# **Clustering Assignment**

## New Section

There will be some functions that start with the word "grader" ex: grader\_actors(), grader\_movies(), grader\_cost1() etc, you should not change those function definition.

**Every Grader function has to return True.** 

Please check <u>clustering assignment helper functions</u> notebook before attempting this assignment.

- Read graph from the given movie\_actor\_network.csv (note that the graph is bipartite graph.)
- Using stellergaph and gensim packages, get the dense representation(128dimensional vector)
   of every node in the graph. [Refer Clustering\_Assignment\_Reference.ipynb]
- Split the dense representation into actor nodes, movies nodes.(Write you code in def data\_split())

# Task 1 : Apply clustering algorithm to group similar actors

```
1. For this task consider only the actor nodes
```

2. Apply any clustering algorithm of your choice

Refer: https://scikit-learn.org/stable/modules/clustering.html

3. Choose the number of clusters for which you have maximum score of Cost1\*Cost2

 $\frac{1}{N}$   $\sum_{\text{each cluster i}} \frac{\text{(number of nodes in the largest connected component in the graph with the actor nodes and (total number of nodes in that cluster i)}{}$ 

where N= number of clusters

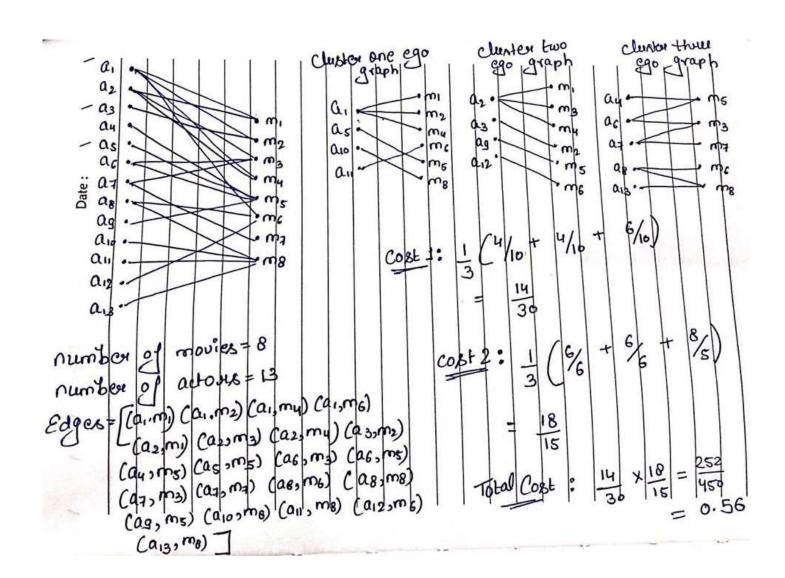
(Write your code in def cost1())

5. Cost2 =

 $\frac{1}{N} \sum_{\text{each cluster i}} \frac{\text{(sum of degress of actor nodes in the graph with the actor nodes and its movie neighbours in the graph with the actor nodes and its movie neighbours in the property of clusters is the property of clusters in the graph with the actor nodes and its movie neighbours. The graph with the actor nodes are graph with the actor$ 

(Write your code in def cost2())

- 6. Fit the clustering algorithm with the opimal number\_of\_clusters and get the cluster number for each node
- 7. Convert the d-dimensional dense vectors of nodes into 2-dimensional using dimensionality reduction techniques (preferably TSNE)
- 8. Plot the 2d scatter plot, with the node vectors after step e and give colors to nodes such that same cluster nodes will have same color



# Task 2 : Apply clustering algorithm to group similar movies

- 1. For this task consider only the movie nodes
- 2. Apply any clustering algorithm of your choice
- 3. Choose the number of clusters for which you have maximum score of Cost1\*Cost2

```
Cost1 = \frac{1}{N} \sum_{\text{each cluster i}} \frac{\text{(number of nodes in the largest connected component in the graph with the movie nodes and }}{\text{(total number of nodes in that cluster i)}}
where N= number of clusters
(Write your code in def cost1())

4. Cost2 = \frac{1}{N} \sum_{\text{each cluster i}} \frac{\text{(sum of degress of movie nodes in the graph with the movie nodes and its actor neighbours ir}}{\text{(number of unique actor nodes in the graph with the movie nodes and its actor neighbours in where N= number of clusters}}
(Write your code in def cost2())
```

### Algorithm for actor nodes

```
for number_of_clusters in [3, 5, 10, 30, 50, 100, 200, 500]:
    algo = clustering_algorith(clusters=number_of_clusters)
    # you will be passing a matrix of size N*d where N number of actor nodes and d is d
    algo.fit(the dense vectors of actor nodes)
    You can get the labels for corresponding actor nodes (algo.labels_)
    Create a graph for every cluster(ie., if n_clusters=3, create 3 graphs)
    (You can use ego_graph to create subgraph from the actual graph)
    compute cost1,cost2
        (if n_cluster=3, cost1=cost1(graph1)+cost1(graph2)+cost1(graph3) # here we are d
        cost2=cost2(graph1)+cost2(graph2)+cost2(graph3)
    computer the metric Cost = Cost1*Cost2
return number_of_clusters which have maximum Cost
```

#### pip install stellargraph

```
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Installing collected packages: stellargraph
Successfully installed stellargraph-1.2.1
```

```
!pip install networkx==2.3
```

```
Collecting networkx==2.3
```

Downloading <a href="https://files.pythonhosted.org/packages/85/08/f20aef11d4c343b557e5de6b9548">https://files.pythonhosted.org/packages/85/08/f20aef11d4c343b557e5de6b9548</a> | 1.8MB 5.0MB/s

11.0110 3.0110/3

Requirement already satisfied: decorator>=4.3.0 in /usr/local/lib/python3.7/dist-package

```
Building wheels for collected packages: networkx

Building wheel for networkx (setup.py) ... done

Created wheel for networkx: filename=networkx-2.3-py2.py3-none-any.whl size=1556427 sh

Stored in directory: /root/.cache/pip/wheels/de/63/64/3699be2a9d0ccdb37c7f16329acf3865

Successfully built networkx

ERROR: albumentations 0.1.12 has requirement imgaug<0.2.7,>=0.2.5, but you'll have imgau

Installing collected packages: networkx

Found existing installation: networkx 2.5.1

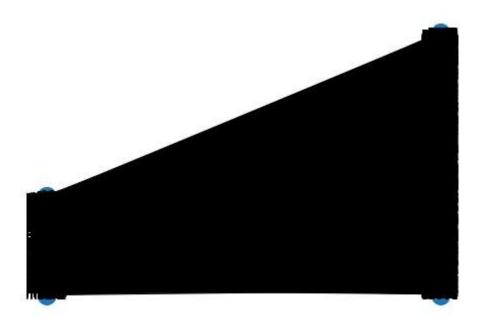
Uninstalling networkx-2.5.1:

Successfully uninstalled networkx-2.5.1

Successfully installed networkx-2.3
```

```
import networkx as nx
from networkx.algorithms import bipartite
import matplotlib.pyplot as plt
from sklearn.cluster import KMeans
from sklearn.manifold import TSNE
import numpy as np
import warnings
warnings.filterwarnings("ignore")
import pandas as pd
# you need to have tensorflow
from stellargraph.data import UniformRandomMetaPathWalk
from stellargraph import StellarGraph
data=pd.read_csv('movie_actor_network (1).csv', index_col=False, names=['movie','actor'])
edges = [tuple(x) for x in data.values.tolist()]
B = nx.Graph()
B.add nodes from(data['movie'].unique(), bipartite=0, label='movie')
B.add_nodes_from(data['actor'].unique(), bipartite=1, label='actor')
B.add edges from(edges, label='acted')
A = (B.subgraph(c) for c in nx.connected components(B))
A = list(A)[0]
print("number of nodes", A.number_of_nodes())
print("number of edges", A.number of edges())
     number of nodes 4703
     number of edges 9650
1, r = nx.bipartite.sets(A)
pos = \{\}
pos.update((node, (1, index)) for index, node in enumerate(1))
```

```
pos.update((node, (2, index)) for index, node in enumerate(r))
nx.draw(A, pos=pos, with_labels=True)
plt.show()
```



```
movies = []
actors = []
for i in A.nodes():
    if 'm' in i:
        movies.append(i)
    if 'a' in i:
        actors.append(i)
print('number of movies ', len(movies))
print('number of actors ', len(actors))
     number of movies 1292
     number of actors 3411
# Create the random walker
rw = UniformRandomMetaPathWalk(StellarGraph(A))
# specify the metapath schemas as a list of lists of node types.
metapaths = [
    ["movie", "actor", "movie"],
    ["actor", "movie", "actor"]
]
walks = rw.run(nodes=list(A.nodes()), # root nodes
               length=100, # maximum length of a random walk
                           # number of random walks per root node
               metapaths=metapaths
```

```
print("Number of random walks: {}".format(len(walks)))
     Number of random walks: 4703
from gensim.models import Word2Vec
model = Word2Vec(walks, size=128, window=5)
model.wv.vectors.shape # 128-dimensional vector for each node in the graph
     (4703, 128)
# Retrieve node embeddings and corresponding subjects
node_ids = model.wv.index2word # list of node IDs
node embeddings = model.wv.vectors # numpy.ndarray of size number of nodes times embeddings
node_targets = [ A.nodes[node_id]['label'] for node_id in node_ids]
print(node ids[:15], end='')
 ['a973', 'a967', 'a964', 'a1731', 'a969', 'a970', 'a1028', 'a1057', 'a965', 'a1003', 'm1094', 'a966', 'm67', 'a988', 'm1111']
 print(node_targets[:15],end='')
['actor', 'actor', 'actor', 'actor', 'actor', 'actor', 'actor', 'actor', 'actor', 'actor', 'movie', 'actor', 'movie']
def data split(node ids,node_targets,node_embeddings):
    '''In this function, we will split the node embeddings into actor embeddings , movie embe
    actor nodes, movie nodes=[],[]
    actor embeddings, movie embeddings=[],[]
    # split the node embeddings into actor embeddings, movie embeddings based on node ids
    # By using node embedding and node targets, we can extract actor embedding and movie embe
    # By using node_ids and node_targets, we can extract actor_nodes and movie nodes
    actor embeddings = [x for i,x in enumerate(node embeddings) if node targets[i] == 'actor'
    actor nodes = [x for i,x in enumerate(node ids) if node targets[i]=='actor']
    movie_embeddings = [x for i,x in enumerate(node_embeddings) if node_targets[i] == 'movie'
    movie nodes = [x for i,x in enumerate(node ids) if node targets[i]=='movie']
    return actor_nodes,movie_nodes,actor_embeddings,movie_embeddings
```

#### Grader function - 1

actor\_nodes,movie\_nodes,actor\_embeddings,movie\_embeddings = data\_split(node\_ids,node\_targets,

```
def grader_actors(data):
    assort(lon(data)==2411)
```

```
return True
grader_actors(actor_nodes)
```

True

#### Grader function - 2

```
def grader_movies(data):
    assert(len(data)==1292)
    return True
grader_movies(movie_nodes)
    True
```

#### Calculating cost1

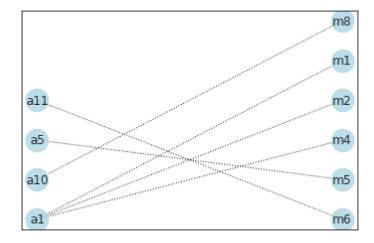
```
Cost1 = \frac{1}{N} \sum_{\text{each cluster i}} \frac{\text{(number of nodes in the largest connected component in the graph with the actor nodes and its move that cluster i)}{\text{(total number of nodes in that cluster i)}}
```

where N= number of clusters

```
def cost1(graph,number of clusters):
    '''In this function, we will calculate cost1'''
    cost1 = 0
   gg = max(nx.connected component subgraphs(graph),key=len)
    cost1 = cost1 + len(gg.nodes())/len(graph.nodes())
   cost1 = cost1/number_of_clusters
    return cost1
act_kmeans = KMeans(n_clusters=100, random_state=0).fit(actor_embeddings)
y = act kmeans.predict(actor embeddings)
transform = TSNE #PCA
trans = transform(n components=2)
actor_embeddings_2d = trans.fit_transform(actor_embeddings)
plt.figure(figsize=(20,16))
plt.axes().set(aspect="equal")
plt.scatter(actor_embeddings_2d[:,0],actor_embeddings_2d[:,1],c=y, alpha=0.3)
plt.title('{} visualization of node embeddings'.format(transform.__name__))
plt.show()
```



```
import networkx as nx
from networkx.algorithms import bipartite
graded_graph= nx.Graph()
graded_graph.add_nodes_from(['a1','a5','a10','a11'], bipartite=0) # Add the node attribute "b
graded_graph.add_nodes_from(['m1','m2','m4','m6','m5','m8'], bipartite=1)
graded_graph.add_edges_from([('a1','m1'),('a1','m2'),('a1','m4'),('a11','m6'),('a5','m5'),('a
l={'a1','a5','a10','a11'};r={'m1','m2','m4','m6','m5','m8'}
pos = {}
pos.update((node, (1, index)) for index, node in enumerate(1))
pos.update((node, (2, index)) for index, node in enumerate(r))
nx.draw_networkx(graded_graph, pos=pos, with_labels=True,node_color='lightblue',alpha=0.8,sty
```



```
graded_cost1=cost1(graded_graph,3)
def grader_cost1(data):
    assert(data==((1/3)*(4/10))) # 1/3 is number of clusters
    return True
grader_cost1(graded_cost1)
    True
```

#### Calculating cost2

```
Cost2 =
```

 $\frac{1}{N} \sum_{\text{each cluster i}} \frac{\text{(sum of degress of actor nodes in the graph with the actor nodes and its movie neighbours in cluster}}{\text{(number of unique movie nodes in the graph with the actor nodes and its movie neighbours in cluster)}}$ where N= number of clusters

```
def cost2(graph,number_of_clusters):
    '''In this function, we will calculate cost1'''
    cost2= 0 # calculate cost1
    act = []
    mov = []
    deg = 0
    for i in graph.node():
```

```
if 'm' in i:
    mov.append(i)
if 'a' in i:
    act.append(i)

for i in act:
    deg = deg + graph.degree(i)

cost2 = cost2 + deg/len(mov)
cost2 = cost2/number_of_clusters
return cost2
```

#### Grader function - 4

```
graded_cost2=cost2(graded_graph,3)
def grader_cost2(data):
   assert(data==((1/3)*(6/6))) #1/3 is number of clusters
   return True
grader_cost2(graded_cost2)
     True
cost_cluster = []
for no clusters in [3, 5, 10, 30, 50, 100, 200, 500]:
 cost 1 = 0
 cost 2 = 0
 kmeans = KMeans(n_clusters=no_clusters, random_state=0).fit(actor_embeddings)
 y = kmeans.predict(actor embeddings)
 clusters=[[] for i in range(no clusters)]
 for i,j in enumerate(y):
   clusters[j].append(actor nodes[i])
 for cluster in clusters:
   edges = []
   m_set =set()
   deg = 0
   for i in cluster:
     for j in A[i]:
       m_set.add(j)
        edges.append((i,j))
   g = nx.Graph()
   g.add_nodes_from(cluster, bipartite=0, label='movie')
   g.add_nodes_from(m_set, bipartite=1, label='actor')
   g.add_edges_from(edges, label='acted')
   cost 1 = cost1(g,no clusters)
   cost_2 = cost2(g,no_clusters)
```

```
cost_cluster.append(cost_1*cost_2)

print(cost_cluster)
  [0.4518519822879389, 0.08378787878788, 0.025, 0.0003548772203240824, 0.000635185185185]
```

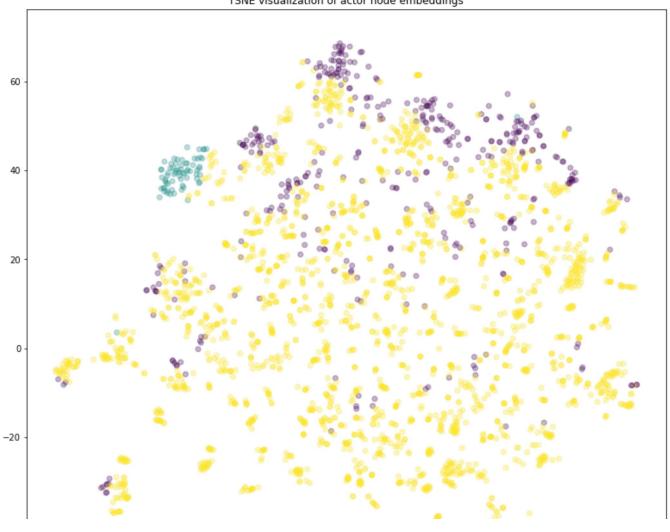
### Grouping similar actors

```
act_kmeans = KMeans(n_clusters=3, random_state=0).fit(actor_embeddings)
y = act_kmeans.predict(actor_embeddings)
transform = TSNE #PCA
trans = transform(n_components=2)
actor_embeddings_2d = trans.fit_transform(actor_embeddings)
```

### Displaying similar actor clusters

```
plt.figure(figsize=(20,16))
plt.axes().set(aspect="equal")
plt.scatter(actor_embeddings_2d[:,0],actor_embeddings_2d[:,1],c=y, alpha=0.3)
plt.title('{} visualization of actor node embeddings'.format(transform.__name__))
plt.show()
```

#### TSNE visualization of actor node embeddings



## Grouping similar movies

```
cost_cluster = []
for no_clusters in [3, 5, 10, 30, 50, 100, 200, 500]:
 cost_1 = 0
 cost_2 = 0
 kmeans = KMeans(n_clusters=no_clusters, random_state=0).fit(movie_embeddings)
 y = kmeans.predict(movie_embeddings)
 clusters=[[] for i in range(no_clusters)]
 for i,j in enumerate(y):
   clusters[j].append(movie_nodes[i])
 for cluster in clusters:
   edges = []
   m_set =set()
   deg = 0
   for i in cluster:
     for j in A[i]:
       m_set.add(j)
        edges.append((i,j))
   g = nx.Graph()
```

```
g.add_nodes_from(cluster, bipartite=0, label='movie')
g.add_nodes_from(m_set, bipartite=1, label='actor')
g.add_edges_from(edges, label='acted')

cost_1 = cost1(g,no_clusters)
cost_2 = cost2(g,no_clusters)

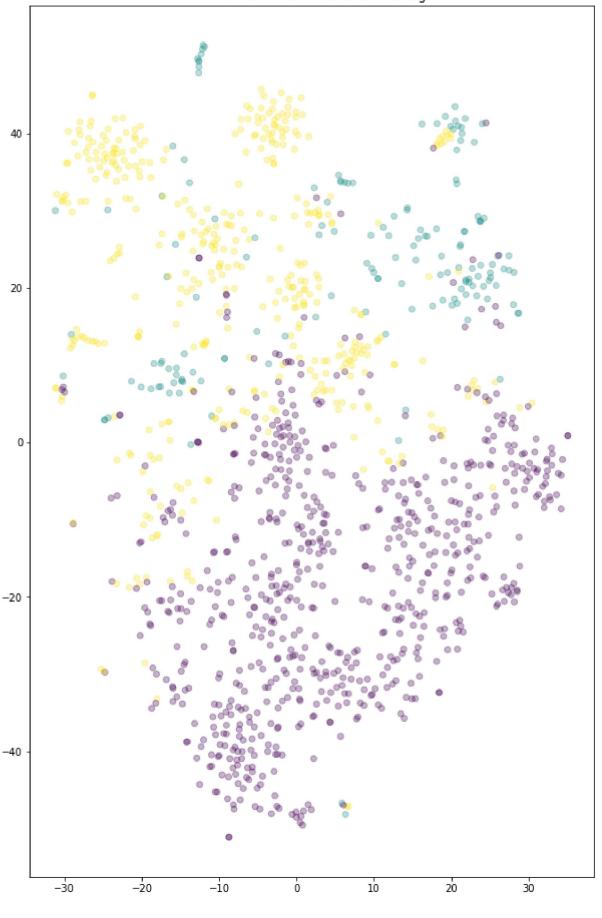
cost_cluster.append(cost_1*cost_2)

print(cost_cluster)
[0.7495423291996348, 0.5081690140845071, 0.08865979381443301, 0.02, 0.001964057971014492]
```

### Displaying similar movie clusters

```
act_kmeans = KMeans(n_clusters=3, random_state=0).fit(movie_embeddings)
y = act_kmeans.predict(movie_embeddings)
transform = TSNE #PCA
trans = transform(n_components=2)
movie_embeddings_2d = trans.fit_transform(movie_embeddings)
plt.figure(figsize=(20,16))
plt.axes().set(aspect="equal")
plt.scatter(movie_embeddings_2d[:,0],movie_embeddings_2d[:,1],c=y, alpha=0.3)
plt.title('{} visualization of node embeddings'.format(transform.__name__))
plt.show()
```

## TSNE visualization of node embeddings



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