

TYPE-B:INTRODUCTION TO PROBLEM SOLVING:CH-4

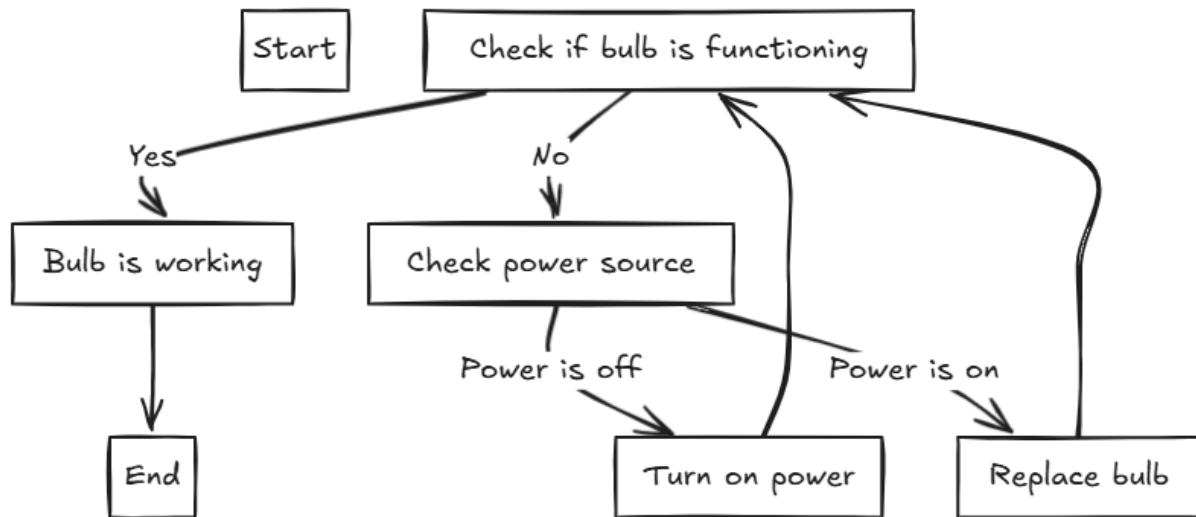
1) Write an algorithm to find square of two numbers.

sol:

Step 1: Start
Step 2: Input the first number and store it in num1
Step 3: Input the second number and store it in num2
Step 4: Calculate the square of the first number: square1 = num1 × num1
Step 5: Calculate the square of the second number: square2 = num2 × num2
Step 6: Display the value of square1
Step 7: Display the value of square2
Step 8: End

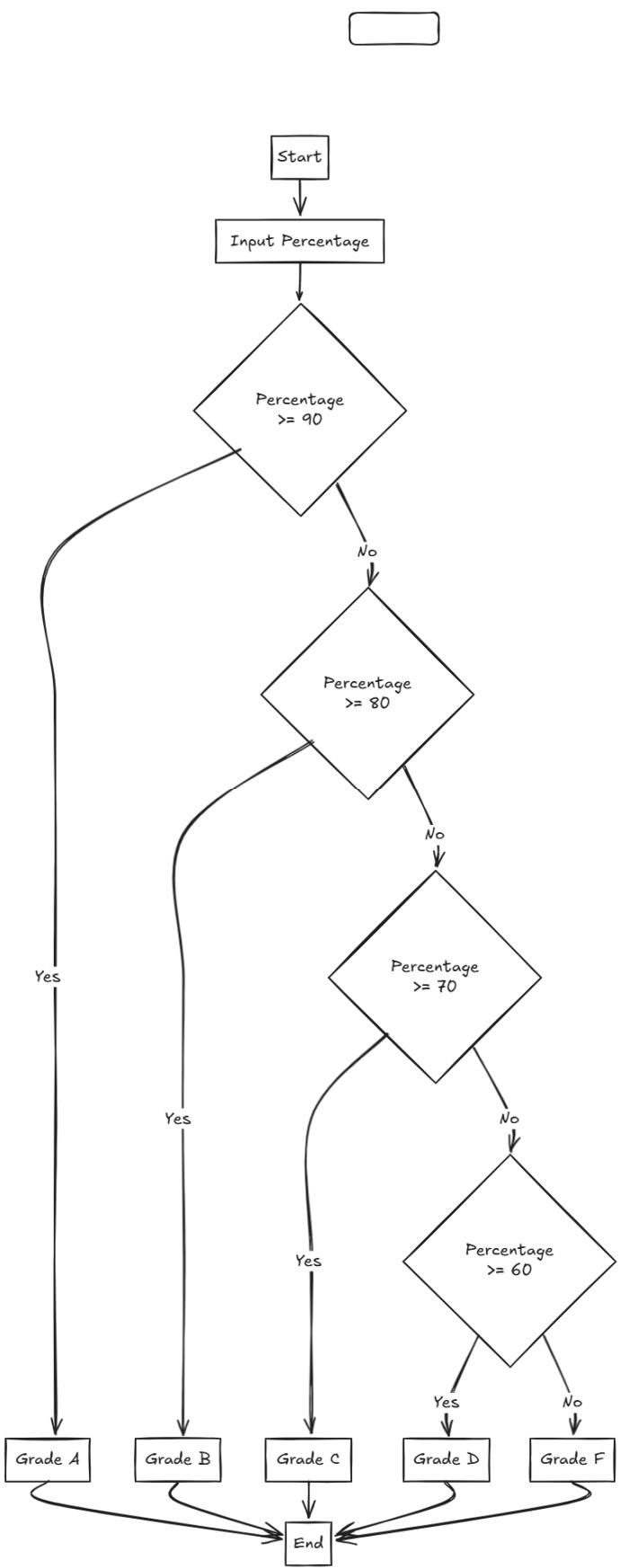
2) draw the flowchart to solve the problem of non functioning bulb.

sol:



3) draw a flowchart to calculate grade from mark percentage.

sol:



4) write an alogorithm to double a

number in two different ways

- (i) $n+n$
- (ii) $2 \times n$

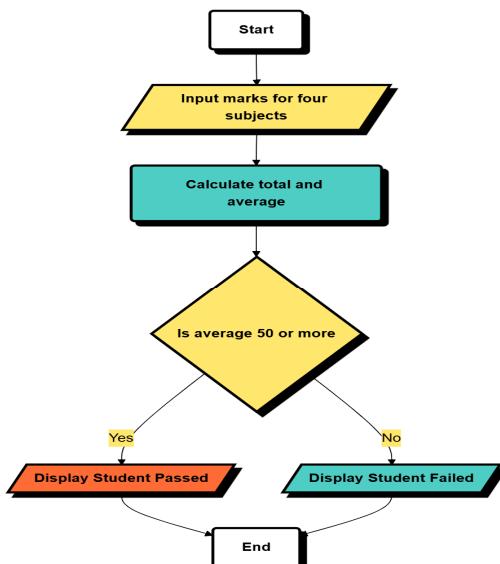
sol:

- Step 1: Start
- Step 2: Input a number and store it in n
- Step 3: Method 1: Calculate double using $n + n \rightarrow \text{double1} = n + n$
- Step 4: Method 2: Calculate double using $2 \times n \rightarrow \text{double2} = 2 \times n$
- Step 5: Display the value of double1
- Step 6: Display the value of double2
- Step 7: End

5) Write an algorithm and flowchart to determine if a student passed the exam or not. (note there are 4 subjects papers and passing average is 50 or more)

sol:

- Step 1: Start
- Step 2: Input marks for Subject 1 $\rightarrow \text{marks1}$
- Step 3: Input marks for Subject 2 $\rightarrow \text{marks2}$
- Step 4: Input marks for Subject 3 $\rightarrow \text{marks3}$
- Step 5: Input marks for Subject 4 $\rightarrow \text{marks4}$
- Step 6: Calculate total marks $\rightarrow \text{total} = \text{marks1} + \text{marks2} + \text{marks3} + \text{marks4}$
- Step 7: Calculate average marks $\rightarrow \text{average} = \text{total} \div 4$
- Step 8: Is average ≥ 50 ?
 - Yes \rightarrow Step 9
 - No \rightarrow Step 10
- Step 9: Display "Student Passed" \rightarrow Go to Step 11
- Step 10: Display "Student Failed" \rightarrow Go to Step 11
- Step 11: End



6) Write the

peusdo code for the

following algorithm

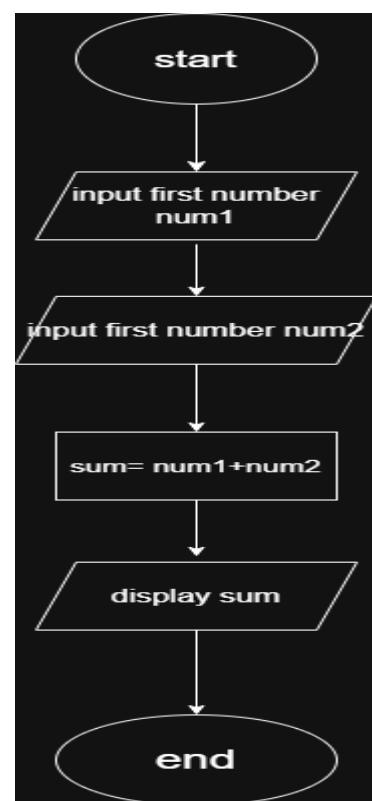
a) START
READ X, Y, Z
IF X > Y THEN
 IF X > Z THEN
 PRINT X IS THE LARGEST NUMBER
 ELSE
 PRINT Z IS THE LARGEST NUMBER
ELSE
 IF Y > Z THEN
 PRINT Y IS THE LARGEST NUMBER
 ELSE
 PRINT Z IS THE LARGEST NUMBER
STOP

b)START
SET C = 0
SET S = 0
WHILE C < 5
 INPUT N
 S = S + N
 C = C + 1
AVG = S / 5
PRINT AVG
STOP

7) Write an algorithm to display the sum of two numbers entered by user, using both pseudocode and flowchart.

sol:

Step 1: Start
Step 2: Input first number → num1
Step 3: Input second number → num2
Step 4: Calculate sum → sum = num1 + num2
Step 5: Display sum
Step 6: End



8) To find area and perimeter of a rectangle

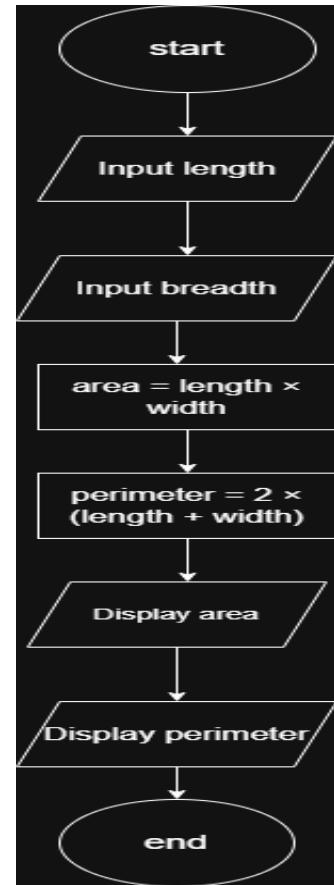
sol:

algorithm

- Step 1: Start
- Step 2: Input length of rectangle \rightarrow length
- Step 3: Input width of rectangle \rightarrow width
- Step 4: Calculate area \rightarrow area = length \times width
- Step 5: Calculate perimeter \rightarrow perimeter = $2 \times (\text{length} + \text{width})$
- Step 6: Display area
- Step 7: Display perimeter
- Step 8: End

pseudocode

```
START
INPUT length
INPUT width
area ← length * width
perimeter ←  $2 \times (\text{length} + \text{width})$ 
PRINT "Area of rectangle is:", area
PRINT "Perimeter of rectangle is:", perimeter
END
```



9) To calculate the area and circumference of the circle

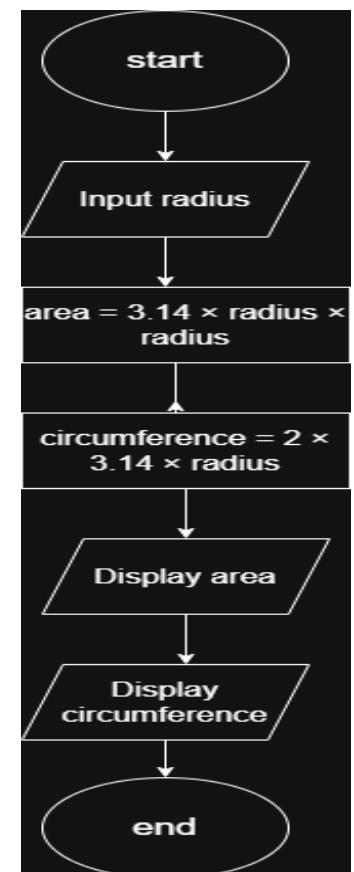
sol:

algorithm

- Step 1: Start
- Step 2: Input the radius of the circle \rightarrow radius
- Step 3: Calculate area \rightarrow area = $3.14 \times \text{radius} \times \text{radius}$
- Step 4: Calculate circumference \rightarrow circumference = $2 \times 3.14 \times \text{radius}$
- Step 5: Display area
- Step 6: Display circumference
- Step 7: End

pseudocode

```
START
INPUT radius
area ←  $3.14 \times \text{radius} \times \text{radius}$ 
circumference ←  $2 \times 3.14 \times \text{radius}$ 
PRINT "Area of the circle is:", area
PRINT "Circumference of the circle is:", circumference
END
```



10) To calculate the simple interest

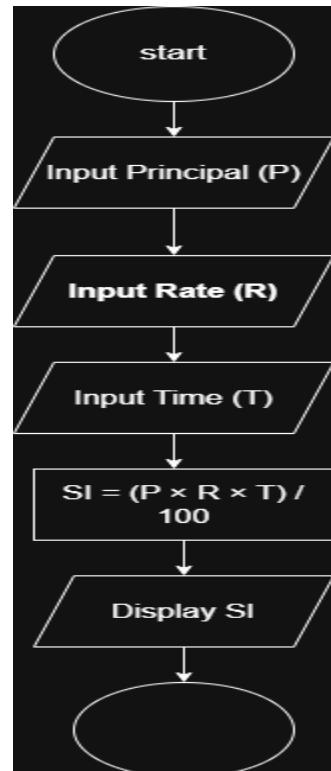
sol:

algorithm:

```
Step 1: Start  
Step 2: Input Principal amount → P  
Step 3: Input Rate of interest → R  
Step 4: Input Time period in years → T  
Step 5: Calculate simple interest → SI = (P × R × T) / 100  
Step 6: Display SI  
Step 7: End
```

pseudocode:

```
START  
INPUT P  
INPUT R  
INPUT T  
SI ← (P * R * T) / 100  
PRINT "Simple Interest is:", SI  
END
```



11) To check whether a year is a leap year or not

sol:

algorithm:

```
Step 1: Start  
Step 2: Input the year → year  
Step 3: If year is divisible by 4 then  
    If year is divisible by 100 then  
        If year is divisible by 400 then  
            Display "Leap Year"  
        Else  
            Display "Not a Leap Year"  
    Else  
        Display "Leap Year"  
Else  
    Display "Not a Leap Year"  
Step 4: End
```

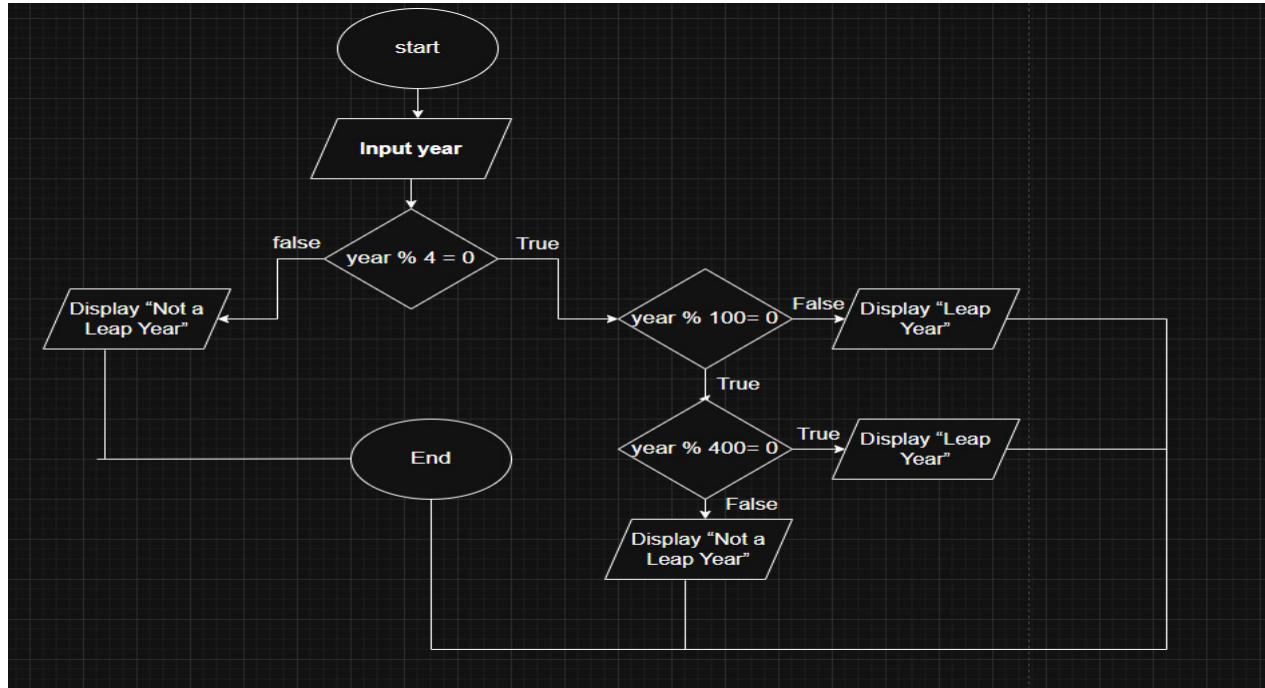
pseudocode:

```
START  
INPUT year  
IF (year MOD 4 = 0) THEN  
    IF (year MOD 100 = 0) THEN  
        IF (year MOD 400 = 0) THEN  
            PRINT "Leap Year"  
        ELSE  
            PRINT "Not a Leap Year"
```

```

    ELSE
        PRINT "Leap Year"
    ELSE
        PRINT "Not a Leap Year"
    END

```



12) To check if a number is positive or negative

sol:

algorithm:

```

Step 1: Start
Step 2: Input a number → num
Step 3: If num > 0 then
    Display "Number is Positive"
Else if num < 0 then
    Display "Number is Negative"
Else
    Display "Number is Zero"
Step 4: End

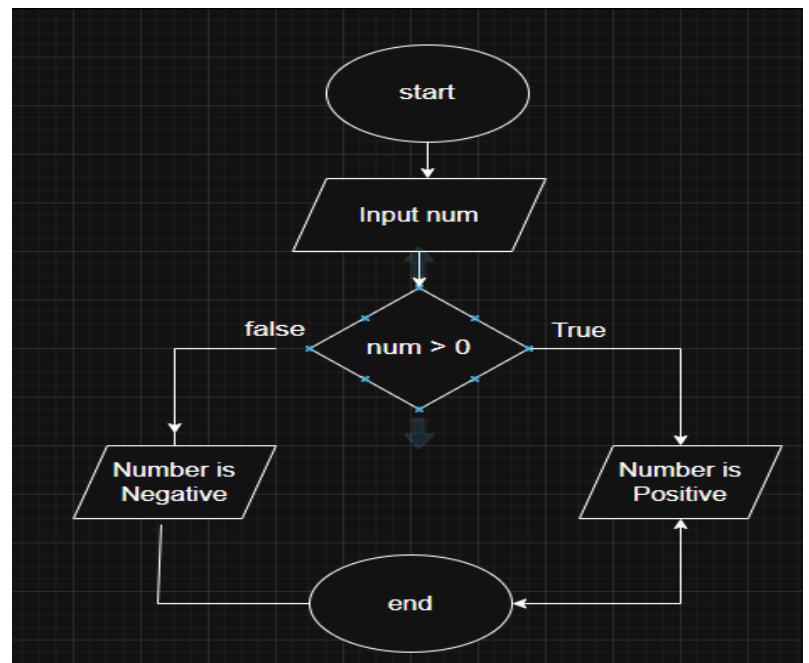
```

pseudocode:

```

START
INPUT num
IF num > 0 THEN
    PRINT "Number is Positive"
ELSE IF num < 0 THEN
    PRINT "Number is Negative"
ELSE

```



```

    PRINT "Number is Zero"
END

```

13) To check the number odd or even

sol:

algorithm:

```

Step 1: Start
Step 2: Input a number → num
Step 3: If num MOD 2 = 0 then
        Display "Number is Even"
    Else
        Display "Number is Odd"
Step 4: End

```

pseudocode:

```

START
INPUT num
IF num MOD 2 = 0 THEN
    PRINT "Number is Even"
ELSE
    PRINT "Number is Odd"
END

```

14) To categorise a person as either child (<13), teenage (≥ 13 but <20) or adult (≥ 20), based on given age.

sol:

algorithm:

```

Step 1: Start
Step 2: Input age → age
Step 3: If age < 13 then
        Display "Child"
    Else if age  $\geq 13$  AND age < 20 then
        Display "Teenage"
    Else
        Display "Adult"
Step 4: End

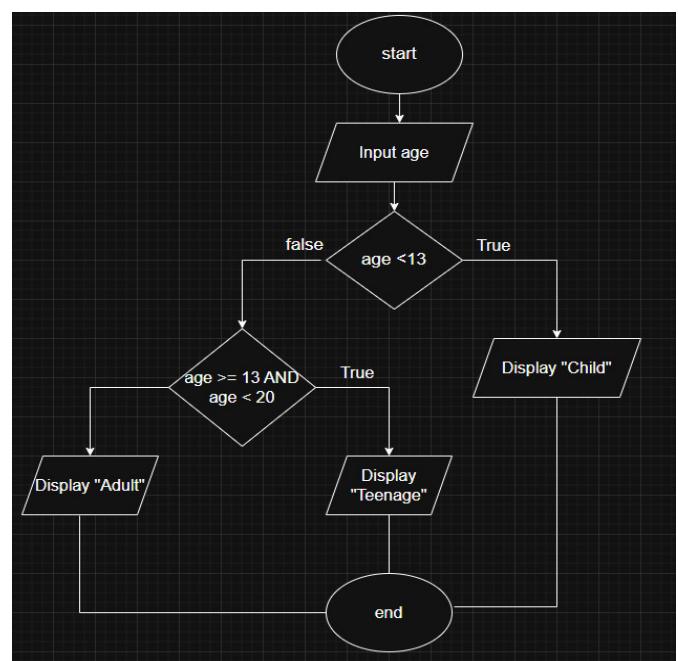
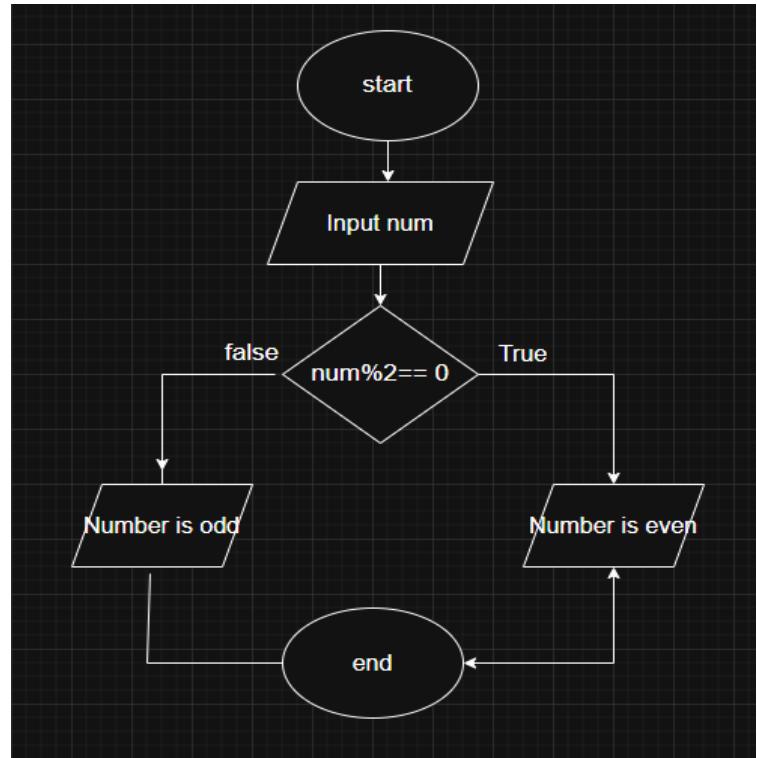
```

pseudocode:

```

START
INPUT age
IF age < 13 THEN

```



```

    PRINT "Child"
ELSE IF age >= 13 AND age < 20 THEN
    PRINT "Teenage"
ELSE
    PRINT "Adult"
END

```

15) To print all natural numbers up to n

sol:

algorithm:

```

Step 1: Start
Step 2: Input n
Step 3: Initialize counter → i = 1
Step 4: While i ≤ n do
    Display i
    Increment i → i = i + 1
Step 5: End

```

pseudocode:

```

START
INPUT n
i ← 1
WHILE i ≤ n DO
    PRINT i
    i ← i + 1
END

```

16) To print n odd numbers

sol:

algorithm:

```

Step 1: Start
Step 2: Input n
Step 3: Initialize counter → i = 1
Step 4: Initialize count → c = 0
Step 5: While c < n do
    If i MOD 2 ≠ 0 then
        Display i
        Increment count → c = c + 1
        Increment i → i = i + 1
Step 6: End

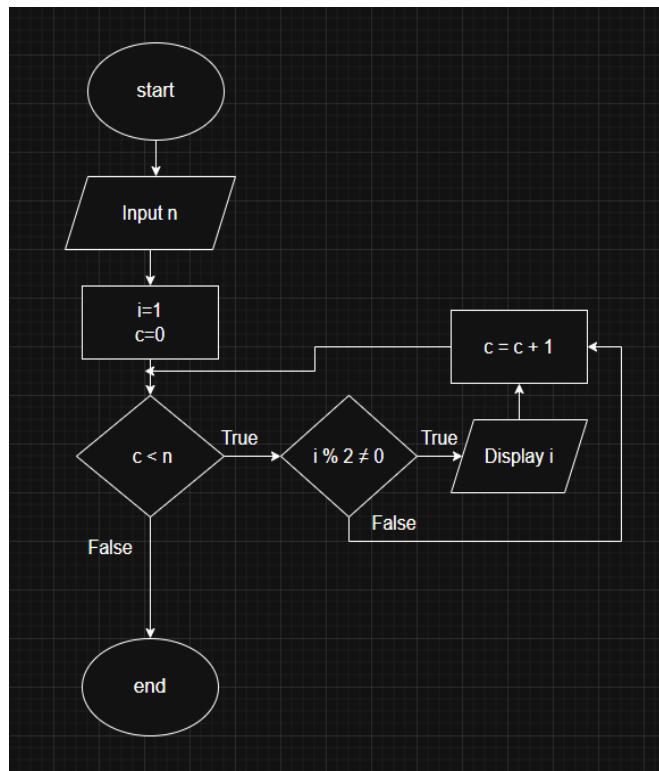
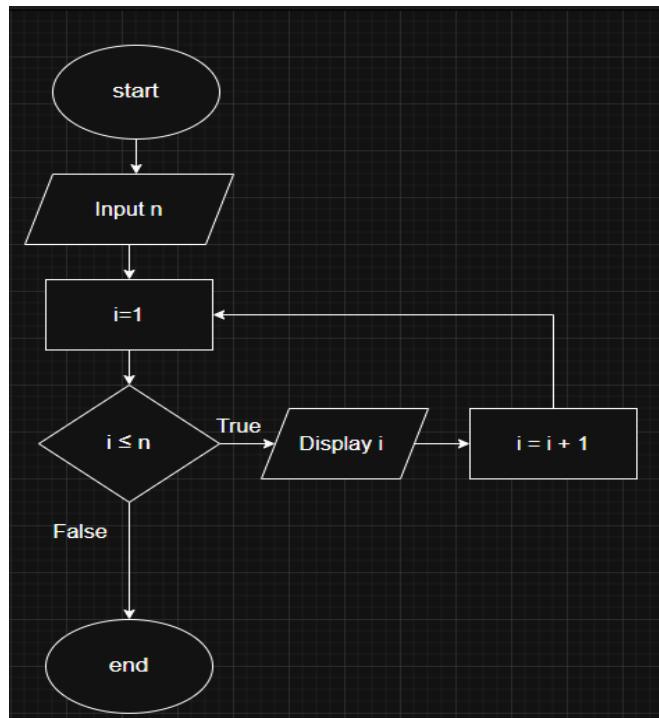
```

pseudocode:

```

START
INPUT n
i ← 1

```



```

c ← 0
WHILE c < n DO
    IF i MOD 2 ≠ 0 THEN
        PRINT i
        c ← c + 1
    i ← i + 1
END

```

17) To print square of a number

sol:

algorithm:

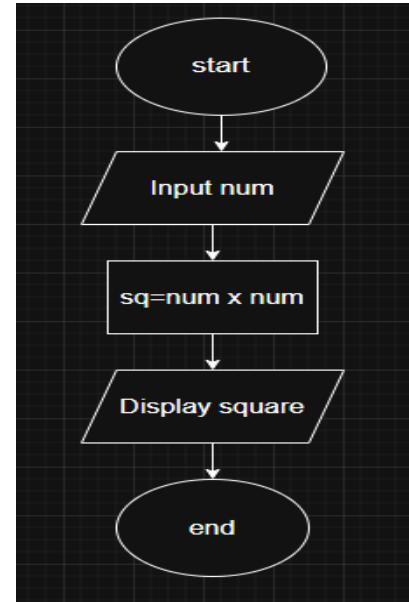
- Step 1: Start
- Step 2: Input a number → num
- Step 3: Calculate square → square = num × num
- Step 4: Display square
- Step 5: End

pseudocode:

```

START
INPUT num
square ← num * num
PRINT "Square of the number is:", square
END

```



18) To accept 5 numbers and find their average

sol:

algorithm:

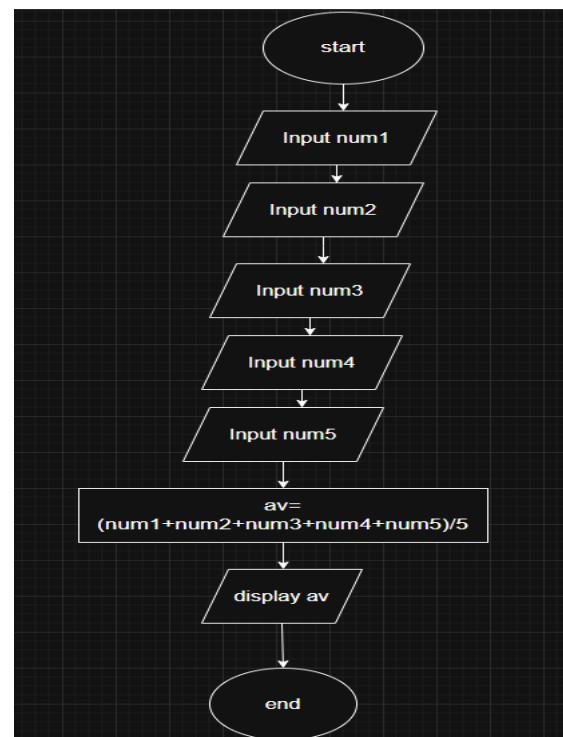
- Step 1: Start
- Step 2: Input number1 → num1
- Step 3: Input number2 → num2
- Step 4: Input number3 → num3
- Step 5: Input number4 → num4
- Step 6: Input number5 → num5
- Step 7: Calculate sum →
sum = num1 + num2 + num3 + num4 + num5
- Step 8: Calculate average → average = sum / 5
- Step 9: Display average
- Step 10: End

pseudocode:

```

START
INPUT num1
INPUT num2
INPUT num3
INPUT num4
INPUT num5

```



```

sum ← num1 + num2 + num3 + num4 + num5
average ← sum / 5
PRINT "Average of the 5 numbers is:", average
END

```

19) To accept the numbers till the user enters 0 and then find their average

sol:

algorithm:

```

Step 1: Start
Step 2: Initialize sum ← 0, count ← 0
Step 3: Input number → num
Step 4: While num ≠ 0
        sum ← sum + num
        count ← count + 1
        Input next number → num
Step 5: If count > 0 then
        average ← sum / count
        Display average
    Else
        Display "No numbers entered"
Step 6: End

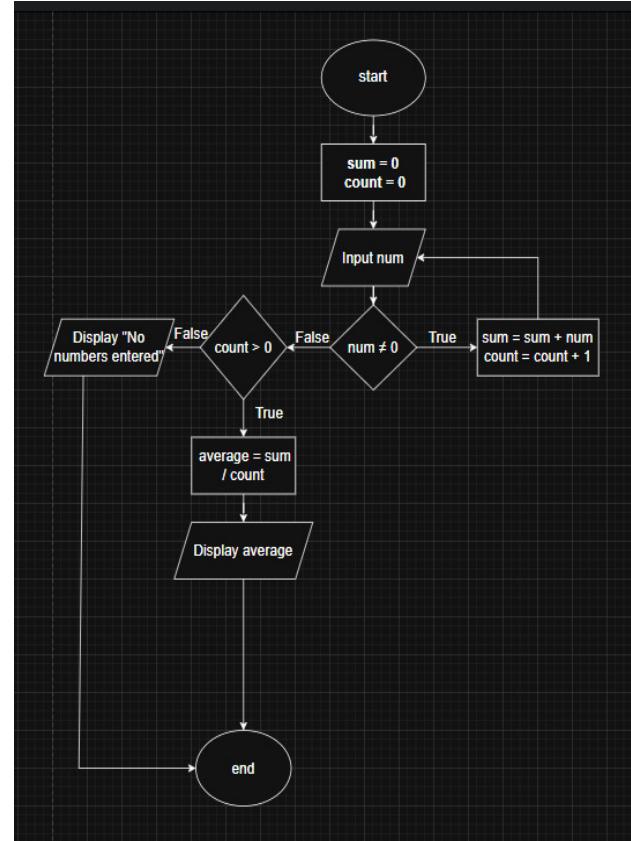
```

pseudocode:

```

START
sum ← 0
count ← 0
INPUT num
WHILE num ≠ 0 DO
    sum ← sum + num
    count ← count + 1
    INPUT num
END WHILE
IF count > 0 THEN
    average ← sum / count
    PRINT "Average is:", average
ELSE
    PRINT "No numbers entered"
END

```



20) To print square of first n numbers

sol:

algorithm:

Step 1: Start

Step 2: Input n
 Step 3: Initialize i \leftarrow 1
 Step 4: While $i \leq n$ do
 square $\leftarrow i \times i$
 Display square
 $i \leftarrow i + 1$
 Step 5: End

pseudocode:

```

START
INPUT n
i  $\leftarrow$  1
WHILE i  $\leq n$  DO
  square  $\leftarrow i * i$ 
  PRINT "Square of", i, "is", square
  i  $\leftarrow i + 1$ 
END
  
```

21) To print cube of a number

sol:

algorithm:

Step 1: Start
 Step 2: Input a number \rightarrow num
 Step 3: Calculate cube \rightarrow cube = num \times num \times num
 Step 4: Display cube
 Step 5: End

pseudocode:

```

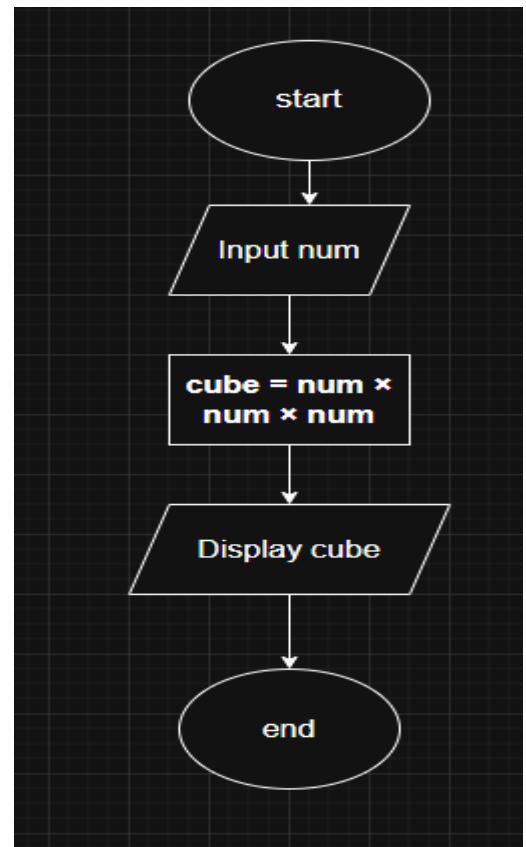
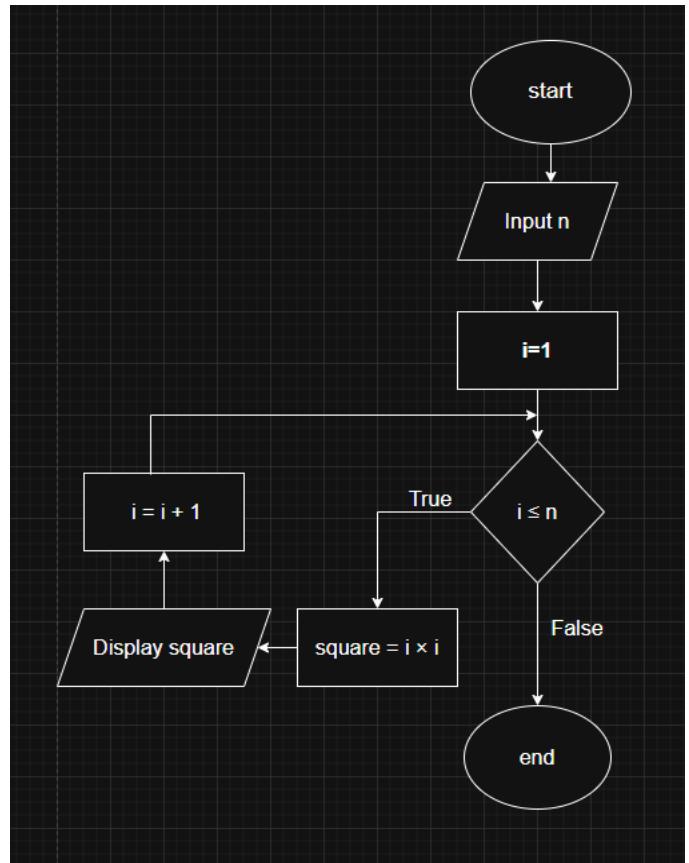
START
INPUT num
cube  $\leftarrow$  num  $\times$  num  $\times$  num
PRINT "Cube of the number is:", cube
END
  
```

22) To print cubes of first n numbers

sol:

algorithm:

Step 1: Start
 Step 2: Input n



Step 3: Initialize $i \leftarrow 1$
 Step 4: While $i \leq n$
 cube $\leftarrow i \times i \times i$
 Display cube
 $i \leftarrow i + 1$
 Step 5: End

pseudocode:

```

START
INPUT n
i  $\leftarrow 1$ 
WHILE i  $\leq n$  DO
  cube  $\leftarrow i * i * i$ 
  PRINT "Cube of", i, "is", cube
  i  $\leftarrow i + 1$ 
END
  
```

23) To find the sum of n given numbers.

sol:

algorithm:

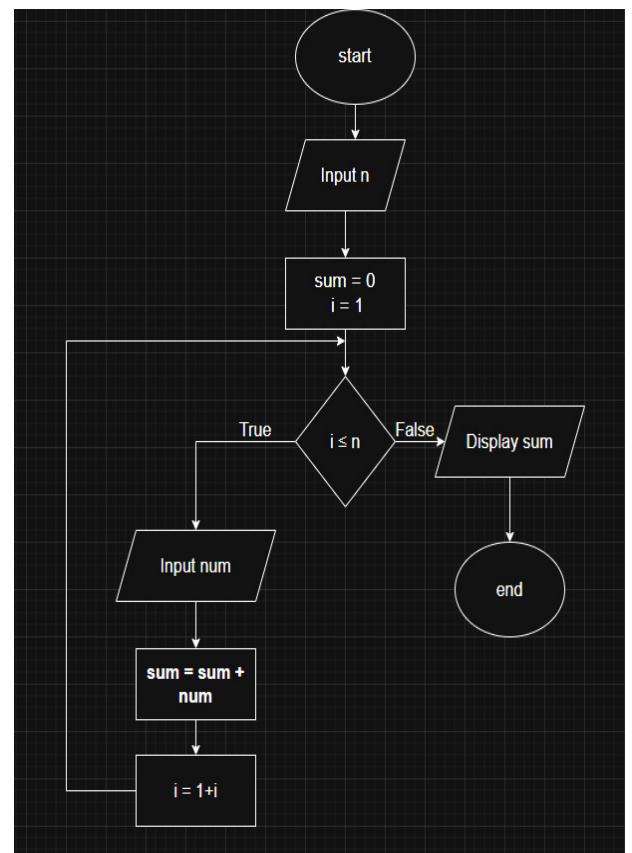
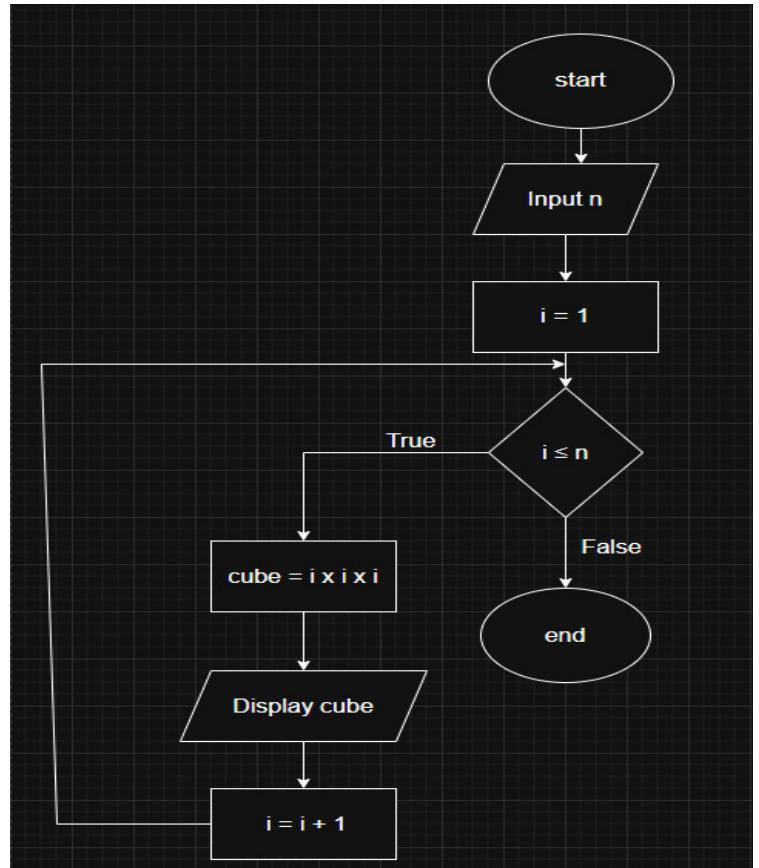
```

Step 1: Start
Step 2: Input n
Step 3: Initialize sum  $\leftarrow 0$ 
Step 4: For i = 1 to n do
  Input number  $\rightarrow$  num
  sum  $\leftarrow$  sum + num
Step 5: Display sum
Step 6: End
  
```

pseudocode:

```

START
INPUT n
sum  $\leftarrow 0$ 
FOR i  $\leftarrow 1$  TO n DO
  INPUT num
  sum  $\leftarrow$  sum + num
END FOR
PRINT "Sum of", n, "numbers is:", sum
END
  
```



24) To find factorial of given number.

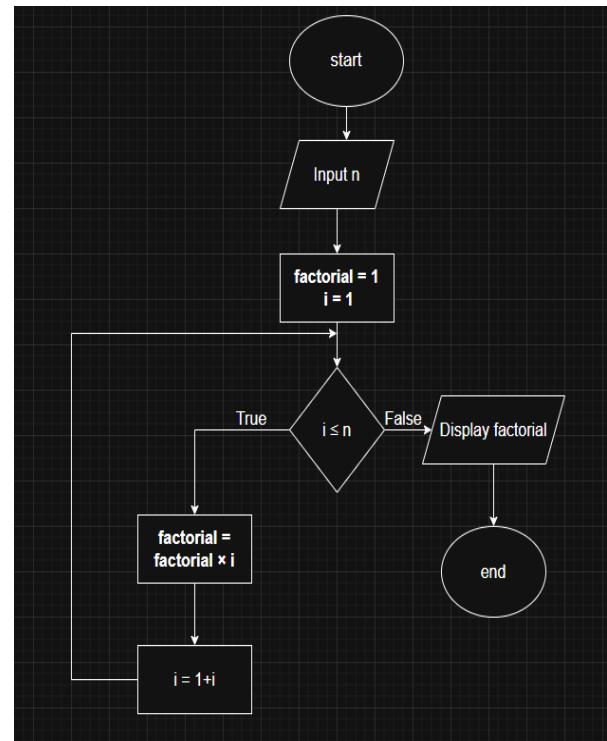
sol:

algorithm:

```
Step 1: Start  
Step 2: Input number → n  
Step 3: Initialize factorial ← 1  
Step 4: For i = 1 to n  
        factorial ← factorial × i  
Step 5: Display factorial  
Step 6: End
```

pseudocode:

```
START  
INPUT n  
factorial ← 1  
FOR i ← 1 TO n DO  
    factorial ← factorial * i  
END FOR  
PRINT "Factorial of", n, "is:", factorial  
END
```



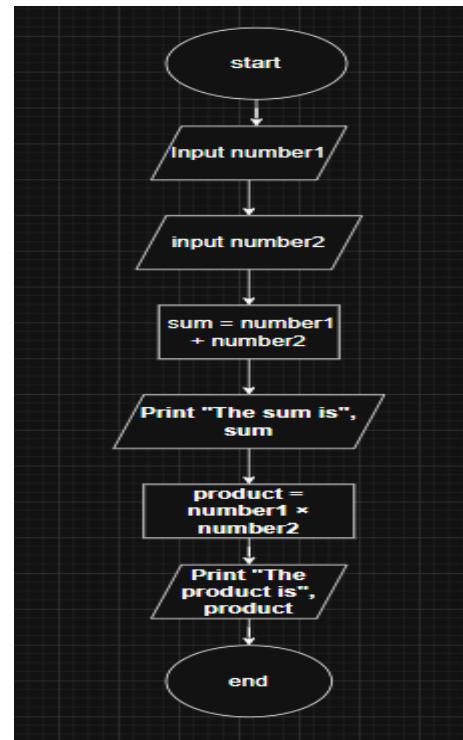
25) Given the following pseudo code:

Use variables sum, product, number1, number2 of type real

```
display "Input two numbers"  
accept number1, number2  
sum number1 + number2  
print "The sum is", sum  
product=number1*number2  
print "The Product is", product  
end program
```

Draw a flow chart for the same and dry run the given pseudocode if it is working fine.

sol:



Step	number1	number2	sum	product	Output
1	5	3	-	-	"Input two numbers"
2	5	3	-	-	-
3	5	3	8	-	-
4	5	3	8	15	"The sum is 8"

5	5	3	8	15	"The product is 15"
---	---	---	---	----	---------------------

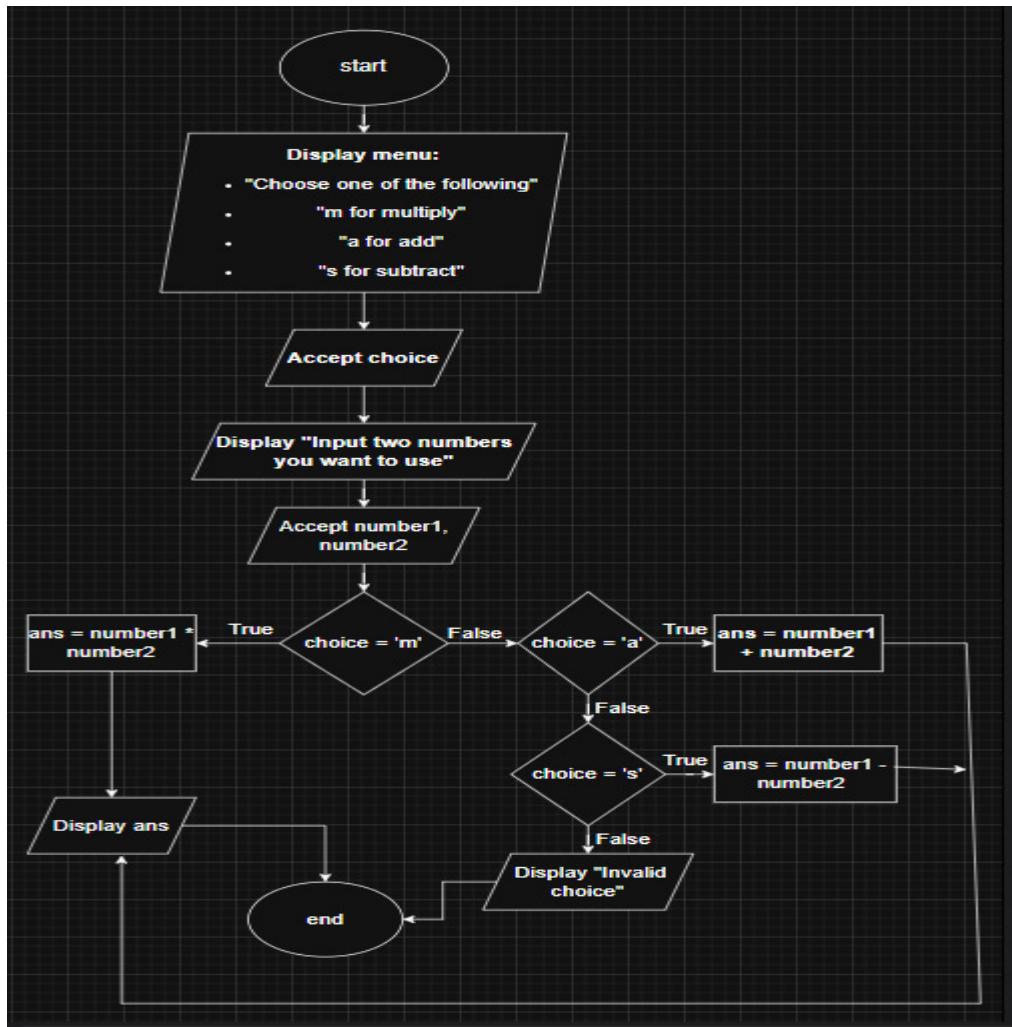
26) Given the following pseudo code:

```

Use variables: choice, of the type character
ans, number1, number2, of type integer
display "choose one of the following"
display "m for multiply"
display "a for add"
display "s for subtract"
accept choice
display "input two numbers you want to use"
accept number1, number2
if choice = m then ans = number1 * number2
if choice = a then ans = number1 + number2
if choice = s then ans = number1 - number2
display ans

```

Draw a flow chart for the same and dry run the given pseudocode if it is working fine.



sol:

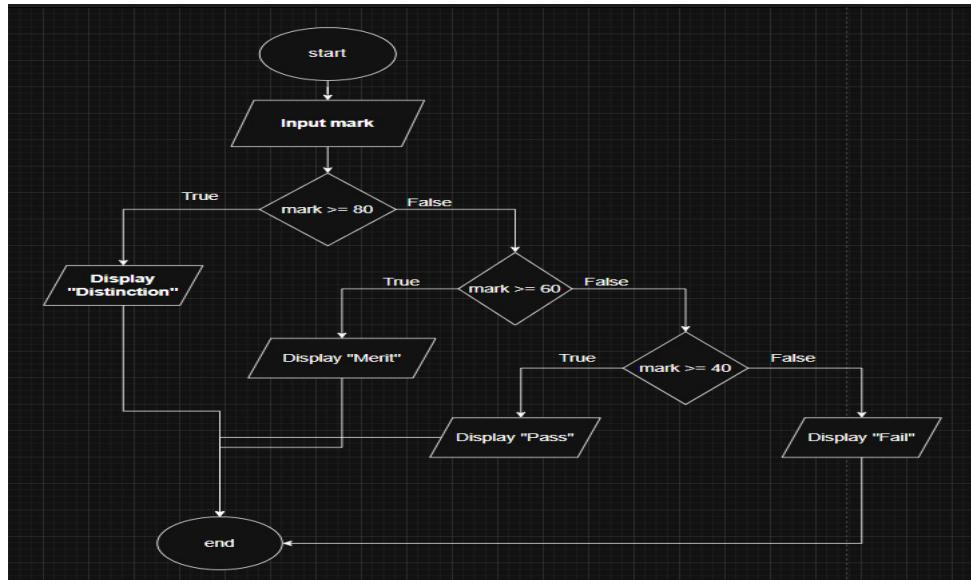
Step	choice	number1	number2	ans	Output
1	'm'	5	3	-	Display menu
2	'm'	5	3	15	Display "Input numbers"
3	'm'	5	3	15	Display ans → 15
4	'a'	8	4	12	Display ans → 12
5	's'	10	6	4	Display ans → 4

27) Given the following pseudo code:

Use variables: mark of type integer
 If mark ≥ 80 , display "distinction"
 If mark ≥ 60 and mark < 80 , display "merit"
 If mark ≥ 40 and mark < 60 , display "pass"
 If mark < 40 display, "fail"

Draw a flow chart for the same and dry run the given pseudocode if it is working fine.

sol:

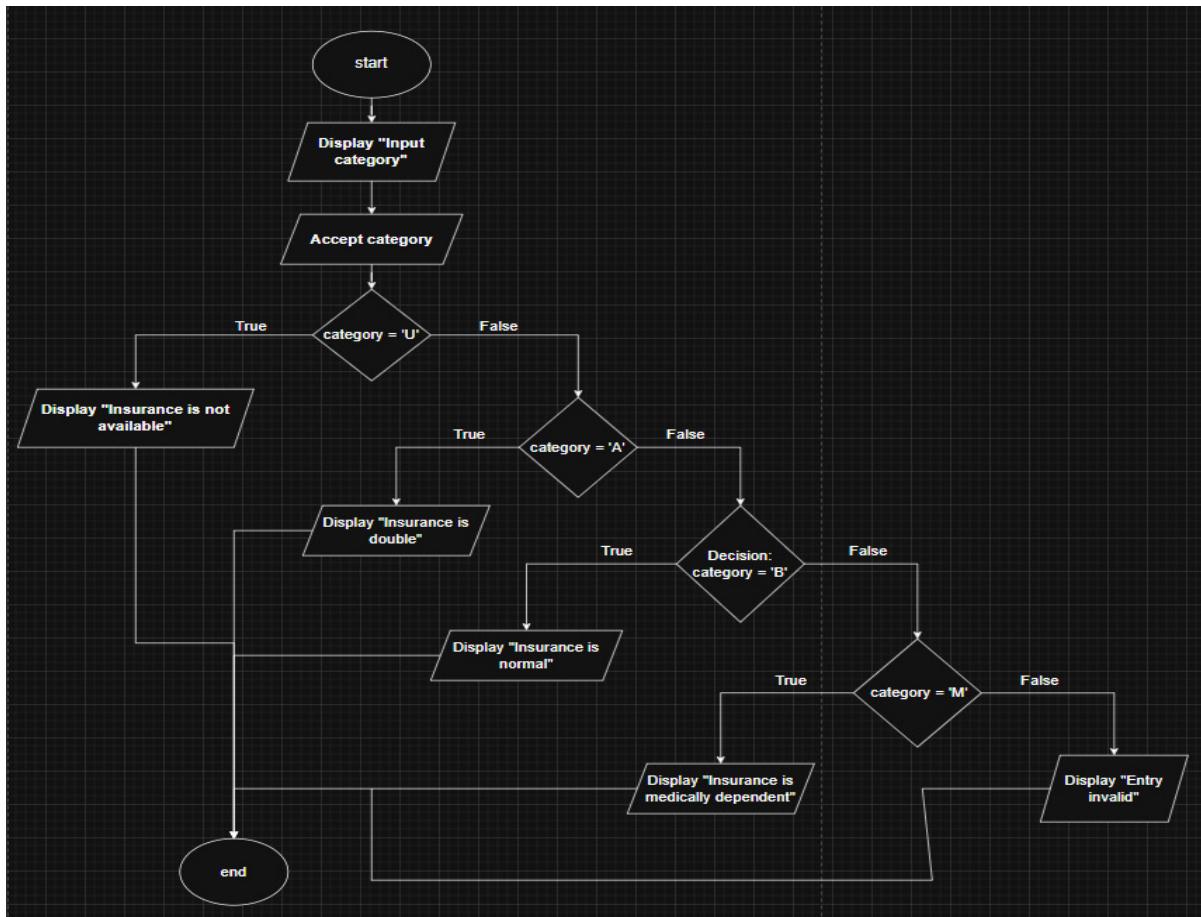


Step	mark	Output
1	85	"Distinction"
2	72	"Merit"
3	55	"Pass"
4	30	"Fail"

28) Given the following pseudo code:

Use variables: category of type character
Display "input category"
Accept category
If category = 'U'
 Display "insurance is not available"
Else If category = 'A' then
 Display "insurance is double"
Else If category = 'B' then
 Display "insurance is normal"
Else If category = 'M' then
 Display "insurance is medically dependent"
Else
 Display "entry invalid"

Draw a flow chart for the same and dry run the given pseudocode if it is working fine.

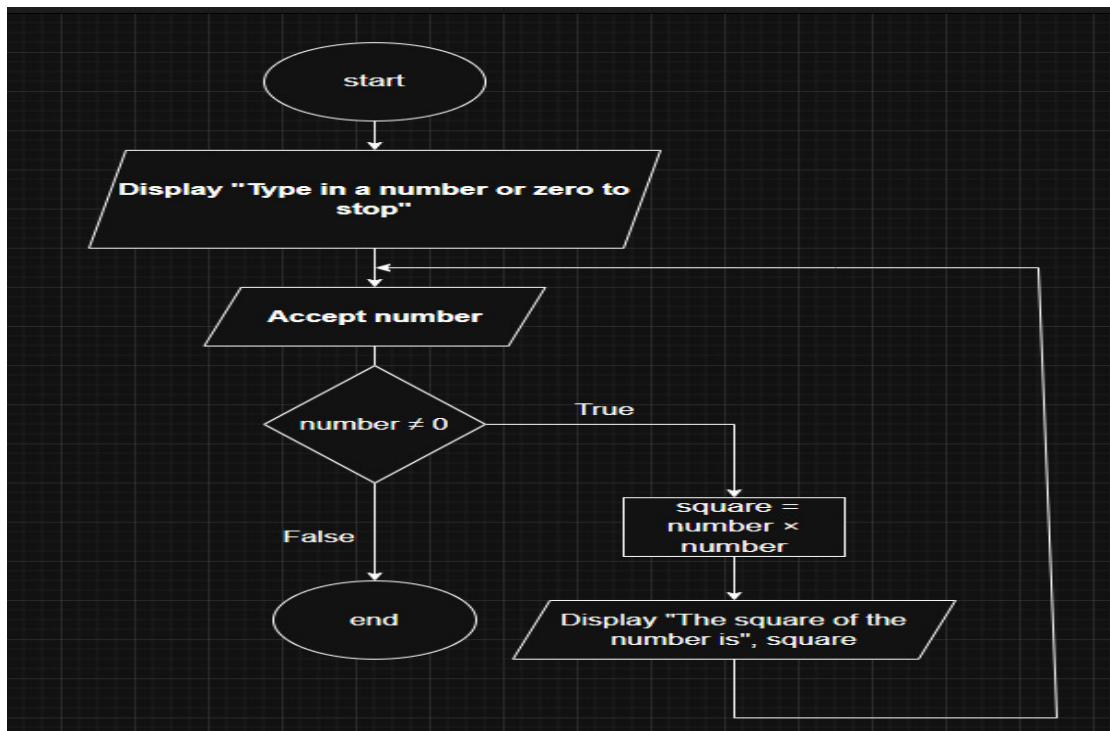


Test Case	category	Output
1	'U'	Insurance is not available
2	'A'	Insurance is double
3	'B'	Insurance is normal
4	'M'	Insurance is medically dependent
5	'X'	Entry invalid

29) Given the following pseudo code :

Use variable: number of type real
 DISPLAY "Type in a number or zero to stop"
 ACCEPT number
 WHILE number \neq 0
 Square = number * number
 DISPLAY "The square of the number is", square
 DISPLAY "Type in a number or zero to stop"
 ACCEPT number
 ENDWHILE

Draw a flow chart for the same and dry run the given pseudocode if it is working fine.



Step	number	square	Output
1	3	9	"The square of the number is 9"
2	5	25	"The square of the number is 25"
3	0	-	Loop stops, program ends