



ALLBET AGENT API
(FOR ALLBET CLIENT ONLY)

Version History

Date	Version	Description
2016-04-21	3.9.0	Modified list: 2.2 CheckOrCreateAccount Added the max win restrict and max lost restrict. 2.12 ModifyClient Added the max win restrict and max lost restrict.
2016-05-06	3.9.1	Modified list: Updated the error_code description
2016-05-30	3.10.0	Added: Added 2.6 Query or Reset the history Win/Lose; 2.5 Forward Game support to forward the others lobby; Modified: Removed the deprecated interfaces, including BetLogPieceOfHistories, PrepareTransferCredit, ConfirmTransferCred
2016-07-12	3.10.1	Added: Added the supported currencies;
2016-07-18	3.10.2	Added: 2.2. CheckOrCreateAccount add a new parameter to set the mini game hall's allbet rebate
2016-10-10	3.11.0	Fixed: Changed Appendix - 3.5 BetType - Roulette: Triangle: (9~12) to (10~12) Street: (18/23) to (19/23)
2016-10-17	3.12.0	Added: Added the describe of Blackjack in the 2.6QueryBetLogQuery Added the supported currencies Added new GameType ; Added new BetTypes for Baccarat, Roulette and Blackjack in the EUR hall; Added the describe of GameResult for the EUR hall;
2016-12-12	3.12.1	Correct the parameters' details: 2.1 QueryHandicap 2.3 GetBalance 2.4 TransferCredit 2.5 ForwardGame 2.6 QueryBetLogQuery 2.8 LogoutGame 2.13 QueryTransferState 2.15 MaintainStateSetting

		2.16 Query or Reset the history win/loss
2017-01-20	3.12.2	Correct description of introduction of game result: 2.6 QueryBetLogQuery
2017-02-17	3.12.3	Add appendix 3.7 Maintenance state
2017-03-14	3.12.4	Modified: 2.5 Forward to the game – Modify remark of Request parameter “TargetSite”
2017-05-25	3.12.5	Modified: 2.5 Forward to the game – Modify remark of Request parameter “TargetSite” Add HTML5 version URL
2017-05-29	3.12.6	Modified: 2.5 Forward to the game – Modify remark of Request parameter “TargetSite”
2017-06-05	3.12.7	Added: 2.2 CheckOrCreateAccount – Request parameter ecHallRebate
2017-06-20	3.12.8	Added: 2.2 CheckOrCreateAccount – Request parameter afHallRebate Modified: 3.2 Supported currencies - IDR change to IDR2, and added remarks - VND change to VND2, and added remarks 2.7 BetLogDailyHistories 2.9 hDailyModifiedHistories 2.14 BetLogPieceOfHistoriesIn30Days - Call frequency limit description 2.7 BetLogDailyHistories 2.14 BetLogPieceOfHistoriesIn30Days - Request parameter(Agent) remarks
2017-07-10	3.12.9	Added: 2.17 EgameBetlogDailyHistory
2017-07-13	3.12.10	Corrected: 2.17 EgameBetlogDailyHistory
2017-07-25	3.12.11	Corrected: 2.17 EgameBetlogDailyHistory
2017-07-31	3.12.12	Corrected: 2.17 EgameBetlogDailyHistory
2017-08-03	3.12.13	Corrected: 2.17 EgameBetlogDailyHistory
2017-08-04	3.12.14	Modified:

		2.17 EgameBetlogHistory
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1. API Encryption Mode

1.1 The Description and process of Encryption

A property ID, DesKey and Md5Key will be provided to the agent from the Allbet platform.

For example:

Property ID: starting from 0000001.

DesKey: string encoded with base64, use to encrypt with DES.

Md5Key: string encoded with base64, use to sign message.

Note: Allbet system will not ask for the agent's secret key while working, please keep it safe. Severe consequence occurs if you lose the property ID and secret key.

The process is as follows:

1. Taking DesKey provided by Allbet as 3DES algorithm key, and encrypt request parameter composed of key-value pairs delimited by & character. And then, encode the result of the previous step. Final result use as the value of "data" parameter.
2. Add MD5Key to the end of result of step 1, then sign it with MD5 algorithm. And then, final result use as the value of "sign" parameter.
3. Set the propertyId parameter value with Property ID provided by Allbet.
4. Submit request with POST or GET method.

1.2 Example

See examples of java, C# and php provided by Allbet.

2 API Game Guide

Symbols and conventions

Symbol	Description
M	required/must
O	optional
S	string
S(n)	A string of length n
S(n, m)	A string of length n-m
N	Digits
N(n)	Max n Digits

Public error code of interfaces

Error Code	Description
OK	success
INTERNAL_ERROR	Server error
ILLEGAL_ARGUMENT	Wrong parameters.
SYSTEM_MATAINING	System maintenance.
AGENT_NOT_EXIST	The agent is not existence.
CLIENT_EXIST	The client already existed..
CLIENT_PASSWORD_INCORRECT	The client password is incorrect.
LACK_OF_MONEY	The credit is not enough.
TOO_FREQUENT_REQUEST	The requests are too frequent.
CLIENT_NOT_EXIST	The client is not existence.
TRANS_EXISTED:	The transaction id already existed.
TRANS_NOT_EXISTED	The transaction id is not existence.
DUPLICATE_CONFIRM	It's the duplicate confirm the transfer.
DECRYPTION_FAILURE	Decode fail.
FORBIDDEN	Forbidden operation, please add the IP to the white list.
INCONSISTENT_WITH_PRE_TRANS	The transfer information is different from the prepare transfer.
INVALID_PROPERTYID	Invalid property ID
INVALID_SIGN	Invalid sign
TRANS_FAILURE	Transfer fail.

2.1 QueryHandicap

Description

Used to query (get) all the handicap information through the Allbet system.

HTTP request URL

http://<server>/query_handicap [GET/POST]

* Time out 20s.

Parameters

Parameter	Code	Required	Type	Remark
Random number	random	M	N	Please use safe random.
Agent account	agent	M	S	

System response: JSON

Parameter	Required	Type	Handicaps				Remark
error_code	M	S	OK: Succeed INTERNAL_ERROR: Server Error ILLEGAL_ARGUMENT: Illegal Parameter AGENT_NOT_EXIST: Agent not found				
message	O	S					
handicaps	O		Handicap Array				
			Parameter	Code	Required	Type	Remark
			ID	id	M	N	Must be int
			Handicap name	name	M	S	
			Min Limit	lowerLimit	M	N	
			Max Limit	upperLimit	M	N	
			Handicap type (check the Appendix - HandicapT)	handicapType	M	N	

			ype)				
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2.2 CheckOrCreateAccount

Description

Used to create the client's login account

HTTP request URL

http://<server>/check_or_create [GET/POST]

* Time out 20s

Parameters

Parameter	Code	Required	Type	Remark
random number	random	M	N	Please use safe random.
agent's account	agent	M	S	
client's ID	client	M	S(4,16)	Letter, number, underline
client's password	password	M	S(6,12)	Letter, number, underline
VIP handicap type no.	vipHandicaps	M	N	Only one VIP handicap can be set; Values range: ID of handicaps which filtered by "handicapType=1" from result list returned by " 2.1 QueryHandicap ".
General Hall handicap type no.	orHandicaps	M	N	One to three general handicaps can be set; Values range: ID of handicaps which filtered by "handicapType=0" from result list returned by " 2.1 QueryHandicap "; Note: Parameters should be separated by comma, Such as: orHandicaps=4,5,6.
General Hall Rebate	orHallRebate	M	N	values range from 0 to 0.9, and less than the value of superior agent's setting.
Mini Game Hall Allbet Rebate	dvHallRebate	O	N	ditto

A Hall Rebate	laxHallRebate	O	N	default value: 0 Values range from 0 to 0.9, and less than the value of superior agent's setting.
B Hall Rebate	lstHallRebate	O	N	default value: 0 Values range from 0 to 0.9, and less than the value of superior agent's setting.
C Hall Rebate	ecHallRebate	O	N	default value: 0 Values range from 0 to 0.9, and less than the value of superior agent's setting.
Air Fighter Hall Rebate	afHallRebate	O	N	default value: 0 Values range from 0 to 0.9, and less than the value of superior agent's setting.
Max win restrict	maxWin	O	N	the default value is 0;
Max lost restrict	maxLost	O	N	the default value is 0;

System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	OK: succeed INTERNAL_ERROR: server error ILLEGAL_ARGUMENT: detailed error parameter CLIENT_EXIST: client existed
message	O	S	error description
client	O	S	account created on success

2.3GetBalance

Description

Used to query the balance of client's account.

HTTP request URL

http://<server>/get_balance [GET/POST]

* Time out 20s.

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random.
client's ID	client	M	S (4,16)	
client's password	password	M	S (6,12)	

System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	OK succeed INTERNAL_ERROR: server error ILLEGAL_ARGUMENT: illegal parameter CLIENT_NOT_EXIST: client not found or invalid password
message	O	S	error description
balance	O	N	succeed in returning to the balance get
currency	O	S	Balance of designated currency, check the appendix to find Appendix - Currency

2.4TransferCredit

Description

Used to transfer account from the agent's account to the client's account, or from the client's account to the agent's account.

HTTP request URL

http://<server>/agent_client_transfer [GET/POST]

* Time out 20s.

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random.
agent's name	agent	M	S	the parent agent.
serial number	sn	M	S(20)	Unique; Property ID(7 digit) + 13 digit check the appendix to find Property ID.
client's name	client	M	S(4,16)	
Type of transfer accounts	operFlag	M	N	the values: 1 deposit 0 withdraw
Amount of transferring accounts	credit	M	N	accurate to two decimal places; (for example,10.01)
client's credit before transferring	beforeCredit	O	N	accurate to two decimal places; (for example,10.01)
client's credit after transferring	afterCredit	O	N	accurate to two decimal places; (for example,10.01)

System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	CLIENT_NOT_EXIST: client not found or client is not belong to this agent or its subordinate agent

			TRANS_EXISTED: transferring record existed LACK_OF_MONEY: not sufficient funds
message	O	S	error description

2.5 ForwardGame

Description

Used to access and log in the game.

2.5.2 HTTP request URL

http://<server>/forward_game [POST]

* Time out 20s.

Parameters

Parameter	Required	Type	Remarks	Parameter
random number	random	M	N	Please use safe random.
client's ID	client	M	S(4,16)	
client's password	password	M	S(6,12)	
the target site	targetSite	O	S	For Test Env., please input http://www.apidemo.net:8080/ For Production Env., please contact the API department for further info.
language	language	O	S	default to Chinese simplified; check the Appendix - Supported languages
Game lobby	gameHall	O	N	must be int; the values: 100 Dragon hall 102 Multi-play 103 VIP hall 104 BMQ hall 105 Egame hall

2.5.4 System response:

Parameter	Required	Type	Remarks
error_code	M	S	OK: succeed; INTERNAL_ERROR: server error; ILLEGAL_ARGUMENT: illegal parameter; CLIENT_NOT_EXIST: client not found or invalid password; CLIENT_PASSWORD_INCORRECT: wrong code is entered.
message	O	S	error description
gameUrl	O	S	game url

2.6QueryBetLogQuery

Description

The interface is used to query the client's betting records. Maximum range of time for querying the betting records: 2 weeks.

HTTP request URL

http://<server>/client_betlog_query [GET/POST]

* Time out: 20s.

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random.
client's name	client	M	S(4,16)	
Start time	startTime	M	S	format: 2015-01-01 23:00:00 time zone: Asia/Shanghai OR CCT+8:00 Value restriction: now -14 days <=startTime<endTime<=now (records occurred at this time included)
End time	endTime	M	S	format: 2015-01-01 23:00:00

				time zone: Asia/Shanghai OR CCT+8:00 Value restriction: now -14 days <=startTime<endTime<=now (records occurred at this time not included)
Starting Page Number	pageIndex	M	N	Must be int; Start counting from 1
PageSize	pageSize	M	N	maximum value :100
Round id of the game	gameRoundId	O	S(9)	
Game Type	gameType	O	S	Check the Appendix – Game Type

System response: JSON

Parameter	Required	Type	Remarks		
error_code	M	S	OK: succeed INTERNAL_ERROR: server error ILLEGAL_ARGUMENT: illegal parameter CLIENT_NOT_EXIST: client not found or illegal password TOO_FREQUENT_REQUEST: request too frequently		
message	O	S	Description of errors		
page	O		Name	Code	Type
			Total count of records	count	N
			Array of betting records (For the structure about betting record, please read the betting record structure)	datas	array

Betting record structure

name	code	Required	type	Remarks
client's name	client	M	S	
Number of the betting record	betNum	M	N	unique
Round id of the game	gameRoundId	M	N	Must by long
Type of the game	gameType	M	N	check Appendix – Game Type
Time to bet	betTime	M	S	format: 2015-01-01 23:00:00 Time zone: Asia/ Shanghai OR

				CCT+8:00
Amount of betting	betAmount	M	N	accurate to two decimal places
Valid amount of betting	validAmount	M	N	accurate to two decimal places
Amount won or lost	winOrLoss	O	N	accurate to two decimal places; May be negative. This field will be null if the betting record had not been done the payout.
Status of the betting record	state	M	N	The values: 0 normal 1 abnormal
currency	currency	M	S	check Appendix - Currency
Exchange Rate	exchangeRate	M	N	accurate to four decimal places
Type of bet	betType	M	N	check Appendix - BetType
Result of the game round	gameResult	M	S	check Appendix - GameResult check Introductions for game result
End time of game round	gameRoundEndTime	M	S	format: 2015-01-01 23:00:00 time zone: Asia/Shanghai OR CCT+8:00
Start time of game round	gameRoundStartTime	M	S	format: 2015-01-01 23:00:00 time zone: Asia/Shanghai OR CCT+8:00
Table Name	tableName	M	S	
Table Type	commission	M	N	The values: 100 commission 101 no commission

Introductions for gameResult

Format of result for Baccarat:

Use two braces with numbers to indicate the result, the first one indicate Player, the second one indicate Banker.

For example: {403,312,-1},{308,311,-1}

Please refer to appendix [3.9](#) to find out the meaning of numbers.

Format of result for DragonTiger:

Use two braces with numbers to indicate the result, the first one indicate Dragon, the second one indicate Tiger.

Please refer to appendix [3.9](#) to find out the meaning of numbers.

For example: {308},{311}

Format of result for Sicbo:

Used three numbers delimited by comma in a brace to indicate the result of Sicbo.

For example: {5, 5, 5}

Format of result for Roulette:

Used one number in a brace to indicate the result of Roulette.

For example: {32}

Format of result for BlackJack

Used the number before the “:” in the main brace to indicate the seat. -1 means the dealer’s seat.

Used the number in the sub brace to indicate the results(pokers).

{-1:{c1,...c5}, 1:{ { c1, ...c5},{ c1, ...c5}},, n(n<=7):{ { c1, ...c5},{ c1, ...c5}}}

Every seat may have 1 or 2 hands and every hand may up to 5 pokers

2.7 BetLogDailyHistories

Description

You are allowed to query all the betting records of any day in the previous 30 days before 12:00PM of the settlement day.

For example: startDate=2015-01-08, endDate=2015-01-09

The interface will return all the betting records which created between 2015-01-08 12:00:00(included) and 2015-01-09 12:00:00 (excluded).

***call frequency limit: 1 time/ 60minutes (per propertyId)**

Call frequency limit is to control how frequent client can call this interface, client can only call this interface no more frequent than the limit.

HTTP request URL

http://<server>/betlog_daily_histories [GET/POST]

*** Time out: 180s.**

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random.
Start date	startDate	M	S	format: 2015-01-01 time zone: Asia/Shanghai OR CCT+8:00 Value restriction: nowDate-30days<=startDate<endDate<=nowDate and startDate+1day=endDate (records occurred at this time included)
End date	endDate	M	S	format: 2015-01-02 time zone: Asia/Shanghai OR CCT+8:00 Value restriction: nowDate-30days<=startDate<endDate<=nowDate and startDate+1day=endDate (records occurred at this time not included)
Agent	agent	O	S	The targeted downline agent (must input agent-level agent username)

				If leave blank, default as the top agent username
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System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	OK: succeed INTERNAL_ERROR: server error ILLEGAL_ARGUMENT: illegal parameter TOO_FREQUENT_REQUEST: request too frequently
message	O	S	Description of errors
histories	O		check the 2.6 QueryBetLogQuery - Betting record structure
startTime	O	S	Start time of Querying. For example: 2015-01-01 12:00:00 Time zone: Asia/Shanghai OR CCT+8:00
endTime	O	S	End time of Querying. For example: 2015-01-02 12:00:00 Time zone: Asia/Shanghai OR CCT+8:00

2.8 LogoutGame

Description

The interface is used to logout the game.

HTTP request URL

http://<server>/logout_game [GET]

* Time out :30s.

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random.
client's name	client	M	S(4,16)	

System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	OK: succeed INTERNAL_ERROR: server error ILLEGAL_ARGUMENT: illegal parameter CLIENT_NOT_EXIST: client not exist OR illegal password
message	O	S	Description of errors

2.9 BetLogDailyModifiedHistories

Description

The interface is used to query all the betting records modified of any day in the previous 30 days before the 12:00pm settlement time of today. These betting records were modified because of abnormal game or mistake payout.

For example: startDate=2015-01-08, endDate=2015-01-09

The interface will return all the betting records modified which created between 2015-01-08 12:00:00(included) and 2015-01-09 12:00:00 (excluded).

***call frequency limit: 1 time/ 60minutes (per propertyId)**

Call frequency limit is to control how frequent client can call this interface, client can only call this interface no more frequent than the limit.

HTTP request URL

http://<server>/betlog_daily_modified_histories [GET/POST]

*** Time out: 120s.**

Parameters

The same as “[2.7 BetLogDailyHistories](#) - Parameters”.

System response: JSON

The same as “[2.7 BetLogDailyHistories](#) - System response:JSON”.

2.10 CreateDemoAccount

Description

The interface is used to create demo account.

Notice: please contact business consultants of Allbet to set up Initial credit and expiration date of demo account.

HTTP request URL

http://<server>/create_demo_account [GET/POST]

* Time out:30s.

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random.
client's name	client	M	S(4,16)	Letters of the alphabet, numbers, underline. Case insensitive.
client's password	password	M	S(6,12)	Letters of the alphabet, numbers, underline.

System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	
message	O	S	Description of errors
client	O	S	The name of demo account created
credit	O	N	The demo account's credit

2.11 ModifyClient

Description

The interface is used to modify valid handicap of the client.

HTTP request URL

http://<server>/modify_client [GET/POST]

* Time out:20s.

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random numbers.
client's name	client	M	S(4,16)	Letters of the alphabet, numbers, underline.
the id of VIP handicap	vipHandicaps	M	N	only one VIP handicap can be set; values range: id of handicaps which filtered by "handicapType=1" from result list returned by " 2.1 QueryHandicap ".
the ids of general handicap	orHandicaps	M	N	one to three General handicaps can be set; values range: id of handicaps which filtered by "handicapType=0" from result list returned by " 2.1 QueryHandicap "; Note: Parameters should separate by comma, Such as: orHandicaps=4,5,6.
Max win restrict	maxWin	O	N	The default value is 0;
Max lost restrict	maxLost	O	N	The default value is 0;

System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	

message	O	S	Description of errors
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2.12 SetupClientPassword

Description

Setting up client password.

HTTP request URL

http://<server>/setup_client_password

* Time out:20s.

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random numbers.
client username	client	M	S(4,16)	Letter, number, underline
password to setting	newPassword	M	S(6,12)	Letter, number, underline

System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	
message	O	S	Description of errors

2.13 QueryTransferState

Using the transaction number to query the transfer state.

HTTP request URL

http://<server>/query_transfer_state

* Time out: 20s.

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random numbers.
transaction number	sn	M	S(20)	Reference to the transaction number of TransferCredit .

System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	TRAN_NOT_EXIST: transferring record not found
message	O	S	error description
clientCreditBefore	O	S	The client's balance before transfer.
clientCreditAfter	O	S	The client's balance after transfer.
agentCreditBefore	O	S	The agent's balance before transfer.
agentCreditAfter	O	S	The agent's balance after transfer.
transferState	O	N	Must be int; The values: 0 new create 1 success 2 failure

2.14 BetLogPieceOfHistoriesIn30 Days

The interface is used to query the client's betting records over a period of time(Maximum range of this period is 60 minutes) within 30 days.

*** call frequency: 8 Times/10 Mins (per propertyId)**

Call frequency limit is to control how frequent client can call this interface, client can only call this interface no more frequent than the limit.

HTTP request URL

http://<server>/betlog_piecof_histories_in30days [GET/POST]

*** Time out: 180s.**

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random numbers.
StartTime	startTime	M	S	format: 2015-01-01 23:00:00 time zone: Asia/Shanghai OR CCT+8:00 Value restriction: now -30 days <=startTime<endTime<=now (records occurred at this time included) endTime – startTime <=60 minutes (records occurred at this time included)
EndTime	endTime	M	S	format: 2015-01-02 time zone: Asia/Shanghai OR CCT+8:00 Value restriction: nowDate-30days<=startDate<endDate<=nowDate and startDate+1day=endDate (records occurred at this time not included)
Agent	agent	O	S	The targeted downline agent (must input agent-level agent username) If leave blank, default as the top agent username

System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	TOO_FREQUENT_REQUEST: request too frequently
message	O	S	Description of errors
histories	O		check the 2.6 QueryBetLogQuery - Betting record structure
startTime	O	S	Start time of Querying. format: 2015-01-01 23:00:00 time zone: Asia/Shanghai OR CCT+8:00
endTime	O	S	End time of Querying. format: 2015-01-01 23:00:00 time zone: Asia/Shanghai OR CCT+8:00

2.15 MaintainStateSetting

This interface is used to set your platform's states. If you setting the state under maintain, we will logout all of your users and forbid them to login until you set the state as normal.

HTTP request URL

http://<server>/maintain_state_setting

* Time out: 20s.

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random.
states	state	O	N	Check Appendix – Maintenance state . It will only return the state if you didn't post this parameter; Must be int

System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	
message	O	S	The error description.

state	O	S	Check Appendix – Maintenance state.
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2.16 Query or Reset the history Win/Loss

This interface is use to query or reset the player's history win/lose values.

HTTP request URL

http://<server>/client_history_surplus

Parameters

Parameter	Code	Required	Type	Remarks
random number	random	M	N	Please use safe random numbers.
client's ID	client	M	S(4,16)	Letter, number, underline
Operation type	operationType	M	N(1)	The values: 0 reset 1 query

System response: JSON

Parameter	Required	Type	Remarks
error_code	M	S	
message	O	S	The error description.
historySurplus	M	N	The history win/lose value(the negative means lose); must be BigDecimal

2.17 EgameBetlogHistory

Allowing the enquiry of all the egame bet records within the previous 14 days 00:00 (inclusive) before 00:00 of the next day (exclusive)

* call frequency: **8 Times/10 Mins** (per propertyId)

Time is required for returning egame bet records to server. The maximum delay time is 30 mins.

Request URL

http://<server>/ egame_betlog_histories

Request parameters

Description	Parameter	Mandatory	Type	Remarks
Random number	random	M	N	Please use secure random number
Agent	agent	O	S	The targeted downline agent (must input agent-level agent username) If leave blank, default as the top agent username
Egame Type	egameType	M	S	egameType List: lax: egame hall A (Not launched yet) lst: egame hall B (Not launched yet) dv: allbet game hall (Not launched yet) ec: egame hall C - Fish Hunting game (Not launched yet) af: egame hall D - Air Fighter game
Starting time	startTime	M	S	Format: 2015-01-01 01:01:01 Time zone: Asia/Shanghai or CCT+8:00 Value restriction: Now-14days(00:00)<=startTime<endTime<= tomorrow(00:00) and endTime – startTime <= 24hours (Enquiry result includes the record occurred at this time)
Ending time	endTime	M	S	Format: 2015-01-02 01:01:01 Time zone: Asia/Shanghai or CCT+8:00 Value restriction: now-14days (00:00)<=startTime<endTime<=

				tomorrow(00:00) and endTime – startTime <= 24hours (Enquiry results do not include the record occurred at this time)
Home page	pageIndex	M	N	Positive integer. Start counting from 1
Number of records per page	pageSize	M	N	Max. value is 1000

Return parameters: JSON

Parameter	Mandatory	Type	Remarks		
error_code	M	S			
message	O	S	Incorrect description		
page	O		Description	Parameter	Type
			Total no. of records	count	N
			Array of egame bet record data (Refer to Format of egame betting record)	datas	Array

Format of egame betting record

Description	Parameter	Mandatory	Type	Remarks
Client username	client	M	S	
Egame Type	egameType	M	S	egameType List: lax: egame hall A (Not launched yet) lst: egame hall B (Not launched yet) dv: allbet game hall (Not launched yet) ec: egame hall C - Fish Hunting game (Not launched yet) af: egame hall D - Air Fighter game
Game Round	gameround	M	N	Unique within the same egame type
Betting time	betTime	M	S	Format: 2015-01-01 23:00:00 Time zone: Asia/Shanghai or CCT+8:00
Betting amount	betAmount	M	N	Correct to 2 decimal places
Valid betting amount	validAmount	M	N	Correct to 2 decimal places
Win or loss amount	winOrLoss	O	N	Correct to 2 decimal places, it may be negative number. It does not exist when payout is not paid
Jackpot betting	jackpotBetA	O	N	Correct to 2 decimal places

amount	mount			
Jackpot valid betting amount	jackpotValidAmount	O	N	Correct to 2 decimal places
Jackpot win or loss amount	jackpotWinOrLoss	O	N	Correct to 2 decimal places, it may be negative number.
Game type	gameType	M	N	gameType List: 501: House, Table Game 502: Slot Full Game 503: P2P Tournament 504: Slot Mini Game 505: House, Mini Card Game 702: Table 703: Slots 704: Arcade 801: Tournament 802: Slots 803: Casino Game 1000: Fish Hunting game 1100: Air Fighter game

Appendix

3.1 Supported language

Name	Value	Remarks
Chinese simplified	zh_CN	
Chinese traditional	zh_TW	
English	en	
Korean	ko	
Thai	th	
Malay	ms	
Vietnamese	vi	
Spanish	es-es	
Japanese	ja	
Russian	ru	
Indonesian	id	

3.2 Supported currencies

Name	Value	Remarks
RMB	CNY	
US Dollar	USD	
Hong Kong Dollar	HKD	
Korean Won	KRW	
Malaysian Ringgit	MYR	
Singapore Dollar	SGD	
Japan Yen	JPY	
Thai Baht	THB	
Indonesian Rupiah2	IDR2	If create downline agent with IDR currency, system will change to IDR2 automatically.
Vietnamese Rupiah2	VND2	If create downline agent with VND currency, system will change to VND2 automatically.
Euro	EUR	
Australian Dollar	AUD	
UK Pound	GBP	
Swiss Franc	CHF	

Mexican Peso	MXP	
Canadian Dollar	CAD	
Russian Ruble	RUB	
Indian rupee	INR	
Romania Leu	RON	
Danish Krone	DKK	
Norwegian Krone	NOK	
TaiWan	NTD	
Colombian Peso	COP	
Myanmar Kyat	MMK2	缅甸元 缩小 1000 倍
Korean Won2	KRW2	韩元 缩小 1000 倍
Korean Won3	KRW3	韩元 缩小 100 倍
Japan Yen2	JPY2	日圆 缩小 100 倍
Indonesian Rupiah2	IDR2	印度尼西亚盾 缩小 1000 倍
Vietnamese Dong2	VND2	越南盾 缩小 1000 倍
Polish Zloty	PLN	
TaiWan	NTD2	新台币 放大 100 倍
Polish zloty	PLN	
Croatian kuna	HRK	
Czech koruna	CZK	
Hungarian forint	HUF	
South African rand	ZAR	
Swedish krona	SEK	
New Zealand dollar	NZD	
Turkish lira	TRY	

3.3 Handicap Type

Name	Value	Remarks
General handicap	0	
VIP handicap	1	

3.4GameType

Name	Value	Remarks
Baccarat	101	
VIP Baccarat	102	
Quick Baccarat	103	
BidMe	104	
Sicbo	201	
DragonTiger	301	
Roulette	401	
Baccarat in the EUR hall	501	
Roulette in the EUR hall	601	
Backjack in the EUR hall	701	

3.5BetType

Baccarat (Including Normal Baccarat, VIP Baccarat, Quick Baccarat, BidMe Baccarat)

Name	Value	Remarks
Banker	1001	
Player	1002	
Tie	1003	
Big	1004	
Small	1005	
Banker Pair	1006	
Player Pair	1007	
Supper Six	5001	

DragonTiger

Name	Value	Remarks
Dragon	2001	
Tiger	2002	
Tie	2003	

Sicbo

Name	Value	Remarks
Small	3001	
Odd	3002	
Even	3003	
Big	3004	

Specific Triples One to Specific Triples Six	3005 ~3010	
Any Triple	3011	
Specific Double One to Specific Double Six	3012 ~ 3017	
Sum of Points: from 4 to 17	3018 ~ 3031	
Two Dice Combination:from “1,2” to “1,6”	3033 ~ 3037	“1,2”, “1,3”, “1,4”, “1,5”, “1,6”
Two Dice Combination:from “2,3” to “2,6”	3038 ~ 3041	”2,3”, ”2,4”, ”2,5”, ”2,6”
Two Dice Combination:from “3,4” to “3,6”	3042 ~ 3044	”3,4”, ”3,5”, ”3,6”
Two Dice Combination:from “4,5” to “4,6”	3045 ~ 3046	“4,5”, ”4,6”
Two Dice Combination: “5,6”	3047	“5,6”
One Dice:from 1 to 6	3048 ~ 3053	

Roulette

Name	Value
Small	4001
Even	4002
Red	4003
Black	4004
Odd	4005
Big	4006
Dozen: from 1 to 3	4007 ~4009
Column:from 1 to 3	4010 ~ 4012
Direct:from 0 to 36	4013 ~4049
Three Numbers: (0/1/2) (0/2/3)	4050, 4051
Four Numbers: (0/1/2/3)	4052
Separate: (0/1) , (0/2) , (0/3)	4053 , 4054 ,4055
Separate: (1/2), (2/3) (4/5), (5/6) (7/8), (8/9)	4056,4057,4058,4059,4060,4061
Separate: (10/11), (11/12), (13/14), (14/15)	4062, 4063, 4064, 4065
Separate: (16/17), (17/18), (19/20), (20/21)	4066, 4067 4068, 4069
Separate: (22/23), (23/24), (25/26), (26/27)	4070, 4071, 4072, 4073
Separate: (28/29),(29/30), (31/32),(32/33), (34/35),(35/36)	4074, 4075, 4076, 4077, 4078, 4079
Separate: (1/4),(4/7),(7/10)	4080, 4081, 4082
Separate: (10/13) ,(13/16) ,(16/19)	4083, 4084, 4085
Separate: (19/22) ,(22/25) ,(25/28)	4086, 4087, 4088
Separate: (28/31) ,(31/34)	4089, 4090
Separate: (2/5),(5/8),(8/11)	4091, 4092, 4093
Separate: (11/14),(14/17),(17/20)	4094, 4095, 4096

Separate: (20/23),(23/26),(26/29)	4097, 4098, 4099
Separate: (29/32),(32/35)	4100, 4101
Separate: (3/6),(6/9),(9/12)	4102, 4103, 4104
Separate: (12/15),(15/18),(18/21)	4105, 4106, 4107
Separate: (21/24),(24/27),(27/30)	4108, 4109, 4110
Separate: (30/33),(33/36)	4111, 4112
Triangle: (1/5),(2/6),(4/8),(5/9) (7/11),(8/12)	4113, 4114, 4115, 4116, 4117, 4118
Triangle: (10/14),(11/15),(13/17),(14/18) (16/20),(17/21)	4119, 4120, 4121, 4122, 4123, 4124
Triangle: (19/23),(20/24),(22/26),(23/27) (25/29),(26/30)	4125, 4126, 4127, 4128, 4129, 4130
Triangle: (28/32),(29/33),(31/35),(32/36)	4131, 4132, 4133, 4134
Street: (1~3),(4~6),(7~9),(10~12)	4135, 4136, 4137, 4138
Street: (13~15),(16~18),(19~21),(22~24)	4139, 4140, 4141, 4142
Street: (25~27),(28~30),(31~33),(34~36)	4143, 4144, 4145, 4146
Line: (1~6),(4~9),(7~12)	4147, 4148, 4149
Line: (10~15),(13~18),(16~21)	4150, 4151, 4152
Line: (19~24),(22~27),(28~33),(31~36) , (25~30)	4153, 4154, 4155, 4156, 4157
Lucky symbol(1) 80x	6001
Lucky symbol(2) 18x	6002
Lucky symbol(3) 3x	6003
Lucky symbol(4) 1x	6004
Lucky symbol(5) 3x	6005
Lucky symbol(6) 18x	6006
Lucky symbol(7) 80x	6007

Blackjack

Name	Value
seat 1 - play	7000
seat 1 - insurance	7001
seat 1 - double down	7002
seat 1 - split	7003
seat 1 - blackjack 21+3	7004
seat 1 - perfect pairs	7005
seat 2 - play	7010
seat 2 - insurance	7011
seat 2 - double down	7012
seat 2 - split	7013
seat 2 - blackjack 21+3	7014
seat 2 - perfect pairs	7015
seat 3 - play	7020
seat 3 - insurance	7021

seat 3 - double down	7022
seat 3 - split	7023
seat 3 - blackjack 21+3	7024
seat 3 - perfect pairs	7025
seat 4 - play	7030
seat 4 - insurance	7031
seat 4 - double down	7032
seat 4 - split	7033
seat 4 - blackjack 21+3	7034
seat 4 - perfect pairs	7035
seat 5 - play	7040
seat 5 - insurance	7041
seat 5 - double down	7042
seat 5 - split	7043
seat 5 - blackjack 21+3	7044
seat 5 - perfect pairs	7045
seat 6 - play	7050
seat 6 - insurance	7051
seat 6 - double down	7052
seat 6 - split	7053
seat 6 - blackjack 21+3	7054
seat 6 - perfect pairs	7055
seat 7 - play	7060
seat 7 - insurance	7061
seat 7 - double down	7062
seat 7 - split	7063
seat 7 - blackjack 21+3	7064
seat 7 - perfect pairs	7065
bet behind seat 1 - play	7100
bet behind seat 1 - insurance	7101
bet behind seat 1 - double down	7102
bet behind seat 1 - split	7103
bet behind seat 2 - play	7110
bet behind seat 2 - insurance	7111
bet behind seat 2 - double down	7112
bet behind seat 2 - split	7113
bet behind seat 3 - play	7120
bet behind seat 3 - insurance	7121
bet behind seat 3 - double down	7122
bet behind seat 3 - split	7123
bet behind seat 4 - play	7130
bet behind seat 4 - insurance	7131
bet behind seat 4 - double down	7132

bet behind seat 4 - split	7133
bet behind seat 5 - play	7140
bet behind seat 5 - insurance	7141
bet behind seat 5 - double down	7142
bet behind seat 5 - split	7143
bet behind seat 6 - play	7150
bet behind seat 6 - insurance	7151
bet behind seat 6 - double down	7152
bet behind seat 6 - split	7153
bet behind seat 7 - play	7160
bet behind seat 7 - insurance	7161
bet behind seat 7 - double down	7162
bet behind seat 7 - split	7163

3.6GameResult

Name	Value	Remark
Baccarat	101~413	<p>Data Format: color + points</p> <p>The hundreds digit is used to represent colors: 100 representatives of spades; 200 representatives of hearts; 300 representatives of clubs; 400 representatives of diamonds.</p> <p>The units digit and the tens digit is used to represents the number of points. Special instructions: J is 11, Q is 12, K is 13, A is 1.</p> <p>Such as: 411 is used to represent diamonds J. 109 is used to represent spades 9.</p>
DragonTiger	Same as Baccarat	Same as Baccarat
Sicbo	1~6	The point of dice.
Roulette	0~36	The point of roulette.
Blackjack	Same as Baccarat	Same as Baccarat

3.7Maintenance state

Name	Value	Remarks
Maintenance state	1	
Normal state	0	