

Renderer::Renderer



```
graph LR; A[Renderer::Renderer] --> B[Renderer::_collector]; B --> C[ThreadSignal::wait];
```

The diagram illustrates a three-step process flow. It begins with a box labeled 'Renderer::Renderer', followed by an arrow pointing to a box labeled 'Renderer::_collector', and finally an arrow pointing to a box labeled 'ThreadSignal::wait'. The first two boxes are white with black borders, while the third box is gray with a black border.

Renderer::_collector

ThreadSignal::wait