## 快排模板

分治,返回第几大数

```
int partion(vector<int> &nums,int l,int r){
   int i = 1;
   int j = r;
   while(i < j){
        while(i < j && nums[j] >= nums[l]) j--;
        while(i < j && nums[i] <= nums[l]) i++;
        swap(nums[i], nums[j]);
   }
   swap(nums[i], nums[l]);
   return i;
}</pre>
```

```
void quickSort(vector<int> &nums,int 1,int r){
    int i = 1;
    int j = r;
    while(i < j){
        while(i < j && nums[j] >= nums[l]) j--;
        while(i < j && nums[i] <= nums[l]) i++;
        swap(nums[i], nums[j]);
}
swap(nums[i], nums[l]);
quickSort(nums,l,i);
quickSort(nums,l,i);
}</pre>
```

## 数组转树

```
TreeNode *vectorToTreeNode(vector<string> input){
   if (input.size() == 0) {
      return NULL;
   }

TreeNode *root = (TreeNode *)malloc(sizeof(TreeNode));
   root->val = stringToInteger(input[0]);

deque<TreeNode *> queue;
   int index = 1;
   int front = 0;
   queue.push_back(root);
```

```
while(index < input.size()){</pre>
        TreeNode *node = queue[front];
        front += 1;
        string value = input[index];
        index += 1;
        if (value != "#") {
            int leftValue = stringToInteger(value);
            TreeNode *p = new TreeNode();
            p->val = leftValue;
            node->left = p;
            queue.push_back(node->left);
        } else {
            node->left = NULL;
        }
        if (index >= input.size()){
            break;
        }
        value = input[index];
        index += 1;
        if (value != "#") {
            int rightValue = stringToInteger(value);
            TreeNode *p = new TreeNode();
            p->val = rightValue;
            node->right = p;
            queue.push_back(node->right);
        } else {
            node->right = NULL;
    }
   return root;
}
```

## 单调栈

- 数组逆序, 从后往前
- 栈顶元素与当前元素比较,如果是小于,维护一个递增的栈;如果是大于;维护递减的栈
- 栈里可以存数字,或者索引,只要维护好关系即可

```
int[] nextGreaterElement(int[] nums) {
   int n = nums.length;
   // 存放答案的数组
   int[] res = new int[n];
   Stack<Integer> s = new Stack<>();
   // 倒着往栈里放
```