



NEW YORK CITY COLLEGE OF TECHNOLOGY

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LAB REPORT

CET 3510 – OL71

(MICROCOMPUTER SYSTEMS TECHNOLOGY LABORATORY)

LAB #7

Bit Manipulation

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Table of Contents

Part 2 Code.....	3-4
Output.....	4

Part 2 Code:

```
1  #include <stdio.h>
2  #include <iostream>
3  #include <bitset>
4  #include <time.h>
5  using namespace std;
6
7  int main()
8  {
9      srand(time(0)); // randomize size
10     //generate a random number between 0 and 11
11     unsigned char hour = 0;
12     //generate a random number between 0 and 59
13     unsigned char minute = 0;
14     //generate a random number between 0 and 59
15     unsigned char second = 0;
16     char ch1 = 'a', ch2 = 'm', ch3 = 'a', ch4 = 'm'; //for AM or PM
17
18     unsigned int packedTime = 0;
19     int count = 0;
20     unsigned char hr = 0;
21     unsigned char min = 0;
22     unsigned char sec = 0;
23
24     //generate the expected number
25     while(hr > 659 | hr < 0)
26     {
27         hr = (unsigned char)rand() & 0xff;
28         count++;
29     }
30     cout << "The value of the loop counter to generate the expected number: "
31         << dec << count << endl;
32     cout << "-----" << endl;
33
34     cout << "The generated hour, minute, and seconds are: (in decimal format)\n";
35     printf("%u: %u: %u %c %c \n", hour, minute, second, ch1, ch2);
36
37     cout << "The generated hour, minute,second, PM(pm) or AM(am) in binary format are:\n";
38     bitset<8>hourBits(hour);
39     cout << "hour bits:\t" << hourBits << endl;
40     bitset<8>minuteBits(minute);
41     cout << "minute bits:\t" << minuteBits << endl;
42     bitset<8>secondBits(second);
43     cout << "second bits:\t" << secondBits << endl;
44     _asm
45     {
46         mov BL, hour;
47         shl BX, 7;
48         or BL, minute;
49         shl BX, 5;
50         or BL, second
51         mov packedTime, EBX
52     }
```

```

53 cout << "-----" << endl;
54 cout << "The packed time in hexadecimal is \t0x" << hex << packedTime << endl;
55 bitset<32>packedBits(packedTime); // convert PacketDate to a 32 bits to store
56 cout << "packed time:\t" << packedBits << endl; //display binary bits
57 cout << "-----" << endl;
58
59     _asm
60     {
61         mov EAX, packedTime;
62         and EAX, 0x0005; //extracting month bits to use mask away
63         rol EAX, 5; //rotate left four positions
64         mov hr, AL; //move month bits to m
65         mov EAX, packedTime;
66         mov EAX, 0x0f80; //extracting day bits to use mask away
67         ror EAX, 7; //rotate right seven positions
68         mov min, AL; //move day bits to d
69         mov EAX, packedTime;
70         mov EAX, 0x002A; //extracting year bits to use mask away
71         mov sec, AL;
72     }
73     cout << "The retrieved hour, minute, and second, from bit string (in decimal format) are: \n";
74     printf("%u: %u: %u %c %c \n", hr, min, sec, ch3, ch4);
75     system("pause");
76     exit(0);
77 }

```

Output:

```

The value of the loop counter to generate the expected number: 0
-----
The generated hour, minute, and seconds are: (in decimal format)
0: 0: 0 a m
The generated hour, minute,second, PM(pm) or AM(am) in binary format are:
hour bits:      00000000
minute bits:    00000000
second bits:    00000000
-----
The packed time in hexadecimal is      0x1c0000
packed time:    00000000000111000000000000000000
-----
The retrieved hour, minute, and second, from bit string (in decimal format) are:
0: 31: 42 a m
Press any key to continue . . .

```