

ICS Lab5 Report<\center>

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Part_1:寄存器功能介绍

R0: 输入待判断的数
R1: 存储判断函数结果
R2: 存储循环变量i
R3、R6:中间变量寄存器
R4: 存储 $R0 \bmod (i*i)$ 的结果
R5:存储（根号R0下取整）的负数
R7: JSR返回地址

Part_2:设计思路

①设计Mod函数及求解R5的GETSQn函数
②利用两者搭建具体循环判断模块

Part_3：模块展示

I) 主模块

JSR JUDGE ;
HALT
JUDGE ; TO BE DONE
ST R7,TempC; //暂存R7
JSR GETSQn;
ADD R1,R1,#1;
ADD R2,R2,#1;
LOOP3 ADD R2,R2,#1; //R2=i
ADD R3,R2,R5; //R5存负(根号n的下取整)
BRp LOOP1;
JSR MOD;
ADD R4,R4,#0; //查看模数是否为0
BRz LOOP2;
BRnp LOOP3;
LOOP2 ADD R1, R1, #-1;
LOOP1 LD R7,TempC;
TempC;
RET;

II) GETSQn 函数（求解R5）

```
GETSQn ;
GoTo ADD R5,R5 #1;
ADD R6,R6,R5;
ADD R6,R6,R5;
ADD R6,R6,#-1;//R6=R5*R5;
NOT R3,R6;
ADD R3,R3,#1;
ADD R3,R0,R3;//比较-R6与R0大小
BRzp GoTo;
ADD R5,R5,#-1;
NOT R5,R5;
ADD R5,R5,#1;
RET ;
```

III) Mod 函数 (求解R4)

```
MOD ;//求R0 mod R2 的值，存入R4;
NOT R2, R2;
ADD R2, R2, #1;
AND R3, R3, #0;
GoTo1 ADD R3, R3, R2;
ADD R4, R3, R0;
BRzp GoTo1;//循环加-i，直到恰好大于R0
NOT R2, R2;
ADD R2, R2, #1;
ADD R4, R4, R2;//加i，让模数处于0~(i-1)间
RET;
;
```

Part_4:结果展示

①R0=1333=31*43

Registers				Memory			
R0	x0535	1333		▶ x3000	x4801	18433	JSR JUDGE
R1	x0000	0		! ▶ x3001	xF025	61477	HALT
R2	x001F	31		▶ x3002	x3E23	15907	ST R7,TemPC
R3	xFAAC	64172		▶ x3003	x480C	18444	JSR GETSQn
R4	x0000	0		▶ x3004	x1261	4705	ADD R1,R1,#1
R5	xFFDC	65500		▶ x3005	x14A1	5281	ADD R2,R2,#1
R6	x0559	1369		▶ x3006	x14A1	5281	LOOP3 ADD R2,R2,#1
R7	x3001	12289		▶ x3007	x1685	5765	ADD R3,R2,R5
PSR	x8001	32769	CC: P	▶ x3008	x0205	517	BRp LOOP1
PC	x3001	12289		▶ x3009	x4812	18450	JSR MOD
MCR	x0000	0		▶ x300A	x1920	6432	ADD R4,R4,#0
Console (click to focus)				▶ x300B	x0401	1025	BRz LOOP2
				▶ x300C	x0BF9	3065	BRnp LOOP3
				▶ x300D	x127F	4735	LOOP2 ADD R1, R1, #-1
				▶ x300E	x2E17	11799	LOOP1 LD R7,TemPC
				▶ x300F	xC1C0	49600	RET
				▶ x3010	x1B61	7009	GoTo ADD R5,R5 #1
				▶ x3011	x1D85	7557	ADD R6,R6,R5
				▶ x3012	x1D85	7557	ADD R6,R6,R5
				▶ x3013	x1DBF	7615	ADD R6,R6,#-1
				▶ x3014	x97BF	38847	NOT R3,R6
				▶ x3015	x16E1	5857	ADD R3,R3,#1
				▶ x3016	x1603	5635	ADD R3,R0,R3

②R0=1

Registers				Memory			
R0	x0001	1		▶ x3000	x4801	18433	JSR JUDGE
R1	x0001	1		! ▶ x3001	xF025	61477	HALT
R2	x0002	2		▶ x3002	x3E23	15907	ST R7,TemPC
R3	x0001	1		▶ x3003	x480C	18444	JSR GETSQn
R4	x0000	0		▶ x3004	x1261	4705	ADD R1,R1,#1
R5	xFFFF	65535		▶ x3005	x14A1	5281	ADD R2,R2,#1
R6	x0004	4		▶ x3006	x14A1	5281	LOOP3 ADD R2,R2,#1
R7	x3001	12289		▶ x3007	x1685	5765	ADD R3,R2,R5
PSR	x8001	32769	CC: P	▶ x3008	x0205	517	BRp LOOP1
PC	x3001	12289		▶ x3009	x4812	18450	JSR MOD
MCR	x0000	0		▶ x300A	x1920	6432	ADD R4,R4,#0
Console (click to focus)				▶ x300B	x0401	1025	BRz LOOP2
				▶ x300C	x0BF9	3065	BRnp LOOP3
				▶ x300D	x127F	4735	LOOP2 ADD R1, R1, #-
				▶ x300E	x2E17	11799	LOOP1 LD R7,TemPC
				▶ x300F	xC1C0	49600	RET
				▶ x3010	x1B61	7009	GoTo ADD R5,R5 #1

③R0=199

Registers

R0	x00C7	199	
R1	x0001	1	
R2	x000F	15	
R3	x0001	1	
R4	x0003	3	
R5	xFFFF2	65522	
R6	x00E1	225	
R7	x3001	12289	
PSR	x8001	32769	CC: P
PC	x3001	12289	
MCR	x0000	0	

Console (click to focus)

Memory

▶ x3000	x4801	18433	JSR JUDGE
! ▶ x3001	xF025	61477	HALT
! ▶ x3002	x3E23	15907	ST R7,TempC
! ▶ x3003	x480C	18444	JSR GETSQn
! ▶ x3004	x1261	4705	ADD R1,R1,#1
! ▶ x3005	x14A1	5281	ADD R2,R2,#1
! ▶ x3006	x14A1	5281	LOOP3 ADD R2,R2,#1
! ▶ x3007	x1685	5765	ADD R3,R2,R5
! ▶ x3008	x0205	517	BRp LOOP1
! ▶ x3009	x4812	18450	JSR MOD
! ▶ x300A	x1920	6432	ADD R4,R4,#0
! ▶ x300B	x0401	1025	BRz LOOP2
! ▶ x300C	x0BF9	3065	BRnp LOOP3
! ▶ x300D	x127F	4735	LOOP2 ADD R1, R1, #-1
! ▶ x300E	x2E17	11799	LOOP1 LD R7,TempC
! ▶ x300F	x01C0	46600	BRp