/4wrs9p>

❑ Recursive Approach :

Algorithm :

1. Creating an array of n-size elements and storing values in it.
2. Storing the search element in a key variable.
3. Calling the linear_search(arr,n-1,key)
4. linear_search(array, n , target) : if element found at nth position then return 'n';
5. Else return linear_search function for n-1 elements.

Code:

```

1. // arr - input array
2. // size- size of array
3. // key - number to be searched
4. int linearSearch(int arr[],int size,int key){
5.     if(size<0)        //base case
6.         return -1;
7.
8. //checking whether last element equal to key or not

```

```

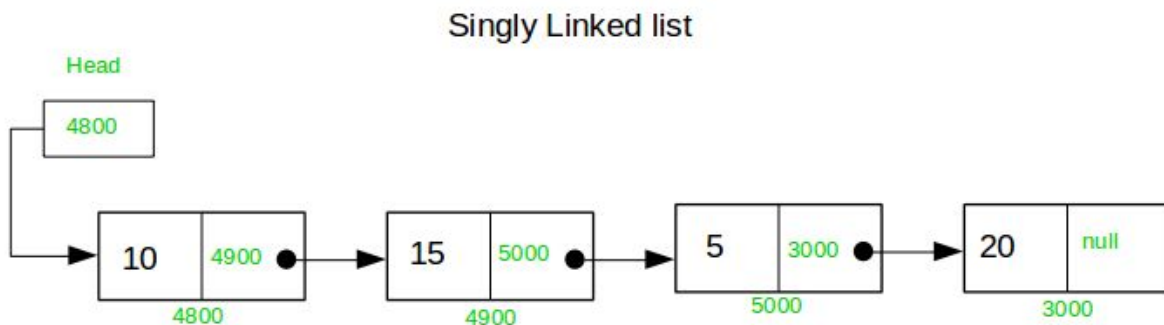
9.     if(arr[size]==key)
10.         return ++size;
11.
12.     //calling recursion
13.     return linearSearch(arr,size-1,key);
14. }

```

Here is the link for the complete code of linear search using recursion

<https://sapphireengine.com/@/1jx7ki>

→ Linear Search using LinkedList :



❑ Iterative Approach :

Algorithm :

1. Check if the head is null or not // null means the linked list is empty.
2. Store head address in variable temp;

3. If temp->data == target element then return temp;
4. Else point temp to the next address of the node.

Code :

```
1. Following is the class structure of the Node class:
2.
3.     class Node
4.     {
5.     public:
6.         int data;
7.         Node *next;
8.         Node(int data)
9.         {
10.            this->data = data;
11.            this->next = NULL;
12.        }
13.    };
14. // head - stores the address of first node
15. // n - data to be searched in linked list
16. int LinearSearch(Node *head, int key)
17. {
18.     if(head==NULL) return false; //list is empty
19.     Node *temp=head;           //declaring temporary node
20.     int j=0;
21.     while(temp!=NULL) {
22.         j++;
23.         if(temp->data==key) {
24.             return j; //element found so return j
25.         }
26.         temp=temp->next; //incrementing temp
27.     }
28.     return -1;           //n not found in linked list
```

```
29. }
```

Here is the link for the complete code of linear search for searching element in linked list(iterative)

<https://sapphireengine.com/@/9k389x>

❑ Recursive Approach :

Algorithm :

1. Calling linear_Search (temp): if temp->Data == key element then return head_virtual.
2. Else return linear_search (temp -> next)

Code :

```
1. // head - stores the address of first node
2. // key - data to be searched in linked list
3. bool search(Node *head, int key)
4. {
5.     if(head==NULL){
6.         return false;
7.     }
8.     if(head->data==key)
9.         return true;
10.    return search(head->next,key);
11. }
```

Here is the link for the complete code of linear search for searching element in linked list(recursive)

<https://sapphireengine.com/@/r2yr2e>

Questions

Ques1 :- You are given a list of 5 integers and these integers are in the range from 1 to 6. There are no duplicates in list. One of the integers is missing in the list. Which of the following expression would give the missing number.

\wedge is bitwise XOR operator.

\sim is bitwise NOT operator.

Let elements of list can be accessed as list[0], list[1], list[2], list[3], list[4]

(A) $\text{list}[0] \wedge \text{list}[1] \wedge \text{list}[2] \wedge \text{list}[3] \wedge \text{list}[4]$

(B) $\text{list}[0] \wedge \text{list}[1] \wedge \text{list}[2] \wedge \text{list}[3] \wedge \text{list}[4] \wedge 1 \wedge 2 \wedge 3 \wedge 4 \wedge 5 \wedge 6$

(C) $\text{list}[0] \wedge \text{list}[1] \wedge \text{list}[2] \wedge \text{list}[3] \wedge \text{list}[4] \wedge 1 \wedge 2 \wedge 3 \wedge 4 \wedge 5$

(D) $\sim(\text{list}[0] \wedge \text{list}[1] \wedge \text{list}[2] \wedge \text{list}[3] \wedge \text{list}[4])$

Ques2 :- The average number of key comparisons done in a successful sequential search in a list of length it is

(A) $\log n$

(B) $(n-1)/2$

(C) $n/2$

(D) $(n+1)/2$

Ques3 :- The average case occurs in the Linear Search Algorithm when:

(A) The item to be searched is in some where middle of the Array

(B) The item to be searched is not in the array

(C) The item to be searched is in the last of the array

(D) The item to be searched is either in the last or not in the array

Ques4 :- Number of comparisons required for an unsuccessful search of an element in a sequential search, organized, fixed length, symbol table of length L is

- (A) L
- (B) L/2
- (C) (L+1)/2
- (D) 2L

Ques5 :-

```
#include <stdio.h>
```

```
void print(int n, int j)
{
    if (j >= n)
        return;
    if ( n-j > 0 && n-j >= j)
        printf( "%d %d\n", j, n-j);
    print(n, j+1);
}
```

```
int main()
{
    int n = 8;
    print(n, 1);
}
```

(A) 17

26

35

44

44

(B) 17

26

3 5

4 4

(C) 1 7

2 6

3 5

(D) 1 2

3 4

5 6

7 8