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/*
CS2524: DISTRIBUTED SYSTEMS AND SECURITY
ASSESSMENT MUD GAME
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*/

package cs3524.solutions.mud;

import java.rmi.Remote;
import java.rmi.RemoteException;

public interface MUDinterface extends Remote
{

    public void makeMUD(String mudName) throws RemoteException;
    public String pickMUD(String inputMud) throws RemoteException;
    public String welcome() throws RemoteException;
    public String myStartLocation() throws RemoteException;
    public void addThing( String loc,String thing ) throws RemoteException;
    public String moveThing( String loc, String dir, String thing ) throws RemoteExceptio
n;
    public String locationInfo( String loc ) throws RemoteException;
    public boolean take(String item, String location) throws RemoteException ;
    public String ItemsAtLocation( String loc ) throws RemoteException;
    public void removeUser(String auser) throws RemoteException;
    public void addUser(String auser) throws RemoteException;
    public String whoIsOnline() throws RemoteException;
    public void delThing( String loc, String thing ) throws RemoteException;
}
```