Lab Answer Key: Module 2: Creating Methods, Handling Exceptions, and Monitoring Applications

Lab: Extending the Class Enrollment Application Functionality

Exercise 1: Refactoring the Enrollment Code

Task 1: Copy the code for editing a student into the studentsList_MouseDoubleClick event handler

- 1. Start the MSL-TMG1 virtual machine if it is not already running.
- 2. Start the 20483B-SEA-DEV11 virtual machine.
- 3. Log on to Windows 8 as **Student** with the password **Pa\$\$w0rd**. If necessary, click **Switch User** to display the list of users.
- 4. Switch to the Windows 8 Start window and then type Explorer.
- 5. In the **Apps** list, click **File Explorer**.
- 6. Navigate to the **E:\Mod02\Labfiles\Databases** folder, and then double-click **SetupSchoolDB.cmd**.
- 7. Close File Explorer.
- 8. Switch to the Windows 8 **Start** window.
- 9. Click Visual Studio 2012.
- In Visual Studio, on the File menu, point to Open, and then click Project/Solution.
- 11. In the **Open Project** dialog box, browse to **E:\Mod02\Labfiles\Starter\Exercise**1, click **School.sIn**, and then click **Open**.

- 12. In Solution Explorer, expand **School**, expand **MainWindow.xaml**, and then double-click **MainWindow.xaml.cs**.
- 13. On the **View** menu, click **Task List**.
- 14. In the **Task List** window, in the **Categories** list, click **Comments**.
- 15. Double-click the TODO: Exercise 1: Task 1a: If the user double-clicks a student, edit the details for that student task.
- 16. Above the comment, in the **studentsList_Keydown** method, locate the **case Key.Enter:** block, and copy the following code to the clipboard:

```
Student student = this.studentsList.SelectedItem as Student;
    // TODO: Exercise 1: Task 3a: Refactor as the editStudent
    method
    // Use the StudentsForm to display and edit the details of the
    student
    StudentForm sf = new StudentForm();
/outs.// Set the title of the form and populate the fields on the
    form with the details of
    the student
    sf.Title = "Edit Student Details";
    sf.firstName.Text = student.FirstName;
    sf.lastName.Text = student.LastName;
                        sf.dateOfBirth.Text =
    student.DateOfBirth.ToString("d"); //
    Format the date to omit the time element
    // Display the form
if (sf.ShowDialog().Value)
    {
        // When the user closes the form, copy the details back to
    the student
                            student.FirstName = sf.firstName.Text;
                            student.LastName = sf.lastName.Text;
                            student.DateOfBirth =
```

```
DateTime.Parse(sf.dateOfBirth.Text);
    // Enable saving (changes are not made permanent until
they are written back to
the database)
    saveChanges.IsEnabled = true;
}
```

- 17. Double-click the TODO: Exercise 1: Task 1a: If the user double-clicks a student, edit the details for the student task.
- 18. Paste the code from the clipboard into **studentsList_MouseDoubleClick** method.

Task 2: Run the application and verify that the user can now double-click a student to edit their details

- On the Build menu, click Build Solution.
- 2. On the Debug menu, click Start Without Debugging.
- 3. Click the row containing the name **Kevin Liu** and then press Enter.
- 4. Verify that the **Edit Student Details** window appears, displaying the correct details.
- 5. In the Last Name box, delete the existing contents, type Cook, and then click OK.
- 6. Verify that Liu has changed to Cook in the students list, and that the **Save Changes** button is now enabled.
- 7. Double-click the row containing the name George Li.
- 8. Verify that the **Edit Student Details** window appears, displaying the correct details.
- 9. In the **First Name** box, delete the existing contents, and then type **Darren**.

- 10. In the **Last Name** box, delete the existing contents, type **Parker**, and then click **OK**.
- 11. Verify that **George Li** has changed to **Darren Parker**.
- 12. Close the application.

Task 3: Use the Analyze Solution for Code Clones wizard to detect the duplicated code

- 1. On the Analyze menu, click Analyze Solution for Code Clones.
- 2. In the Code Clone Analysis Results window, expand Exact Match.
- 3. Double-click the second row containing the text **MainWindow:studentsList_MouseDoubleClick**.
- 4. In the code editor, in the **studentsList_MouseDoubleClick** method, delete the following line of code:

```
Student student = this.studentsList.SelectedItem as Student;
```

5. In the **studentsList MouseDoubleClick** method, highlight all of the code:

```
// TODO: Exercise 1: Task 3a: Refactor as the editStudent
method

// Use the StudentsForm to display and edit the details of the
student
StudentForm sf = new StudentForm();
// Set the title of the form and populate the fields on the
form with the details of
the student
sf.Title = "Edit Student Details";
sf.firstName.Text = student.FirstName;
```

```
sf.lastName.Text = student.LastName;
    sf.dateOfBirth.Text = student.DateOfBirth.ToString("d"); //
    Format the date to omit
    the time element
    // Display the form
    if (sf.ShowDialog().Value)
    {
          // when the user closes the form, copy the details back
    to the student
          student.FirstName = sf.firstName.Text;
           student.LastName = sf.lastName.Text;
           student.DateOfBirth =
    DateTime.Parse(sf.dateOfBirth.Text);
           // Enable saving (changes are not made permanent until
    they are written back
    to the database)
           saveChanges.IsEnabled = true;
Toute }
```

- 6. On the **Edit** menu, point to **Refactor**, and then click **Extract Method**.
- 7. In the **Extract Method** dialog box, in the **New method name** box, delete the existing contents, type **editStudent**, and then click **OK**.
- 8. In the **studentsList_MouseDoubleClick** method, modify the call to the **editStudent** method to look like the following code:

```
editStudent(this.studentsList.SelectedItem as Student);
```

9. Locate the **editStudent** method below the **studentsList_MouseDoubleClick** method, and modify the method parameters to look like the following code:

```
private void editStudent(Student student)
```

- 10. In the Code Clone Analysis Results window, double-click the row containing the text MainWindow:studentsList KeyDown
- 11. In the code editor, in the **studentsList_KeyDown** method, in the **case Key.Enter:** block, delete the code shown in step 5.
- 12. Click at the end of the **Student student = this.studentsList.SelectedItem as Student;** code line, press Enter, and then type the following code:

```
editStudent(student);
```

13. Below the Code Clone Analysis Results window, click Task List.

Task 4: Refactor the logic that adds and deletes a student into the addNewStudent and deleteStudent methods

- In the Task List window, double-click the TODO: Exercise 1: Task 4a:
 Refactor as the addNewStudent method task.
- 2. In the code editor, locate the **case Key.Insert:** block, and then highlight the following code:

```
// TODO: Exercise 1: Task 4a: Refactor as the addNewStudent
method
// Use the StudentsForm to get the details of the student from
the user
sf = new StudentForm();
// Set the title of the form to indicate which class the
student will be added to
(the class for the currently selected teacher)
sf.Title = "New Student for Class" + teacher.Class;
// Display the form and get the details of the new student
if (sf.ShowDialog().value)
{
```

```
// When the user closes the form, retrieve the details
of the student from the
form
       // and use them to create a new Student object
       Student newStudent = new Student();
       newStudent.FirstName = sf.firstName.Text;
       newStudent.LastName = sf.lastName.Text;
       newStudent.DateOfBirth =
DateTime.Parse(sf.dateOfBirth.Text);
       // Assign the new student to the current teacher
                        this.teacher.Students.Add(newStudent);
         // Add the student to the list displayed on the form
                        this.studentsInfo.Add(newStudent);
         // Enable saving (changes are not made permanent until
they are written back
to the database)
         saveChanges.IsEnabled = true;
}
```

- 3. On the **Edit** menu, point to **Refactor**, and then click **Extract Method**.
- 4. In the **Extract Method** dialog box, in the **New method name** box, type addNewStudent, and then click **OK**.
- 5. Locate the **addnewStudent** method and in the method, modify the **sf = new StudentForm()**; code to look like the following code:

```
StudentForm sf = new StudentForm();
```

- 6. In the Task List window, double-click the TODO: Exercise 1: Task 4b: Refactor as the removeStudent method task.
- 7. In the code editor, locate the **caseKey.Delete** block, and cut the following code to the clipboard:

```
// TODO: Exercise 1: Task 4b: Refactor as the removeStudent
method
// Prompt the user to confirm that the student should be
removed
MessageBoxResult response = MessageBox.Show(
String.Format("Remove {0}", student.FirstName + " " +
student.LastName), "Confirm",
MessageBoxButton.YesNo, MessageBoxImage.Question,
MessageBoxResult.No);
// If the user clicked Yes, remove the student from the
database
if (response == MessageBoxResult.Yes)
{
this.schoolContext.Students.DeleteObject(student);
        // Enable saving (changes are not made permanent until
they are written back
to the database)
        saveChanges.IsEnabled = true;
}
```

8. In the code editor, in the case Key.Delete: block, click at the end of student = this.studentsList.SelectedItem as Student; code line, press Enter, then type the following code

```
removeStudent(student);
```

- 9. Right-click the **removeStudent(student)**; method call, point to **Generate**, and then click **Method Stub**.
- Locate the removeStudent method below the studentsList_KeyDown
 method, delete all the generated code in this method, and then paste the code
 from the clipboard.

Task 5: Verify that students can still be added and removed from the application

- 1. On the **Build** menu, click **Build Solution**.
- 2. On the **Debug** Menu, click **Start Without Debugging**.
- 3. Click the row containing the name **Kevin Liu**, and then press Insert.
- 4. Verify that the **New Student for Class 3C** window appears.
- 5. In the **First Name** box, type **Dominik**.
- 6. In the **Last Name** box, type **Dubicki**.
- 7. In the **Date of Birth** box, type **02/03/2006** and then click **OK**.
- 8. Verify that Dominik Dubicki has been added to the students list.
- 9. Click the row containing the name **Run Liu**, and then press Delete.
- 10. Verify that the confirmation prompt appears.
- 11. Click **Yes**, and then verify that Run Liu is removed from the students list.
- 12. Close the application.

Task 6: Debug the application and step into the new method calls

- In the code editor, locate the studentsList_KeyDown method, right-click on the switch (e.key) statement, point to Breakpoint, and then click Insert Breakpoint.
- 2. On the **Debug** menu, click **Start Debugging**.
- 3. Click the row containing the name **Kevin Liu** and press Enter.
- 4. In the **Immediate** window, click the **Call Stack** tab.
- 5. Note that the current method name is displayed in the **Call Stack** window.

- 6. In the **Watch 1** window, click the **Locals** tab.
- 7. Note the local variables **this**, **sender**, **e**, and **student** are displayed in the **Locals** window.
- 8. On the **Debug** menu, click **Step Over**.
- 9. Repeat step 8.
- 10. Look at the Locals window, and note after stepping over the Student student = this.studentsList.SelectedItem as Student; code, the value for the student variable has changed from null to School.Data.Student.
- 11. In the **Locals** window, expand **student** and note the values for **_FirstName** and **LastName**.
- 12. On the **Debug** menu, click **Step Into**.
- 13. Note that execution steps into the **editStudent** method and that this method name has been added to the Call Stack.
- 14. Look at the **Locals** window and note that the local variables have changed to **this**, **student**, and **sf**.
- 15. On the **Debug** menu, click **Step Over**.
- 16. Repeat step 15 five times
- 17. In the **Locals** window, expand **sf** and note the values for **dateOfBirth**, **firstName**, and **lastName**.
- 18. On the **Debug** menu, click **Step Out** to run the remaining code in the **editStudent** method and step out again to the calling method.
- 19. In the Edit Student Details window, click Cancel.
- 20. Note that execution returns to the **studentsList_KeyDown** method.
- 21. On the **Debug** menu, click **Step Over**.
- 22. On the **Debug** menu, click **Continue**.
- 23. Click the row containing the name **Kevin Liu** and press Insert.

- 24. On the **Debug** menu, click **Step Over**.
- 25. On the **Debug** menu, click **Step Into**.
- 26. Note that execution steps into the **addNewStudent** method.
- 27. On the **Debug** menu, click **Step Out** to run the remaining code in the **addNewStudent** method and step out again to the calling method.
- 28. In the New Student for Class 3C window, click Cancel.
- 29. Note that execution returns to the **studentsList_KeyDown** method.
- 30. On the **Debug** menu, click **Step Over**.
- 31. On the **Debug** menu, click **Continue**.
- 32. Click the row containing the name **George Li** and press Delete.
- 33. On the **Debug** menu, click **Step Over**.
- 34. Repeat step 33.
- 35. On the **Debug** menu, click **Step Into**.
- 36. Note that execution steps into the removeStudent method.
- 37. On the **Debug** menu, click **Step Out** to run the remaining code in the **removeStudent** method and step out again to the calling method.
- 38. In the **Confirm** message box, click **No**.
- 39. Note that execution returns to the **studentList_KeyDown** method.
- 40... On the **Debug** menu, click **Step Over**...
- 41. On the **Debug** menu, click **Continue**.
- 42. Close the application
- 43. In Visual Studio, on the **Debug** menu, click **Delete All Breakpoints**.
- 44. In the Microsoft Visual Studio message box, click Yes.
- 45. On the **File** menu, click **Close Solution**.

Results: After completing this exercise, you should have updated the application to refactor duplicate code into reusable methods.

Exercise 2: Validating Student Information

Task 1: Run the application and observe that student details that are not valid can be entered

- 1. In Visual Studio, on the **File** menu, point to **Open**, and then click **Project/Solution**.
- In the Open Project dialog box, browse to E:\Mod02\Labfiles\Starter\Exercise
 click School.sIn, and then click Open.
- 3. On the **Build** menu, click **Build Solution**.
- 4. On the **Debug** menu, click **Start Without Debugging**.
- 5. Click on the row containing the name **Kevin Liu**, and then press Insert.
- 6. Leave the **First Name** and **LastName** boxes empty.
- 7. In the **Date of Birth** box, type **10/06/3012**, and then click **OK**.
- 8. Verify that a new row has been added to the student list, containing a blank first name, blank last name, and a negative age.
- 9. Close the application.

Task 2: Add code to validate the first name and last name fields

- 1. In the Task List window, double-click the TODO: Exercise 2: Task 2a: Check that the user has provided a first name task.
- 2. In the code editor, click at the end of the comment line, press Enter, and then type the following code:

```
if (String.IsNullOrEmpty(this.firstName.Text))
{
    MessageBox.Show("The student must have a first name",
"Error",
MessageBoxButton.OK, MessageBoxImage.Error);
return;
}
```

- 3. In the Task List window, double-click the TODO: Exercise 2: Task 2b: Check that the user has provided a last name task.
- 4. In the code editor, click at the end of the comment line, press Enter, and then type the following code:

```
if (String.IsNullOrEmpty(this.lastName.Text))
{
    MessageBox.Show("The student must have a last name",
"Error",
MessageBoxButton.OK, MessageBoxImage.Error);
return;
}
```

Task 3: Add code to validate the date of birth

- 1. In the Task List window, double-click the TODO: Exercise 2: Task 3a: Check that the user has entered a valid date for the date of birth task.
- 2. In the code editor, click at the end of the comment line, press Enter, and then type the following code:

```
DateTime result;
if (!DateTime.TryParse(this.dateOfBirth.Text, out result))
```

{

```
MessageBox.Show("The date of birth must be a valid date",
"Error",
MessageBoxButton.OK, MessageBoxImage.Error);
    return;
}
```

- 3. In the Task List window, double-click the TODO: Exercise 2: Task 3b: Verify that the student is at least 5 years old task.
- 4. In the code editor, click at the end of the comment line, press Enter, and then type the following code:

Task 4: Run the application and verify that student information is now validated correctly that student information is now validated correctly.

- 1. On the Build menu, click Build Solution.
- 2. On the **Debug** menu, click **Start Without Debugging**.
- 3. Click on the row containing the name **Kevin Liu**, and then press Insert.
- 4. Leave the First Name, Last Name, and Date of Birth boxes empty and click

OK.

- 5. Verify that an error message appears containing the text **The student must** have a first name.
- 6. In the **Error** message box, click **OK**.
- 7. In the new student window, in the First Name box, type Darren, and then click OK.
- Verify that an error message appears containing the text The student must 8. have a last name.
- 9. In the **Error** message box, click **OK**.
- 10. In the new student window, in the **Last Name** box, type **Parker**, and then click OK.
- Verify that an error message appears containing the text **The date of birth** must be a valid date.
- 12. In the Error message box, click **OK**.
- 13. In the new student window, in the **Date of Birth** box, type **10/06/3012**, and then click **OK**.
- 14. Verify that an error message appears containing the text **The student must be** at least 5 years old.
- 15. In the **Error** message box, click **OK**.
- In the new student window, in the Date of Birth box, delete the existing date, 16. type 10/06/2006, and then click OK.
- Verify that Darren Parker is added to the student list with an age appropriate to 17. risée est interdite ! the current date.
- 18. Close the application.
- 19. On the File menu, click Close Solution.

Results: After completing this exercise, student data will be validated before it is saved.

Exercise 3: Saving Changes to the Class List

Task 1: Verify that data changes are not persisted to the database

- In Visual Studio, on the File menu, point to Open, and then click Project/Solution.
- In the Open Project dialog box, browse to E:\Mod02\Labfiles\Starter\Exercise
 click School.sIn, and then click Open.
- 3. On the **Build** menu, click **Build Solution**.
- 4. On the **Debug** menu, click **Start Without Debugging**.
- 5. Click the row containing the name **Kevin Liu**.
- 6. Press Enter and verify that the **Edit Student Details** window appears displaying the correct details.
- 7. In the **Last Name** box, delete the existing contents, type **Cook**, and then click **OK**.
- 8. Verify that **Liu** has changed to **Cook** in the students list, and that the **Save Changes** button is now enabled.
- 9. Click Save Changes.
- 10. Click the row containing the student **George Li**, and then press Delete.
- 11. Verify that the confirmation prompt appears, and then click **Yes**.
- 12. Verify that **George Li** is removed from the student list, and then click **Save Changes**.
- 13. Close the application

- 14. On the **Debug** menu, click **Start Without Debugging**.
- 15. Verify that the application displays the original list of students.
- 16. Verify that **Kevin Liu** appears in the list instead of **Kevin Cook** and **George Li** is back in the student list.
- 17. Close the application.

Task 2: Add code to save changes back to the database

- In Visual Studio, in the Task List window, double-click the TODO: Exercise 3:
 Task 2a: Bring the System.Data and System.Data.Objects namespace into scope task.
- 2. In the code editor, click in the blank line above the comment, and then type the following code:

```
using System.Data;
using System.Data.Objects;
```

- 3. In Visual Studio, in the **Task List** window, double-click the **TODO: Exercise 3: Task 2b: Save the changes by calling the SaveChanges method of the schoolContext object** task.
- 4. In the code editor, click at the end of the comment line, press Enter, and then type the following code:

```
// Save the changes
this.schoolContext.SaveChanges();
// Disable the Save button (it will be enabled if the user
makes more changes)
saveChanges.IsEnabled = false;
```

Task 3: Add exception handling to the code to catch concurrency, update, and general exceptions

1. In the code editor, enclose the code that you wrote in the previous task in a **try** block. Your code should look like the following:

```
try
{
    // Save the changes
    this.schoolContext.SaveChanges();
    // Disable the Save button (it will be enabled if the user
makes more changes)
    saveChanges.IsEnabled = false;
}
```

- 2. In the Task List window, double-click the TODO: Exercise 3: Task 3a: If an OptimisticConcurrencyException occurs then another user has changed the same students earlier then overwrite their changes with the new data (see the lab instructions for details) task.
- 3. In the code editor, click at the end of the comment line, press Enter, and then type the following code:

```
catch (OptimisticConcurrencyException)
{
    // If the user has changed the same students earlier, then
    overwrite their
    changes with the new data
        this.schoolContext.Refresh(RefreshMode.StoreWins,
    schoolContext.Students);
    this.schoolContext.SaveChanges();
}
```

- 4. In the Task List window, double-click the TODO: Exercise 3: Task 3b: If an UpdateException occurs then report the error to the user and rollback (see the lab instructions for details) task.
- 5. In the code editor, click at the end of the comment line, press Enter, and then type the following code:

```
catch (UpdateException uEx)
{
    // If some sort of database exception has occurred, then
    display the reason for
    the exception and rollback
        MessageBox.Show(uEx.InnerException.Message, "Error saving
    changes");
        this.schoolContext.Refresh(RefreshMode.StoreWins,
        schoolContext.Students);
}
```

- 6. In the Task List window, double-click the TODO: Exercise 3: Task 3c: If some other sort of error has occurs, report the error to the user and retain the data so the user can try again the error may be transitory (see the lab instructions for details) task.
- 7. In the code editor, click at the end of the comment line, press Enter, and then type the following code:

Task 4: Run the application and verify that data changes are persisted to the database

- 1. On the **Build** menu, click **Build Solution**.
- 2. On the **Debug** menu, click **Start Without Debugging**.
- 3. Click the row containing the student **Kevin Liu**.
- 4. Press Enter, in the **Last Name** box delete the existing contents, type **Cook**, and then click **OK**.
- 5. Verify that **Liu** has changed to **Cook** in the students list, and that the **Save Changes** button is now enabled.
- 6. Click **Save Changes** and verify that the **Save Changes** button is now disabled.
- 7. Click the row containing the student **George Li** and press Delete.
- 8. Verify that the confirmation prompt appears, and then click **Yes**.
- 9. Verify that the **Save Changes** button is now enabled.
- 10. Click Save Changes and verify that the button is now disabled.
- 11. Close the application.
- 12. On the **Debug** menu, click **Start Without Debugging**.
- 13. Verify that the changes you made to the student data have been saved to the database and are reflected in the student list.
- 14. Close the application.
- 15. On the File menu, click Close Solution.

Results: After completing this exercise, modified student data will be saved to the database.