

# Lecture 2. Visual Vocabulary & Effective Visualizations

PUBH 6199: Visualizing Data with R, Summer 2025

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2025-05-27



# Outline for today

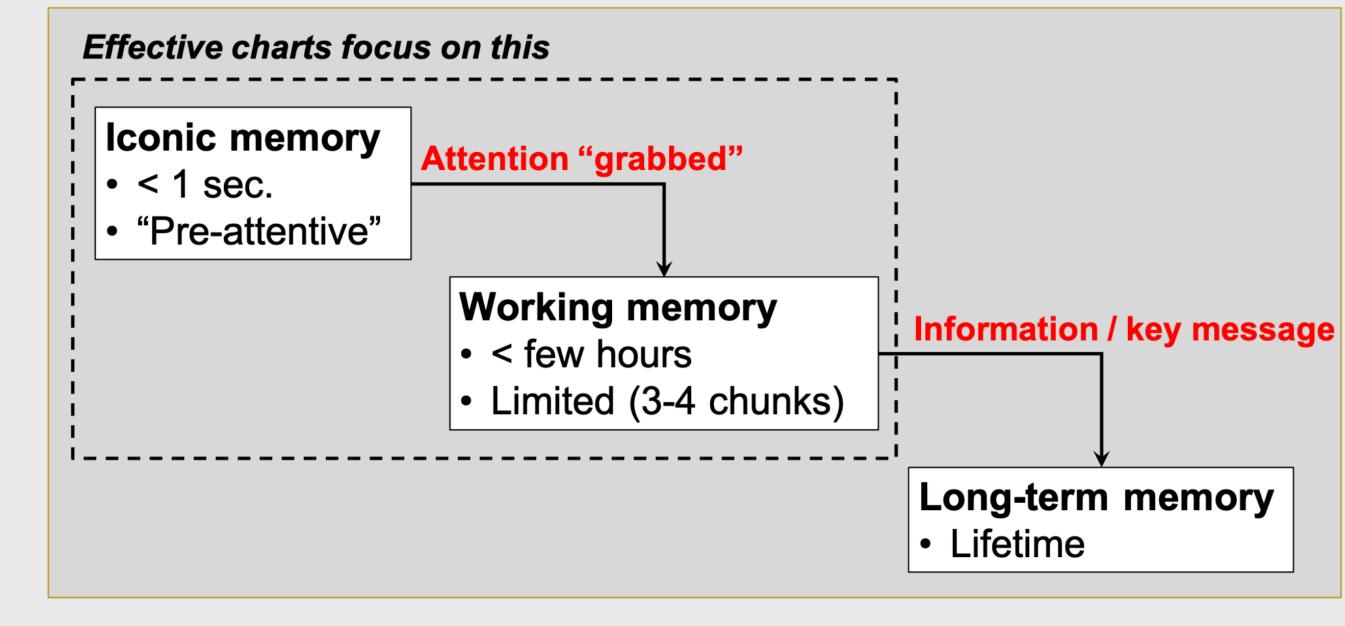
- How human see data
- Data-Ink Maximization and Graphical Redesign
- Design considerations for different types of intended audience



# Good data visualization is optimized for our visual-memory system

- Helps us **understand trends and patterns**
- Makes data **more accessible** to different audiences
- Useful in **decision-making** and **communication**

A (very) simplified model of the visual-memory system



# The power of pre-attentive processing

Count all the 5s in the following image

821134907856412043612  
304589640981709812734  
123450986124790812734  
029860192837401489363  
123479827961203459816  
234009816256908127634  
123459087162342015237  
123894789237498230192



# The power of pre-attentive processing

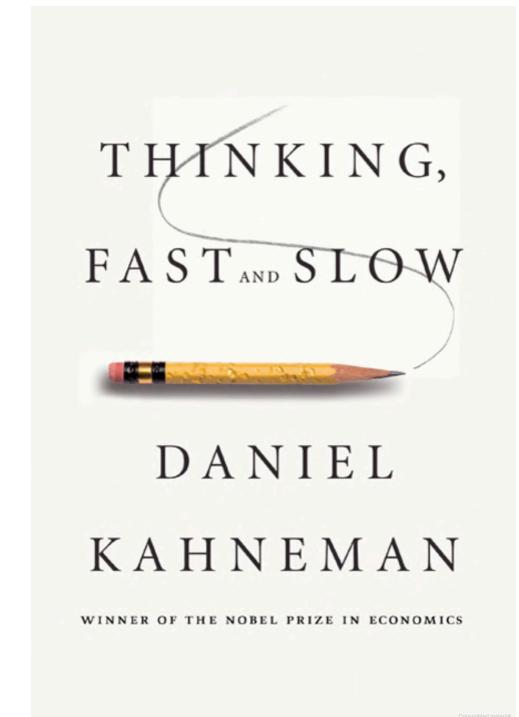
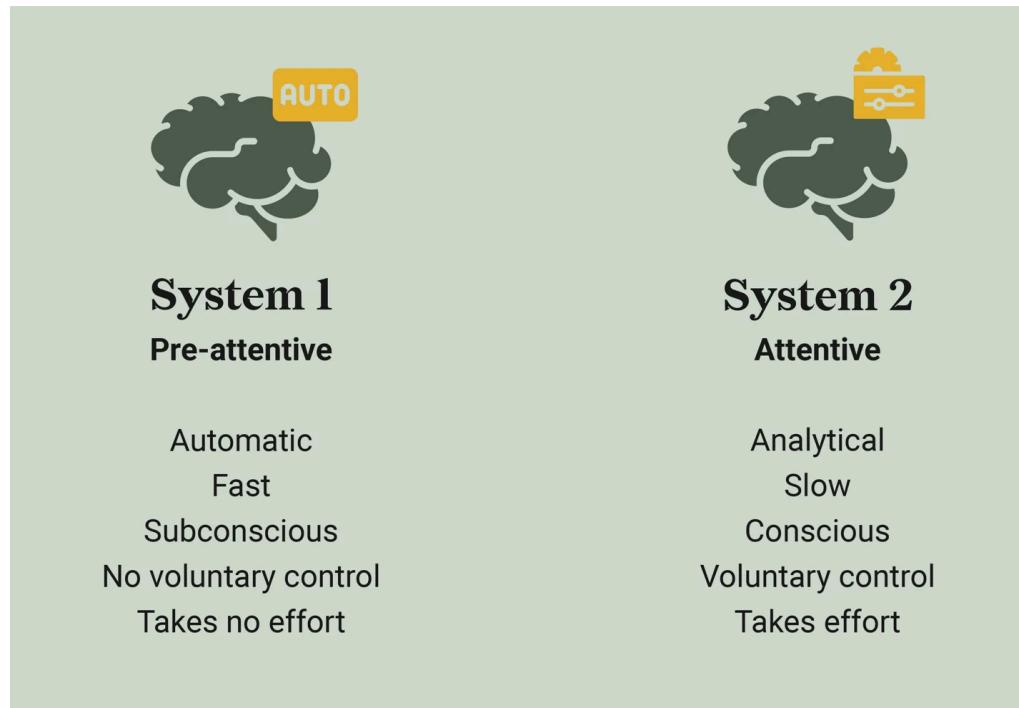
Count all the 5s in the following image

8211349078**5**6412043612  
304**5**89640981709812734  
1234**5**0986124790812734  
029860192837401489363  
1234798279612034**5**9816  
2340098162**5**6908127634  
1234**5**908716234201**5**237  
123894789237498230192



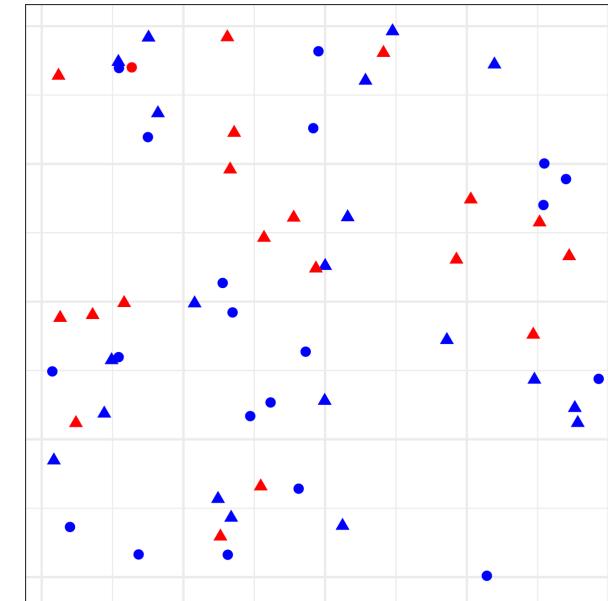
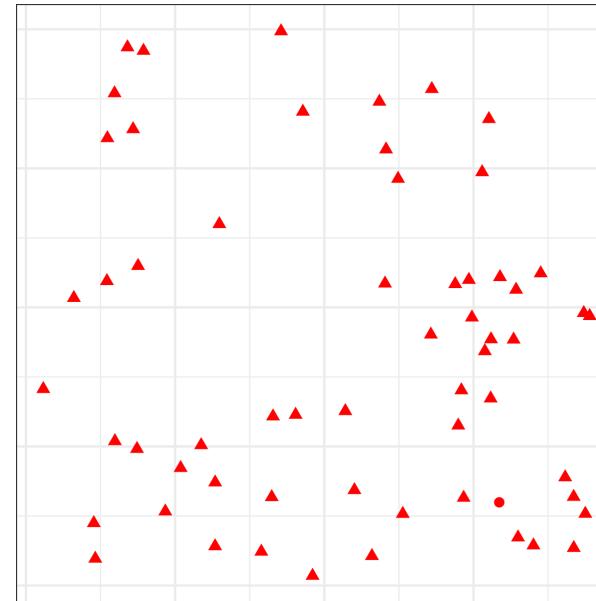
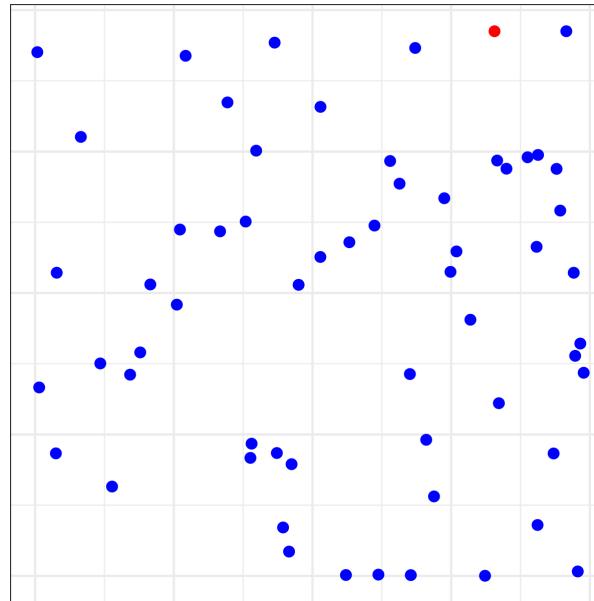
# What is pre-attentive processing?

- Rapid, automatic processing of visual information before conscious attention kicks in.
- Happens within <250 milliseconds.
- Helps identify key patterns without effort.

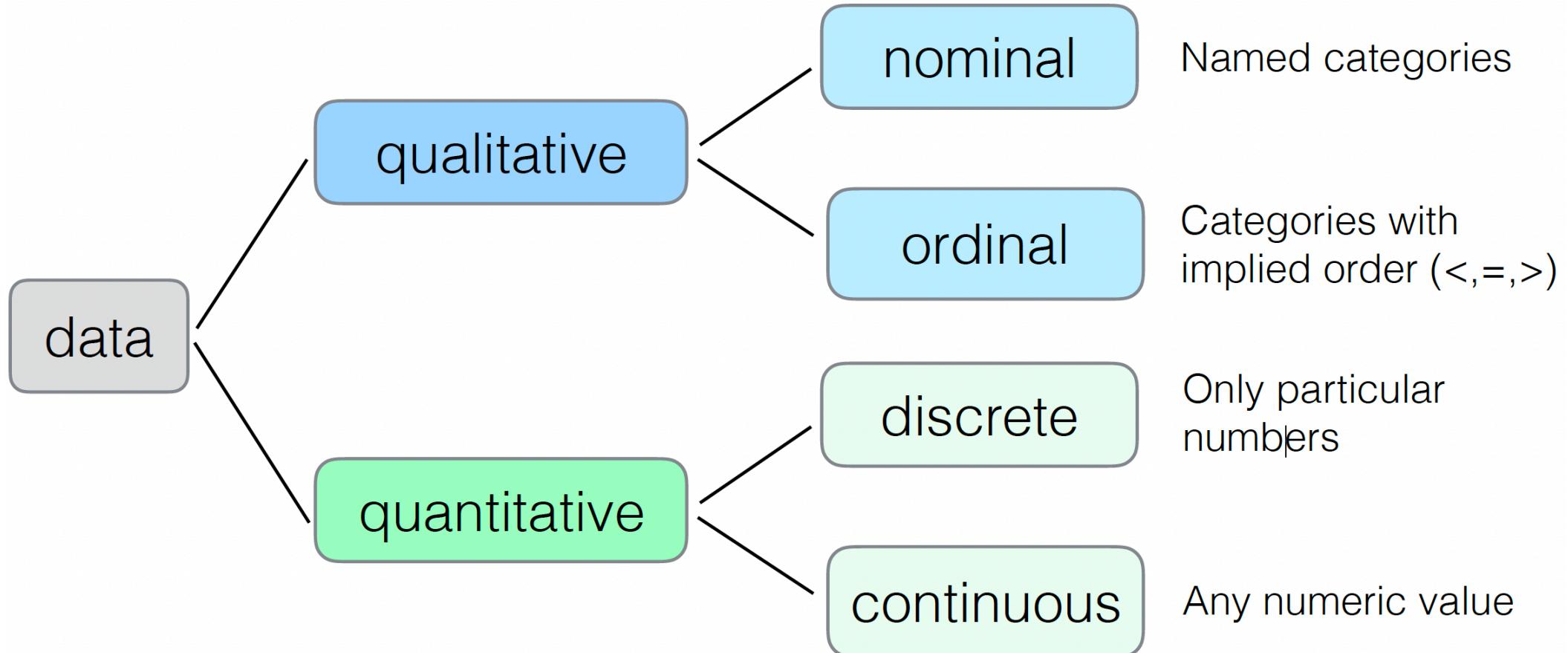


# Not all pre-attentive features are created equal

Raise your hand when you see the red dot?



# Classify data types



# Introducing visual variable

“A **visual variable**, in data visualization, is an aspect of a graphical object that can visually differentiate it from other objects, and can be controlled during the design process.”

- Jacques Bertin, 1967, *Sémiologie Graphique*

Marks			
Channels	Points	Lines	Areas
Position	x x x	/ \ S S	14 15 16 17 18 19 18:21:2 2 1:21:15 1 14:15:3 2:9
Size	— — —	— — —	— — —
(Grey)Value	— — —	— — —	— — —
Texture	— — —	— — —	— — —
Color	— — —	— — —	— — —
Orientation	— — —	— — —	— — —
Shape	— — —	— — —	— — —





## In-Class Activity:

Create at least three sketches to visualize these two quantities

# 42, 23

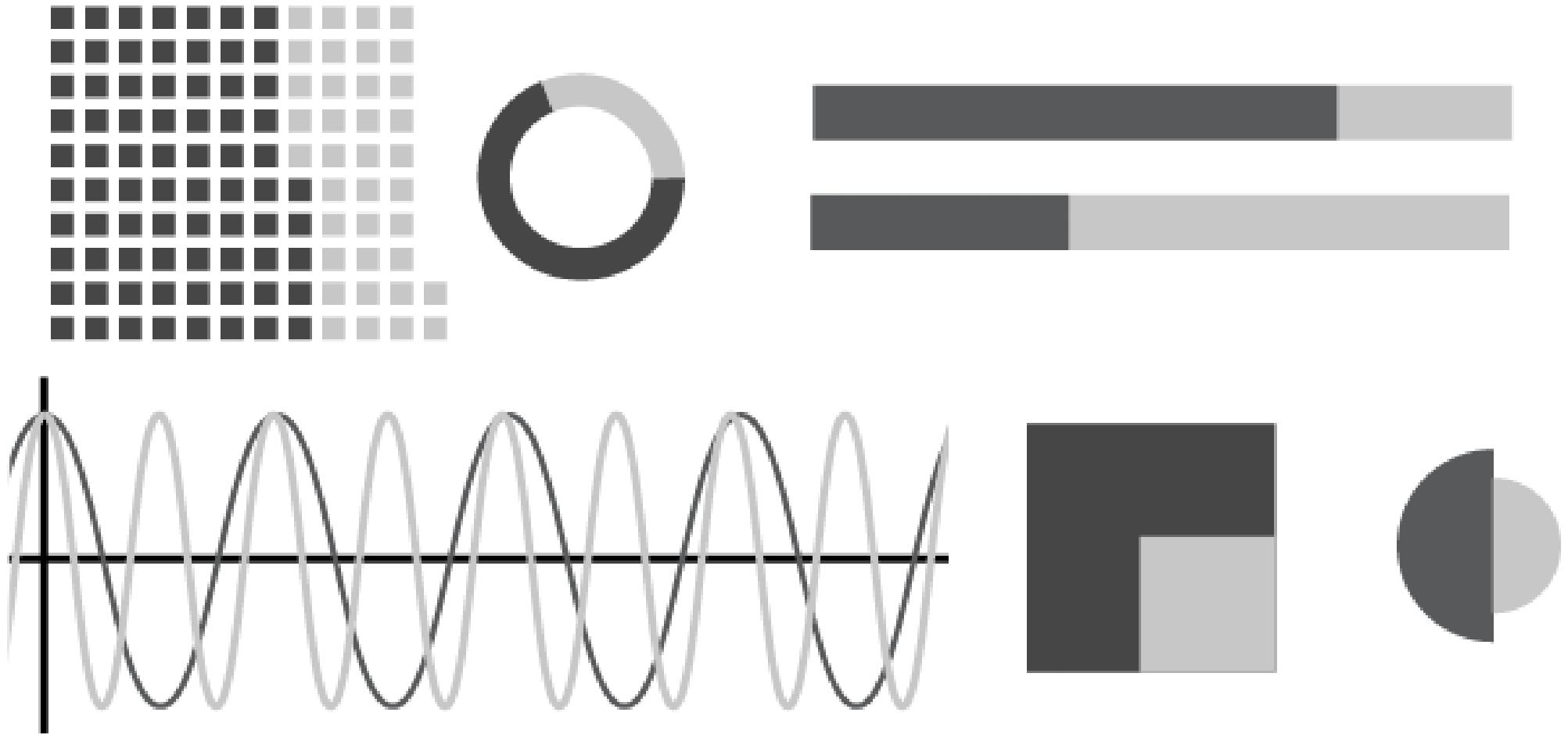
Which Bertin's visual variables did you use in your sketches?



05:00



# 45 ways to visualize two quantities



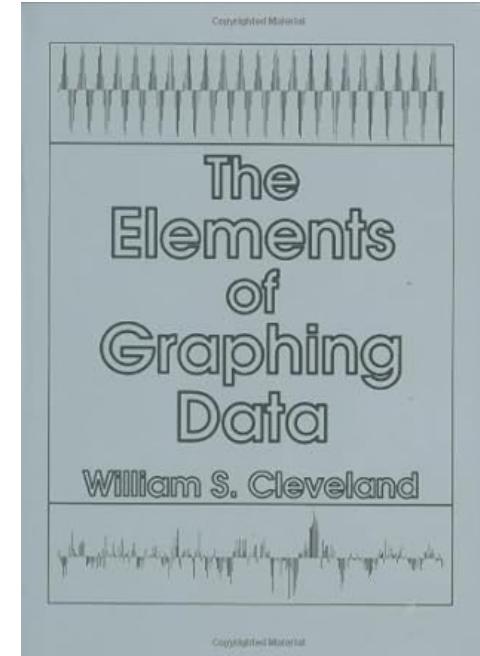
<https://rockcontent.com/blog/45-ways-to-communicate-two-quantities/>



# Cleveland's three visual operations of pattern perception

- 🎯 **Detection:** Recognizing that a geometric object encodes a physical value.
- 🧩 **Assembly:** Grouping detected graphical elements into patterns.

➥ **Estimation:** Visually assessing the relative magnitude of two or more values.



PUBH 6199: Visualizing Data with R

## Graphical Perception and Graphical Methods for Analyzing Scientific Data

William S. Cleveland and Robert McGill

**Summary.** Graphical perception is the visual decoding of the quantitative and qualitative information in graphs. Researchers have uncovered basic principles of human graphical perception that have important influences on the display of data. The computer graphics revolution has stimulated the invention of many graphical methods for analyzing and presenting scientific data, such as box plots, weighted error bars, scatterplot smoothing, dot charts, and graphing on a log scale.

Forced types of graphs and types of quantitative information to be shown on graphs (*i.e.*, *i*-*d*). One purpose of this article is to describe how to estimate several of these new methods.

What has been learned about graphical perception in this field of graphical invention and deployment is the study of the graphical and the human visual system. When a graph is considered, quantitative categories of information are encoded, chiefly through position, shape, size, symbol, and color.

When a person looks at a graph, the information is visually decoded by the person's visual system. A graphical method is successful only if it is visually effective. No matter how clever and how technologically impressive the encoding, it fails if the decoding is not visually effective. Decisions about how to encode data can be made only through an understanding of the visual decoding process, which we call graphical perception (*G*).

Our second purpose is to convey some recent research results on the visual investigations of graphical perception. We identify certain elementary graphical perception tasks that are useful in the visual decoding of quantitative information.

The first step is to identify elementary graphical-perception tasks that are used to visually decode quantitative information from a graph. By "quantitative information" we mean numerical values of variables, such as frequency counts, areas, and growth rates, that are not highly discrete; this excludes categorical information, such type of material as gender, race, and ethnicity (which are often encoded on graphs). Ten tasks with which we have worked, in our theoretical investigations, are the following:

the following: angle, area, color, hue, color saturation, density (amount of gray), length, magnitude, position on a common scale, positions on identical but nonaligned scales, slope, and volume.

Visual decoding as we define it for elemental graphical perception tasks has an angle  $\theta = \Delta\theta$  where  $\Delta\theta$  is small, but not large enough to change the instantaneous perception of the visu-

al field that comes without apparent mental effort. We also perform cognitive tasks such as reading scale information, but out of the power of graphs—and their directness—comes the ability to make judgements from the ability of our preattentive visual system to detect geometric features in the visual field. We have examined preattentive processes that are used to make judgements.

We have studied the elementary graphical-perception tasks theoretically,

borrowing ideas from the more general field of visual perception (17, 18), and

experimentally by using knowledge of graphical elements (*i.e.*, *i*-*d*). The next two sections illustrate the methodology with a few examples.

**Study of Graphical Perception.** Figure 2 provides an illustration of theoretical reasoning that borrows some ideas from the field of computational vision (2). Suppose that the goal is to judge the angle  $\theta$  to the slope of line segment BC to the slope of line segment AB in each of the three panels. Our hypothesis is that  $\theta$  is greater than  $\pi/2$  in all three panels. Our visual system also tells us that  $\pi/2$  is closer to the two rectangular panels, the slope of BC appears closer to the slope of AB in the two rectangular panels than in the triangular panel. This judgment is incorrect;  $\theta$  is the same in all three panels.

The reason for the distortion in judging Fig. 2 is that our visual system is geared to judge angles rather than slopes. In addition, our visual system is geared to vision in artificial intelligence. Marr (9) and Stevens (9) have investigated how people judge the slant and tilt (*i.e.*, the angle between the horizontal) of the lines of three-dimensional objects. They argue that we judge slant and tilt as angles and not, for example, as angles when we are asked to judge the angle of a slope. This is because of a simple contamination of slope judgments: experimentally, they find that the distortion in judgments (Fig. 1, *i.e.*, the angle between the line segment BC and the line segment AB) is the same as the angle between it and a horizontal ray extending to the right (in Fig. 3). The reason for this is that the two square panels of Fig. 2 are not as similar in magnitude as the angles in either of the triangular panels. The angles in the rectangular panels seem closer in magnitude.

Again, let  $\theta$  be the angle of a line segment. Suppose a second line segment has an angle  $\theta + \Delta\theta$  where  $\Delta\theta$  is small, but not large enough to change the instantaneous perception of the visu-

al field that comes without apparent mental effort. We also perform cognitive tasks such as reading scale information, but out of the power of graphs—and their directness—comes the ability to make judgements from the ability of our preattentive visual system to detect geometric features in the visual field. We have examined preattentive processes that are used to make judgements.

We have studied the elementary graphical-perception tasks theoretically,

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experimentally by using knowledge of graphical elements (*i.e.*, *i*-*d*). The next two sections illustrate the methodology with a few examples.

SCIENCE, VOL. 229



# Starting with estimation because it is the hardest

Three levels of estimation

Level	Example
1. Discrimination	$X = Y$ $X \neq Y$
2. Ranking	$X < Y$ $X > Y$
3. Ratioing	$X / Y = ?$

→ We want to get as far down this list as possible with efficiency and accuracy



# What visual cues are most effective for which type of data?

## Visual encoding by data type

	<b>Quantitative</b>	<b>Ordinal</b>	<b>Nominal</b>	
More Accurate ↑	Position Length Angle Slope Area Density Saturation Hue	Position Density Saturation Hue Length Angle Slope Area	Position Hue Density Saturation Shape Length Angle Slope	Position Hue Density Saturation Shape Length Angle Slope
↓ Less Accurate	Shape	Shape	Shape	Shape

Source: Yau, N. (2013). Data Points: Visualization That Means Something. Wiley.



# Introducing the coffee ratings dataset

- These data contain reviews of 1312 arabica and 28 robusta coffee beans from the [Coffee Quality Institute](#)'s trained reviewers. ([Link to dataset](#))
- It contains detailed information on coffee samples from different countries, focusing on nine attributes like **aroma, flavor, aftertaste, acidity, body, balance, uniformity, cup cleanliness, sweetness**.
- **Total cup points** measures the overall coffee quality.

```
1 library(tidyverse)
2 library(kableExtra)
3 coffee_ratings <- readr::read_csv("data/coffee_ratings.csv")
4 glimpse(coffee_ratings)
```

Rows: 1,337

Columns: 43

```
$ total_cup_points      <dbl> 90.58, 89.92, 89.75, 89.00, 88.83, 88.83, 88.75, ...
$ species                <chr> "Arabica", "Arabica", "Arabica", "Arabica", "Ara...
$ owner                  <chr> "metad plc", "metad plc", "grounds for health ad...
$ country_of_origin       <chr> "Ethiopia", "Ethiopia", "Guatemala", "Ethiopia", ...
$ farm_name               <chr> "metad plc", "metad plc", "san marcos barrancas ...
$ lot_number              <chr> NA, ...
$ mill                    <chr> "metad plc", "metad plc", NA, "wolensu", "metad ...
$ ico_number              <chr> "2014/2015", "2014/2015", NA, NA, "2014/2015", N...
$ company                <chr> "metad agricultural developmet plc", "metad agric...
```



# Calculate country-level summaries

For each country in the 18 most frequent levels, calculate the average total cup points and the number of coffee bean varieties, lump the other countries into the `Other` category.

```

1 country_summary <- coffee_ratings %>%
2   mutate(country = fct_lump(country_of_origin, 18)) %>%
3   group_by(country) %>%
4   summarize(mean_rating = mean(total_cup_points, na.rm = TRUE),
5             n = n()) %>%
6   arrange(desc(mean_rating))
7 head(country_summary, 19)

```

```
# A tibble: 19 × 3
  country               mean_rating     n
  <fct>                  <dbl> <int>
1 Ethiopia                85.5    44
2 Kenya                   84.3    25
3 Uganda                  83.5    36
4 Colombia                83.1   183
5 El Salvador              83.1    21
6 China                   82.9    16
7 Costa Rica              82.8    51
8 Thailand                 82.6    32
9 Indonesia                82.6    20
10 Brazil                  82.4   132
11 Tanzania, United Republic Of 82.4    40
12 Taiwan                  82.0    75
13 Guatemala                81.8   181
14 United States (Hawaii)  81.8    73
```



# Let's start from the bottom of the list

1. Position on a common scale
2. Position on non-aligned scales
3. Length
4. Angle
5. Area
6. Volume <> Density <> Color saturation
7. Color hue



# Use color hue to visualize average ratings

*Easy: which has higher ratings, Kenya or Indonesia?*

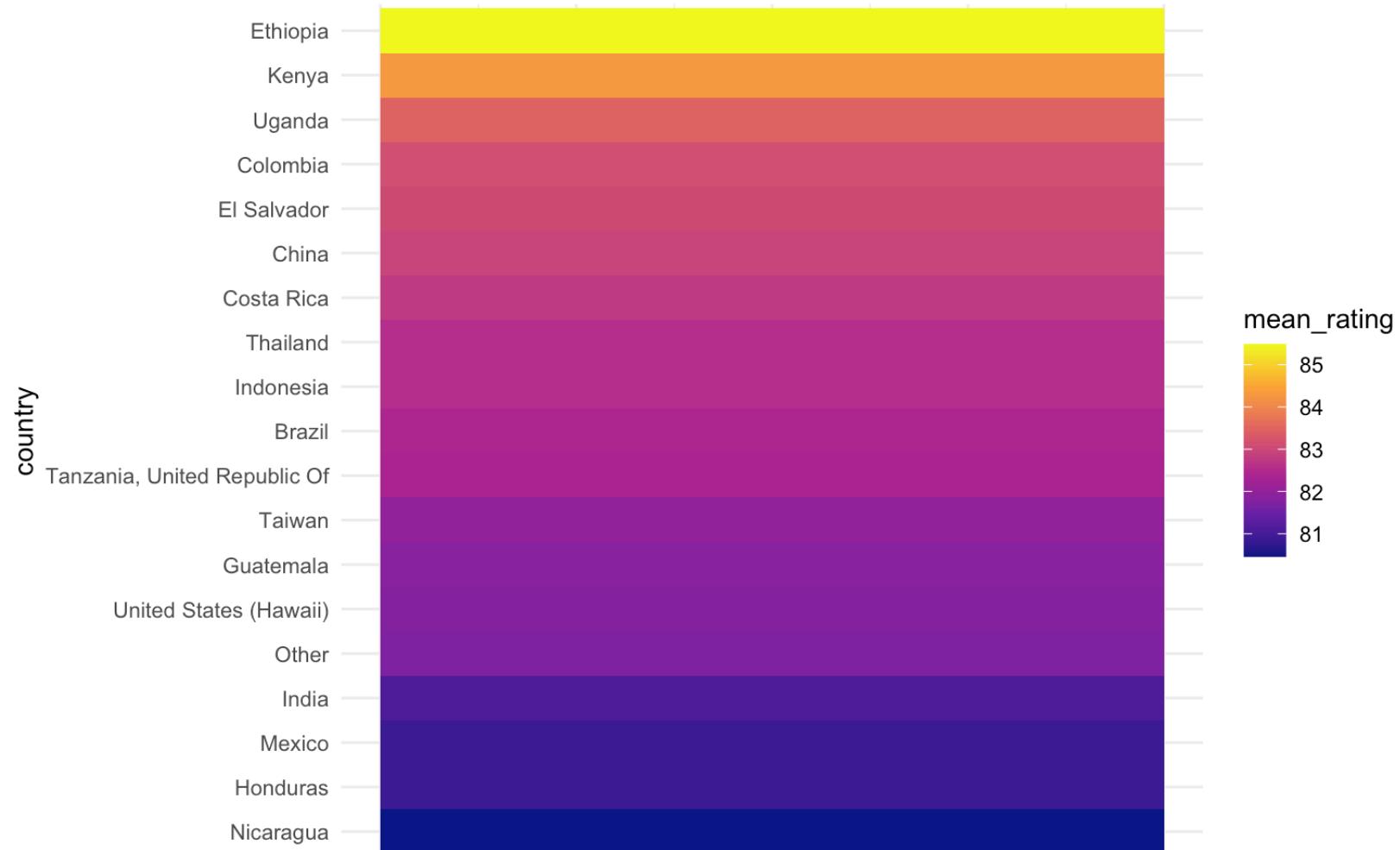


# Use color hue to visualize average ratings

*Hard: which has higher ratings, Indonesia or Costa Rica?*



# What about now?



Observation: alphabetical ordering of the categorical variable is almost never useful, re-rank as needed.

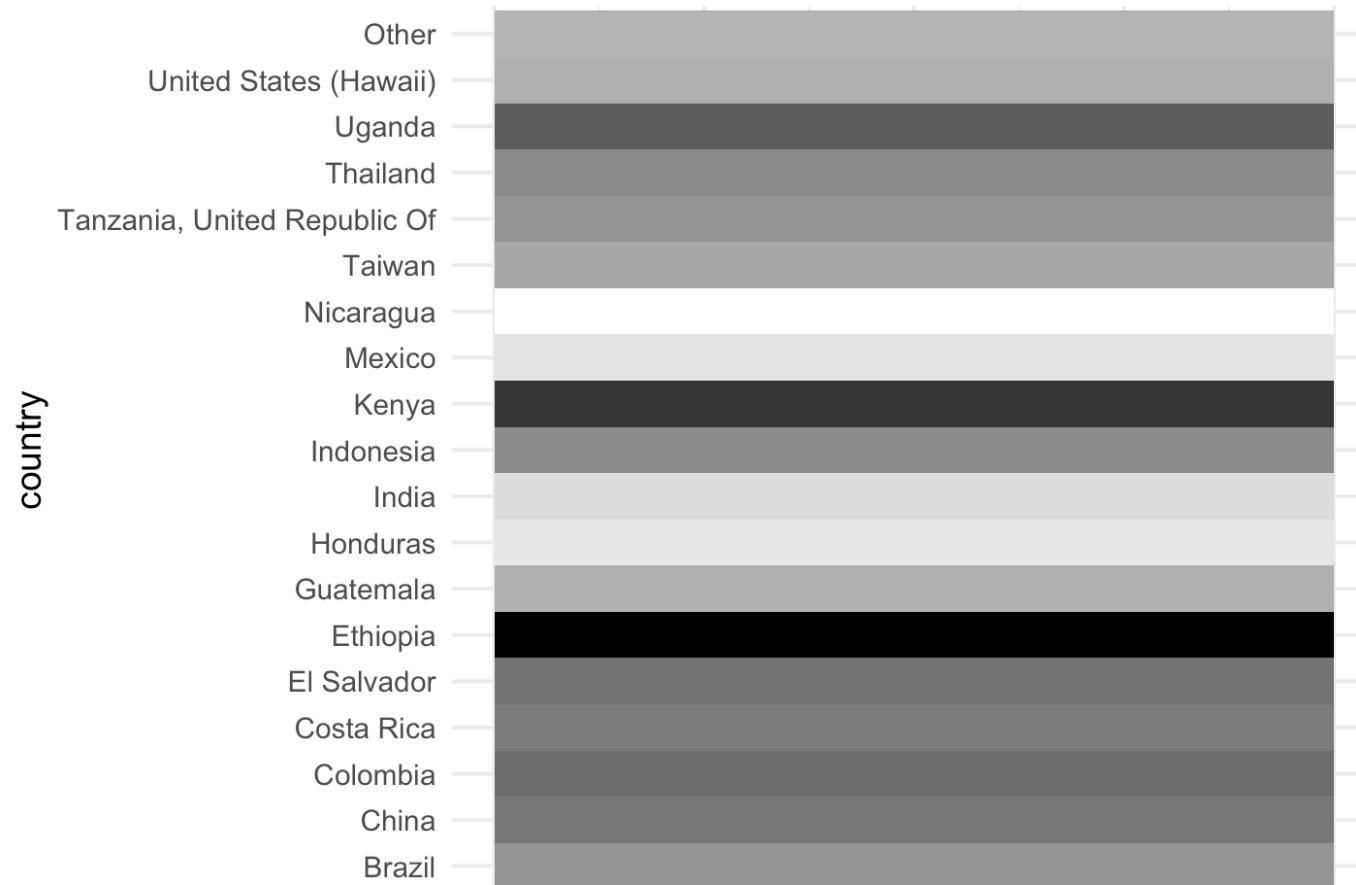


# Move up one level to color saturation

1. Position on a common scale
2. Position on non-aligned scales
3. Length
4. Angle
5. Area
6. Volume <> Density <> Color saturation
7. Color hue



# Use color saturation to visualize average ratings



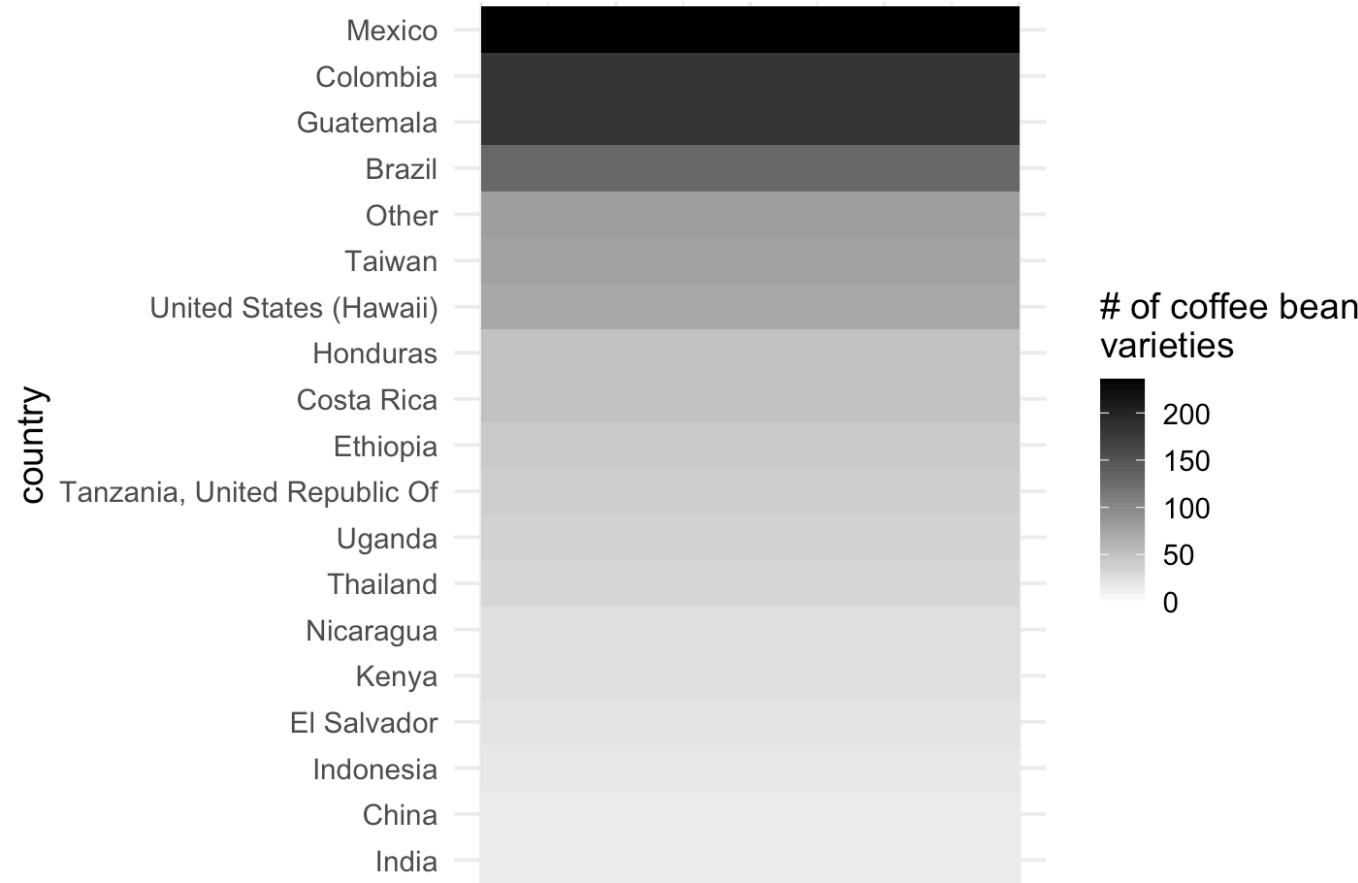
No legend?

No problem.

Because color saturation has natural ordering.



# Color saturation is easier to quantify



The ratio between Mexico and United States is...  
2 or 3

Moving down to the third

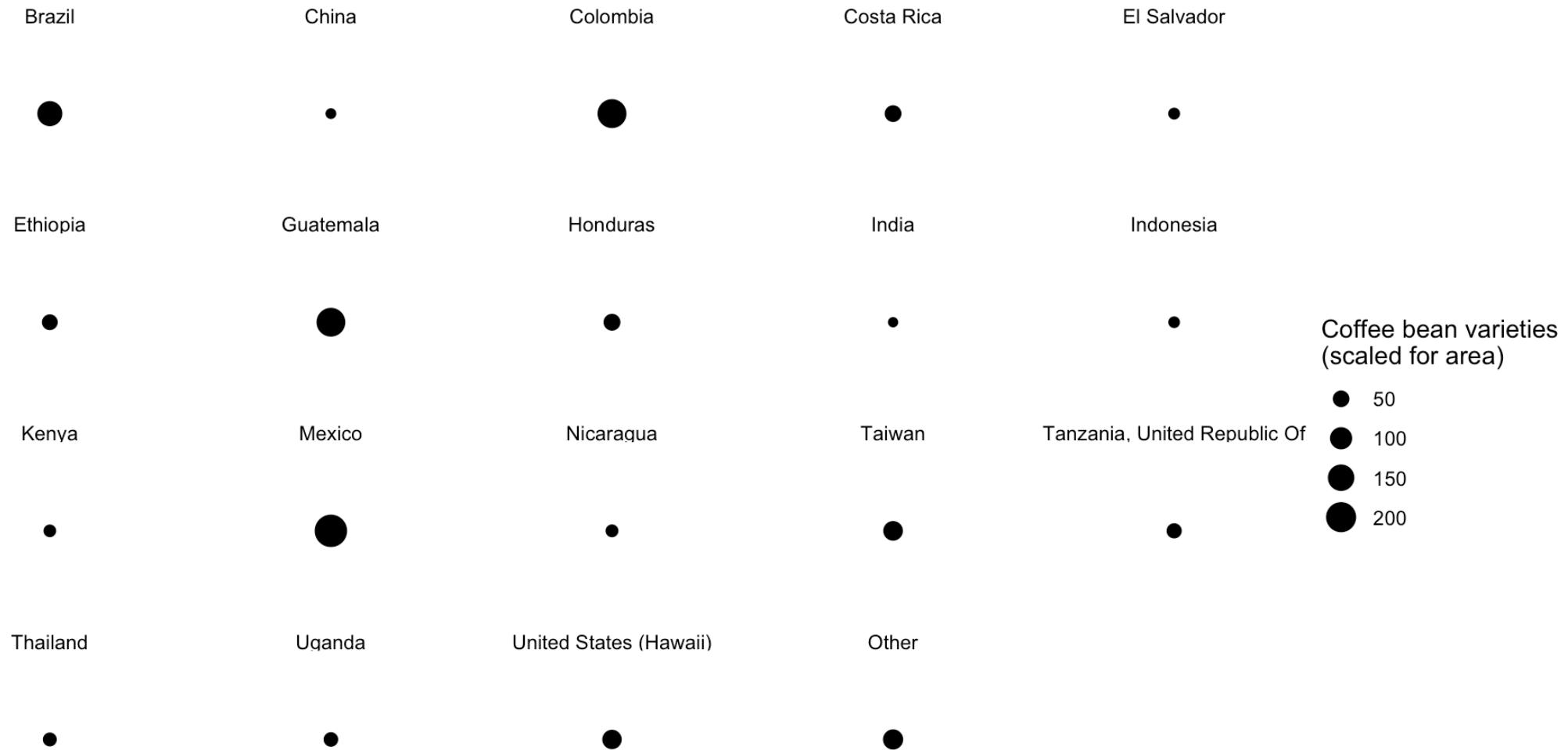


# Move up one level to area

1. Position on a common scale
2. Position on non-aligned scales
3. Length
4. Angle
5. Area
6. Volume <> Density <> Color saturation
7. Color hue



# This is weird graph but still informative

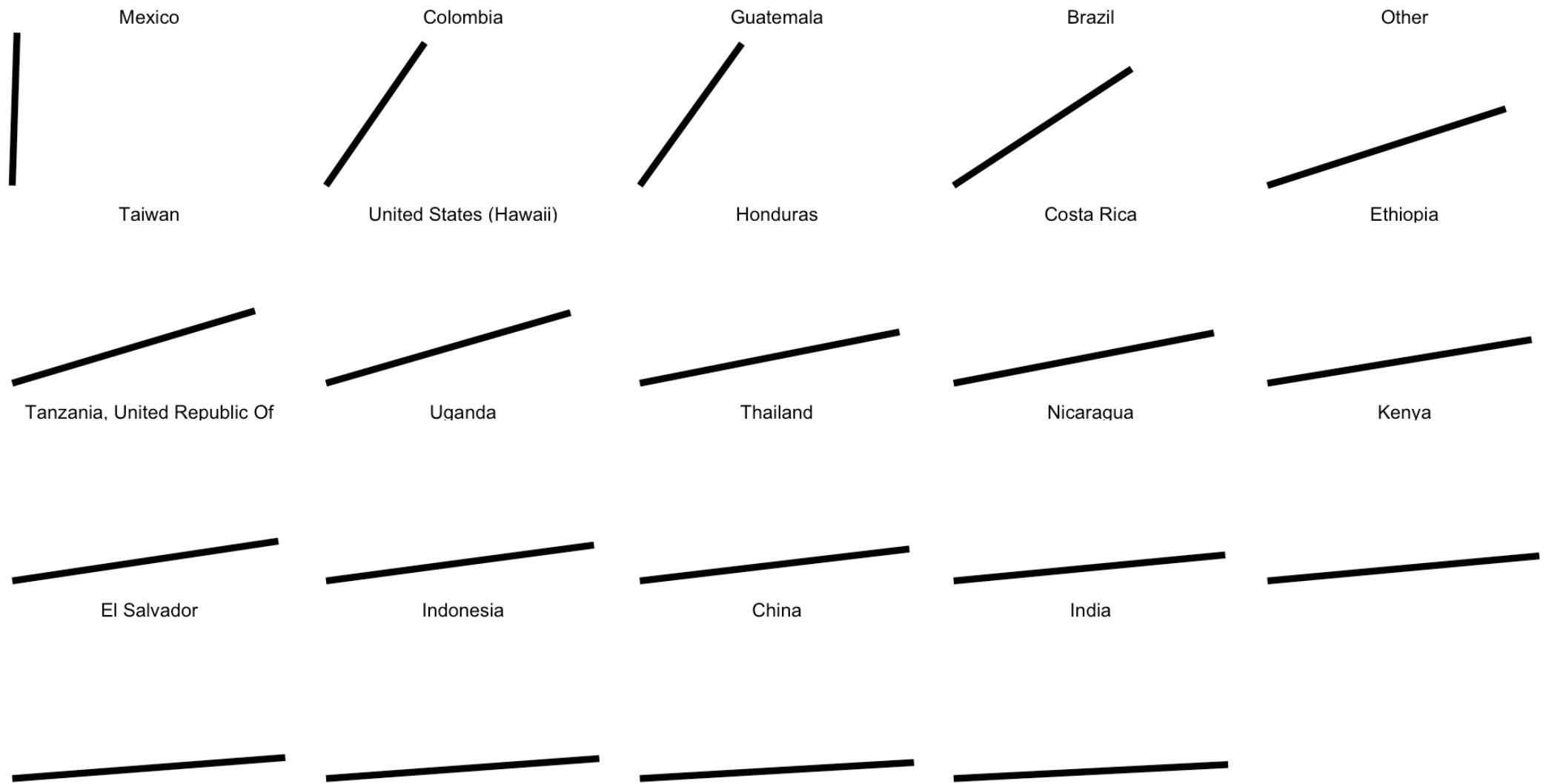


# Move up one level to angle

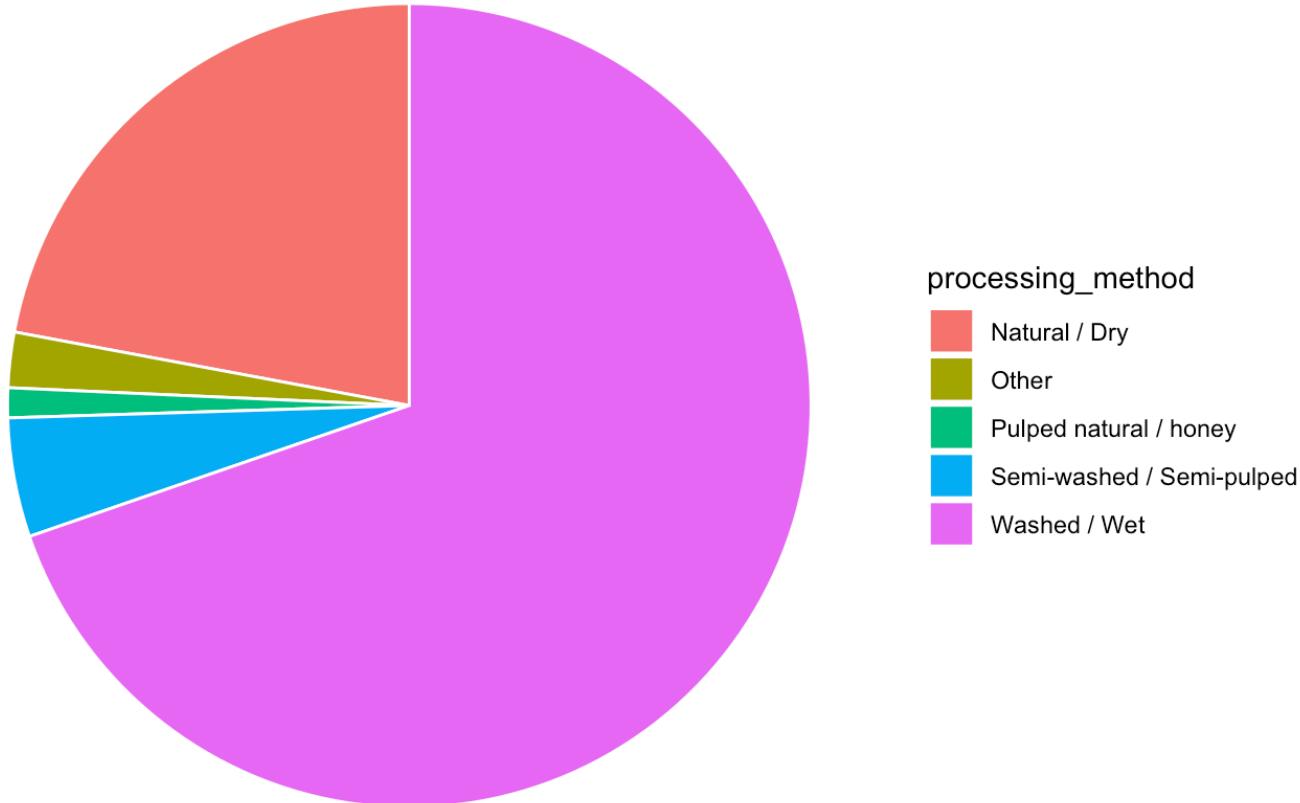
1. Position on a common scale
2. Position on non-aligned scales
3. Length
4. Angle
5. Area
6. Volume <> Density <> Color saturation
7. Color hue



# Use angle to visualize coffee bean varieties



# Pie charts use angles to encode data



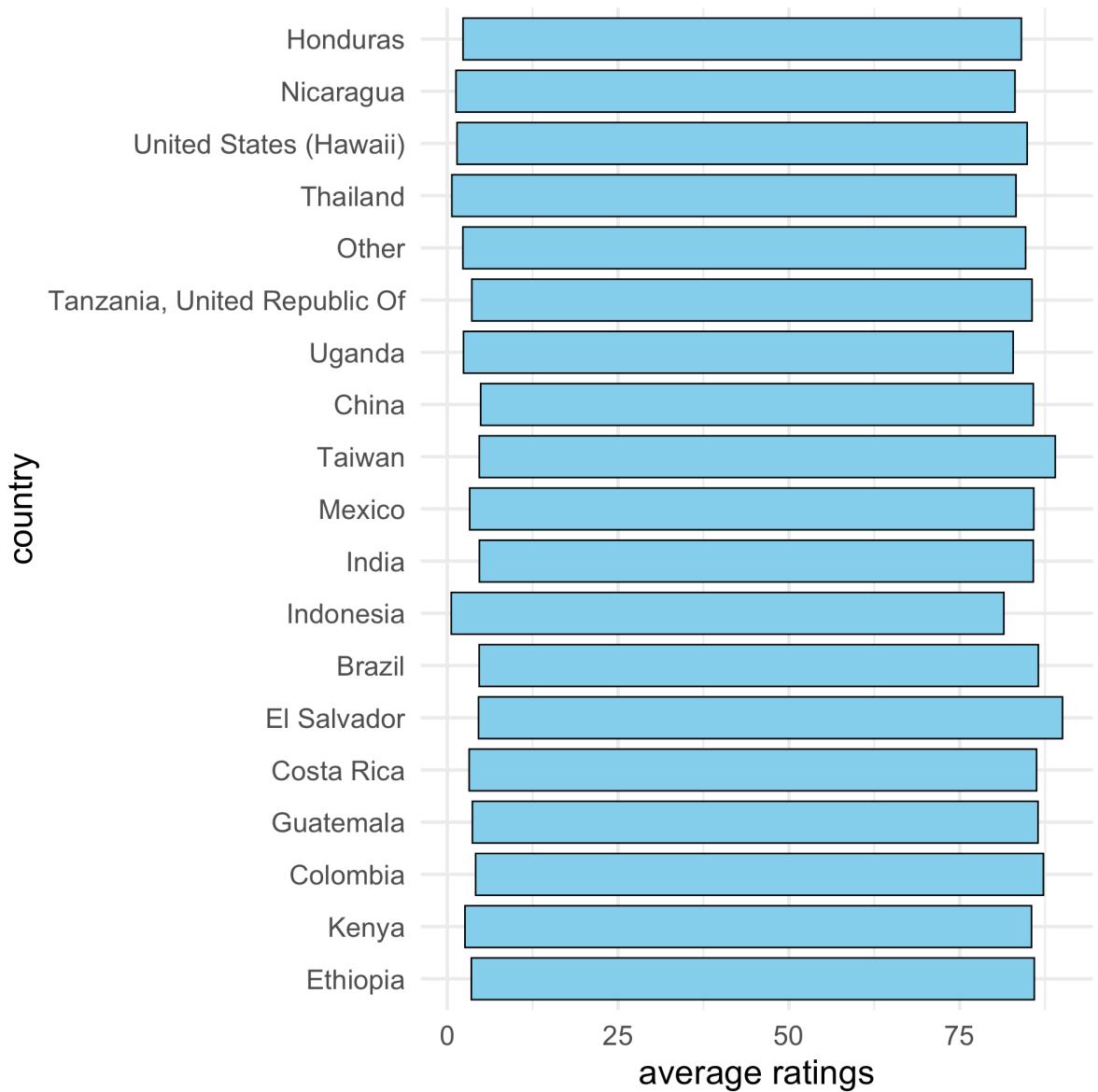
For categorical data, no more than 6 colors is best.

(Source: [European Environment Agency](#))



# We are so close!

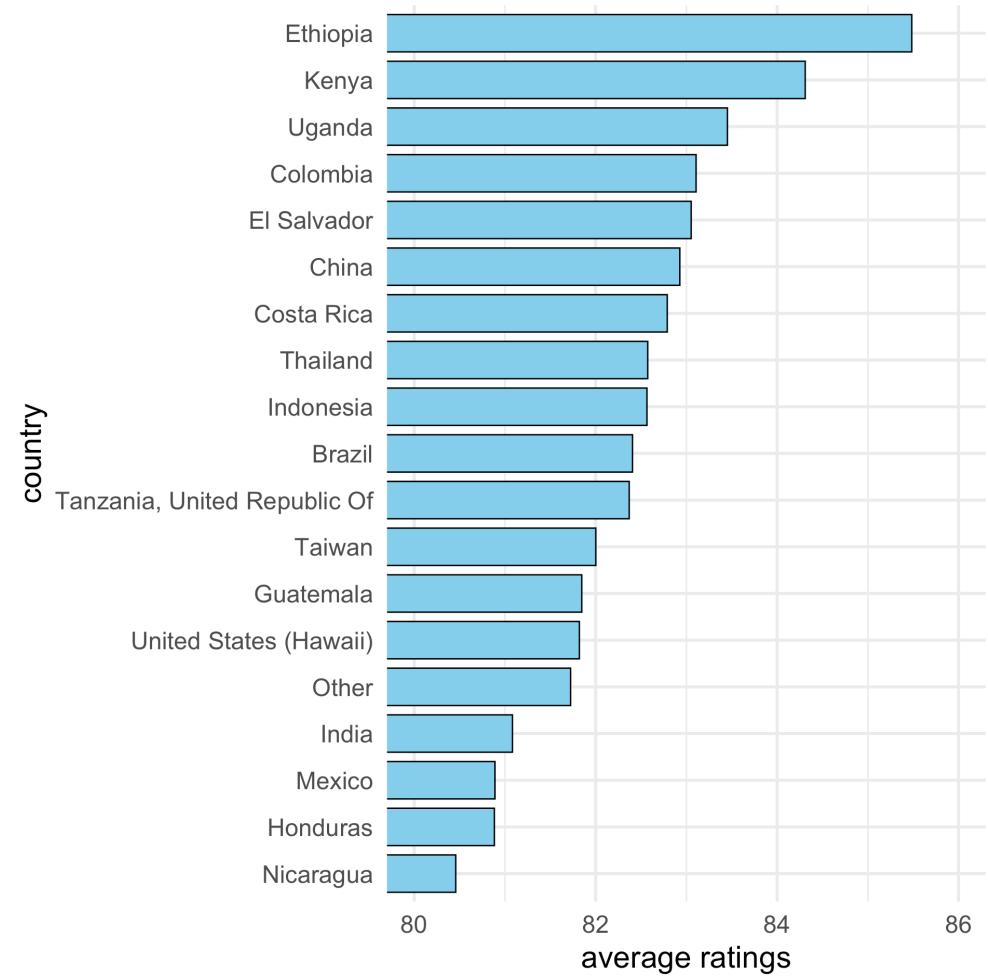
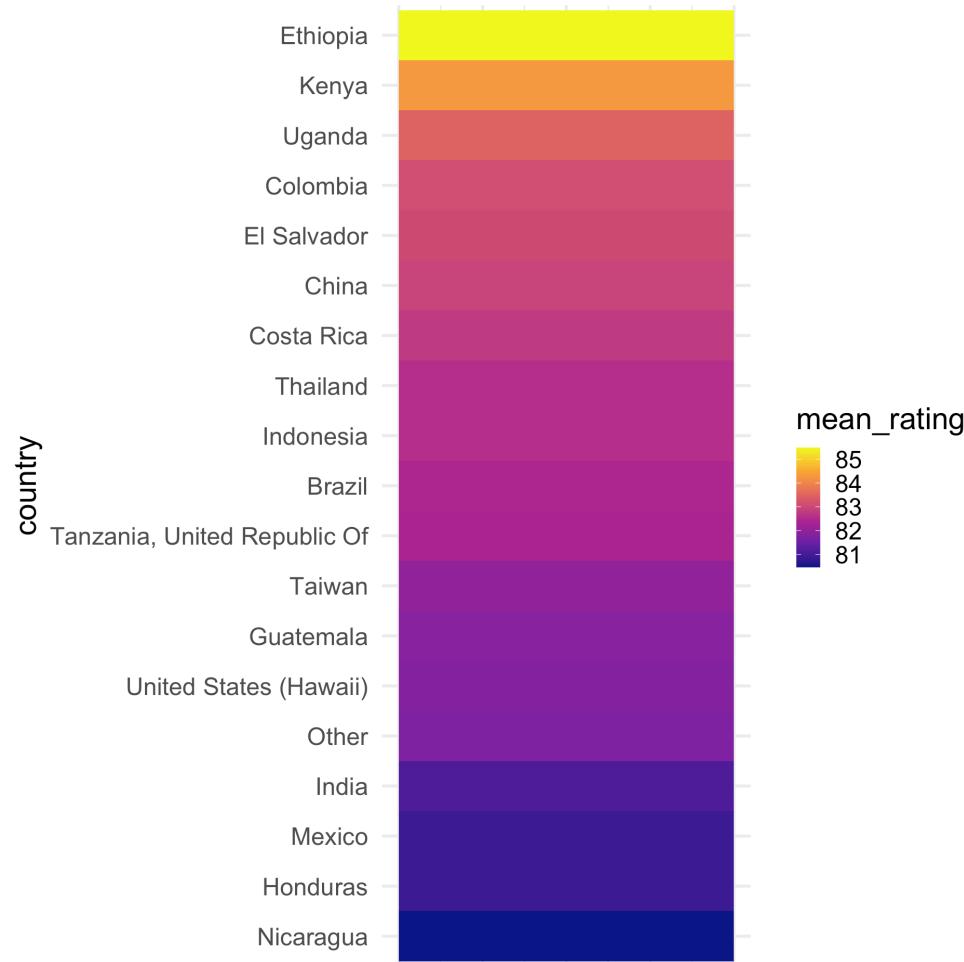
1. Position on a common scale
2. Position on non-aligned scales
3. Length
4. Angle
5. Area
6. Volume <> Density <> Color saturation
7. Color hue



Wait, I thought there is some difference...

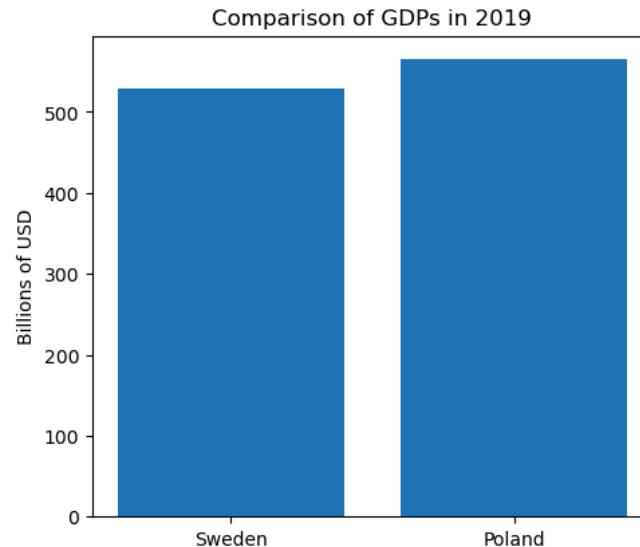


# The start-at-zero rule

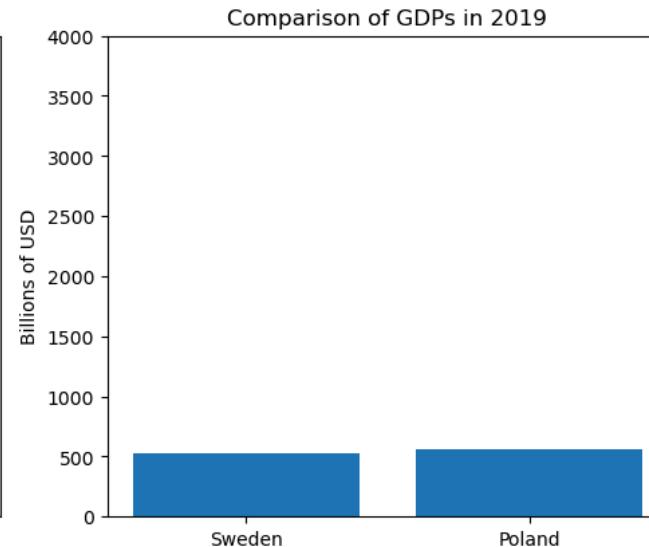


# How to Lie with Statistics (1954)

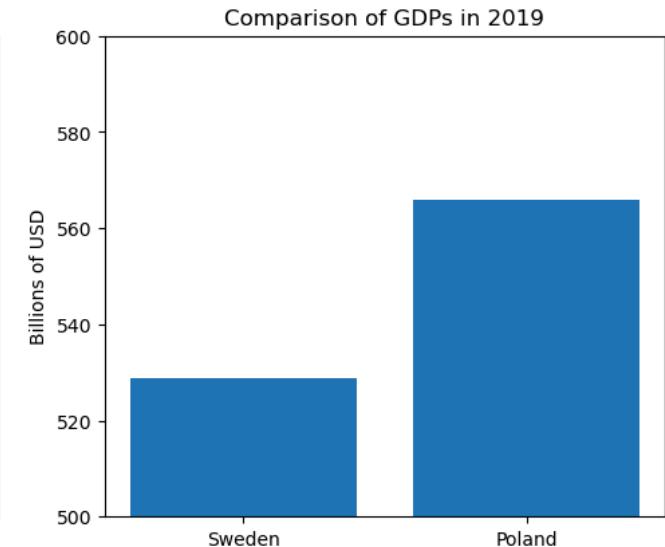
- Darrell Huff argues that truncating the y-axis can exaggerate differences and mislead the viewer.
- It creates a false impression of dramatic change where the actual variation is small.



Poland and Sweden are doing similarly great!



Oh, both have small GDPs...



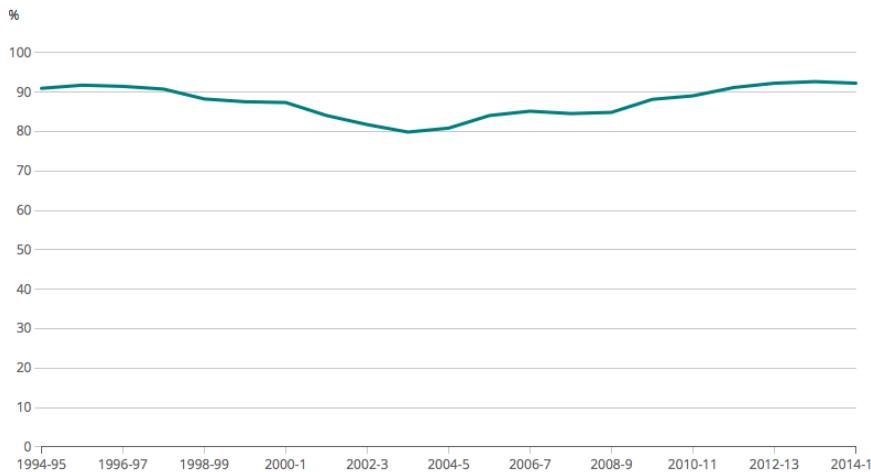
Poland is doing much better!



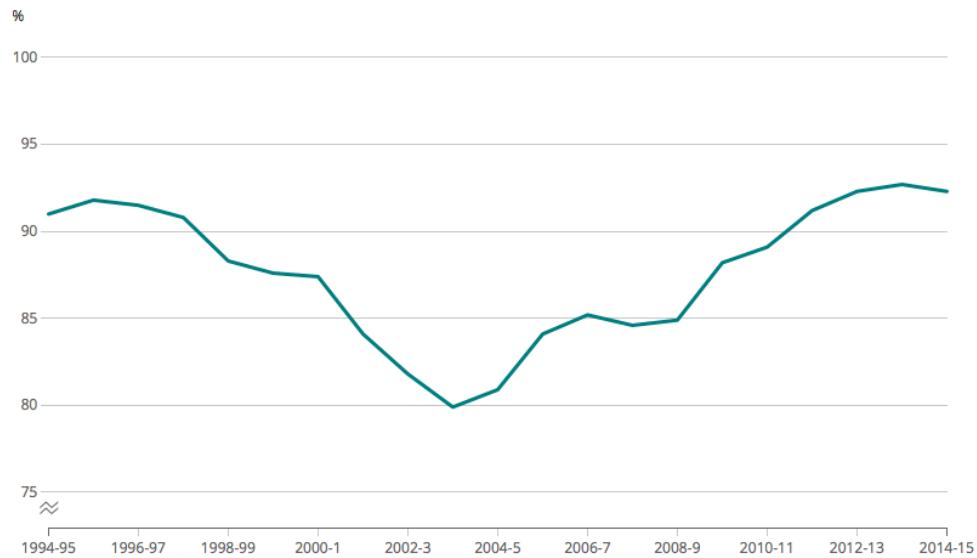
# The Visual Display of Quantitative Information (1983)

- Edward Tufte prioritizes data density and the detection of subtle patterns.
- He argues that starting at zero can waste valuable space, obscuring meaningful variations.

**Combined MMR vaccination rate, 1994/95 Take another look, axis doesn't start at zero to 2014/15, England**



Source: NHS Immunisation Statistics - England, 2014-15, Table 8 and 9, HSCIC



Source: NHS Immunisation Statistics - England, 2014-15, Table 8 and 9, HSCIC



# Position, but not a common scale

1. Position on a common scale

2. Position on non-aligned scales

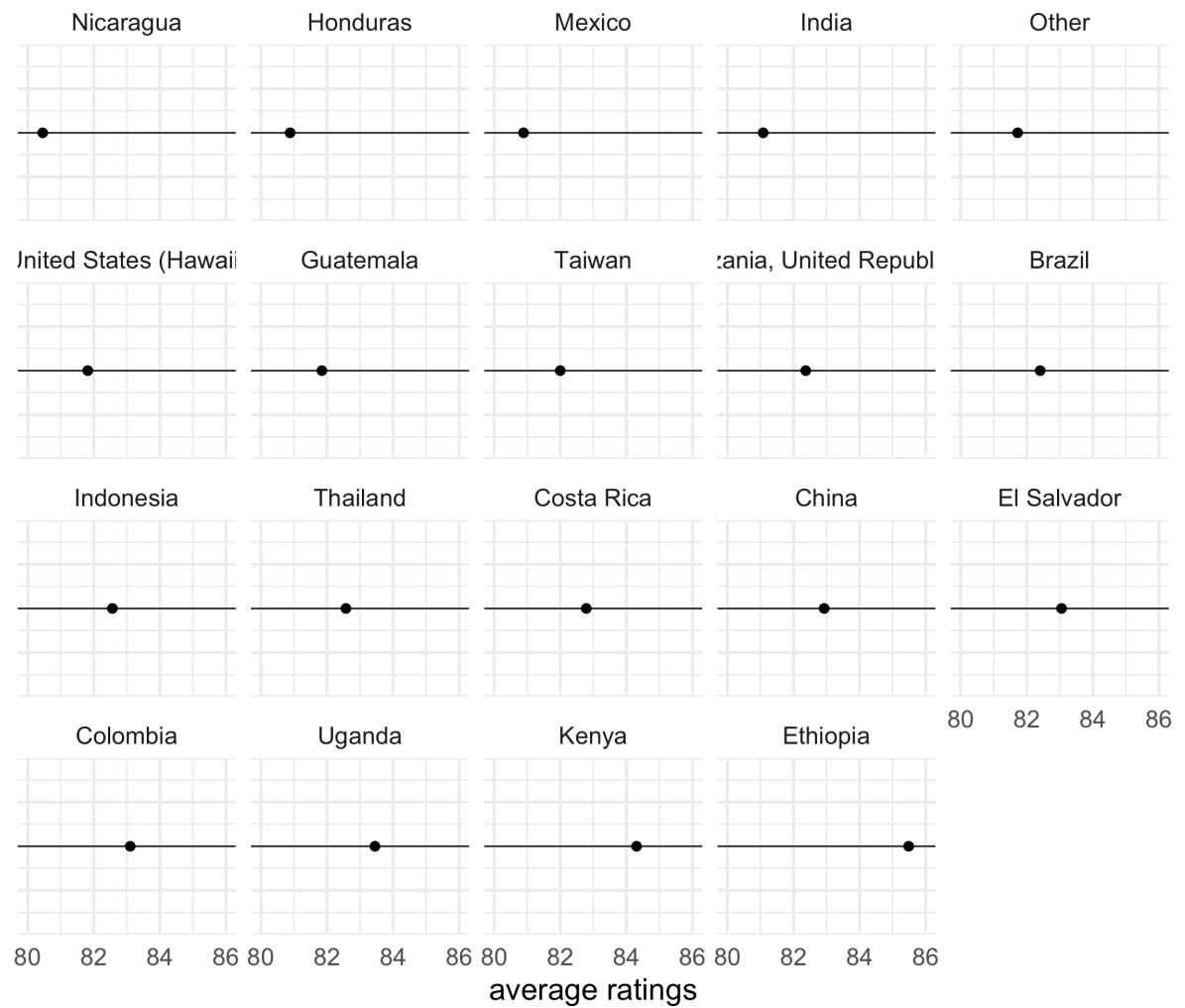
3. Length

4. Angle

5. Area

6. Volume <> Density <> Color saturation

7. Color hue



# Position, and a common scale



## 1. Position on a common scale

## 2. Position on non-aligned scales

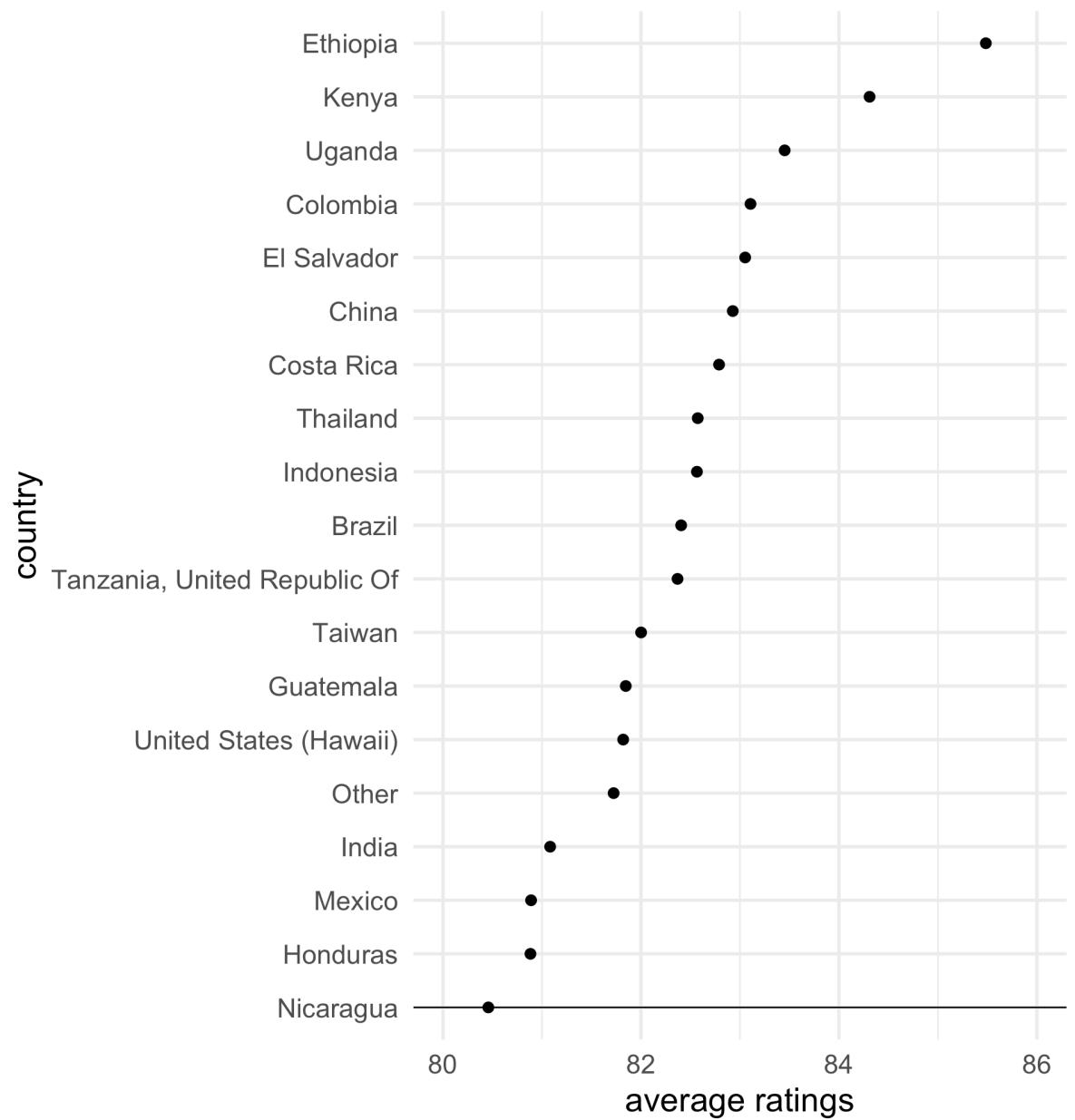
## 3. Length

## 4. Angle

## 5. Area

## 6. Volume <> Density <> Color saturation

## 7. Color hue



# Position, and a common scale



## 1. Position on a common scale

## 2. Position on non-aligned scales

## 3. Length

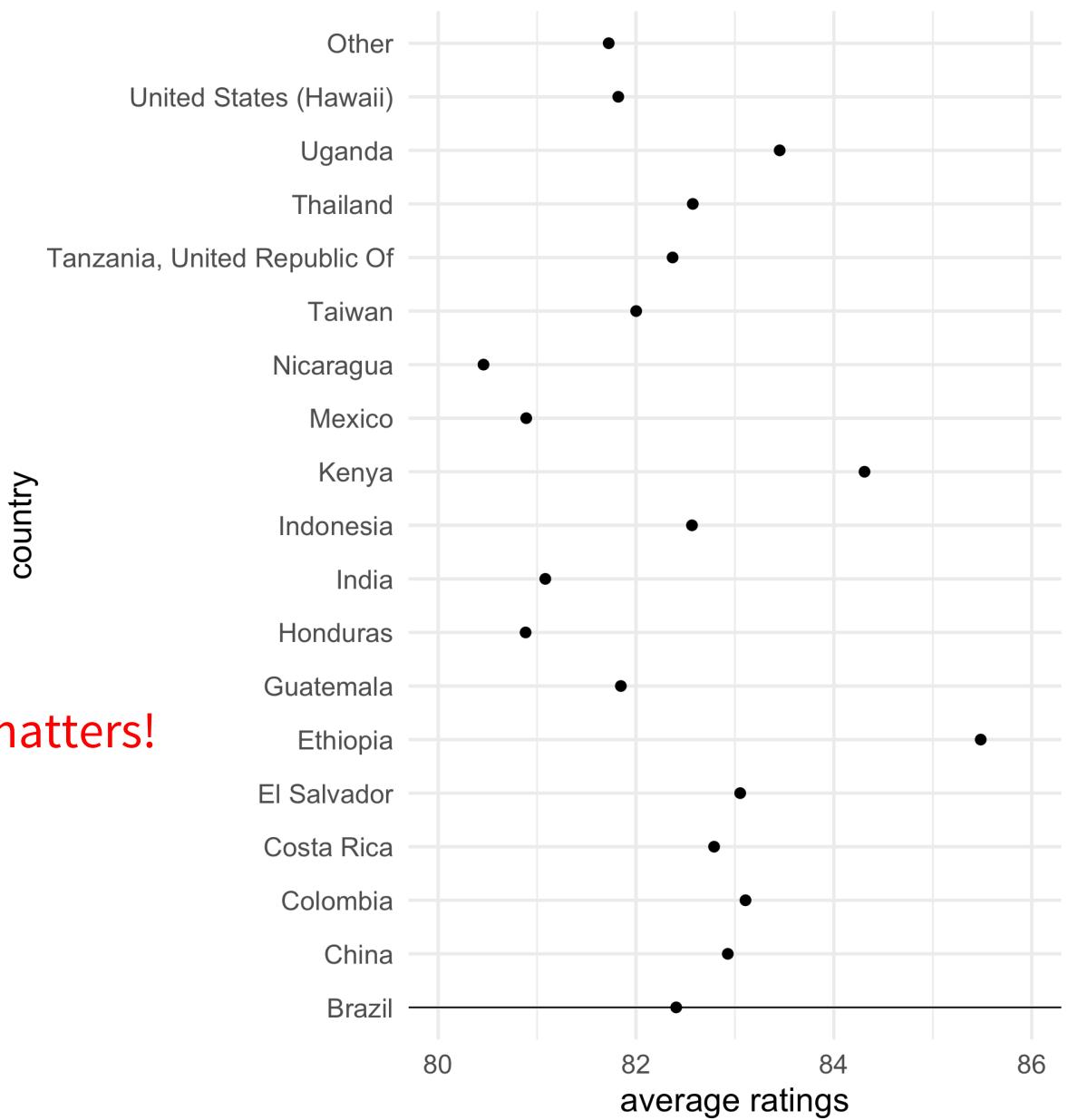
## 4. Angle

## 5. Area

## 6. Volume <> Density <> Color saturation

## 7. Color hue

Re-ranking categorical variables still matters!



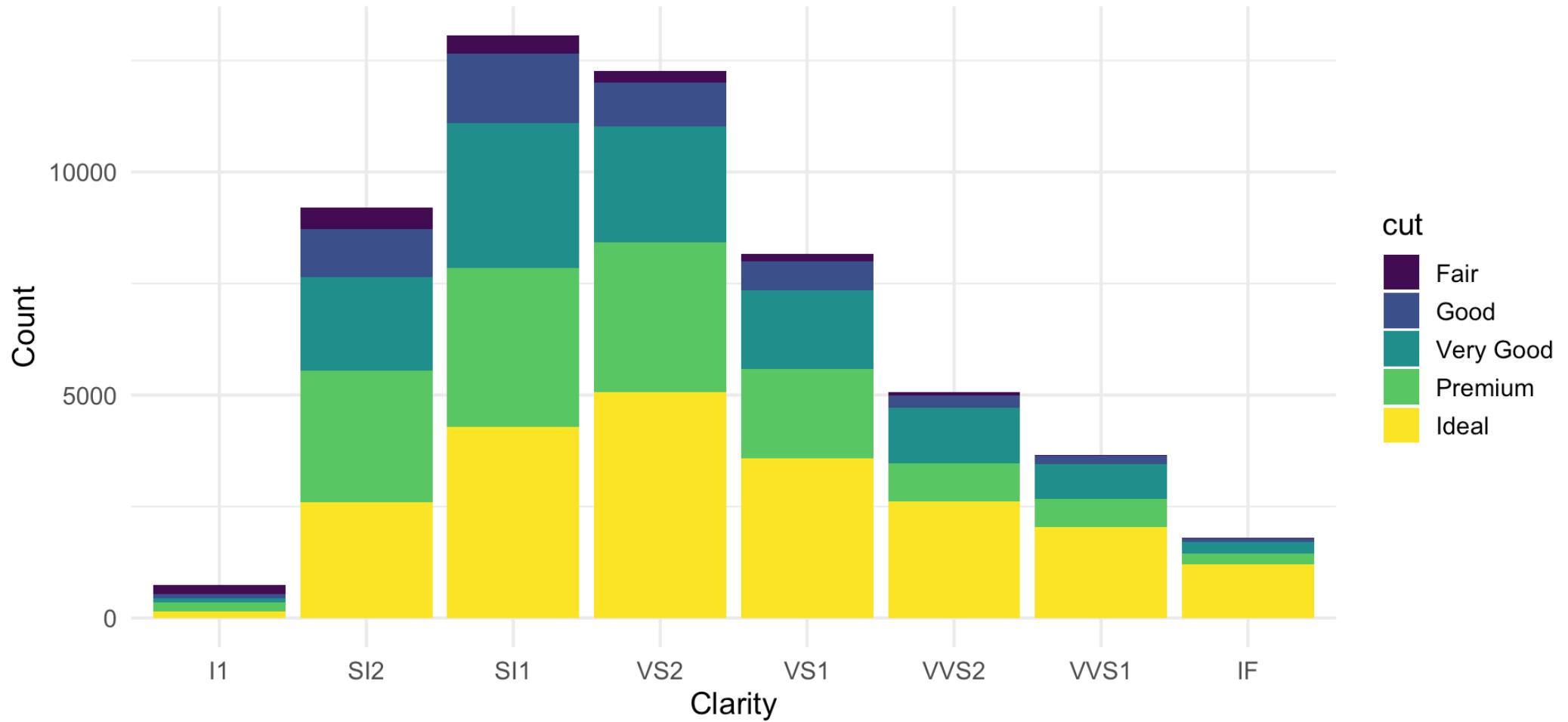
# Implications for designing effective data visualizations

- Stacked anything is nearly always a mistake
- Pie charts are always a mistake
- Scatterplot are the best way to show the relationships between two variables
- If growth (slope) is important, plot it directly



# Stacked anything is nearly always a mistake!

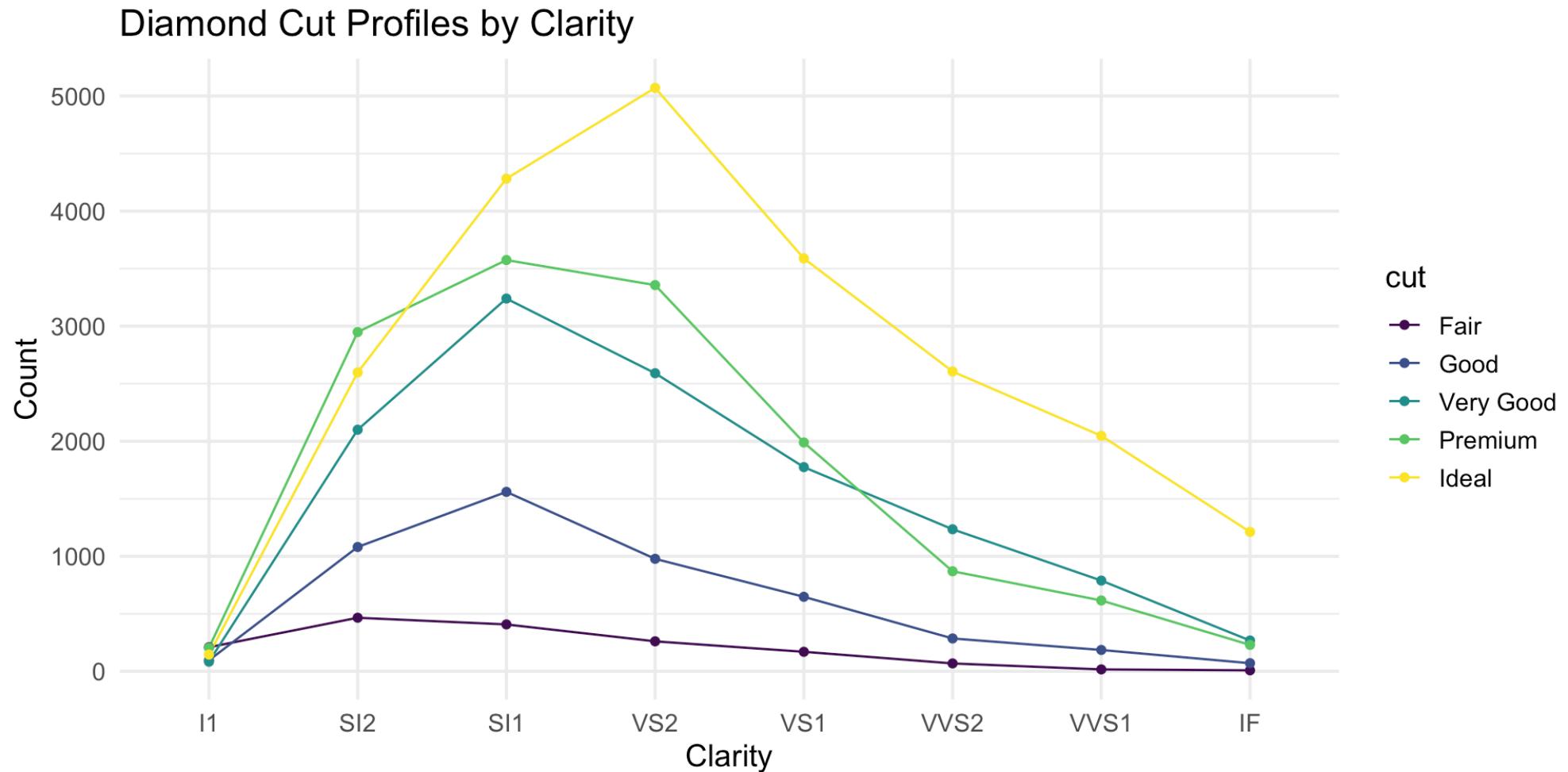
Stacked Bar Graph of Diamond Cut by Clarity



Which category has higher count: SI1-Premium or VS2-Premium?



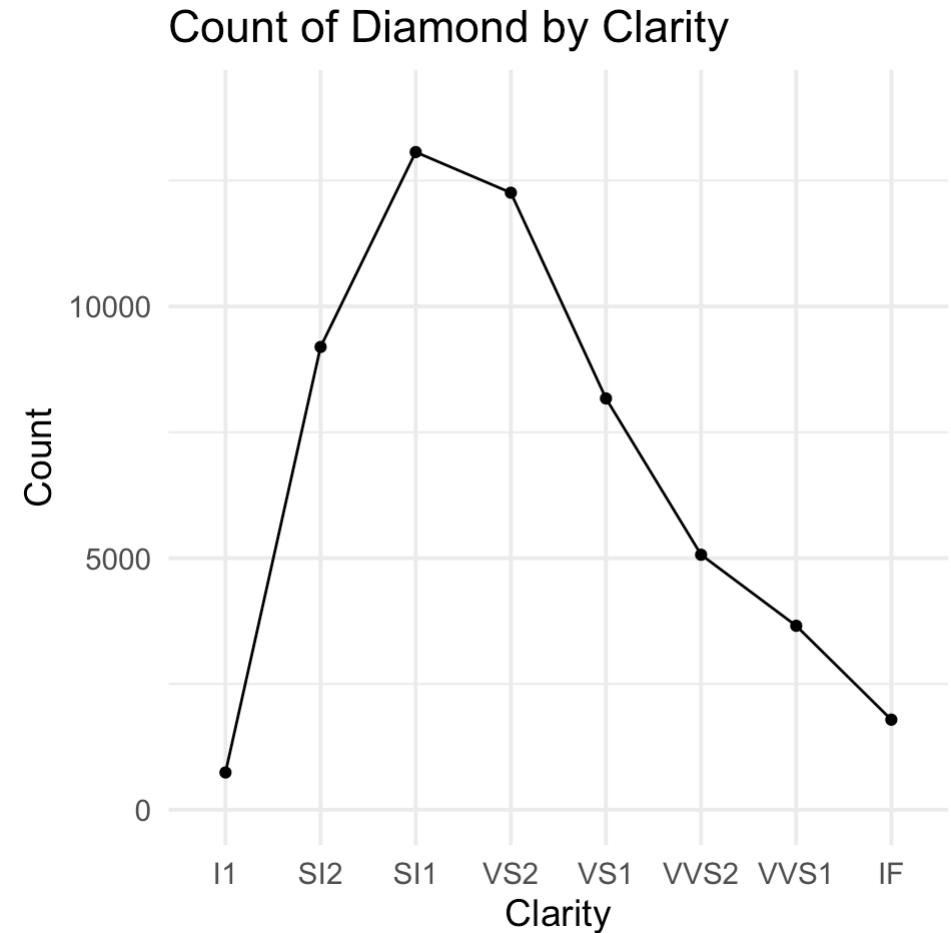
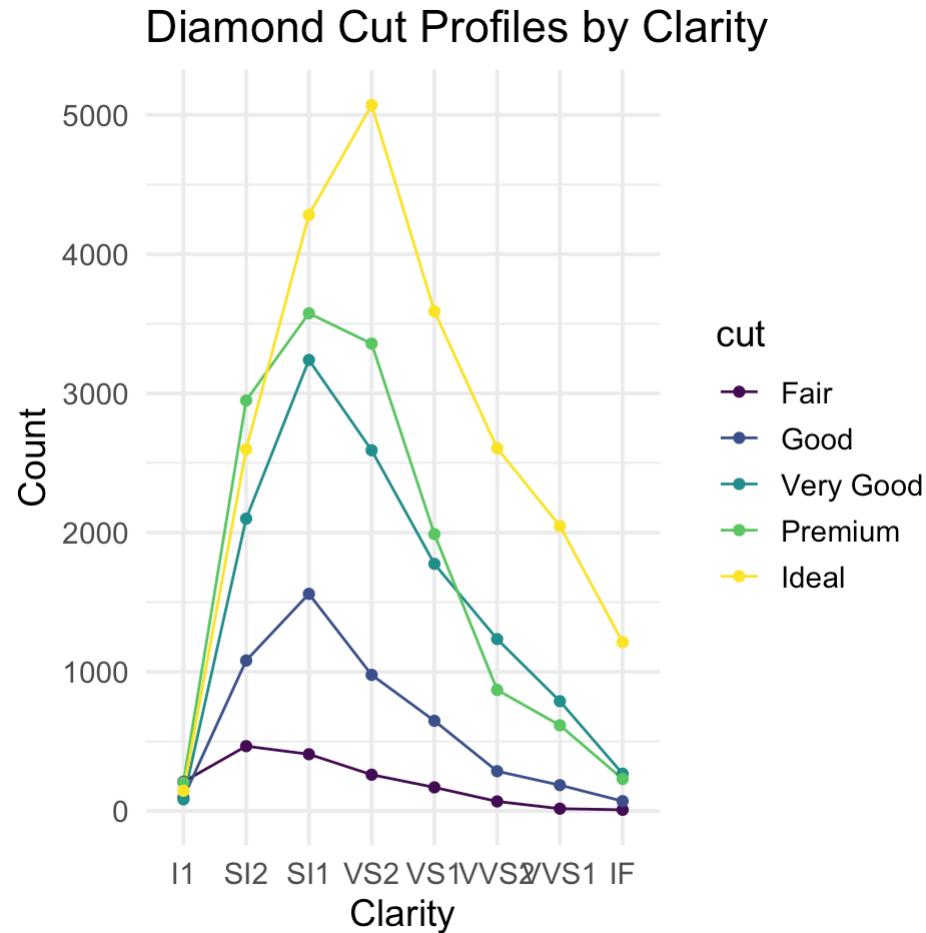
# Transform stacked barplot to a parallel coordinate plot



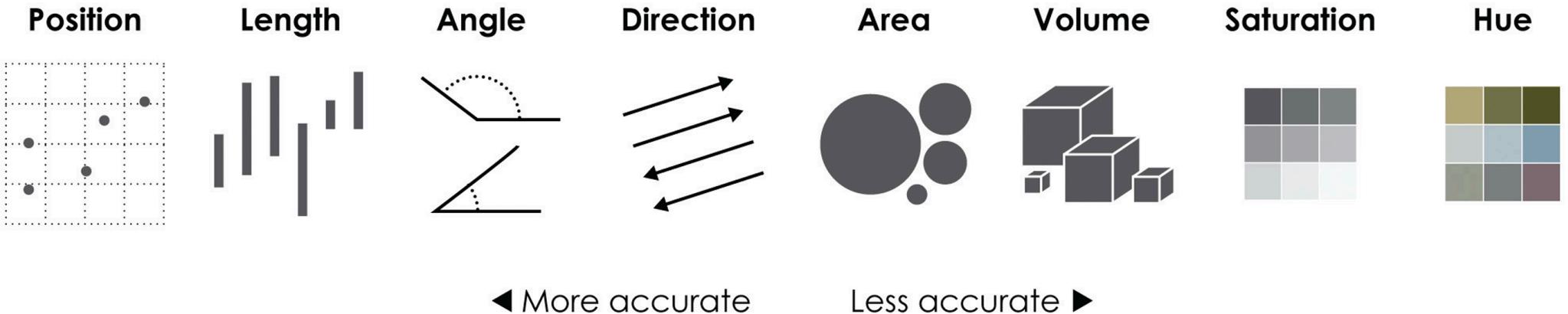
Which category has higher count: SI1-Premium or VS2-Premium?



# You lose some information, but just use two charts if needed



# Why are pie charts never a good idea?

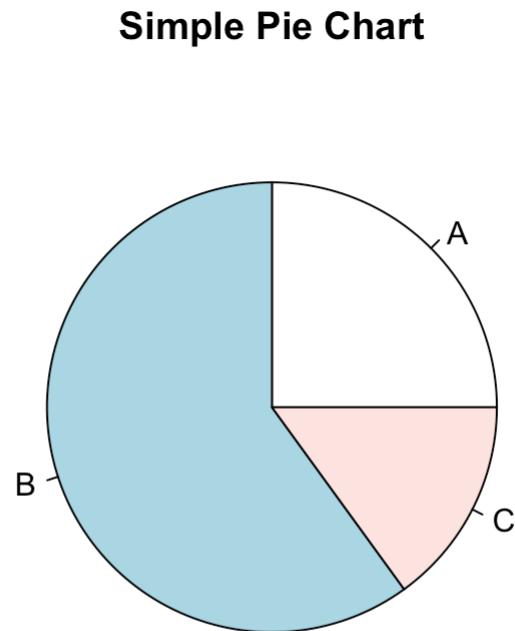


Angle is #4 on the accuracy list, we can do better.



# If you have a small amount of data to show, don't use pie charts

Don't do this!



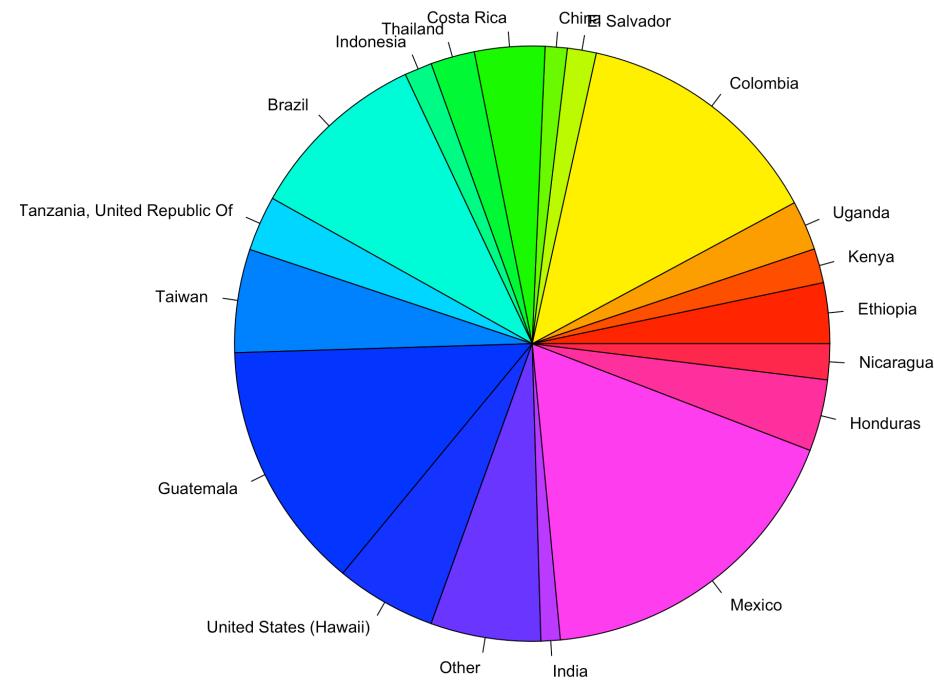
Do this instead!

Label	Value
A	25
B	60
C	15

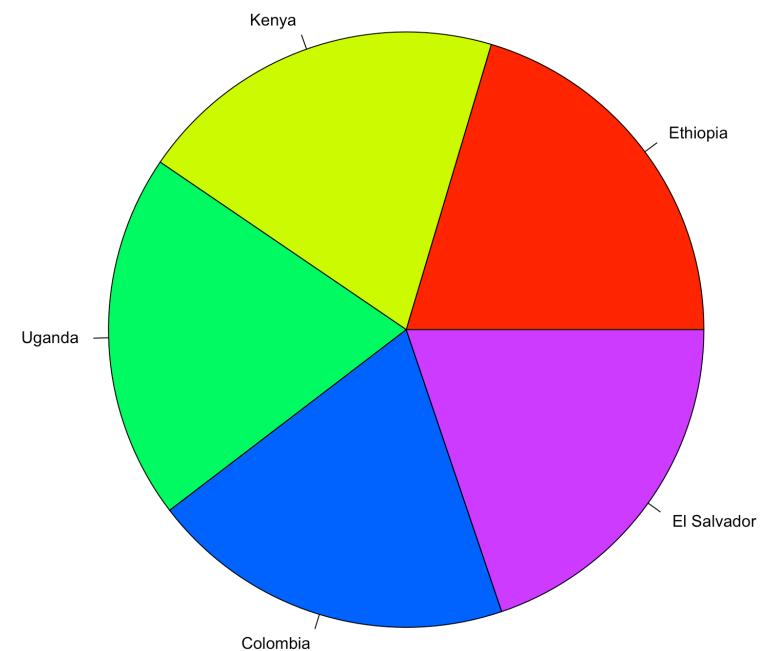


# If you have a lot of data to show, don't use pie charts

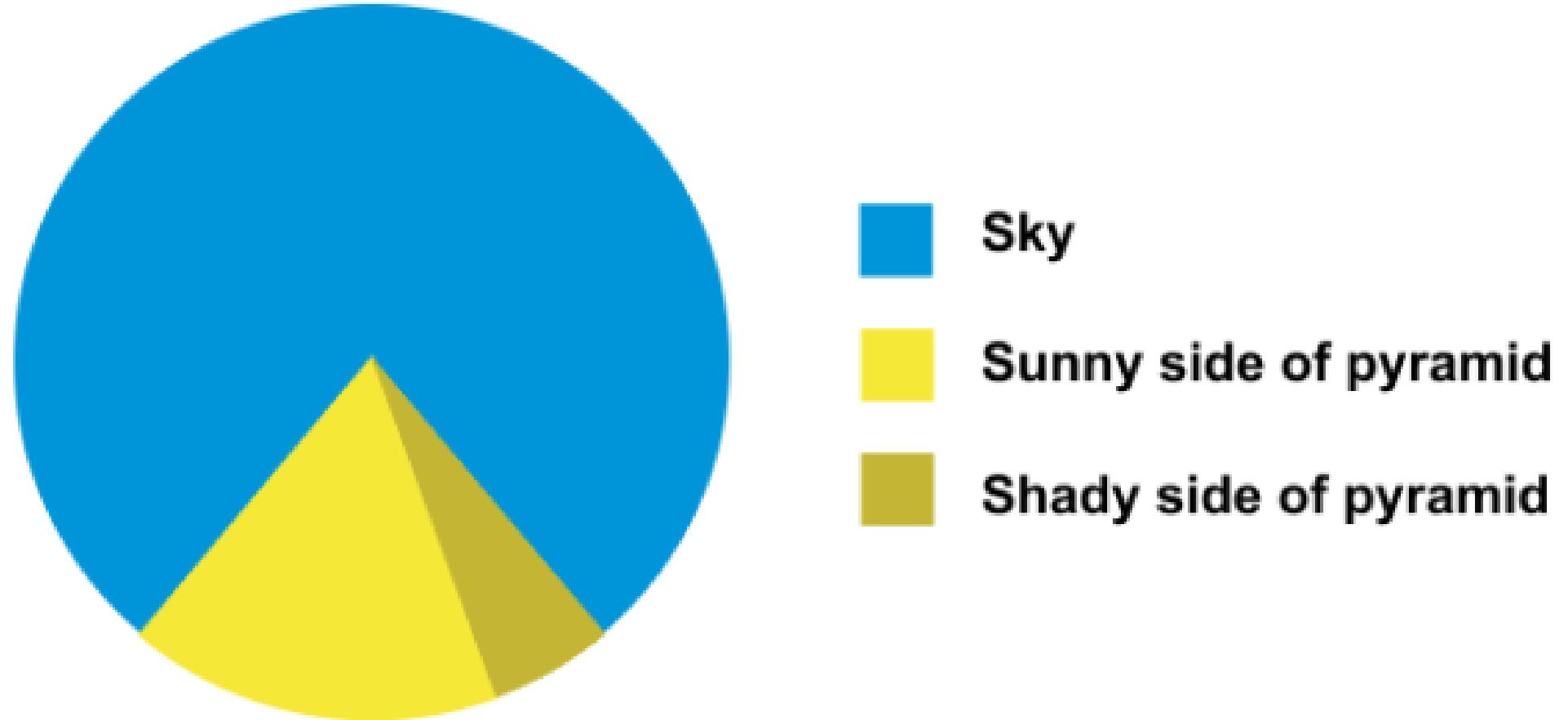
Don't do this!



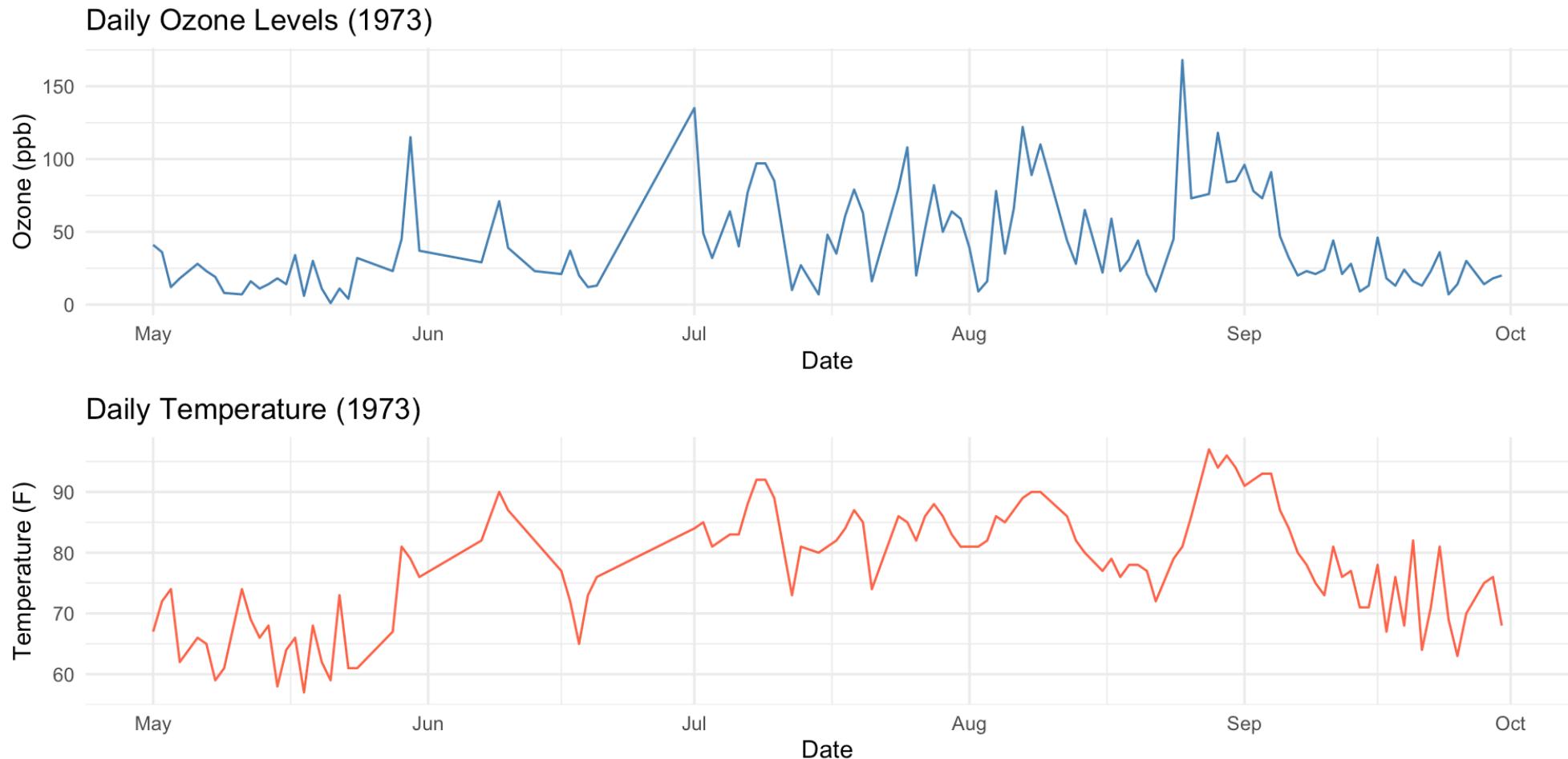
Or this!



# All good pie charts are jokes



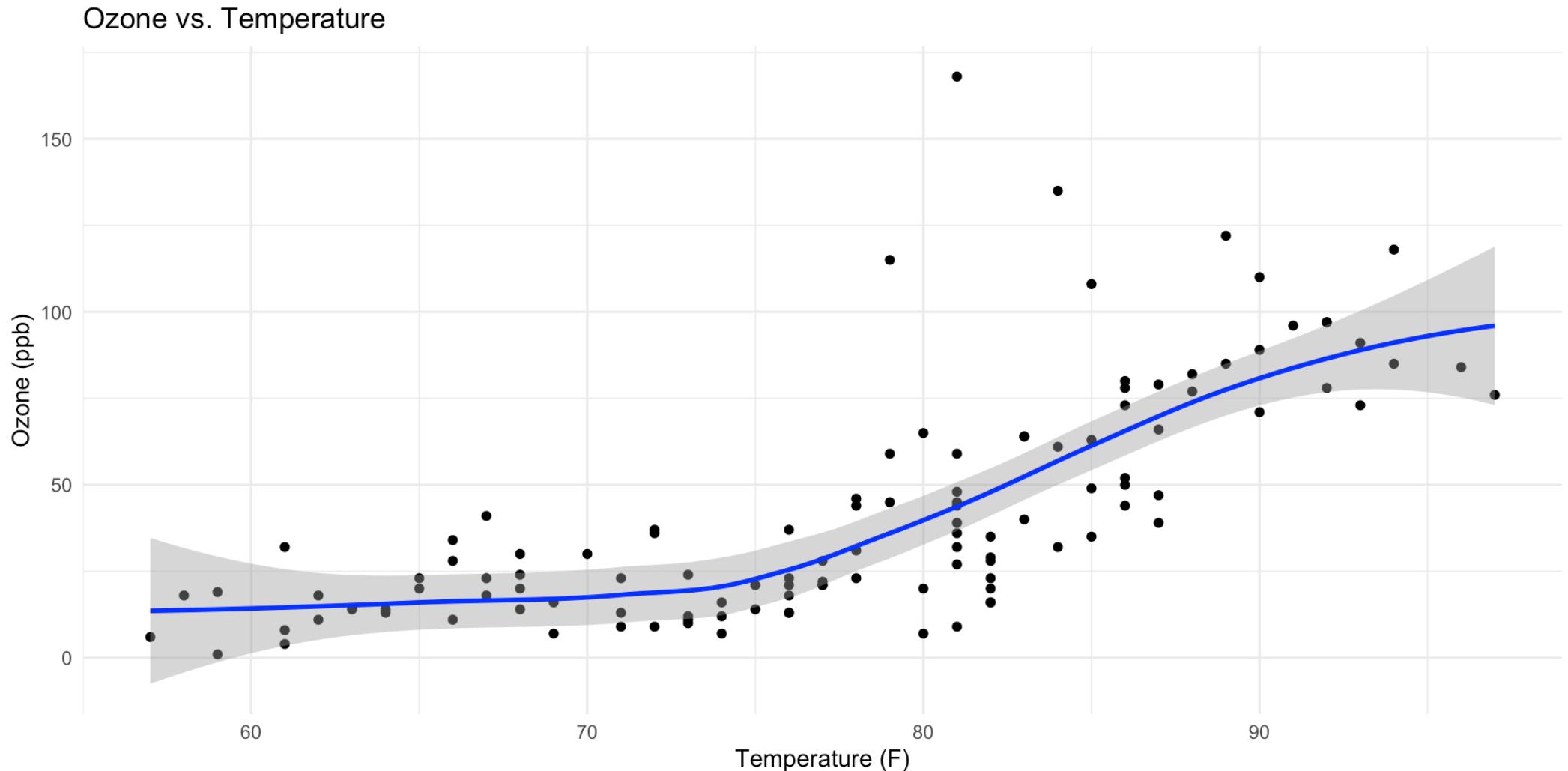
# If you want to show the relationship between two variables, use scatterplot



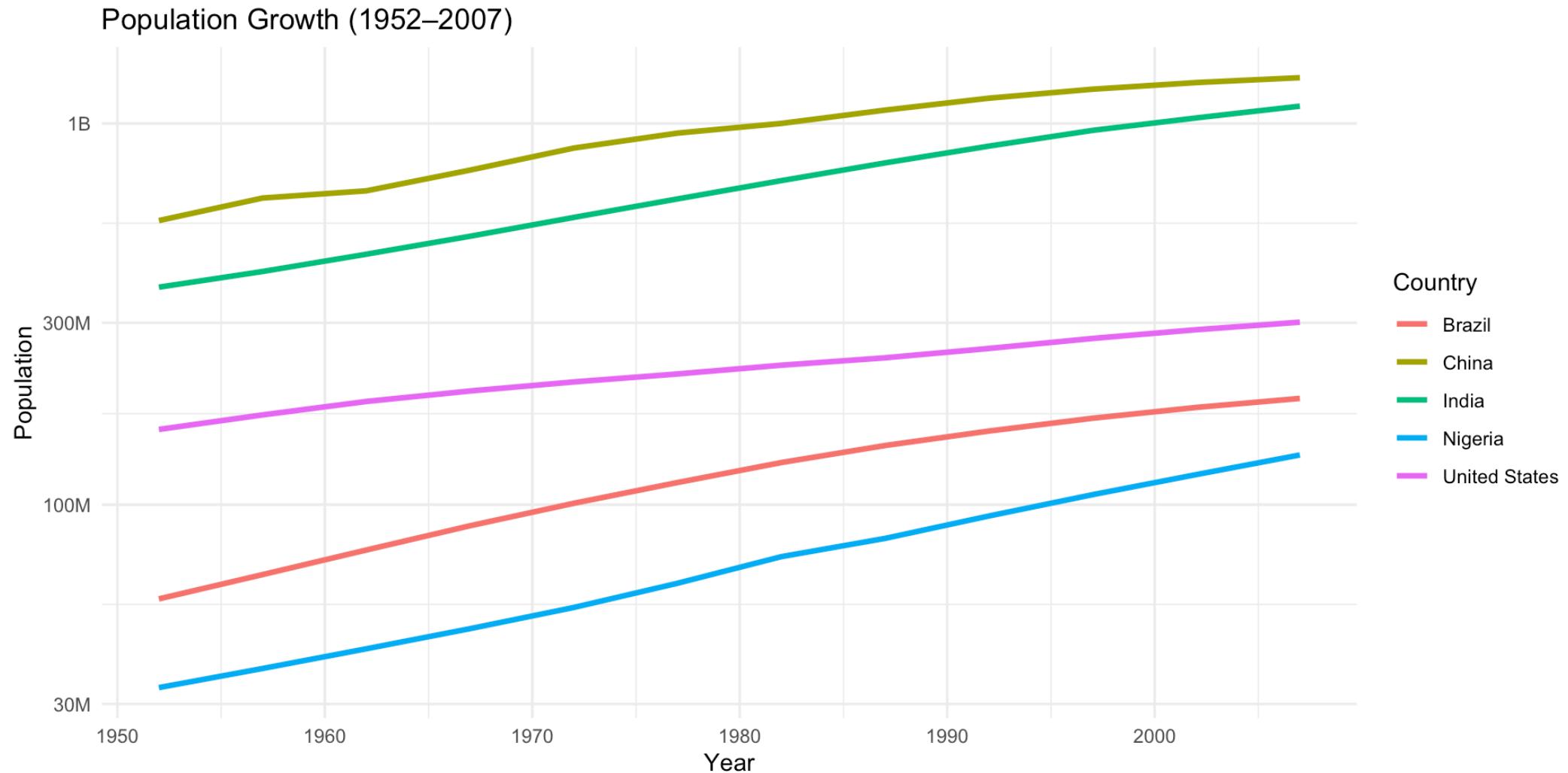
What is the relationship between Ozone concentrations and temperature?



# If you want to show the relationship between two variables, use scatterplot



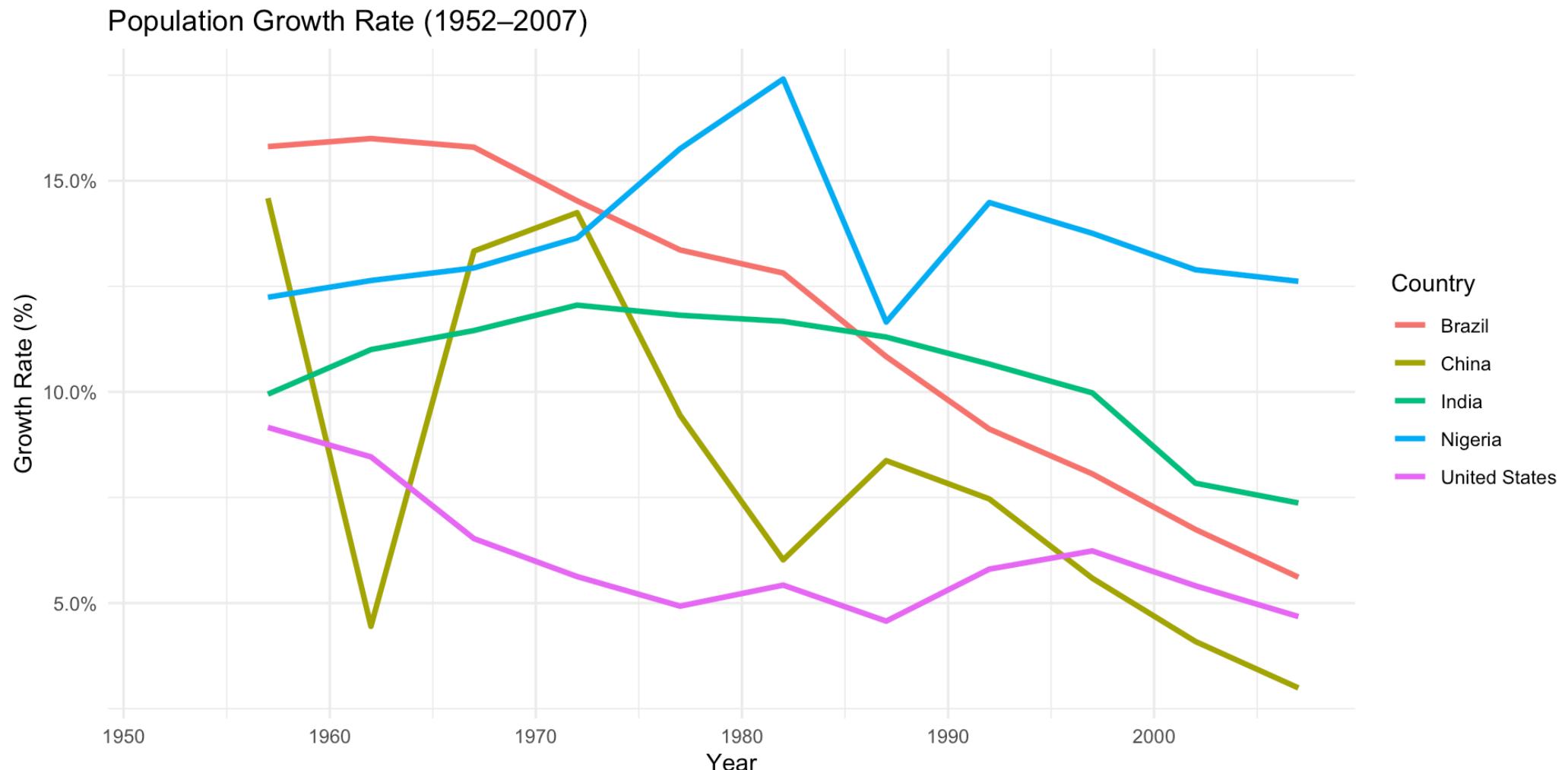
# If you care about the growth (slope), plot it directly



Which country has higher population growth: Nigeria or India?



# If you care about the growth (slope), plot it directly



# Cleveland's three visual operations of pattern perception

 **Detection:** *Recognizing that a geometric object encodes a physical value.*

 **Assembly:** *Grouping detected graphical elements into patterns.*

 **Estimation:** *Visually assessing the relative magnitude of two or more values.*



# Assembly: Gestalt Psychology

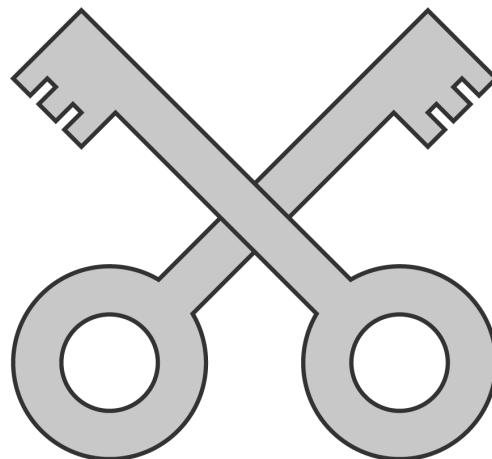
“Gestalt (German for form, shape, or configuration). Gestalt psychology proposes that the human brain perceives objects as part of a greater whole rather than as isolated elements.”



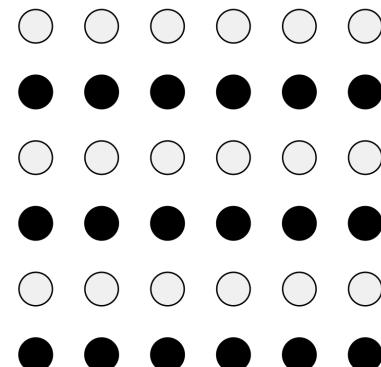
# Applying Gestalt principles to data visualization

“The law of **Prägnanz**, also known as the law of good Gestalt. People tend to experience things as regular, orderly, symmetrical, and simple.”

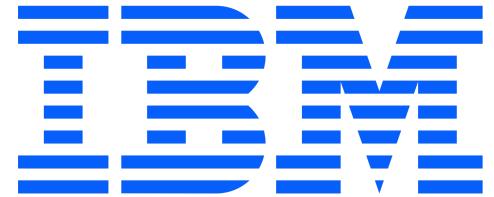
Law of Continuity



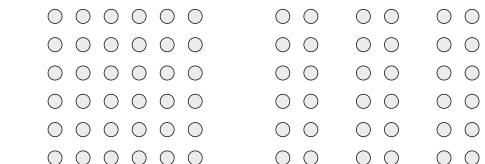
Law of Similarity



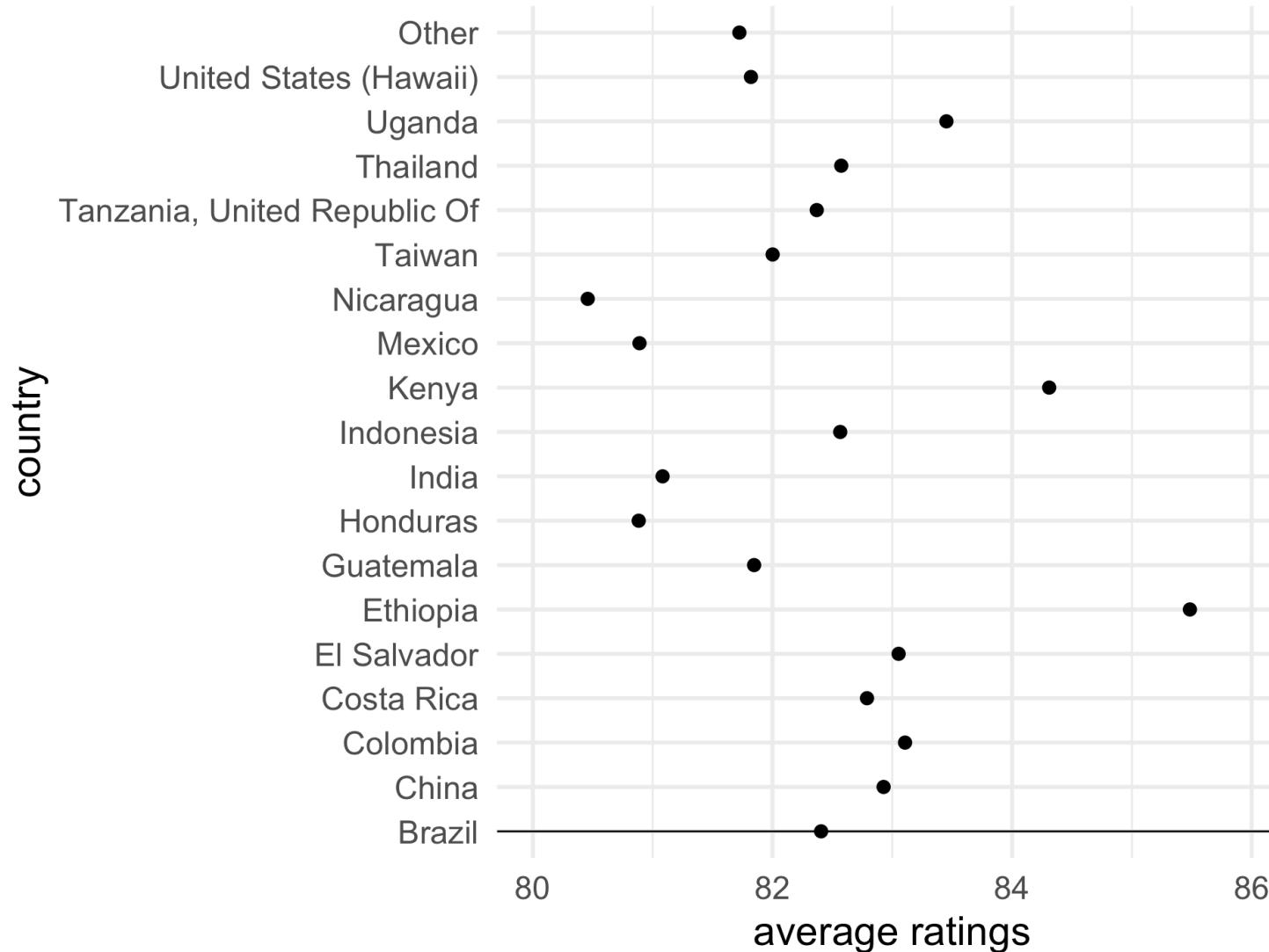
Law of Closure



Law of Proximity



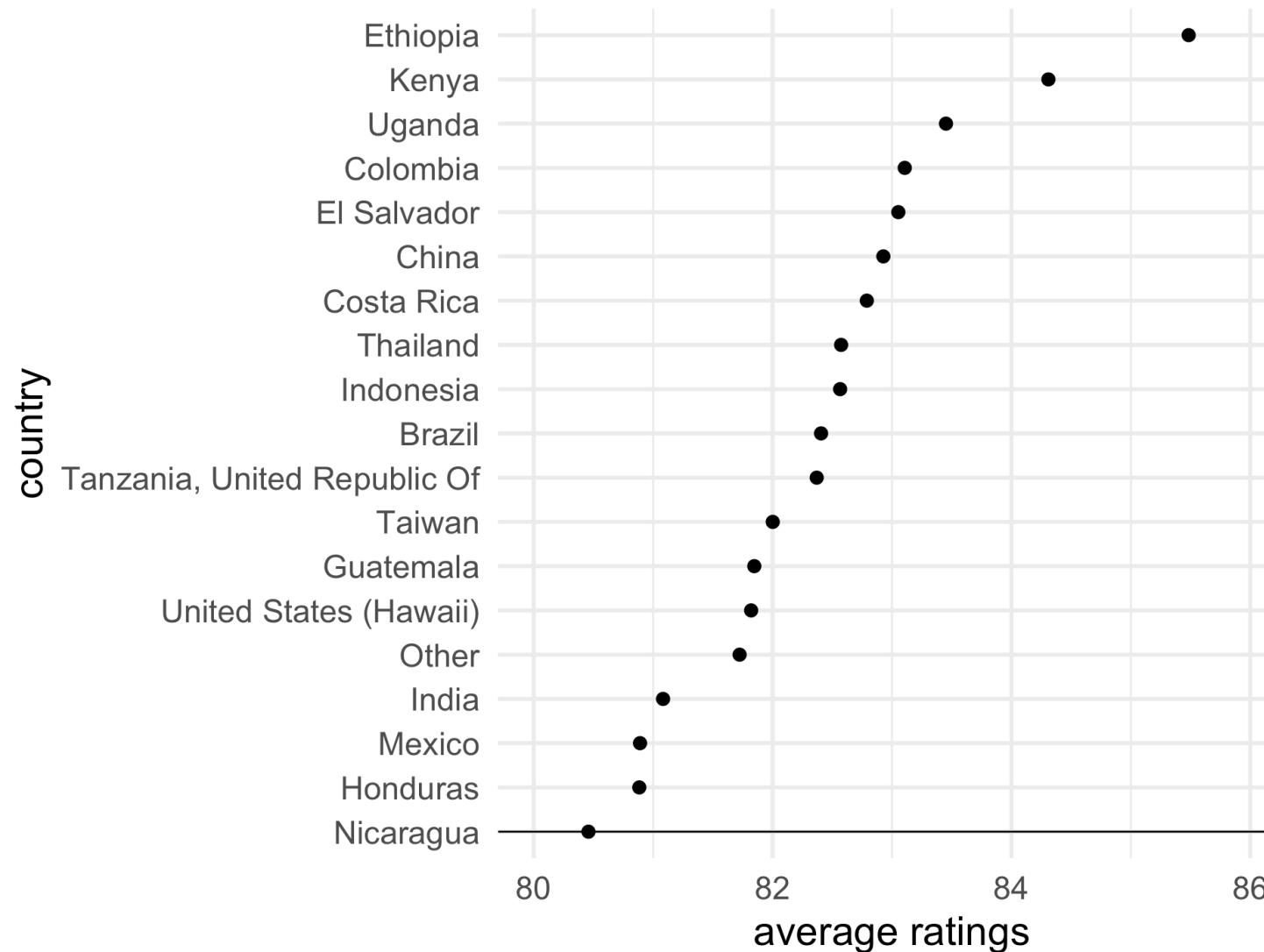
# Bad visualizations lack law of continuity



This hurts our brain.



# Good visualizations leverage law of continuity

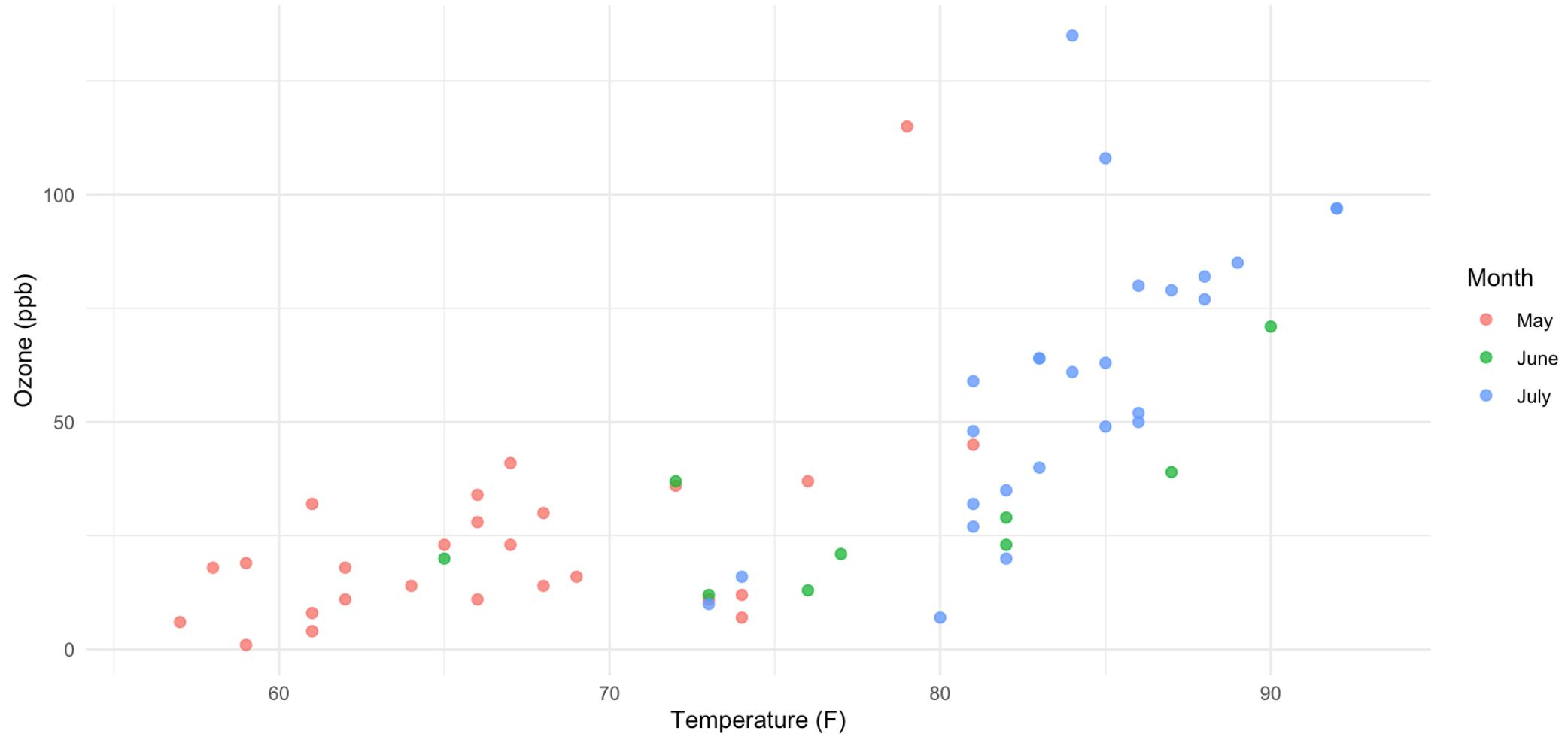


This is much easier.



# Use law of similarity to group similar data

Ozone vs. Temperature (May–July)



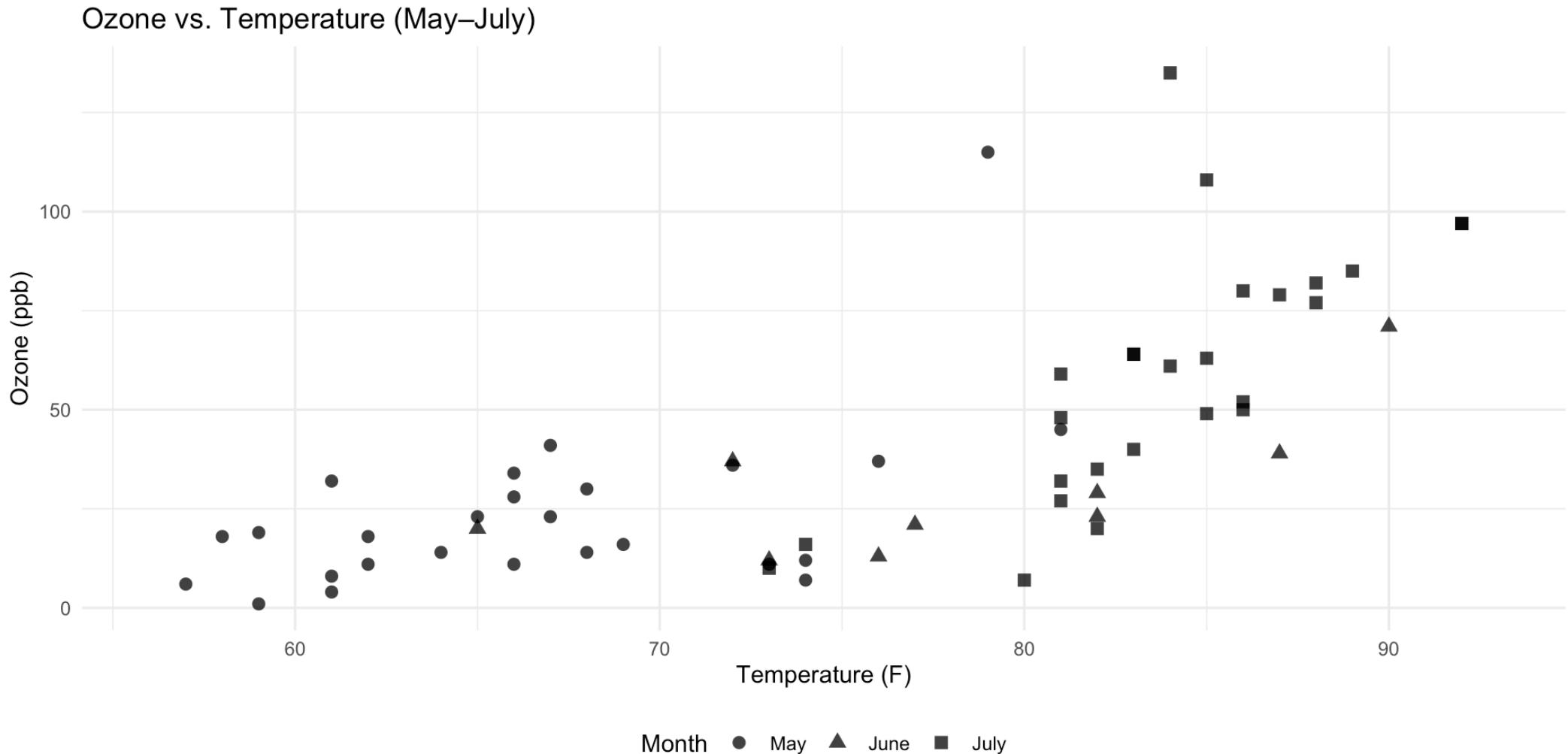
# Some encodings are better than others

## Visual encoding by data type

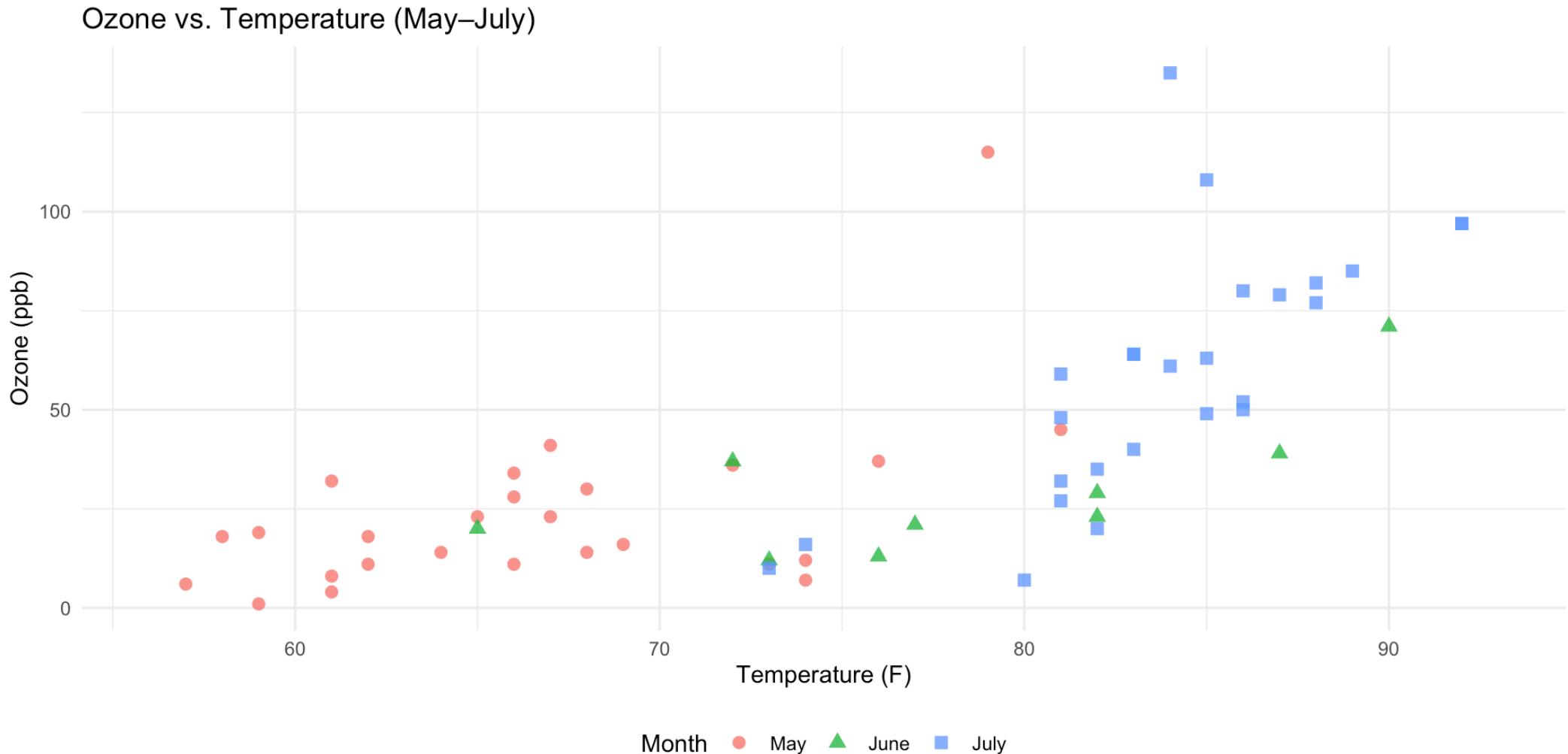
	<b>Quantitative</b>	<b>Ordinal</b>	<b>Nominal</b>
More Accurate ↑	Position Length Angle Slope Area Density Saturation Hue	Position Density Saturation Hue Length Angle Slope Area	Position Hue Density Saturation Shape Length Angle Slope
↓ Less Accurate	Shape	Shape	Area



# Shape is less effective than color hue for nominal data

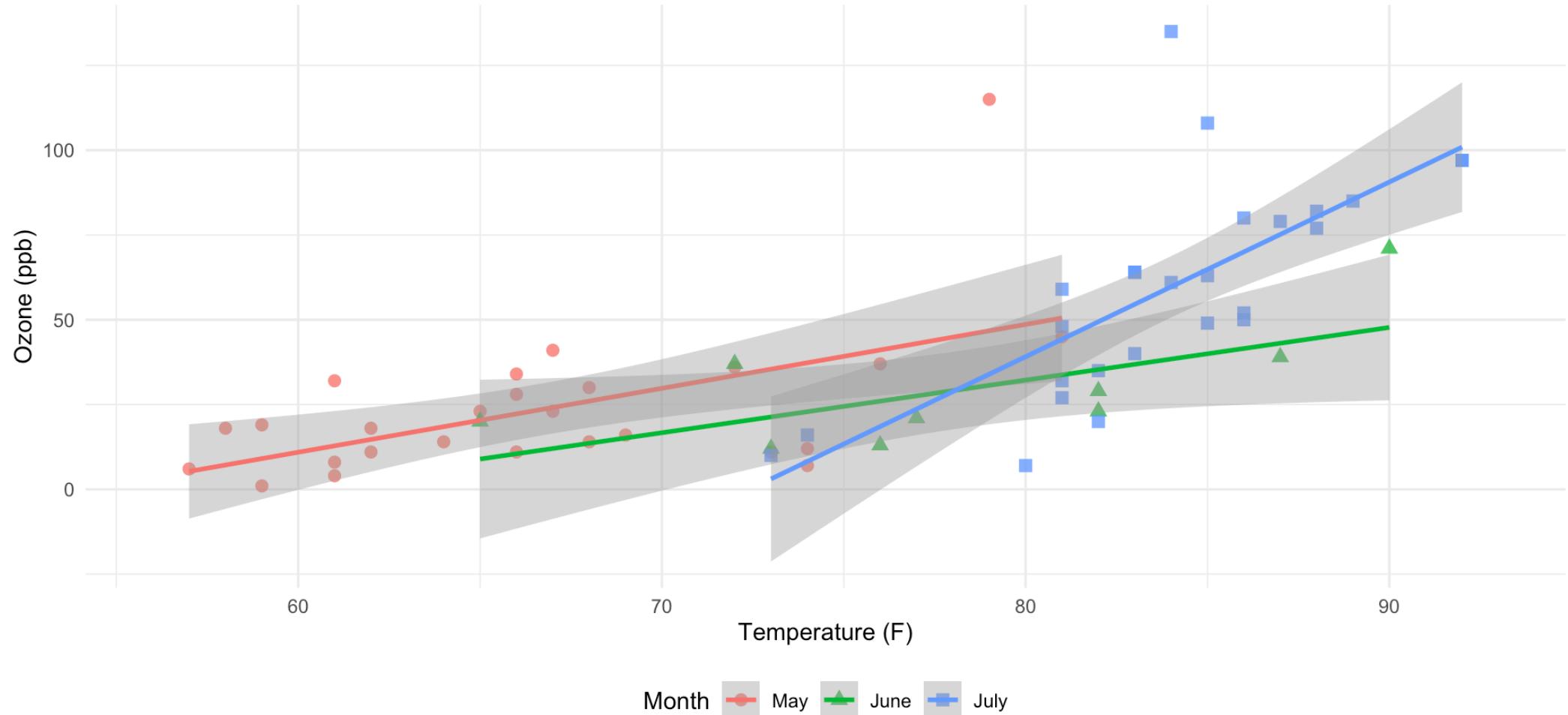


# You can combine both color and shape to be more effective



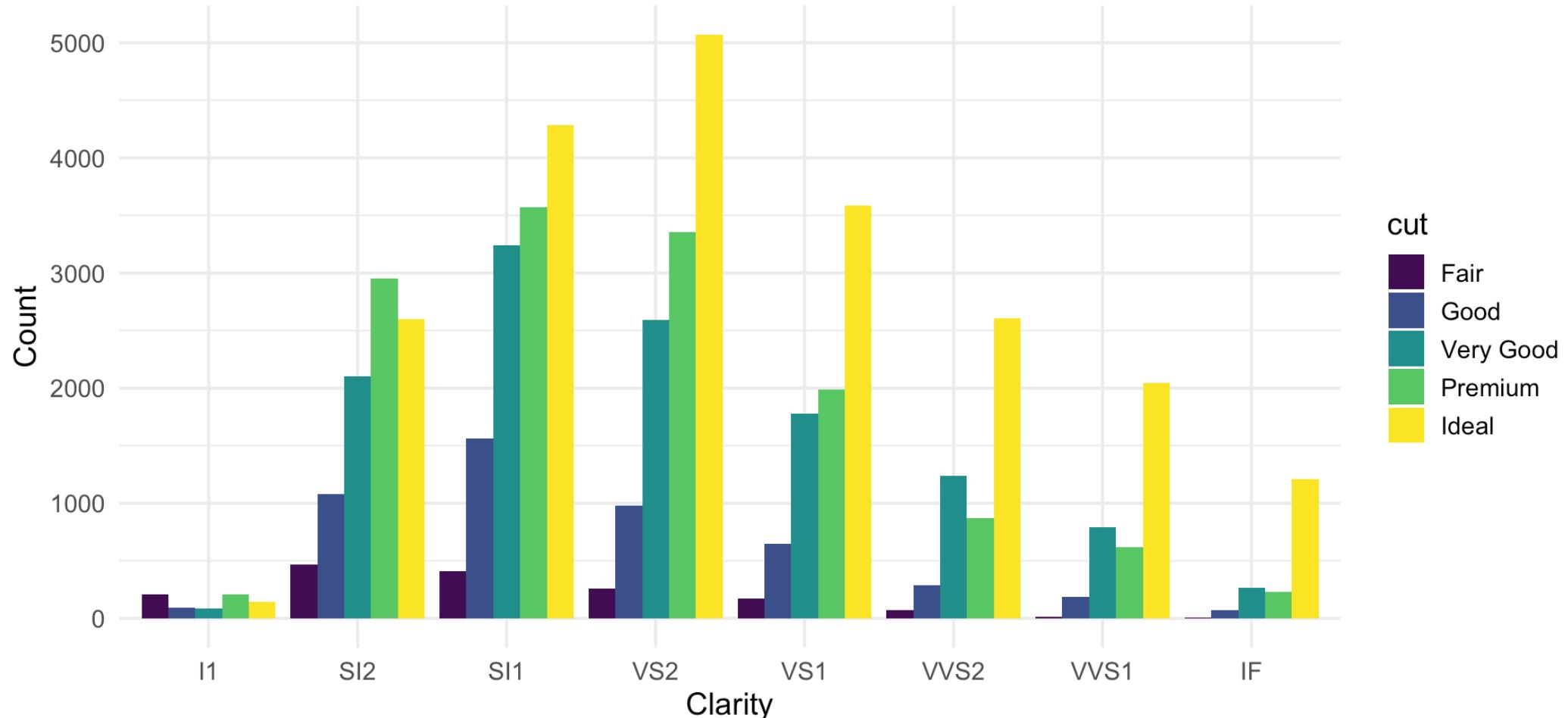
# Use law of closure to group similar data

Ozone vs. Temperature (May–July)

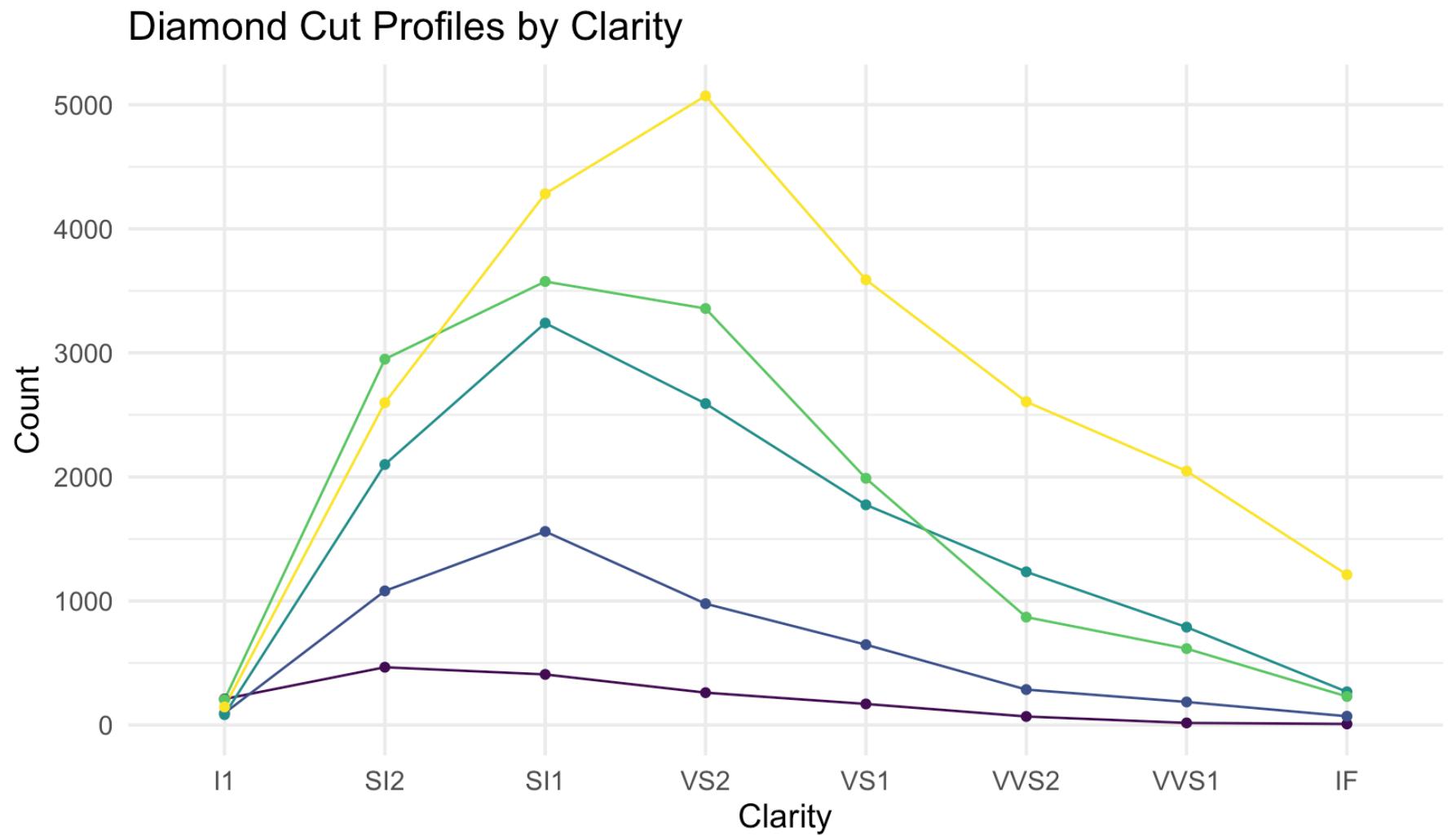


# Law of proximity: we see elements near each other as part of the same object

Dodged Bar Graph of Diamond Cut by Clarity



# Still worse than parallel coordinate plot



# Cleveland's three visual operations of pattern perception

 **Detection:** *Recognizing that a geometric object encodes a physical value.*

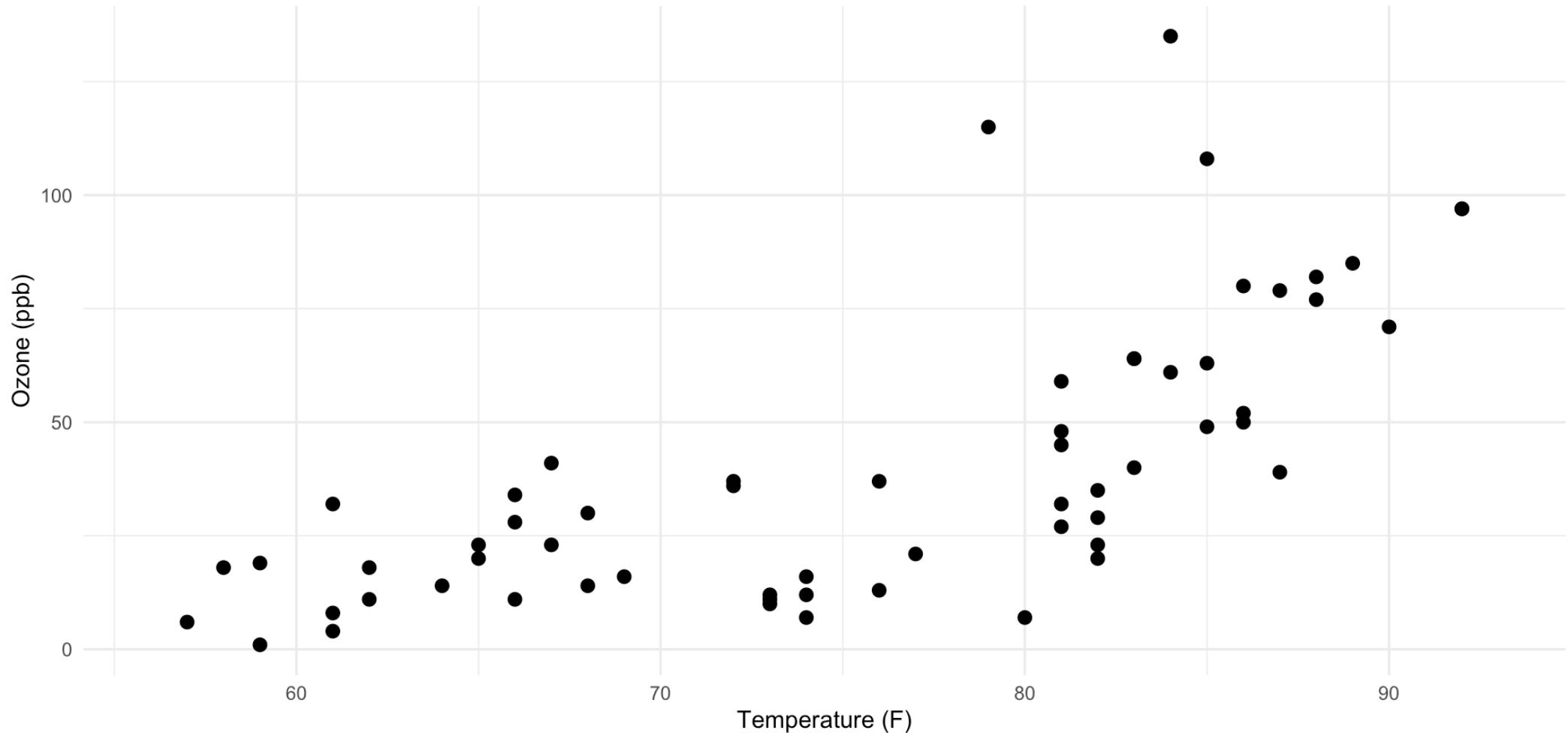
 **Assembly:** *Grouping detected graphical elements into patterns.*

 **Estimation:** *Visually assessing the relative magnitude of two or more values.*



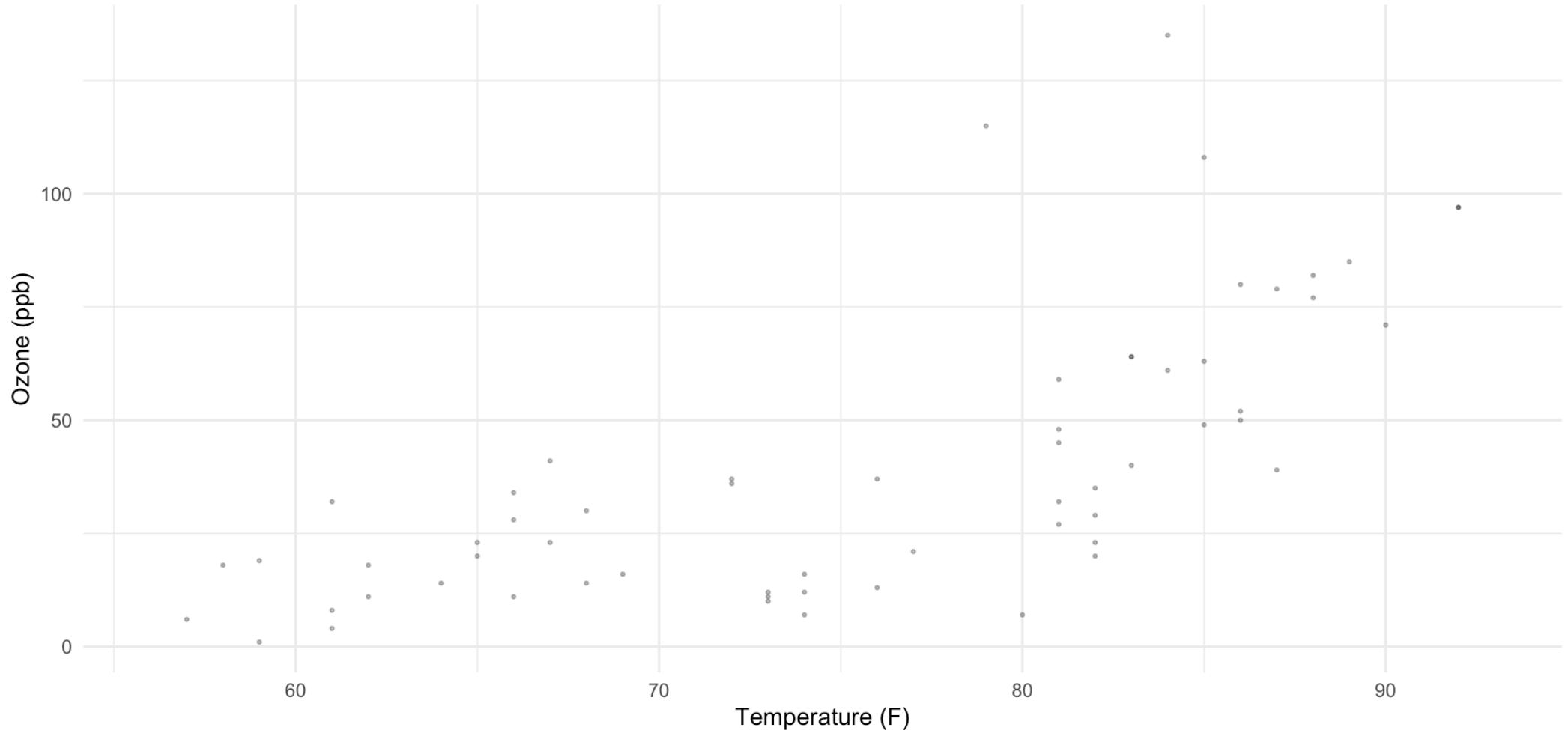
# Detection should be trivial, don't make it hard

Ozone vs. Temperature (May–July)

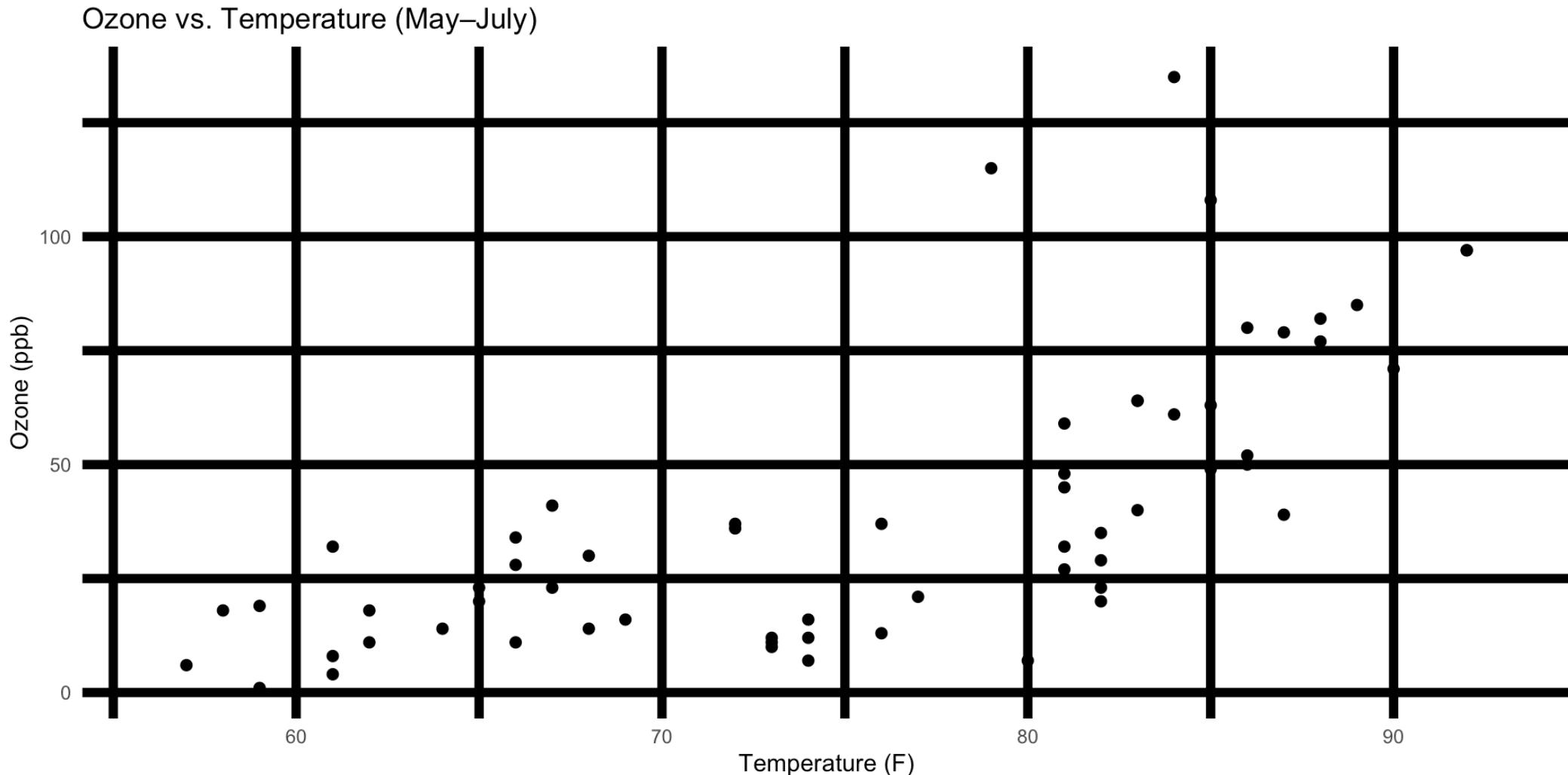


# Detection should be trivial, don't make it hard

Ozone vs. Temperature (May–July)



# Detection should be trivial, don't make it hard





Take a Break  
~ *This is the end of part 1* ~

05 : 00



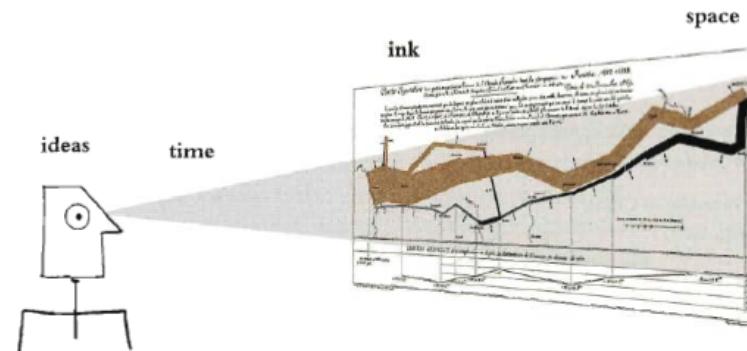
# Outline for today

- How human see data
- **Data-Ink Maximization and Graphical Redesign**
- Design considerations for different types of intended audience



# Principles of Graphical Excellence

- Graphical excellence is the well-designed presentation of interesting data - a matter of *substance*, of *statistics*, and of *design*.
- Graphical excellence consists of complex ideas communicated with clarity, precision, and efficiency.
- Graphical excellence is that which gives the viewer the greatest number of ideas in the shortest time with the least ink in the smallest space.

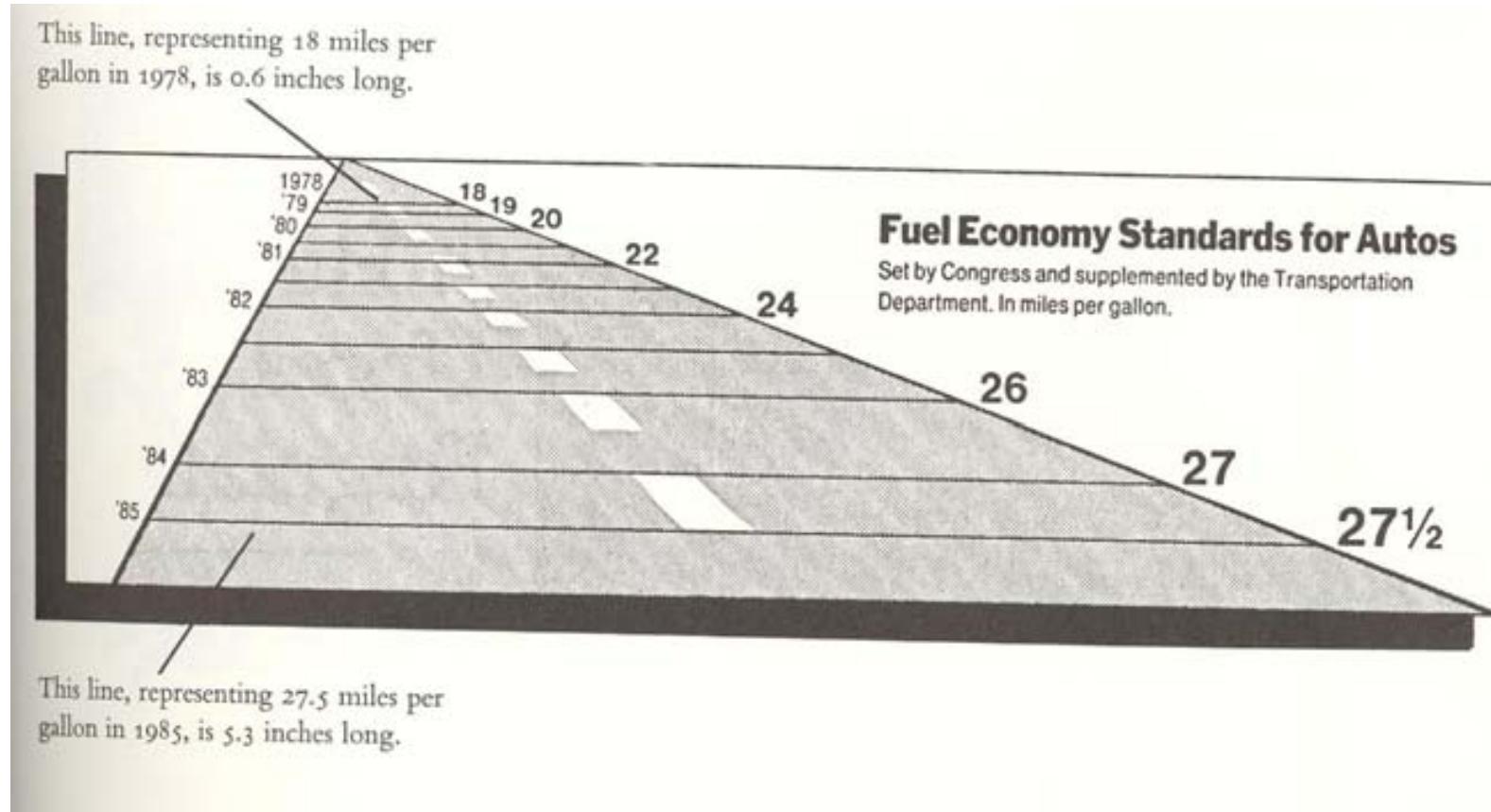


- Graphical excellence is nearly always multivariate.
- Graphical excellence requires telling the truth about the data.



# Lie factor

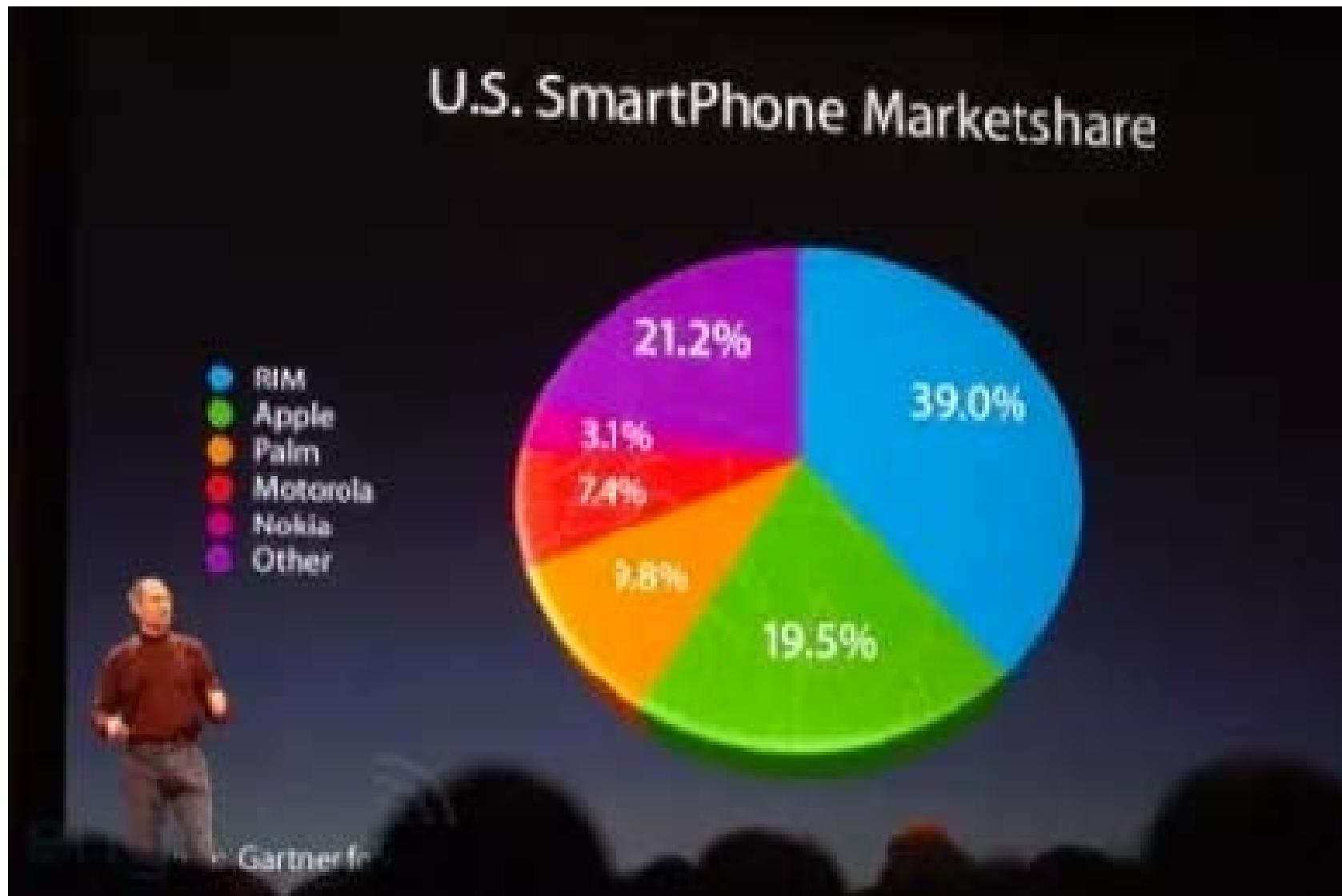
$$\text{Lie Factor} = \frac{\text{size of effect shown in graphic}}{\text{size of effect in data}}$$



Can you calculate the lie factor in this graph?



# Why are 3D graphs bad?

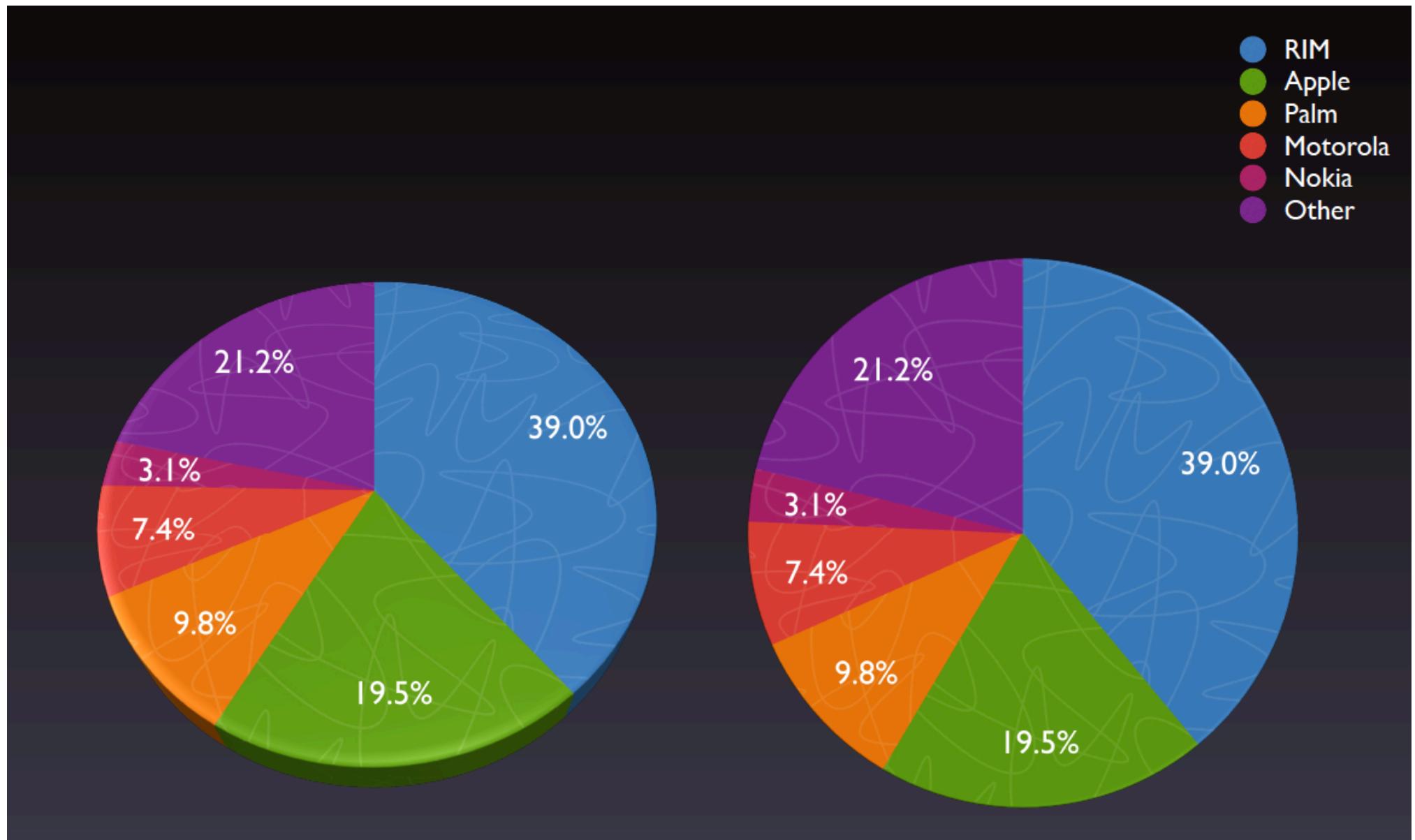


Source: [the Guardian](#), 2008

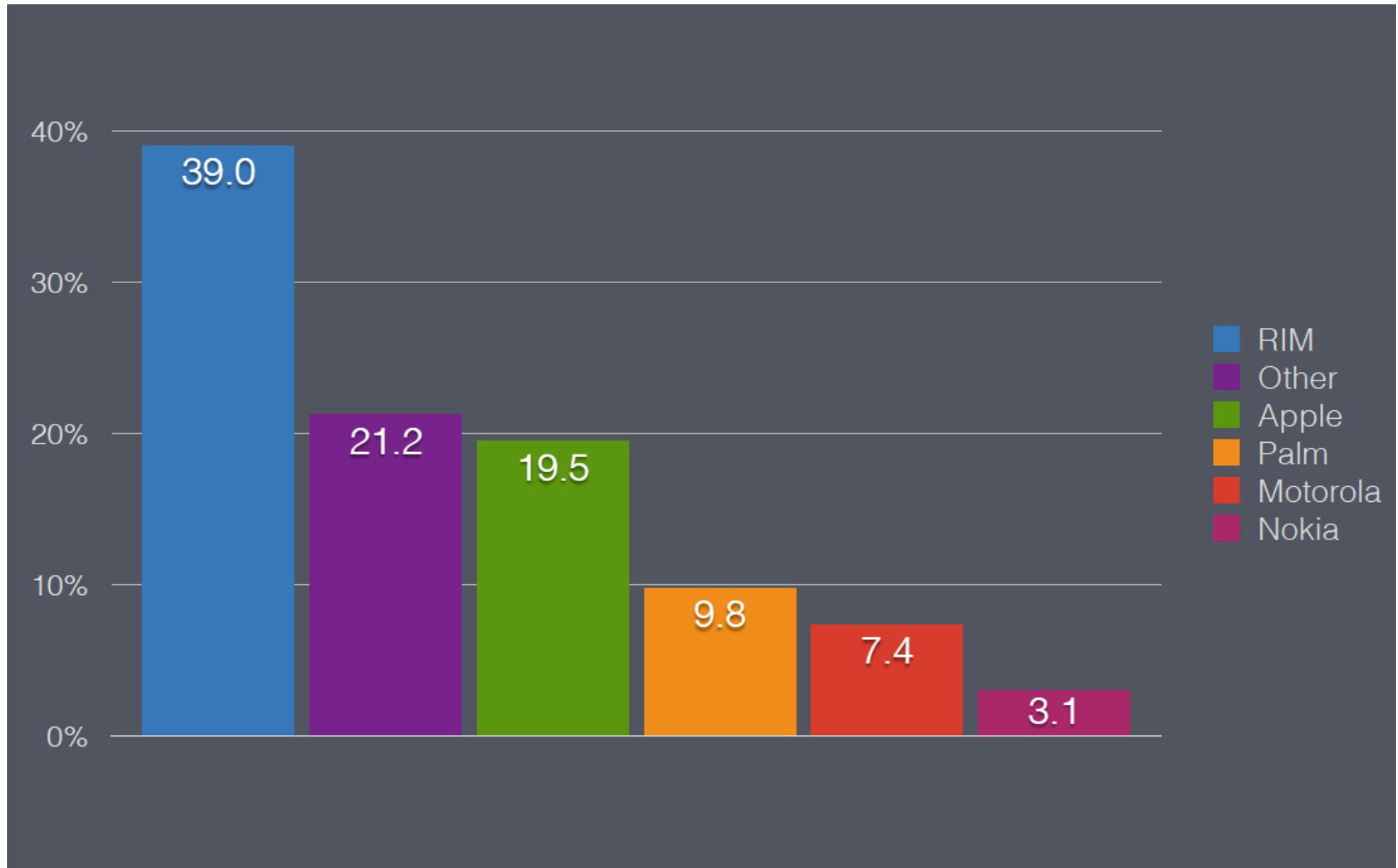
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# How should the data be plotted?



# Or even better

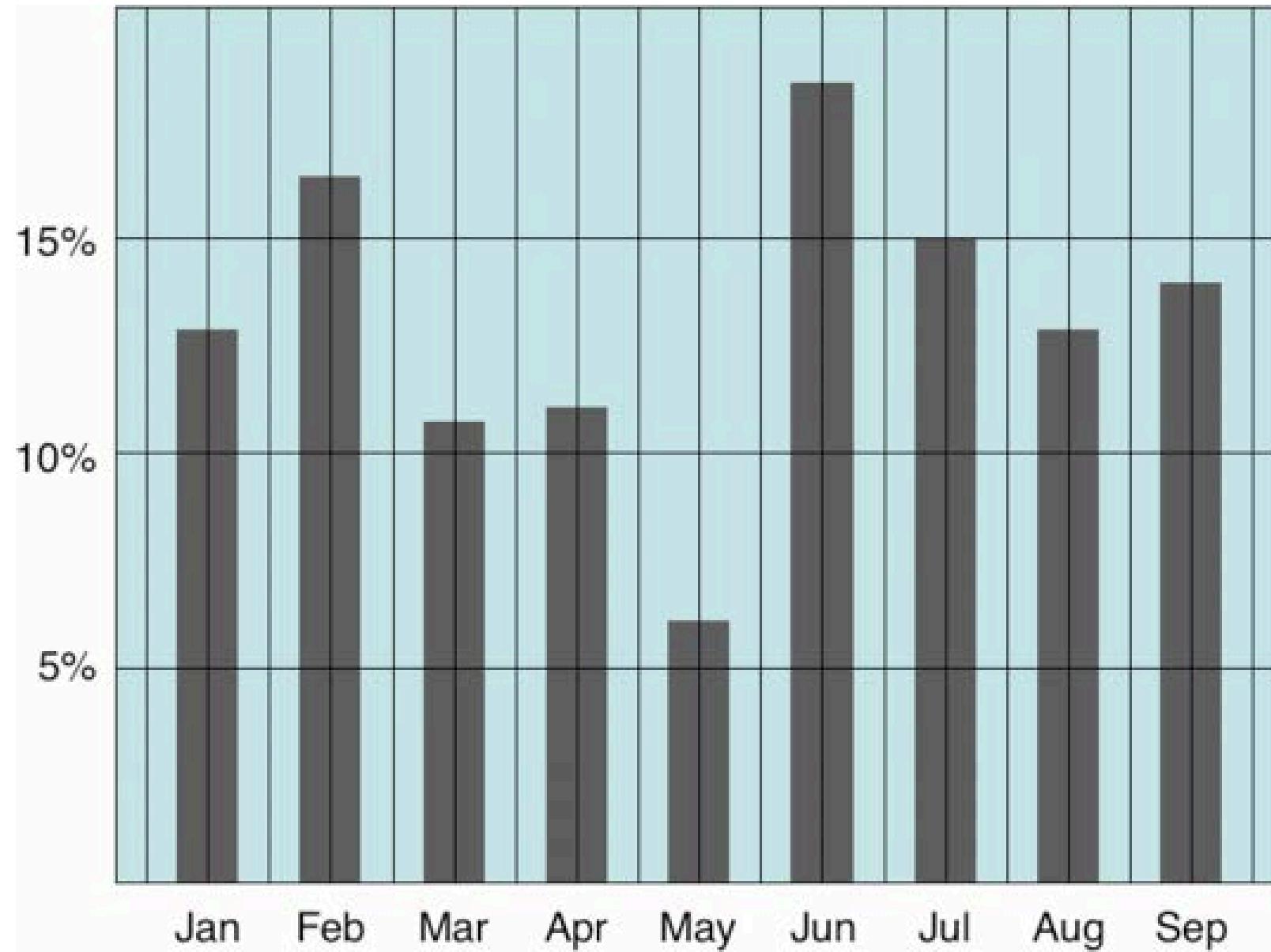


# Maximize Data-Ink Ratio

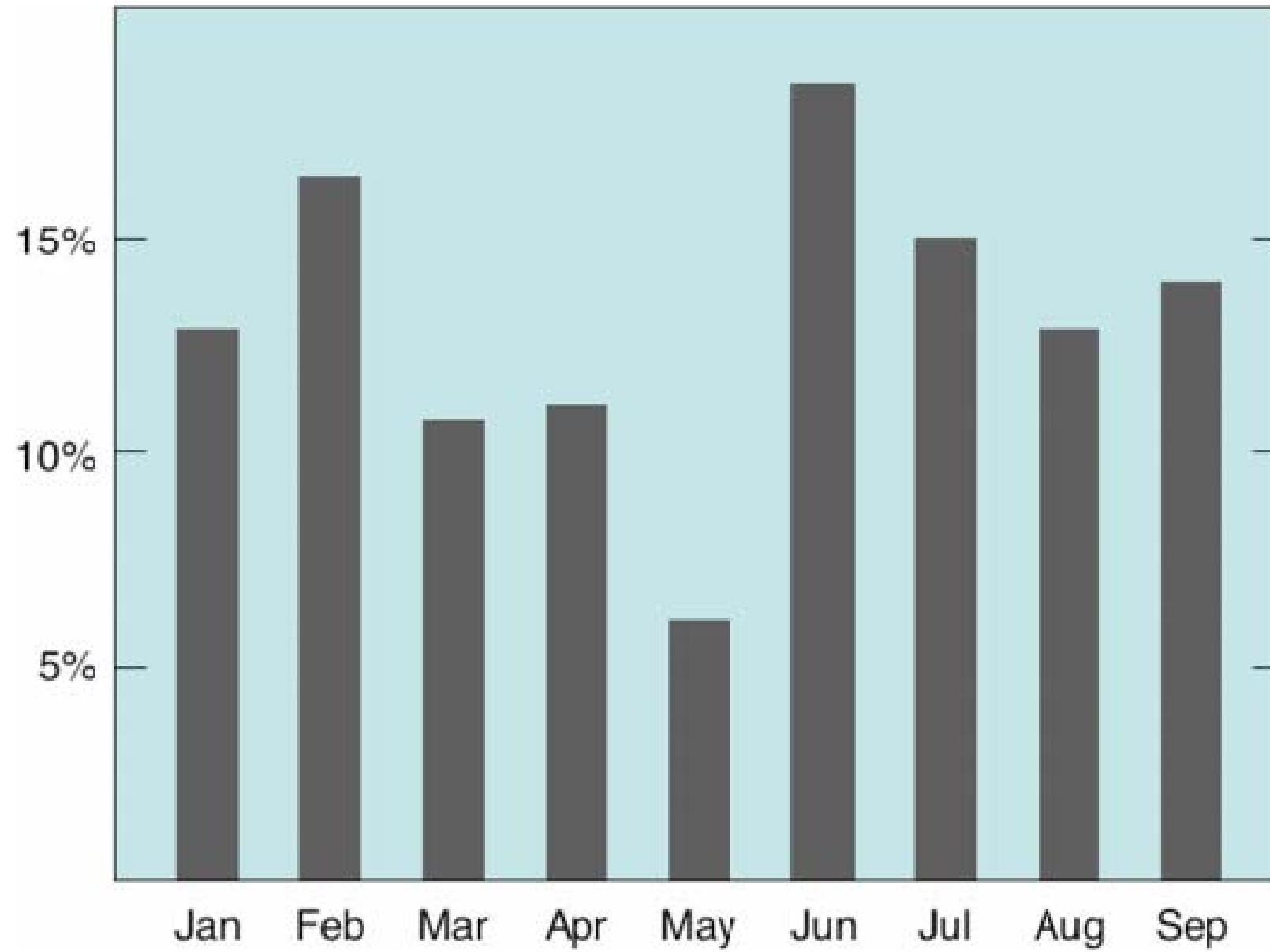
Data-Ink Ratio =  $\frac{\text{Data ink}}{\text{Total ink used in graphic}}$   
= proportion of a graphic's ink devoted to the  
non-redundant display of data-information  
=  $1 - \frac{\text{Redundant ink}}{\text{Total ink used in graphic}}$



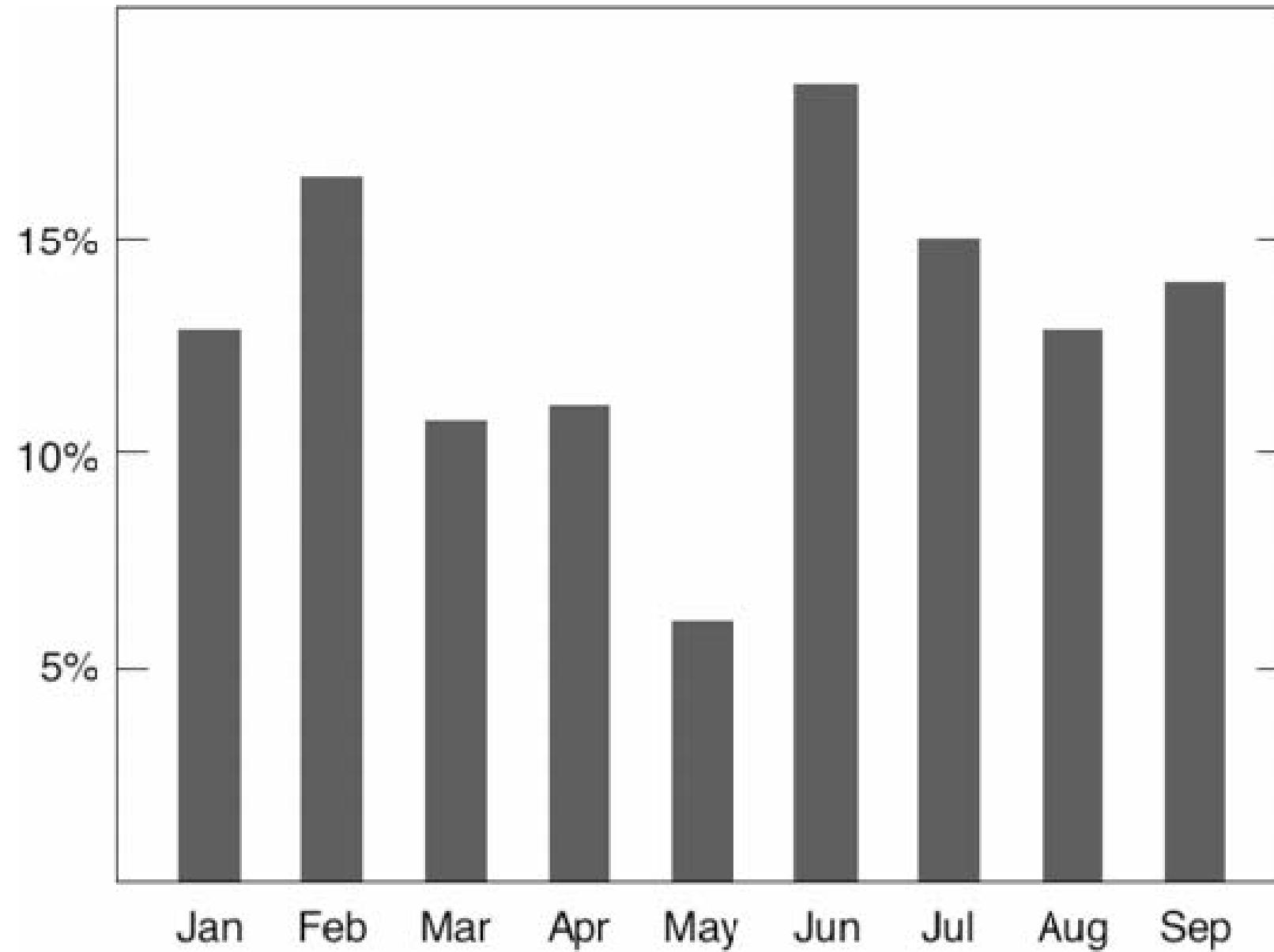
# Avoid junk chart



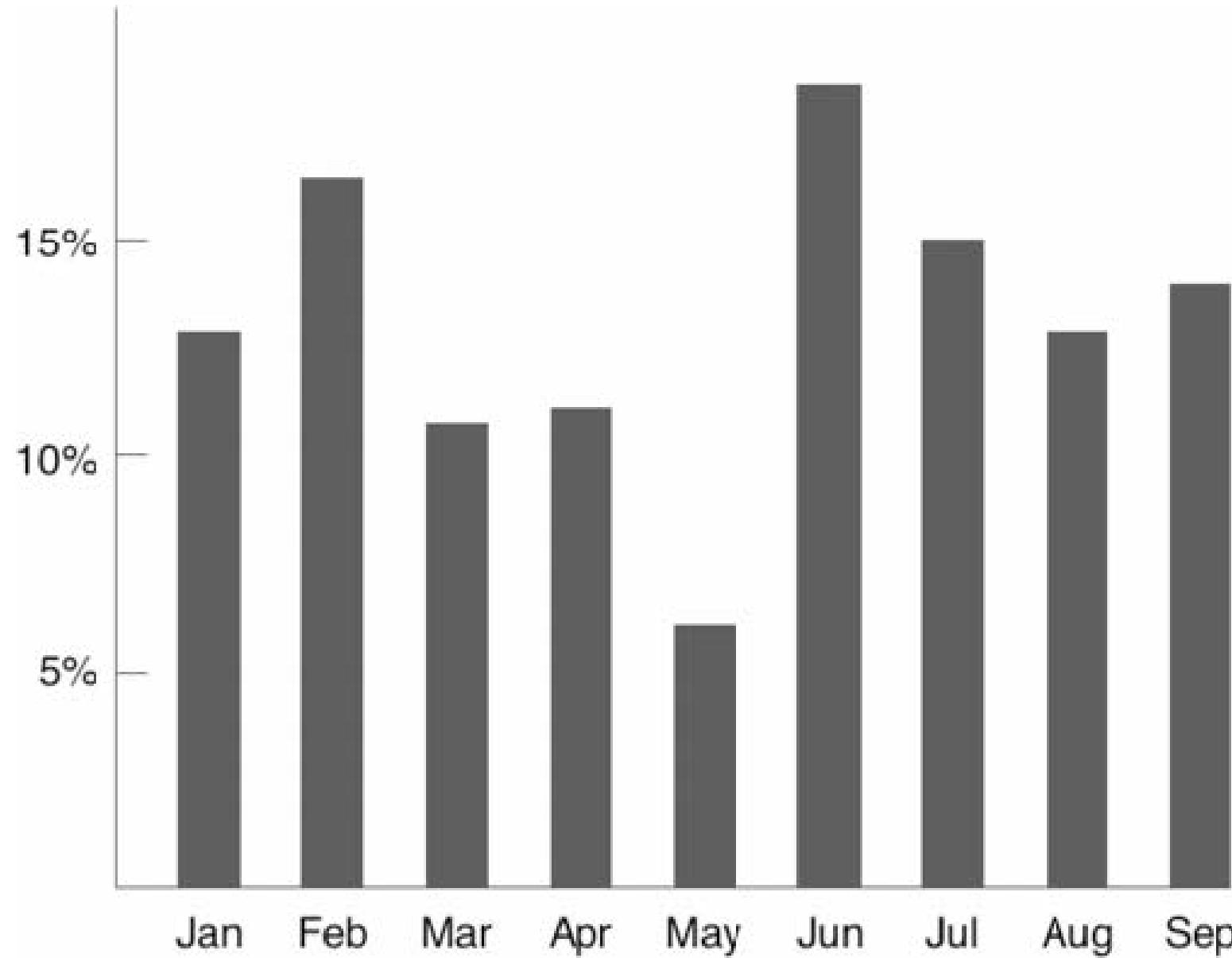
# Avoid junk chart



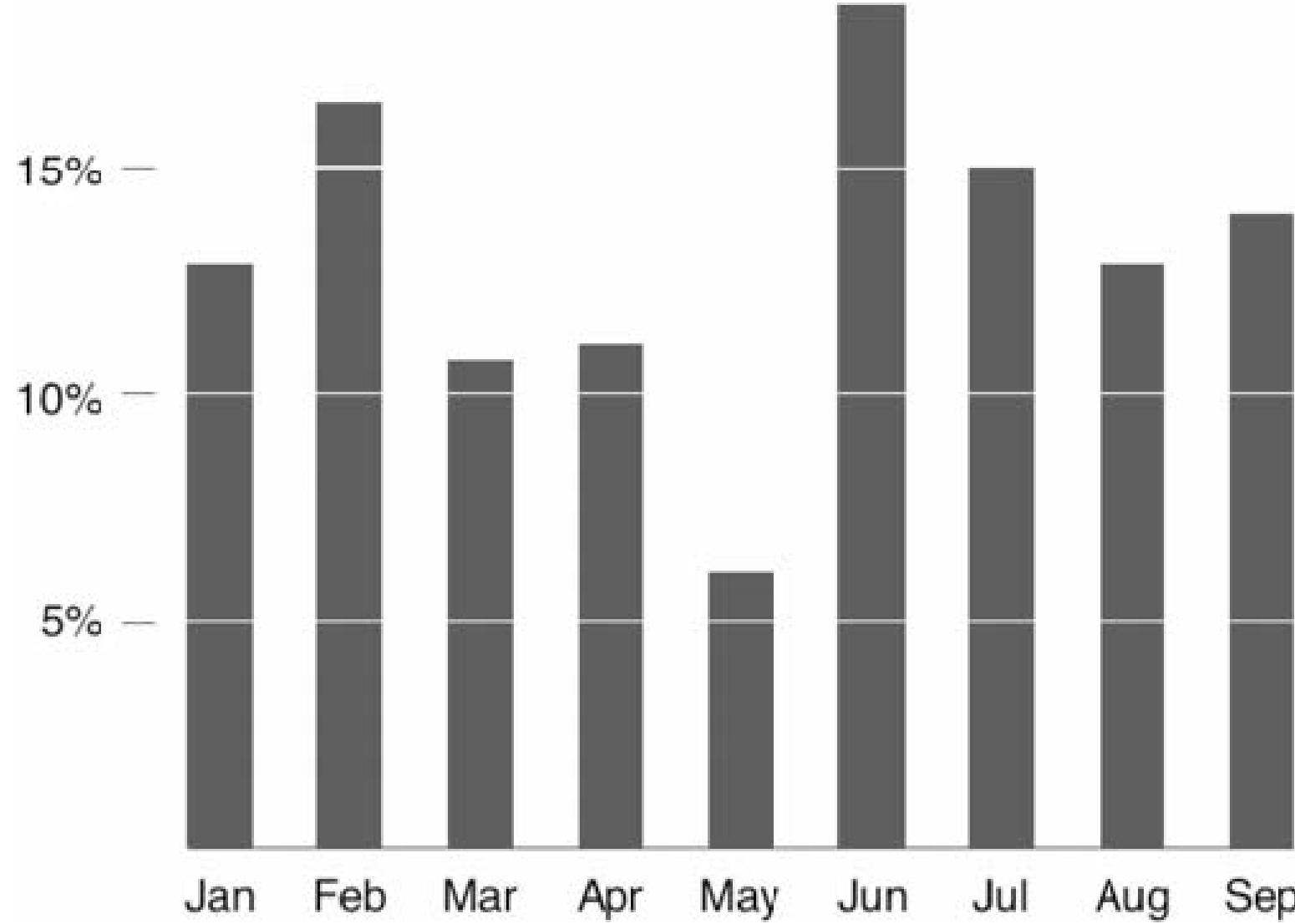
# Avoid junk chart



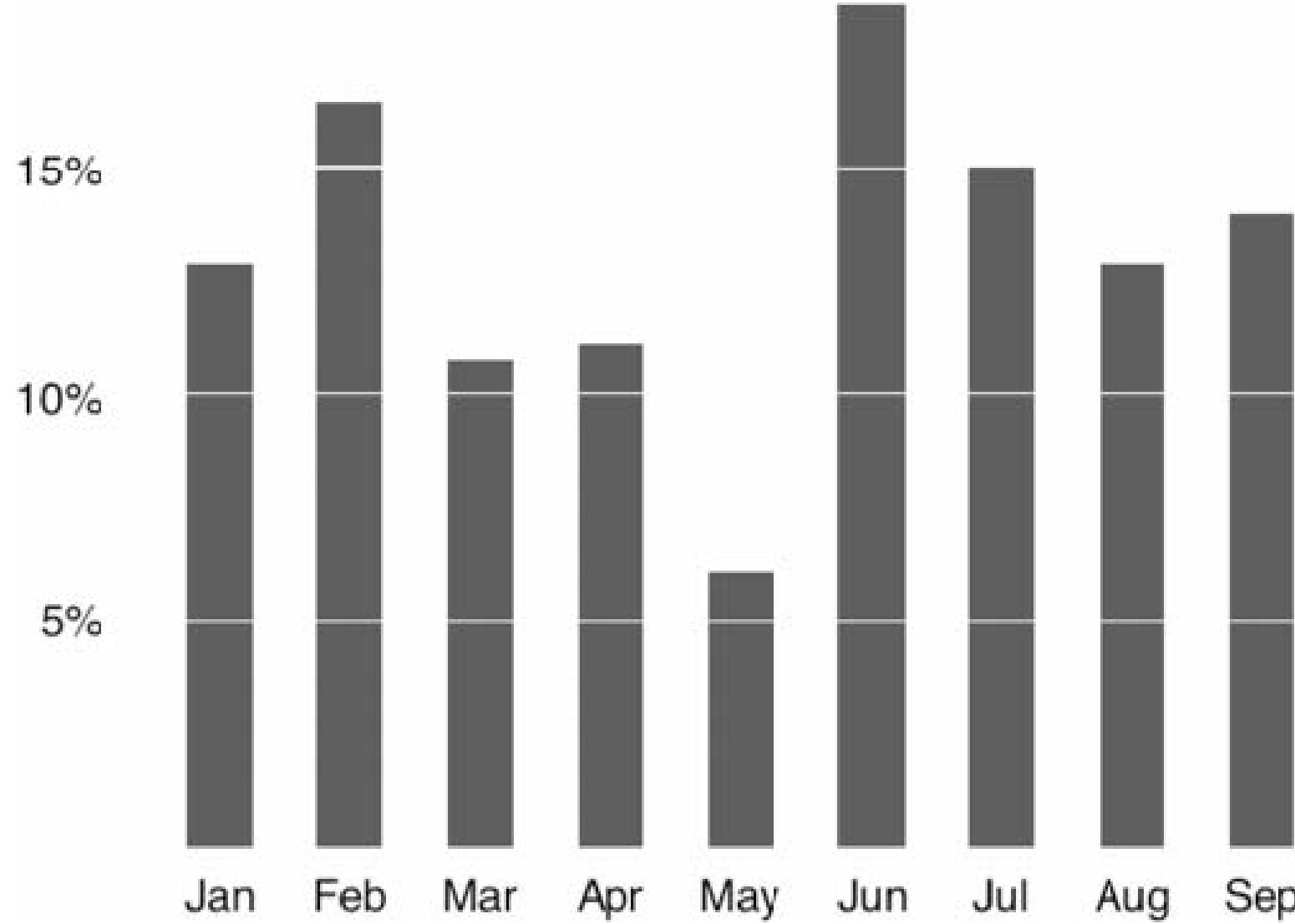
# Avoid junk chart



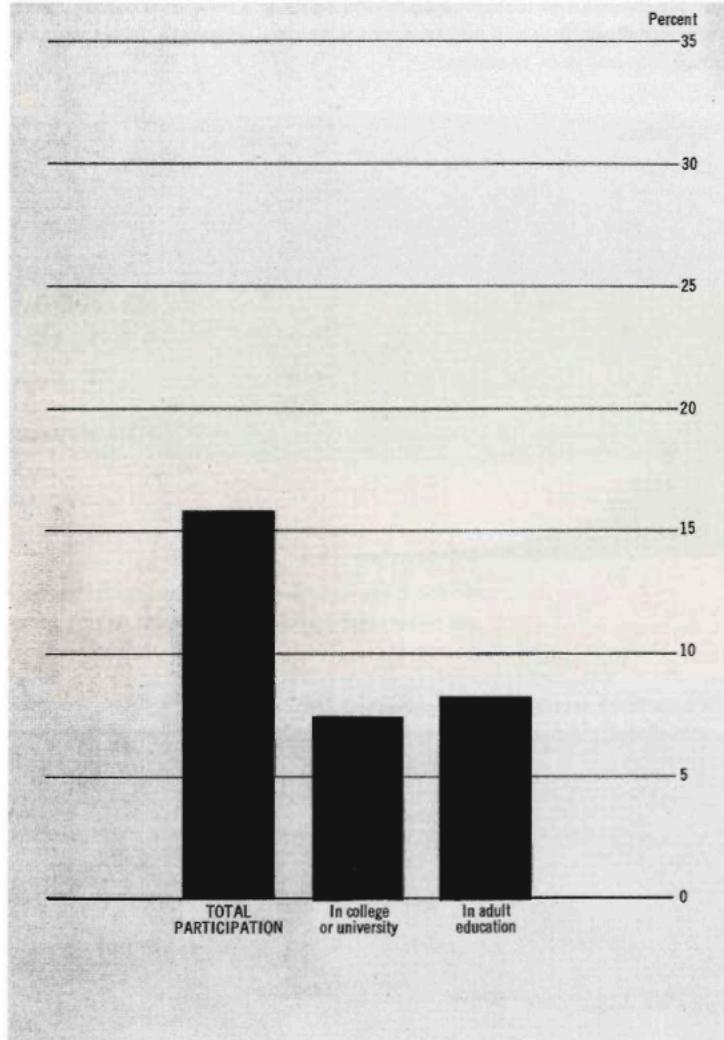
# Avoid junk chart



# Avoid junk chart



# Data density in graphical practice



data density of a graphic =  $\frac{\text{number of entries in data matrix}}{\text{area of data graphic}}$

data density =  $\frac{2 \text{ data points}}{\text{graph covers } 26.5 \text{ square inch}}$   
= 0.15 numbers per square inch

Office of Management and Budget

*Social Indicators, 1973*

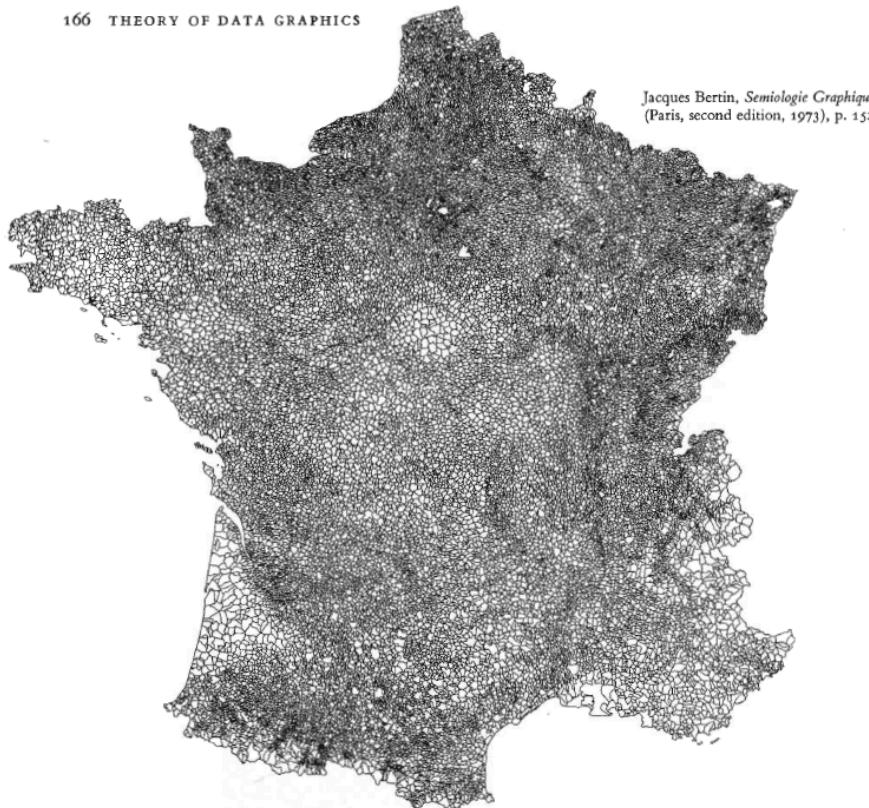
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# Data density in graphical practice

166 THEORY OF DATA GRAPHICS



Jacques Bertin, *Semiologie Graphique*  
(Paris, second edition, 1973), p. 152.

$$\text{data density of a graphic} = \frac{\text{number of entries in data graphic}}{\text{area of data graphic}}$$

$$\begin{aligned}\text{data density} &= \frac{240,000 \text{ data points}}{\text{graph covers } 27 \text{ square inch}} \\ &= 9,000 \text{ numbers per square inch}\end{aligned}$$

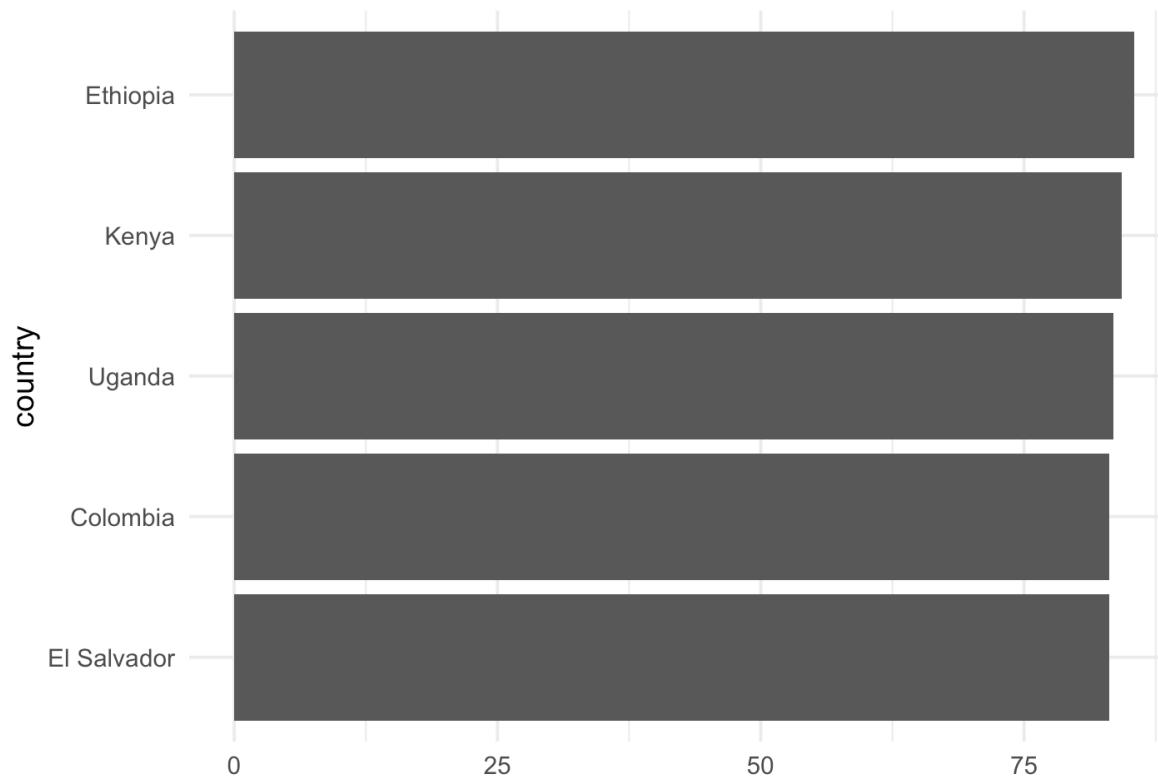
Jacques Bertin, *Semiologie Graphique*, 1973



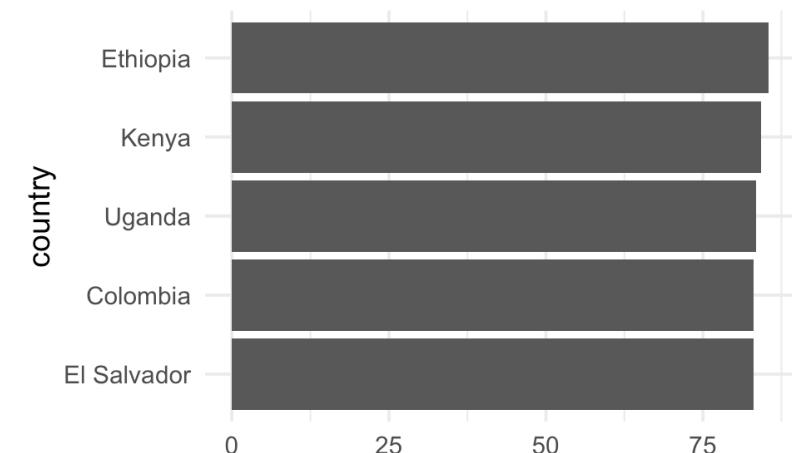
# How to create high-information graphics design?

Graphics can be shrunk way down

Default size



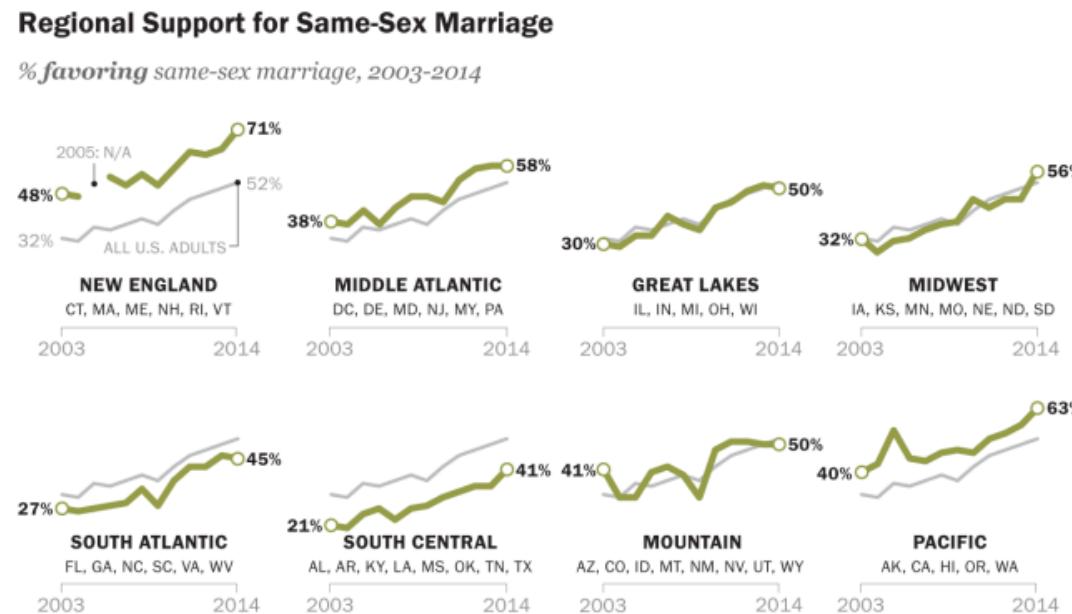
Appropriate size



# Small Multiples

“Small multiples resemble the frames of a movie: a series of graphics, showing the same combination of variables, indexed by changes in another variable.”

Tufte, E. R. (1983). *The Visual Display of Quantitative Information*. Cheshire, CT: Graphics Press.



Note: Regional breakdowns are based on the U.S. Census regions and divisions, with three exceptions. Maryland, Delaware and D.C. are grouped in the mid-Atlantic with New York, New Jersey and Pennsylvania, instead of in the South Atlantic. The census divisions of East South Central and West South Central are combined into a single South Central designation.

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Pew Research Center

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# Well-designed small multiples are

- inevitably comparative
- deftly multivariate
- shrunken, high-density graphics
- usually based on a large data matrix
- draw almost entirely with data-ink
- efficient in interpretation
- often narrative in content, showing shifts in the relationship between variables as the index variable changes (thereby revealing interaction or multiplicative effects)



# Outline for today

- How human see data
- Data-Ink Maximization and Graphical Redesign
- **Design considerations for different types of intended audience**



# Audience dimensions

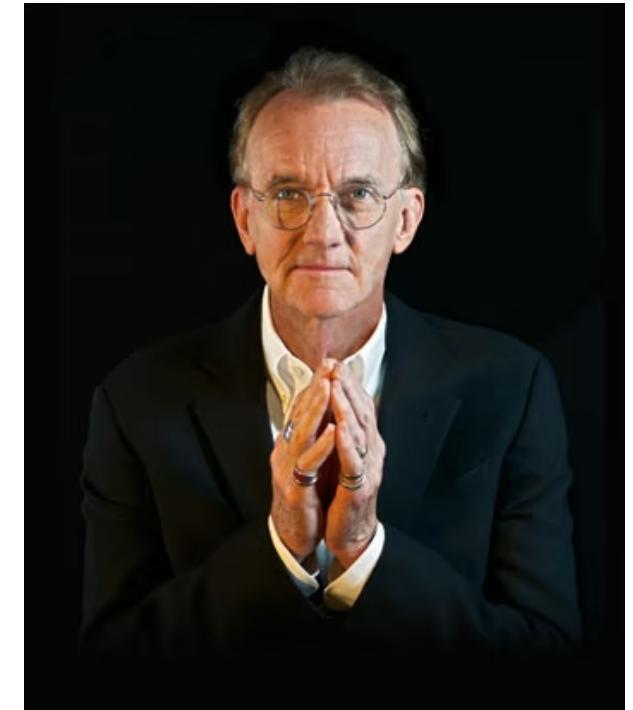
Audience may vary by:

- **Domain knowledge**: the field of study
- **Statistical literacy**: the level of knowledge
- **Time constraints**: the time available to read the data
- **Cognitive load**: the ability to process large amount of information
- **Expectations for interactivity or aesthetics**



# Tufte's design principles

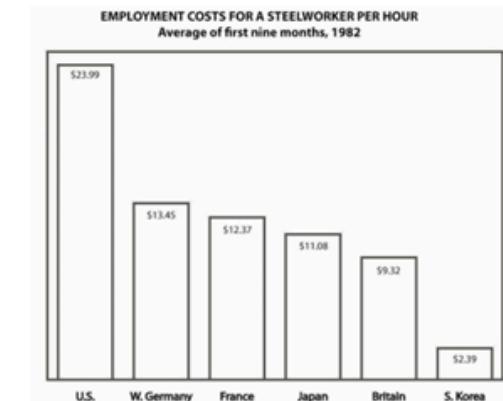
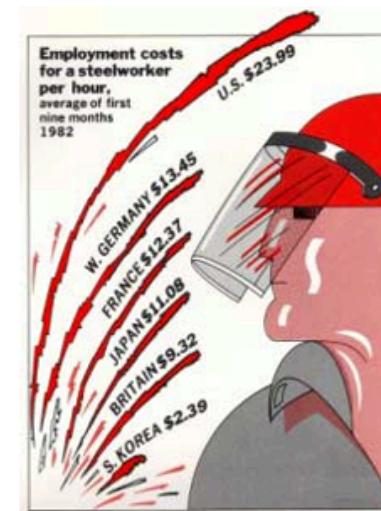
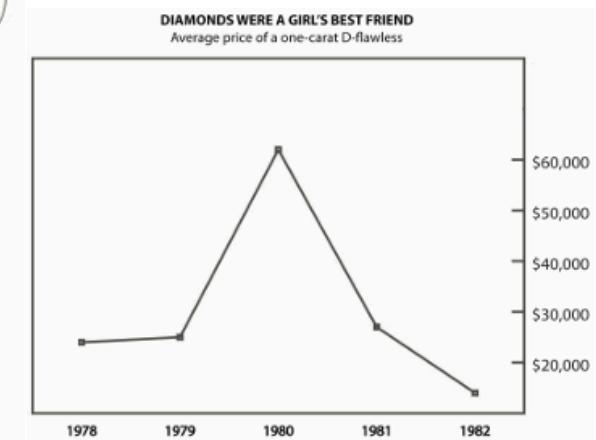
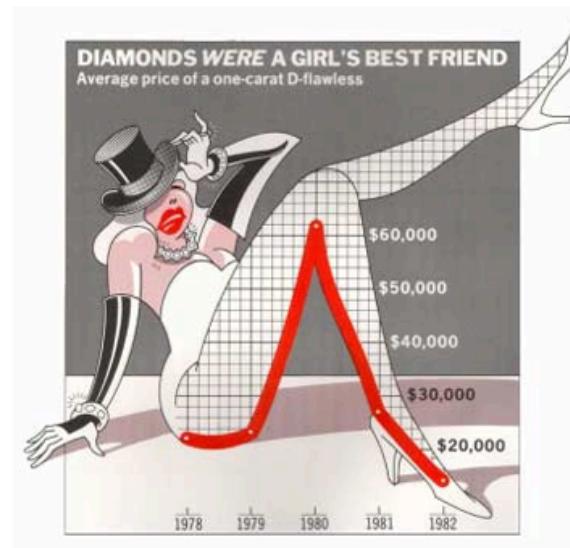
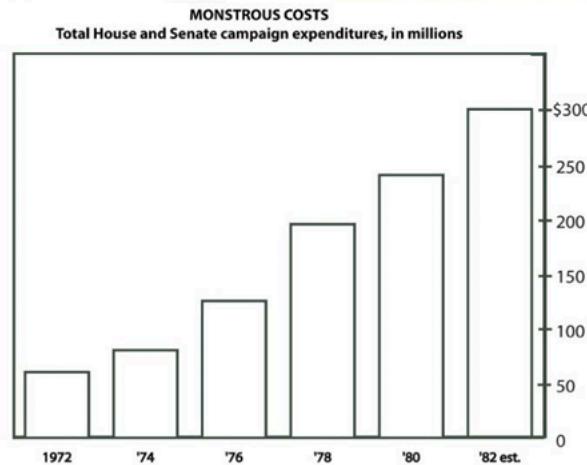
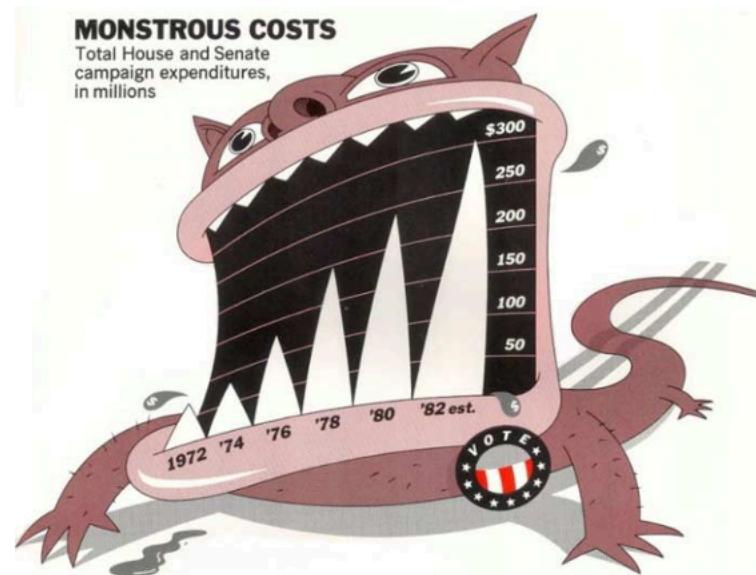
- Graphical integrity
- The Lie Factor
- Maximize data-ink ratio
- Avoid chart junk



Most useful for analytical or technical audience, e.g. scientists, engineers, and data analysts. Less useful for the general public or media campaigns.



# Useful junk



## In-Class Activity:

Choose one of the three visualizations and answer:

- What message is this chart trying to convey?
- How do the visuals help (or hurt) comprehension?
- If you removed the embellishments, what would be lost or gained?

05:00



# Data accessibility for individuals with intellectual or developmental disabilities



# Data accessibility for individuals with color blindness

Color blindness affects approximately 1 in 12 men and 1 in 200 women. To ensure your visualizations remain accessible:

- **Avoid red-green or red-brown combinations**
- **Use colorblind-friendly palettes**, such as `viridis`, `Okabe-Ito`, or `Color Universal Design (CUD)`
- **Add texture, shape, or direct labels** to differentiate groups beyond color
- **Test your charts** with tools like `colorblindr`
- **Use contrast checkers** to ensure sufficient visual separation

Designing with color blindness in mind improves clarity for everyone.



# End-of-Class Survey

 Fill out the end-of-class survey

~ *This is the end of Lecture 2* ~

