

Let's have a  
look at some  
play text

shakespeare\_play.dtd x

```
1 <!ELEMENT shakespeareplay (dramatis,play)>
2 <!ELEMENT dramatis (dramatis_head,dramatis_personae,play_location)>
3 <!ELEMENT dramatis_personae ((charactername+,character_role+)*)>
4 <!ELEMENT charactername (#PCDATA)>
5 <!ELEMENT character_role (#PCDATA)>
6 <!ELEMENT play ((act,(((firstscene|scene)+,location?,(stage_directions|character|prose|verseline)+)))*)*>
7 <!ELEMENT location (#PCDATA | scene_image)*>
8 <!ELEMENT dramatis_head (#PCDATA)>
9 <!ELEMENT play_location (#PCDATA)>
10 <!ELEMENT act (#PCDATA)>
11 <!ELEMENT firstscene (#PCDATA)>
12 <!ELEMENT scene (#PCDATA)>
13 <!ELEMENT stage_directions (#PCDATA)>
14 <!ELEMENT character (#PCDATA)>
15 <!ELEMENT prose (#PCDATA)>
16 <!ELEMENT verseline (#PCDATA)>
17 <!ELEMENT scene_image (#PCDATA)>
18 <!ATTLIST scene_image href CDATA #REQUIRED>
19 <!ATTLIST shakespeareplay title CDATA #REQUIRED>
```

Only one allowed

One or more

either or

optional