



CachePool: Many-core cluster of customizable, lightweight scalar-vector PEs for irregular L2 data-plane workloads

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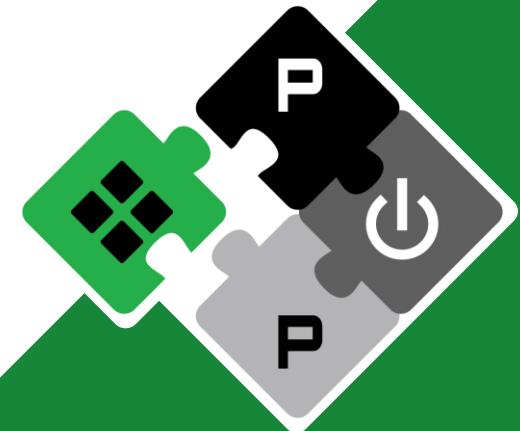
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PULP Platform

Open Source Hardware, the way it should be!



@pulp_platform



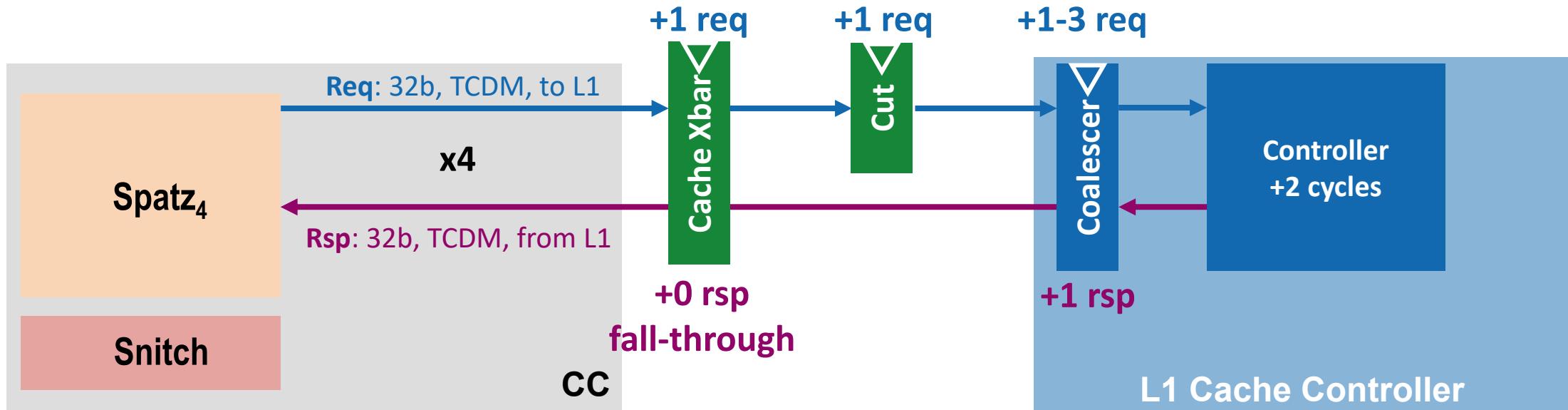
pulp-platform.org



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Hit Load-to-Use Latency in CachePool -- Spatz



In total: $1 + 1 + (1\sim3) + 2 + 1 = 6\sim9$ Cycles

- Interconnection adds 2 cycles on req: 1 for xbar critical path cut, 1 for atomic units
- Coalescer adds 1~3 cycles on request, 1 cycle on response
=> Depends on cacheline width, needs optimization
- Controller hit takes 2 cycles



Hit Load-to-Use Latency in CachePool -- Spatz



In total: $1 + 1 + (1 \sim 3) + 2 + 1 = 6 \sim 9$ Cycles

- **Timing Report after CTS:**

WNS = -0.034ns @ 1GHz, slow-slow corner in 12nm technology node

=> Can be considered as timing closed

category	Count	Worst	Total	Percentage
* category S1: Large clock skew(LCS)	0			
* category S2: Large external input delay(LID)	0			
* category S3: Large driver adjustment(LDA)	0			
* category S4: Large clock uncertainty(LCU)	0			
* category S5: Large setup time of end point(LLS)	0			
* category S6: Large external output delay(LOD)	0			
* category S7: Delay setting is illegal(ID)	0			
* category S8: Path ends up at scan in pin(SIP)	0			
* category S9: Path with high density(HD)	0			
* category S10: POCV related violation path(POCV)	0			
* category S11: Small violations(SM)	5195	-0.005	-8.772	52.59%
* category S12: Remaining violating paths(OT)	938	-0.034	-7.908	47.41%
***** Remaining violations distributed by slack *****				
-0.100 >= slack > -~	0	0.000	0.000	-0.00%
-0.050 >= slack > -0.100	0	0.000	0.000	-0.00%
-0.020 >= slack > -0.050	6	-0.034	-0.160	0.96%
-0.010 >= slack > -0.020	228	-0.020	-2.886	17.30%
-0.005 >= slack > -0.010	704	-0.010	-4.861	29.15%





Thank you!

Q&A