

-:C Programming Languages:-		
Date	Topics	Time
12-06-2024	Introduction to C Programming 1. History and Overview of C o Brief history of C. o Importance and applications of C programming.	2 hrs
15-06-2024	Getting Started with C 1. Setting Up the Environment o Installing a C compiler (e.g., GCC). o Using an Integrated Development Environment (IDE) like Code::Blocks or Visual Studio Code. o Writing, compiling, and running a simple C program. 2. Structure of a C Program o Basic syntax and structure of a C program. o Understanding the main() function. o Comments in C (// for single-line, /* ... */ for multi-line).	2 hrs
16-06-2024	Basic Syntax and Data Types 1. Variables and Data Types o Variable declaration and initialization. o Basic data types: int, float, double, char. o Constants (#define and const). 2. Operators o Arithmetic operators: +, -, *, /, %. o Relational operators: ==, !=, >, <, >=, <=. o Logical operators: &&, , !. o Assignment operators: =, +=, -=, *=, /=. o Increment and decrement operators: ++, --.	2 hrs
19-06-2024	Control Flow 1. Conditional Statements o if, if-else, else if. o Nested if statements. o switch statement. 2. Loops o for loop. o while loop. o do-while loop. o break and continue statements	2 hrs
22-06-2024	Functions 1. Defining and Calling Functions o Syntax of a function. o Function declaration, definition, and call. o Return values and void functions. o Parameters and arguments (pass by value).	2 hrs

23-06-2024	Arrays and Strings 1. Arrays o Declaration and initialization. o Accessing and modifying array elements. o Multidimensional arrays. 2. Strings o Declaration and initialization of strings. o String handling functions (strlen, strcpy, strcat, strcmp).	2 hrs
26-06-2024	Pointers 1. Introduction to Pointers o Basics of pointers. o Pointer variables, dereferencing. o Pointer arithmetic. o NULL pointer. 2. Pointers and Arrays o Relationship between arrays and pointers. o Pointer to an array.	2 hrs
29-06-2024	Structures and Unions 1. Structures o Defining and using structures. o Accessing structure members. o Nested structures and arrays of structures. 2. Unions o Defining and using unions. o Difference between structures and unions	2 hrs
30-06-2024	File I/O 1. Basic File Operations o Opening and closing files. o Reading from and writing to files. o File handling functions: fopen, fclose, fprintf, fscanf, fgets, fputs.	2 hrs
03-07-2024	Exercise: o Hello World program. o Calculator program. o Program to find the largest of three numbers. o Program to calculate factorial of a number using recursion. o Arrays and strings manipulation. o Functions and recursive functions. o File operations (reading from and writing to files).	2 hrs
	Total	20 hrs