

Q4.

1a.

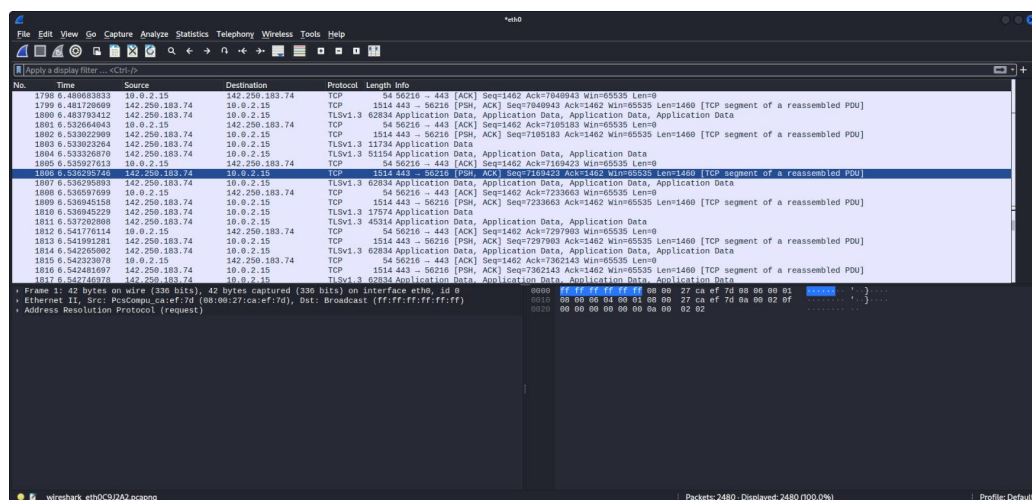
**1. TLSv1.3** - The latest version of the Transport Layer Security (TLS) protocol provides secure communication between two endpoints over the internet. It is designed to prevent eavesdropping, tampering, and message forgery. TLSv1.3 improves upon previous protocol versions by eliminating obsolete cryptographic algorithms, enhancing security, and encrypting as much of the handshake as possible<sup>2</sup>. TLSv1.3 is **RFC 8446**.

**2. User Datagram Protocol (UDP):** UDP is an alternative communication protocol to TCP for creating loss-tolerating and low-latency connections between different applications. UDP is documented in **RFC 768**.

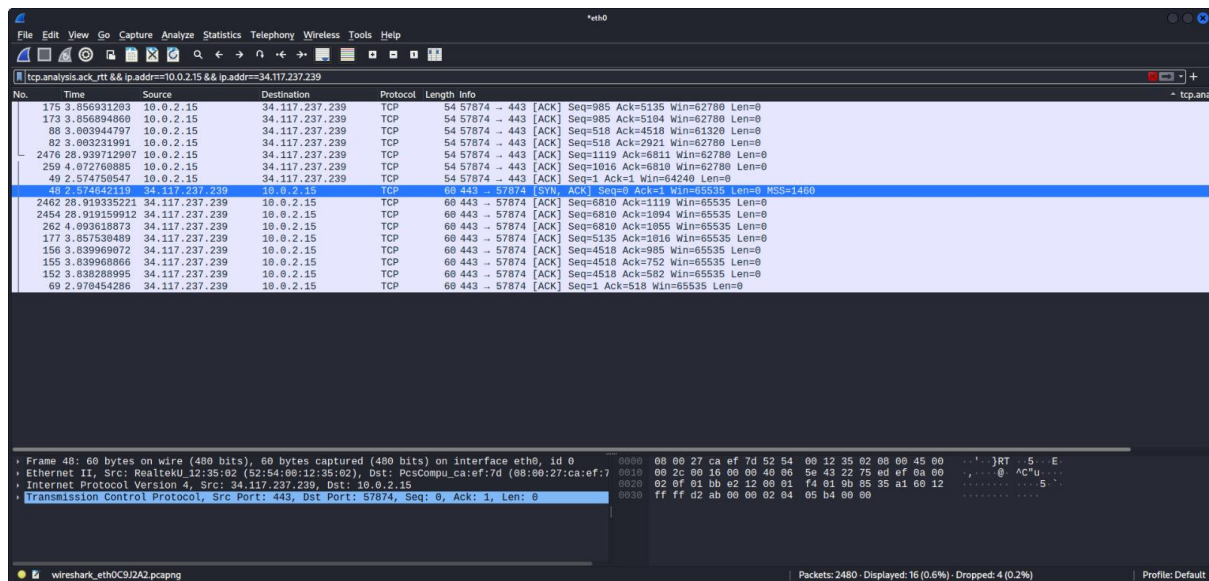
**3. Network Time Protocol (NTP):** Network Time Protocol (NTP) is a protocol that synchronizes the clocks of computer systems over data networks. NTP permits network devices to synchronize their time settings with the NTP server. NTP is **RFC 5905**.

**4. Dynamic Host Control Protocol (DHCP):** Dynamic Host Control Protocol (DHCP) uses a server to allocate an IP address and other configuration information to network devices and is documented in **RFC 3456**. As a result, the device is getting a permission slip from the DHCP server to use the network.

**5. Routing Information Protocol (RIP):** It constrains the number of hops permitted in a path on a network from the source device to the destination. The maximum number of hops permitted for RIP is fifteen<sup>1</sup>. It is a routing protocol used to exchange routing information<sup>1</sup>. It figures the best route based on the hop count. RIP is **RFC 1058**.



1b.



Here, the RTT between the source and destination is 2.57s. This is done using the ip.addr property in the search bar.

2.

Application layer protocols used in:

- [netflix.com](https://www.netflix.com)
  - HTTP/3
  - HTTP/1.1
  - HTTP/2
- [google.com](https://www.google.com)
  - HTTP/3
  - HTTP/1.1
  - HTTP/2
- [github.com](https://github.com)
  - HTTP/2
  - HTTP/1.1

**HTTP/1.1**, **HTTP/2**, and **HTTP/3** are three generations of the Hypertext Transfer Protocol, each with unique features and improvements. **HTTP/1.1**, the oldest, follows a simple request/response model but lacks efficient header compression and multiplexing, which can result in performance issues, especially in high-latency scenarios. **HTTP/2**, introduced as a binary protocol, addresses these concerns with improved header compression and multiplexing support, allowing multiple requests and responses to occur simultaneously on a single connection. Additionally, it introduces prioritization for resource loading.

**HTTP/3** represents a significant leap forward. It's built atop the **QUIC** transport protocol, designed for faster and more reliable connections, especially in challenging network conditions. **HTTP/3** retains header compression and multiplexing but does so more efficiently. It's connectionless, eliminating the need for dedicated connection setup/teardown, and emphasizes security by encrypting all traffic by default.

In summary, **HTTP/2** and **HTTP/3** significantly enhance web performance compared to **HTTP/1.1**, thanks to header compression, multiplexing, and reduced latency. **HTTP/3**, with its **QUIC**

foundation, takes performance and security to the next level, making it the most advanced choice. However, the selection among these protocols should consider factors like server/client support and application requirements. Upgrading to HTTP/2 or HTTP/3 can substantially boost web performance and security.

### 3.

The cookies found are as follows:

```
_ga_ESHC2E4D52=GS1.1.1668848448.1.0.1668848451.0.0.0;  
_ga=GA1.1.1403880787.1668848449;  
_ga_9JPLGQPDX3=GS1.1.1694194300.5.1.1694194300.60.0.0;  
PHPSESSID=qjubungj9rhdoobq5q33ovve54; AIT=55b097c3d2ca71cfa468e033bd31379d
```

1. `_ga`, `_ga_ESHC2E4D52`, and `_ga_9JPLGQPDX3` are Google Analytics cookies. They are used to distinguish unique users by assigning a randomly generated number as a client identifier. They are included in each page request in a site and used to calculate visitor, session, and campaign data for the site's analytics reports<sup>1</sup>.

2. `PHPSESSID` is a cookie generated by applications based on the PHP language. It is used to maintain user session variables, such as logged-in status or shopping cart contents. The name of the cookie is a reference to PHP's default session handling function, `session_start()`<sup>1</sup>.