

# Peyton Tull – Game Programmer

## EDUCATION

### Rowan College at Burlington County

Medford NJ — *General Education*

2020-2021

Attended community college in New Jersey for my general education, and transferred after being accepted to UCF

### University of Central Florida

Orlando FL — *Education Ongoing*

2021-2025

Currently attending college at UCF, actively working towards my undergraduate in Digital Media. Also minoring in Computer Science. Will graduate Spring 2025

## EXPERIENCE

### Game Production Project: Starborn Asylum

UCF Spring 2023 Semester

#### Gameplay Programmer

As a part of the game design track for UCF, We formed teams inside of our Game Production class to develop a vertical slice proof of concept for a game.

- Gameplay Sequencing
- Combat System
- UI Implementation
- AI Programming
- Sound Design
- Animation

### Casual Game Production Project: Kitty's Casino

UCF Fall 2023 Semester

#### Gameplay Programmer

Casual Game Production was focused on mobile game development, we learned about development considerations for the mobile platform and industry trends for mobile gaming.

- Minigames
- Story Scripting
- Customization System
- Holiday Update
- Touch Interactions

## QUALITIES

Fast learner  
Attentive  
Responsive  
Collaborative

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## SKILLS

Mathematics  
Programming  
AI Programming  
UI Implementation  
Gameplay  
Sequencing  
Character Scripting  
Mechanic Creation

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## LANGUAGES/TOOLS

C#  
C  
Java  
HTML  
Unreal Blueprint  
Unreal Engine  
Unity Engine

**Peyton Tull**  
**Gameplay Programmer**  
**609-500-0783**  
[ptull324@gmail.com](mailto:ptull324@gmail.com)  
[Portfolio Link](#)