

Peyton Tull

EDUCATION

Rowan College at Burlington County, Medford NJ — *General Education*

2020-2021

Attended community college in New Jersey for my general education, and transferred after being accepted to UCF

University of Central Florida, Orlando FL — *Education* *Ongoing*

2021-2025

Currently attending college at UCF, actively working towards my undergraduate in Digital Media. Also minoring in Computer Science. Will graduate Spring 2025

QUALITIES

Fast learner

Attentive

Responsive

Collaborative

EXPERIENCE

Game Production Project: Starborn Asylum

UCF Spring 2023 Semester

As a part of the game design track for UCF, We formed teams inside of our Game Production class to develop a vertical slice proof of concept for a game. I was a gameplay programmer on this project where I implemented several different game systems such as the weapons, enemy AI, UI, and animation. I even did some sound design which was a first. Overall this project gave foundational knowledge in what team based game development should be, and how to collaborate with others.

Casual Game Production Project: Kitty's Casino

UCF Fall 2023 Semester

Casual Game Production was focused on mobile game development and looking at platform specific considerations. I was a gameplay programmer on this project and implemented some of the minigames such as blackjack, the holiday update, and more. My biggest contribution to the project was the player customization system. I headed it and developed a robust attachment system that let players customize their character down to individual clothing items.

SKILLS

- Mathematics
- Programming
- AI Programming
- UI Implementation
- Gameplay Sequencing
- Character Scripting
- Mechanic Creation

LANGUAGES/TOOLS

- C#
- C
- Java
- HTML
- Unreal Blueprint
- Unreal Engine
- Unity Engine

REFERENCES

Available upon request