

VINCE BRYANT N. CABUNILAS

BS INFORMATION TECHNOLOGY STUDENT

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EDUCATION

University of Cebu Main Campus

Bachelor of Science in Information Technology

2022 - Present

EXPERIENCE

Alliance Software Inc. — Student Trainee, Alliance

Jumpstart Program | August 2025 – December 2025

- Served as UI/UX Designer and Frontend Developer for a Food Ordering System project.
- Strengthened communication and collaboration skills while working in an industry-based development environment.

CESAFI Esports League — Graphic Designer | April 2024 – August 2025

- Created creative materials and visual content for the Cebu gaming community.
- Contributed to both Pre-Season and Season 3 operations.
- Developed strong graphic design skills and learned to work efficiently under on-site event pressure.

PROJECTS

Lamoy – Food Ordering System | UI/UX Designer, Frontend Developer

- Designed intuitive user interfaces and implemented frontend components for a local Filipino food ordering platform.

OJT Tracker – Mobile Application

- Personal project that helps student interns track internship hours and export records for documentation.

OrgaFlow – Event Management System | UI/UX Designer, Developer

- Capstone project: an integrated event planning and management system for student hospitality organizations.

SKILLS

Technical Skills: HTML, CSS, JavaScript, PHP, React, Tailwind CSS

Tools & Concepts: Figma, UI/UX Design, Adobe Photoshop, Adobe Premiere Pro, GitHub

Soft Skills: Communication, Technical Support, Teamwork, Adaptability, Critical Thinking