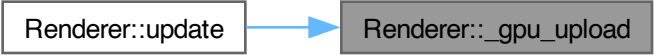


Renderer::update



```
graph LR; A[Renderer::update] --> B[Renderer::_gpu_upload]
```

A flow diagram consisting of two rectangular boxes connected by a blue arrow. The left box is white with a black border and contains the text 'Renderer::update'. The right box is gray with a black border and contains the text 'Renderer::_gpu_upload'. A blue arrow points from the right side of the first box to the left side of the second box.

Renderer::_gpu_upload