


Frame::Frame



```
graph LR; A[Frame::Frame] --> B[Frame::gpu_vsync_on]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is white with a black border and contains the text 'Frame::Frame'. The right box is gray with a black border and contains the text 'Frame::gpu_vsync_on'. A blue arrow points from the right side of the first box to the left side of the second box.

Frame::gpu_vsync_on