

Agenda

- Overview JS
 - JS fundamentals (data types and variables)
 - Arrays, Objects, etc
-

JavaScript has nothing to do with Java

JS is a language used to put interactivity to your websites, web apps, etc.

Live script

↓

Java

↓

ECMAScript

JS Engine

Chrome → V8 Engine

Safari → JavaScript Core

Firefox → Spider Monkey

<html>

<script

>

</script

>

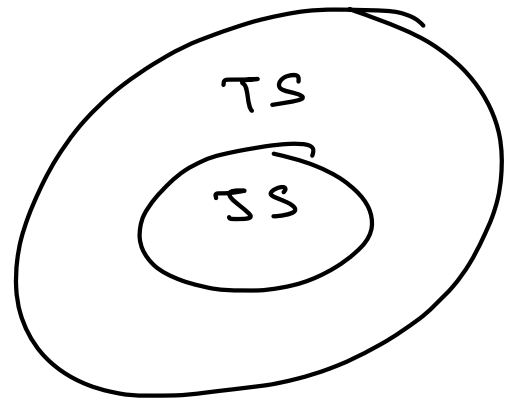
</html>

← Render Blocking tag

Client Side

Server Side

- Server-side code → Node.js
- Server side rendering
- Web Apps → React JS, Express, Vue JS, etc
- Mobile Development → React Native, Ionic, etc
- Desktop → Electron JS



JS does not care about data type initialization for variables. It is called

loosely types language.

It is also called dynamically typed language because values can be assigned to variables anytime, anywhere with the same name.

Ecma Script 2015 (ES6)

↳ let

↳ const

Re - Initialise

Re - declare

| | Re - declare | Re - Initialise |
|-------|--------------|-----------------|
| var | ✓ | ✓ |
| let | ✗ | ✓ |
| const | ✗ | ✗ |

Datatypes

Primitive
(Pure)

- String
- Number
- Boolean
- undefined
- null

Non-Primitive
(mix of primitive)

- Functions
- Arrays
- Objects

let a = 10

↓

let a;

a = 10;

·x0000c

