

## ST102/ST109 Outline solutions to Exercise 3

1. The sample space consists of all (unordered) subsets of 6 out of the 15 light bulbs in the box. There are  $\binom{15}{6}$  such subsets. The number of subsets which contain the two defective bulbs is the number of subsets of size 4 out of the other 13 bulbs,  $\binom{13}{4}$ , so the probability we want is:

$$\frac{\binom{13}{4}}{\binom{15}{6}} = \frac{6 \times 5}{15 \times 14} = 0.1429.$$

2. Let  $A$  = numbers differ by more than 2, hence  $A^c$  = numbers differ by 1 or by 2. Therefore, using classical probability:

$$P(A) = 1 - P(A^c) = 1 - \frac{19}{\binom{20}{2}} - \frac{18}{\binom{20}{2}} = \frac{153}{190} = 0.8053.$$

- 3.\* The total number of ways of choosing the  $n$  seats which the  $n$  people will occupy is  $\binom{2n}{n}$ . One might suspect that there are only two ways of choosing these seats so that no two adjacent seats are occupied, namely:

$$X0X0 \dots X0 \quad \text{and} \quad 0X0X \dots 0X.$$

However,  $n - 1$  more ways can be found, namely:

$$X00X0X \dots 0X, \quad X0X00X0X \dots 0X, \quad \text{etc.}$$

Therefore, the total number of ways of choosing the seats so that no two adjacent seats are occupied is  $n + 1$ . The probability is:

$$\frac{n + 1}{\binom{2n}{n}}.$$

4. (a) In Question 5 of Exercise 2 we noted that  $A = (A \cap B) \cup (A \cap B^c)$  is a partition, and hence  $P(A) = P(A \cap B) + P(A \cap B^c)$ . It follows from this that:

$$\begin{aligned} P(A \cap B^c) &= P(A) - P(A \cap B) \\ &= P(A) - P(A)P(B) \quad (\text{since } A \perp B) \\ &= P(A)(1 - P(B)) \\ &= P(A)P(B^c). \end{aligned}$$

- (b) Here we first use one of De Morgan's laws (see page 29) such that:

$$\begin{aligned} P(A^c \cap B^c) &= P((A \cup B)^c) \\ &= 1 - P(A \cup B) \\ &= 1 - (P(A) + P(B) - P(A \cap B)) \\ &= 1 - P(A) - P(B) + P(A)P(B) \quad (\text{since } A \perp B) \\ &= (1 - P(A))(1 - P(B)) \\ &= P(A^c)P(B^c). \end{aligned}$$

- 5.\* The player wins immediately if the total score is 7 or 11, which occurs with probability  $2/9$  (see Example 2.12 which shows the 6 ways for the total score to be 7, and the 2 ways for the total score to be 11, hence the probability is  $8/36 = 2/9$ ). Similarly, the player loses immediately with probability  $(1 + 2 + 1)/36 = 1/9$ .

Therefore, the game continues with probability  $1 - 2/9 - 1/9 = 2/3$ . Clearly, the subsequent probabilities depend on the value of the ‘point’, so let the probability of rolling the point in a single roll be  $\pi$  (following the hint). Hence the probability of rolling the point (and so winning with the point) is given by the infinite series:

$$\pi \left( \sum_{i=1}^{\infty} \left( 1 - \pi - \frac{1}{6} \right)^{i-1} \right) \pi = \frac{\pi^2}{\pi + 1/6}$$

where:

- the first factor,  $\pi$ , is the probability of obtaining the point
- the middle factor (which note is the sum to infinity of a geometric series) is the probability of not obtaining the point nor a 7 (noting the probability of a total score of 7 is  $1/6$ ) a sequence of times
- the final factor,  $\pi$ , is the probability of obtaining the point again and hence winning the game.

We have that the total probability of winning is the original  $2/9$  plus the sum of  $\pi^2/(\pi + 1/6)$  over all possible point values. The probabilities of each possible point are:

- $\pi = 1/12$  for a point value of 4, hence  $\pi^2/(\pi + 1/6) = 0.02\dot{7}$
- $\pi = 1/9$  for a point value of 5, hence  $\pi^2/(\pi + 1/6) = 0.0\dot{4}$
- $\pi = 5/36$  for a point value of 6, hence  $\pi^2/(\pi + 1/6) = 0.06\dot{3}\dot{1}$
- $\pi = 5/36$  for a point value of 8, hence  $\pi^2/(\pi + 1/6) = 0.06\dot{3}\dot{1}$
- $\pi = 1/9$  for a point value of 9, hence  $\pi^2/(\pi + 1/6) = 0.0\dot{4}$
- $\pi = 1/12$  for a point value of 10, hence  $\pi^2/(\pi + 1/6) = 0.02\dot{7}$ .

Therefore, the probability that the player wins is:

$$\frac{2}{9} + 2 \times 0.02\dot{7} + 2 \times 0.0\dot{4} + 2 \times 0.06\dot{3}\dot{1} = 0.49\dot{2}.$$

This can also be calculated in R by defining  $\pi$  to be a vector of probabilities for each point and then summing the terms. For example:

```
> pi <- c(1/12,1/9,5/36,5/36,1/9,1/12)
> 2/9 + sum(pi^2/(pi+1/6))
[1] 0.4929293
```