

Frame::Frame

```
graph LR; A[Frame::Frame] --> B[Frame::gpu_vsync_off]
```

A diagram showing a relationship between two entities. On the left is a white rectangular box with a black border containing the text 'Frame::Frame'. A blue arrow points from the right side of this box to a gray rectangular box with a black border on the right, which contains the text 'Frame::gpu_vsync_off'.

Frame::gpu_vsync_off