pubgem Design

Ian Dennis Miller

Today

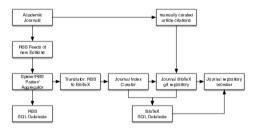
This design document collects all of the design artifacts that are used to describe what the project will look like.

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Architecture

This is the conceptual system architecture.



Wireframes I

A wireframe is a depiction of the user interface. This is usually non-interactive and may not have all of the details, but the wireframe is useful for planning the web pages involved in a project.

Wireframes II

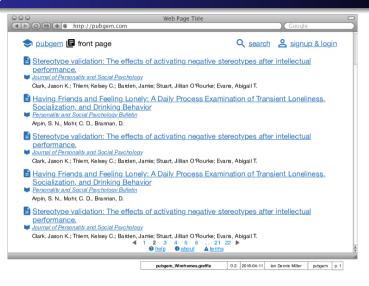


Figure 2: Wireframe 0

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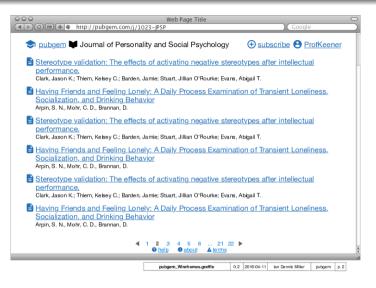


Figure 3: Wireframe 1

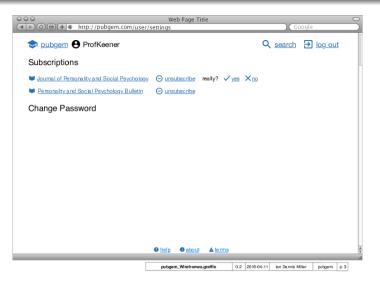


Figure 4: Wireframe 2

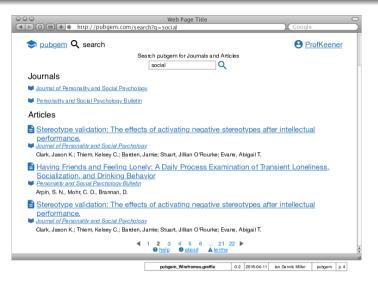


Figure 5: Wireframe 3

Entity Relationship Diagram I

The Entity Relationship Diagram contains the business objects that we are modeling (Entities), as well as the ways those objects connect one another (Relationships).

Entity Relationship Diagram II

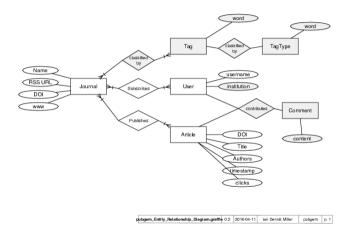


Figure 6: Entity Relationship Diagram

System Map I

There are usually several systems (including computers and programs) that coordinate in order to deliver the project. The System Map is a brief overview of these systems and how they relate to each other.

System Map II

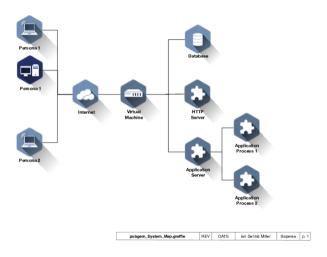


Figure 7: System Map