	DEPARTMENT OF INFORMATION TECHNOLOGY
SLIIT Discover Your Future	
	FACULTY OF COMPUTING

MODULE OUTLINE

Module Name	**Employability Skills Development Seminar**		
Module Code	IT3050	Version No.	2017 - 1
Year/Level	3	Semester	1
Credit Points	1		
Pre-requisites	None		
Co-requisites	None		
Methods of Delivery	Lectures	2	Hours/Week
Course Web Site	http://courseweb.sliit.lk/		
Date of Original Approval	January, 2017		
Date of Next Review	January, 2022		

MODULE DESCRIPTION	
Introduction	The Aim is to provide the student with an exposure of what is require to practice in the industry as an IT graduate. The lectures will be conducted for the students following the 3rd year first semester. This is a Non GPA compulsory module offered to all students following the four year IT degree.
Learning Outcomes	At the end of the module student will be able to:
	LO1: Distinguish the differences between academic and industrial environments
	LO2: Explain the tools & technologies in the industrial context
	LO3: Recognize different job roles available for IT graduates
	LO4: Apply ethics, industrial safety standards and processes
Assessment Criteria	During the semester, students need to participate in at least 50% of the guest lectures to pass the module.
	Continuous Assessments

Updated 17.5.2019

	• In Class Tests	80	%	LO1, LO2, LO3, LO4
	• Assignment	20	%	LO2, LO3
	TOTAL	100	%	

Estimated Student Workload	Contact Hours	
	• Lecture	26 hours
	Time Allocated for Assessments	
	• Continuous Assessments	12 hours
	Time Allocated for Self-Directed Studies	12 hours
	TOTAL	50 hours
Module Requirement	To pass this module, students need to obtain a pass mark for the "Continuous Assessments" which would result in an overall mark that would qualify for a "C" grade or above	
Primary References	John Sonmez, Soft Skills: The software developer's life manual, 1st Edition, 2015	

CONTENTS OF THE MODULE	
Topics	**Learning Outcomes covered**
1: **Importance of Soft Skills** • Types of soft skills needed in the industrial context • Application of soft skills in different environments • Domination of different soft skills according to the situation	**LO1, LO3, LO4**
2: **Expectations of the Industry** • Similarities and differences between academic and industrial environment • Differences between students to an employees	**LO1, LO3, LO4**
3: **Job roles for IT Graduates** • Types of job roles available in the local and global market • Elaboration of job roles in the IT hemisphere	**LO3**
4: **Different tools and technologies used in the industry.** • New tools being introduced to the industry • Elaboration of how these tools work together in the IT hemisphere	**LO2**
5: **Ethics and Professionalism** • What is Professionalism • Value Systems • How ethics, values and professionalism work together in the industrial context	**LO4**

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GENERIC INFORMATION

Any type of plagiarism is not allowed.

Plagiarism: Academic honesty is crucial to a student's credibility and self-esteem, and ultimately reflects the values and morals of the Institute as whole. A student may work together with one or a group of students discussing assignment content, identifying relevant references, and debating issues relevant to the subject. Plagiarism occurs when the work of another person, or persons, is used and presented as one's own.

-------------------------End of Module Outline-------------------------

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