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a02 Ruby
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Using the code provided by the TA in the lab, I was able to fill in the rest of the rules. This was one of the hardest projects I've done for a class, partially because this was the first time I have written a lexer, but mostly because I have never written in Ruby before and a lexer is a complicated program. To help with the design, I use the dragon book by Aho, which writes a lexer early on in the book. This helped me to understand lexers better, but made Ruby no less difficult.

I do not know what I liked about Ruby. The boolean operators are interesting (calling dot methods on objects). However, I disliked most everything else. The syntax and style rules led to long, confusing if-else blocks, which hurts the readability of the program. Honestly, when it comes to scripting languages, I would pick Python every time.

LEXER

```
#!/usr/bin/ruby -w

require_relative 'parser.rb'

class Lexer
  # lexer class

  # attr_accessor :count
  attr_accessor :prog_text
  attr_accessor :queue

  def initialize(program_file_name)
    #instance variables
    @prog_text = ''

    open(program_file_name) {|f|
      data = f.read
      @prog_text += data
    }

    @queue = Array.new #calls the Queue class

  end
end
```

```

def identifier?
  if(((/[a-z][A-Z][\w]*/ =~ @prog_text[0..-1]) == 0) &&
!((/if|while|not|end|do|true|  false|and/ =~ @prog_text[0..-1]) == 0))
    identifier = /[a-z][A-Z][\w]*/.match(@prog_text[0..-1])[0]
    @prog_text.sub!(identifier, "")
    #push the identifier to the queue
    @queue.push [identifier,"identifier"]
    return TRUE
  else
    return FALSE
  end
end

def keyword?
  if((/if|while|not|end|do|and/ =~ @prog_text[0..-1]) == 0)
    keyword = /if|while|not|end|do|and/.match(@prog_text[0..-1])[0]
    @prog_text.sub!(keyword, "")
    #push the keyword to the queue
    @queue.push [keyword,"keyword"]
    return TRUE
  else
    return FALSE
  end
end

def integer?
  if((/[0-9]+/ =~ @prog_text[0..-1]) == 0)
    intg = /[0-9]+/.match(@prog_text[0..-1])[0]
    @prog_text.sub!(intg, "")
    #push the integer to the queue
    @queue.push [intg,"integer"]
    return TRUE
  else
    return FALSE
  end
end

def boolean?
  if((/true|false/ =~ @prog_text[0..-1]) == 0)
    bool = /true|false/.match(@prog_text[0..-1])[0]
    @prog_text.sub!(bool, "")
    #push the boolean to the queue
    @queue.push [bool,"boolean"]
  end
end

```

```

        return TRUE
    else
        return FALSE
    end
end
def operator?
    if((/\+|-|\*|\/|:=|<=|>|=|</ =~ @prog_text[0..-1]) == 0)
        operator = /\+|-|\*|\/|:=|<=|>|=|</.match(@prog_text[0..-1])[0]
        @prog_text.sub!(operator, "")
        #push the operator to the queue
        @queue.push [operator,"operator"]
        return TRUE
    else
        return FALSE
    end
end
def comment?
    if((/\//\./ =~ @prog_text[0..-1]) == 0)
        comment = /\//\./match(@prog_text[0..-1])[0]
        @prog_text.sub!(comment, "")
        return TRUE
    else
        return FALSE
    end
end

def seperator?
    if((/\(|\)|;|/ =~ @prog_text[0..-1]) == 0)
        seperator = /\(|\)|;|/.match(@prog_text[0..-1])[0]
        @prog_text.sub!(seperator, "")
        #push the operator to the queue
        @queue.push [seperator,"seperator"]
        return TRUE
    else
        return FALSE
    end
end

def space?
    if((/\s/ =~ @prog_text[0..-1]) == 0)

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        spaces = /\s/.match(@prog_text[0..-1])[0]
        @prog_text.sub!(spaces, "")
        return TRUE
    else
        return FALSE
    end
end
def run
    while @prog_text
        if self.identifier? | self.keyword? | self.integer? | self.boolean? |
self.comment? | self.operator? | self.seperator? | self.space?
            #puts @queue[-1][0]
        else
            #puts "error at: "
            puts @prog_text[0..-1]
            break
        end
    end
    @queue.push ["EOF","EOF"]
    #puts @queue
end

end

# main program
program_name = ARGV[0]
if program_name.nil?
    puts "Missing program name!"
    exit!
end
lexer = Lexer.new(program_name)
# a = Lexer.new('prog.txt')
lexer.run

parser = Parser.new(lexer.queue)
puts parser.program?

```

=====

PARSER

```
#!/usr/bin/ruby -w

class Parser

  def initialize(token_queue)
    @tok_queue = token_queue.reverse
    @temp_stack = Array.new
    @err_queue = Array.new
  end

  def getTokenKind
    # if the token queue is not empty,
    if ! @tok_queue.empty?
      return @tok_queue[-1][1]
    else
      return "empty"
    end
  end

  def clear_err_queue
    @err_queue.clear
  end

  def update_err_queue
    puts @err_queue[0]
    @err_queue.insert(0,@tok_queue[-1])
  end

  def getTokenText
    if ! @tok_queue.empty?
      return @tok_queue[-1][0]
    else
      return "empty"
    end
  end

  def nextToken
```

```

    if ! @tok_queue.empty?
        @temp_stack.push(@tok_queue.pop)
    else
        puts "empty"
    end
end

def backtrack(top)
    while (@tok_queue[-1] != top) && (not @tok_queue.empty?) do
        @tok_queue.push(@temp_stack.pop)
    end
end

def program?
    #puts @tok_queue
    #puts " "
    if self.stmts?
        #puts @tok_queue
        puts " "
        if self.getTokenText == 'EOF'
            self.nextToken
            puts "No errors"
            return TRUE
        else
            puts "Syntax error"
            self.update_err_queue
            puts @err_queue[0]
            return FALSE
        end
    else
        puts "Syntax error"
        self.update_err_queue
        puts @err_queue[0]
        return FALSE
    end
end

def stmts?
    top = @tok_queue[-1]

```

```

if self.stmt?
  #puts "statement"
  if self.getTokenText == ';'
    self.nextToken
    while self.stmt?
      #puts @tok_queue
      if self.getTokenText == ';'
        self.nextToken
      else
        break
      end
    end
    end
    self.clear_err_queue
    return TRUE
  else
    self.update_err_queue
    self.backtrack(top)
    return FALSE
  end
else
  self.update_err_queue
  self.backtrack(top)
  return FALSE
end
end

```

```

def stmt?
  top = @tok_queue[-1]
  if self.getTokenKind == "identifier"
    self.nextToken
    if self.getTokenText == "!="
      self.nextToken
      if self.addop?
        self.clear_err_queue
        return TRUE
      else
        self.update_err_queue
        #backtrack
        self.backtrack(top)
        return FALSE
      end
    end
  end
end

```

```

        end
    else
        self.update_err_queue
        self.backtrack(top)
        return FALSE
    end

elsif self.getTokenText == "if"
    self.nextToken
    if self.lexpr?
        if self.getTokenText == "then"
            self.nextToken
            if self.stmts?
                if self.getTokenText == "else"
                    self.nextToken
                    if self.stmts?
                        if self.getTokenText == "end"
                            self.nextToken
                            self.clear_err_queue
                            return TRUE
                        else
                            self.update_err_queue
                            self.backtrack(top)
                            return FALSE
                        end
                    else
                        self.update_err_queue
                        self.backtrack(top)
                        return FALSE
                    end
                end
            else
                self.update_err_queue
                self.backtrack(top)
                return FALSE
            end
        end
    else
        self.update_err_queue
        self.backtrack(top)
        return FALSE
    end
end
else
    self.update_err_queue
end

```



```

        self.backtrack(top)
        return FALSE
    end
else
    self.update_err_queue
    self.backtrack(top)
    return FALSE
end

elsif self.getTokenText == "while"
    self.nextToken
    if self.lexpr?
        if self.getTokenText == "do"
            self.nextToken
            if self.stmts?
                if self.getTokenText == "end"
                    self.nextToken
                    self.clear_err_queue
                    return TRUE
                else
                    self.update_err_queue
                    self.backtrack(top)
                    return FALSE
                end
            end
        else
            self.update_err_queue
            self.backtrack(top)
            return FALSE
        end
    end
else
    self.update_err_queue
    self.backtrack(top)
    return FALSE
end

else
    self.update_err_queue
    self.backtrack(top)
    return FALSE
end

```

```

        self.backtrack(top)
        return FALSE
    end
end

def addop?
    top = @tok_queue[-1]
    if self.mulop?
        if (self.getTokenText == "+") | (self.getTokenText == "-")
            self.nextToken
            if self.addop?
                self.clear_err_queue
                return TRUE
            else
                self.update_err_queue
                #backtrack
                self.backtrack(top)
                return FALSE
            end
        else
            self.clear_err_queue
            return TRUE
        end
    else
        self.update_err_queue
        self.backtrack(top)
        return FALSE
    end
end

def mulop?
    top = @tok_queue[-1]
    if self.factor?
        if (self.getTokenText == "/") | (self.getTokenText == "*")
            self.nextToken
            if self.mulop?
                self.clear_err_queue
                return TRUE
            else
                #backtrack

```

```

        self.update_err_queue
        self.backtrack(top)
        return FALSE
    end
else
    self.clear_err_queue
    return TRUE
end
else
    self.update_err_queue
    self.backtrack(top)
    return FALSE
end
end

def factor?
    top = @tok_queue[-1]
    if self.getTokenKind == "integer"
        self.nextToken
        self.clear_err_queue
        return TRUE

    elsif self.getTokenKind == "identifier"
        self.nextToken
        self.clear_err_queue
        return TRUE

    #tests for ( <addop> )
    elsif self.getTokenText == '('
        self.nextToken
        if self.addop?
            if self.getTokenText == ')'
                self.nextToken
                self.clear_err_queue
                return TRUE
            else
                self.update_err_queue
                #backtrack
                self.backtrack(top)
                return FALSE
            end
        else

```

```

        self.update_err_queue
        self.backtrack(top)
        return FALSE
    end
else
    self.update_err_queue
    self.backtrack(top)
    return FALSE
end
end

def lexpr?
    top = @tok_queue[-1]
    if lterm?
        if self.getTokenText == 'and'
            self.nextToken
            if self.lexpr?
                self.clear_err_queue
                return TRUE
            else
                self.update_err_queue
                #backtrack
                self.backtrack(top)
                return FALSE
            end
        else
            self.clear_err_queue
            return TRUE
        end
    else
        self.clear_err_queue
        return TRUE
    end
end

def lterm?
    top = @tok_queue[-1]
    if self.getTokenText == "not"
        self.nextToken
        if self.lfactor?

```

```

        self.clear_err_queue
        return TRUE
    else
        self.update_err_queue
        #backtrack
        self.backtrack(top)
        return FALSE
    end
elsif self.lfactor?
    self.clear_err_queue
    return TRUE
else
    self.update_err_queue
    self.backtrack(top)
    return FALSE
end
end

def lfactor?
    if self.getTokenText == "true"
        self.nextToken
        self.clear_err_queue
        return TRUE
    elsif self.getTokenText == "false"
        self.nextToken
        self.clear_err_queue
        return TRUE
    elsif self.relop?
        self.clear_err_queue
        return TRUE
    else
        self.update_err_queue
        return FALSE
    end
end

def relop?
    top = @tok_queue[-1]
    if self.addop?
        if self.getTokenText == "<=" || self.getTokenText == "<" ||

```

```
self.getTokenText == "="
    self.nextToken
    if self.addop?
        self.clear_err_queue
        return TRUE
    else
        self.update_err_queue
        #backtrack
        self.backtrack(top)
        return FALSE
    end
else
    self.clear_err_queue
    return TRUE
end
else
    self.update_err_queue
    self.backtrack(top)
    return FALSE
end
end
end
```


