

Adeleye Emmanuel

UI/UX Designer + Webflow Developer

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Formation

2022

Avocademy Design Masterclass – Advanced Figma

Avocademy

2022

Avocademy Design Masterclass – Agile for UX/UI Designers

Avocademy

2021 – 2022

Google UX Design Course

Coursera

2021

UI/UX Design Process & Principle

Jan Mráz – Atheros

2019 – 2021

Computer Science

National Diploma – Kwara State Polytechnic

Skills

UX Research and Design +3 years

Interviews, Usability testing, Heuristic, Personas, Journey, Benchmark, Guerrilla, Analytics, Wireframing, Rapid Prototyping, User flows, Interaction, User Stories, JTBD, Storyboards, Information Architecture

UI and Visual Design +3 years

Invision, Components, Patterns, Design System, Responsive, Illustration, Microinteractions, Figma, Webflow, Framer

Agile +3 years

Scrum, Kanban, Lean Inception, Design Sprint, Design Thinking, Design Ops, Jira, Lean Project Management, Miro, Notion

I'm UI/UX Designer + Webflow Developer who has a great interest in building solutions around Fintech, HealthTech, Virtual Reality, and the Metaverse.

I have had the privilege to design Health systems, multiple Fintech products, Mobile Apps, and websites.

Experience

Jan. 2022 – Currently

UI/UX Designer – Godigit Insurance

- Document the design intent for both business and technical audiences, using site maps, wireframes, and storyboards with appropriate functional and behavioral annotations.
- Work with product owners and customers to understand the requirements all along the development process to ensure work is in the best interest of the user and the business.
- Exceled at providing both highly analytical as well as highly creative ideas to a design engagement as well as a fast-paced and innovative development environment.

Oct. 2021 – Currently (Per-Time)

UI/UX Designer – Vella Finance

- Ensuring that designs meet the customer specification
- Provided design solutions and rationale that aligned with client objectives.
- Capability to work across functional boundaries to solve problems.
- Work with the entire product team to contribute to high-level direction and ideas for the product.

Jun. 2021 – Jan. 2022

User Experience Designer – Hespato Technology

- Researched, designed, and prototyped a more approachable and valuable experience for high profile creators as a core part of Hespato's visioning team