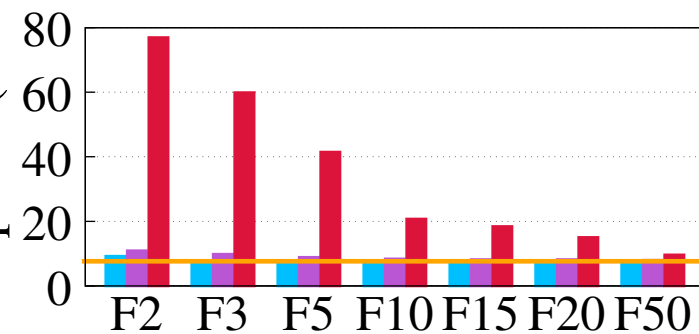


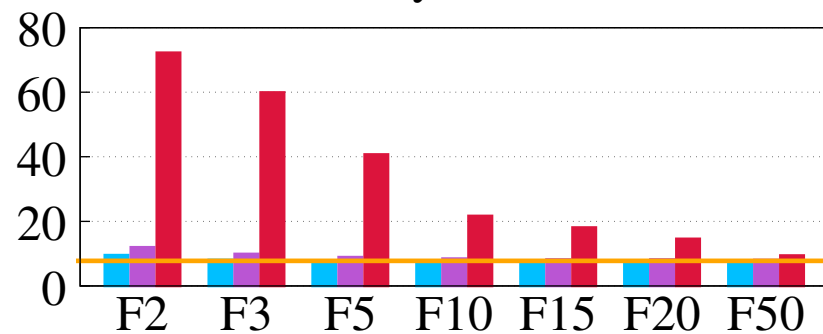
Memory Con-

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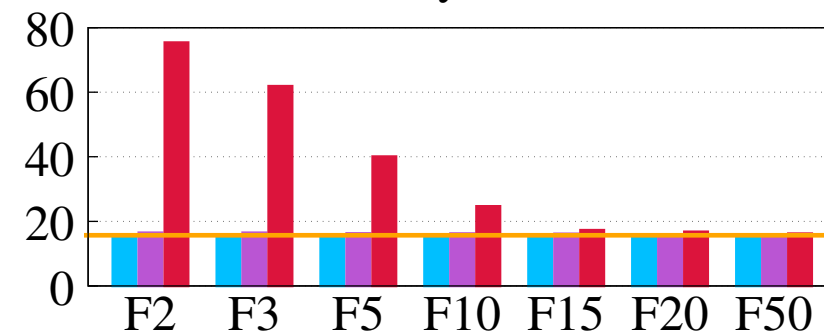
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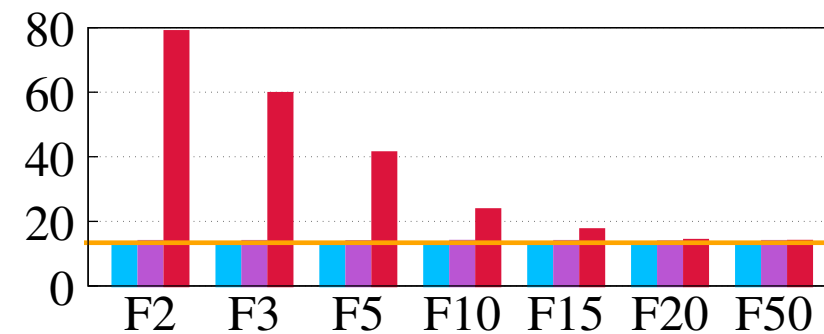
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bodytrack



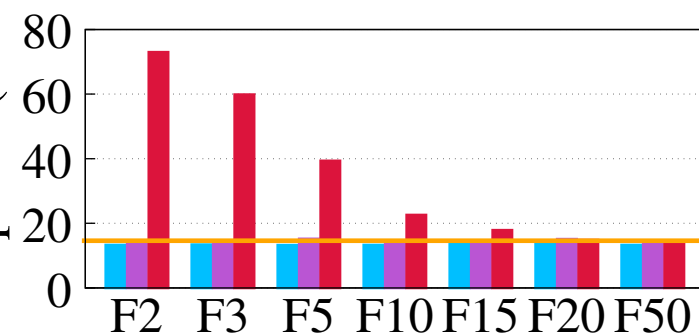
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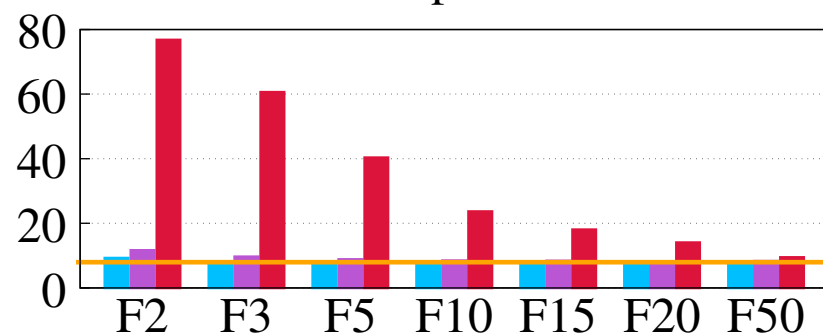
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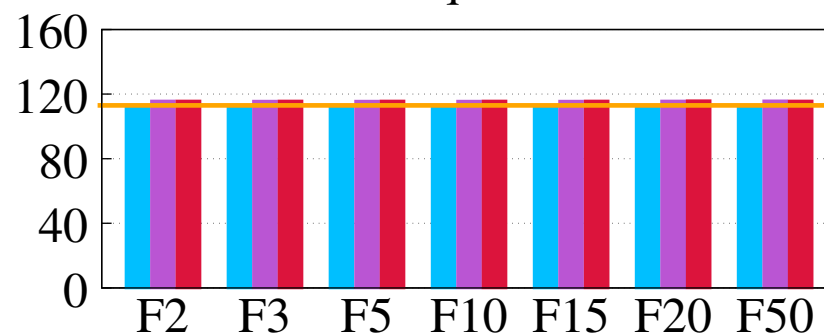
x264



swaptions



freqmine



dedup

