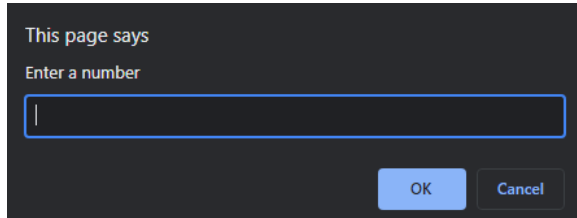
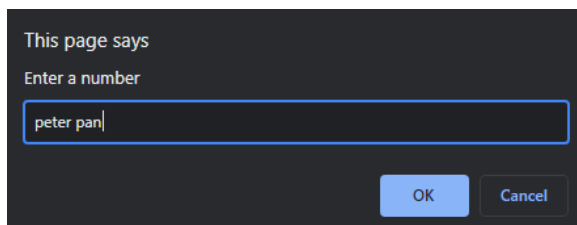


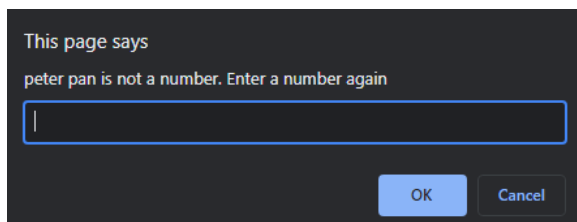
## Week 2 - Activity 5

Write the program that asks the user to enter a number in the prompt and check if the entered value is a number. If the entered number is not a number, the program asks the user to enter a valid number again. Once the user types a number, the program displays a message in the console.

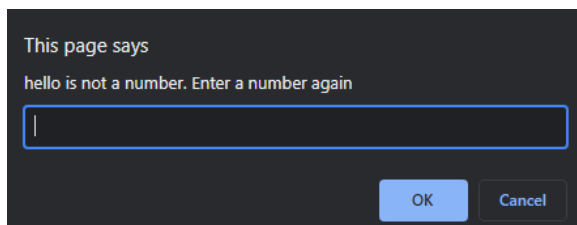
*Template*

A dark-themed dialog box titled "This page says" with the prompt "Enter a number". It contains a text input field with a cursor and two buttons at the bottom: "OK" and "Cancel".The dialog box shows the text "peter pan" entered into the input field. The "OK" and "Cancel" buttons remain at the bottom.

If the user enters a string, for example *peter pan*

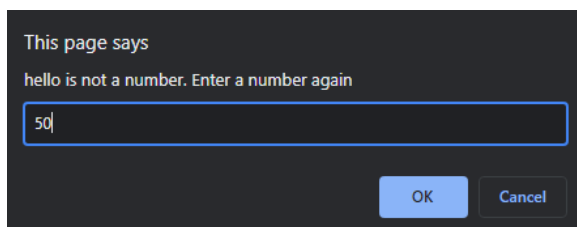
The dialog box now displays the message "peter pan is not a number. Enter a number again" above the input field. The "OK" and "Cancel" buttons are still present.

The program prompts a window again asking for a number

The dialog box displays the message "hello is not a number. Enter a number again" above the input field. The "OK" and "Cancel" buttons are still present.

If the user enters a string again, for example *hello* in the prompt, a prompt window will appear again.

The prompt will stop once the user enters a number and display the following message in the console.

The dialog box shows the number "50" entered into the input field. The "OK" and "Cancel" buttons are at the bottom.

For example, if the user types 50

the console will display:

