List of Tables

Table 3-1 :	Project Approach Strategy	42
Table 3-2	:: Development Cycle	43
Table 3-3	: Project Specification	44
	E: Robot Rat Nouns and Verbs	
Table 3-5	: Language Feature Study Check-Off List For Robot Rat Project	48
Table 3-6	: First Iteration Design Considerations	51
Table 3-7	: Second Iteration Design Considerations	53
Table 3- 8	3: Third Iteration Design Considerations	54
Table 3-9	: Fourth Iteration Design Considerations	59
Table 3-10	0: Fifth Iteration Design Considerations	63
Table 3-1	l: Final Project Review Checklist	66
Table 5-1 :	BASE Class Library (BCL) Namespaces	. 100
Table 5-2	l: Addirional .NET Libraries Used Heavily In This Book	. 100
	: C# Reserved Keywords	
Table 6-2	P: Predefined Type Mappings, Default Values, and Value Ranges	118
Table 6-3	C# Statement Types	. 120
Table 6-4	H: Operator Categories by Precedence	. 120
Table 6-5	: Comparison Operator Behavior	125
Table 6-6	s: Logical Operator Behavior	126
Table 7-1:	C# Selection And Iteration Statement Selection Guide	154
Table 8-1	: C# Array Properties	165
Table 8-2	P: Numeric Formatting	183
Table 8-3	EISCS MacHine Instructions	185
Table 9-1	: People Manager Program Class Responsibilities	192
Table 9-2	P: Method Modifiers	203
Table 11-1	: Differences Between Abstract Classes and Interfaces	27
Table 12-	1: System Message Categories and their Prefixes	. 295
	2: Partial Listing of Control Events	
Table 14	1: Mapping Non-Generic Collections to Their Generic Counterparts	349
Table 14	2: Rules For Implementing IComparable <t>.CompareTo(T other) Method</t>	. 35 8
	l: Runtime Exceptions – Partial Listing	
Table 15-2	2: Exception Class Public Properties	. 370
Table 20	PI: SQL Server Data Types	505
Table 20	P2: Project Folder Descriptions	516
Table 20	93: Employee Training Server Application – First Iteration Design Considerations & Decisions	519
Table 20	0-4: .NET to DbType to SQL Server Type to IDataReader Method Mapping	. 527
Table 20	9-5: Employee Training Server Application – Second Iteration Design Considerations And Decisions	532
Table 20	0-6: Employee Training Server Application – Third Iteration Design Considerations And Decisions	55
Table 20	P7: Employee Training Client Application – Third Iteration Design Considerations And Decisions (Continued)	. 556
Table 20	0-8: Employee Training Client Application – Fourth Iteration Design Considerations And Decisions	. 55 8
Table 20	9: Employee Training Client Application – Fifth Iteration Design Considerations And Decisions	. 564
Table 20	P-10: Employee Training Client Application – Sixth Iteration Design Considerations And Decisions	569
Table 21-	1: Overloadable Operators	59 0
Table 22	·1: Object Usage Scenario Evaluation Checklist	615
Table 22	-2: Rules for Overriding Object.Equals() method	630
	-3: The GetHashCode() General Contract	
	-4: Rules For Implementing IComparable <t>.CompareTo(T other) Method</t>	
Table 23	1: Terms and Definitions Used in this Chapter	663
Table 24	-1: Inheritance Form Descriptions	67
Table 25	J. Pattern Specification Template	689

Table Appendix A-1: Project Approach Strategy	727
Table Appendix A:2: Development Cycle	728
Table Appendix A-3: Final Project Review Checklist	728
Table Appendix B-1: ASCII Table	729
Table Appendix C-1: Class Naming Examples	733
Table Appendix C-2: Constant Naming Examples	734
Table Appendix C-3: Variable Naming Examples	734
Table Appendix C-4: Method Naming Examples	734
Table Appendix C.5: Property Naming Examples	735