

TYPE-B:INTRODUCTION TO PROBLEM SOLVING:CH-4

1) Write an algorithm to find square of two numbers.

sol:

Step 1: Start

Step 2: Input the first number and store it in num1

Step 3: Input the second number and store it in num2

Step 4: Calculate the square of the first number: $\text{square1} = \text{num1} \times \text{num1}$

Step 5: Calculate the square of the second number: $\text{square2} = \text{num2} \times \text{num2}$

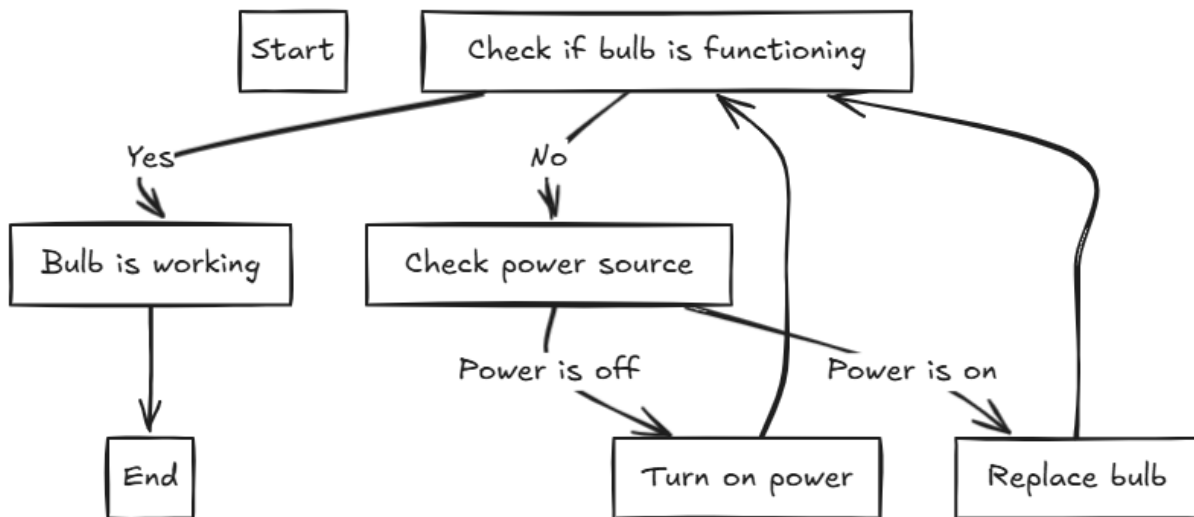
Step 6: Display the value of square1

Step 7: Display the value of square2

Step 8: End

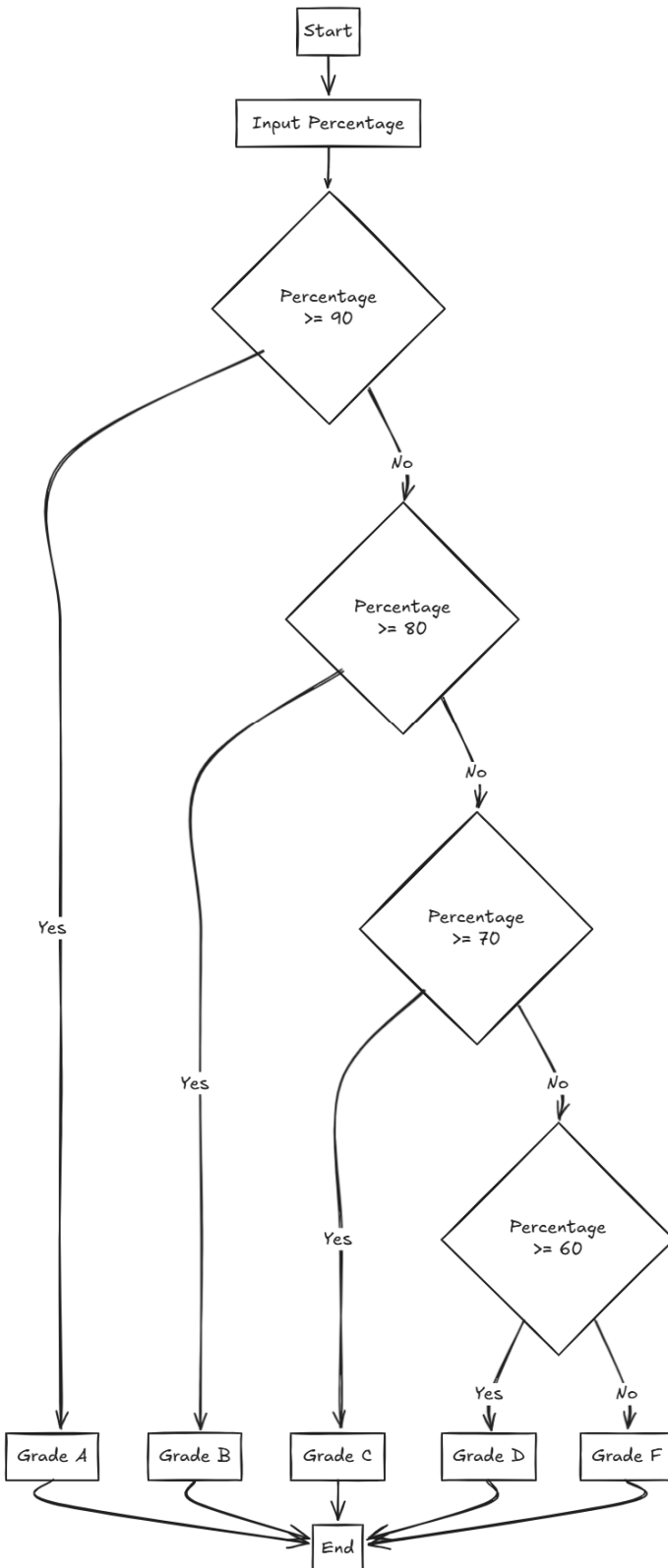
2) draw the flowchart to solve the problem of non functioning bulb.

sol:



3) draw a flowchart to calculate grade from mark percentage.

sol:



4) write an algorithm to double a

number in two different ways

- (i) $n+n$
- (ii) $2 \times n$

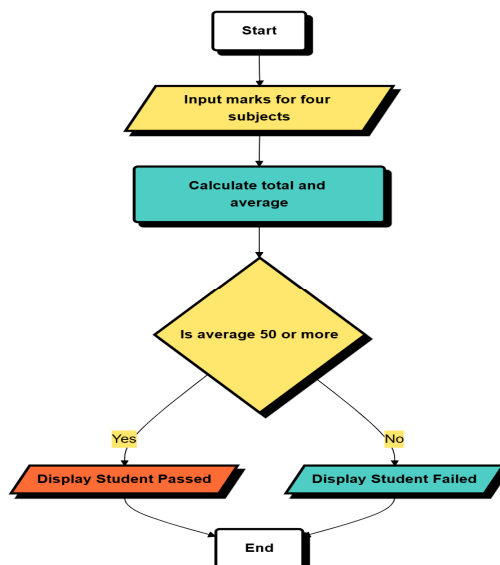
sol:

- Step 1: Start
- Step 2: Input a number and store it in n
- Step 3: Method 1: Calculate double using $n + n \rightarrow \text{double1} = n + n$
- Step 4: Method 2: Calculate double using $2 \times n \rightarrow \text{double2} = 2 \times n$
- Step 5: Display the value of double1
- Step 6: Display the value of double2
- Step 7: End

5) Write an algorithm and flowchart to determine if a student passed the exam or not. (note there are 4 subjects papers and passing average is 50 or more)

sol:

- Step 1: Start
- Step 2: Input marks for Subject 1 \rightarrow marks1
- Step 3: Input marks for Subject 2 \rightarrow marks2
- Step 4: Input marks for Subject 3 \rightarrow marks3
- Step 5: Input marks for Subject 4 \rightarrow marks4
- Step 6: Calculate total marks $\rightarrow \text{total} = \text{marks1} + \text{marks2} + \text{marks3} + \text{marks4}$
- Step 7: Calculate average marks $\rightarrow \text{average} = \text{total} \div 4$
- Step 8: Is average ≥ 50 ?
 - Yes \rightarrow Step 9
 - No \rightarrow Step 10
- Step 9: Display "Student Passed" \rightarrow Go to Step 11
- Step 10: Display "Student Failed" \rightarrow Go to Step 11
- Step 11: End



6) Write the

peusdo code for the

following algorithm

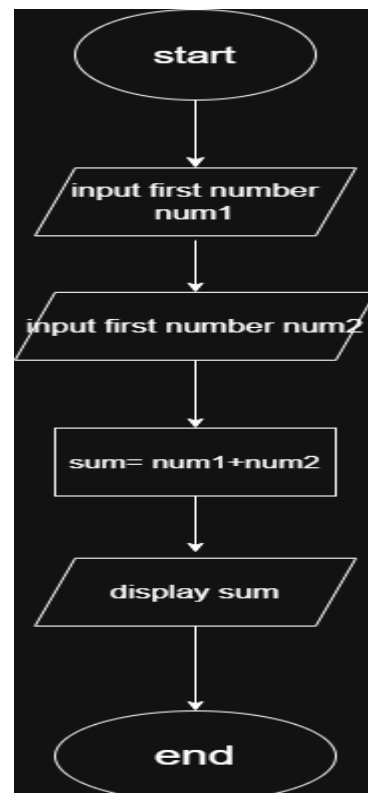
```
a) START
  READ X, Y, Z
  IF X > Y THEN
    IF X > Z THEN
      PRINT X IS THE LARGEST NUMBER
    ELSE
      PRINT Z IS THE LARGEST NUMBER
  ELSE
    IF Y > Z THEN
      PRINT Y IS THE LARGEST NUMBER
    ELSE
      PRINT Z IS THE LARGEST NUMBER
  STOP
```

```
b) START
  SET C = 0
  SET S = 0
  WHILE C < 5
    INPUT N
    S = S + N
    C = C + 1
  AVG = S / 5
  PRINT AVG
  STOP
```

7) Write an algorithm to display the sum of two numbers entered by user, using both pseudocode and flowchart.

sol:

```
Step 1: Start
Step 2: Input first number → num1
Step 3: Input second number → num2
Step 4: Calculate sum →  $\text{sum} = \text{num1} + \text{num2}$ 
Step 5: Display sum
Step 6: End
```



8) To find area and perimeter of a rectangle

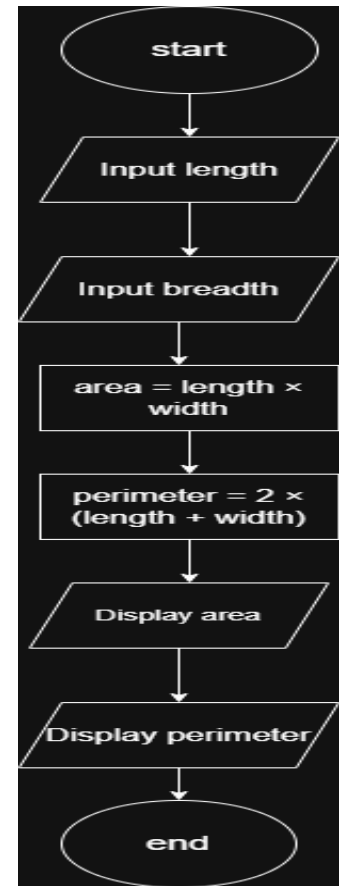
sol:

algorithm

- Step 1: Start
- Step 2: Input length of rectangle → length
- Step 3: Input width of rectangle → width
- Step 4: Calculate area → $\text{area} = \text{length} \times \text{width}$
- Step 5: Calculate perimeter → $\text{perimeter} = 2 \times (\text{length} + \text{width})$
- Step 6: Display area
- Step 7: Display perimeter
- Step 8: End

pseudocode

```
START
INPUT length
INPUT width
area ← length * width
perimeter ← 2 * (length + width)
PRINT "Area of rectangle is:", area
PRINT "Perimeter of rectangle is:", perimeter
END
```



9) To calculate the area and circumference of the circle

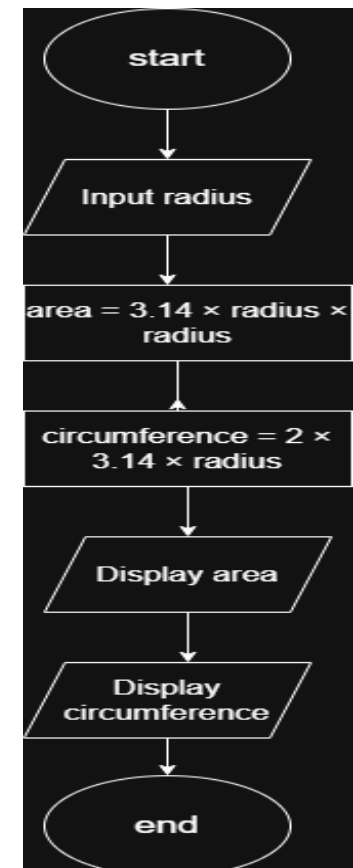
sol:

algorithm

- Step 1: Start
- Step 2: Input the radius of the circle → radius
- Step 3: Calculate area → $\text{area} = 3.14 \times \text{radius} \times \text{radius}$
- Step 4: Calculate circumference → $\text{circumference} = 2 \times 3.14 \times \text{radius}$
- Step 5: Display area
- Step 6: Display circumference
- Step 7: End

pseudocode

```
START
INPUT radius
area ← 3.14 * radius * radius
circumference ← 2 * 3.14 * radius
PRINT "Area of the circle is:", area
PRINT "Circumference of the circle is:", circumference
END
```



10) To calculate the simple interest

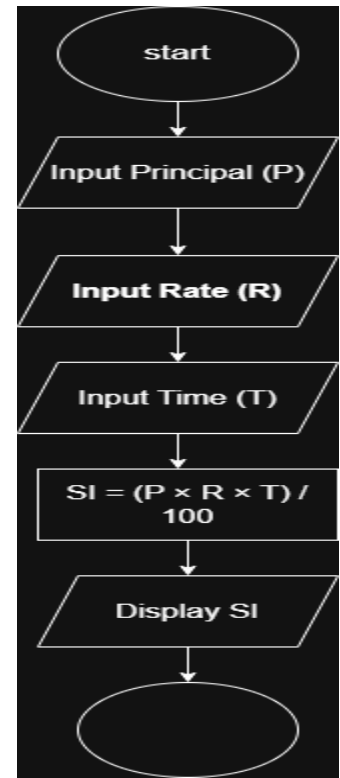
sol:

algorithm:

Step 1: Start
Step 2: Input Principal amount $\rightarrow P$
Step 3: Input Rate of interest $\rightarrow R$
Step 4: Input Time period in years $\rightarrow T$
Step 5: Calculate simple interest $\rightarrow SI = (P \times R \times T) / 100$
Step 6: Display SI
Step 7: End

pseudocode:

```
START
INPUT P
INPUT R
INPUT T
 $SI \leftarrow (P * R * T) / 100$ 
PRINT "Simple Interest is:", SI
END
```



11) To check whether a year is a leap year or not

sol:

algorithm:

Step 1: Start
Step 2: Input the year \rightarrow year
Step 3: If year is divisible by 4 then
 If year is divisible by 100 then
 If year is divisible by 400 then
 Display "Leap Year"
 Else
 Display "Not a Leap Year"
 Else
 Display "Leap Year"
Else
 Display "Not a Leap Year"
Step 4: End

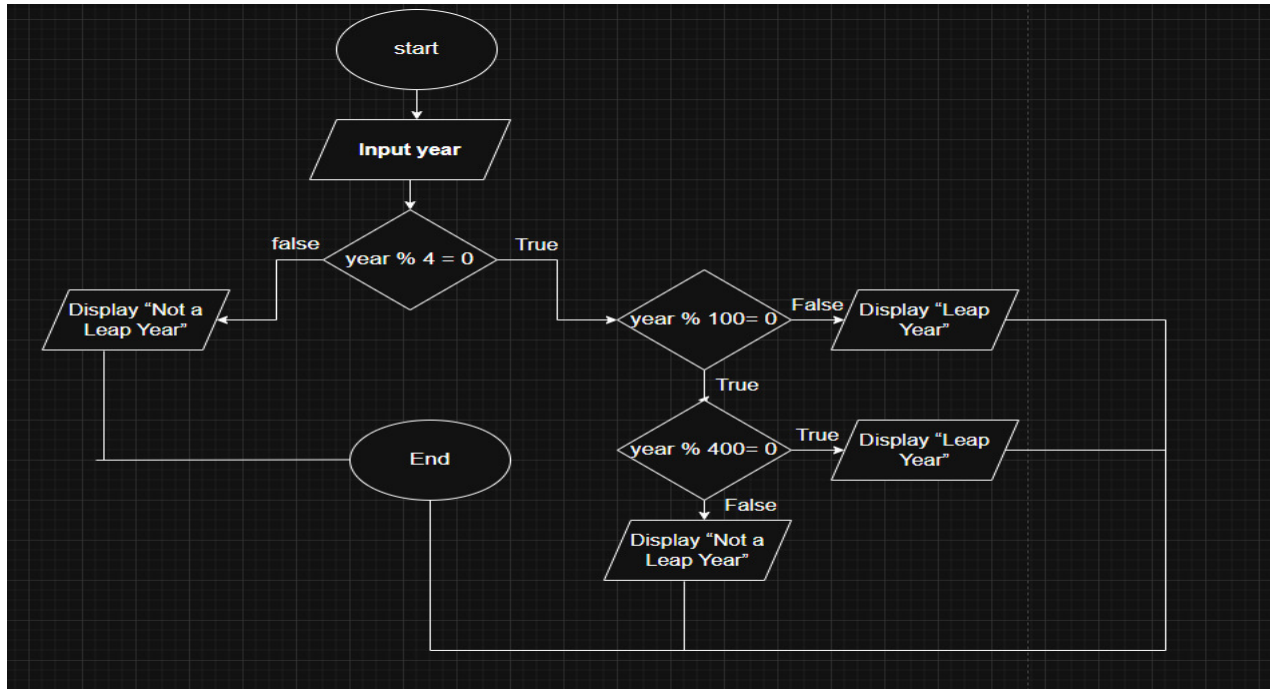
pseudocode:

```
START
INPUT year
IF (year MOD 4 = 0) THEN
    IF (year MOD 100 = 0) THEN
        IF (year MOD 400 = 0) THEN
            PRINT "Leap Year"
        ELSE
            PRINT "Not a Leap Year"
    ELSE
        PRINT "Leap Year"
ELSE
    PRINT "Not a Leap Year"
```

```

ELSE
    PRINT "Leap Year"
ELSE
    PRINT "Not a Leap Year"
END

```



12) To check if a number is positive or negative

sol:

algorithm:

```

Step 1: Start
Step 2: Input a number → num
Step 3: If num > 0 then
    Display "Number is Positive"
Else if num < 0 then
    Display "Number is Negative"
Else
    Display "Number is Zero"
Step 4: End

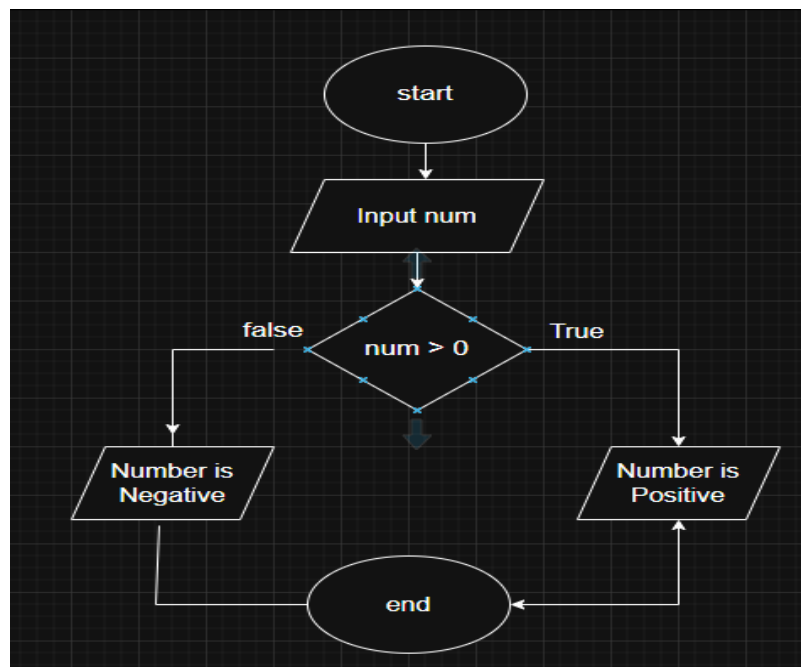
```

pseudocode:

```

START
INPUT num
IF num > 0 THEN
    PRINT "Number is Positive"
ELSE IF num < 0 THEN
    PRINT "Number is Negative"
ELSE

```



```
PRINT "Number is Zero"
END
```

13) To check the number odd or even

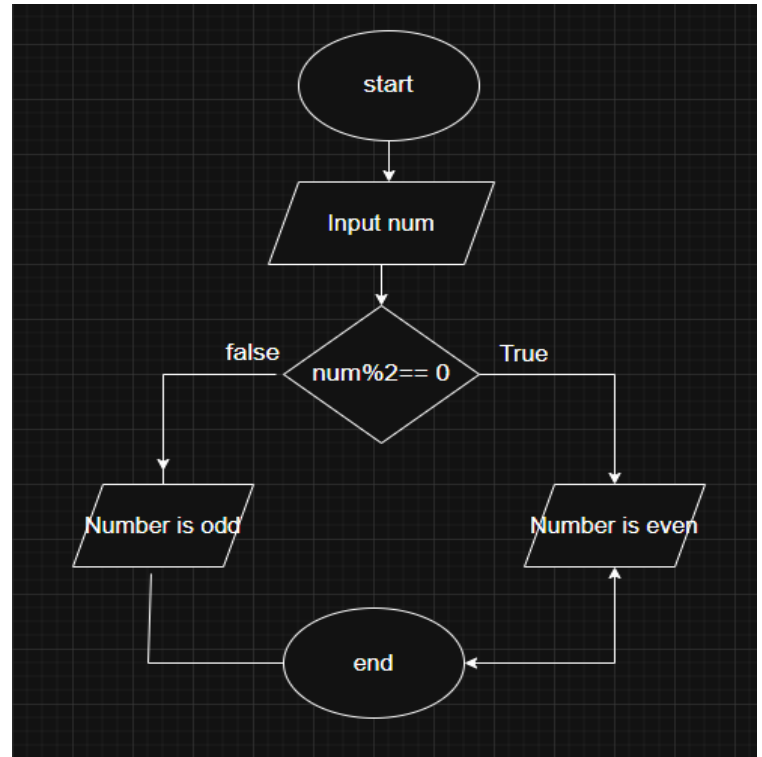
sol:

algorithm:

```
Step 1: Start
Step 2: Input a number → num
Step 3: If num MOD 2 = 0 then
    Display "Number is Even"
Else
    Display "Number is Odd"
Step 4: End
```

pseudocode:

```
START
INPUT num
IF num MOD 2 = 0 THEN
    PRINT "Number is Even"
ELSE
    PRINT "Number is Odd"
END
```



14) To categorise a person as either child (<13), teenage (>=13 but <20) or adult (>=20), based on given age.

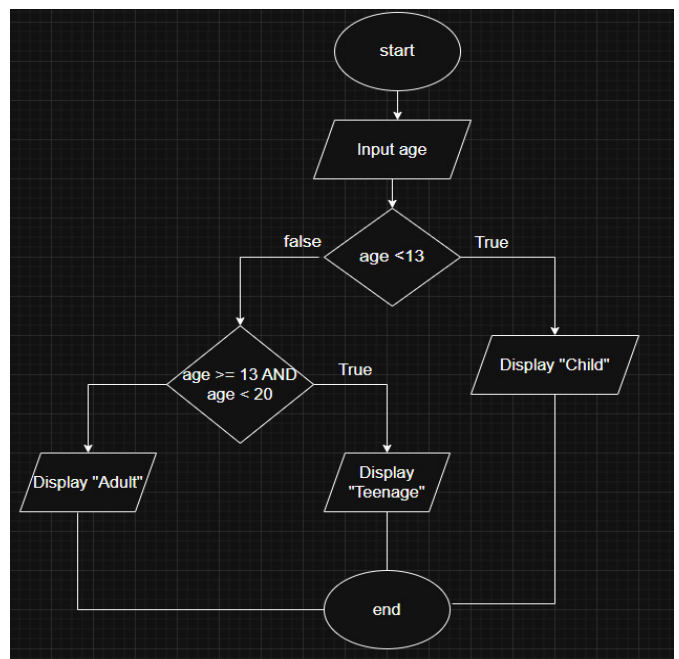
sol:

algorithm:

```
Step 1: Start
Step 2: Input age → age
Step 3: If age < 13 then
    Display "Child"
Else if age >= 13 AND age < 20 then
    Display "Teenage"
Else
    Display "Adult"
Step 4: End
```

pseudocode:

```
START
INPUT age
IF age < 13 THEN
```




```

    PRINT "Child"
ELSE IF age >= 13 AND age < 20 THEN
    PRINT "Teenage"
ELSE
    PRINT "Adult"
END

```

15) To print all natural numbers up to n

sol:

algorithm:

```

Step 1: Start
Step 2: Input n
Step 3: Initialize counter  $\rightarrow i = 1$ 
Step 4: While  $i \leq n$  do
    Display i
    Increment  $i \rightarrow i = i + 1$ 
Step 5: End

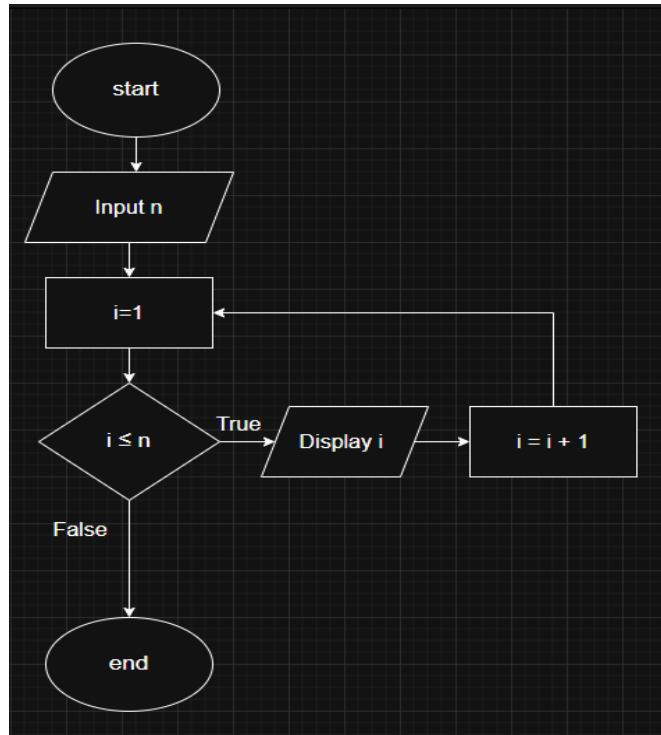
```

pseudocode:

```

START
INPUT n
 $i \leftarrow 1$ 
WHILE  $i \leq n$  DO
    PRINT i
     $i \leftarrow i + 1$ 
END

```



16) To print n odd numbers

sol:

algorithm:

```

Step 1: Start
Step 2: Input n
Step 3: Initialize counter  $\rightarrow i = 1$ 
Step 4: Initialize count  $\rightarrow c = 0$ 
Step 5: While  $c < n$  do
    If  $i \text{ MOD } 2 \neq 0$  then
        Display i
        Increment count  $\rightarrow c = c + 1$ 
        Increment  $i \rightarrow i = i + 1$ 
Step 6: End

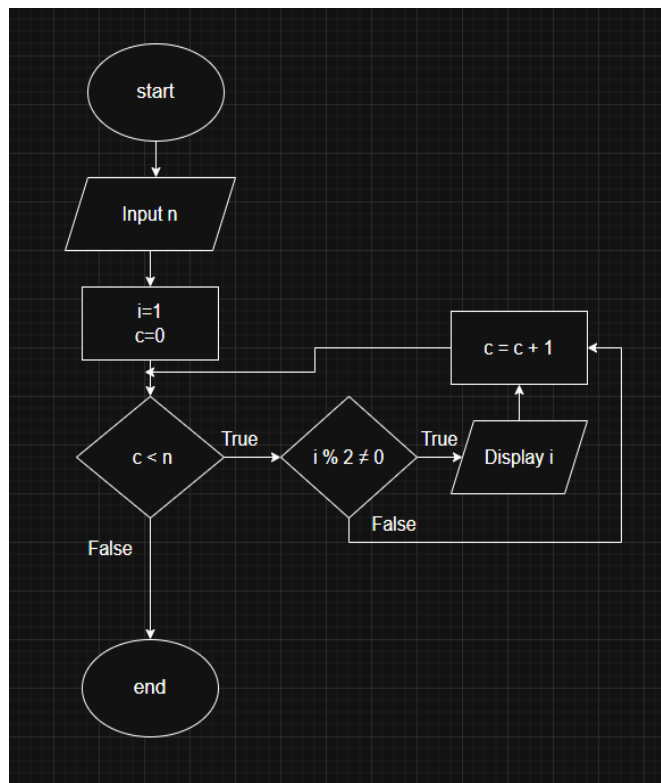
```

pseudocode:

```

START
INPUT n
 $i \leftarrow 1$ 

```



```

c ← 0
WHILE c < n DO
  IF i MOD 2 ≠ 0 THEN
    PRINT i
    c ← c + 1
  i ← i + 1
END

```

17) To print square of a number

sol:

algorithm:

```

Step 1: Start
Step 2: Input a number → num
Step 3: Calculate square → square = num × num
Step 4: Display square
Step 5: End

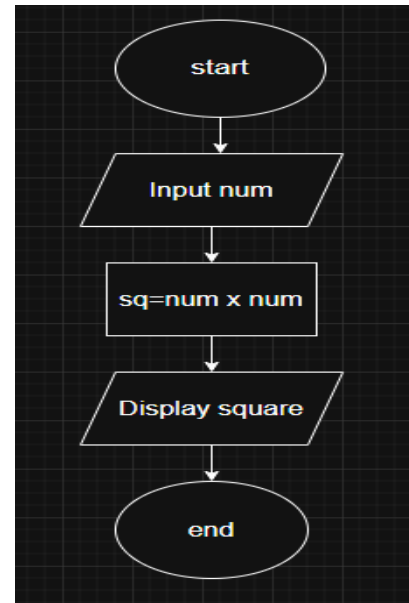
```

pseudocode:

```

START
  INPUT num
  square ← num * num
  PRINT "Square of the number is:", square
END

```



18) To accept 5 numbers and find their average

sol:

algorithm:

```

Step 1: Start
Step 2: Input number1 → num1
Step 3: Input number2 → num2
Step 4: Input number3 → num3
Step 5: Input number4 → num4
Step 6: Input number5 → num5
Step 7: Calculate sum →
sum = num1 + num2 + num3 + num4 + num5
Step 8: Calculate average → average = sum / 5
Step 9: Display average
Step 10: End

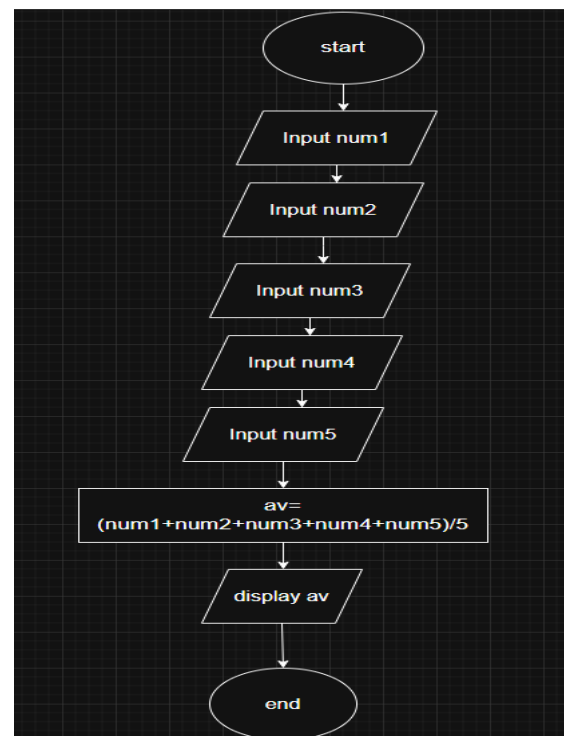
```

pseudocode:

```

START
  INPUT num1
  INPUT num2
  INPUT num3
  INPUT num4
  INPUT num5

```



```

sum ← num1 + num2 + num3 + num4 + num5
average ← sum / 5
PRINT "Average of the 5 numbers is:", average
END

```

19) To accept the numbers till the user enters 0 and then find their average

sol:

algorithm:

```

Step 1: Start
Step 2: Initialize sum ← 0, count ← 0
Step 3: Input number → num
Step 4: While num ≠ 0
    sum ← sum + num
    count ← count + 1
    Input next number → num
Step 5: If count > 0 then
    average ← sum / count
    Display average
Else
    Display "No numbers entered"
Step 6: End

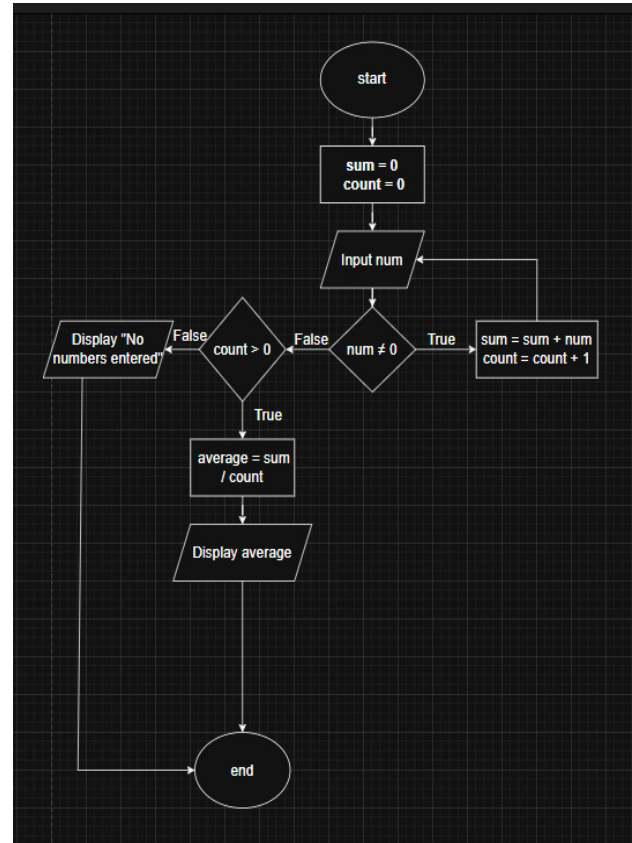
```

pseudocode:

```

START
sum ← 0
count ← 0
INPUT num
WHILE num ≠ 0 DO
    sum ← sum + num
    count ← count + 1
    INPUT num
END WHILE
IF count > 0 THEN
    average ← sum / count
    PRINT "Average is:", average
ELSE
    PRINT "No numbers entered"
END

```



20) To print square of first n numbers

sol:

algorithm:

Step 1: Start

Step 2: Input n
 Step 3: Initialize $i \leftarrow 1$
 Step 4: While $i \leq n$ do
 $\text{square} \leftarrow i \times i$
 Display square
 $i \leftarrow i + 1$
 Step 5: End

pseudocode:

```

START
INPUT n
i ← 1
WHILE i ≤ n DO
    square ← i * i
    PRINT "Square of", i, "is", square
    i ← i + 1
END
  
```

21) To print cube of a number

sol:

algorithm:

Step 1: Start
 Step 2: Input a number \rightarrow num
 Step 3: Calculate cube $\rightarrow \text{cube} = \text{num} \times \text{num} \times \text{num}$
 Step 4: Display cube
 Step 5: End

pseudocode:

```

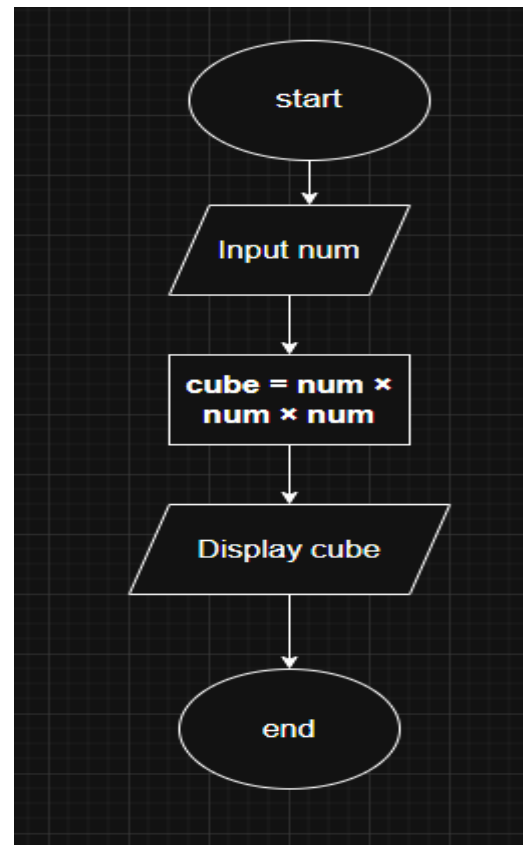
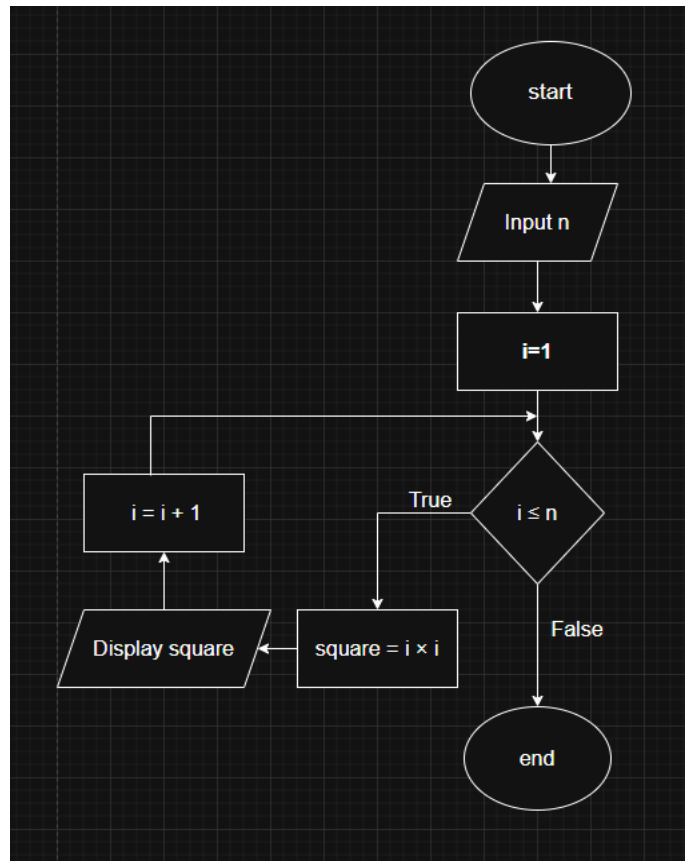
START
INPUT num
cube ← num * num * num
PRINT "Cube of the number is:", cube
END
  
```

22) To print cubes of first n numbers

sol:

algorithm:

Step 1: Start
 Step 2: Input n



Step 3: Initialize $i \leftarrow 1$
 Step 4: While $i \leq n$
 $\text{cube} \leftarrow i \times i \times i$
 Display cube
 $i \leftarrow i + 1$

Step 5: End

pseudocode:

```

START
INPUT n
i ← 1
WHILE i ≤ n DO
    cube ← i * i * i
    PRINT "Cube of", i, "is", cube
    i ← i + 1
END
  
```

23) To find the sum of n given numbers.

sol:

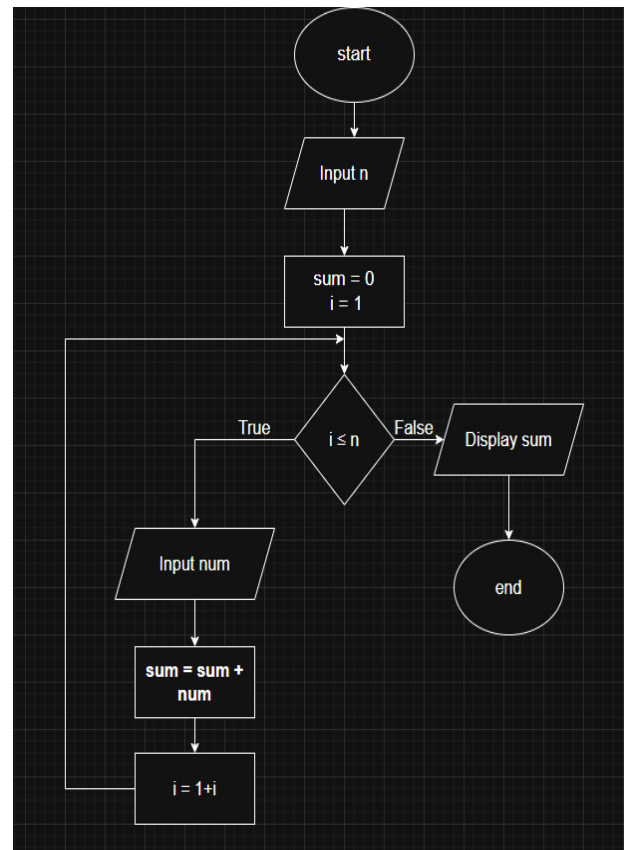
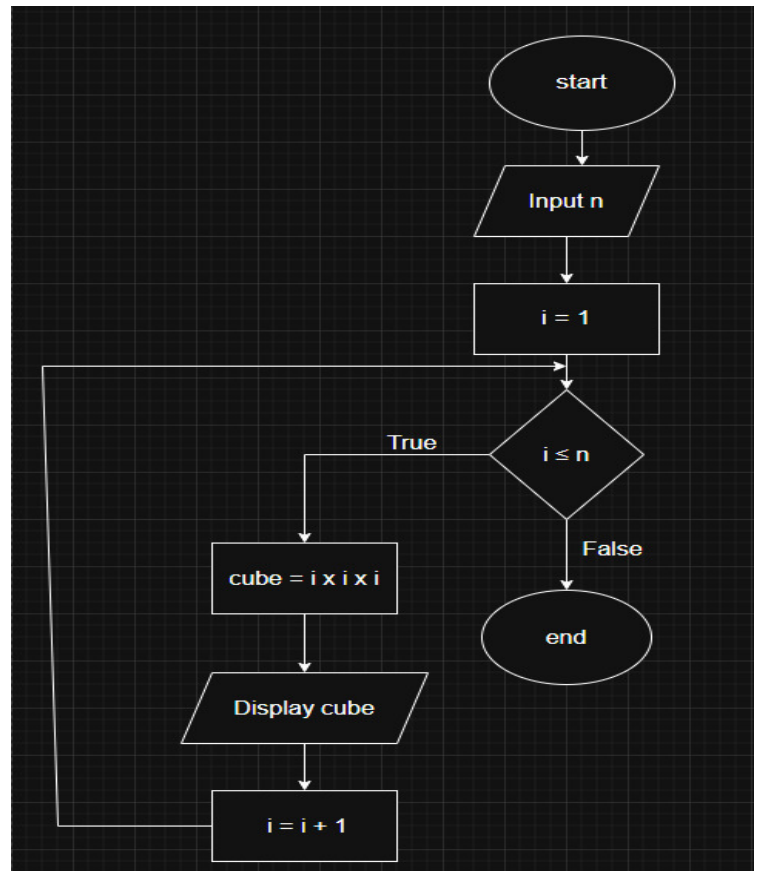
algorithm:

Step 1: Start
 Step 2: Input n
 Step 3: Initialize $\text{sum} \leftarrow 0$
 Step 4: For $i = 1$ to n do
 Input number $\rightarrow \text{num}$
 $\text{sum} \leftarrow \text{sum} + \text{num}$
 Step 5: Display sum
 Step 6: End

pseudocode:

```

START
INPUT n
sum ← 0
FOR i ← 1 TO n DO
    INPUT num
    sum ← sum + num
END FOR
PRINT "Sum of", n, "numbers is:", sum
END
  
```



24) To find factorial of given number.

sol:

algorithm:

Step 1: Start

Step 2: Input number $\rightarrow n$

Step 3: Initialize factorial $\leftarrow 1$

Step 4: For $i = 1$ to n
 factorial \leftarrow factorial $\times i$

Step 5: Display factorial

Step 6: End

pseudocode:

START

INPUT n

factorial $\leftarrow 1$

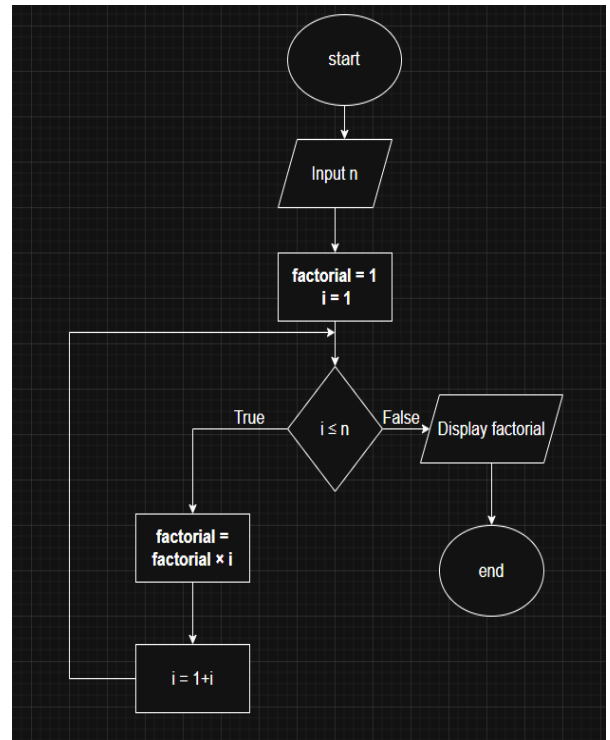
FOR $i \leftarrow 1$ TO n DO

 factorial \leftarrow factorial $\times i$

END FOR

PRINT "Factorial of", n , "is:", factorial

END



25) Given the following pseudo code:

Use variables sum, product, number1, number2 of type real

display "Input two numbers"

accept number1, number2

sum number1 + number2

print "The sum is", sum

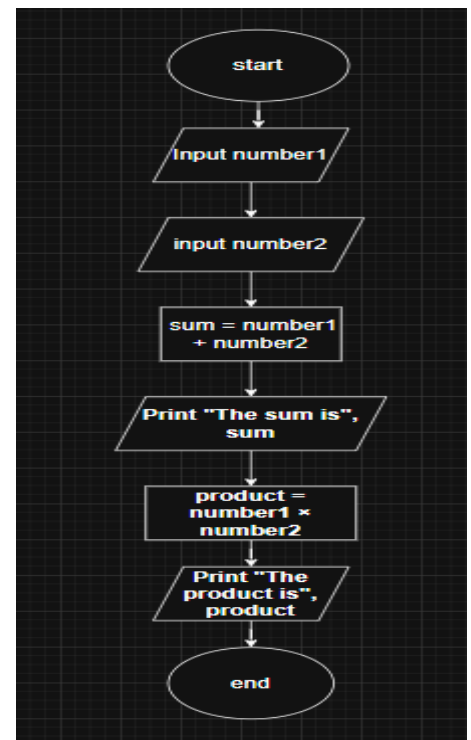
product=number1*number2

print "The Product is", product

end program

Draw a flow chart for the same and dry run the given pseudocode if it is working fine.

sol:



Step	number1	number2	sum	product	Output
1	5	3	—	—	"Input two numbers"
2	5	3	—	—	—
3	5	3	8	—	—
4	5	3	8	15	"The sum is 8"

5	5	3	8	15	"The product is 15"
---	---	---	---	----	---------------------

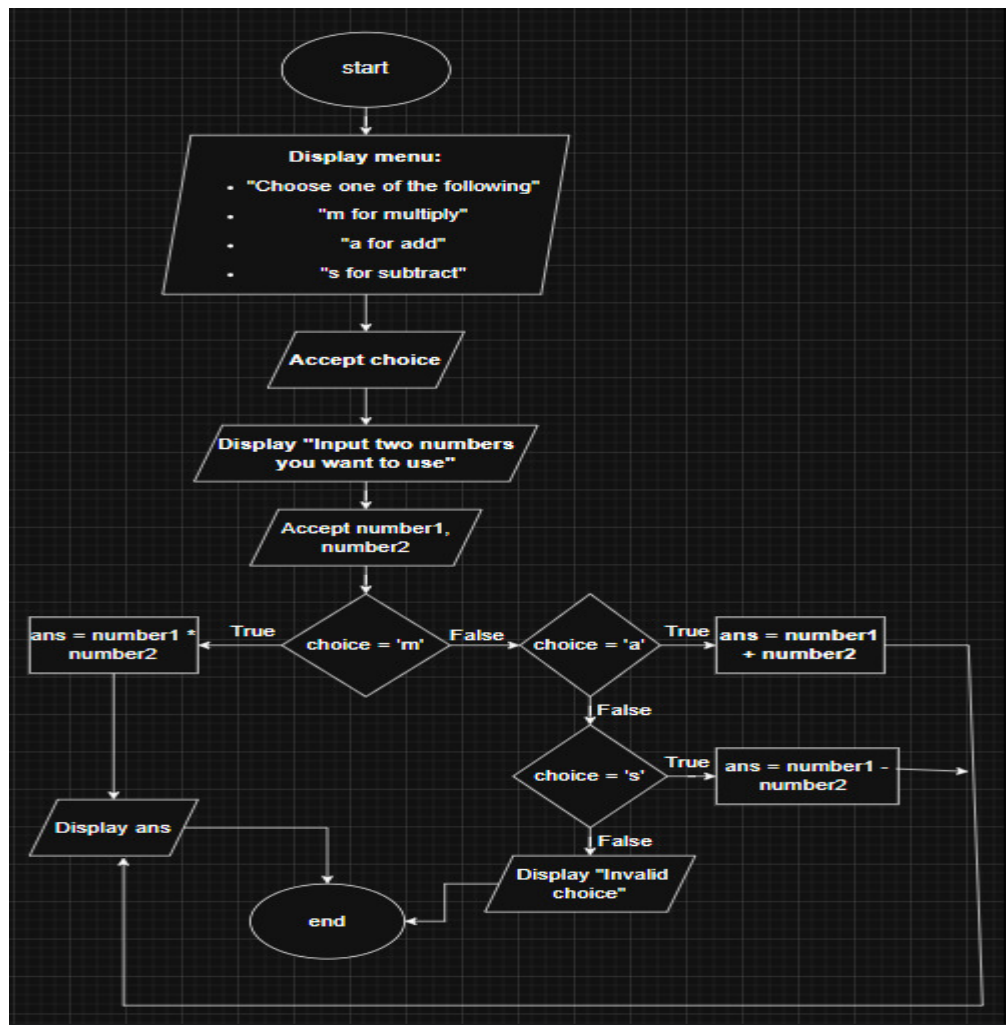
26) Given the following pseudo code:

```

Use variables: choice, of the type character
ans, number1, number2, of type integer
display "choose one of the following"
display "m for multiply"
display "a for add"
display "s for subtract"
accept choice
display "input two numbers you want to use"
accept number1, number2
if choice = m then ans = number1 * number2
if choice = a then ans = number1 + number2
if choice = s then ans = number1 - number2
display ans

```

Draw a flow chart for the same and dry run the given pseudocode if it is working fine.



sol:

Step	choice	number1	number2	ans	Output
1	'm'	5	3	–	Display menu
2	'm'	5	3	15	Display "Input numbers"
3	'm'	5	3	15	Display ans → 15
4	'a'	8	4	12	Display ans → 12
5	's'	10	6	4	Display ans → 4

27) Given the following pseudo code:

Use variables: mark of type integer

If mark ≥ 80 , display "distinction"

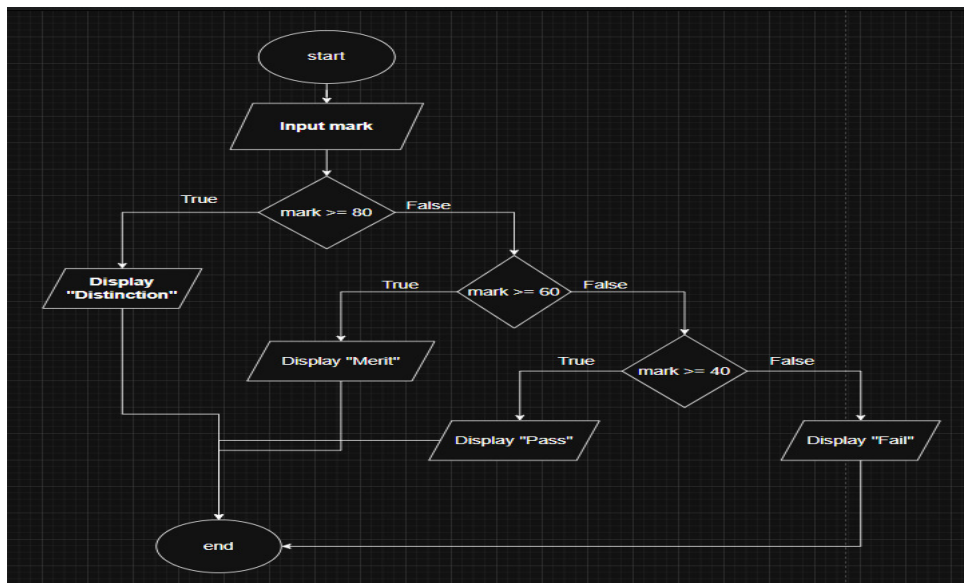
If mark ≥ 60 and mark < 80 , display "merit"

If mark ≥ 40 and mark < 60 , display "pass"

If mark < 40 display, "fail"

Draw a flow chart for the same and dry run the given pseudocode if it is working fine.

sol:

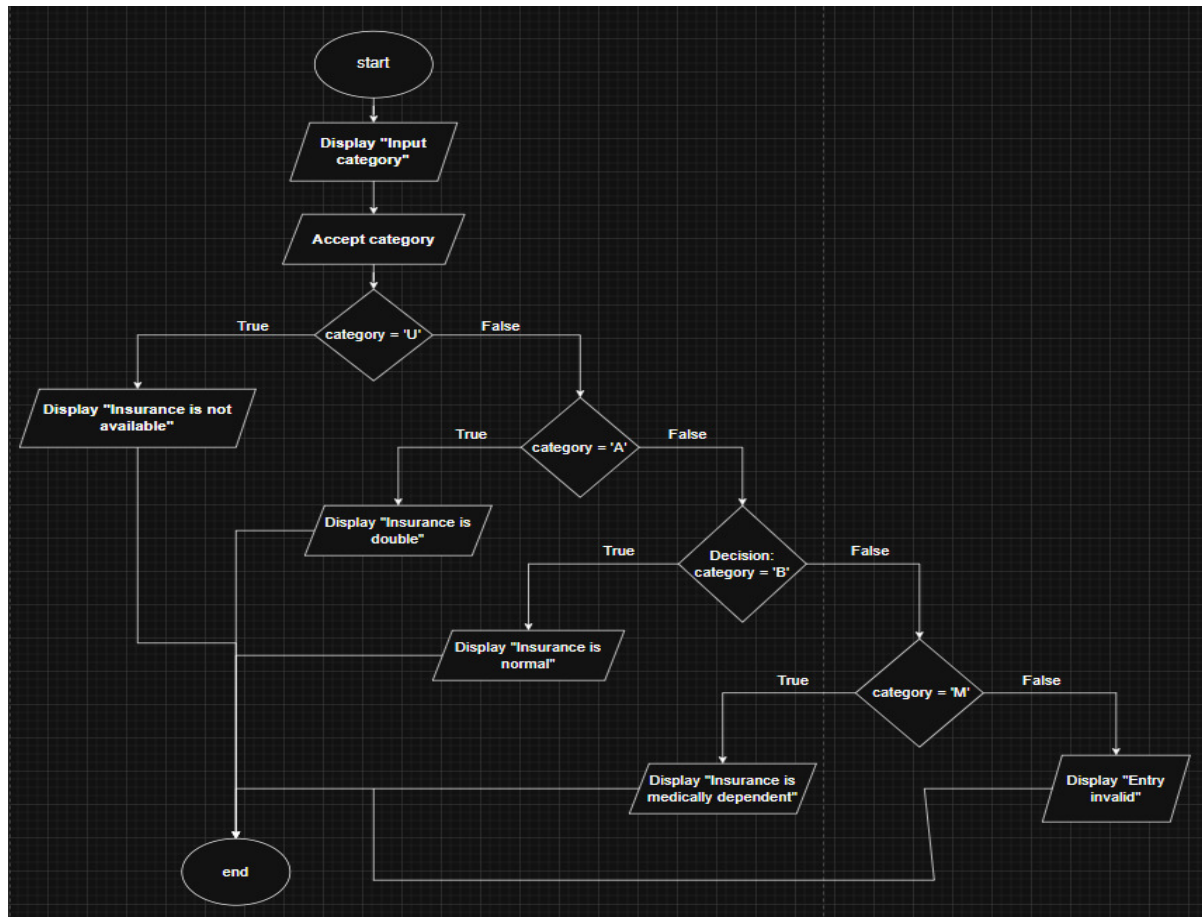


Step	mark	Output
1	85	"Distinction"
2	72	"Merit"
3	55	"Pass"
4	30	"Fail"

28) Given the following pseudo code:

```
Use variables: category of type character
Display "input category"
Accept category
If category = 'U'
    Display "insurance is not available"
Else If category = 'A' then
    Display "insurance is double"
Else If category = 'B' then
    Display "insurance is normal"
Else If category = 'M' then
    Display "insurance is medically dependent"
Else
    Display "entry invalid"
```

Draw a flow chart for the same and dry run the given pseudocode if it is working fine.



Test Case	category	Output
1	'U'	Insurance is not available
2	'A'	Insurance is double
3	'B'	Insurance is normal
4	'M'	Insurance is medically dependent
5	'X'	Entry invalid

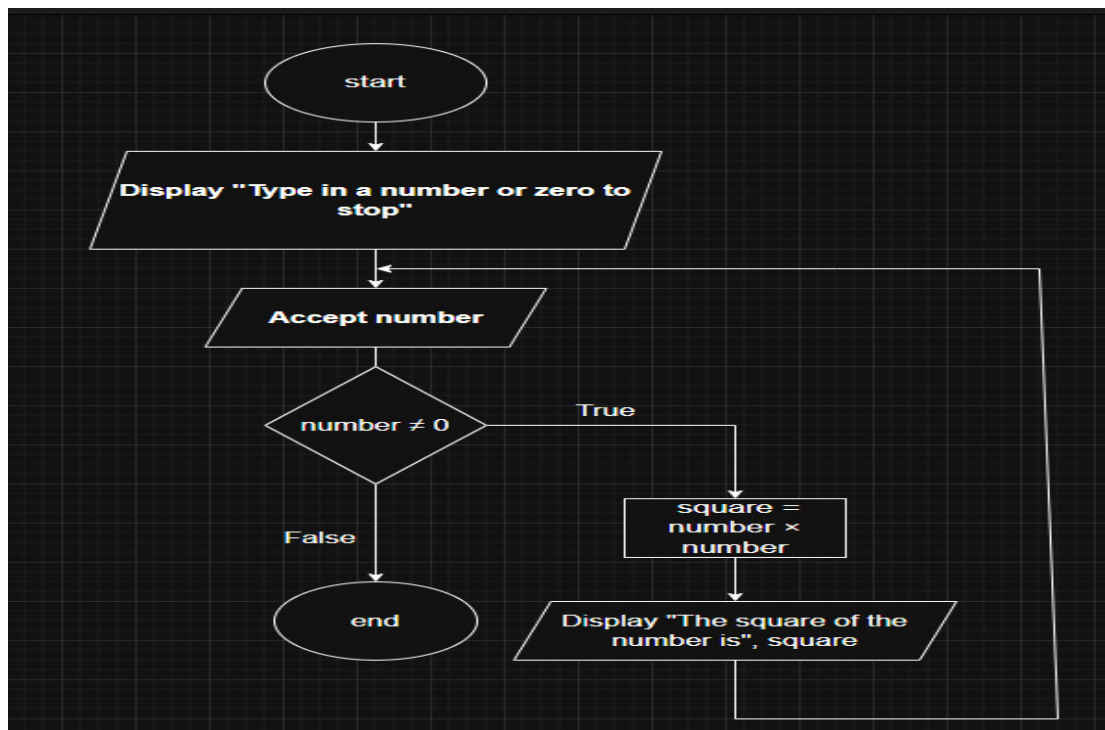
29) Given the following pseudo code :

```

Use variable: number of type real
DISPLAY "Type in a number or zero to stop"
ACCEPT number
WHILE number 0
    Square = number * number
    DISPLAY "The square of the number is", square
    DISPLAY "Type in a number or zero to stop"
    ACCEPT number
ENDWHILE

```

Draw a flow chart for the same and dry run the given pseudocode if it is working fine.



Step	number	square	Output
1	3	9	"The square of the number is 9"
2	5	25	"The square of the number is 25"
3	0	–	Loop stops, program ends