## Agenda -> Sync and Async Programming > callbacks 3 Event loop me chan's m -> Async modules roctoresque la beside aperation \_\_\_\_ (Making an API call) Single Hureaded, synchronous language IS is a sync programming language. We can do only one thing at a time or con execute one live at a seine, from top so bottom. Async methods - Alust C) ~ fron c) -> set Timeout Cs > Non-blocking async code

union execudes the pensed

fonction after the times is expired.

- 1) Call Stack
- 2) Callback Quine
- 3) web/ Node API
- 4) Event loop Call Stack

Output! This is file!
This is file?
This is File?

Web/Nods API

Callback Queue

Event

loop

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