# Exploiting preprocessing to break $\mathcal{MQ}$ system parameters

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# Quantum computers and cryptography

The well-known dangers of quantum computers fit into the two standard camps of algorithmic cryptanalysis.

- Quantum computers provide an exponential speedup for currently used public-key cryptosystems via Shor's algorithms for the factoring and discrete-log problems.
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- Quantum computers provide a square-root speedup in query-complexity for brute force search methods.
- Impact: when search is thought to be the best approach to solving a problem, such as for breaking AES, we double the size of the key. 128-bit security becomes 64-bit security, and so forth...

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↑ T**his pape**:

#### **Overview**

The MQ-hardness assumption

Quantum computing 101

Quantum search and cost

Quantum circuits and the  $\mathcal{M}\mathcal{Q}$  evaluation oracle

Our adaptation

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The MQ-hardness assumption

# One of many candidates

Many post-quantum hardness assumptions we could choose instead of factoring or the discrete-log problem.

- · Lattice problems
- · Hashing problems
- · Isogenies on supersingular curves
- · Code-based cryptography
- · Hardness of solving systems of equations over finite fields.

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#### The hard problem

#### **Definition (The Multivariate Quadratic (** $\mathcal{MQ}$ **) problem)**

Let  $p^{(1)},\ldots,p^{(m)}\in\mathbb{F}_q[x_1,\ldots,x_n]$ , where  $\mathbb{F}_q$  is a finite field of size q and each  $p^{(i)}$  is of degree two.

The Multivariate Quadratic ( $\mathcal{MQ}$ ) problem is to find an  $\bar{x}=(x_1,\ldots,x_n)$  with  $x_i\in\mathbb{F}_q$  such that  $p^{(i)}(\bar{x})=0$  for  $i=1,\ldots,m$ .

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$$\mathcal{P}: \mathbb{F}_q^n \longrightarrow \mathbb{F}_q^m, \tag{1}$$

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but such an approach ignores structure in the problem.

We'll be looking only at the q=2 (binary  $\mathcal{MQ}$ ) case from here on.

#### Why is it important?

For our purposes: Hidden Field Equations (HFE) cryptosystems.

Interesting topic — but too little time in this talk.

Target for cryptanalysis: The Gui  $\mathcal{M}\mathcal{Q}$  signature scheme.

Public-key of a  $\mathrm{Gui}(n,D,a,v,k)~\mathcal{MQ}$  signature scheme is the  $\mathcal{MQ}$  map

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Too little time to detail the workings of Gui, but:

- Signing a message  $\equiv$  inverting  $\mathcal{P}$  a total of k times.
- - Easy to invert if we know structure of  $\mathcal{P} = L_2 \circ \Phi^{-1} \circ \mathcal{F} \circ \Phi \circ L_1$ .
  - $\mathcal{F} \in \mathbb{E}[X]$  where  $[\mathbb{E} : \mathbb{F}_2] = n$  and degree( $\mathcal{F}$ ) = D.
  - Easier to solve using Gröbner/XL techniques than random  $\mathcal{MQ}$ .
    - Search based methods do not exploit this structure.

# Classical / quantum methods for solving the $\mathcal{M}\mathcal{Q}$ problem.

#### Leading classical methods

- · Exhaustive search methods.
- · BooleanSolve.
- Gröbner bases techniques:  $XL/F_4/F_5$ .

#### Leading quantum methods

- Quantum search for small parameter sizes.
- QuantumBooleanSolve (BooleanSolve/Grover hybrid).
- GroverXL (XL/Grover hybrid).

Quantum computing 101

# Multiple layers of abstraction for quantum computing

#### Quantum overload

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- Abstract unitary operators on a Hilbert space
- Logical quantum circuit level
- · Fault-tolerant level
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Unitary operators — how we describe algorithms.

Quantum circuits — how we implement unitary operators.

An n-qubit quantum state can be written in the computational basis as

$$|\psi\rangle = \sum_{x \in \{0,1\}^n} \alpha_x \, |x\rangle \qquad \quad \text{where } \alpha_x \in \mathbb{C} \quad \text{and } \sum_{x \in \{0,1\}^n} |\alpha_x|^2 = 1.$$

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Quantum algorithm design: evolving an initial quantum state to one whose amplitudes which encode useful information are amplified.

#### Quantum states and quantum gates I

Quantum states can be viewed as vectors of coefficients.

$$|\psi\rangle = \alpha_{00} |00\rangle + \alpha_{01} |01\rangle + \alpha_{10} |10\rangle + \alpha_{11} |11\rangle = \begin{bmatrix} \alpha_{00} \\ \alpha_{01} \\ \alpha_{10} \\ \alpha_{11} \end{bmatrix}$$
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Processes which evolve one quantum state to another in a period of continuous time are *unitary operators* acting upon these vectors.

$$U\ket{\psi_{t_0}}=\ket{\psi_{t_1}}$$
 where  $U^\dagger U=UU^\dagger=I$  (4)

Note:  $U^{\dagger} = (U^T)^*$  — the conjugate transpose.

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This connection to linear algebra both simplifies and complicates the implementation of Grover's algorithm.

#### Quantum states and quantum gates III

A key component of Grover is the concept of the *quantum oracle*, a unitary operator defined by a boolean function  $F: \{0,1\}^n \longrightarrow \{0,1\}$ .

$$F(x) = \begin{cases} 1 & \text{if } x \text{ is a target} \\ 0 & \text{otherwise} \end{cases} \qquad S_F \left| x \right> = \begin{cases} -\left| x \right> & \text{if } F(x) = 1 \\ \left| x \right> & \text{if } F(x) = 0 \end{cases} \tag{5}$$

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Linearity of unitary operators reduces the design of quantum oracles to the problem of implementing a circuit that is correct on bitstrings

$$S_F \sum_{x \in \{0,1\}^n} \alpha_x |x\rangle = \sum_{x \in \{0,1\}^n} \alpha_x S_F |x\rangle$$
 (6)

# Quantum states and quantum gates IV

A unitary operator implementing  $F:\{0,1\}^n\longrightarrow\{0,1\}$  on bitstrings is enough to realise  $S_F$ .

Say we have the unitary  $U_F$ 

$$U_F |x\rangle |y\rangle \mapsto |x\rangle |y \oplus F(x)\rangle$$
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then replacing y with the state (where H is the Hadamard gate)

$$H|1\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}} \tag{8}$$

gives us

$$U_F |x\rangle \left(\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right) \mapsto |x\rangle \left(\frac{|0 \oplus F(x)\rangle - |1 \oplus F(x)\rangle}{\sqrt{2}}\right) = (-1)^{F(x)} |x\rangle \left(\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right).$$

# Unitary operators for boolean circuits

Recall the universal gate set for boolean circuits:  $\{\land, \neg, \oplus\}$ .

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$$X|x\rangle \mapsto |x \oplus 1\rangle$$

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$$CNOT |x\rangle |y\rangle \mapsto |x\rangle |x \oplus y\rangle$$

Toffoli 
$$|x\rangle |y\rangle |z\rangle \mapsto |x\rangle |y\rangle |z \oplus (x \wedge y)\rangle$$

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$$= |1\rangle |1\rangle |0\rangle$$

#### Reversibility

Implementations of boolean circuits are required to be *reversible* because of the unitary condition

$$U^{\dagger}U = UU^{\dagger} = I. \tag{12}$$

Impact: all boolean circuits must implement permutations.

Use of ancillae qubits is crucial for efficient realisation.

## Quantum search and cost

Consider the boolean function F with a domain of size  $N=2^n$ 

 $F: \{0,1\}^n \longrightarrow \{0,1\}$ 

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- Given a classical circuit implementing  $F \colon \mathcal{O}\left(\frac{N}{M}\right)$  queries by exhaustive search.
- Given a quantum circuit implementing  $F:\mathcal{O}\left(\sqrt{\frac{N}{M}}\right)$  queries by Grover's algorithm.

Let  $F: \{0,1\}^n \longrightarrow \{0,1\}$ ,  $N=2^n$  and  $M=|F^{-1}(1)|$ .

Given the unitary operators acting on on n-qubits

$$S_{0}|x\rangle = \begin{cases} -|x\rangle & \text{if } |x\rangle = |0\rangle \\ |x\rangle & \text{if } |x\rangle \neq |0\rangle \end{cases} \qquad S_{F}|x\rangle = \begin{cases} -|x\rangle & \text{if } F(x) = 1 \\ |x\rangle & \text{if } F(x) = 0 \end{cases},$$

$$(14)$$

and defining the Grover iterator to be

$$G = -H^{\otimes n} S_0 H^{\otimes n} S_F \tag{15}$$

Grover's algorithm consists of the following steps.

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- 3. Compute  $|\psi_k\rangle=G^k\,|\psi_0\rangle$ , via successive applications of G.

# Let $F:\{0,1\}^n\longrightarrow\{0,1\}$ , $N=2^n$ and $M=\left|F^{-1}(1)\right|$ . Given the unitary operators acting on on n-qubits

Grover's quantum search algorithm and query complexity II

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- 3. Compute  $|\psi_k
  angle=G^k\,|\psi_0
  angle$  , via successive applications of G .
- 4. Perform a measurement in the computational basis.

If we define the normalised superpositions

$$|Good\rangle = \frac{1}{\sqrt{M}} \sum_{\substack{x \in \{0,1\}^n \\ x: F(x) = 1}} |x\rangle \quad \text{ and } \quad |Bad\rangle = \frac{1}{\sqrt{N-M}} \sum_{\substack{x \in \{0,1\}^n \\ x: F(x) = 0}} |x\rangle \quad \text{(16)}$$

and the angle  $\theta=\arcsin\left(\sqrt{\frac{M}{N}}\right)$ , then choosing  $k\in\mathbb{N}_0$  and performing steps 1-3 of Grover's algorithm leave us with the quantum state

$$|\psi_k\rangle = \sin\left((2k+1)\theta\right)|Good\rangle + \cos\left((2k+1)\theta\right)|Bad\rangle$$
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Grover's quantum search algorithm and query complexity III

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 $\sin^2\left((2k+1)\theta\right)$ (18)

and the optimal  $k \in \mathbb{N}$  is easily computed to be  $\left| \frac{\pi}{4} \cdot \sqrt{\frac{N}{M}} \right|$ .

Why does this work?

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$$H^{\otimes n} |0^n\rangle = \frac{1}{2^{\frac{n}{2}}} \sum_{x \in \{0,1\}^n} |x\rangle$$
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Why does this work? Step one creates the *uniform superposition* 

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whilst the Grover iterator can be rewritten

$$G = D_n S_F,$$
 where  $D_n = -H^{\otimes n} S_0 H^{\otimes n}$  (20)

where  $D_n$  is the diffusion operator on n-qubits

# Why does this work? Step one creates the uniform superposition

Grover's quantum search algorithm and query complexity IV

 $H^{\otimes n} |0^n\rangle = \frac{1}{2^{\frac{n}{2}}} \sum_{x \in \{0,1\}^n} |x\rangle$ (19)

$$x \in \{0,1\}^r$$

whilst the Grover iterator can be rewritten

$$C - D C -$$
 where

 $G = D_n S_F$ , where  $D_n = -H^{\otimes n} S_0 H^{\otimes n}$ 

where  $D_n$  is the diffusion operator on n-qubits whose action is

$$\sum \alpha_r |x\rangle \mapsto \sum (2$$

 $\sum_{x \in \{0,1\}^n} \alpha_x |x\rangle \mapsto \sum_{x \in \{0,1\}^n} \left( 2 \cdot \langle \alpha \rangle - \alpha_x \right) |x\rangle$ 

$$\sum \left(2 \cdot \langle \alpha \rangle - \alpha_x\right) |x\rangle$$

$$x \in \{0,1\}^n$$
  $x \in \{0,1\}^n$ 

$$\langle \alpha \rangle = \frac{1}{2^n} \sum_{x \in \{0,1\}^n} \alpha_x.$$

$$\langle \alpha \rangle - \alpha_x \Big) \ket{x}$$

(20)

(21)

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ .

Fact: 
$$\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$$

Step zero: We have a random quantum state  $\sum\limits_{x\in\{0,1\}^n} lpha_x \, |x
angle$  .

$$|\alpha_{000101}| = 0.213$$

$$\downarrow^{0.213}$$

$$0.00 \qquad \downarrow^{0.213} \qquad \uparrow^{0.000}$$

$$\alpha_{000000} \qquad \alpha_{010000} \qquad \alpha_{100000} \qquad \alpha_{110000} \qquad \alpha_{111111}$$

Probability of measuring  $000101 \approx 100 \cdot | 0.213|^2 = 4.547\%$ .

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ . Fact:  $\frac{\pi}{4}\cdot\sqrt{\frac{2^6}{1}}\approx 6.283$  Step one : Initialise the quantum state to  $|000000\rangle$ .

1.00

Probability of measuring  $000101 \approx 100 \cdot | 0.000|^2 = 0.000\%$ .

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ . Fact:  $\frac{\pi}{4}\cdot\sqrt{\frac{2^6}{1}}\approx 6.283$  Step two : Initialise the uniform superposition by computing  $H^{\otimes n}\,|0^n\rangle$ .

0.125 0.00

Probability of measuring  $000101 \approx 100 \cdot | 0.125|^2 = 1.563\%$ .

Fact:  $\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$ 

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ . Step three(1): Apply  $S_F$ 

Probability of measuring  $000101 \approx 100 \cdot |-0.125|^2 = 1.563\%$ .

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ . Step three(1): Apply  $S_F$  and then  $D_n$ .

Fact:  $\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$ 

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ . Step three(2): Apply  $S_F$ 

Fact:  $\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$ 

Probability of measuring  $000101\approx 100\cdot |-0.367|^2=13.483\%$ .

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ . Step three(2): Apply  $S_F$  and then  $D_n$ .

Fact:  $\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$ 

Probability of measuring  $000101 \approx 100 \cdot | 0.586|^2 = 34.390\%$ .

Fact:  $\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$ 

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ . Step three(3): Apply  $S_F$ 

Probability of measuring  $000101 \approx 100 \cdot |-0.586|^2 = 34.390\%$ .

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ . Step three(3): Apply  $S_F$  and then  $D_n$ .

Fact:  $\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$ 

Probability of measuring  $000101 \approx 100 \cdot |\ 0.769|^2 = 59.138\%$ .

Fact:  $\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$ 

Let  $N=2^6$  and M=1. Let  $\chi(5)=1.$  Step three(4): Apply  $S_F$ 

Probability of measuring  $000101 \approx 100 \cdot |-0.769|^2 = 59.138\%$ .

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ . Fact:  $\frac{\pi}{4}\cdot\sqrt{\frac{2^6}{1}}\approx 6.283$  Step three(4): Apply  $S_F$  and then  $D_n$ .

Probability of measuring  $000101 \approx 100 \cdot | 0.904|^2 = 81.638\%$ .

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ .

Step three(5): Apply  $S_F$ 

Fact:  $\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$ 

Probability of measuring  $000101 \approx 100 \cdot |-0.904|^2 = 81.638\%$ .

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ .

Fact:  $\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$ 

Step three(5): Apply  $S_F$  and then  $D_n$ .

Probability of measuring  $000101\approx 100\cdot |\quad 0.982|^2=96.352\%$ .

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ . Step three(6): Apply  $S_F$ 

Fact:  $\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$ 

Probability of measuring  $000101 \approx 100 \cdot |-0.982|^2 = 96.352\%$ .

Let  $N=2^6$  and M=1. Let  $\chi(5)=1$ .

Step three(6): Apply  $S_F$  and then  $D_n$ .

Fact:  $\frac{\pi}{4} \cdot \sqrt{\frac{2^6}{1}} \approx 6.283$ 

Probability of measuring  $000101 \approx 100 \cdot | 0.998|^2 = 99.659\%$ .

The cost (circuit-depth or circuit-size) of Grover's algorithm, excluding the negligible setup phase of computing  $|\psi_0\rangle=H^\otimes\,|0^n\rangle$  is therefore

$$\left\lfloor \frac{\pi}{4} \cdot \sqrt{\frac{N}{M}} \right\rfloor \cdot \left( \operatorname{Cost}(S_F) + \operatorname{Cost}(D_n) \right).$$
 (23)

The diffusion step is relatively cheap, costing  $\mathcal{O}(n)$  gates, so the polynomial overhead of Grover's algorithm will usually be dominated by the cost of the quantum oracle.

The number of qubits required is dependent upon the circuit-width of the quantum oracle and is at least n.

Let  $N = 2^{100}$  and M = 1.

Say  $Cost(S_F) + Cost(D_n) \approx Cost(S_F) = n^3$ 

- Query complexity advantage:  $2^{50}$  versus  $2^{100}$ .
- Actual advantage:  $2^{69.93}$  versus  $2^{119.93}$ .
- Each quantum operation will be slower and more expensive.
- Advantageous and easy to run classical search in parallel.
- Disadvantageous to run quantum search in parallel.

$$\left\lfloor \frac{\pi}{4} \cdot \sqrt{\frac{N}{M}} \right\rfloor \cdot \left( \operatorname{Cost}(S_F) + \operatorname{Cost}(D_n) \right).$$
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How to optimise?

• Optimise the circuit for  $S_F$  (often involves a tradeoff).

### Grover's quantum search algorithm and query complexity VII

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- Use fewer Grover iterations (lower success probability).

# Grover's quantum search algorithm and query complexity VII

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(24)

How to optimise?

- Optimise the circuit for  $S_F$  (often involves a tradeoff).
- Use fewer Grover iterations (lower success probability).
- Tradeoff between information obtained and complexity.

Quantum circuits and the  $\mathcal{MQ}$ 

evaluation oracle

# The $\mathcal{MQ}$ problem again

Minor change in problem:

Assume from now on that we are searching for  $x_1, \ldots, x_n$  such that

$$p^{(1)}(x_1,\ldots,x_n)=\cdots=p^{(m)}(x_1,\ldots,x_n)=1.$$

# The $\mathcal{MQ}$ problem again

Minor change in problem:

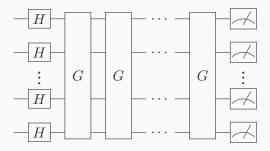
Assume from now on that we are searching for  $x_1, \ldots, x_n$  such that

$$p^{(1)}(x_1,\ldots,x_n)=\cdots=p^{(m)}(x_1,\ldots,x_n)=1.$$

(Equivalent to the  $\mathcal{MQ}$  problem — simply add +1 to each  $p^{(k)}$ ).

Saves a few gates and makes the complexity slightly more compact.

# The Grover circuit



# Building reversible boolean circuits from logical quantum gates

$$\begin{array}{c|c} |x_1\rangle & \longrightarrow & |x_1\rangle \\ |x_2\rangle & \longrightarrow & |x_1 \oplus x_2\rangle \end{array}$$

A CNOT gate acting as  $x \oplus y$ .

$$|x\rangle$$
  $-X$   $-X$   $|x\oplus 1\rangle$ 

An X gate acting as negation.

$$\begin{vmatrix} x_1 \\ x_2 \\ \end{vmatrix} \xrightarrow{} \begin{vmatrix} x_1 \\ x_2 \\ \end{vmatrix}$$

$$|x_3 \rangle \xrightarrow{} |x_3 \oplus x_1 \cdot x_2 \rangle$$

A Toffoli gate acting as  $x \cdot y$ .

# Building reversible boolean circuits from logical quantum gates

$$|x_1\rangle \longrightarrow |x_1\rangle |x_2\rangle \longrightarrow |x_1 \oplus x_2\rangle$$

$$|x\rangle$$
 —  $X$  —  $|x \oplus 1\rangle$ 

A CNOT gate acting as  $x \oplus y$ .

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A Toffoli gate acting as  $x \cdot y$ .

 $\textbf{Classicial universal gate set: } \{\oplus,\neg,\wedge\} \leftrightarrow \{\textbf{CNOT},X,\textbf{Toffoli}\}$ 

# Building reversible boolean circuits from logical quantum gates

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  $-X$   $-X$   $|x\oplus 1\rangle$ 

An X gate acting as negation.

$$|x_{1}\rangle \longrightarrow |x_{1}\rangle$$

$$\vdots \qquad \vdots$$

$$|x_{k-1}\rangle \longrightarrow |x_{k-1}\rangle$$

$$|x_{k}\rangle \longrightarrow |x_{k} \oplus x_{1} \cdots x_{k-1}\rangle$$

A k-bit Toffoli gate acting as  $\bigwedge_{i=1}^{k-1} x_i$ .

Classicial universal gate set:  $\{\oplus,\neg,\wedge\} \leftrightarrow \{\mathsf{CNOT},X,\mathsf{Toffoli}\}$ 

#### Constructing the MQ evaluation oracle

If we have a unitary operator which implements

$$U_E |x\rangle |0^m\rangle \mapsto |x\rangle |p^{(1)}(x)\rangle \dots |p^{(m)}(x)\rangle$$
 (25)

then we simply exploit the  $|-\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$  state and use a single m+1-bit Toffoli gate  $U_C$  to obtain our quantum oracle as

$$S_F |x\rangle |0^m\rangle |-\rangle = U_E U_C U_E |x\rangle |0^m\rangle |-\rangle$$

(26)

(27)(28)

(29)

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$$= U_E U_C |x\rangle |p^{(1)}(x)\rangle \dots |p^{(m)}(x)\rangle |-\rangle$$
  
=  $(-1)^{F(x)} U_E |x\rangle |p^{(1)}(x)\rangle \dots |p^{(m)}(x)\rangle |-\rangle$ 

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$$= U_E U_C |x\rangle |p\rangle \langle (x)\rangle \dots |p\rangle \langle (x)\rangle |-\rangle$$

= 
$$(-1)^{F(x)}U_E |x\rangle |p^{(1)}(x)\rangle \dots |p^{(m)}(x)\rangle |-\rangle$$

$$= (-1)^{F(x)} U_E |x\rangle |p^{(1)}(x)\rangle \dots |p^{(m)}(x)\rangle |-\rangle$$

$$= (-1)^{F(x)} |x\rangle |0^m\rangle |-\rangle$$
(28)

(26)

(27)

### Cost of the quantum oracle

 $S_F = U_E U_C U_E$ , where

- $U_E$  evaluates  $p^{(1)}(x), \ldots, p^{(m)}(x)$
- $U_C$  outputs 1 iff  $p^{(1)}(x) = \cdots = p^{(m)}(x) = 1$ .

If  $S_F = U_E U_C U_E$ , then the total cost of this operation is therefore

$$2 \times U_E + 1 \times U_C$$
.

 $U_C$  — simply an m+1-bit Toffoli gate.

 $U_E$  — can be constructed via X, CNOT and Toffoli gate primitives.

Requirements: n + m + 2 qubits.

- *n*-qubits search-space.
- m-qubits storage for evaluated equations.
- 1-qubit working memory.
- 1-qubit for the  $|-\rangle$  state.

An evaluation-based quantum search oracle for the  $\mathcal{MQ}$  problem

(Previous work by Schwabe and Westerbaan). Take a single equation

$$p^{(k)}(x_1, \dots, x_n) = \sum_{i=1}^n \sum_{j=i+1}^n a_{i,j}^{(k)} x_i x_j + \sum_{i=1}^n b_i^{(k)} x_i + c^{(k)}.$$
 (30)

and rewrite it as

$$p^{(k)}(x_1, \dots, x_n) = \sum_{i=1}^n x_i y_i$$
(31)

where

$$y_i = b_i^{(k)} + \sum_{j=i+1}^n a_{i,j}^{(k)} x_j.$$
 (32)

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Evaluation strategy for each equation:

- Compute  $y_i$  onto the workspace via the X and CNOT gates.

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Evaluation strategy for each equation:

- Compute  $y_i$  onto the workspace via the X and CNOT gates.
- Use a Toffoli gate to add  $x_iy_i$  to the equation register.

and rewrite it as  $p^{(k)}(x_1,\ldots,x_n)=\sum_{i=1}^n x_iy_i$ 

(Previous work by Schwabe and Westerbaan). Take a single equation

 $p^{(k)}(x_1, \dots, x_n) = \sum_{i=1}^{n} \sum_{j=1}^{n} a_{i,j}^{(k)} x_i x_j + \sum_{j=1}^{n} b_i^{(k)} x_i + c^{(k)}.$ 

(30)

(31)

(32)

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Evaluation strategy for each equation:

- Compute  $y_i$  onto the workspace via the X and CNOT gates.
- Compute  $y_i$  onto the workspace via the  $\lambda$  and chorigation register.
- Use a Toffoli gate to add x<sub>i</sub>y<sub>i</sub> to the equation register.
  Uncompute y<sub>i</sub> onto the workspace via the X and CNOT gates.

$$p^{(k)}(x_1, x_2, x_3, x_4) = x_1 x_2 + x_1 x_4 + x_2 x_3 + x_3 x_4 + x_2 + x_4 + 1$$

$$= x_1 \underbrace{\left(x_2 + x_4\right)}_{y_1} + x_2 \underbrace{\left(x_3 + 1\right)}_{y_2} + x_3 \underbrace{\left(x_4\right)}_{y_3} + x_4 \underbrace{\left(1\right)}_{y_4} + 1$$

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$$\begin{vmatrix} x_1 \rangle & & & & y_2 & & y_3 \\ |x_2 \rangle & & & & |x_2 \rangle \\ |x_3 \rangle & & & & |x_3 \rangle \\ |x_4 \rangle & & & & |x_4 \rangle \\ |0 \rangle & & & & |0 \rangle \\ |0 \rangle & & & & |0 \rangle \end{vmatrix}$$

 $|x_4\rangle$ 

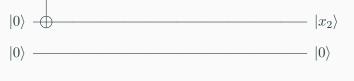
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$$|x_1\rangle \qquad \qquad |x_1\rangle$$

$$|x_2\rangle \qquad \qquad |x_2\rangle$$

$$|x_3\rangle$$



 $|x_4\rangle$  —

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$$|x_1\rangle \qquad \qquad |x_1\rangle$$

$$|x_2\rangle \qquad \qquad |x_2\rangle$$

$$|x_3\rangle$$

 $|x_4\rangle$ 

 $|x_2+x_4\rangle$ 



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$$|x_1\rangle$$

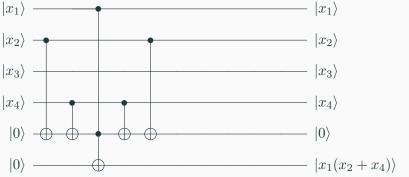
$$|x_2\rangle$$

$$|x_2\rangle$$



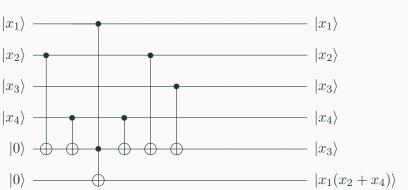
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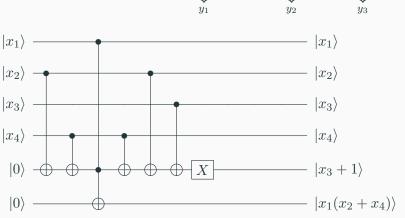
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$$= x_1 \underbrace{\left(x_2 + x_4\right)}_{y_1} + x_2 \underbrace{\left(x_3 + 1\right)}_{y_2} + x_3 \underbrace{\left(x_4\right)}_{y_3} + x_4 \underbrace{\left(1\right)}_{y_4} + 1$$



$$p^{(k)}(x_1, x_2, x_3, x_4) = x_1 x_2 + x_1 x_4 + x_2 x_3 + x_3 x_4 + x_2 + x_4 + 1$$

$$= x_1 \underbrace{\left(x_2 + x_4\right)}_{y_1} + x_2 \underbrace{\left(x_3 + 1\right)}_{y_2} + x_3 \underbrace{\left(x_4\right)}_{y_3} + x_4 \underbrace{\left(1\right)}_{y_4} + 1$$



$$|0\rangle$$
  $|x_1(x_2+x_4)\rangle$ 

$$p^{(k)}(x_{1}, x_{2}, x_{3}, x_{4}) = x_{1}x_{2} + x_{1}x_{4} + x_{2}x_{3} + x_{3}x_{4} + x_{2} + x_{4} + 1$$

$$= x_{1}\underbrace{\left(x_{2} + x_{4}\right)}_{y_{1}} + x_{2}\underbrace{\left(x_{3} + 1\right)}_{y_{2}} + x_{3}\underbrace{\left(x_{4}\right)}_{y_{3}} + x_{4}\underbrace{\left(1\right)}_{y_{4}} + 1$$

$$|x_{1}\rangle$$

$$|x_{2}\rangle$$

$$|x_{3}\rangle$$

$$|x_{3}\rangle$$

$$|x_{4}\rangle$$

$$|x_{4}\rangle$$

$$|0\rangle$$

$$|x_{1}(x_{2} + x_{4}) + x_{2}(x_{3} + 1)\rangle$$

$$p^{(k)}(x_{1}, x_{2}, x_{3}, x_{4}) = x_{1}x_{2} + x_{1}x_{4} + x_{2}x_{3} + x_{3}x_{4} + x_{2} + x_{4} + 1$$

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$$|x_{1}\rangle$$

$$|x_{2}\rangle$$

$$|x_{3}\rangle$$

$$|x_{4}\rangle$$

$$|x_{4}\rangle$$

$$|x_{4}\rangle$$

$$|x_{2}\rangle$$

$$|x_{3}\rangle$$

$$|x_{4}\rangle$$

$$|x_{4}\rangle$$

$$|x_{2}\rangle$$

$$|x_{3}\rangle$$

$$|x_{4}\rangle$$

$$|x_{3}\rangle$$

$$|x_{4}\rangle$$

$$|x_{2}\rangle$$

$$|x_{3}\rangle$$

$$|x_{4}\rangle$$

$$|x_{3}\rangle$$

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$$|x_{1}\rangle$$

$$|x_{2}\rangle$$

$$|x_{3}\rangle$$

$$|x_{4}\rangle$$

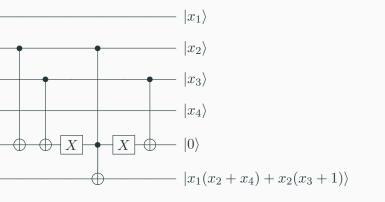
$$|x_{4}\rangle$$

$$|0\rangle$$

$$|x_{1}(x_{2} + x_{4}) + x_{2}(x_{3} + 1)\rangle$$

$$p^{(k)}(x_1, x_2, x_3, x_4) = x_1 x_2 + x_1 x_4 + x_2 x_3 + x_3 x_4 + x_2 + x_4 + 1$$

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$$-- |x_1\rangle$$

$$-- |x_3\rangle$$

$$-- |x_4\rangle$$

$$- |x_1(x_2+x_4)+x_2(x_3+1)\rangle$$

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$$= |x_1\rangle$$

$$= |x_2\rangle$$

$$= |x_3\rangle$$

$$|x_1(x_2+x_4)+x_2(x_3+1)\rangle$$

 $|x_4\rangle$ 

$$p^{(k)}(x_1, x_2, x_3, x_4) = x_1 x_2 + x_1 x_4 + x_2 x_3 + x_3 x_4 + x_2 + x_4 + 1$$

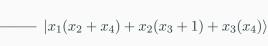
$$= x_1 \underbrace{(x_2 + x_4)}_{y_1} + x_2 \underbrace{(x_3 + 1)}_{y_2} + x_3 \underbrace{(x_4)}_{y_3} + x_4 \underbrace{(1)}_{y_4} + 1$$

$$= |x_1\rangle$$

$$= |x_2\rangle$$

$$= |x_3\rangle$$

 $|x_4\rangle$ 



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$$= |x_1\rangle$$

$$= |x_2\rangle$$

$$= |x_3\rangle$$

$$|x_1(x_2+x_4)+x_2(x_3+1)+x_3x_4\rangle$$

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$$= |x_2\rangle$$

$$= |x_3\rangle$$

 $|x_4\rangle$ 

$$--- |x_1(x_2+x_4)+x_2(x_3+1)+x_3x_4\rangle$$

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$$= |x_1\rangle$$

$$= |x_2\rangle$$

$$= |x_3\rangle$$

$$= |x_4\rangle$$

 $|x_1(x_2+x_4)+x_2(x_3+1)+x_3x_4+x_4\rangle$ 

$$p^{(k)}(x_1, x_2, x_3, x_4) = x_1 x_2 + x_1 x_4 + x_2 x_3 + x_3 x_4 + x_2 + x_4 + 1$$

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$$= |x_1\rangle$$

$$= |x_2\rangle$$

$$= |x_3\rangle$$

$$= |x_4\rangle$$

$$= |x_1(x_2 + x_4) + x_2(x_3 + 1) + x_3 x_4 + x_4\rangle$$

$$p^{(k)}(x_1, x_2, x_3, x_4) = x_1 x_2 + x_1 x_4 + x_2 x_3 + x_3 x_4 + x_2 + x_4 + 1$$

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$$= |x_1\rangle$$

$$|x_2\rangle$$

$$|x_3\rangle$$

$$|x_4\rangle$$

$$|x_1\rangle$$

$$|x_1\rangle$$

$$|x_1\rangle$$

$$|x_1\rangle$$

$$|x_2\rangle$$

$$|x_3\rangle$$

$$|x_4\rangle$$

$$|x_1\rangle$$

$$|x_1\rangle$$

$$|x_1\rangle$$

$$|x_1\rangle$$

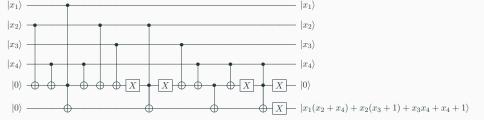
$$|x_1\rangle$$

$$|x_2\rangle$$

$$|x_3\rangle$$

$$p^{(k)}(x_1, x_2, x_3, x_4) = x_1 x_2 + x_1 x_4 + x_2 x_3 + x_3 x_4 + x_2 + x_4 + 1$$

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(Previous work by Schwabe and Westerbaan):

$$p^{(k)}(x_1, \dots, x_n) = c^{(k)} + \sum_{i=1}^n x_i y_i$$
 where  $y_i = b_i^{(k)} + \sum_{j=i+1}^n a_{i,j}^{(k)} x_j$  (33)

Upper bounding of cost to evaluate a single equation:

• 2n + 1 X gates for the addition of constants (with uncomputation).

 $m \cdot (n^2 + 2n + 1).$ 

- $n^2-n$  CNOT gates to compute the  $y_i$  (with uncomputation).
- n Toffoli gates adding  $x_iy_i$  to the equation register

Cost to evaluate m equations and store them in m registers:

We'll ignore specific gate count for now.

34)

(Previous work by Schwabe and Westerbaan)

Cost for  $G: 2\times$  evaluation cost +  $1\times$  comparison cost + diffusion cost.

Cost for Grover with M=1:

$$\frac{\pi}{4} \cdot 2^{\frac{n}{2}} \cdot \left(2m(n^2 + 2n + 1) + \mathsf{Toffoli(m+1)} + \left(\mathsf{Toffoli(n)} + 4n\right)\right)$$



Aim: optimise the  $\mathcal{M}\mathcal{Q}$  oracle so that it breaks the parameters for Gui.

Trick 1: obtain a subset of the bits of the solution, then solve again.

Trick 2: offload computation to preprocessing.

## Each $\mathcal{MQ}$ equation

$$p^{(k)}(x_1, \dots, x_n) = \sum_{i=1}^n \sum_{j=i+1}^n a_{i,j}^{(k)} x_i x_j + \sum_{i=1}^n b_i^{(k)} + c^{(k)}$$

can be written (for a fixed 0 < b < n)

$$g_1^{(k)}(x_1,\ldots,x_{n-b})+g_2^{(k)}(x_1,\ldots,x_n)+g_3^{(k)}(x_{n-b+1},\ldots,x_n)$$

where

$$g_1^{(k)}(x_1, \dots, x_{n-b}) = \sum_{i=1}^{n-b} \sum_{j=i+1}^{n-b} a_{i,j}^{(k)} x_i x_j + \sum_{i=1}^{n-b} b_i^{(k)} x_i$$

$$g_2^{(k)}(x_1, \dots, x_n) = \sum_{i=1}^{n-b} \sum_{j=n-b+1}^{n} a_{i,j}^{(k)} x_i x_j$$

$$g_3^{(k)}(x_{n-b+1}, \dots, x_n) = \sum_{i=1}^{n} \sum_{j=n-b+1}^{n} a_{i,j}^{(k)} x_i x_j + \sum_{i=1}^{n} b_i^{(k)} x_i + c^{(k)}$$

Trivial that

$$p^{(k)}(\bar{x}_1,\ldots,\bar{x}_{n-b},\bar{x}_{n-b+1},\ldots,\bar{x}_n)=1$$

 $\uparrow$ 

$$g_1^{(k)}(\bar{x}_1,\ldots,\bar{x}_{n-b}) + g_2^{(k)}(\bar{x}_1,\ldots,\bar{x}_{n-b},\bar{x}_{n-b+1},\ldots,\bar{x}_n) + g_3^{(k)}(\bar{x}_{n-b+1},\ldots,\bar{x}_n) = 1$$

For a fixed  $0 \le b \le n$ , and  $\bar{x}_{n-b+1} \dots \bar{x}_n \in \{0,1\}^b$ 

$$g_1^{(k)}(x_1, \dots, x_{n-b}) = \sum_{i=1}^{n-b} \sum_{j=i+1}^{n-b} a_{i,j}^{(k)} x_i x_j + \sum_{i=1}^{n-b} b_i^{(k)} x_i$$
$$g_2^{(k)}(x_1, \dots, x_{n-b}, x_{n-b+1}, \dots, x_n) = \sum_{i=1}^{n-b} \sum_{j=i+1}^{n-b} a_{i,j}^{(k)} x_i x_j$$

$$(x_{n-b}, x_{n-b+1}, \dots, x_n) = \sum_{i=1}^{n} \sum_{j=n-b+1}^{n} a_{i,j} x_i x_j$$

$$g_3^{(k)}(x_{n-b+1},\dots,x_n) = \sum_{i=n-b+1}^n \sum_{j=i+1}^n a_{i,j}^{(k)} x_i x_j + \sum_{i=n-b+1}^n b_i^{(k)} x_i + c^{(k)}$$

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$$g_3^{(k)}(\bar{x}_{n-b+1},\dots,\bar{x}_n) = \sum_{i=n-b+1}^n \sum_{j=i+1}^n a_{i,j}^{(k)} \bar{x}_i \bar{x}_j + \sum_{i=n-b+1}^n b_i^{(k)} \bar{x}_i + c^{(k)}$$

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$$g_1^{(k)}(x_1, \dots, x_{n-b}) = \sum_{i=1}^{n-b} \sum_{j=i+1}^{n-b} a_{i,j}^{(k)} x_i x_j + \sum_{i=1}^{n-b} b_i^{(k)} x_i$$
$$g_2^{(k)}(x_1, \dots, x_{n-b}, \bar{x}_{n-b+1}, \dots, \bar{x}_n) = \sum_{i=1}^{n-b} a_{i,j}^{\prime(k)} x_i$$

$$g_3^{(k)}(\bar{x}_{n-b+1},\ldots,\bar{x}_n)=c'^{(k)}$$

For a fixed  $0 \le b \le n$ , and  $\bar{x}_{n-b+1} \dots \bar{x}_n \in \{0,1\}^b$ 

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$$g_2^{(k)}(\bar{x}_{n-b+1}, \dots, \bar{x}_n) = c'^{(k)}$$

Let i be the integer representation of  $\bar{x}_{n-b+1} \dots \bar{x}_n \in \{0,1\}^b$  and define

$$h_i^{(k)}(x_1,\ldots,x_{n-b}) = g_2^{(k)}(x_1,\ldots,x_{n-b},\bar{x}_{n-b+1},\ldots,\bar{x}_n) + g_3^{(k)}(\bar{x}_{n-b+1},\ldots,\bar{x}_n).$$

For a fixed  $0 \le b \le n$ , and  $\bar{x}_{n-b+1} \dots \bar{x}_n \in \{0,1\}^b$ 

 $q_2^{(k)}(\bar{x}_{n-b+1},\ldots,\bar{x}_n)=c'^{(k)}$ 

$$g_1^{(k)}(x_1, \dots, x_{n-b}) = \sum_{i=1}^{n-b} \sum_{j=i+1}^{n-b} a_{i,j}^{(k)} x_i x_j + \sum_{i=1}^{n-b} b_i^{(k)} x_i$$
$$g_2^{(k)}(x_1, \dots, x_{n-b}, \bar{x}_{n-b+1}, \dots, \bar{x}_n) = \sum_{i=1}^{n-b} a_{i,j}^{\prime(k)} x_i$$

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For some 
$$x_1 \dots x_{n-b} \in \{0,1\}^{n-b}$$
 and  $0 \le i \le 2^b$  the equation

$$p^{(k)}(x_1,\ldots,x_{n-b}) = g_0^{(k)}(x_1,\ldots,x_{n-b}) + h_i^{(k)}(x_1,\ldots,x_{n-b})$$

is satisfied.

For some  $0 \le i < 2^b$  the following equation will be satisfied

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The equation will be satisfied if and only if we have chosen the correct  $x_1,\ldots,x_{n-b}$  and the correct  $0\leq i<2^b$ . This leads to a strategy:

• Redefine the search problem to be on the variables  $x_1, \ldots, x_{n-b}$ .

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- Redefine the search problem to be on the variables  $x_1, \ldots, x_{n-b}$ .
- Each evaluation of the quantum oracle consists of
  - 1. Evaluate  $g_0^{(k)}(x_1,\ldots,x_{n-b})$  on the equation registers.

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  - 2. Add  $h_0^{(k)}(x_1,\ldots,x_{n-b})$  to the equation registers and test if satisfied.
  - 3. For  $i = 1, \ldots, 2^b 1$ :
    - 3.1 Add the difference  $h_i^{(k)}(x_1,\ldots,x_{n-b})-h_{i-1}^{(k)}(x_1,\ldots,x_{n-b})$  and test.

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  - 4. Restore the equation registers to the state  $g_0^{(k)}(x_1,\ldots,x_{n-b})$  via adding  $h_{2^b-1}^{(k)}(x_1,\ldots,x_{n-b})$  to the equation registers.

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  - 5. Uncompute  $g_0^{(k)}(x_1, ..., x_{n-b})$ .

#### Remarks

- $h_i^{(k)}$  can all be precomputed.
- ullet Requires strictly b fewer qubits.
- Embarrassingly parallel if we have more qubits.

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Evaluate 
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 gates.

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$$h_i^{(k)}(x_1,\ldots,x_{n-b})$$
 :  $n-b+1$  gates

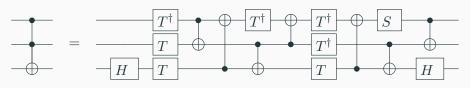
Total cost

$$\begin{split} \frac{\pi}{4} \cdot 2^{\frac{n-b}{2}} \cdot \Big(2m(\big(n-b)^2 + 2(n-b)\big) \\ &+ 2^b \big(m(n-b+1) + \mathsf{Toffoli(m+1)}\big) + m(n-b+1) \\ &+ \mathsf{Toffoli}(n) + 4n\Big) \end{split}$$

## Clifford+T gate costs

Need to choose a quantum gate set to make a fair comparison!

- Clifford+T gate set advantageous for error correction.
- Clifford+T = {CNOT,  $S, S^{\dagger}, H$ }  $\cup$  { $T, T^{\dagger}$ }.
- Toffoli gates and k-bit Toffoli gates expensive, but  $\mathcal{O}(k)$  cost.
- We use  $2^b$  (m+1)-bit Toffoli gates per Grover iteration vs. only 1.
- Can simply convert using best-known implementations.



The logical Toffoli gate decomposed into Clifford+T gates.

## Clifford+T gate costs

#### Cost in Clifford gates:

$$\frac{\pi}{4} \cdot 2^{\frac{n-b}{2}} \cdot \left(2m(n-b)^2 + 23m(n-b) + 2^b(m(n-b) + 81m - 160) + 84n - 160\right)$$

#### Cost in T gates

$$\frac{\pi}{4} \cdot 2^{\frac{n-b}{2}} \cdot \left(14m(n-b) + 2^b(52m - 116) + 52(n-b) - 116\right)$$

Separation of costs is unimportant for cryptanalysis of Gui.

## Impact on key-sizes I

Let's rewind (reverse?) back to Gui.

The security of this system relies upon solving a system of underdefined equations. Essentially there are four parameters

- n the size of the trapdoor extension field.
- v the number of vinegar variables (# elements we fix).
- a the number of minus equations (equations).
- k the repetition factor (# times we must invert the  $\mathcal{MQ}$  system).

This essentially forms the  $\mathcal{MQ}$  map

$$Gui: \mathbb{F}_2^{n+v} \longrightarrow \mathbb{F}_2^{n-a},$$

which must be inverted k times in order to break Gui.

By a few tricks, solving an underdefined (m < n) systems of equation can be reduced to that of solving m equations in m variables.

(36)

## Impact on key-sizes II

Authors initially suggest query complexity to derive parameters.

In a subsequent paper, the same authors suggest a new set of parameters is derived from the new binary  $\mathcal{MQ}$  oracle, using

$$k \cdot 2^{\frac{n-a}{2}} \cdot 2 \cdot (n-a)^3,$$
 (37)

the number of quantum gates required to break Gui.

## Impact on key-sizes II

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 (37)

the number of quantum gates required to break Gui.

- Counts Toffoli/multiple-controlled-Toffoli gates as single gates.
- Clifford+T gate implementation of these primitives is costly.
- Estimation and security holds when all costs are accounted for.

## Impact on key-sizes III

 $\operatorname{Gui}(n,D,a,v,k)$ 

Gui(120, 9, 3, 3, 2): 80-bit security.

Gui(212, 9, 3, 4, 2): 128-bit security.

Gui(464, 9, 7, 8, 2): 256-bit security.

Applying our method and accounting for costs, we obtain

λ	n = m	k	MQ #Gates	Our #Gates	b	#Qubits used
80	117	2	$2^{80.99}$	2 <sup>78.38</sup>	7	236/229
128	209	2	2129.40	$2^{126.26}$	8	420/412
256	457	2	$2^{256.71}$	$2^{252.93}$	10	916/906

Number of Clifford+T gates and qubits required to break Gui.

#### **Caveats and conclusions**

#### Caveats:

- Adaptation does NOT break the NIST proposal for Gui, owing to the value MAXDEPTH chosen to be  $2^{64}$ .
- Adaptation cannot be applied to the low-qubit  $\mathcal{MQ}$  oracle, which uses half the number of qubits but double the gates.

## **Caveats and conclusions**

#### Caveats:

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#### Conclusions

- Exploiting structure of problems obviously helps.
- Offload computation to classical preprocessing where possible.
- Hybrid algorithms may provide far better real-world performance.
- Choose security parameters based upon oracle query complexity.

Thanks!

**Questions?**