

Puneet Saini

Systems Engineer
(Data Engineer)
Tata Consultancy Services Ltd.
Bengaluru

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Links

Github:// [puneet29](#)
LinkedIn:// [geekpuneet](#)

Skills

PROGRAMMING

Python, Scala

FRAMEWORKS | TOOLS | LIBRARIES

Spark, Hive, Pytorch, Numpy, FBProphet,
Pandas, Matplotlib, Plotly, OpenCV,
Seaborn, Spark, Hive, AWS EC2, AWS S3

DATABASES

Oracle SQL, MySQL

WEB TECHNOLOGIES

Flask, HTML, CSS, JS

OTHERS

Markdown, Git, Vim, PuTTY,
IntelliJ Idea, Notepad++, Jira,
Confluence, Jupyter Notebook,
Adobe Illustrator, Photoshop

Coursework

Data Structures
Algorithm
Neural Networks
Discrete Mathematics
Operating Systems
MySQL
Data Analysis

Education

2016-2020

B.TECH. CSE

Guru Nanak Dev University, Amritsar
CGPA : 8.73/10

2015-2016

INTERMEDIATE

Bhavan's SL Public School, Amritsar
Percentage: 91.8%

2013-2014

HIGH SCHOOL

Bhavan's SL Public School, Amritsar
GPA: 9/10

Experience

2020-NOW TCS, Bengaluru

Systems Engineer

- Developing data pipelines in Spark Scala.
- Automating the testing process to increase efficiency by almost 80%.
- Analysis of data to create dimension and fact tables.
- Creating shell scripts to automate recurring jobs.

Scala, Spark, Hive, Oracle SQL, Jira, Unix

2020-2020 Stylumia

Product Engineering Intern

- Performing Exploratory Data Analysis.
- Developed a high level data visualization library to improve efficiency by 60%.
- Predicting sales and adequate inventory flow.
- Building and optimizing machine learning models.

Python, Pandas, Numpy, Scikit, Pytorch, Plotly, Jupyter, FBProphet

2018-2018 Redinmex, Mexico - Remote

Freelancer

- Gathering appropriate dataset to work on.
- Creating visualizations for end-user.

Python, OpenCV, Jupyter, VastAI, Pytorch, Numpy, Pandas

Achievements/Awards

20XX-NOW Competition

Status

Description

20XX-NOW Competition

Status

Description

20XX-NOW Competition

Status

Description

Side Projects

2020-2020 Tic Tac Toe RL

Python, Numpy, Pygame

Tic Tac Toe reinforcement learning model using Deep Q Learning. Also included the minmax model to train Q learning model. Made the GUI in Pygame.

2019-2019 Fast Artistic Style Transfer

Pytorch, Flask, AWS S3, AWS EC2

A web app made using flask which uses pretrained models to stylize your image with selected style image. Implemented using Johnson et al. paper.

2019-2019 Intel Scene Classification

Pytorch, Jupyter, Flask

Scene Classification model for Analytics Vidhya's Competition. Hosted the app on Heroku.

2019-2019 Skin Cancer Classification

Pytorch, Jupyter

Skin cancer classification model which classifies three types of skin cancers.