Exception Assignment

I created a custom exception called MerchandiseException.

And, Second exception I created named MerchandiseUtility

This class will contain the **mainProcessing** method, which calls **insertMerchandise**. The **insertMerchandise** method will insert a Merchandise record without required fields, which will trigger a DML exception. This exception will then be caught and re-thrown as a **MerchandiseException**.

```
e → Edit → Debug → Test → Workspace → Help → <
MerchandiseException.apxc MerchandiseUtility.apxc
Code Coverage: None • API Version: 62 •
1 • public class MerchandiseUtility {
3 ▼
         public static void mainProcessing() {
4 ▼
            try {
                 insertMerchandise();
5
6 🔻
             } catch (DmlException e) {
8
                 System.debug('Original Exception: ' + e.getMessage());
9
                 throw new MerchandiseException('Error occurred in insertMerchandise: ' + e.getMessage());
10
11
            }
12
         }
13
14
15 ▼
         public static void insertMerchandise() {
16
17
             Merchandise__c merchandise = new Merchandise__c();
18
19
             insert merchandise;
20
21 }
```

```
ile • Edit • Debug • Test • Workspace • Help • <
MerchandiseException.apxc MerchandiseUtility.apxc
Code Coverage: None • API Version: 62 •
1 v public class MerchandiseUtility {
       4 ▼
         try {
   insertMerchandise();
                                           } catch (DmlException e) {
                                                 System.debug('Caught Custom Exception: ' + e.getMessage());
              System.debug('Original Exception
9
                                           6
10
              throw new MerchandiseException(
11
          }
12
       }
13
15 ▼
       public static void insertMerchandise()
16
17
          Merchandise__c merchandise = new Me
                                                                                     18
19
          insert merchandise;
20
21 }
```

Output:

