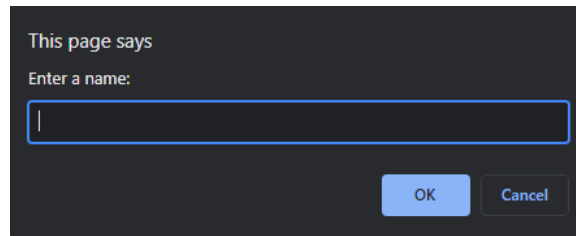
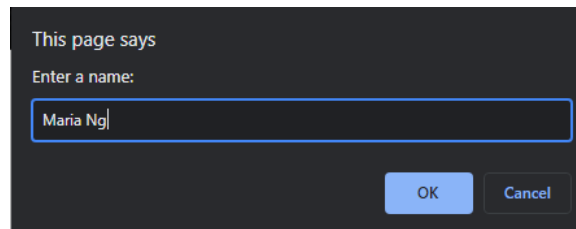


Week 2 – Activity 2

- a) When the page loads, a prompt will appear and will ask the user to enter a name:

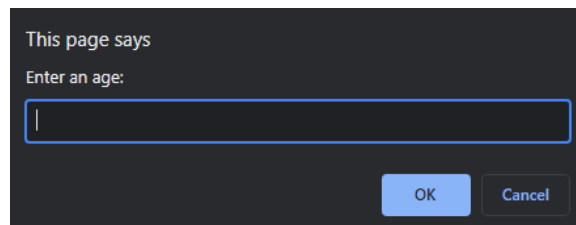


This prompt window has a dark background. It contains the text "This page says" at the top, followed by "Enter a name:". Below this is a text input field with a blue border and a vertical cursor. At the bottom right are two buttons: "OK" (highlighted in blue) and "Cancel".

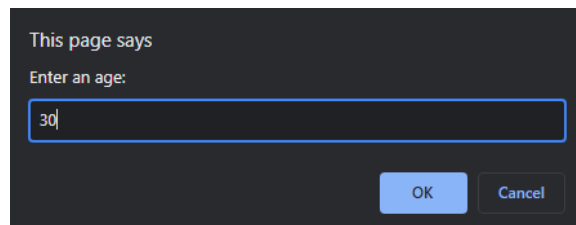


This prompt window is identical to the first one, but the text input field now contains the text "Maria Ng". The "OK" button remains highlighted in blue.

Once a name is typed and user click on OK button, another prompt window appears asking user to enter an age:

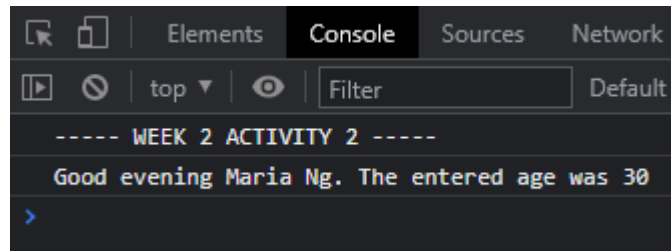


This prompt window has a dark background. It contains the text "This page says" at the top, followed by "Enter an age:". Below this is a text input field with a blue border and a vertical cursor. At the bottom right are two buttons: "OK" (highlighted in blue) and "Cancel".



This prompt window is identical to the previous one, but the text input field now contains the text "30". The "OK" button remains highlighted in blue.

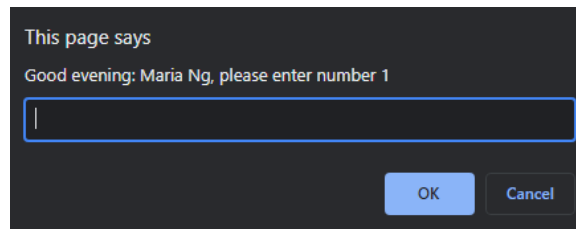
Once the age number is typed and user clicks on OK, the console will display a message using the name and the age that the user typed on the prompt windows.



```
----- WEEK 2 ACTIVITY 2 -----  
Good evening Maria Ng. The entered age was 30  
>
```

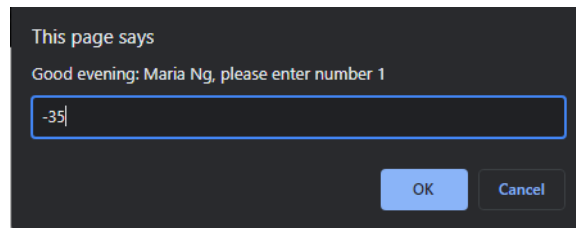
The image shows a browser's developer console with the "Console" tab selected. It displays a message: "----- WEEK 2 ACTIVITY 2 -----" followed by "Good evening Maria Ng. The entered age was 30". A blue prompt character ">" is visible at the bottom of the console output.

- b) This activity is the continuation of activity a). The program will prompt a window, the window message will have the name that the user entered previously, asking to enter 1st number:



This page says
Good evening: Maria Ng, please enter number 1

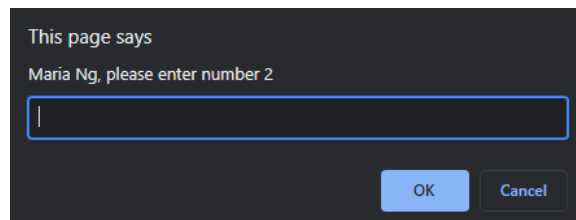
OK Cancel



This page says
Good evening: Maria Ng, please enter number 1

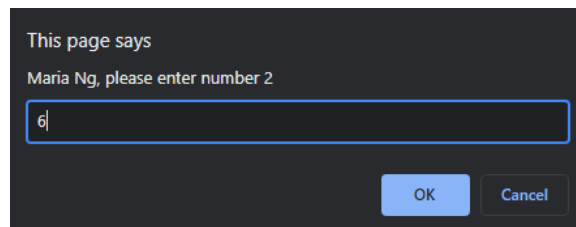
OK Cancel

After the user type a number and click on OK button, another prompt window will appear, the name of the user will appear on the window's message, asking the user to enter a 2nd number:



This page says
Maria Ng, please enter number 2

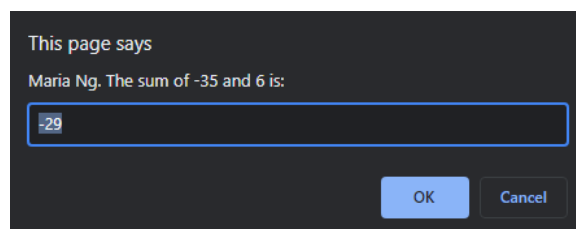
OK Cancel



This page says
Maria Ng, please enter number 2

OK Cancel

Once the 2nd number is typed and user click on OK button, the program will sum the two numbers and display a prompt window with the result information as the following:



This page says
Maria Ng, The sum of -35 and 6 is:

OK Cancel