White Label API

for Oneworks Service

Customer Copy

Version 4.1

1 November 2017

Confidential

Contents

Revision Control	1
Approvals	3
Primary Input	3
1. Overview	4
2. General Guideline	4
2.1. Convention	4
2.2. Communication and Authentication	4
2.3. Language	5
2.4. Currency	5
2.5. Time zone and Date/Time	5
2.6. Error handling	5
2.7. Logging	6
2.8. System Maintenance	6
3. Production Environment	6
3.1. Access Information	6
3.2. Validation Method	7
3.3. Authorization Procedures	7
4. API Methods	8
4.1. Hello	8
4.2. CreateMember	10
4.3. UpdateMember	11
4.4. Login	12
4.5. CheckUserBalance	13
4.6. KickUser	14
4.7. FundTransfer	15
4.8. CheckFundTransfer	17
4.9. GetCasinoBetLog	19
4.10. GetCasinoBettingDetail	28
4.11. GetSportBetLog	31
4.12. GetSportBettingDetail	39
4.13. GetSportBettingMixParlayDetail	43
4.14. GetBetSettingLimit	46
4.15. GetMemberBetSetting	48

4.16. PrepareMemberBetSetting	50
4.17. ConfirmMemberBetSetting	52
4.18. GetBalanceHistory	53
5. Online Help	55
6. Registration Process	57
7. Fund Transfer Process	57
8. Login Process	59
8.1. Login Method	59
8.2. Change OddType	60
8.3. Change Language	61
8.4. Launch Game Action	61
8.5. Launch Mobile Web	61
9. Backend Office	62
9.1. Bet Details Page	63
9.2. Logs Page	65
9.3. Check Transaction Page	65
9.4. Change Password	66
10. Appendix	67
10.1. BetType Table	67
10.2. Currency Table	75
10.3. Language Table	76
10.4. SportType Table	77
10.5. Bet From Table	79
10.6. Odds Type Table (Not the same for OType)	80
10.7. Ticket Status Table	80
10.8. BetType Information	81
10.9. Error Code Table	
10.10. Additional Report Example	107

Revision Control

Version	Revised On	Status	Revised By	Revision Description
1.8	17 Sep 2015	Draft	Eddie	 Add GetCasinoBetLog and GetCasinoBetDetail API Add Launch Game Action
2.0	27 Oct 2015	Draft	Eddie	Add Sportsbook Mobile Web
2.1	8 Jan 2016	Draft	Eddie	Add lang field in GetSportLog API
2.2	4 July 2016	Draft	Alex	 Add ticket status in Appendix Effective 13th July, StartTime and EndTime in both GetCasinoBettingDetail and GetSportBettingDetail API will be only allowed up to maximum 12 hours
2.3	20 July 2016	Draft	Alex	 Added Oneworks Sports for before login landing page is mkt.ib.{your- domain}/vender.aspx Add example how to set cookies in correct domain and cname aliases.
2.4	17 Aug 2016	Draft	Alex	 Added new currency MMK Add new bettype highlighted in red Add new sportType for RNG Add new betFrom from China, Europe site
2.5	18 Nov 2016	Draft	Alex	 Added Mobile Casino Game Launch Parameter Update Bet Type Appendix Remove UAT links info
2.6	4 Jan 2017	Draft	Alex	 Added bet description for bet type ID 221- 225 Added error code SP prefix.
2.7	4 Jan 2017	Draft	Alex	Added new statuses: Half Won and Half Lose Eg. Is like a handicap bet type, there will be 1.25 points, which means to make a point with 1.5 points, then this case will be half win or half lose
2.8	11 Jan 2017	Draft	Alex	Remove live casino effect 25 Jan 2017
2.9	27 March 2017	Draft	Alex	Update SportType table in Appendix 10.4
3.0	6 April 2017	Draft	Alex	 Update SportType table in Appendix 10.4 Added Missing Muay Thai and Cricket
3.1	4 May 2017	Draft	Alex	Update Appendix 10.8 BetType 89

3.2	11 May 2017	Draft	Alex	Support https for Sportsbook
3.3	15 May 2017	Draft	Alex	 HTML5 supports https for Sportsbook Can add new cname for ismart.ib.yourdomain only on http.
3.4	16 May 2017	Draft	Alex	 Change of https://mkt.gsoft-ib.com to https://ismart.ib.gsoft-ib.com to https://ismart.gsoft-ib.com
3.5	5 June 2017	Draft	Alex	Update Appendix 10.1 BetType
3.6	18 th July 2017	Draft	Alex	 Added new parameter OType in OType Table for launching Sportsbook for specific Odds Type for player without account balance Added KickUser function to kick the user from the Sportsbook when player is online.
3.7	27 th July 2017	Draft	Alex	OType to overwrite the player odds Type.
3.8	7 th Sep 2017	Draft	Alex	Added new API GetBalanceHistory for get history of player balance by date.
3.9	2 nd Oct 2017	Draft	Alex	Add 190-199 virtual soccer, virtual tennis, virtual basketball, virtual parlay.
4.0	25 th Oct 2017	Draft	Alex	Update Appendix 10.1. BetType
4.1	1 st Nov 2017	Draft	Alex	 Update Appendix 10.1. BetType Added new bet_tag for bet type reference X and Y in GetSportLog and GetSportBettingDetail Added new isLucky bet

Approvals

Name/Title	Agreement	Signature	Approval Date
	Select action x.x		Select approval date

Primary Input

Document Use:	External
Document Title:	White Label API for Oneworks Service
Intended Audience:	Project Leaders, Developers, Others
Document Overview/Structure:	This is Oneworks Service WebAPI defines general guide lines and set of Methods for integrated with sports betting provider
Production Deployment Date:	

1. Overview

This API defines general guideline and set of Web API Method for integrating white label system with Sportbook provider's system.

2. General Guideline

2.1. Convention

- All methods support uses HTTP GET verb in the system.
- URL request is case insensitive.
- The query string is composed of a series of field-value pairs. Within each pair, the field name and value are separated by an equals sign, '='. The series of pairs is separated by the ampersand, '&' for URLs.

```
field1=value1&field2=value2&field3=value3...
```

- Query parameters in URL must be encoded before submit to the API.
- For example StartTime and EndTime in GetSportBettingDetail and GetCasinoBettingDetail method: StartTime=2015-01-01T00%3a00%3a00&EndTime=2015-01-01T12%3a00%3a00
- **StartTime and Endtime only allowed maximum duration of 12 hours only.
 Therefore, only the maximum of 12 hours data will be returned.
- All the response of method is in JSON format as stream output.
- JSON property names is case insensitive.

2.2. Communication and Authentication

- All requests and responses are sending over HTTP protocol.
- The uses IP authentication by pairing with IP and Operator Code (op).
- An Operator Code can have one or more lps.

- Operator required to register their lps. If IP address is not registered, the API will return an "Check permission failed" error response.
- All URLs need to append with a query string parameters called OpCode & SecurityToken for access control validation.
- All methods need validation checking with SecurityToken value. It is a MD5 encoding from URL path and private key.
- The result of the MD5 hash is the UPPERCASE hexadecimal string.
- The Operator Code and Private Key will be provided to customers.
- MD5 hashing failure will return the "SecurityToken field is invalid" error message.

2.3. Language

 System default language is English. Default language is applied when language is not specified.

2.4. Currency

- Operator must provide the currency when request for the Operator Code.
- Each OpCode support one type of currency only.
- IDR and VND currency ratio is 1:1000
- Available currency MYR, CNY, IDR, THB, VND, KRW and JPY

2.5. Time zone and Date/Time

- All the Date/Time data is based on ISO 8601 and accurate the seconds. The general format is:
- Date only: yyyy-MM-dd
- Date and time: yyyy-MM-ddTHH:mm:ss
- Time zone for web site is GMT+8
- Time zone for API methods is GMT-4

2.6. Error handling

All response should have error status to indicate whether there is error happened. An example of error strut is as following:

```
{
    "error_code": 0,
    "message": ""
}
```

In general, error code is 0 means "no error". While all error Id others than 0 means some error happens.

2.7. Logging

All requests and response include server errors are logged into the database. URL, IP address and timestamp will be logged. The logs can be view via Backend Office web site. It is useful for check and verify the operation of the API service.

2.8. System Maintenance

White label system will perform maintenance once a week on **every Friday from 1:30pm GMT+8 to 2:30pm GMT+8**. During this period, user will get error "System is under maintenance" message.

If there is urgent maintenance that does not follow the pre-defined period, otherwise we will notify 7 days in advance.

3. Production Environment

3.1. Access Information

Name	Value
Hostname	api.prod.ib.gsoft88.net
Port	80
URL	http://api.prod.ib.gsoft88.net/api/{Method}

The service URL is http://api.prod.ib.gsoft88.net/api/ and the operator will be provided operator code and private key.

Both IP address that are used by operator to access our service URL **MUST** be provided in order to access the service.

3.2. Validation Method

All requests and responses are sending over **HTTP** protocol. The requests support use **HTTP GET** verb to request data. All methods except **Hello** method need validation checking with SecurityToken value. It is a MD5 encoding from URL path and private key. If the validation failed or invalid, the system will reject the request and send back "Unauthorized access" error.

3.3. Authorization Procedures

The **Operator Code** and **Private Key** will be provided to customers. The **Private Key** is confidential and intended solely for the use of the individual or entity to whom they are addressed. This information should not be disclosed to third parties. The following procedures explain how to generate the **SecurityToken**:-

Create an URL for the specified API Method with all the required query string (**DO NOT INCLUDE** the **SecurityToken** parameter in the URL).

Retrieve the string begin from /api until the end of string.

/api/CreateMember?OpCode=local&PlayerName=eddiechan&FirstName=Eddie&LastName=Chan &OddsType=1&MaxTransfer=1000&MinTransfer=100

Append the Private Key string at the beginning of the string.

 $\label{local-player-name} $$\operatorname{down}_{\operatorname{api}/\operatorname{CreateMember}}\operatorname{oncode}_{\operatorname{local-Player-Name}}=\operatorname{down}_{\operatorname{api}/\operatorname{CreateMember}}\operatorname{oncode}_{\operatorname{api}/\operatorname{CreateMember}}\operatorname{oncode}_{\operatorname{api}/\operatorname{CreateMember}}$

Use the MD5 encryption method to generate the MD5 hashing value from the string above.

Change the MD5 hash value to UPPERCASE hexadecimal string and append to the HTTP request URL created at first.

http://api.prod.ib.gsoft88.net/api/CreateMember?SecurityToken=1E28368CAD3AC4261AD B9352CE2E6B6F&OpCode=local&PlayerName=eddiechan&FirstName=Eddie&LastName=Chan&Odd sType=1&MaxTransfer=1000&MinTransfer=100

3.3.1. HTTP Request Header

Name	Value
HTTP-Verb	GET
Content-Type	text/html; encoding='utf-8'

3.3.2. HTTP Response Header

Name	Value
Content-Type	application/json; encoding='utf-8'

4. API Methods

4.1. **Hello**

It is to test the API (**SecurityToken** is **NOT** required)

4.1.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by
			white label system.

4.1.2. Response

Field Name	Туре		Description
error_code	Integer	Yes	
message	String(1000)	Yes	

4.1.3. Example

Request:

```
http://api.prod.ib.gsoft88.net/api/Hello?OpCode=local
```

```
{
    "error_code": 0,
    "message": "hello local"
}
```

4.2. CreateMember

It is to create member data into Sportsbook. While creating members during downtime, the database is not able to receive data automatically. Thus, will have to create members manually during the maintenance time or wait until the maintenance time is over.

4.2.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
PlayerName	String(20)	Yes	PlayerName cannot be longer than 20 chars and should be alphanumeric.
SecurityToken	String(50)	Yes	MD5 Hashing
OddsType	Integer	Yes	Refer OddsType Table
MaxTransfer	Decimal(18,3)	Yes	Max Transfer between Sportsbook System and Operator System
MinTransfer	Decimal(18,3)	Yes	Min Transfer between Sportsbook System and Operator System
FirstName	String(50)	No	First name of player
LastName	String(50)	No	Last name of player

4.2.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	

4.2.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/CreateMember?SecurityToken=1E28368CAD3AC4 261ADB9352CE2E6B6F&OpCode=local&PlayerName=eddiechan&FirstName=Eddie&LastNam e=Chan&OddsType=1&MaxTransfer=1000&MinTransfer=100

```
{
    "error_code": 0,
    "message": "Successfully executed"
}
```

4.3. UpdateMember

It is to update member data on Sportsbook.

4.3.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by
			white label system.
PlayerName	String(20)	Yes	PlayerName cannot be longer
			than 20 chars and should be
			alphanumeric.
SecurityToken	String(50)	Yes	MD5 Hashing
MaxTransfer	Decimal(18,3)	No	Max Transfer between
			Sportsbook System and
			Operator System.
MinTransfer	Decimal(18,3)	No	Min Transfer between
			Sportsbook System and
			Operator System.
FirstName	String(50)	No	First name of player
LastName	String(50)	No	Last name of player

4.3.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	

4.3.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/UpdateMember?OpCode=local&PlayerName=player1&FirstName=Player&LastName=1&MaxTransfer=1000&MinTransfer=100&SecurityToken=FFE98E29DCC3AEBCD6BDE5B505348A05

Response:

```
{
    "error_code": 0,
    "message": "Successfully executed"
}
```

4.4. **Login**

It is to get session token or login to Sportsbook. If executed successfully, a session token will be return in response data. Please refer to Login Process for more information.

4.4.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
PlayerName	String(20)	Yes	PlayerName cannot be longer than 20 chars and should be alphanumeric.
SecurityToken	String(50)	Yes	MD5 Hashing

4.4.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	
sessionToken	String		

4.4.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/Login?OpCode=local&PlayerName=player1&SecurityToken=6AFC7E3AD8F7F61285B452B41F613A24

```
{
    "sessionToken": "af2d1ff3-3c56-4a35-a506-cf3510bbbb27",
    "error_code": 0,
    "message": "Successfully executed"
}
```

4.5. CheckUserBalance

Check user balance on Sportbook.

4.5.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
PlayerName	String(20)	Yes	PlayerName cannot be longer than 20 chars and should be alphanumeric.
SecurityToken	String(50)	Yes	MD5 Hashing

4.5.2. Response

Field Name	Туре	Required	Description
Data	array	No	Array to store the response data
playerName	String(20)		User player name
balance	Decimal(18,3)		User balance amount
outstanding	Decimal(18,3)		User outstanding amount
currency	Integer		Currency used
error_code	Integer		
message	String		

4.5.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/CheckUserBalance?OpCode=local&PlayerName=player1&SecurityToken=244A3FA78FF20EF87D64AAD2363DB711

4.6. KickUser

Kick user from Sportsbook when user is online.

4.6.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
PlayerName	String(20)	Yes	PlayerName cannot be longer than 20 chars and should be alphanumeric.
SecurityToken	String(50)	Yes	MD5 Hashing

4.6.2. Response

Field Name	Туре	Required	Description
error_code	Integer		
message	String		

4.6.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/KickUser?OpCode=local&PlayerName=player1&SecurityToken=244A3FA78FF20EF87D64AAD2363DB711

Response:

```
{
    "error_code": 0,
    "message": "Successfully executed"
}
```

4.7. FundTransfer

The amount of fund is transferred between Sportsbook and Operator's System.

4.7.1. Request

Field Name	Туре	Required	Description		
OpCode	String(10)	Yes	The operator code provided by white label system.		
PlayerName	String(20)	Yes	PlayerName cannot be longer than 20 chars and should be alphanumeric.		
SecurityToken	String(50)	Yes	MD5 Hashing		
OpTransId	String(50)	Yes	The UNIQUE transaction ID is on current fund transfer operator's system		
amount	Decimal(18,3)	Yes	The total amount that user wants to transfer.		
Direction	Integer	Yes	The direction that funds transfer. O Sportsbook to Operator Withdraw		
			1 Operator to Sportsbook Deposit		

4.7.2. Response

Field Name	Туре	Required	Desc	cription	
error_code	Integer	Yes			
message	String(1000)	Yes			
Data	object	No	The	response	e data (Non-Array)
trans_id	Bigint		Tran	saction I	D in Sportbook
before_amount	Decimal(18,3)			r balance I transfer	e amount before the
after_amount	Decimal(18,3)			r balanc I transfer	e amount after the
status	Integer		0 1 2	OK Failed Pending	Successful executed System Error Status Unknown, invoke CheckFundTransfer Method to confirm
error_code	Integer				
message	String				

4.7.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/FundTransfer?OpCode=local&PlayerName=player1&OpTransId=A00000001&Amount=100&Direction=1&SecurityToken=B0EC8069013C4B3526A39B9B4C8982A9

```
{
    "Data": {
        "trans_id": 81,
        "before_amount": 0,
        "after_amount": 100,
        "status": 0,
    },
    "error_code": 0,
    "message": "Success"
}
```

4.8. CheckFundTransfer

It is to check fund transfer in Sportbook.

4.8.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
PlayerName	String(20)	Yes	PlayerName cannot be longer than 20 chars and should be alphanumeric.
SecurityToken	String(50)	Yes	MD5 Hashing
OpTransId	String(50)	Yes	The UNIQUE transaction ID is on current fund transfer operator's system

4.8.2. Response

Field Name	Туре	Required	Des	cription	
error_code	Integer	Yes			
message	String(1000)	Yes			
Data	object	No	The	response	e data (Non-Array)
trans_id	Bigint		Tra	nsaction I	D in Sportbook
amount	Decimal(18,3)		Tra	nsfer amo	ount
before_amount	Decimal(18,3)		Use	r balance	amount before the
			fun	d transfei	•
after_amount	Decimal(18,3)		Use	r balanc	e amount after the
			fun	d transfei	•
transfer_date	String				date and time using
			ISO	-8601 for	mat (<u>2.4</u>)
status	Integer				
			0	ОК	Successful executed
			1	Failed	System Error
			2	Pending	Status Unknown, invoke CheckFundTransfer Method to confirm
error code	Integer				
message	String				

4.8.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/CheckFundTransfer?OpCode=local&PlayerName =player1&OpTransId=A00000001&SecurityToken=318BFBE347F467362F5D46364251C95C

```
{
    "Data": {
        "trans_id": 81,
        "amount": 100,
        "before_amount": 0,
        "after_amount": 100,
        "transfer_date": "2015-05-12T04:43:16.057",
        "currency": 20,
        "status": 0,
    },
    "error_code": 0,
    "message": "Successfully executed"
}
```

4.9. GetCasinoBetLog

It is to get the casino games bet log from system. User must maintain the LastVersionKey to keep track log request. For the first time to request log, LastVersionKey = 0. The response return the LastVersionKey value to user for the next log request. LastVersionKey data type is 64 bit signed integer and will keep on growing larger when there is **NEW** or **UPDATED** log.

4.9.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
LastVersionKey	Bigint	Yes	Last version key to begin with log request.
SecurityToken	String(50)	Yes	MD5 Hashing

4.9.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	
Data	array	No	Array to store the response data

Data Structure

Field Name	Туре	Required	Description
TransId	Bigint		Transaction ID
PlayerName	String(20)		Player's name
TransactionTime	Date/Time		ISO 8601 format
MatchId	Bigint		Game Match ID
SportType	String		Refer to Sport Type Table
TableNo	String		Table No
HandNo	String		Hand No
ShoeNo	String		Shoe No
BetType	Integer		Refer to Bet Type Table
BetTeam	String		Betting team
Odds	Decimal(18,3)		Odds
OddsType	Integer		Odds Type. Refer to Appendix.
			Odds Type table
TicketStatus	String		Ticket status
Stake	Integer		Bet stake
WinLoseAmount	Decimal(18,3)		Win/Lose amount
AfterAmount	Decimal(18,3)		After amount
WinLostDateTime	Date/Time		ISO 8601 format
Currency	String		Refer to Appendix. Currency Table
VersionKey	Bigint		Version key

4.9.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/GetCasinoBetLog?SecurityToken=216F65946EB 883568389C2BFF5256E84&OpCode=test&LastVersionKey=900493

```
"LastVersionKey": 900599,

"TotalRecord": 18,

"Data": [
{
    "TransId": 7780908833,
    "PlayerName": "tester1",
    "TransactionTime": "2015-09-20T23:52:22.4",
    "MatchId": 15034458,
```

```
"SportType": "162",
 "TableNo": "02",
 "HandNo": "007",
 "ShoeNo": "20",
 "BetType": 1101,
 "BetTeam": "",
 "Odds": ∅,
 "OddsType": 2,
 "TicketStatus": "DRAW",
 "Stake": 20,
 "WinLoseAmount": ∅,
 "AfterAmount": 980.3,
 "WinLostDateTime": "2015-09-20T00:00:00",
 "currency": "UUS",
 "VersionKey": 900491
},
 "TransId": 7780908963,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-20T23:52:43.617",
 "MatchId": 15034462,
 "SportType": "162",
 "BetType": 1102,
 "BetTeam": "",
 "Odds": ∅,
 "OddsType": 2,
 "TicketStatus": "LOSE",
 "Stake": 10,
 "WinLoseAmount": -10,
 "AfterAmount": 970.3,
 "WinLostDateTime": "2015-09-20T00:00:00",
 "currency": "UUS",
 "VersionKey": 900492
},
{
 "TransId": 7780909155,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-20T23:53:01.15",
 "MatchId": 15034462,
 "SportType": "162",
 "BetType": 1102,
 "BetTeam": "",
 "Odds": 0,
 "OddsType": 2,
 "TicketStatus": "WON",
 "Stake": 70,
 "WinLoseAmount": 70,
 "AfterAmount": 900.3,
 "WinLostDateTime": "2015-09-20T00:00:00",
 "currency": "UUS",
 "VersionKey": 900493
```

```
},
 "TransId": 7781588582,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:31:10.83",
 "SportType": "251",
 "BetType": 71,
 "TicketStatus": "LOSE",
 "WinLoseAmount": -1.1,
 "WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900557
},
 "TransId": 7781590978,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:32:42.497",
 "MatchId": 15038382,
 "SportType": "162",
 "TableNo": "11",
 "HandNo": "024",
 "ShoeNo": "04",
 "BetType": 1103,
 "BetTeam": "",
 "Odds": ∅,
 "OddsType": 2,
 "TicketStatus": "LOSE",
 "Stake": 11,
 "WinLoseAmount": -11,
 "AfterAmount": 1048.2,
 "WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900562
},
 "TransId": 7781591477,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:32:58.65",
 "MatchId": 15038387,
 "SportType": "162",
 "TableNo": "12",
 "HandNo": "023",
 "ShoeNo": "05",
 "BetType": 1103,
 "BetTeam": "",
 "Odds": 0,
 "OddsType": 2,
 "TicketStatus": "LOSE",
 "Stake": 10,
 "WinLoseAmount": -10,
 "AfterAmount": 1038.2,
```

```
"WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900564
},
 "TransId": 7781591978,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:33:13.82",
 "MatchId": 15038387,
 "SportType": "162",
 "TableNo": "12",
 "HandNo": "023",
 "ShoeNo": "05",
 "BetType": 1103,
 "BetTeam": "",
 "Odds": ∅,
 "OddsType": 2,
 "TicketStatus": "DRAW",
 "Stake": 20,
 "WinLoseAmount": 0,
 "AfterAmount": 1018.2,
 "WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900565
},
 "TransId": 7781593164,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:33:49.64",
 "MatchId": 15038392,
 "SportType": "162",
 "TableNo": "13",
 "HandNo": "047",
 "ShoeNo": "04",
 "BetType": 1103,
 "BetTeam": "",
 "Odds": 0,
 "OddsType": 2,
 "TicketStatus": "LOSE",
 "Stake": 10,
 "WinLoseAmount": -10,
 "AfterAmount": 1008.2,
 "WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900566
},
 "TransId": 7781595909,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:35:15.547",
 "MatchId": 15038402,
```

```
"SportType": "162",
 "TableNo": "13",
 "HandNo": "048",
 "ShoeNo": "04",
 "BetType": 1103,
 "BetTeam": "",
 "Odds": ∅,
 "OddsType": 2,
 "TicketStatus": "LOSE",
 "Stake": 10,
 "WinLoseAmount": -10,
 "AfterAmount": 1018.2,
 "WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900568
},
 "TransId": 7781598280,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:35:58.187",
 "MatchId": 15038407,
 "SportType": "162",
 "BetType": 1104,
 "BetTeam": "",
 "Odds": ∅,
 "OddsType": 2,
 "TicketStatus": "LOSE",
 "Stake": 10,
 "WinLoseAmount": -10,
 "AfterAmount": 1008.2,
 "WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900570
},
{
 "TransId": 7781605131,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:39:01.34",
 "MatchId": 15038434,
 "SportType": "162",
 "TableNo": "13",
 "HandNo": "051",
 "ShoeNo": "04",
 "BetType": 1103,
 "BetTeam": "",
 "Odds": 0,
 "OddsType": 2,
 "TicketStatus": "LOSE",
 "Stake": 10,
 "WinLoseAmount": -10,
 "AfterAmount": 998.2,
```

```
"WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900573
},
 "TransId": 7781606605,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:39:53.16",
 "MatchId": 15038442,
 "SportType": "162",
 "TableNo": "11",
 "HandNo": "030",
 "ShoeNo": "04",
 "BetType": 1103,
 "BetTeam": "",
 "Odds": ∅,
 "OddsType": 2,
 "TicketStatus": "LOSE",
 "Stake": 10,
 "WinLoseAmount": -10,
 "AfterAmount": 988.2,
 "WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900576
},
 "TransId": 7781607039,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:40:08.37",
 "MatchId": 15038445,
 "SportType": "162",
 "TableNo": "12",
 "HandNo": "029",
 "ShoeNo": "05",
 "BetType": 1103,
 "BetTeam": "",
 "Odds": 0,
 "OddsType": 2,
 "TicketStatus": "WON",
 "Stake": 10,
 "WinLoseAmount": 9.5,
 "AfterAmount": 978.2,
 "WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900577
},
 "TransId": 7781607628,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:40:32.193",
 "MatchId": 15038448,
```

```
"SportType": "162",
 "TableNo": "13",
 "HandNo": "052",
 "ShoeNo": "04",
 "BetType": 1103,
 "BetTeam": "",
 "Odds": ∅,
 "OddsType": 2,
 "TicketStatus": "LOSE",
 "Stake": 10,
 "WinLoseAmount": -10,
 "AfterAmount": 968.2,
 "WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900579
},
 "TransId": 7781608698,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:41:03.867",
 "MatchId": 15038452,
 "SportType": "162",
 "TableNo": "11",
 "HandNo": "031",
 "ShoeNo": "04",
 "BetType": 1103,
 "BetTeam": "",
 "Odds": 0,
 "OddsType": 2,
 "TicketStatus": "WON",
 "Stake": 10,
 "WinLoseAmount": 9.5,
 "AfterAmount": 977.7,
 "WinLostDateTime": "2015-09-21T00:00:00",
 "currency": "UUS",
 "VersionKey": 900580
},
 "TransId": 7781611459,
 "PlayerName": "tester1",
 "TransactionTime": "2015-09-21T05:42:31.94",
 "MatchId": 15038465,
 "SportType": "162",
 "TableNo": "01",
 "HandNo": "043",
 "ShoeNo": "04",
 "BetType": 1101,
 "BetTeam": "",
 "Odds": ∅,
 "OddsType": 2,
 "TicketStatus": "LOSE",
```

```
"Stake": 50,
    "WinLoseAmount": -50,
    "AfterAmount": 947.2,
    "WinLostDateTime": "2015-09-21T00:00:00",
    "currency": "UUS",
    "VersionKey": 900583
  },
  {
    "TransId": 7781612960,
    "PlayerName": "tester1",
    "TransactionTime": "2015-09-21T05:43:07.653",
    "MatchId": 15038469,
    "SportType": "162",
    "TableNo": "02",
    "HandNo": "041",
    "ShoeNo": "04",
    "BetType": 1101,
    "BetTeam": "",
    "Odds": 0,
    "OddsType": 2,
    "TicketStatus": "WON",
    "Stake": 50,
    "WinLoseAmount": 50,
    "AfterAmount": 897.2,
    "WinLostDateTime": "2015-09-21T00:00:00",
    "currency": "UUS",
    "VersionKey": 900584
  },
    "TransId": 7781682465,
    "PlayerName": "tester1",
    "TransactionTime": "2015-09-21T06:11:26.78",
    "SportType": "251",
    "BetType": 71,
    "TicketStatus": "WON",
    "WinLoseAmount": 1395,
    "WinLostDateTime": "2015-09-21T00:00:00",
    "currency": "UUS",
    "VersionKey": 900599
  }
],
"error_code": 0,
"message": "Successfully executed"
```

$4.10. \ \textbf{GetCasinoBettingDetail}$

It is to get the all casino games betting detail report from system

4.10.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by
			white label system.
StartTime	Date/Time	Yes	ISO 8601 format (if no time
			specify will be default to
			00:00:00)
EndTime	Date/Time	Yes	ISO 8601 format (if no time
			specify will be default to
			00:00:00)
SecurityToken	String(50)	Yes	MD5 Hashing

^{**}StartTime and Endtime only allowed maximum duration of 12 hours only

4.10.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	
Data	array	No	Array to store the response data

Field Name	Туре	Required	Description
TransId	Bigint		Transaction ID
PlayerName	String(20)		Player's name
TransactionTime	Date/Time		ISO 8601 format
MatchId	Bigint		Game Match ID
SportType	String		Refer to Sport Type Table
TableNo	String		Table No
HandNo	String		Hand No
ShoeNo	String		Shoe No
BetType	Integer		Refer to Bet Type Table
BetTeam	String		Betting team
Odds	Decimal(18,3)		Odds
OddsType	Integer		Odds Type. Refer to Appendix.
			Odds Type table
TicketStatus	String		Ticket status
Stake	Integer		Bet stake
WinLoseAmount	Decimal(18,3)		Win/Lose amount
AfterAmount	Decimal(18,3)		After amount
WinLostDateTime	Date/Time		ISO 8601 format
Currency	String		Refer to Appendix. Currency Table
VersionKey	Bigint		Version key

4.10.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/GetCasinoBettingDetail?SecurityToken=2F55 87F104E5C9E2440E8531780AAD6B&OpCode=test&StartTime=2015-09-01T00%3a00%3a00&EndTime=2015-09-01T12%3a00%3a00

```
"Data":[

{
    "TransId":7765439867,
    "PlayerName":"tester1",
    "TransactionTime":"2015-09-18T06:56:05.687",
    "MatchId":null,
    "SportType":"251",
    "TableNo":null,
    "HandNo":null,
    "ShoeNo":null,
    "BetType":71,
    "BetTeam":null,
```

```
"Odds":null,
         "OddsType":null,
         "TicketStatus":"LOSE",
         "Stake":null,
         "WinLoseAmount": -170.0000,
         "AfterAmount": null,
         "WinLostDateTime":"2015-09-18T00:00:00",
         "currency":"UUS",
         "VersionKey":898058
      },
         "TransId":7765420085,
         "PlayerName": "tester1",
         "TransactionTime":"2015-09-18T06:49:14.733",
         "MatchId":14998413,
         "SportType":"162",
         "TableNo":"11",
         "HandNo":"032",
         "ShoeNo":"06",
         "BetType":1103,
         "BetTeam":"",
         "Odds":0.0000,
         "OddsType":2,
         "TicketStatus":"LOSE",
         "Stake":10.0000,
         "WinLoseAmount": -10.0000,
         "AfterAmount":1131.9000,
         "WinLostDateTime":"2015-09-18T00:00:00",
         "currency":"UUS",
         "VersionKey": 898052
      }
   ],
   "error_code":0,
   "message":"Successfully executed"
}
```

4.11. GetSportBetLog

It is to get the all sport bet log from Sportbook. This inclusive virtual sport games. User must maintain the LastVersionKey to keep track log request. For the first time to request log, LastVersionKey = 0. The response return the LastVersionKey value to user for the next log request. LastVersionKey data type is 64 bit signed integer and will keep on growing larger when there is **NEW** or **UPDATED** log.

4.11.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by
			white label system.
LastVersionKey	Bigint	Yes	Last version key to begin with
			log request.
Lang	String(2)	No	Return League & Team name in
			different language
			If not specified, the default lang
			is en.
			Please refer to language table.
			Current supported language
			1) English
			2) Chinese Simplified
SecurityToken	String(50)	Yes	MD5 Hashing

4.11.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	
Data	array	No	Array to store the response data

Data Item:

Field Name	Туре	Required	Description
TransId	Bigint	Yes	Transaction ID
PlayerName	String(20)	Yes	Player's name
TransactionTime	Date/Time	Yes	ISO 8601 format
MatchId	Bigint	Yes	Game Match ID
Leagueld	Integer	No	League ID
LeagueName	String(50)	No	League Name
SportType	String	Yes	Refer to Sport Type Table
Awayld	Bigint	No	Away Team ID
AwayIDName	String(100)	No	Away Team Name
Homeld	Bigint	No	Home Team ID
HomeIDName	String(100)	No	Home Team Name
MatchDateTime	Date/Time	Yes	ISO 8601 format
BetType	Integer	Yes	Refer to Bet Type Table
ParlayRefNo	Bigint	No	Parlay reference number
BetTeam	String	Yes	Betting team
HDP	Decimal(18,3)	No	Handicap
AwayHDP	Decimal(18,3)	No	Away team's handicap
HomeHDP	Decimal(18,3)	No	Home team's handicap
Odds	Decimal(18,3)	Yes	Odds
AwayScore	Decimal(18,3)	No	Away team's score
HomeScore	Decimal(18,3)	No	Home team's score
IsLive	String	Yes	Is live status
IsLucky	String	No	Is Lucky Bet
TicketStatus	String	Yes	Ticket status
Stake	Integer	Yes	Bet stake
Bet_tag	String	No	X and Y value for Bet Type
WinLoseAmount	Decimal(18,3)	Yes	Win/Lose amount
WinLostDateTime	Date/Time	Yes	ISO 8601 format
ParlayData		No	Array of parlay data. Refer to
			below table for parlay data
			structure.
VersionKey	Bigint	Yes	Version key
LastBallNo	String	No	Last ball no

ParlayData Structure

Field Name	Туре	Requ	Description
		ired	
ParlayRefNo	Bigint		Parlay reference number
Parlay_LeagueID	Integer		League ID
LeagueName	String(100)		League Name
Parlay_MatchID	Bigint		Game Match ID
Parlay_AwayID	Bigint		Away Team ID
Parlay_AwayIDName	String(100)		Away Team Name
Parlay_HomeID	Bigint		Home Team ID
Parlay_HomeIDName	Bigint		Home Team Name
Parlay_MatchDateTime	String(100)		Away Team Name
Parlay_Odds	Decimal(18,3)		Odds
Parlay_BetType	Integer		Bet Type
Parlay_BetTeam	String		Betting team
Parlay_SportType	Integer		Sport Type
Parlay_HomeHDP	Decimal(18,3)		Home team's handicap
Parlay_AwayHDP	Decimal(18,3)		Away team's handicap
Parlay_HDP	Decimal(18,3)		Handicap
Parlay_isLive	String		Is Live Status
Parlay_HomeScore	Decimal(18,3)		Home team's score
Parlay_AwayScore	Decimal(18,3)		Away team's score
Parlay_WinLost	String		Win, Lost status
Parlay_WinLostDateTime	Date/Time		ISO 8601 format
Parlay_IsLive	String		Is live status
Parlay_IsLucky	String		Is Lucky Bet
Parlay_Bet_tag	String		X and Y value of Bet Type
TicketStatus	String		Ticket status
Stake	Integer		Bet stake
WinLoseAmount	Decimal(18,3)		Win/Lose amount
WinLostDateTime	Date/Time		ISO 8601 format

4.11.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/GetSportBetLog?opcode=ABC123&LastVersionKey=418112&securitytoken=259607B982696C8CCC6B80FDC80D082

```
{
     "LastVersionKey": 418112,
     "TotalRecord": 8,
     "Data": [
          {
                "TransId": 7370184275,
                "PlayerName": "qatest01",
                "TransactionTime": "2015-06-03T00:07:19.807",
               "MatchId": 29,
"LeagueId": null,
"LeagueName": null,
"SportType": null,
                "AwayId": null,
                "AwayIDName": null,
"HomeId": null,
                "HomeIDName": null,
                "MatchDatetime": "2015-06-03T00:00:00",
               "BetType": 29,
"ParlayRefNo": 100631408823,
                "BetTeam": "1110",
               "HDP": 11,
"AwayHDP": 14,
"HomeHDP": 11,
                "Odds": 10.2919,
               "OddsType": 3,
"AwayScore": null,
"HomeScore": null,
                "IsLive": "0",
"TicketStatus": "LOSE",
                "Stake": 330,
                "WinLoseAmount": -246.858,
                "WinLostDateTime": "2015-06-03T00:00:00",
                "currency": "UUS",
"VersionKey": 386045,
                "ParlayData": [
                     {
                          "ParlayRefNo": 100631408823,
                          "Parlay_LeagueID": 38503,
"LeagueName": "Nippon Professional Baseball - Interleague",
                          "Parlay_MatchID": 13567528,
                          "Parlay AwayID": 13095,
                          "Parlay_AwayIDName": "Orix Buffaloes",
                          "Parlay_HomeID": 13089,
                          "Parlay_HomeIDName": "Yomiuri Giants",
                          "Parlay_MatchDatetime": "2015-06-03T00:00:00",
                          "Parlay_Odds": 2.11,
                          "Parlay_BetType": 20,
"Parlay_BetTeam": "a",
                          "Parlay_SportType": 8,
"Parlay_HomeHDP": 0,
"Parlay_AwayHDP": 0,
                          "Parlay_HDP": null,
                          "Parlay isLive": "0",
                          "Parlay_HomeScore": null,
                          "Parlay_AwayScore": null,
"Parlay_WinLost": "lost",
"Parlay_WinLostDatetime": "2015-06-03T00:00:00"
                     },
                          "ParlayRefNo": 100631408823,
                          "Parlay_LeagueID": 47115,
"LeagueName": "2015 FIFA U20 WORLD CUP (IN NEW ZEALAND)",
                          "Parlay_MatchID": 13556960,
                          "Parlay_AwayID": 67038,
```

```
"Parlay_AwayIDName": "Senegal U20",
              "Parlay_HomeID": 2042,
"Parlay_HomeIDName": "Colombia U20",
              "Parlay_MatchDatetime": "2015-06-03T00:00:00",
              "Parlay_Odds": 1.76,
              "Parlay_BetType": 1,
"Parlay_BetTeam": "h",
              "Parlay_SportType": 1,
"Parlay_HomeHDP": 0.75,
               "Parlay_AwayHDP": 0,
               "Parlay_HDP": -0.75,
              "Parlay_isLive": "0",
              "Parlay_HomeScore": null,
               "Parlay_AwayScore": null,
              "Parlay_WinLost": "lost",
"Parlay_WinLostDatetime": "2015-06-03T00:00:00"
         },
              "ParlayRefNo": 100631408823,
              "Parlay_LeagueID": 7959,
"LeagueName": "Poland League",
               "Parlay_MatchID": 13566651,
              "Parlay_AwayID": 183193,
               "Parlay_AwayIDName": "Rosa Radom",
              "Parlay_HomeID": 31025,
"Parlay_HomeIDName": "Energa Czarni Slupsk",
               "Parlay_MatchDatetime": "2015-06-03T00:00:00",
              "Parlay_Odds": 1.86,
              "Parlay_BetType": 1,
"Parlay_BetTeam": "h",
              "Parlay_SportType": 2,
              "Parlay_HomeHDP": 3.5,
              "Parlay_AwayHDP": 0,
"Parlay_HDP": -3.5,
              "Parlay_isLive": "0",
              "Parlay_HomeScore": null,
              "Parlay_AwayScore": null,
              "Parlay_WinLost": "win",
"Parlay_WinLostDatetime": "2015-06-03T00:00:00"
         },
{
              "ParlayRefNo": 100631408823,
              "Parlay_LeagueID": 12642,
              "LeagueName": "ATP - Roland Garros",
              "Parlay_MatchID": 13569459,
"Parlay_AwayID": 10495,
              "Parlay_AwayIDName": "David Ferrer (ESP)",
               "Parlay_HomeID": 249000,
              "Parlay_HomeIDName": "Andy Murray (GBR)",
"Parlay_MatchDatetime": "2015-06-03T00:00:00",
               "Parlay_Odds": 1.49,
              "Parlay BetType": 20,
              "Parlay_BetTeam": "h",
               "Parlay_SportType": 5,
              "Parlay_HomeHDP": 0,
               "Parlay_AwayHDP": 0,
              "Parlay_HDP": null,
               "Parlay_isLive": "0",
               "Parlay_HomeScore": null,
              "Parlay_AwayScore": null,
              "Parlay_WinLost": "win",
"Parlay_WinLostDatetime": "2015-06-03T00:00:00"
         }
     1
},
     "TransId": 7370181958,
```

```
"PlayerName": "qatest01",
     "TransactionTime": "2015-06-03T00:05:57.55",
     "MatchId": 13588399,
     "LeagueId": 30178,
"LeagueName": "1st Test Match - Most First Innings Runs",
     "SportType": 27,
     "AwayId": 182977,
     "AwayIDName": "Marlon Samuels (WIN)",
     "HomeId": 182979,
     "HomeIDName": "Darren Bravo (WIN)",
     "MatchDatetime": "2015-06-03T09:29:59",
     "BetType": 20,
"ParlayRefNo": 0,
     "BetTeam": "h",
     "HDP": 0,
"AwayHDP": 0,
     "HomeHDP": 0,
     "Odds": 0.86,
     "OddsType": 1,
     "AwayScore": null,
     "HomeScore": null,
     "IsLive": "0",
"TicketStatus": "WON",
     "Stake": 30,
     "WinLoseAmount": 25.8,
"WinLostDateTime": "2015-06-03T00:00:00",
     "currency": "UUS",
"VersionKey": 386046
},
     "TransId": 7370181787,
     "PlayerName": "qatest01",
"TransactionTime": "2015-06-03T00:05:52.543",
     "MatchId": 13588361,
"LeagueId": 9038,
"LeagueName": "1st Test Match",
     "SportType": 27,
"AwayId": 3397,
"AwayIDName": "Australia",
     "HomeId": 12213,
     "HomeIDName": "West Indies",
     "MatchDatetime": "2015-06-05T09:29:59",
     "BetType": 5,
     "ParlayRefNo": 0,
     "BetTeam": "1",
     "HDP": 1.0924,
     "AwayHDP": 1,
     "HomeHDP": 1.0924,
     "Odds": 8,
"OddsType": 3,
"AwayScore": null,
"HomeScore": null,
     "IsLive": "0",
"TicketStatus": "LOSE",
     "Stake": 30,
     "WinLoseAmount": -30,
     "WinLostDateTime": "2015-06-05T00:00:00",
     "currency": "UUS",
"VersionKey": 418006
},
{
     "TransId": 7324740157,
"PlayerName": "qatest01",
     "TransactionTime": "2015-05-21T23:04:28.517",
     "MatchId": 13372904, "LeagueId": 12603,
     "LeagueName": "WTA - Roland Garros Winner",
```

```
"SportType": 5,
     "AwayId": 8053,
"AwayIDName": "Serena Williams",
     "HomeId": 17892,
"HomeIDName": "The Field",
"MatchDatetime": "2015-06-04T08:59:59",
     "BetType": 20,
     "ParlayRefNo": 0,
     "BetTeam": "a",
     "HDP": 0,
"AwayHDP": 0,
     "HomeHDP": 0,
     "Odds": 270,
     "OddsType": 5,
"AwayScore": null,
     "HomeScore": null,
     "IsLive": "0",
"TicketStatus": "WON",
     "Stake": 30,
     "WinLoseAmount": 81,
"WinLostDateTime": "2015-06-06T00:00:00",
     "currency": "UUS",
"VersionKey": 418008
},
{
     "TransId": 7370181284,
     "PlayerName": "qatest01",
     "TransactionTime": "2015-06-03T00:05:34.603",
     "MatchId": 4497770,
"LeagueId": 3214,
"LeagueName": "UEFA CHAMPIONS LEAGUE - TOP GOALSCORER",
     "SportType": 1,
     "AwayId": null,
     "AwayIDName": null,
     "HomeId": null,
     "HomeIDName": null,
     "MatchDatetime": "2015-06-06T14:40:00",
     "BetType": 10,
"ParlayRefNo": 0,
     "BetTeam": "20066",
     "HDP": 0,
"AwayHDP": 0,
     "HomeHDP": 0,
     "Odds": 1.37,
     "OddsType": 3,
"AwayScore": null,
     "HomeScore": null,
     "IsLive": "0",
"TicketStatus": "WON",
     "Stake": 30,
     "WinLoseAmount": 3.7,
     "WinLostDateTime": "2015-06-06T00:00:00",
     "currency": "UUS",
     "VersionKey": 418012
},
{
     "TransId": 7324743231,
"PlayerName": "qatest01",
     "TransactionTime": "2015-05-21T23:06:03.487",
     "MatchId": 5738862,
     "LeagueId": 12819,
     "LeagueName": "Tennis - ATP - Roland Garros (Winner)",
     "SportType": 5,
     "AwayId": null,
     "AwayIDName": null,
     "HomeId": null,
     "HomeIDName": null,
```

```
"MatchDatetime": "2015-06-01T06:29:00",
             "BetType": 10,
"ParlayRefNo": 0,
              "BetTeam": "8014",
              "HDP": 0,
"AwayHDP": 0,
              "HomeHDP": 0,
              "Odds": 1.67,
              "OddsType": 3,
              "AwayScore": null,
              "HomeScore": null,
              "IsLive": "0",
"TicketStatus": "LOSE",
              "Stake": 30,
              "WinLoseAmount": -30,
              "WinLostDateTime": "2015-06-07T00:00:00",
              "currency": "UUS",
"VersionKey": 418014
         },
              "TransId": 7260910703,
              "PlayerName": "testuser",
              "TransactionTime": "2015-05-07T03:12:45.157",
              "MatchId": 5345742, "LeagueId": 44964,
              "LeagueName": "Motor Sport - F1 - World Drivers Championship 2015
(Winner)",
              "SportType": 11,
              "AwayId": null,
              "AwayIDName": null,
              "HomeId": null,
              "HomeIDName": null,
              "MatchDatetime": "2015-06-19T03:59:00",
              "BetType": 10,
              "ParlayRefNo": 0,
              "BetTeam": "12214",
              "HDP": 0,
"AwayHDP": 0,
              "HomeHDP": 0,
              "Odds": 1.16,
              "OddsType": 3,
              "AwayScore": null, "HomeScore": null,
              "IsLive": "0",
"TicketStatus": "running",
              "Stake": 100,
              "WinLoseAmount": -100,
              "WinLostDateTime": "2015-06-19T00:00:00",
              "currency": "UUS",
"VersionKey": 418017
         },
              "TransId": 7260911010,
              "PlayerName": "testuser",
              "TransactionTime": "2015-05-07T03:12:54.89",
              "MatchId": 5345753, "LeagueId": 44965,
              "LeagueName": "Motor Sport - F1 - Constructors Championship 2015
(Winner)",
              "SportType": 11,
             "AwayId": null,
"AwayIDName": null,
              "HomeId": null,
              "HomeIDName": null,
              "MatchDatetime": "2015-05-08T03:59:00",
              "BetType": 10,
              "ParlayRefNo": 0,
```

```
"BetTeam": "14535",
    "HDP": 0,
    "AwayHDP": 0,
    "HomeHDP": 0,
    "Odds": 1.02,
    "OddsType": 3,
    "AwayScore": null,
    "HomeScore": null,
    "Islive": "0",
    "TicketStatus": "running",
    "Stake": 100,
    "WinLoseAmount": -100,
    "WinLostDateTime": "2015-06-11T00:00:00",
    "currency": "UUS",
    "VersionKey": 418112
    }
],
    "error_code": 0,
    "message": "Successfully executed"
}
```

4.12. GetSportBettingDetail

It is to get the all sport betting detail report from Sportbook. This inclusive virtual sport games.

4.12.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
StartTime	Date/Time	Yes	ISO 8601 format (if no time specify will be default to 00:00:00)
EndTime	Date/Time	Yes	ISO 8601 format (if no time specify will be default to 00:00:00)
SecurityToken	String(50)	Yes	MD5 Hashing

^{**}StartTime and Endtime only allowed maximum duration of 12 hours only

4.12.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	
Data	array	No	Array to store the response data

Data Items:

Field Name	Туре	Required	Description
TransId	Bigint	Yes	Transaction ID
PlayerName	String(20)	Yes	Player's name
TransactionTime	Date/Time	Yes	ISO 8601 format
MatchId	Bigint	Yes	Game Match ID
Leagueld	Integer	No	League ID
LeagueName	String(50)	No	League Name
SportType	String	Yes	Refer to Sport Type Table
AwayId	Bigint	No	Away Team ID
AwayIDName	String(100)	No	Away Team Name
HomeId	Bigint	No	Home Team ID
HomeIDName	String(100)	No	Home Team Name
MatchDateTime	Date/Time	Yes	ISO 8601 format
BetType	Integer	Yes	Refer to Bet Type Table
ParlayRefNo	Bigint	No	Parlay reference number
BetTeam	String	Yes	Betting team
HDP	Decimal(18,3)	No	Handicap
AwayHDP	Decimal(18,3)	No	Away team's handicap
HomeHDP	Decimal(18,3)	No	Home team's handicap
Odds	Decimal(18,3)	Yes	Odds
AwayScore	Decimal(18,3)	No	Away team's score
HomeScore	Decimal(18,3)	No	Home team's score
IsLive	String	No	Is live status
IsLucky	String		Is Lucky Bet
Bet_tag	String		X and Y value of Bet Type
TicketStatus	String	Yes	Ticket status
Stake	Integer	Yes	Bet stake
WinLoseAmount	Decimal(18,3)	Yes	Win/Lose amount
WinLostDateTime	Date/Time	Yes	ISO 8601 format
LastBallNo	String	No	Last ball no

4.12.3. Example

Request:

 $\label{lem:http://api.prod.ib.gsoft88.net/api/GetSportBettingDetail?OpCode=local\&StartTime=2013-10-22\&EndTime=2013-10-$

22&SecurityToken=47C27800EE148C8DA348F38E1347914C

```
{
     "Data": [
              "TransId": 5085106130,
              "PlayerName": "testuser",
              "TransactionTime": "2013-10-22T05:19:23.077",
              "MatchId": 9,
              "LeagueId": null,
              "LeagueName": null,
"SportType": null,
              "AwayId": null,
              "AwayIDName": null,
              "HomeId": null,
              "HomeIDName": null,
              "MatchDatetime": "2013-10-22T00:00:00",
              "BetType": 9,
"ParlayRefNo": 100345538284,
"BetTeam": "a",
              "HDP": 0,
"AwayHDP": 0,
"HomeHDP": 0,
              "Odds": 45.8767,
              "AwayScore": null,
"HomeScore": null,
"IsLive": "0",
"TicketStatus": "running",
              "Stake": 38,
              "WinLoseAmount": -38,
              "WinLostDateTime": "2013-10-22T00:00:00"
         },
{
              "TransId": 5085109000,
              "PlayerName": "testuser",
"TransactionTime": "2013-10-22T05:21:22.693",
              "MatchId": 6302342, "LeagueId": 31682,
              "LeagueName": null,
              "SportType": 1,
              "AwayId": 228495,
              "AwayIDName": null,
              "HomeId": 228497,
              "HomeIDName": null,
              "MatchDatetime": "2013-10-22T04:59:00",
              "BetType": 3,
"ParlayRefNo": 0,
              "BetTeam": "a",
              "HDP": 5.25,
              "AwayHDP": 0,
              "HomeHDP": 5.25,
              "Odds": 1.29,
              "AwayScore": 0,
              "HomeScore": 0,
              "IsLive": "1",
"TicketStatus": "running",
              "Stake": 40,
              "WinLoseAmount": -40,
              "WinLostDateTime": "2013-10-22T00:00:00"
         }
    "error_code": 0,
     "message": "Successfully executed"
}
```

$4.13. \ \textbf{GetSportBettingMixParlayDetail}$

It is to get the sport betting mix parlay detail report from Sportbook.

4.13.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
RefNo	Bigint	Yes	Parlay reference number
SecurityToken	String(50)	Yes	MD5 Hashing

4.13.2. Response

Field Name	Туре	Requ	Description
		ired	
error_code	Integer	Yes	
message	String(1000)	Yes	
Data	array	No	Array to store the response data
ParlayRefNo	Bigint		Parlay reference number
Parlay_LeagueID	Integer		League ID
LeagueName	String(100)		League Name
Parlay_MatchID	Bigint		Game Match ID
Parlay_AwayID	Bigint		Away Team ID
Parlay_AwayIDName	String(100)		Away Team Name
Parlay_HomeID	Bigint		Home Team ID
Parlay_HomeIDName	Bigint		Home Team Name
Parlay_MatchDateTime	String(100)		Away Team Name
Parlay_Odds	Decimal(18,3)		Odds
Parlay_BetType	Integer		Bet Type
Parlay_BetTeam	String		Betting team
Parlay_SportType	Integer		Sport Type
Parlay_HomeHDP	Decimal(18,3)		Home team's handicap
Parlay_AwayHDP	Decimal(18,3)		Away team's handicap
Parlay_HDP	Decimal(18,3)		Handicap
Parlay_isLive	String		Is Live Status
Parlay_IsLucky	String		Is Lucky Bet
Parlay_Bet_tag	String		X and Y value of Bet Type
Parlay_HomeScore	Decimal(18,3)		Home team's score
Parlay_AwayScore	Decimal(18,3)		Away team's score
Parlay_WinLost	Decimal(18,3)		Win/Lose amount
Parlay_WinLostDateTime	Date/Time		ISO 8601 format

Field Name	Туре	Required	Description
IsLive	String		Is live status
TicketStatus	String		Ticket status
Stake	Integer		Bet stake
WinLoseAmount	Decimal(18,3)		Win/Lose amount
WinLostDateTime	Date/Time		ISO 8601 format

4.13.3. Example

Request:

 $\label{lem:http://api.prod.ib.gsoft88.net/api/GetSportBettingMixParlayDetail?OpCode=local&RefNo=100619387749\&SecurityToken=4FCC39E2A20F7E4E4D5CA12E036C226A$

```
"Data": [
        {
             "ParlayRefNo": 100619387749,
             "Parlay_LeagueID": 45286,
"LeagueName": "TESTING (Betting Prohibited Area!!) - Betradar Test -
SOCCER - ExtraTime",
             "Parlay MatchID": 13212551,
             "Parlay_AwayID": 89063,
"Parlay_AwayIDName": "Test E",
             "Parlay_HomeID": 6265,
"Parlay_HomeIDName": "Test B ",
             "Parlay_MatchDatetime": "2015-05-05T00:00:00",
             "Parlay_Odds": 1.89,
             "Parlay_BetType": 1,
             "Parlay_BetTeam": "h",
"Parlay_SportType": 1,
             "Parlay_HomeHDP": 0.25,
             "Parlay_AwayHDP": 0,
             "Parlay_HDP": -0.25,
             "Parlay_isLive": "1",
             "Parlay_HomeScore": 0,
             "Parlay_AwayScore": 0,
             "Parlay_WinLost": ""
             "Parlay_WinLostDatetime": null
        },
             "ParlayRefNo": 100619387749,
             "Parlay_LeagueID": 42037,
             "LeagueName": "TESTING (Betting Prohibited Area!!) - Betradar Test -
SOCCER",
             "Parlay_MatchID": 13212500,
             "Parlay_AwayID": 89063,
             "Parlay_AwayIDName": "Test E",
             "Parlay_HomeID": 6265,
"Parlay_HomeIDName": "Test B ",
             "Parlay_MatchDatetime": "2015-05-05T00:00:00",
             "Parlay_Odds": 1.96,
             "Parlay_BetType": 1,
             "Parlay_BetTeam": "a",
             "Parlay_SportType": 1,
             "Parlay_HomeHDP": 0.25, "Parlay_AwayHDP": 0.
             "Parlay_HDP": 0.25,
             "Parlay_isLive": "1",
             "Parlay_HomeScore": 0,
             "Parlay_AwayScore": 0,
             "Parlay_WinLost": "",
             "Parlay_WinLostDatetime": null
        },
{
             "ParlayRefNo": 100619387749,
             "Parlay_LeagueID": 46461,
```

```
"LeagueName": "*NBA BASKETBALL (Play Off)",
    "Parlay_MatchID": 13164730,
    "Parlay_AwayID": 1997,
    "Parlay_AwayIDName": "Memphis Grizzlies",
    "Parlay_HomeID": 1993,
    "Parlay_HomeIDName": "Golden State Warriors",
    "Parlay_HomeIDName": "Golden State Warriors",
    "Parlay_MatchDatetime": "2015-05-05T00:00:00",
    "Parlay_BetType": 3,
    "Parlay_BetType": 3,
    "Parlay_BetTeam": "a",
    "Parlay_SportType": 2,
    "Parlay_HomeHDP": 190.5,
    "Parlay_HomeYDP": 190.5,
    "Parlay_HomeScore": 0,
    "Parlay_AwayScore": 0,
    "Parlay_WinLost": "win",
    "Parlay_WinLostDatetime": "2015-05-05T00:00:00"
    }
],
    "error_code": 0,
    "message": "Successfully executed"
```

4.14. GetBetSettingLimit

It is to get currency setting of betting limit.

4.14.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
Currency	Integer	Yes	The currency of the setting.
SecurityToken	String(50)	Yes	MD5 Hashing

4.14.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	
Data	array	No	Array to store the response
			data
sport_type	String		Sport Type
min_bet	Integer		Minimum bet
max_bet	Integer		Maximum bet
max_bet_per_match	Integer		Maximum bet per match
max_bet_per_ball	Integer		Maximum bet per ball. When
			sport_type=161 (Number
			Game), must set value of
			this.

4.14.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/GetBetSettingLimit?OpCode=local&Currency= 20&SecurityToken=20F62680D732FA4936AE577CAD45D64C

$4.15. \ \textbf{GetMemberBetSetting}$

It is to get members setting of betting limit.

4.15.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
PlayerName	String(20)	Yes	PlayerName cannot be longer than 20 chars and should be alphanumeric.
SecurityToken	String(50)	Yes	MD5 Hashing

4.15.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	
Data	array	No	Array to store the response
			data
sport_type	String		Sport Type
min_bet	Integer		Minimum bet
max_bet	Integer		Maximum bet
max_bet_per_match	Integer		Maximum bet per match
max_bet_per_ball	Integer		Maximum bet per ball. When
			sport_type=161 (Number
			Game), must set value of
			this.

4.15.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/GetMemberBetSetting?OpCode=local&PlayerName=testuser&SecurityToken=CFCDCFF6679BE3E55F936B52527766D9

```
"error_code": 0,
    "message": "",
    "Data": [
        {
             "sport_type": "1",
             "min_bet": 100,
"max_bet": 5000,
             "max_bet_per_match": 10000
        },
             "sport_type": "99",
             "min_bet": 100,
             "max_bet": 5000,
             "max_bet_per_match": 10000
        },
             "sport_type": "161",
             "min_bet": 100,
             "max_bet": 5000,
             "max_bet_per_match": 10000,
             "max_bet_per_ball": 10000
    1
}
```

4.16. PrepareMemberBetSetting

It is to set members setting of betting limit for a sport type. After complete set all the required sport types, execute **ConfirmMemberBetSetting** to confirm the members setting changes.

4.16.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
PlayerName	String(20)	Yes	PlayerName cannot be longer than 20 chars and should be alphanumeric.

sportType	String	Yes	Sport Type Necessary: { "1", "2", "3", "5", "8", "10", "11", "99" } Others: { "99MP", "151", 161", "180" }
minBet	Integer	Yes	Minimum bet
maxBet	Integer	Yes	Maximum bet
maxBetPerMatch	Integer	Yes	Maximum bet per match
maxBetPerBall	Integer	No	Maximum bet per ball. When sport_type=161 (Number Game), must set value of this.
SecurityToken	String(50)	Yes	MD5 Hashing

4.16.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	

4.16.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/PrepareMemberBetSetting?opcode=local&play ername=testuser&sportType=1&minBet=1&maxBet=100&maxBetPerMatch=200&securityToken=92C229E8A05617A76056AE251C38264A

Response:

```
{
    "error_code": 0,
    "message": ""
}
```

$4.17. \ \textbf{ConfirmMemberBetSetting}$

It is to confirm the members setting changes. See **PrepareMemberBetSetting** for more information.

4.17.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
PlayerName	String(20)	Yes	PlayerName cannot be longer than 20 chars and should NOT contains underscore '_'.
SecurityToken	String(50)	Yes	MD5 Hashing (<u>3.2</u>)

4.17.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	

4.17.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/ConfirmMemberBetSetting?opcode=local&playername=testuser&securityToken=8D00B13A3EABC3FE6D3427332CA2558C

```
{
    "error_code": 0,
    "message": ""
}
```

4.18. **GetBalanceHistory**

It is to show the balance history by date on the betting, deposit and withdrawal.

4.18.1. Request

Field Name	Туре	Required	Description
OpCode	String(10)	Yes	The operator code provided by white label system.
PlayerName	String(20)	Yes	PlayerName cannot be longer than 20 chars and should NOT contains underscore '_'.
Date	String(8)	Yes	Date format YYYYMMDD Eg. 20170714
SecurityToken	String(50)	Yes	MD5 Hashing (3.2)

4.18.2. Response

Field Name	Туре	Required	Description
error_code	Integer	Yes	
message	String(1000)	Yes	
TransDate	Datetime	Yes	Transaction datetime
Туре	String(10)	Yes	Deposit/ Withdraw/ Betting
BetType	String(10)	Yes	Refer BetType Table 10.1
Stake	String(10)	Yes	Stake is 0 for Deposit/
			Withdrawal
Winlost	String(10)	Yes	Winlost is 0 for Deposit/
			Withdrawal
Odds	String(10)	Yes	Odds is 0 for Deposit/
			Withdrawal
Status	String(10)	Yes	Completed for Deposit/
			Withdrawal, Refer Ticket
			Status for Betting
Currency	Int	Yes	Refer Currency Table 10.2
SportType	int	Yes	Refer SportType Table 10.4

4.18.3. Example

Request:

http://api.prod.ib.gsoft88.net/api/ GetBalanceHistory?OpCode=local&PlayerName=testuser&Date=20170714&SecurityTok en=16E30621E9B79740A65459BCD5E925D013A3EABC3FE6D3427332CA2558C

```
{
         "Type": "Withdraw",
                   "BetType": 22002,
                   "Stake": 830.0000,
                   "Winlost": 0.0000,
                   "Odds": 0.0000,
                   "Status": "Completed", "Balance": 835.59,
                   "Currency": "15",
                   "SportType": 0
         }, {
                   "TransDate": "2017-09-06T04:36:35.483",
                   "Type": "Deposit",
                   "BetType": 22001,
                   "Stake": 0.0000,
                   "Winlost": 45.0000,
                   "Odds": 0.0000,
                   "Status": "Completed",
"Balance": 5.59,
"Currency": "15",
                   "SportType": 0
         }, {
                   "TransDate": "2017-09-06T04:36:35.483",
                   "Type": "Betting",
                   "BetType": 3,
                   "Stake": 1.0000,
                   "Winlost": 0.0000,
                   "Odds": 0.8700,
                   "Status": "LOSE",
                   "Balance": 5.59,
                   "Currency": "15",
                   "SportType": 1
         "error_code": 0,
         "message": "Successfully executed"
}
```

5. Online Help

The online help page URL is http://api.prod.ib.gsoft88.net, please login using **OpCode** and **PrivateKey** provided.

1. Access to the URL above.

Online Help		
Action	URI	Description
Hello	/api/Hello	Say hello for testing our API
CreateMember	/api/CreateMember	Create a member in Sportbook
UpdateMember	/api/UpdateMember	Update the member profile in Sportbook
Login	/api/Login	Login method is to login to game or get the session token
Sportbook	/api/Sportbook	Sportbook method is to help process login using session token
KickUser	/api/KickUser	Kick the player out from Sportbook
CheckIsOnline	/api/CheckIsOnline	Check if the player is online now
CheckUserBalance	/api/CheckUserBalance	Check the player's account balance
FundTransfer	/api/FundTransfer	Use FundTransfer method to deposit or withdraw fund from player's account
CheckFundTransfer	/api/CheckFundTransfer	Check the fund transfer status
LockMember	/api/LockMember	Lock the player account
UnlockMember	/api/UnlockMember	Unlock the player account
GetSportBettingDetail	/api/GetSportBettingDetail	Get the sport betting detail
GetSportBettingMixParlayDetail	/api/GetSportBettingMixParlayDetail	Get the sport betting mix parlay detail
GetGameDetail	/api/GetGameDetail	Get the game detail
GetBetSettingLimit	/api/GetBetSettingLimit	Get the bet setting limit
GetMemberBetSetting	/api/GetMemberBetSetting	Get the player bet settings
PrepareMemberBetSetting	/api/PrepareMemberBetSetting	Prepare the player bet setting for a sport type.
ConfirmMemberBetSetting	/api/ConfirmMemberBetSetting	After prepare all the required bet setting for player. Use ConfirmMemberBetSetting method to confirm the settings

2. Click the URI, for example Hello method /api/Hello

Action	URI	Description
Hello	/api/Hello	Say hello for testing our API
CreateMember	/api/CreateMember	Create a member in Sportbook

3. Type the operator code and click submit

Back] Logir	n method	
Operator Code	local	
Player Name	testuser	
Redirect URL		Default
Fill up the fiel Enter the Priv Click General		
Private Key		
Security Token	0745FD4EAF573BE2F988E5762E336181	
		Generate
		Submit

4. The result and request URL as shown below:-

Result { sessionToken: "c0606a5f-fe6f-4468-8c96-4310e2510a49", error_code: 0, message: "Successfully executed" }	
URL	
http://api.mid.ib.gsoft88.net/api/Login?	^
SecurityToken=0745FD4EAF573BE2F988E5762E336181&OpCode=local&PlayerName=testuser	~
Sportbook Method URL Example	
http://api.mid.ib.gsoft88.net/api/Sportbook?	^
SecurityToken=11BC3CCD16B82D59EF49A43820088017&SessionToken=c0606a5f-fe6f-4468-8c96-	~
	Redirect

6. Registration Process

When user registers into your system, you will need to invoke **CreateMember** API. After the member created successfully, invoke **PrepareMemberBetSetting** and **ConfirmMemberBetSetting** API to configure the following sport types:-

Sport Type	Sport	Status
1	Soccer	Necessary
2	Basketball	Necessary
3	Football	Necessary
5	Tennis	Necessary
8	Baseball	Necessary
10	Golf	Necessary
11	Motorsports	Necessary
99	Other Sports	Necessary
151	Horse Racing (Not available)	Others
161	Number Game (Not available)	Others
180	Virtual Soccer	Others

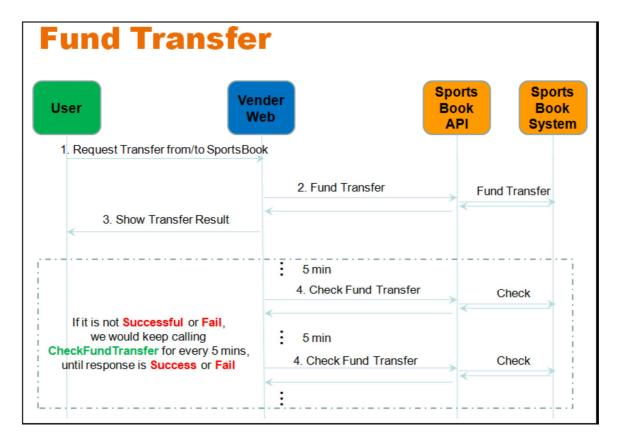
When sport_type = 161 (Number Game), must set value of max_bet_per_ball (Maximum bet per ball).

7. Fund Transfer Process

When user needs to make fund transfer In or Out from Sportsbook, please use FundTransfer Method to process the request.

If Fund transfer response in Status code =2, please invoke CheckFundTransfer to check the transaction's final status. Otherwise duplicate transaction might occur.

^{*}Invoke GetBetSettingLimit to get the default value of min bet and max bet.

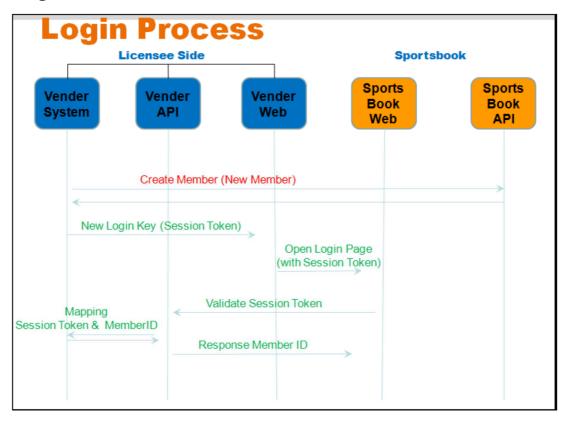


- Scenarios of invoking FundTransfer:
 - o If status code is OK (0), check error code.
 - If error code(0), transaction succeeds.
 - Otherwise fix and try again later.
 - o If status code is Failed (1), this transaction request failed, please try again later.
 - If status code is Pending (2), please use CheckFundTransfer.
 - o If time out exception without response, please use CheckFundTransfer.
- Scenarios of invoking **CheckFundTransfer**:
 - o If status code is OK (0), check error code.
 - If error code(0), transaction succeeds.
 - Otherwise fix and try again later.
 - o If status code is Failed (1), please use CheckFundTransfer.

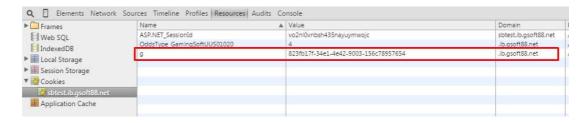
- o If status code is Pending (2), please use CheckFundTransfer.
- o If time out exception without response, please use **CheckFundTransfer**.

8. Login Process

8.1. Login Method



When member registers into your system, you will need to invoke our CreateMember method.



When members login, you will need to store the session token into cookie and **name the variable** [g] before accessing Sportsbook. The session token can be obtain from **Login** method.

Please ensure your cookies is set in the domain .{your-domain}. Eg. if your website domain is www.ab123sports.com. Please set to the cookies for domain '.abc123sports.com' and not 'www.abc123sports.com' nor 'abc123sports.com'.

Ensure the cname is point to mkt.ib.gsoft88.net at your side.

```
Non-authoritative answer:
Name: gamingsoftmkt.edge2cast.net
Address: 103.42.112.129
Aliases: mkt.ib.c.83.com
mkt.ib.gsoft88.net
```

To access Sportsbook without login, please use URL to iframe as below:

http://mkt.ib.{your-domain}/vender.aspx?lang=en

To access Sportsbook, please use following URL to iframe as below:

http://mkt.ib.{your-domain}/Deposit ProcessLogin.aspx?lang=en

To access Sportsbook with HTTPS (gsoft-ib.com) without login, please use URL to iframe as below:

http://mkt.gsoft-ib.com/vender.aspx?lang=en

To access Sportsbook with HTTPS (gsoft-ib.com) use below our primary domain.

https://mkt.gsoft-ib.com/Deposit_ProcessLogin.aspx?lang=en&g=sessiontoken

8.2. Change OddType

OType is parameter to overwrite odds type CreateMember API.

Eg. http://mkt.ib.{your-domain}/Deposit ProcessLogin.aspx?lang=en&OType=1

ОТуре	
1	Decimal Odds
2	Hong Kong Odds
3	Indo Odds
4	Malay Odds
5	American Odds

8.3. Change Language

The lang parameter is to change the language when launch game. For example:

http://mkt.ib.{your-domain}/Deposit_ProcessLogin.aspx?lang=cs

The URL above is to change language to Simple Chinese language when launch the game.

Please refer to Appendix. Language Table for language code support.

8.4. Launch Game Action

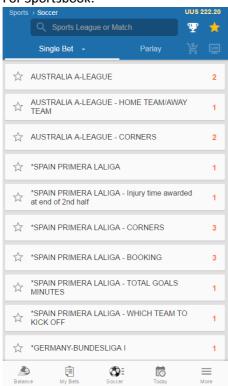
8.4.1. For launching Casino Games

http://mkt.ib.{your-domain}/Deposit ProcessLogin.aspx?lang=en&act=casino

8.5. Launch Mobile Web

Does not require cookies. Please see the parameters below.

For Sportsbook:



http://ismart.ib.gsoft88.net/Deposit ProcessLogin.aspx?lang=en&st=f96b6c7f-e737-456f-9f01-bbd504525578

For Casino:



st is session token not same for Sportsbook and Casino.

Types=CL is Casino, otherwise is Sportsbook if not supplied

For non HTTPS:

You can add own cname for ismart.ib.[your-domain] and points to ismart.ib.gsoft88.net

For HTTPS: You use generic HTTPS (gsoft-ib.com):

https://ismart.gsoft-ib.com/deposit ProcessLogin.aspx?lang=en&types=CL&st=dc503fee-515a-4dc4-acd2-6a1053d3a581

9. Backend Office

The backend office URL is http://bo.ibsports.gsoft88.net/default.aspx

Time zone used in the report is GMT-4.

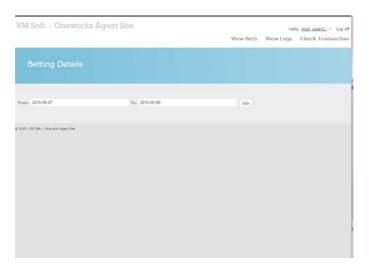
9.1. Bet Details Page

This page contains the betting details.

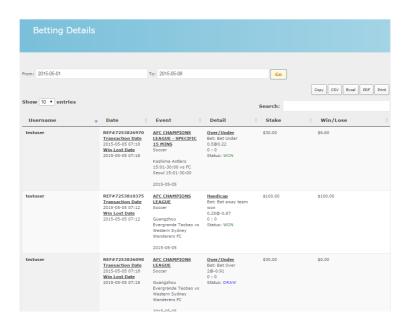
Step 1: Login with an agent username and password.

VM Soft Oneworks Agent Site
Log in.
Use a local account to log in.
User name
Password
□ Remember me?
Log in
Register if you don't have an account.
© 2015 - VM Soft Oneworks Agent Site.

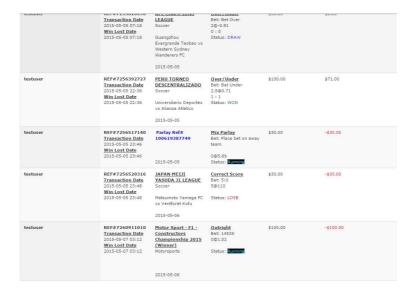
Step 2: Choose the date range to view betting details.



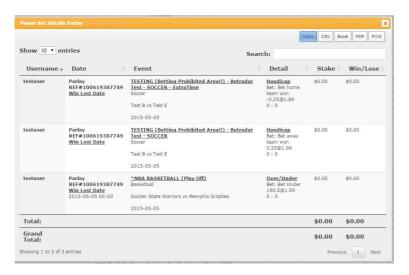
Step 3: View see the betting detail from the date specified.



Step 4: For Mix Parlay, you can click on the parlay reference number link.



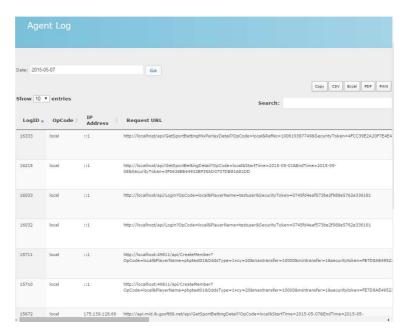
Step 5: A detail pop up screen showing the Parlay Detail.



9.2. Logs Page

This page contains the logging details of all request and response to the API methods.

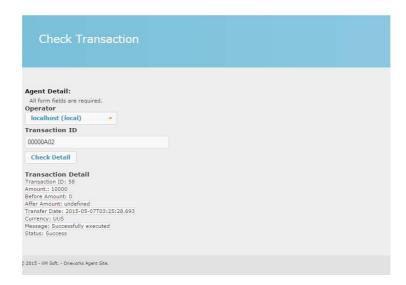
Step 1: Select the date of the log to view. (Detail of logs will be displayed)



9.3. Check Transaction Page

This page contains the transaction page.

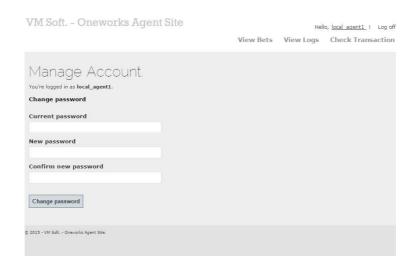
Step 1: Select the operator and transaction ID. (Detail of Transaction will be displayed)



9.4. Change Password

Change password by click the username's link on the left top of the page.

Step 1: Enter the current password, new and confirm password to update new password.



10. Appendix

$10.1. \ \mathbf{BetType\ Table}$

BetType	Description
1	Handicap
2	Odd/Even
3	Over/Under
4	Correct Score (Soccer)
5	FT.1X2
6	Total Goal (Soccer)
7	1st Handicap
8	1st Over/Under
10	Outright
11	Total Corners (Soccer)
12	1st Odds/Even
13	Clean Sheet (Soccer)
14	First Goal/Last Goal (Soccer)
15	1st 1X2
16	HT/FT (Soccer)
17	2nd HDP (Soccer)
18	2nd Over/Under (Soccer)
19	Substitutes
20	Money Line
21	1st Money Line
22	Next Goal (Soccer)
23	Next Corner 24 Double chance (Soccer)
25	Draw No Bet (Soccer) 26 Both/One/Neither team to score (Soccer)
27	To win to nil (Soccer) 28 3-way handicap (Soccer)
29	Combo Parlay (Other Sports)
30	1st Correct Score (Soccer)
31	Win (Horse Racing)
32	Place (Horse Racing)
33	Win/Place (Horse Racing)
41	Win. UK Tote (Horse Racing)
42	Place. UK Tote (Horse Racing)
43	Win/Place. UK Tote (Horse Racing)
71	Casino Games (Casino)
81	1st ball O/U (Number Game)

Last ball O/U (Number Game) 1st ball O/E (Number Game) Last ball O/E (Number Game) Over/Under (Number Game) Odd/Even (Number Game) Next High/Low (Number Game) Warrior (Number Game) Next Combo (Number Game) Number wheel (Number Game) Home No Bet (Soccer)
85 Over/Under (Number Game) 86 Odd/Even (Number Game) 87 Next High/Low (Number Game) 88 Warrior (Number Game) 89 Next Combo (Number Game) 90 Number wheel (Number Game) 121 Home No Bet (Soccer)
86 Odd/Even (Number Game) 87 Next High/Low (Number Game) 88 Warrior (Number Game) 89 Next Combo (Number Game) 90 Number wheel (Number Game) 121 Home No Bet (Soccer)
87 Next High/Low (Number Game) 88 Warrior (Number Game) 89 Next Combo (Number Game) 90 Number wheel (Number Game) 121 Home No Bet (Soccer)
88 Warrior (Number Game) 89 Next Combo (Number Game) 90 Number wheel (Number Game) 121 Home No Bet (Soccer)
88 Warrior (Number Game) 89 Next Combo (Number Game) 90 Number wheel (Number Game) 121 Home No Bet (Soccer)
90 Number wheel (Number Game) 121 Home No Bet (Soccer)
121 Home No Bet (Soccer)
100
122 Away No Bet (Soccer)
123 Draw / No Draw (Soccer)
124 FT.1X2 HDP (Soccer)
125 1st 1X2 HDP (Soccer)
126 1H Total Goal (Soccer)
114 First Goal/Last Goal (Soccer)
128 HT/FT Odd/Even (Soccer)
133/438 Home To Win Both Halves (Soccer)
134/439 Away To Win Both Halves (Soccer)
135 Penalty Shootout (Soccer)
140/442 Highest Scoring Half (Soccer)
141/443 Highest Scoring Half Home Team (Soccer)
142/444 Highest Scoring Half Away Team (Soccer)
145 Both Teams To Score (Soccer)
2nd Half Both Teams To Score (Soccer)
147/436 Home To Score In Both Halves (Soccer)
148/437 Away To Score In Both Halves (Soccer)
149/440 Home To Win Either Half (Soccer)
150/441 Away To Win Either Half (Soccer)
151/410 1st Half Double Chance (Soccer)
152/416 Half Time/Full Time Correct Score (Soccer)
1101 Premium Baccarat (Live Casino)
Live Baccarat (Live Casino)
Live Roulette (Live Casino)
1201 Handicap (Virtual Soccer)
1203 Over/Under 2.5 Goals (Virtual Soccer)
1204 Correct Score (Virtual Soccer)
1205 1X2 (Virtual Soccer)
1206 Total Goal (Virtual Soccer)

	Player Win (Virtual Tennis)
1220 1224	Double chance (Virtual Soccer)
1231	·
	Win (Virtual Sport)
1232	Place (Virtual Sport)
1233	Win/Place (Virtual Sport)
1235	Score Bet (Virtual Tennis)
1236	Total Points (Virtual Tennis)
1237	Forecast (Virtual Motorsports)
1238	Tricast (Virtual Motorsports)
153	Game Handicap (Tennis)
154	Set x Winner (Tennis)
155	Set x Game Handicap (Tennis)
156	Set x Total Game O/U (Tennis)
1301	Match Winner (Tennis)
1302	Match Correct Score (Tennis)
1303	Set Handicap (Tennis)
1305	Match Total Games Odd/Even (Tennis)
1306	Match Total Games Over/under (Tennis)
1308	Match Games Handicap (Tennis)
1311	Set x Winner (Tennis)
1312	Set x Total Games (Tennis)
1316	Set x Game Handicap (Tennis)
1317	Set x Correct Score (Tennis)
1318	Set x Total Game Odd/Even (Tennis)
1324	Set x Game y Winner (Tennis)
157	Odd/Even (Soccer)
159/406	Exact Total Goals (Soccer)
160	Next Goal (Soccer)
161/407	Exact Home Team Goals (Soccer)
162/409	Exact Away Team Goals (Soccer)
163/144	Result/Total Goals (Soccer)
164	Extra Time Next Goal (Soccer)
165	Extra Time 1H Correct Score (Soccer)
166	Extra Time Correct Score (Soccer)
167	Extra Time 1H 1X2 (Soccer)
168	Who advances to next round (Soccer)
169	Next Goal Time (Soccer)
170	Teams To Score (Soccer)
171/408	Winning Margin (Soccer)

172/415	Result And First Team To Score (Soccer)
173	Extra Time Yes/No (Soccer)
174	Extra Time and Goal (Soccer)
175	Match Decided Method (Soccer)
176	First Ten Minutes 1X2 (Soccer)
177/430	2H 1x2 (Soccer)
178	2H Over/Under (Soccer)
179	Exact 1H Goals (Soccer)
180	1H Next Goal (Soccer)
181	1H Exact Home Team Goals (Soccer)
182	1H Exact Away Team Goals (Soccer)
184/428	2nH Odd/Even (Soccer)
185/432	2H Draw No Bet (Soccer)
186/431	2H Double Chance (Soccer)
187	Exact 2H Goals (Soccer)
188/427	1H Both Teams To Score (Soccer)
189/434	Both Halves Over 1.5 Yes/No (Soccer)
190/435	Both Halves Under 1.5 Yes/No (Soccer)
191/411	1H Draw No Bet (Soccer)
192	First Goal Time(10 min) (Soccer)
193	First Goal Time(15 min) (Soccer)
194	Corners Odd/Even (Soccer)
195	Home Team Exact Corners (Soccer)
196	Away Team Exact Corners (Soccer)
197	Home Team Total Corners Over/Under (Soccer)
198	Away Team Total Corners Over/Under (Soccer)
199	Total Corners (Soccer)
200	1H Home Team Exact Corners (Soccer)
201	1H Away Team Exact Corners (Soccer)
202	1H Total Corners (Soccer)
203	1H Corners Odd/Even (Soccer)
204	1H Home Corner Over/Under (Soccer)
205	1H Away Corner Over/Under (Soccer)
206	First Corner (Soccer)
207	1H First Corner (Soccer)
208	Last Corner (Soccer)
209	1H Last Corner (Soccer)
210	Player Sent Off (Soccer)
211	1H Player Sent off (Soccer)

212	Home Team Player Sent Off (Soccer)
213	1H Home Team Player Sent Off (Soccer)
214	Away Team Player Sent Off (Soccer)
215	1H Away Team Player Sent Off (Soccer)
221	Next 1 minutes (Soccer)
222	Next 5 minute (Soccer)
223	What will happen first in next 1 minute (Soccer)
224	What will happen first in next 5 minute (Soccer)
225	Next 1 minute set piece (Soccer)
2101	Baccarat (RNG RNG Game)
2102	Battle War (RNG RNG Game)
2103	Blackjack (RNG RNG Game)
2104	Poker Tri (RNG RNG Game)
2105	Casino Holdem (RNG RNG Game)
2106	Pai Gow Poker (RNG RNG Game)
2107	Mini Roulette (RNG RNG Game)
2108	Roulette Pro (RNG RNG Game)
2109	Sic Bo (RNG RNG Game)
2110	Jacks or Better (RNG RNG Game)
2111	Roulette Pro (Fast) (RNG RNG Game)
2112	Blackjack Perfect Pair (RNG RNG Game)
2113	Baccarat Super 6 (RNG RNG Game)
2114	Fish Prawn Crab (RNG RNG Game)
2115	Dragon Tiger (RNG RNG Game)
2116	Three Knights (RNG RNG Game)
2117	Money Wheel (RNG RNG Game)
2118	Fan Tan (RNG RNG Game)
2119	Card Wheel (RNG RNG Game)
2120	Texas Holdem (RNG RNG Game)
2121	Face Up 21 (RNG RNG Game)
2122	Three Cards Rummy (RNG RNG Game)
2123	Red Dog (RNG RNG Game)
2124	Multi Wheel Roulette (RNG RNG Game)
2125	Monkey HiLo (RNG RNG Game)
2126	Mahjong HiLo (RNG RNG Game)
2127	Keno Camera (RNG RNG Game)
2128	Keno Chinese (RNG RNG Game)
2129	Turf King (RNG RNG Game)
2130	SpaKz (RNG RNG Game)

2131	Maya Push (RNG RNG Game)
2132	Gong Xi Fa Chai (RNG RNG Game)
2133	Love Story (RNG RNG Game)
2134	Penalty Hat-Trick (RNG RNG Game)
2135	Fruit Scratch (RNG RNG Game)
2136	Ho Ho Ho (RNG RNG Game)
2137	Knock2 Eggs (RNG RNG Game)
2138	Poke Mole (RNG RNG Game)
2139	Fancy Scratch (RNG RNG Game)
2140	Flames of Olympics (RNG RNG Game)
2141	Sushi Bar (RNG RNG Game)
2142	Baseball Battle (RNG RNG Game)
2143	10's or Better (RNG RNG Game)
2144	4-Line Jacks or Better (RNG RNG Game)
2145	25-Line Jacks or Better (RNG RNG Game)
2146	50-Line Jacks or Better (RNG RNG Game)
2147	Jungle Wild (RNG RNG Game)
2148	Engagement (RNG RNG Game)
2149	God of Prosperity (RNG RNG Game)
2150	Money Slot (RNG RNG Game)
2151	Fox Force 5 (RNG RNG Game)
2152	Journey to the West (RNG RNG Game)
2153	Winter Slot (RNG RNG Game)
2154	Western Zodiac (RNG RNG Game)
2155	Chinese Zodiac (RNG RNG Game)
2156	Water Margin (RNG RNG Game)
2157	Champions (RNG RNG Game)
2158	Crazy Hospital (RNG RNG Game)
2159	Mahjong Legend (RNG RNG Game)
2160	Halloween (RNG RNG Game)
2161	Happy Vampire (RNG RNG Game)
2162	Football Fans (RNG RNG Game)
2163	Oriental Beauty (RNG RNG Game)
2164	Ninja Hero (RNG RNG Game)
2165	Tales of Brothel (RNG RNG Game)
2166	Fortune Gods (RNG RNG Game)
2167	Magician (RNG RNG Game)
2168	GOP(both way) (RNG RNG Game)
2169	Iron Fist (RNG RNG Game)

2170	Jungle Wild(Both Way) (RNG RNG Game)
2171	Dragon Slot (RNG RNG Game)
2172	Cowboy Fever (RNG RNG Game)
2173	Dino Camp (RNG RNG Game)
2174	Tattoo Art (RNG RNG Game)
2175	Mamak Corner (RNG RNG Game)
2176	Sea Orchestra (RNG RNG Game)
2177	Cash Out (RNG RNG Game)
2201	Baccarat (RNG Mini Game)
2201	Casino Holdem (RNG Mini Game)
2202	BlackJack (RNG Mini Game)
2203	Jacks or Better (RNG Mini Game)
	,
2205	Sic Bo (RNG Mini Game)
2206	Money Slot (RNG Mini Game)
2301	Baccarat (RNG Mobile)
2302	Casino Holdem (RNG Mobile)
2303	Blackjack (RNG Mobile)
2304	Jungle Wild (RNG Mobile)
2305	God of Prosperity (RNG Mobile)
2306	Sic Bo (RNG Mobile)
2307	Oriental Beauty (RNG Mobile)
2308	Magician (RNG Mobile)
2309	Tales of Brothel (RNG Mobile)
2310	Mini Roulette (RNG Mobile)
2311	Baccarat Super 6 (RNG Mobile)
2312	Blackjack Perfect Pair (RNG Mobile)
2314	Face Up 21 (RNG Mobile)
501	Match Winner (Cricket)
401	Home Team OU
402	Away Team OU
403	1H Home Team OU
404	1H Away Team OU
405	2nd Half Correct Score (Soccer)
412	Exact 1st Goal (Soccer)
413	FT Correct Score (Soccer)
414	1H Correct Score (Soccer)
417	Both Teams To Score/Result (Soccer)
418	Both Teams To Score/Total Goal (Soccer)
419	Which Half First Goal (Soccer)

420	Home Team Which Half First Goal (Soccer)	
421	Away Team Which Half First Goal (Soccer)	
422	First Team 2 Goals (Soccer)	
423	First Team 3 Goals (Soccer)	
424	First Goal Method (Soccer)	
425	To Win From Behind (Soccer)	
426	1H Winning Margin (Soccer)	
429	Exact 2nd Half Goals (Soccer)	
445	Both Team To Score in 1H/2H (Soccer)	
446	Home 1H To Score/2H To Score (Soccer)	
447	Away 1H To Score/2H To Score (Soccer)	
601	FT Winning Margin 14 Way (Basketball)	
602	FT Winning Margin 12 Way (Basketball)	
603	FT Which team to score the highest quarter (Basketball)	
604	FT Which team to score the first basket (Basketball)	
605	FT Which team to score the last basket (Basketball)	
606	1H Race to X (Basketball)	
607	2H Race to X (Basketball)	
608	1H Winning Margin 12 Way (Basketball)	
609	Quarter X Handicap (Basketball)	
610	Quarter X Over Under (Basketball)	
611	Quarter X Odd Even (Basketball)	
612	Quarter X Moneyline (Basketball)	
613	Quarter X Race To Y Points (Basketball)	
614	Quarter X Winning Margin 7 Way (Basketball)	
615	Quarter X Home Team Over Under (Basketball)	
616	Quarter X Away Team Over Under (Basketball)	
617	Quarter X Which team to score the last basket (Basketball)	
2701	FT 1X2 FT 1X2 (Virtual Soccer League, Virtual Soccer Nation)	
2702	1H 1X2 (Virtual Soccer League, Virtual Soccer Nation)	
2703	FT Over/ Under (Virtual Soccer League, Virtual Soccer Nation)	
2704	1H Over/ Under (Virtual Soccer League, Virtual Soccer Nation)	
2705	FT Handicap (Virtual Soccer League, Virtual Soccer Nation)	
2706	1H Handicap (Virtual Soccer League, Virtual Soccer Nation)	
2707	Correct Score (Virtual Soccer League, Virtual Soccer Nation)	
2799	Mix Parlay (Virtual Soccer League, Virtual Soccer Nation)	

$10.2. \ \textbf{Currency Table}$

Currency ID	ISO Code	ISO Name
1	SGD	Singapore Dollar
2	MYR	Malaysian Ringgit
3	USD	US Dollar
4	ТНВ	Thai Baht
5	HKD	Hong Kong Dollar
6	EUR	Euro
9	AUD	Australian Dollar
12	GBP	British Pound
13	RMB	Chinese Renminbi
15	IDR	Indonesia Rupiah
32	JAP	Japan Yen
41	CHF	Swiss Franc
45	WON	Korean Won
46	BND	Brunei Dollar
49	MXN	Mexican Peso
50	CAN	Canadian Dollar
51	VND	Vietnamese Dong
52	DKK	Danish Krone
53	SEK	Swedish Krona
54	NOK	Norwegian Krone
55	RUB	Russian Ruble
56	PLN	Polish Zloty
57	CZK	Czech Koruny
58	RON	Romanian Leu
61	INR	Indian Rupee
70	ММК	Myanmar Kyat

$10.3. \ {\bf Language\ Table}$

Language ID	Language
en	English
cs	Simple Chinese
ch	Traditional Chinese
ko	Korean
jp	Japanese
th	Thai
vn	Vietnamese
es	Spanish
mx	Mexican
de	Deutsch
el	Greek
es	Spanish
id	Indonesian
it	Italian
pl	Polish
ru	Russian
hu	Hungarian
ro	Romanian
zhcn	New Chinese Simplified

$10.4. \ \textbf{SportType Table}$

Sport Type	Sport
1	Soccer
2	Basketball
3	Football
4	Ice Hockey
5	Tennis
6	Volleyball
7	Billiards
8	Baseball
9	Badminton
10	Golf
11	Motorsports
12	Swimming
13	Politics
14	Water Polo
15	Diving
16	Boxing
17	Archery
18	Table Tennis
19	Weightlifting
20	Canoeing
21	Gymnastics
22	Athletics
23	Equestrian
24	Handball
25	Darts
26	Rugby
27	Cricket
28	Field Hockey
29	Winter Sport
30	Squash
31	Entertainment
32	Net Ball

33	Cycling
34	Fencing
35	Judo
36	M. Pentathlon
37	Rowing
38	Sailing
39	Shooting
40	Taekwondo
41	Triathlon
42	Wrestling
43	E Sports
44	Muay Thai
50	Cricket
99	Other Sports
99MP	Mix Parlay
151	Horse Racing
152	Greyhounds
153	Harness
154	Horse Racing Fixed Odds
161	Number Game
180 / 190/ 191 /192	Virtual Soccer
181	Virtual Horse Racing
182	Virtual Greyhound
183	Virtual Speedway
184	Virtual F1
185	Virtual Cycling
186 / 196	Virtual Tennis
193	Virtual BasketBall
199	Virtual Mix Parlay
202	Keno
251	Casino
208	RNG Game
209	Mini Game
210	Mobile

10.5. Bet From Table

ID	Define
d	Web site
w	WAP site
1	Smart site
m	WAP site
u	Europe site
а	China site

$10.6. \ \ \, \textbf{Odds Type Table (Not the same for OType)}$

ID	Define
1	Malay Odds
2	Hong Kong Odds
3	Decimal Odds
4	Indo Odds
5	American Odds

10.7. Ticket Status Table

Status
Waiting
Running
Won
Lose
Draw
Reject
Refund
Void
Half Won
Half Lose

$10.8. \ \textbf{BetType Information}$

ID	Bet Types	Key
1	Handicap	h : for home team
		a : for away team
2	Odd/Even	h : bet Odd
		a : bet Even
3	Over/Under	h : for Over
	,	a : for Under
4/413	Correct Score	00 : for 0-0
,		01 : for 0-1
		02 : for 0-2
		03 : for 0-3
		04 : for 0-4
		10 : for 1-0
		11 : for 1-1
		12 : for 1-2
		13 : for 1-3
		14 : for 1-4
		20 : for 2-0
		21 : for 2-1
		22 : for 2-2
		23 : for 2-3
		24 : for 2-4
		30 : for 3-0
		31 : for 3-1
		32 : for 3-2
		33 : for 3-3
		34 : for 3-4
		40 : for 4-0
		41 : for 4-1
		42 : for 4-2
		43 : for 4-3
		44 : for 4-4 50 : for 5-0 UP
		05 : for 0-5 UP
5	FT.1X2	1 : for home
3	F1.1A2	x: for even
		2: for away
6	Total Goal	3-6 : for 0-1
0	Total Goal	2-3 : for 2-3
		4-6 : for 4-6
		7-over : for 7-over
7	1 st Handicap	h : for home team
'	1 Halluicap	a: for away team
8	1 st Over/Under	h : for Over
٥	1 Over/Orider	a : for Under
10	Outright	For example,
10	Outrigit	"bet_team": "10267" (the ID of the team /
		participant from the team table)
	1	participant nom the team table)

11	Total Corners	Currently unavailable
	currently unavailable	
12	1 st Odds/Even	h : for Odd
	,	a : for Even
13	Clean Sheet	HY : for Home Yes
		HN : for Home No
		AY : for Away Yes
		AN : for Away No
14	First Goal/Last Goal	11 : for Home First Goal
	,	12 : for Home Last Goal
		21 : for Away First Goal
		22 : for Away Last Goal
		00 : for No Goals
15	1st 1X2	1 : for home
		x : for even
		2 : for away
16	HT/FT	00 : for DD
	•	01 : for DH
		02 : for DA
		10 : for HD
		11 : for HH
		12 : for HA
		20 : for AD
		21 : for AH
		22 : for AA
17	2 nd HDP	h : for home team
		a: for away team
18	2 nd Over/Under	h : for Over
		a : for Under
19	Substitutes	Currently unavailable
20	Money Line	h : for home team win
20	Wolfey Line	a : for away team win
21	1 st Money Line	h : for home team win
	1 Wolley Ellie	a : for away team win
22	Next Goal	h : for home team
	Next Godi	a : for away team
23	Next Corner	Currently unavailable
23	Next comer	currently unavailable
24	Double Chance	1x : for Home or Draw
		12 : for Home or Away
		2x : for Away or Draw
25	Draw No Bet	h : for home team
		a: for away team
26	Both/One/Neither team	1: for One
	to score	x : for No Goal
		2 : for Both
27	To win to nil	h : for home team

28 3-way handicap 1: for Home x: for Draw 2: for Away 2: for O-Away 2: for O-Way 2: for O-U 0: for 0-U 0: for			a: for away team
2 : for Away	28	3-way handicap	1 : for Home
29			x : for Draw
29			2 : for Away
1st Correct Score	29	Combo Parlav	
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/ participant from the team table) 42 Place. UK Tote (Horse Racing) 43 Win/Place. UK Tote (Horse (Horse Racing)) 44 For example, "bet_team": "15201" (The ID of the team table) 45 Place. UK Tote (Participant from the team table) 46 Por example, "bet_team": "15201" (The ID of the team table) 47 Participant from the team table) 48 Por example, "bet_team": "15201" (The ID of the team table) 49 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 41 Por example, "bet_team": "15201" (The ID of the team table) 42 Por example, "bet_team": "15201" (The ID of the team table) 43 Por example, "bet_team": "15201" (The ID of the team table) 44 Por example, "bet_team": "15201" (The ID of the team table) 45 Por example, "bet_team": "15201" (The ID of the team table) 46 Por example, "bet_team": "15201" (The ID of the team table) 47 Por example, "bet_team": "15201" (The ID of the team table) 48 Por example, "bet_team": "15201" (The ID of the team table) 48 Por example, "bet_team": "15201" (The ID of the team table) 49 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of the team table) 40 Por example, "bet_team": "15201" (The ID of t			
Place. UK Tote (Horse Racing) Win/Place. UK Tote (Horse (Horse Racing) Por example, "bet_team": "15201" (The ID of the team table) For example, "bet_team": "15201" (The ID of the team table) For example, "bet_team": "15201" (The ID of the team table) For example, "bet_team": "15201" (The ID of the team table) Por example, "bet_team: 15201" (The ID of the team table) Por example, "bet_team": "15201" (The ID of the team table) Por example, "bet_team"	41	Win. UK Tote (Horse Racing)	
Racing) / participant from the team table) Win/Place. UK Tote (Horse Racing) 1st ball O/U (Number Game) Last ball O/U (Number Game) Same) Participant from the team table) Over -> Bet_team: h Under -> Bet_team: a Over -> Bet_team: a Same) Odd -> Bet_team: h Even -> Bet_team: a Also Dodd -> Bet_team: h Even -> Bet_team: a			
Win/Place. UK Tote (Horse Racing) 1st ball O/U (Number Game) Last ball O/U (Number Game) Came) 1st ball O/U (Number Game) Over -> Bet_team: a Over -> Bet_team: b Under -> Bet_team: b Under -> Bet_team: a Over -> Bet_team: a Over -> Bet_team: a And Description of the team (a) and a continuous problem (but a continuous problem) Over -> Bet_team: a Over -> Bet_team: b Even -> Bet_team: a	42		
(Horse Racing) / participant from the team table) 81		Racing)	/ participant from the team table)
(Horse Racing) / participant from the team table) 81	43	Win/Place LIK Toto	For example "het team": "15201" /The ID of the team
81	13	1	
Under -> Bet_team: a 82	81		i e
B2 Last ball O/U (Number Over -> Bet_team: h Under -> Bet_team: a 83 1st ball O/E (Number Game) Odd -> Bet_team: h Even -> Bet_team: a 84 Last ball O/E (Number Odd -> Bet_team: h		_ san s/s (Namber Same)	_
Game) Under -> Bet_team: a 1st ball O/E (Number Game) Odd -> Bet_team: h Even -> Bet_team: a 84 Last ball O/E (Number Odd -> Bet_team: h	82	Last ball O/U (Number	
83		· · ·	_
Even -> Bet_team: a 84 Last ball O/E (Number Odd -> Bet_team: h		,	_
84 Last ball O/E (Number Odd -> Bet_team: h	83	1 st ball O/E (Number Game)	Odd -> Bet_team: h
			Even -> Bet_team: a
Game) Even -> Bet_team: a	84	Last ball O/E (Number	Odd -> Bet_team: h
		Game)	Even -> Bet_team: a
85 Over/Under (Number Over -> Bet_team: h	85	Over/Under (Number	Over -> Bet_team: h
Game) Under -> Bet_team: a		· ·	_

86	Odd/Even (Number Game)	Odd -> Bet_team: h
	,	Even -> Bet_team: a
87	Next High/Low	Next High-> Bet team: h
	(Number Game)	Next Low -> Bet_team: a
88	Warrior (Number Game)	2 nd -> Bet team: h
	, , , , , , , , , , , , , , , , , , ,	3 rd -> Bet team: a
89	Next Combo (Number	Over:1-Odd:1Bet team:1:1
	Game)	Over : 1 – Even : 2 Bet team : 1 : 2
	ŕ	Under: 2 – Odd: 1 Bet team: 2:1
		Under : 2 – Even : 2 Bet_team : 2 : 2
90	Number wheel (Number	bet 1~5 -> bet_team: 1-1
	Game)	bet 6~10 -> bet_team: 1-2
	·	bet 11~15 -> bet_team: 1-3
		bet 16~20 -> bet_team: 1-4
		bet 21~25 -> bet_team: 1-5
		bet 26~30 -> bet_team: 1-6
		bet 31~35 -> bet_team: 1-7
		bet 36~40 -> bet_team: 1-8
		bet 41~45 -> bet_team: 1-9
		bet 46~50 -> bet_team: 1-10
		bet 51~55 -> bet_team: 1-11
		bet 56~60 -> bet_team: 1-12
		bet 61~65 -> bet_team: 1-13
		bet 66~70 -> bet_team: 1-14
		bet 71~75 -> bet+team: 1-15
		bet 1~15 -> bet_team: 2-1
		bet 16~30 -> bet_team: 2-2
		bet 31~45 -> bet_team: 2-3
		bet 46~60 -> bet_team: 2-4
		bet 61~75 -> bet_team: 2-5
		bet 1~25 -> bet_team: 3-1
		bet 26~50 -> bet_team:3-2
		bet 51~75 -> bet_team:3-3
		bet 1,6,11,16,21,26,31,36,41,46,51,56,61,66,71
		-> bet_team: 4-1
		bet 2,7,12,17,22,27,32,37,42,47,52,57,62,67,72
		-> bet_team: 4-2 bet 3,8,13,18,23,28,33,38,43,48,53,58,63,68,73
		-> bet team: 4-3
		bet 4,9,14,19,24,29,34,39,44,49,54,59,64,69,74
		-> bet_team: 4-4
		bet 5,10,15,20,25,30,35,40,45,50,55,60,65,70,75
		-> bet team: 4-5
		bet 1 -> bet_team: 5-1
		bet 2 -> bet_team: 5-2
		bet 75 -> bet team: 5-75
121	Home No Bet	x : for Draw
	Tiome No Bet	a : for Away
122	Away No Bet	h : for Home
144	AVVAY INO DCL	11. TOT HOME

		x : for Draw
123	Draw / No Draw	h: for Draw
		a: for no Draw
124	FT.1X2 HDP	1 : for home
'	TILEXE TIBE	x : for even
		2 : for away
125	1 st 1X2 HDP	1 : for home
123		x : for even
		2 : for away
126	1H Total Goal	3-6 : for 0-1
120	Tri rotar dour	2-3 : for 2-3
		4-over : for 4&Over
127	1H First Goal/Last Goal	11 : for Home First Goal
127	Tittist douly East doul	12 : for Home Last Goal
		21 : for Away First Goal
		22 : for Away Last Goal
		00 : for No Goals
128	HT/FT Odd/Even	oo : Helf Time Odd, Full Time Odd
120	111/11 Gdd/2veii	oe : Helf Time Odd, Full Time Even
		eo : Helf Time Even, Full Time Odd
		ee : Helf Time Even, Full Time Even
133/438	Home To Win Both	y: for Yes
200/ 100	Halves	n: for No
134/439	Away To Win Both	y: for Yes
134/433	Halves	n: for No
135	Penalty Shootout	y: for Yes
133	Tenary shootout	n: for No
140/442	Highest Scoring Half	1h: for First Half
110/112	Thighest scoring than	2h: for Second Half
		tie: for Tie
141/443	Highest Scoring Half	1h: for First Half
111, 110	Home Team	2h: for Second Half
	1.0	tie: for Tie
142/444	Highest Scoring Half	1h: for First Half
,	Away Team	2h: for Second Half
	· · · · · · · · · · · · · · · · · · ·	tie: for Tie
145	Both Teams To Score	y: for Yes
		n: for No
146/433	2 nd Half Both Teams To	y: for Yes
,	Score	n: for No
147/436	Home To Score In Both	y: for Yes
,	Halves	n: for No
148/437	Away To Score In Both	y: for Yes
,	Halves	n: for No
149/440	Home To Win Either Half	y: for Yes
_ 13/ 110		n: for No
150/441	Away To Win Either Half	y: for Yes
_55/ 171	,a, io trin Eldici Hall	n: for No
151/410	1 st Half Double Chance	1x: for Home or Draw
101/410	1 Hall Double Challe	In for Home of Draw

		2x: for Away or Draw
		12: for Home or Away
152/416	Half Time/Full Time	00 : for 0-0
132/410	Correct Score	01 : for 0-1
	Correct score	02 : for 0-2
		03 : for 0-3
		03 : 101 0-3 04 : for 0-4
		10 : for 1-0
		11 : for 1-1
		12 : for 1-2
		13 : for 1-3
		14 : for 1-4
		20 : for 2-0
		21 : for 2-1
		22 : for 2-2
		23 : for 2-3
		24 : for 2-4
		30 : for 3-0
		31 : for 3-1
		32 : for 3-2
		33 : for 3-3
		34 : for 3-4
		40 : for 4-0
		41 : for 4-1
		42 : for 4-2
		43 : for 4-3
		44 : for 4-4
		50 : for 5-0 UP
		05 : for 0-5 UP
1201	Handicap (Virtual Soccer)	h : for Home
	,	a : for Away
1203	Over/Under 2.5 Goals	h : for Over
	(Virtual Soccer)	a : for Under
	(**************************************	4.10. 6.146.
1204	Correct Score (Virtual	00 : for 0-0
120.	Soccer)	01 : for 0-1
	300001)	02 : for 0-2
		03 : for 0-3
		04 : for 0-4
		10 : for 1-0
		11: for 1-1
		12 : for 1-2
		13 : for 1-3
		14 : for 1-4
		20 : for 2-0
		21 : for 2-1
		22 : for 2-2
		23 : for 2-3
		24 : for 2-4
		30 : for 3-0
		31 : for 3-1

		T
		32 : for 3-2
		33 : for 3-3
		34 : for 3-4
		40 : for 4-0
		41 : for 4-1
		42 : for 4-2
		43 : for 4-3
		44 : for 4-4
		50 : for 5-0 UP
		05 : for 0-5 UP
1205	1X2 (Virtual Soccer)	1: for home
		x : for even
		2 : for away
1206	Total Goal (Virtual Soccer)	0 : for 0 1 : for 1 2 : for 2
		3: for 3 4: for 4
1220	Player Win (Virtual Tennis)	h : for home team win
		a : for away team win
1224	Double Chance	1x : for Home or Draw
	(Virtual Soccer)	12 : for Home or Away
	,	2x : for Away or Draw
1231	Win (Virtual Horse Racing)	For example, "bet_team": "21861" (The ID of the team
	, , , , , , , , , , , , , , , , , , , ,	/ participant from the team table)
1232	Place (Virtual Horse Racing)	For example, "bet team": "21861" (The ID of the team
	, and the same same same same same same same sam	/ participant from the team table)
1233	Win/Place	For example, "bet_team": "21861" (The ID of the team
	(Virtual Horse Racing)	/ participant from the team table)
1235	Score Bet (Virtual Tennis)	Bet team possible values : 1~8
	,	1 : Game-0
		2 : Game-15
		3 : Game-30
		4 : Game-40
		5 : 0-Game
		6: 15-Game
		7 : 30-Game
		8 : 40-Game
1236	Total Points (Virtual Tennis)	For example, "bet_team": "5" (bet_team possible
		values: 4, 5, 6, 7,8)
153	Game Handicap	h : for home team
	- Came Hamaneap	a : for away team
154	Set x Winner	h : for home team win
13.	Jeen willier	a : for away team win
155	Set x Game Handicap	h : for home team
133	See A Game Handicap	a : for away team
156	Set x Total Game O/U	o : bet OVER
130	Set A Total Gaine 0/0	u : bet UNDER
1301	Match Winner	h : bet home team win
1201	iviateli vviiillei	
1202	Cot Handisan	a : bet away team win
1303	Set Handicap	h : for home team
		a : for away team

1306	Match Total Games	o : bet OVER
	Over/under	u : bet UNDER
1305	Match Total Games	h : bet ODD
	Odd/Even	a : bet EVEN
1308	Match Games Handicap	h : for home team
	·	a : for away team
1302	Match Correct Score	3 set: 20/21/02/12
		20 : Home 2-0 Win
		21 : Home 2-1 Win
		02 : Away 0-2 Win
		12 : Away 1-2 Win
		5 set: 30/31/32/03/13/23
		30 : Home 3-0 Win
		31 : Home 3-1 Win
		32 : Home 3-2 Win
		03 : Away 0-3 Win
		13 : Away 1-3 Win
		23 : Away 2-3 Win
1311	Set x Winner	h : bet home team win
		a : bet away team win
1316	Set x Game Handicap	h : bet home team win
		a : bet away team win
1312	Set x Total Games	h: bet ODD
		a: bet EVEN
1317	Set x Correct Score	60 : Home 6-0
		61 : Home 6-1
		62 : Home 6-2
		63 : Home 6-3
		64 : Home 6-4
		75 : Home 7-5
		76 : Home 7-6
		06 : Away 0-6
		16 : Away 1-6
		26 : Away 2-6
		36 : Away 3-6
		46 : Away 4-6
		57 : Away 5-7
		67 : Away 6-7
1318	Set x Total Game	o : bet ODD
	Odd/Even	e : bet EVEN
1324	Set x Game y Winner	h : bet home team win
		a : bet away team win
1501/1504	Keno	 <bet_type>1501</bet_type>
		bet_type possible values : 1501~1514
		Please refert to Keno BetType Table for its definition
		<pre><bet_team>1</bet_team></pre> /bet_team>
		bet_team possible values : 1~32
4==	0.11/5	Please refer to Keno BetTeam Table for its definition
157	Odd/Even	h: bet Odd
		a : bet Even

159/406	Exact Total Goals	G0: 0 Goals
133/400	LAGUI IOIAI GOAIS	G1 : 1 Goal
		G2 : 2 Goals
		G3 : 3Goals
		G4 : 4 Goals
		G5 : 5 Goals
		G6 : 6&Over
160	Next Goal	1: for home
100	Next Goal	x: for none
		2 : for away
161/407	Exact Home Team Goals	G0 : 0 Goals
101/407	LXact Home Team Goals	G1 : 1 Goal
		G2 : 2 Goals
		G3 : 3&Over
162/409	Exact Away Team Goals	G0 : 0 Goals
102,403	Exact / Way reall doub	G1 : 1 Goal
		G2 : 2 Goals
163/144	Result/Total Goals	HU: Home/Under
103/114	Resulty Fotor Godis	HO: Home/Over
		DU: Draw/Under
		DO: Draw/Over
		AU: Away/Under
		AO: Away/Over
164	Extra Time Next Goal	1 : for home
		x : for none
		2 : for away
165	Extra Time 1H Correct Score	0:0 : for 0-0
		1:0 : for 1-0
		2:0 : for 2-0
		0:1 : for 0-1
		1:1 : for 1-1
		0:2 : for 0-2
166	Extra Time Correct Score	0:0 : for 0-0
		1:0 : for 1-0
		2:0 : for 2-0
		3:0 : for 3-0
		0:1 : for 0-1
		1:1 : for 1-1
		2:1 : for 2-1
		0:2 : for 0-2
		1:2 : for 1-2
		0:3 : for 0-3
167	Extra Time 1H 1X2	1 : for Extra Time HT.1
		x : for Extra Time HT.X
		2 : for Extra Time HT.2
168	Who advances to next round	h : for home
		a : for away
169	Next Goal Time	1-15 : for 1-15 Min
		16-30 : for 16-30 Min
		31-45 : for 31-45 Min

		46-60 : for 46-60 Min
		61-75 : for 61-75 Min
		76-90 : for 76-90 Min
		None : for none
170	Teams To Score	H: for home
170	Teams to score	A : for away
		B: for both
		N : for none
171/408	Winning Margin	H1 : for Home 1
171/400	willing wargin	H2 : for Home 2
		H3 : for Home 3up
		D: for Draw
		A1 : for Away 1
		A2 : for Away 2
		A3 : for Away 3up
172/415	Result And First Team To	HH : for Home/Home
1/2/413	Score	HD : for Home/Draw
	36016	HA : for Home/Away
		AH : for Away/Home
		AD : for Away/Traw
		AA : for Away/Away
		NO : for None
173	Extra Time Yes/No	Y: for yes
173	Extra Time res/140	N : for no
174	Extra Time and Goal	Y: for yes
1/4	Extra Time and Goal	N : for no
175	Match Decided Method	HR : for Home/Regular Time
1,3	Water Becade Wethou	HE : for Home/Extra Time
		HP : for Home/Penalty
		AR : for Away/Regular Time
		AE : for Away/Extra Time
		AP : for Away/Penalty
176	First Ten Minutes 1X2	1 : for home
		X : for draw
		2 : for away
177/430	2H 1x2	1 : for 2H.1
		X : for 2H.X
		2 : for 2H.2
178/18	2H Over/Under	O : for Over
270,20		U : for Under
180	1H Next Goal	1 : for home
		x : for none
		2 : for away
181	1H Exact Home Team Goals	G0 : 0 Goals
-=-		G1:1 Goal
		G2 : 2 Goals
		G3 : 3&Over
182	1H Exact Away Team Goals	G0 : 0 Goals
102	2 Exact way really Godis	G1 : 1 Goal
		G2 : 2 Goals
	1	52 · 2 50415

		G3 : 3&Over
17	2H Handicap	h : for home
		a : for away
184/428	2nH Odd/Even	O : bet Odd
,		E : bet Even
185/432	2H Draw No Bet	h : for home
		a : for away
186/431	2H Double Chance	HD : for Home/Draw
200, 102	211 2 3 4 3 1 5 1 1 4 1 5 1	HA : for Home/Away
		DA : for Draw/Away
187	Exact 2H Goals	G0 : 0 Goals
		G1 : 1 Goal
		G2 : 2&Over
188/427	1H Both Teams To Score	1H Both Teams To Score
189/434	Both Halves Over 1.5 Yes/No	Y: for yes
/		N : for no
190/435	Both Halves Under 1.5	Y: for yes
	Yes/No	N : for no
191/411	1H Draw No Bet	h : for home
131/411	III DIAW NO BEC	a : for away
192	First Goal Time(10 min)	1-10: for 1-10 Min
192	Thist doar time(10 timi)	11-20 : for 11-20 Min
		21-30 : for 21-30 Min
		31-40 : for 31-40 Min
		41-50 : for 41-50 Min
		51-60 : for 51-60 Min
		61-70 : for 61-70 Min
		71-80 : for 71-80 Min
		81-90 : for 81-90 Min
		None : for none
193	First Goal Time(15 min)	1-15 : for 1-15 Min
	, ,	16-30 : for 16-30 Min
		31-45 : for 31-45 Min
		46-60 : for 46-60 Min
		61-75 : for 61-75 Min
		76-90 : for 76-90 Min
		None : for none
194	Corners Odd/Even	O : bet Odd
		E : bet Even
195	Away Team Exact Corners	0-2 : for 0-2 Corners
		3-4 : for 3-4 Corner
		5-6 : for 5-6 Corners
		7-over : for 7&Over
197	Home Team Total Corners	O : for Over
	Over/Under	U : for Under
198	Away Team Total Corners	O : for Over
	Over/Under	U : for Under
199	Total Corners	0-8 : for 0-8 Corners

		9-11 : for 9-11 Corners
	400 00 - 5	12-over : for 12&Over
200	1H Home Team Exact	3-6 : for 0-1 Corners
	Corners	2 : for 2 Corners
		3 : for 3 Corners
		4-over : for 4&Over
201	1H Away Team Exact	3-6 : for 0-1 Corners
	Corners	2 : for 2 Corners
		3 : for 3 Corners
		4-over : for 4&Over
202	1H Total Corners	0-4 : for 0-4 Corners
		5-6 : for 5-6 Corners
		7-over : for 7&Over
203	1H Corners Odd/Even	O : bet Odd
		E : bet Even
204	1H Home Corner	O : for Over
	Over/Under	U : for Under
205	1H Away Corner	O : for Over
	Over/Under	U : for Under
	, , , , , , , , , , , , , , , , , , , ,	
206	First Corner	H : for home
	c. come.	A : for away
		N : for none
207	1H First Corner	H : for home
207	Tittist comer	A : for away
		N : for none
208	Last Corner	H : for home
200	Last Corner	A: for away
		N : for none
209	1H Last Corner	H : for home
209	TH Last Corner	
		A : for away N : for none
210	Diamar Caret Off	
210	Player Sent Off	Y: for yes
244	411.51 6	N: for no
211	1H Player Sent off	Y: for yes
		N : for no
212	Home Team Player Sent Off	Y: for yes
		N : for no
213	1H Home Team Player Sent	Y : for yes
	Off	N : for no
214	Away Team Player Sent Off	Y: for yes
		N : for no
215	1H Away Team Player Sent	Y : for yes
	Off	N : for no
221	Next 1 minute	2 : Goal Yes
		4 : Corner Yes
		8 : Free-Kict

		16 : Goal-Kick
		32 : Throw-In
222	Next 5 minute	2 : Goal Yes
222	Next 3 initiate	-2 : Goal No
		4 : Corner Yes
		-4 : Corner No
		128 : Penalty
223	What will happen first in	1 : None
223	next 1 minute	2 : Goal Yes
		4 : Corner Yes
		8 : Free-Kick
		16 : Goal-Kick
		32 : Throw-In
224	What will happen first in	1 : None
	next 5 minute	2 : Goal Yes
		4 : Corner Yes
i		64 : Booking
		128 : Penalty
225	Next 1 minute set piece	1 : None
		156 : Yes
501	Match Winner	a : for away team
		h : for home team
401	Home Team OU	h : for Over
		a : for Under
402	Away Team OU	h : for Over
		a : for Under
403	1H Home Team OU	h : for Over
		a : for Under
404	1H Away Team OU	h : for Over
		a : for Under
405	2 nd Half Correct Score	00 : for 0-0
		01 : for 0-1
		02 : for 0-2
		03 : for 0-3
		10 : for 1-0
		11 : for 1-1
		12 : for 1-2
		13 : for 1-3
		20 : for 2-0
		21 : for 2-1
		22 : for 2-2
		23 : for 2-3
		30 : for 3-0
		31 : for 3-1
		32 : for 3-2
		33 : for 3-3
		99 : for AOS
412	Exact 1 st Goal	00 : for 0
	2,400 2 0041	01 : for 1
		10 : for 2
		10.1012

		11 : for 3-OVER
413	FT Correct Score	0:0 : for 0-0
		1:0 : for 1-0
		0:1 : for 0-1
		1:1 : for 1-1
		2:0 : for 2-0
		0:2 : for 0-2
		2:1 : for 2-1
		1:2 : for 1-2
		2:2 : for 2-2
		3:0 : for 3-0
		0:3 : for 0-3
		3:1 : for 3-1
		1:3 : for 1-3
		3:2 : for 3-2
		2:3 : for 2-3
		3:3 : for 3-3
		4:0 : for 4-0
		0:4 : for 0-4
		4:1 : for 4-1
		1:4 : for 1-4
		4:2 : for 4-2
		2:4 : for 2-4
		4:3 : for 4-3
		3:4 : for 3-4
		4:4 : for 4-4
		AOS : for AOS
414	1H Correct Score	0:0 : for 0-0
		1:0 : for 1-0
		0:1 : for 0-1
		1:1 : for 1-1
		2:0 : for 2-0
		0:2 : for 0-2
		2:1 : for 2-1
		1:2 : for 1-2
		2:2 : for 2-2
		3:0 : for 3-0
		0:3 : for 0-3
		3:1 : for 3-1
		1:3 : for 1-3
		3:2 : for 3-2
		2:3 : for 2-3
		3:3 : for 3-3
		AOS : for AOS
417	Both Teams To Score/Result	yh : Yes/Home
		ya : Yes/Away
		yd : Yes/Draw
		nh : No/Home
		na : No/Away
		nd : No/Draw

418	Both Teams To Score/Total	yo : Yes&Over
	Goal	yu : Yes&Under
		no : No&Over
		nu : No&Under
419	Which Half First Goal	1h : 1 st Half
		2h : 2 nd Half
		n : Neither
420	Home Team Which Half First	1h : 1st Half
	Goal	2h : 2 nd Half
		n : Neither
421	Away Team Which Half First	1h : 1 st Half
	Goal	2h : 2 nd Half
		n : Neither
422	First Team 2 Goals	h : Home
		a : Away
		n : Neither
423	First Team 3 Goals	h : Home
		a : Away
		n : Neither
424	First Goal Method	s : Shot
		h : Header
		p : Penalty
		fk : Free Kick
		og : Own Goal
		ng : No Goal
425	To Win From Behind	h : Home
		a : Away
426	1h Winning Margin	h1 : Home to win by 1 goal
		h2+: Home to win by 2up goals
		d : Score Draw
		a1: Away to win by 1 goal
		a2+: Away to win by 2up goals
		ng : No Goal
429	Exact 2 nd Half Goals	0 : No Goal
		1:1 Goal
		2:2 Goals
		3-Over : 3-Over
445	Both Team To Score in	yy : Yes/Yes
	1H/2H	yn : Yes/No
		ny : No/Yes
446	111 111 11 11 11 11 11	nn : No/No
446	Home 1H to Score/2H To	yy: Yes/Yes
	Score	yn : Yes/No
		ny: No/Yes
447	A 111 to Comm/211 T	nn : No/No
447	Away 1H to Score/2H To	yy: Yes/Yes
	Score	yn : Yes/No
		ny: No/Yes
C04	ET Minute - Name : 4.4.24	nn : No/No
601	FT Winning Margin 14 Way	H1-2: HomeTeam to Win by 1 to 2 points

		H3-6: HomeTeam to Win by 3 to 6 points
		H7-9: HomeTeam to Win by 7 to 9 points
		H10-13: HomeTeam to Win by 10 to 13 points
		H14-16: HomeTeam to Win by 14 to 16 points
		H17-20: HomeTeam to Win by 17 to 20 points
		H21+: HomeTeam to Win by 21+ points
		A1-2 : AwayTeam to Win by 1 to 2 points
		A3-6 : AwayTeam to Win by 3 to 6 points
		A7-9 : AwayTeam to Win by 7 to 9 points
		A10-13 : AwayTeam to Win by 10 to 13 points
		A14-16: AwayTeam to Win by 14 to 16 points
		A17-20 : AwayTeam to Win by 17 to 20 points
		A21+ : AwayTeam to Win by 21+ points
602	FT Winning Margin 12 Way	H1-5 : HomeTeam to Win by 1 to 5 points
002	11 Willing Wargin 12 Way	H6-10 : HomeTeam to Win by 6 to 10 points
		H11-15: HomeTeam to Win by 11 to 15 points
		H16-20 : HomeTeam to Win by 16 to 20 points
		H21-25 : HomeTeam to Win by 21 to 25 points
		<u> </u>
		H26+: HomeTeam to Win by 26+ points
		A1-5: AwayTeam to Win by 1 to 5 points
		A6-10: AwayTeam to Win by 6 to 10 points
		A11-15 : AwayTeam to Win by 11 to 15 points
		A16-20 : AwayTeam to Win by 16 to 20 points
		A21-25 : AwayTeam to Win by 21 to 25 points
		A26+: AwayTeam to Win by 26+ points
603	FT Which team to score the	H: Home
	highest quarter	A : Away
604	FT Which team to score the	H: Home
604	FT Which team to score the first basket	H : Home A : Away
604		
	first basket	A : Away
	first basket FT Which team to score the	A : Away H : Home
605	first basket FT Which team to score the last basket	A : Away H : Home A : Away
605	first basket FT Which team to score the last basket	A : Away H : Home A : Away H : Home
605	first basket FT Which team to score the last basket 1H Race to X	A : Away H : Home A : Away H : Home A : Away
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away
605	first basket FT Which team to score the last basket 1H Race to X	A: Away H: Home A: Away
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H11-15: HomeTeam to Win by 11 to 15 points
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H11-15: HomeTeam to Win by 11 to 15 points H16-20: HomeTeam to Win by 16 to 20 points
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H11-15: HomeTeam to Win by 11 to 15 points H16-20: HomeTeam to Win by 16 to 20 points H21-25: HomeTeam to Win by 21 to 25 points
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H1-15: HomeTeam to Win by 11 to 15 points H1-15: HomeTeam to Win by 12 to 25 points H21-25: HomeTeam to Win by 21 to 25 points H26+: HomeTeam to Win by 26+ points
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H11-15: HomeTeam to Win by 11 to 15 points H16-20: HomeTeam to Win by 12 to 25 points H21-25: HomeTeam to Win by 21 to 25 points H26+: HomeTeam to Win by 26+ points D: Draw
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H1-15: HomeTeam to Win by 11 to 15 points H1-15: HomeTeam to Win by 12 to 25 points H21-25: HomeTeam to Win by 21 to 25 points H26+: HomeTeam to Win by 26+ points D: Draw A1-5: AwayTeam to Win by 1 to 5 points
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H11-15: HomeTeam to Win by 11 to 15 points H12-20: HomeTeam to Win by 16 to 20 points H21-25: HomeTeam to Win by 21 to 25 points H26+: HomeTeam to Win by 26+ points D: Draw A1-5: AwayTeam to Win by 1 to 5 points A6-10: AwayTeamName to Win by 6 to 10 points
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H11-15: HomeTeam to Win by 11 to 15 points H16-20: HomeTeam to Win by 12 to 20 points H21-25: HomeTeam to Win by 21 to 25 points H26+: HomeTeam to Win by 26+ points D: Draw A1-5: AwayTeam to Win by 1 to 5 points A6-10: AwayTeamName to Win by 6 to 10 points A11-15: AwayTeam to Win by 11 to 15 points 103 / 111
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H11-15: HomeTeam to Win by 11 to 15 points H16-20: HomeTeam to Win by 16 to 20 points H21-25: HomeTeam to Win by 21 to 25 points H26+: HomeTeam to Win by 26+ points D: Draw A1-5: AwayTeam to Win by 1 to 5 points A6-10: AwayTeamName to Win by 6 to 10 points A11-15: AwayTeam to Win by 11 to 15 points 103 / 111 A16-20: AwayTeam to Win by 16 to 20 points
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H11-15: HomeTeam to Win by 11 to 15 points H16-20: HomeTeam to Win by 16 to 20 points H21-25: HomeTeam to Win by 21 to 25 points H26+: HomeTeam to Win by 26+ points D: Draw A1-5: AwayTeam to Win by 1 to 5 points A6-10: AwayTeamName to Win by 6 to 10 points A11-15: AwayTeam to Win by 11 to 15 points 103 / 111 A16-20: AwayTeam to Win by 16 to 20 points A21-25: AwayTeam to Win by 21 to 25 points
605 606 607 608	first basket FT Which team to score the last basket 1H Race to X 2H Race to X 1H Winning Margin 12 Way	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H11-15: HomeTeam to Win by 11 to 15 points H16-20: HomeTeam to Win by 16 to 20 points H21-25: HomeTeam to Win by 21 to 25 points H26+: HomeTeam to Win by 26+ points D: Draw A1-5: AwayTeam to Win by 1 to 5 points A6-10: AwayTeamName to Win by 6 to 10 points A11-15: AwayTeam to Win by 11 to 15 points 103 / 111 A16-20: AwayTeam to Win by 16 to 20 points A21-25: AwayTeam to Win by 21 to 25 points A26+: AwayTeam to Win by 26+ points
605 606 607	first basket FT Which team to score the last basket 1H Race to X 2H Race to X	A: Away H: Home A: Away H: Home A: Away H: Home A: Away H: Home A: Away H1-5: HomeTeam to Win by 1 to 5 points H6-10: HomeTeam to Win by 6 to 10 points H11-15: HomeTeam to Win by 11 to 15 points H16-20: HomeTeam to Win by 16 to 20 points H21-25: HomeTeam to Win by 21 to 25 points H26+: HomeTeam to Win by 26+ points D: Draw A1-5: AwayTeam to Win by 1 to 5 points A6-10: AwayTeamName to Win by 6 to 10 points A11-15: AwayTeam to Win by 11 to 15 points 103 / 111 A16-20: AwayTeam to Win by 16 to 20 points A21-25: AwayTeam to Win by 21 to 25 points

610	Quarter X Over Under	O : for Over
		U : for Under
611	Quarter X Odd Even	O : for Odd
		E : for Even
612	Quarter X Odd Even	H : Home
		A : Away
613	Quarter X Race To Y Points	H : Home
		A : Away
614	Quarter X Race To Y Points	H1-4: HomeTeam to Win by 1 to 4 points
		H5-8: HomeTeam to Win by 5 to 8 points
		H9+: HomeTeam to Win by 9+ points
		D : Draw
		A1-4: AwayTeam to Win by 1 to 4 points
		A5-8: AwayTeam to Win by 5 to 8 points
		A9+ : AwayTeam to Win by 9+ points
615	Quarter X Home Team Over	O : for Over
	Under	U : for Under
616	Quarter X Away Team Over	O : for Over
	Under	U : for Under
617	Quarter X Which team to	H: Home
	score the last basket	A : Away

10.9. Error Code Table

Code	Message
0	Successfully executed
10000	Unauthorized access
10300	Check permission failed
10301	Check authorization failed
11000	System is under maintenance
12000	Internal server error
13000	Database error
14000	Method not implemented
15000	Too frequest request
15001	testString is too frequent request
15002	OpCode is too frequent request
15003	SecurityToken is too frequent request
15004	SessionToken is too frequent request
15005	PlayerName is too frequent request
15006	OddsType is too frequent request
15007	Currency is too frequent request
15008	MinTransfer is too frequent request
15009	MaxTransfer is too frequent request
15010	CustomInfo1 is too frequent request
15011	CustomInfo2 is too frequent request
15012	CustomInfo3 is too frequent request
15013	CustomInfo4 is too frequent request
15014	CustomInfo5 is too frequent request
15015	Version_Key is too frequent request
15016	Vendor_Trans_Id is too frequent request
15017	Team_Id is too frequent request
15018	League_Id is too frequent request
15019	StartTime is too frequent request
15020	EndTime is too frequent request
15021	PageIndex is too frequent request
15022	PageSize is too frequent request
15023	Match_Id is too frequent request
15024	OpTransId is too frequent request
15025	Amount is too frequent request
15026	Direction is too frequent request

15027	RefNo is too frequent request
15028	SportType is too frequent request
15029	MinBet is too frequent request
15030	MaxBet is too frequent request
15031	MaxBetPerMatch is too frequent request
15032	MaxBetPerBall is too frequent request
15033	RedirectURL is too frequent request
15100	Vendor_Member_Id is too frequent request
15101	Vendor_Id is too frequent request
15102	Username is too frequent request
15103	Trans_Id is too frequent request
15104	Language is too frequent request
16000	Invalid request header
17000	Invalid request body
17207	Invaild query string requested
18000	None is invalid
18001	testString is invalid
18002	OpCode is invalid
18003	SecurityToken is invalid
18004	SessionToken is invalid
18005	PlayerName is invalid
18006	OddsType is invalid
18007	Currency is invalid
18008	MinTransfer is invalid
18009	MaxTransfer is invalid
18010	CustomInfo1 is invalid
18011	CustomInfo2 is invalid
18012	CustomInfo3 is invalid
18013	CustomInfo4 is invalid
18014	CustomInfo5 is invalid
18015	Version_Key is invalid
18016	Vendor_Trans_Id is invalid
18017	Team_Id is invalid
18018	League_Id is invalid
18019	StartTime is invalid
18020	EndTime is invalid
18021	PageIndex is invalid
18022	PageSize is invalid
18023	Match_Id is invalid
18024	OpTransId is invalid

18025	Amount is invalid
18026	Direction is invalid
18027	RefNo is invalid
18028	SportType is invalid
18029	MinBet is invalid
18030	MaxBet is invalid
18031	MaxBetPerMatch is invalid
18032	MaxBetPerBall is invalid
18033	RedirectURL is invalid
18100	Vendor_Member_Id is invalid
18101	Vendor_Id is invalid
18102	Username is invalid
18103	Trans_Id is invalid
18104	Language is invalid
19000	Field cannot be blank
19001	testString cannot be blank
19002	OpCode cannot be blank
19003	SecurityToken cannot be blank
19004	SessionToken cannot be blank
19005	PlayerName cannot be blank
19006	OddsType cannot be blank
19007	Currency cannot be blank
19008	MinTransfer cannot be blank
19009	MaxTransfer cannot be blank
19010	CustomInfo1 cannot be blank
19011	CustomInfo2 cannot be blank
19012	CustomInfo3 cannot be blank
19013	CustomInfo4 cannot be blank
19014	CustomInfo5 cannot be blank
	Version_Key cannot be blank
19016	Vendor_Trans_Id cannot be blank
19017	Team_Id cannot be blank
19018	League_Id cannot be blank
19019	StartTime cannot be blank
19020	EndTime cannot be blank
19021	PageIndex cannot be blank
19022	PageSize cannot be blank
19023	Match_Id cannot be blank
19024	OpTransid cannot be blank
19025	Amount cannot be blank

19026	Direction cannot be blank
19027	RefNo cannot be blank
19028	SportType cannot be blank
19029	MinBet cannot be blank
19030	MaxBet cannot be blank
19031	MaxBetPerMatch cannot be blank
19032	MaxBetPerBall cannot be blank
19033	RedirectURL cannot be blank
19100	Vendor_Member_Id cannot be blank
19101	Vendor_Id cannot be blank
19102	Username cannot be blank
19103	Trans_Id cannot be blank
19104	Language cannot be blank
20000	Invalid field format
20001	testString field format is invalid
20002	OpCode field format is invalid
20003	SecurityToken field format is invalid
20004	SessionToken field format is invalid
20005	PlayerName field format is invalid
20006	OddsType field format is invalid
20007	Currency field format is invalid
20008	MinTransfer field format is invalid
20009	MaxTransfer field format is invalid
20010	CustomInfo1 field format is invalid
20011	CustomInfo2 field format is invalid
20012	CustomInfo3 field format is invalid
20013	CustomInfo4 field format is invalid
20014	CustomInfo5 field format is invalid
20015	Version_Key field format is invalid
20016	Vendor_Trans_Id field format is invalid
20017	Team_Id field format is invalid
20018	League_Id field format is invalid
20019	StartTime field format is invalid
20020	EndTime field format is invalid
20021	PageIndex field format is invalid
20022	PageSize field format is invalid
20023	Match_Id field format is invalid
20024	OpTransId field format is invalid
20025	Amount field format is invalid
20026	Direction field format is invalid

20027	RefNo field format is invalid
20028	SportType field format is invalid
20029	MinBet field format is invalid
20030	MaxBet field format is invalid
20031	MaxBetPerMatch field format is invalid
20032	MaxBetPerBall field format is invalid
20033	RedirectURL field format is invalid
20100	Vendor_Member_Id field format is invalid
20101	Vendor_Id field format is invalid
20102	Username field format is invalid
20103	Trans_Id field format is invalid
20104	Language field format is invalid
21000	Field validation error
21001	testString field validation failed
21002	OpCode field validation failed
21003	SecurityToken field validation failed
21004	SessionToken field validation failed
21005	PlayerName field validation failed
21006	OddsType field validation failed
21007	Currency field validation failed
21008	MinTransfer field validation failed
21009	MaxTransfer field validation failed
21010	CustomInfo1 field validation failed
21011	CustomInfo2 field validation failed
21012	CustomInfo3 field validation failed
21013	CustomInfo4 field validation failed
21014	CustomInfo5 field validation failed
21015	Version_Key field validation failed
21016	Vendor_Trans_Id field validation failed
21017	Team_Id field validation failed
21018	League_Id field validation failed
21019	StartTime field validation failed
21020	EndTime field validation failed
21021	PageIndex field validation failed
21022	PageSize field validation failed
21023	Match_Id field validation failed
21024	OpTransId field validation failed
21025	Amount field validation failed
21026	Direction field validation failed
21027	RefNo field validation failed

21028	SportType field validation failed
21029	MinBet field validation failed
21030	MaxBet field validation failed
21031	MaxBetPerMatch field validation failed
21032	MaxBetPerBall field validation failed
21033	RedirectURL field validation failed
21100	Vendor_Member_Id field validation failed
21101	Vendor_Id field validation failed
21102	Username field validation failed
21103	Trans_Id field validation failed
21104	Language field validation failed
21208	Field contains invalid characters
21209	MinTransfer < MaxTransfer
22000	Field is duplicate
22001	testString is duplicated
22002	OpCode is duplicated
22003	SecurityToken is duplicated
22004	SessionToken is duplicated
22005	PlayerName is duplicated
22006	OddsType is duplicated
22007	Currency is duplicated
22008	MinTransfer is duplicated
22009	MaxTransfer is duplicated
22010	CustomInfo1 is duplicated
22011	CustomInfo2 is duplicated
22012	CustomInfo3 is duplicated
22013	CustomInfo4 is duplicated
22014	CustomInfo5 is duplicated
22015	Version_Key is duplicated
22016	Vendor_Trans_Id is duplicated
22017	Team_Id is duplicated
22018	League_Id is duplicated
22019	StartTime is duplicated
22020	EndTime is duplicated
22021	PageIndex is duplicated
22022	PageSize is duplicated
22023	Match_Id is duplicated
22024	OpTransId is duplicated
22025	Amount is duplicated
22026	Direction is duplicated

22027	RefNo is duplicated
22028	SportType is duplicated
22029	MinBet is duplicated
22030	MaxBet is duplicated
22031	MaxBetPerMatch is duplicated
22032	MaxBetPerBall is duplicated
22033	RedirectURL is duplicated
22100	Vendor_Member_Id is duplicated
22101	Vendor_Id is duplicated
22102	Username is duplicated
22103	Trans Id is duplicated
22104	Language is duplicated
23000	Record not exists
23001	testString field not exists
23002	OpCode field not exists
23003	SecurityToken field not exists
23004	SessionToken field not exists
23005	PlayerName field not exists
23006	OddsType field not exists
23007	Currency field not exists
23008	MinTransfer field not exists
23009	MaxTransfer field not exists
23010	CustomInfo1 field not exists
23011	CustomInfo2 field not exists
23012	CustomInfo3 field not exists
23013	CustomInfo4 field not exists
23014	CustomInfo5 field not exists
23015	Version_Key field not exists
23016	Vendor_Trans_Id field not exists
23017	Team_Id field not exists
23018	League_Id field not exists
23019	StartTime field not exists
23020	EndTime field not exists
23021	PageIndex field not exists
23022	PageSize field not exists
23023	Match_Id field not exists
23024	OpTransId field not exists
23025	Amount field not exists
23026	Direction field not exists
23027	RefNo field not exists

23028	SportType field not exists
23029	MinBet field not exists
23030	MaxBet field not exists
23031	MaxBetPerMatch field not exists
23032	MaxBetPerBall field not exists
23033	RedirectURL field not exists
23100	Vendor_Member_Id field not exists
23101	Vendor_Id field not exists
23102	Username field not exists
23103	Trans_Id field not exists
23104	Language field not exists
24000	User status error
25000	User operation error
26000	Network error
26997	Service not available
27001	testString validation error
27002	OpCode validation error
27003	SecurityToken validation error
27004	SessionToken validation error
27005	PlayerName validation error
27006	OddsType validation error
27007	Currency validation error
27008	MinTransfer validation error
27009	MaxTransfer validation error
27010	CustomInfo1 validation error
27011	CustomInfo2 validation error
27012	CustomInfo3 validation error
27013	CustomInfo4 validation error
27014	CustomInfo5 validation error
27015	Version_Key validation error
27016	Vendor_Trans_Id validation error
27017	Team_Id validation error
27018	League_Id validation error
27019	StartTime validation error
27020	EndTime validation error
27021	PageIndex validation error
27022	PageSize validation error
27023	Match_Id validation error
27024	OpTransId validation error
27025	Amount validation error

27026	Direction validation error
27027	RefNo validation error
27100	Vendor_Member_Id validation error
27101	Vendor_Id validation error
27102	Username validation error
27103	Trans_Id validation error
27104	Language validation error
SP-1001	Cannot get session token
SP-1003	On user DB is broke
SP-1004	Deposit_Process_Login run-time error
SP-1005	API URL Setting incorrect
SP-1006	Cannot request Licensee API
SP-1007	API Response XML format is wrong
SP-1008	Session Token is invalid
SP-1009	Response XML not include member_id or member_name
SP-1010	User setting is invalid
SP-1011	User transfer limit settings is invalid
SP-1012	User is not found
SP-1013	User is not found
SP-1014	Customer settings cannot be update.
SP-1016	User Data is missing

10.10. Additional Report Example

```
{
   "LastVersionKey":1030614,
   "TotalRecord":19,
   "Data":[
     {
         "TransId":7765075102,
         "PlayerName":"tester1",
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