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/*
CS2524: DISTRIBUTED SYSTEMS AND SECURITY
ASSESSMENT MUD GAME
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*/


package cs3524.solutions.mud;

import java.rmi.*;
import java.util.*;

import cs3524.solutions.mud.MUD;
import cs3524.solutions.mud.MUDinterface;

public class MUDServiceImplementation implements MUDinterface
{
        private MUD mudInstance;
    public Map<String, MUD> MUDs = new HashMap<String, MUD>();
    //limits the number of muds that can be created

    public Integer mudlimit = 4;
    public Integer mudcount = 0;

    public MUDServiceImplementation() throws RemoteException
    {

    }


        public void makeMUD(String mudName) throws RemoteException
    {
                try
        {
                        //try and make a mud instance
            if(mudcount == mudlimit)
            {
                System.out.println("max number of MUDS have been created.");
            }

            else
            {
                MUDs.put(mudName, new MUD("mymud.edg","mymud.msg","mymud.thg"));
                System.out.println("MUD " + mudName + " created");
                mudcount = mudcount + 1;
            }
                }

        catch (Exception ex)
        {
                        System.err.println("error creating mud: " + ex.getMessage());
                }

        }


    public String welcome() throws RemoteException
    {
        String output = "";
        output = ("\n Available MUDS are listed below: \n");

        for(Map.Entry<String, MUD> entry : MUDs.entrySet())
        {
            String key = entry.getKey();
            output += (key + "\n");
        }

        output += ("\n");
        output += ("please select a MUD to connect to > ");

        return output;
    }

    public String pickMUD(String inputMud) throws RemoteException
    {

        String output = "";

        if(MUDs.containsKey(inputMud))
        {
            mudInstance = MUDs.get(inputMud);
            output = ( "welcome to mud server:" + inputMud + "\n" );
            output += ( "please enter a username >  " );
        }     else {
            output = "False";
        }

        return output;

    }

    public String myStartLocation() throws RemoteException
    {

        return mudInstance.startLocation();
    }

    public void addThing( String loc,String thing ){
            mudInstance.addThing(loc, thing);
    }

    public String moveThing( String loc, String dir, String thing ){
            return mudInstance.moveThing(loc, dir, thing);

    }

    public String locationInfo( String loc ) {
            return mudInstance.locationInfo(loc);
    }

    public boolean take(String item, String location){
            return mudInstance.take(item, location);
    }

    public String ItemsAtLocation( String loc ){
            return mudInstance.ItemsAtLocation(loc);
    }

    public void addUser(String auser){
        mudInstance.addUser(auser);
    }

    public void removeUser(String auser){
        mudInstance.removeUser(auser);
    }

    public String whoIsonline(){
        return mudInstance.whoIsonline();
    }
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    public void delThing( String loc, String thing ){
        mudInstance.delThing(loc, thing);
    }


}
```