## Registration Number:



### Continuous Assessment Test II - October 2024

Programme	B.Tech.(CSE)	Semester	Fall 2024-25
Course	Design and Analysis of Algorithms	Code	BCSE 204L
Faculty	Dr.L.Jeganathan, Dr M Janaki Meena, Dr M Raja, Dr R Sivakami, Dr B Indra , Dr G Kavipriya, Dr N.Jeiprathap	Slot/Class No.	A1/CH2024250101354 /CH2024250101360 /CH2024250102306 /CH2024250100952 /CH2024250100957 /CH2024250100961 /CH2024250100543
Time	90 Minutes	Max. Marks	50

#### Instructions:

- Answer all the FIVE questions.
- If any assumptions are required, assume the same and mention those assumptions in the answer script.
- Use of intelligence is highly appreciated.
- In this open-book exam, you are expected have a maximum-thinking and answer the question with just the necessary required information.
- You are requested to answer the five questions in the first five pages of your answer book, with one question each in a page.
- You are requested to do all the rough works from the page six. Contents from page six onwards, will
  not be evaluated.
- 1. You are given two sequences which  $X = \langle A_1 A_2, ... A_m \rangle$ ,  $Y = \langle B_1 B_2, ... B_n \rangle$  where  $A_i$ 's and  $B_j$ 's are matrices,  $0 < i \le m$ ,  $0 < j \le n$ . The order of the matrix  $A_i$ , is represented as a 2-tuple  $(rA_i, cA_i)$ , where  $rA_i$  is the number of rows in  $A_i$  and  $cA_i$  represents the number of columns of  $A_i$ . Similarly, the order of the matrices  $B_i$ , i = 0 to n is represented as a 2-tuple  $(rB_i, cB_i)$ . The task is to compute the Longest-Common-Subsequence of X and Y, in the sense of the order of the matrices, denoted by LCS(X,Y). For example, if  $X = \langle A_1 A_2 A_3 A_4, A_5 \rangle$ , with sizes (5,10), (7,3), (3,12), (12,5), (5,7) respectively,  $Y = \langle B_1 B_2 B_3 B_4 \rangle$  with sizes (7,3), (3,12), (5,7), (4,7), LCS(X,Y) is  $A_2 A_3 A_5$ . Here  $A_2 \cong B_1$ ,  $A_3 \cong B_2$ ,  $A_5 \cong B_3$ . Here  $A_i \cong B_j$ , for any i, j, means that the matrix  $A_i$  and  $B_j$  are of the same order. We can also write LCS(X,Y) as  $B_1 B_2 B_3$ . For the purpose of this problem, LCS(X,Y) should be written in terms of A's alone. You are required to use the dynamic programming strategy for this problem. The sequence  $\langle X, Y \rangle$  is represented as [m, n], where the sequence X has m matrices and Y has n matrices. Length of the LCS(X,Y) is represented as L[m, n],
  - (a) Write the recurrence relation used to compute the  $\mathbb{L}[m,n]$

[2 marks]

- (b) What will be the entry in the  $[3,2]^{th}$  cell of the bottom-up memoization table used for the dynamic programming strategy in the computation of L[m,n], if the order of matrices of X are: (2,3), (7,9), (9,6), (6,8), (8,18) and the order of the matrices of Y are: (9,6), (6,8)(7,8), (8,18). [2 marks]
- (c) Mention the direction (left or top or diagonal) in the  $(2,3)^{th}$  cell for the input given in question 1(b).

# Algorithm 1 LCS(X,Y)

n=Y.lengthLet b[0,...m:0,...,n] and c[0,...m:0,...,n] be two new tables, intialised with zero and 'space respectively d) for  $i = 0 \rightarrow m$  do for  $j = 0 \rightarrow n$  do if \_\_\_\_\_(1) then c[i,j] =b[i,j] = 'diagonal'then else if \_ (4) c[i,j] = b[i,j] = `top'else c[i,j] = 1b[i,j] = 'left'end if end for end for

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1:

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There are four 'fill-in the blanks' in the Algorithm 1, which solves the given problem. Please write the response for 1.d.1 (1 mark), 1.d.2 (1 mark), 1.d.3 (1 mark), 1.d.4 (0.5 mark), 1.d.5 (0.5 mark) respectively, in separate lines.

2. Consider the 'Maximum Event Participation' (MEP problem) described as follows: You are organizing a series of community events:  $E_1, E_2, ..., E_n$ , n is a positive integer. Each event runs for specified duration. Let the  $d_1, d_2, ..., d_n$  be the duration (in minutes) of  $E_1, E_2, ..., E_n$  respectively. A Participant can only attend events in the order they are listed and a participant can attend the events for a maximum duration D minutes. Given,  $E_1, E_2, ..., E_n, d_1, d_2, ..., d_n$  and D, Task is to determine the maximum number of events that can be attended by a participant without exceeding D. Algorithm 2 is designed to solve the MEP problem.

## Algorithm 2 MEP(E,d,D)

```
a) 1: E = [E_1, E_2, ..., E_n]
     2: d = [d_1, d_2, ..., d_n]
     3: SE = \{\} // \{ \text{Set of Selected events} \}
     4: CT = 0 // \{ \text{Total duration of the selected events} \}
                        (1)
                     (2)
                     (3)
     7:
                     (4)
     9: end for
    10: return SE
```

There are four 'fill-in the blanks' in the Algorithm 2. Please write the response for 2.a.1, 2.a.2, 4 marks

- (b) What will be returned by the MEP pseudocde if d=[5,7,4,3,6,1] and D=17.
- (c) Given D=15, compute n and  $d=(d_1,d_2,...,d_n)$  such that the following conditions are satisfied. [2]
  - n is maximum (in the sense that d cannot be of size greater than n that satisfies the other
  - d is in decreasing order of  $d_i$ 's and all  $d_i$ 's are distinct integers.

(d) Describe the time-complexity of the above MEP pseudocode.

Given a text T and a pattern P, Compute the length of the Longest Common Subsequence of T and P such that LCS(T, P) occurs in T from the leftmost character to the rightmost and the LCS(T,P) Occurs in P from the rightmost to the leftmost. You are provided with two algorithms: Algorithm 3,

```
Igorithm 3 LCS(T, P)
  m = length(T)
  n = length(P)
  PR=_
               (1)
  Let L[0,...m:0,...,n] initialized to 0
  for i= 1 to m do
     for j=1 to n do
       if _
                            then
                  (3)
       else
                 (4)
       end if
     end for
13: end for
4: return L[m][n]
```

There are four 'fill-in the blanks' in the Algorithm 3. Please write the response for 3.a.1, 3.a.2, 3.a.3, 3.a.4 respectively, in separate lines. [4 marks]

```
Algorithm 4 BruteForce-LCS
 1: Input: Text T, Pattern P
2: Output: Length of Longest Common Subsequence
3: m \leftarrow \text{length}(T)
4: n \leftarrow \text{length}(P)
                    (1)
5: RP ← _
6: max\_LCS\_length \leftarrow 0
 7: AST \leftarrow GenerateSubsequences(T)
   ASP \leftarrow \_
                      (2)
                (3)
9: for .
                             do
                   (4)
10:
      for .
         if A = B then
11:
12:
13:
        end if
14:
      end for
15: end for
16: return max_LCS_length
```

Assusme that the Algorithm 4, is supported by a function GenerateSubsequences(). If you want any other functions, you can assume the same. There are six 'fill-in the blanks' in the Algorithm 4. Please write the response for 3.b.1(1 mark), 3.b.2(1 mark) 3.b.3 (1 mark), 3.b.4 (1 mark), 3.b.5(2 marks) respectively in separate lines. [6 marks]

4. Given  $S = \{a_1, a_2, ..., a_n\}$  where  $a_i$ 's are activities with the respective start-time and finish-time as  $(s_i, f_i)$ , and a pattern  $P = \{(s_\alpha, f_\alpha)\}$ , Task is to compute the maximum subset S' of S which has mutually compatible activities such that S' has at the least one activity which has the time interval described in  $P=(s_{\alpha}, f_{\alpha})$  within itself. For example, the activity (2,7) has the time interval (3,5), within itself. If  $S = \{(2,7), (3,5), (6,8), (8,12), (7,17)\}, P = \{(3,5)\}, \text{ then } S' = \{(3,5), (6,8), (8,12)\}.$  One approach to solve this problem is as follows: From S and P, we first compute a set F which will have the activities that has the time interval of P, with in itself. If F is non-empty, that means that S has activities which have the time interval of P with in itself. In the above example,  $F = \{(3,5), (2,7)\}$ . In that case, we can find the maximum compatible subset of S, which will ensure that S' has at least one activity which will have the time interval of P with in itself. Based on this method, Algorithm 5 is designed to compute S'.

```
Algorithm 5 Maximum Compatible Subset with Overlapping Activity
1: Input: Set of activities S = \{(s_i, f_i)\}, Pattern P = (s_\alpha, f_\alpha)
 2: Output: Maximum subset S' of mutually compatible activities that overlap with P
 3: F ← {}
 4: counter \leftarrow 0
 5: for each activity (s_i, f_i) in S do
         F \leftarrow
                        (2)
         counter \leftarrow counter + 1
       end if
10: end for
11: if counter > 0 then
                 (3)
13: else
14:
      return F
15: end if
16: if F is not empty then
      Sort the activities in F by finish time
18:
      S' \leftarrow \{\}
19:
       A \leftarrow 0
                   (4)
20:
21:
         if s_i \geq A then
22:
                    (6)
23.
24:
         end if
25:
      end for
26: end if
27: return S'
```

There are six 'fill-in the blanks' in the Algorithm 5. Please write the response for 4.a.1, 4.a.2, 4.a.3, 4.a.4, 4.a.5, 4.5.6 respectively in separate lines.

(b) Compute the time-complexity of Algorithm 5.

[2 Marks]

- (c) For the input  $S = \{(2,7), (3,5), (8,12), (1,4), (7,17)\}$  and the pattern  $P = \{(3,5)\}$ , compute the output returned by the Algorithm 5. [2 marks]
- 5. Understand the Algorithm 6 for the N-queen's problem and answer the following.
  - (a) In the Algorithm 6, first queen is placed in which row?

[2 marks]

- (b) If the board is of size  $n \times m$ , n > m, how many queens can be placed in the board satisfying all the constraints. [2 marks]
- (c) How many diagonals are checked before placing a queen?

[2 marks]

(d) If n=4, how many recursion calls are made?

[2 marks]

(e) Compute the time-complexity of the recursive function alone in Algorithm 6.

[2 marks]

```
Algorithm 6 N-Queens Problem: Finding All Solutions
 1: Input: Integer n (size of the board, number of queens)
 2: Output: All possible solutions where queens are non-attacking
 5: PlaceQueen(board, n, n-1)
 6: return solutions
 7: Procedure PlaceQueen(board, n, row)
       Add board to solutions
10:
11: end if
12: for col = 0 to n - 1 do
       \textbf{if } \operatorname{IsSafe}(board, row, col) \textbf{ then} \\
14:
         Place queen at (row, col)
15:
         PlaceQueen(board, n, row - 1)
16:
         Remove queen from (row, col)
17:
       end if
18: end for
19: return
20: Function IsSafe(board, row, col)
21: for i = row + 1 to n do
22:
      j = col - 1
      if j < 0 then
23:
         Continue
24:
       end if
25:
      if board[i][j]=true then
26:
27:
         return false
28:
       end if
       j = j - 1
29:
30: end for
31: for i = row - 1 to 1 step -1 do
32:
       j = col - 1
       if j < 0 then
33:
         Continue
34:
       end if
35:
       if board[i][j]=true then
36:
         return false
37:
       end if
38:
       j = j - 1
39:
40: end for
41: return true
```

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