FREYAM MEHTA

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EXPERIENCE

Software Development Engineer Intern Initiative on the Forest Economy, Indian School of Business

- October 2021 April 2022
- Leading the end-to-end design, development, and deployment process of the mobile-first application suite for the Forest Governance initiative [I INK]
- Designing a secure and accountable platform to resolve issues related to community forest rights.
- Spearheading the creation of an intuitive and lightweight medium for the community to record up-to-date information on the lands (their ownership, usability, resource value, etc.), ultimately helping in the research studies.
- Leveraging the applications for a positive impact in over 300 local communities of Odisha, Ranchi, Himachal Pradesh, and Jharkhand by directly benefitting the lives of 400-500 forest dwellers and community members.
- Google Cloud Platform React Native Android MongoDB

Open Source Developer, Dask Google Summer of Code 2021

May 2021 - September 2021

Visualizing the Performance Characteristics of Dask Computations [LINK]

- Redeveloped the computational task graph visualizations by enhancing the visuals, while being mentored by Genevieve Buckley (Scientist, Monash University) and Martin Durant (Senior Software and Data Engineer, Anaconda).
- Expanded the visual output from 11% to 40% without compromising on the performance factor.
- Optimized the visualizations of existing dask collections to push extra metadata to the task graphs after discussions with partnering organizations such as NVIDIA.
- Dask Python Graphviz

OPEN SOURCE CONTRIBUTIONS

- Google Cirq [LINK] Google's Quantum Framework for Noisy Intermediate Scale Quantum Computers
 - Creating an optimized tool that highlights the difference between 2 quantum (Cirq-format) circuits without affecting performance irrespective of the complexity of the circuits.
- LLVM Multi-Level Intermediate Representation [LINK] A flexible infrastructure for modern optimizing compilers
 - Working on designing a tool to graphically understand the transformations in the Intermediate Representations of data flow in a program.

SKILLS

- Expertise: Python C/C++ C# JavaScript MongoDB Java

 React Native OpenGL/WebGL Docker
- Professional Proficiency: Swift Golang NoSQL REST APIs

 DynamoDB Perl
- Elementary Proficiency: PHP Ruby on Rails Rust

EDUCATION

Bachelor of Technology in Computer Science and Engineering (9.16/10 CGPA)

International Institute of Information Technology, Hyderabad, India

- **Sept 2020 May 2024**
- Dean's Merit List: Spring 2021
- Relevant Courses: Data Structures and Algorithms
 Software Systems Operating Systems and Networks
 Algorithm Analysis and Design Computer Graphics
 Convolutional Neural Networks Data and Applications
 Machine, Data, and Learning Linear Algebra

PROJECTS

Data Aggregator and Classifier Community-sourced Machine Learning

SpecieFi - Gamified Machine Learning Classifier [LINK]

- Developed a first-of-its-kind offline-first gamified classifier android application for forest species communitysourced model learning for BIPP's Forest Governance initiative.
- Integrated accessibility-focused features to simplify the user journey, specially fine-tuned for users with limited reading or writing capacity.
- Modularized the codebase to scale the application to a **general-purpose application** which supports any classifier.
- Directly benefited over 200 community members of Odisha, Ranchi, Himachal Pradesh, and Jharkhand.
- Android | React Native | Java

Contextual Sentiment Analyzer Natural Language Processing

GoodBoy - Discord Bot [LINK]

- Developed a Discord bot that contextually reacts to the emotions depicted in the messages by using a customized RoBERTa-based NLP Model, a multi-class emotion analyzer that analyses the messages in real time.
- Publishes an adorable GIF in real-time based on the sentiment of the conversation!
- Python Discord Transformers SciPy BERT

Friendship Manager Data Structures and Algorithms

Amigos Friend Network [LINK]

- Created an inventive friend recommendation system for students based on compatibility score-based heuristics.
- Devised a token system by optimizing database using AVL Trees, Heaps, and Hash Tables.
- Displays an interactive graph of the friendship network!
- C Graphviz