

Paula Santa María

Organized and adaptable integral designer with a strong drive for creating meaningful experiences, seeking to gain experience in a junior position.

EXPERIENCE

Social Media Manager at Smarto Club

OCTOBER 2024 - PRESENT | PART-TIME

SANTIAGO, CHILE

- Created and implemented a weekly content strategy, maintaining presence on TikTok, Instagram, Twitter, Discord and Steam.

Teacher Assistant at PUC

AUGUST 2020 - 2024

SANTIAGO, CHILE

- Supported professors and students in university courses (Game Design, Creative Programming, Perception and Composition, etc.)

Experience Design Intern at ECIM

AUGUST 2023 - NOVEMBER 2023

LAS CRUCES, CHILE

- Designed and implemented VR and AR experiences in Unity that lets users interact with the local marine flora and fauna.

Game Design Intern at Smarto Club

DECEMBER 2022 - JANUARY 2023

SANTIAGO, CHILE

- Researched and designed puzzle mechanics for *Bubblegum Galaxy* levels, also creating mock-ups and assets for the dialogue system.

EDUCATION

Design at Pontificia Universidad Católica de Chile

2020 - 2025

Bachelor's degree in Integral Design with Honors.

IGDA Foundation Virtual Exchange

2023

Selected from over 750 applicants to join this competitive program that provides game development mentorship.

Rotary Youth Exchange Student (Rovaniemi, Finland)

2017 - 2018

Portfolio:

<https://paulasantamaria.netlify.app/>

LinkedIn:

<https://www.linkedin.com/in/paula-santa-maria-bartolucci/>

Email address:

paula.santa.mariab@gmail.com

SKILLS

Game Engines: Unity, Construct 3

Programming languages:

Python, C#, HTML, CSS, Javascript

Software: Blender, Figma, Miro, Trello, Notion, Adobe Photoshop, Illustrator, Indesign, Premiere Pro, Github, Fusion 360, Procreate, Office

Other: Design Thinking, Brainstorming, Problem-Solving, Organization, Prototyping, Research, Teamwork, Illustration

LANGUAGES

Spanish: Native

English: Fluent