

VECTORS and MATRICES

VECTORS

Vectors are the most basic R data objects and there are six types of atomic vectors. They are logical, integer, double, complex, character and raw.

```
# Atomic vector of type character.
```

```
print("abc");
```

```
# Atomic vector of type double.
```

```
print(12.5)
```

```
# Atomic vector of type integer.
```

```
print(63L)
```

```
# Atomic vector of type logical.
```

```
print(TRUE)
```

```
# Atomic vector of type complex.
```

```
print(2+3i)
```

```
# Atomic vector of type raw.
```

```
print(charToRaw('hello'))
```

```
[1] "abc"
```

```
[1] 12.5
```

```
[1] 63
```

```
[1] TRUE
```

```
[1] 2+3i
```

```
[1] 68 65 6c 6c 6f
```

VECTORS

Multiple Elements Vector

Using colon operator with numeric data

#Creating a sequence from 5 to 13.

```
v <- 5:13
```

```
print(v)
```

Creating a sequence from 6.6 to 12.6.

```
v <- 6.6:12.6
```

```
print(v)
```

If the final element specified does not belong to the sequence then it is discarded.

```
v <- 3.8:11.4
```

```
print(v)
```

```
[1] 5 6 7 8 9 10 11 12 13
```

```
[1] 6.6 7.6 8.6 9.6 10.6 11.6 12.6
```

```
[1] 3.8 4.8 5.8 6.8 7.8 8.8 9.8 10.8
```

VECTORS

```
# Create vector with elements from 5 to  
9 incrementing by 0.4.
```

```
print(seq(5, 9, by = 0.4))
```

```
[1] 5.0 5.4 5.8 6.2 6.6 7.0 7.4 7.8 8.2  
8.6 9.0
```

VECTORS

Using the c() function

The non-character values are coerced to character type if one of the elements is a character.

```
# The logical and numeric values are converted to characters.
```

```
s <- c('apple','red',5,TRUE)  
print(s)
```

```
[1] "apple" "red" "5" "TRUE"
```

VECTORS

Accessing Vector Elements

Elements of a Vector are accessed using indexing. The **[] brackets** are used for indexing. Indexing starts with position 1. Giving a negative value in the index drops that element from result. **TRUE**, **FALSE** or **0** and **1** can also be used for indexing.

Accessing vector elements using position.

```
t <- c("Sun","Mon","Tue","Wed","Thurs","Fri","Sat")
```

```
u <- t[c(2,3,6)]
```

```
print(u)
```

Accessing vector elements using logical indexing.

```
v <- t[c(TRUE,FALSE,FALSE,FALSE,FALSE,TRUE,FALSE)]
```

```
print(v) # Accessing vector elements using negative indexing.
```

```
x <- t[c(-2,-5)]
```

```
print(x)
```

Accessing vector elements using 0/1 indexing.

```
y <- t[c(0,0,0,0,0,0,1)]
```

```
print(y)
```

```
[1] "Mon" "Tue" "Fri"
```

```
[1] "Sun" "Fri"
```

```
[1] "Sun" "Tue" "Wed" "Fri" "Sat"
```

```
[1] "Sun"
```

VECTORS

Vector Manipulation: Vector arithmetic

Two vectors of same length can be added, subtracted, multiplied or divided giving the result as a vector output.

```
# Create two vectors.
```

```
v1 <- c(3,8,4,5,0,11)
```

```
v2 <- c(4,11,0,8,1,2)
```

```
# Vector addition.
```

```
add.result <- v1+v2 print(add.result)
```

```
# Vector subtraction.
```

```
sub.result <- v1-v2
```

```
print(sub.result)
```

```
# Vector multiplication.
```

```
multi.result <- v1*v2
```

```
print(multi.result)
```

```
# Vector division.
```

```
divi.result <- v1/v2
```

```
print(divi.result)
```

```
[1] 7 19 4 13 1 13
```

```
[1] -1 -3 4 -3 -1 9
```

```
[1] 12 88 0 40 0 22
```

```
[1] 0.7500000 0.7272727 Inf 0.6250000 0.0000000 5.5000000
```

VECTORS

Vector Element Recycling

If we apply arithmetic operations to two vectors of unequal length, then the elements of the shorter vector are recycled to complete the operations.

```
v1 <- c(3,8,4,5,0,11)
v2 <- c(4,11)
# V2 becomes c(4,11,4,11,4,11)
add.result <- v1+v2
print(add.result)
sub.result <- v1-v2
print(sub.result)
```

```
[1] 7 19 8 16 4 22
[1] -1 -3 0 -6 -4 0
```


VECTORS

Vector Element Sorting

Elements in a vector can be sorted using the **sort()** function.

```
v <- c(3,8,4,5,0,11, -9, 304)
# Sort the elements of the vector.
sort.result <- sort(v)
print(sort.result)
# Sort the elements in the reverse order.
revsort.result <- sort(v, decreasing = TRUE)
print(revsort.result)
# Sorting character vectors.
v <- c("Red","Blue","yellow","violet")
sort.result <- sort(v)
print(sort.result)
# Sorting character vectors in reverse order.
revsort.result <- sort(v, decreasing = TRUE)
print(revsort.result)
```

```
[1] -9 0 3 4 5 8 11 304
[1] 304 11 8 5 4 3 0 -9
[1] "Blue" "Red" "violet" "yellow"
[1] "yellow" "violet" "Red" "Blue"
```

MATRICES

Matrices are the R objects in which the elements are arranged in a two-dimensional rectangular layout. They contain elements of the same atomic types.

MATRICES

A Matrix is created using the **matrix()** function.

Syntax

The basic syntax for creating a matrix in R is –
matrix(data, nrow, ncol, byrow, dimnames)

Following is the description of the parameters used –

- **data** is the input vector which becomes the data elements of the matrix.
- **nrow** is the number of rows to be created.
- **ncol** is the number of columns to be created.
- **byrow** is a logical clue. If TRUE then the input vector elements are arranged by row.
- **dimname** is the names assigned to the rows and columns.

MATRICES

Elements are arranged sequentially by row.

```
M <- matrix(c(3:14), nrow = 4, byrow = TRUE)  
print(M)
```

	[,1]	[,2]	[,3]
[1,]	3	4	5
[2,]	6	7	8
[3,]	9	10	11
[4,]	12	13	14

MATRICES

Elements are arranged sequentially by column.

```
N <- matrix(c(3:14), nrow = 4, byrow = FALSE)
```

```
print(N)
```

	[,1]	[,2]	[,3]
[1,]	3	7	11
[2,]	4	8	12
[3,]	5	9	13
[4,]	6	10	14

MATRICES

```
A = matrix(
```

```
  # Taking sequence of elements
```

```
  c(1, 2, 3, 4, 5, 6, 7, 8, 9),
```

```
  # No of rows
```

```
  nrow = 3,
```

```
  # No of columns
```

```
  ncol = 3,
```

```
  # By default matrices are in column-wise order
```

```
  # So this parameter decides how to arrange the matrix
```

```
  byrow = TRUE )
```

```
  # Naming rows
```

```
  rownames(A) = c("a", "b", "c")
```

```
  # Naming columns
```

```
  colnames(A) = c("c", "d", "e")
```

```
  cat("The 3x3 matrix:\n")
```

```
  print(A)
```

The 3x3 matrix:

	c	d	e
a	1	2	3
b	4	5	6
c	7	8	9

MATRICES

```
# Define the column and row names.
```

```
rownames = c("row1", "row2", "row3", "row4")
```

```
colnames = c("col1", "col2", "col3")
```

```
P <- matrix(c(3:14), nrow = 4, byrow = TRUE, dimnames =  
list(rownames, colnames))
```

```
print(P)
```

	col1	col2	col3
row1	3	4	5
row2	6	7	8
row3	9	10	11
row4	12	13	14

MATRICES

Accessing Elements of a Matrix

Elements of a matrix can be accessed by using the column and row index of the element. We consider the matrix P above to find the specific elements below.

MATRICES

Define the column and row names.

```
rownames = c("row1", "row2", "row3", "row4")
```

```
colnames = c("col1", "col2", "col3")
```

Create the matrix.

```
P <- matrix(c(3:14), nrow = 4, byrow = TRUE,  
dimnames = list(rownames, colnames))
```

Access the element at 3rd column and 1st row.

```
print(P[1,3])
```

Access the element at 2nd column and 4th row. `print(P[4,2])`

Access only the 2nd row. `print(P[2,])`

Access only the 3rd column. `print(P[,3])`

```
[1] 5  
[1] 13  
col1 col2 col3  
    6    7    8  
row1 row2 row3 row4  
    5    8   11   14
```

MATRICES

```
cat("Accessing the first three rows and the first two  
columns\n")  
print(A[1:3, 1:2])
```

MATRIX COMPUTATIONS

Various mathematical operations are performed on the matrices using the R operators. The result of the operation is also a matrix.

The dimensions (number of rows and columns) should be same for the matrices involved in the operation.

MATRIX COMPUTATIONS

#Create two 2x3 matrices.

```
matrix1 <- matrix(c(3, 9, -1, 4, 2, 6), nrow = 2)
```

```
print(matrix1)
```

```
matrix2 <- matrix(c(5, 2, 0, 9, 3, 4), nrow = 2)
```

```
print(matrix2)
```

Add the matrices.

```
result <- matrix1 + matrix2
```

```
cat("Result of addition","\n")
```

```
print(result)
```

Subtract the matrices

```
result <- matrix1 - matrix2
```

```
cat("Result of subtraction","\n")
```

```
print(result)
```

MATRIX COMPUTATIONS

```
[,1] [,2] [,3]
```

```
[1,] 3 -1 2
```

```
[2,] 9 4 6
```

```
[,1] [,2] [,3]
```

```
[1,] 5 0 3
```

```
[2,] 2 9 4
```

Result of addition

```
[,1] [,2] [,3]
```

```
[1,] 8 -1 5
```

```
[2,] 11 13 10
```

Result of subtraction

```
[,1] [,2] [,3]
```

```
[1,] -2 -1 -1
```

MATRIX COMPUTATIONS

Create two 2x3 matrices.

```
matrix1 <- matrix(c(3, 9, -1, 4, 2, 6), nrow = 2)
```

```
print(matrix1)
```

```
matrix2 <- matrix(c(5, 2, 0, 9, 3, 4), nrow = 2)
```

```
print(matrix2)
```

Multiply the matrices.

```
result <- matrix1 * matrix2
```

```
cat("Result of multiplication","\n")
```

```
print(result)
```

Divide the matrices

```
result <- matrix1 / matrix2
```

```
cat("Result of division","\n")
```

```
print(result)
```

MATRIX COMPUTATIONS

```
[,1] [,2] [,3]
```

```
[1,] 3 -1 2
```

```
[2,] 9 4 6
```

```
[,1] [,2] [,3]
```

```
[1,] 5 0 3
```

```
[2,] 2 9 4
```

Result of multiplication

```
[,1] [,2] [,3]
```

```
[1,] 15 0 6
```

```
[2,] 18 36 24
```

Result of division

```
[,1] [,2] [,3]
```

```
[1,] 0.6 -Inf 0.6666667
```

```
[2,] 4.5 0.4444444 1.5000000
```

MATRIX COMPUTATIONS

```
# Matrix having 3 rows and 3 columns  
# filled by a single constant 5  
print(matrix(5, 3, 3))
```

	[,1]	[,2]	[,3]
[1,]	5	5	5
[2,]	5	5	5
[3,]	5	5	5

MATRIX COMPUTATIONS

```
# Diagonal matrix having 3 rows and 3 columns  
# filled by array of elements (5, 3, 3)  
print(diag(c(5, 3, 3), 3, 3))
```

	[,1]	[,2]	[,3]
[1,]	5	0	0
[2,]	0	3	0
[3,]	0	0	3

MATRIX COMPUTATIONS

```
# Identity matrix having  
# 3 rows and 3 columns  
print(diag(1, 3, 3))
```

```
      [,1] [,2] [,3]  
[1,]    1    0    0  
[2,]    0    1    0  
[3,]    0    0    1
```

MATRIX COMPUTATIONS

```
# Create a 3x3 matrix
```

```
A = matrix( c(1, 2, 3, 4, 5, 6, 7, 8, 9),
```

```
  nrow = 3,
```

```
  ncol = 3,
```

```
  byrow = TRUE  )
```

```
cat("The 3x3 matrix:\n")
```

```
print(A)
```

```
cat("Dimension of the matrix:\n")
```

```
print(dim(A))
```

```
cat("Number of rows:\n")
```

```
print(nrow(A))
```

```
cat("Number of columns:\n")
```

```
print(ncol(A))
```

```
cat("Number of elements:\n")
```

```
print(length(A))
```

```
# OR print(prod(dim(A)))
```

```
> cat("Dimension of the matrix:\n")
```

```
Dimension of the matrix:
```

```
> print(dim(A))
```

```
[1] 3 3
```

```
> cat("Number of rows:\n")
```

```
Number of rows:
```

```
> print(nrow(A))
```

```
[1] 3
```

```
> cat("Number of columns:\n")
```

```
Number of columns:
```

```
> print(ncol(A))
```

```
[1] 3
```

```
> cat("Number of elements:\n")
```

```
Number of elements:
```

```
> print(length(A))
```

```
[1] 9
```

```
> # OR print(prod(dim(A)))
```

```
> print(prod(dim(A)))
```

```
[1] 9
```

Matrix Concatenation

Matrix concatenation refers to the merging of rows or columns of an existing matrix.

Concatenation of a row:

The concatenation of a row to a matrix is done using **rbind()**.

The concatenation of a column to a matrix is done using **cbind()**.

Matrix Concatenation

```
# Create a 3x3 matrix
```

```
A = matrix( c(1, 2, 3, 4, 5, 6, 7, 8, 9),  
  nrow = 3,  
  ncol = 3,  
  byrow = TRUE )
```

```
cat("The 3x3 matrix:\n")
```

```
print(A)
```

```
# Creating another 1x3 matrix
```

```
B = matrix( c(10, 11, 12), nrow = 1, ncol = 3 )
```

```
cat("The 1x3 matrix:\n")
```

```
print(B)
```

```
# Add a new row using rbind()
```

```
C = rbind(A, B)
```

```
cat("After concatenation of a row:\n")
```

```
print(C)
```

```
      [, 1] [, 2] [, 3]  
[1, ]    1    2    3  
[2, ]    4    5    6  
[3, ]    7    8    9
```

The 1x3 matrix:

```
      [, 1] [, 2] [, 3]  
[1, ]   10   11   12
```

After concatenation of a row:

```
      [, 1] [, 2] [, 3]  
[1, ]    1    2    3  
[2, ]    4    5    6  
[3, ]    7    8    9  
[4, ]   10   11   12
```

Matrix Concatenation

Creating another 3x1 matrix

```
B = matrix(  
  c(10, 11, 12),  
  nrow = 3, ncol = 1, byrow = TRUE  
)  
cat("The 3x1 matrix:\n")  
print(B)  
# Add a new column using cbind()  
C = cbind(A, B)  
  
cat("After concatenation of a column:\n")  
print(C)
```

The 3x3 matrix:

	[, 1]	[, 2]	[, 3]
[1,]	1	2	3
[2,]	4	5	6
[3,]	7	8	9

The 3x1 matrix:

	[, 1]
[1,]	10
[2,]	11
[3,]	12

After concatenation of a column:

	[, 1]	[, 2]	[, 3]	[, 4]
[1,]	1	2	3	10
[2,]	4	5	6	11
[3,]	7	8	9	12

MATRIX COMPUTATION

Dimension inconsistency in metrics concatenation

Create a 3x3 matrix

```
A = matrix(
  c(1, 2, 3, 4, 5, 6, 7, 8, 9),
  nrow = 3,
  ncol = 3,
  byrow = TRUE )
```

```
cat("The 3x3 matrix:\n")
```

```
print(A)
```

Creating another 1x3 matrix

```
B = matrix(c(10, 11, 12),
```

```
  nrow = 1, ncol = 3, )
```

```
cat("The 1x3 matrix:\n")
```

```
print(B)
```

The 3x3 matrix:

```
  [, 1] [, 2] [, 3]
```

```
[1, ]    1    2    3
```

```
[2, ]    4    5    6
```

```
[3, ]    7    8    9
```

The 1x3 matrix:

```
  [, 1] [, 2] [, 3]
```

```
[1, ]   10   11   12
```

Error in cbind(A, B) : number of rows of matrices must match (s

This will give an error

because of dimension inconsistency

```
C = cbind(A, B)
```

```
cat("After concatenation of a column:\n")
```

```
print(C)
```

Row Deletion

```
#row deletion in metrics
# Create a 3x3 matrix
A = matrix(
  c(1, 2, 3, 4, 5, 6, 7, 8, 9),
  nrow = 3,
  ncol = 3,
  byrow = TRUE
)
cat("Before deleting the 2nd row\n")
print(A)
# 2nd-row deletion
A = A[-2, ]
cat("After deleted the 2nd row\n")
print(A)
```

Before deleting the 2nd row

	[, 1]	[, 2]	[, 3]
[1,]	1	2	3
[2,]	4	5	6
[3,]	7	8	9

After deleted the 2nd row

	[, 1]	[, 2]	[, 3]
[1,]	1	2	3
[2,]	7	8	9

```
# Editing the 3rd rows and 3rd column element  
# from 9 to 30  
# by direct assignments  
A[3, 3] = 30  
  
cat("After edited the matrix\n")  
print(A)
```

Column Deletion

```
# column deletion in metrics
# Create a 3x3 matrix
A = matrix(
  c(1, 2, 3, 4, 5, 6, 7, 8, 9),
  nrow = 3,
  ncol = 3,
  byrow = TRUE )
cat("Before deleting the 2nd
column\n")
print(A)
# 2nd-row deletion
A = A[, -2]

cat("After deleted the 2nd column\n")
print(A)
```

Before deleting the 2nd column

	[, 1]	[, 2]	[, 3]
[1,]	1	2	3
[2,]	4	5	6
[3,]	7	8	9

After deleted the 2nd column

	[, 1]	[, 2]
[1,]	1	3
[2,]	4	6
[3,]	7	9

cat is valid only for atomic types (logical, integer, real, complex, character) and names. It means you cannot call cat on a non-empty list or any type of object. In practice it simply converts arguments to characters and concatenates so you can think of something like `as.character() %>% paste()`.

cat returns an object of class NULL.

print returns a character vector:

