

# Data Science and Artificial Intelligence

## Machine Learning



**Decision Tree**

**Lecture No. 1**



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# Recap of Previous Lecture



Topic

decision tree

Topic

Basic

Topic

Topic

Topic

# Topics to be Covered



Topic

Gini Impurity

Topic

Entropy

Topic

Variance

Topic

Info. Gain

Topic



**Accept  
no one's  
definition  
of your life;  
define  
yourself.**

- HARVEY FIERSTEIN  
FEARLESSMOTIVATION.COM





## Decision Trees

- non parametric
- nonlinear
  - prone to overfit
  - Start with Root node, keep on grouping / splitting  $\Rightarrow$  to get homogeneous node
  - To reduce confusion
  - How to decide on new test point





Why do we split/group ?  
done



How final decision is made.  
done

@leaf node  
 $y_p = \text{majority}$   
or  
avg.

data  $\Rightarrow$   $\begin{cases} \rightarrow \text{class 1} \\ \rightarrow \text{class 2} \end{cases}$







# Decision Tree



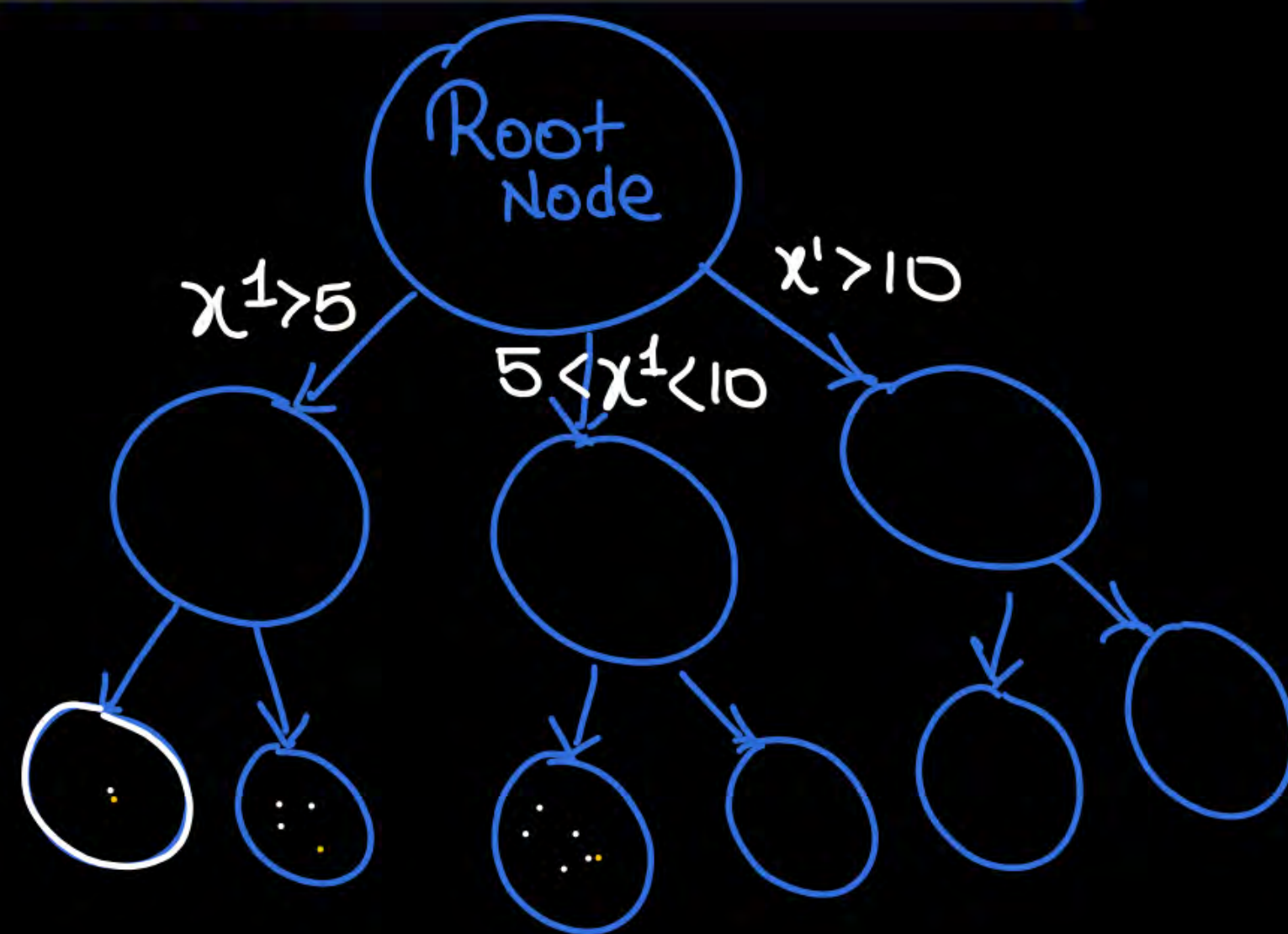
## What is a Decision Tree

We start with the full training data at the root node

Now Based on some variable the whole input space divided

Keep dividing the input space till you reach the final [stopping criteria]

Or you reach the stopping condition







# Decision Tree



## What is a Decision Tree

So each leaf node will show

Some region (2D Case)

if  $(x^1 < 5, x^2 < 0) \Rightarrow y_p = \text{avg}$   
 $\Rightarrow \text{max class}$

if  $(5 < x^1 < 10, x^2 > 0) \Rightarrow y_p = \text{avg}$   
 $= \text{max class}$

⋮

How this decision tree is stored in memory...

$\Rightarrow$  Space Complexity is very less because if/else prog. is to be stored

$\Rightarrow$  Testing time Complexity is also very less.



- But generating decision tree is very complex.

- KNN is affected by outlier  $\rightarrow Y|N$ .

(No) \*\*



# Decision Tree



## What is a Decision Tree

Some Important  
Terms  
Decision Tree is  
Non Linear

Decision tree is Non  
parametric, and non linear

done

Because here we make no  
assumption on the pattern  
of the data, we simply  
take and data and work on  
it.





# Decision Tree



Lets see an example

Day	Outlook	Temperature	Humidity	Wind	Play Golf
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	Mild	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	Mild	Normal	Weak	Yes
D11	Sunny	Mild	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	Mild	High	Strong	No

We have to predict whether we have to play or not... Classification Problem

At root node we can choose any attribute for decision

• Classification Problem

- So to create the decision tree we have to know that which dimension has to be used for splitting and how to split.
- In decision tree the algorithm Check all the dimension and then find the best how





## Decision Tree



### How to select the attribute for splitting ?

**We do splitting to reduce the confusion, after splitting we need most homogeneous nodes. Where the concentration of a particular label is very high**

We can see that in the starting at the root node we have points with Y/N both... hence there was lot of confusion.  
i.e. in whole input space we have all the points we need to divide the input space to get regions of similar points





## Decision Tree



**Which attribute to choose for decision ?**

Decision tree is a greedy approach where we check all the possibilities of split and find the best for us

**Attribute  
Selection  
Measures ...**





## Decision Tree



How to select the attribute for splitting ?

How we select the attribute for  
splitting ??

Attribute Selection  
measure ...



## Decision Tree



**How to select the attribute for splitting ?**

**How to measure node impurity/  
node purity/ node homogeneity/  
degree of randomness...**

**Attribute Selection  
measure ...**





# Decision Tree



How to select the attribute for splitting ?

For classification case : Gini Index and Entropy  
For Regression : Variance.

Information Gain : After splitting we measure the reduction in the impurity...



# Decision Tree



How to select the attribute for splitting ?

## Gini Index (for classification)

Target in Decision tree is to get  
homogeneous node.  
Pure node

So to check the  
impurity of a node we use

$$GI \Rightarrow 1 - \sum_{i=1}^c (p_i)^2$$

Concept is if Probability for  
misclassify is high then Gini  
Index is high else it is low...



5 class data

node

20 points

10 → class 1 ✓

8 → class 2

1 → class 3

1 → class 4

0 → class 5

Impure

non homogeneous

$$GI = 1 - \sum_{i=1}^5 p_i^2$$

$$= 1 - (p_1^2 + p_2^2 + p_3^2 + p_4^2 + p_5^2)$$

$$= 1 - \left( \left( \frac{10}{20} \right)^2 + \left( \frac{8}{20} \right)^2 + \left( \frac{1}{20} \right)^2 + \left( \frac{1}{20} \right)^2 + 0 \right)$$

$$GI = .585$$

5 class

node

20 point

0 → class 1 ✓

0 → class 2

20 → class 3

0 → class 4

0 → class 5

Perfect homo ⇒

$$GI = 1 - \sum_{i=1}^5 p_i^2$$

$$= 1 - (p_1^2 + p_2^2 + p_3^2 + p_4^2 + p_5^2)$$

$$= 1 - (0 + 0 + 1 + 0 + 0)$$

$$= 0$$

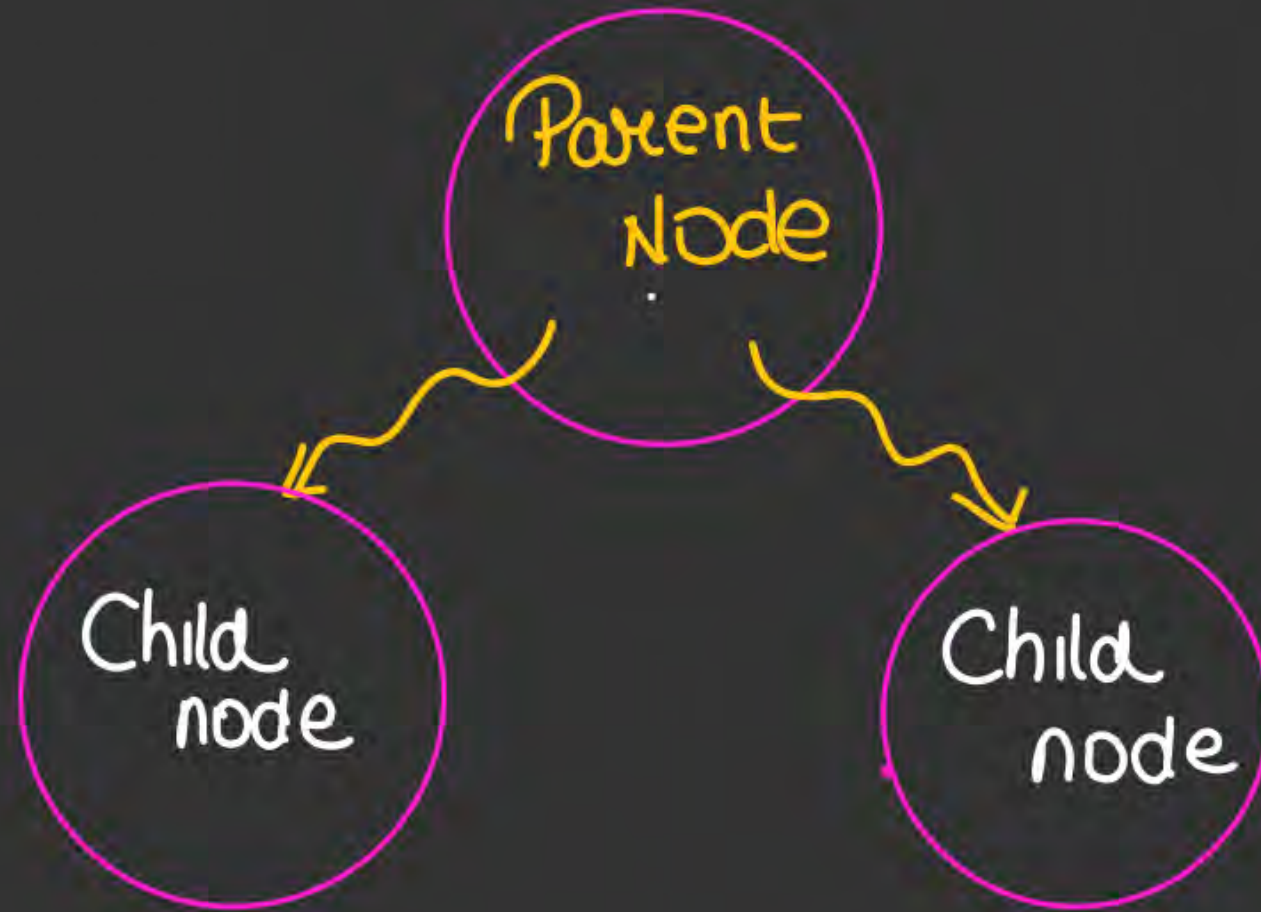


$$GI \text{ index} \Rightarrow 1 - \sum_{i=1}^c p_i^2$$

→ always have value 0 to 1

→ 0  $\approx$  Perfectly homogeneous node

→ 1  $\Rightarrow$  Perfectly non homogeneous node



• Splitting is done to inc homogeneity

• So when homogeneity inc  
— then GI reduces

•  $GI_{Parent} > GI_{Children}$

• Information Gain  $\Rightarrow GI_{Parent} - GI_{Children}$





## Decision Tree



How to select the attribute for splitting ?

**Gini Index (for classification)**

We want gini index as low as possible.

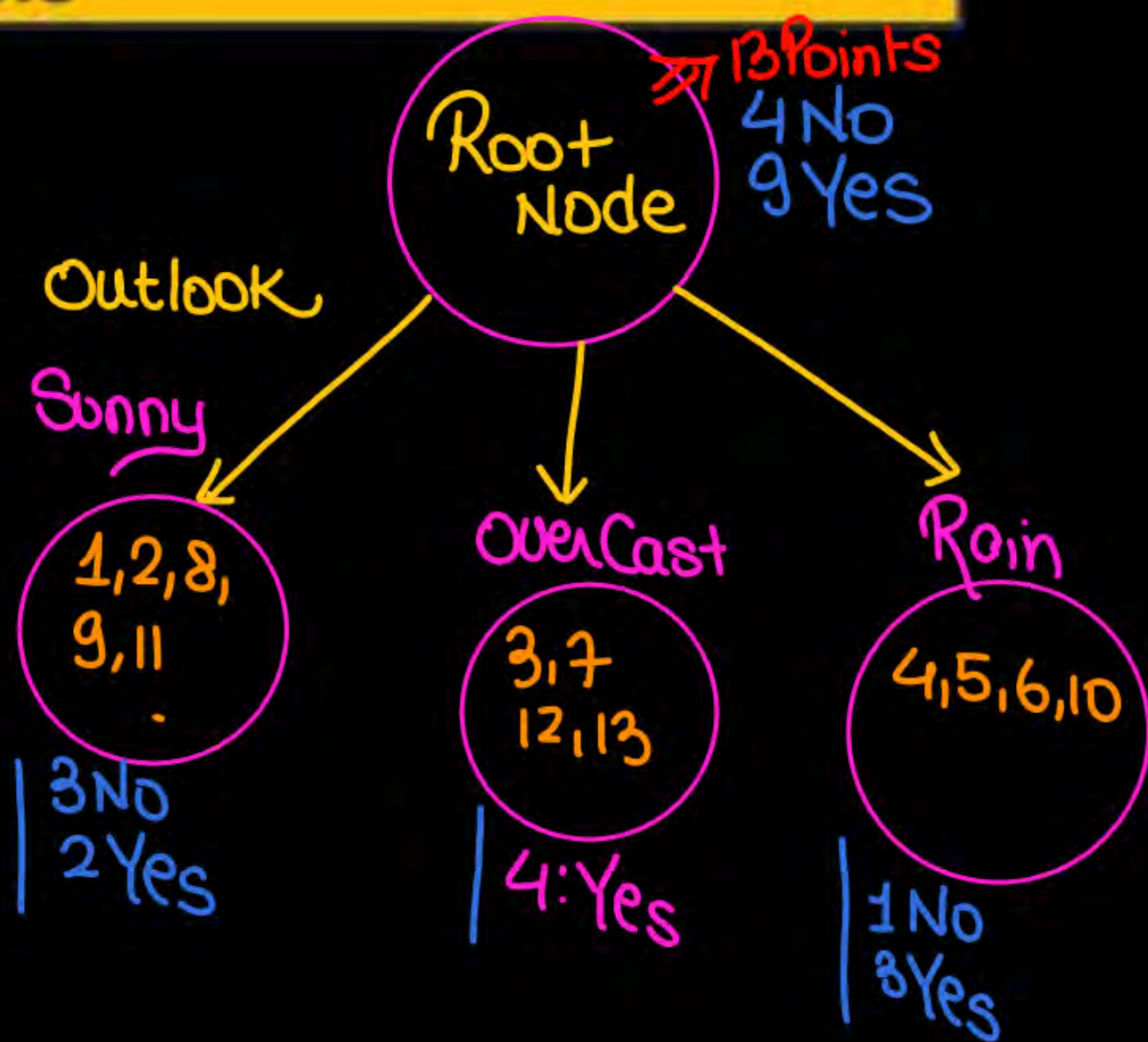


# Decision Tree



Lets see an example

Day	Outlook	Temperature	Humidity	Wind	Play Golf
D1	Sunny ✓	Hot	High	Weak	No 1
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D12	Overcast	Mild	High	Strong	Yes 12
D13	Overcast	Hot	Normal	Weak	Yes 13
D14	Rain	Mild	High	Strong	No





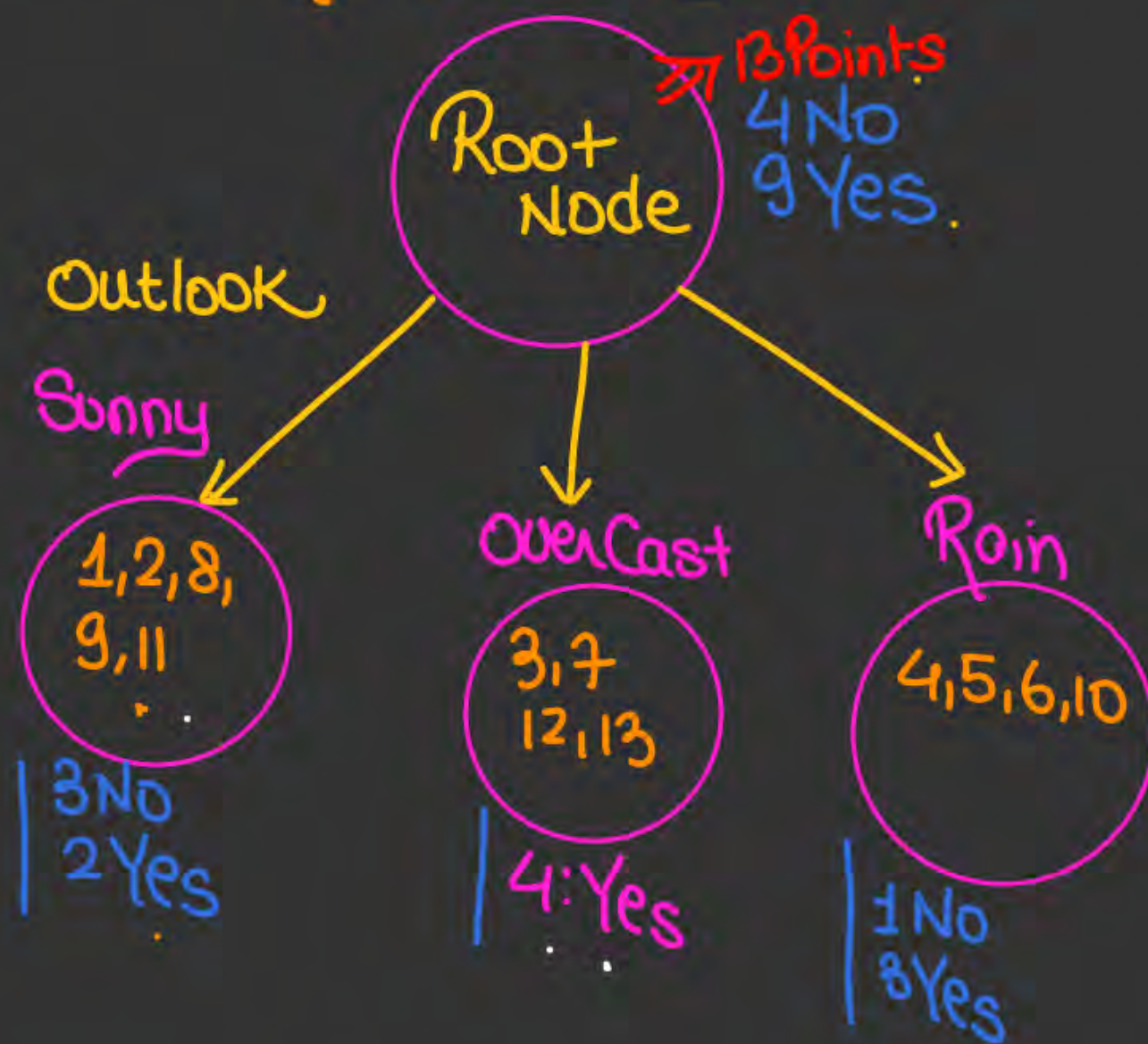
2 class

$$\begin{aligned} GI_{Root} &\Rightarrow 1 - [P_Y^2 + P_N^2] \\ &\Rightarrow 1 - \left[ \left( \frac{9}{13} \right)^2 + \left( \frac{4}{13} \right)^2 \right] \\ &\Rightarrow \underline{.426} \checkmark \end{aligned}$$

$$\begin{aligned} GI_{Sunny} &= 1 - [P_Y^2 + P_N^2] \\ &= 1 - \left[ \left( \frac{2}{5} \right)^2 + \left( \frac{3}{5} \right)^2 \right] = \\ &= .48 \checkmark \end{aligned}$$

$$\begin{aligned} GI_{Overcast} &= 1 - [P_Y^2 + P_N^2] \\ &= 1 - [1 + 0] = 0 \end{aligned}$$

$$\begin{aligned} GI_{Rain} &= 1 - [P_Y^2 + P_N^2] \\ &= 1 - \left[ \left( \frac{3}{4} \right)^2 + \left( \frac{1}{4} \right)^2 \right] = .375. \end{aligned}$$



$$IG = (GI^P - GI^C)$$

$$IG = 0.426 - 0.3$$

$$= 0.126$$

$GI^{children}$  = weighted avg of  
GI of all children

$$\Rightarrow \frac{\sum GI_i \times \text{No of Point in } i^{\text{th}} \text{ child}}{\text{Total No of Points in all children}}$$

$$\Rightarrow \frac{0.48 \times 5 + 0 \times 4 + 0.375 \times 4}{13}$$

$$\Rightarrow 0.3$$





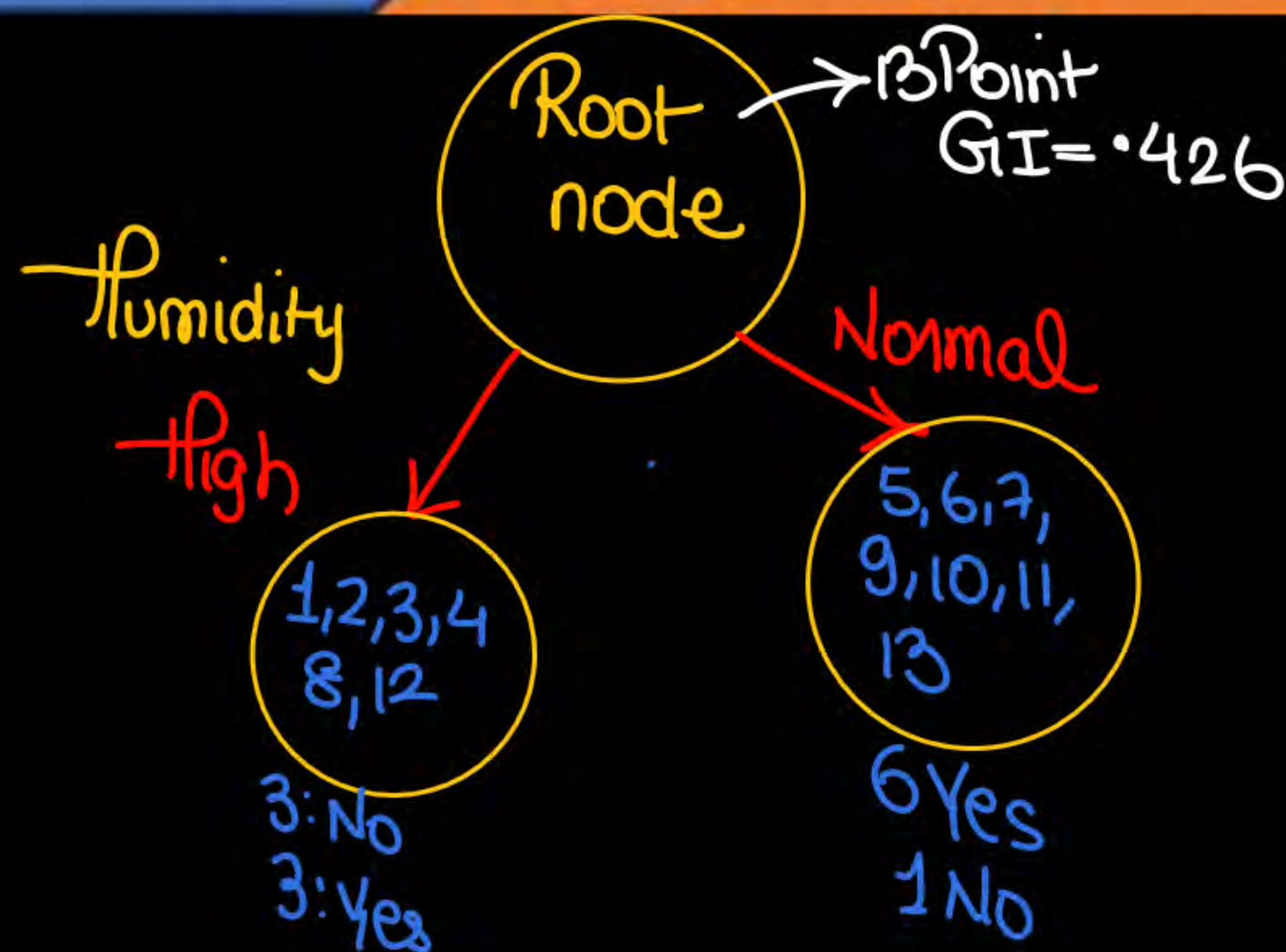
# Decision Tree



How to select the attribute for splitting ?

Gini Index (for classification)

Day	Outlook	Temperature	Humidity	Wind	Play Golf
D1	Sunny	Hot	High ✓	Weak	No 1
D2	Sunny	Hot	High ✓	Strong	No 2
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D4	Rain	Mild	High ✓	Weak	Yes 4
D5	Rain	Cool	Normal	Weak	Yes 5
D6	Rain	Cool	Normal	Strong	No 6
D7	Overcast	Cool	Normal	Strong	Yes 7
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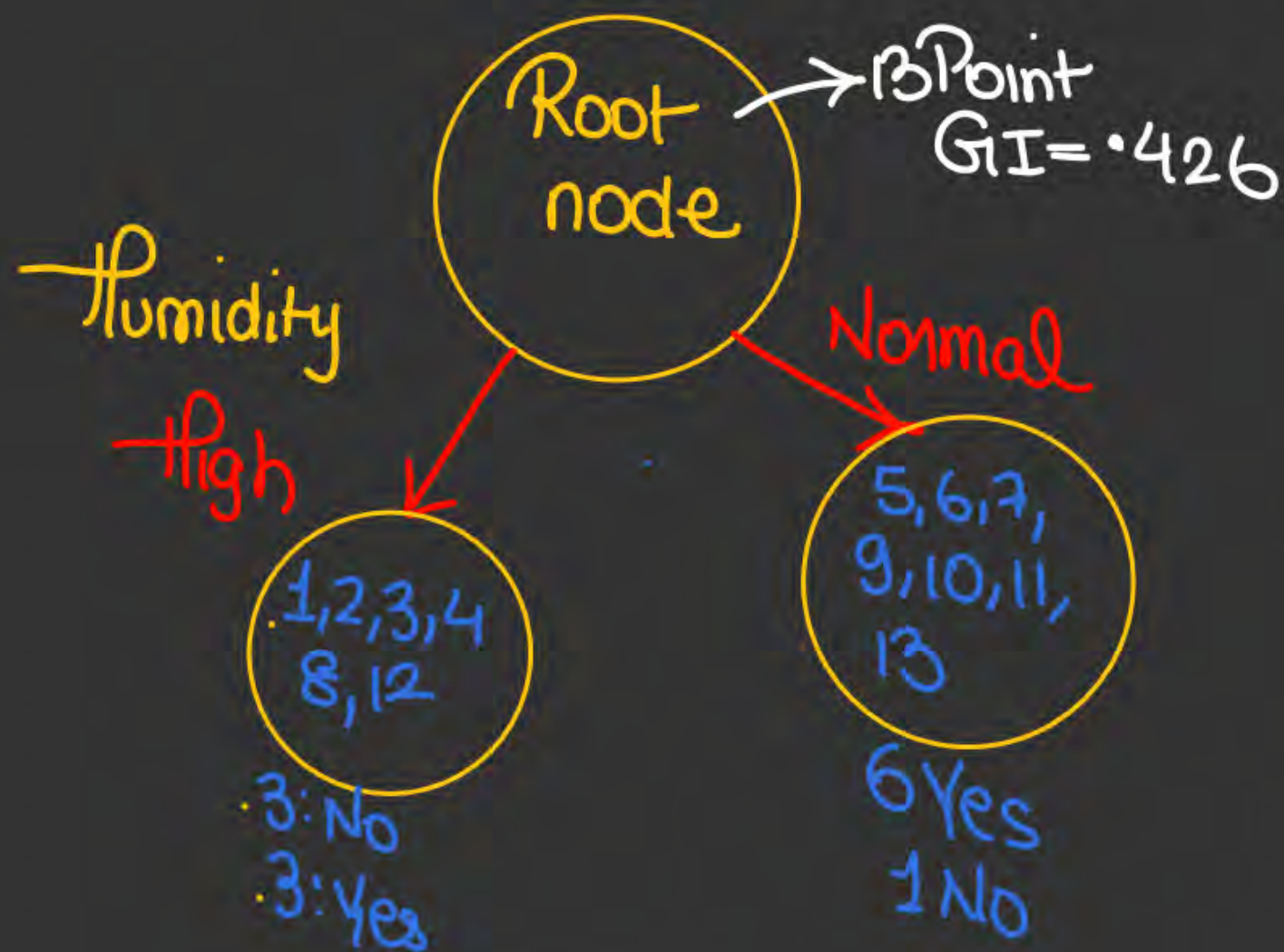




$$\begin{aligned}
 GI_{high} &= 1 - (P_Y^2 + P_N^2) \\
 &= 1 - ((1/2)^2 + (1/2)^2) \\
 &\Rightarrow \frac{1}{2}
 \end{aligned}$$

$$\begin{aligned}
 GI_{normal} &= 1 - (P_Y^2 + P_N^2) \\
 &= 1 - ((6/7)^2 + (1/7)^2) \\
 &= .244
 \end{aligned}$$

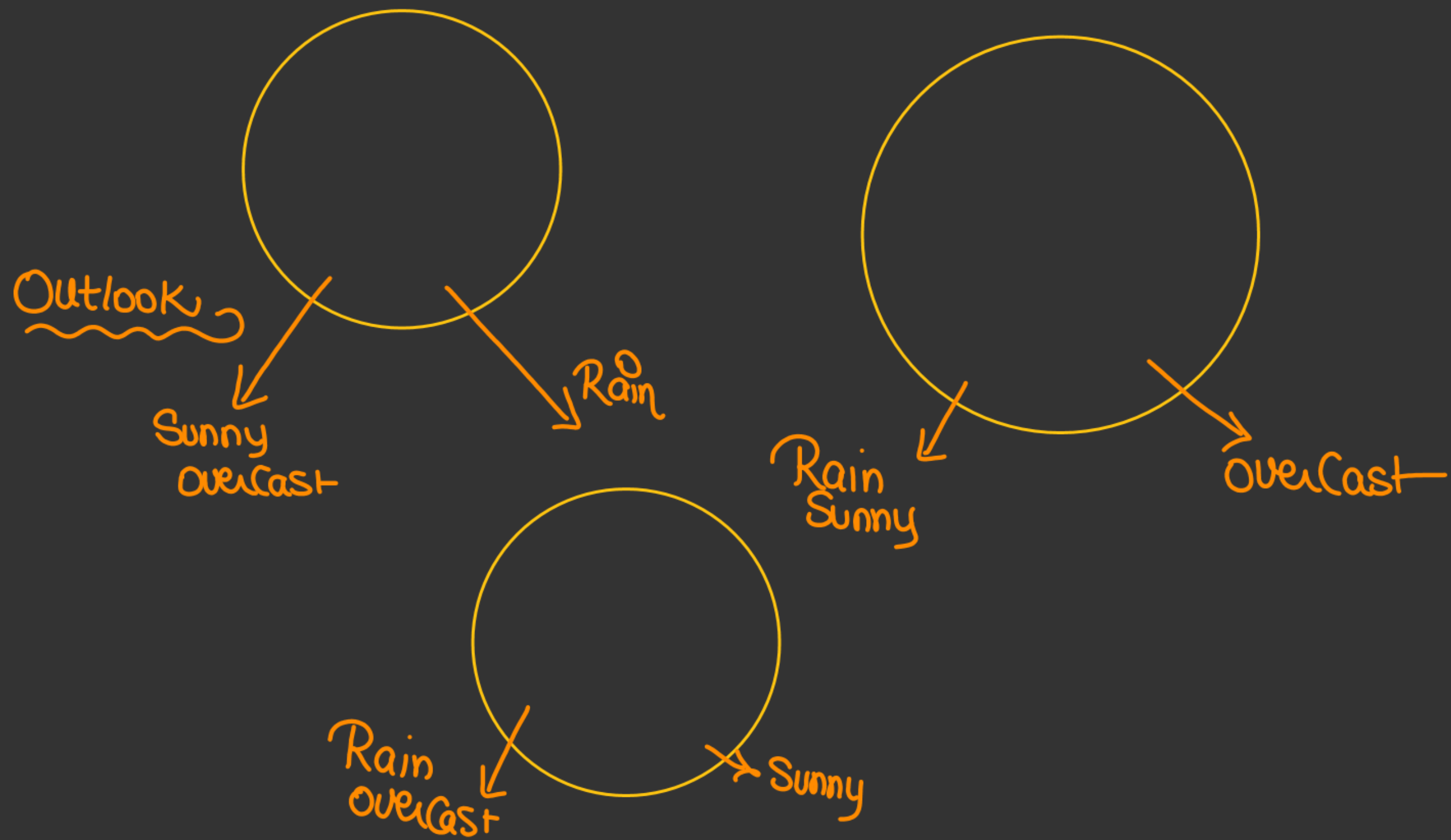
$$\begin{aligned}
 GI^{Child} &= \frac{4/2 \times 6 + .244 \times 7}{13} \\
 &= .3626
 \end{aligned}$$





$$\begin{aligned} IG &= 0.426 - 0.362 \\ &= 0.06336 \end{aligned}$$

So outlook is better than humid





So creating a decision tree is  
very complicated



# Decision Tree



How to select the attribute for splitting ?

## Gini Index (for classification)

It is probability of  
misclassifying any point  
in data...

- Probability to misclassify  
any point  $\Rightarrow$  (If Point is of class 1 but predicted that  
it is of class 0 + If Point  $u u 0 u u$   
 $u u u u 1$ )



So Probability of misclassification

$$P(0/1)$$

$$P(1/0)$$

misclassification  
if point is of class 1  
but classified as 0  
+  
if point is of class 0  
classified as 1

$$P_{\text{miss}} = P(0/1)P(1) + P(1/0)P(0)$$

If 1, 0 are Independent

$$P_{\text{miss}} = P_0 P_1 + P_1 P_0$$

$$P(E) \Rightarrow P(E/A)P(A) + P(E/B)P(B) + P(E/C)P(C) + \dots$$

$$P(A/B) \Rightarrow P(A)$$

A, B are Independent

Since 2 class  $\Rightarrow$

- $\underline{P_0 + P_1 = 1}$   $\nearrow (1-P_0)$   $\nearrow (1-P_1)$

$$P_{\text{mis}} = P_0 P_1 + P_1 P_0$$
$$= P_0 (1-P_0) + P_1 (1-P_1)$$

$$= P_0 - P_0^2 + P_1 - P_1^2$$

$$P_{\text{miss}} = 1 - \underbrace{P_0^2 + P_1^2}$$

$$\Rightarrow GI = \underline{1 - (\sum P_i^2)}$$

• So GI = Probability of misclassification





# Decision Tree



How to select the attribute for splitting ?

## Entropy (for classification)

→ Similar to G.I

$$\text{Entropy} \Rightarrow \sum_{i=1}^C P_{i0} \log_2 \frac{1}{P_{i0}}$$
$$\Rightarrow - \sum_{i=1}^C P_{i0} \log_2 P_{i0}$$

Entropy measure the amount of uncertainty or degree of randomness

$$\log_2 \frac{1}{P_{i0}} = -\log_2 P_{i0}$$



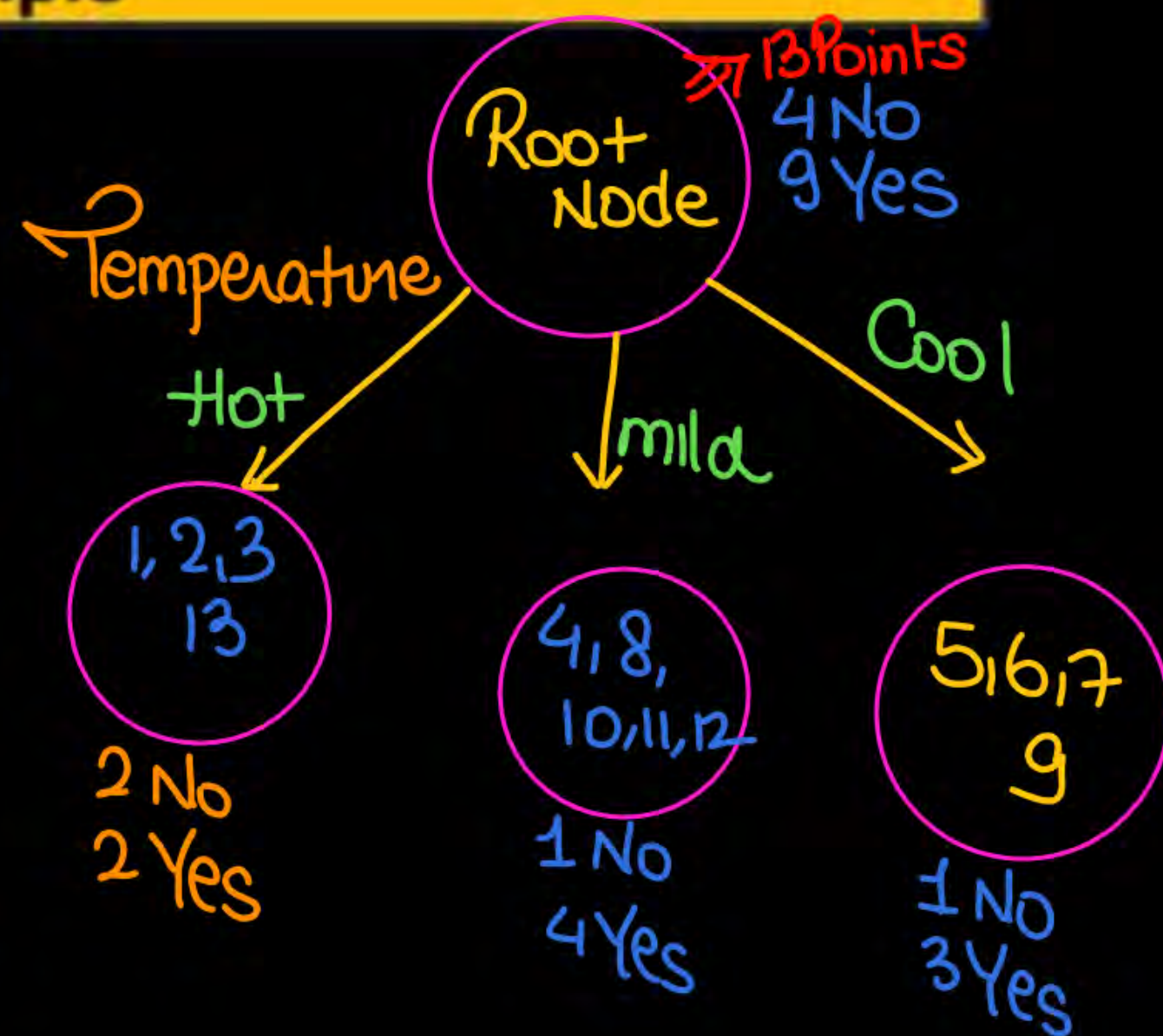


# Decision Tree



Lets see an example

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$$E_{\text{Root}} \Rightarrow P_1 \log_2 \frac{1}{P_1} + P_0 \log_2 \frac{1}{P_0}$$

$$\Rightarrow P_1 \log_{10} \frac{1}{P_1} + P_0 \log_{10} \frac{1}{P_0}$$

$$\frac{\log_2 2}{\log_{10} 2}$$

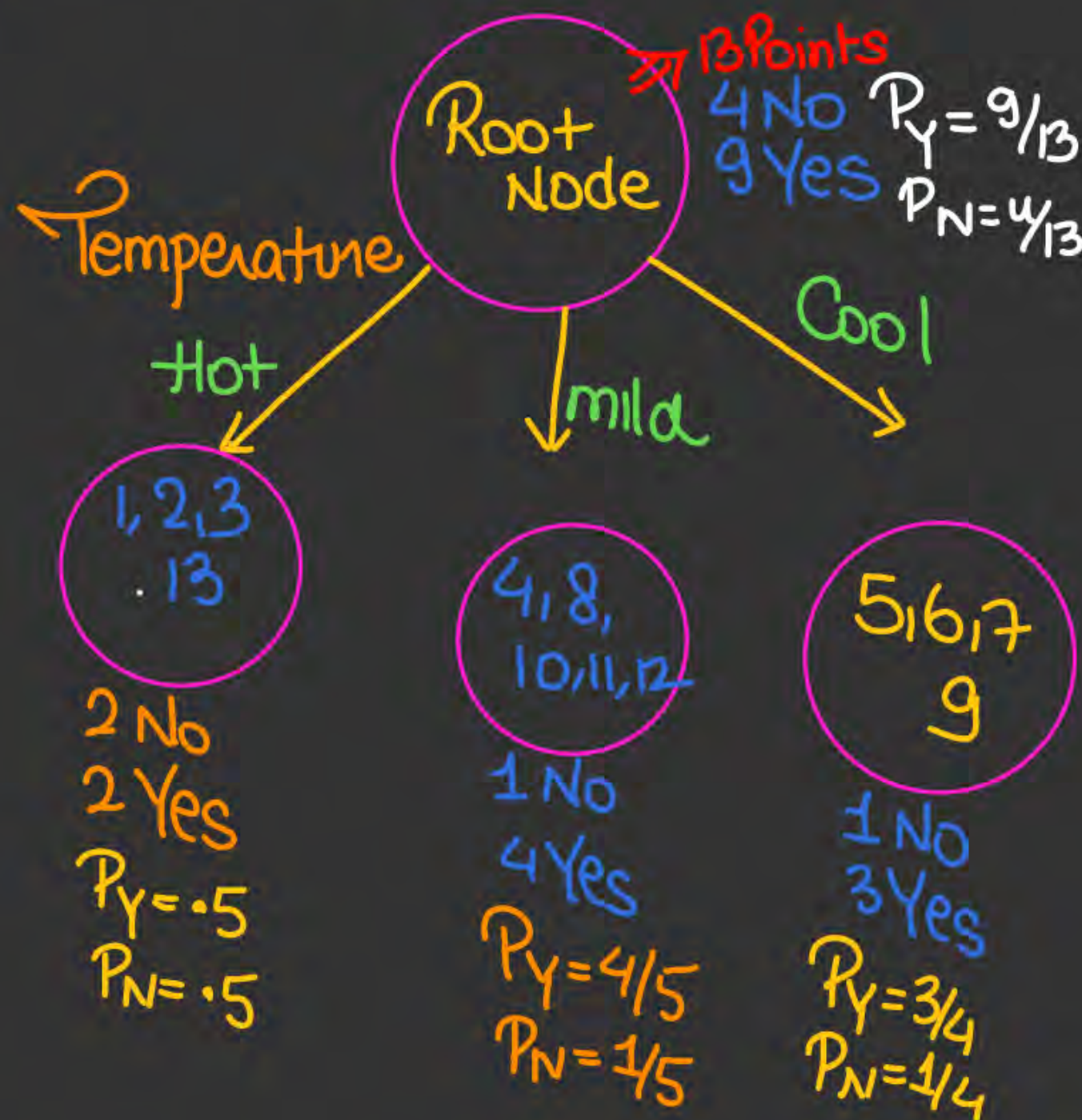
$$\Rightarrow \frac{9}{13} \log_{10} \frac{13}{9} + \frac{4}{13} \log_{10} \frac{13}{4}$$

$$\frac{\log_2 2}{\log_{10} 2}$$

$$\Rightarrow 0.8904$$

$$E_{\text{HOT}} \Rightarrow \frac{0.5 \log_{10} 2 + 0.5 \log_{10} 2}{\log_{10} 2} = 1$$

$$\left\{ \log_2 x = \frac{\log_{10} x}{\log_{10} 2} \right\}$$



$$E_{\text{mild}} = \frac{\frac{4}{5} \log_{10} 5/4 + \frac{1}{5} \log_{10} 5}{\log_{10} 2}$$

$$= 0.721$$

$$E_{\text{cool}} \Rightarrow \frac{\frac{3}{4} \log_4 4/3 + \frac{1}{4} \log_4 4}{\log 2}$$

$$\Rightarrow \underline{0.811}$$

$$E^{\text{child}} \Rightarrow \underbrace{4E_h + 5E_m + 4E_c}_{13}$$

$$\Rightarrow 0.834$$

$$I_G = E^{\text{Root}} - E^{\text{child}}$$

$$= 0.8904 - 0.834$$

$$= 0.055$$





# Decision Tree



How to select the attribute for splitting ?

## Entropy (for classification)

→ G<sub>I</sub> and entropy measure the non homogeneity in node

GI = 0 for homogeneous node

$$0 < G_I < 1$$

$$P_1 = 1$$

$$P_0 = 0$$

5 points  
5 → class 1  
0 → class 2

$$\begin{aligned} \text{Entropy} &= 1 \log_2 1 + 0 \log_2 0 \\ &= 0 \end{aligned}$$



## Decision Tree



How to select the attribute for splitting ?

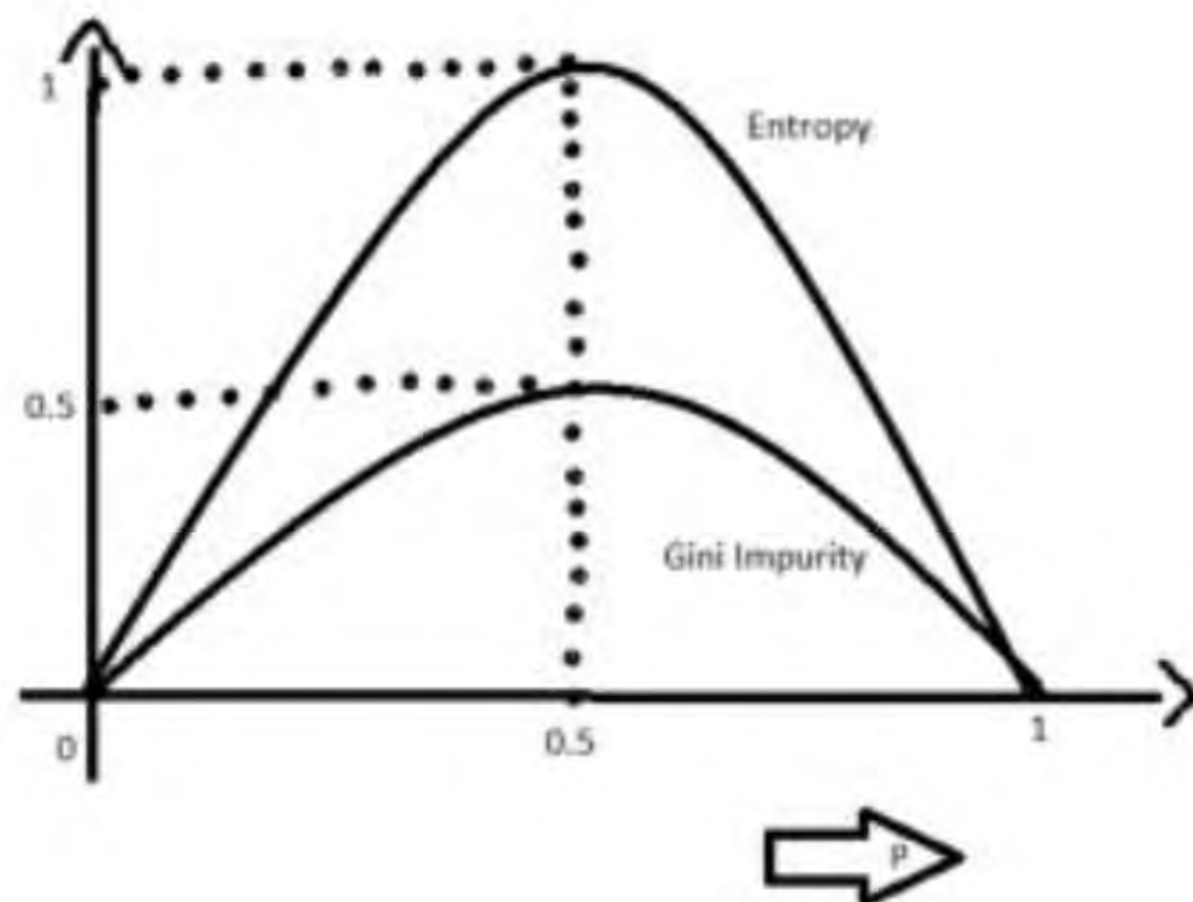
Entropy (for classification)

Entropy = 0 in homogeneous case  
→ more the value of entropy more is impurity.  
 $\text{max} \Rightarrow \log_2(\text{No of classes})$ .





## Entropy Vs Gini Index





### Entropy Vs Gini Index

It is the probability of misclassifying a randomly chosen element in a set.	While entropy measures the amount of uncertainty or randomness in a set.
The range of the Gini index is $[0, 1]$ , where 0 indicates perfect purity and 1 indicates maximum impurity.	The range of entropy is $[0, \log(c)]$ , where $c$ is the number of classes.
Gini index is a linear measure.	Entropy is a logarithmic measure.
It can be interpreted as the expected error rate in a classifier.	It can be interpreted as the average amount of information needed to specify the class of an instance.
It is sensitive to the distribution of classes in a set.	It is sensitive to the number of classes.





### How to select the attribute for splitting ?

#### Entropy Vs Gini Index

It is less robust than entropy.

It is more robust than Gini index.

It is sensitive.

It is comparatively less sensitive.

Formula for the Gini index is  $Gini(P) = 1 - \sum (P_x)^2$ ,  
where  $P_i$  is  
the proportion of the instances of class  $x$  in a set.

Formula for entropy is  $Entropy(P) = -\sum (P_x) \log(P_x)$ ,  
where  $p_i$  is the proportion of the instances of class  $x$  in  
a set.

**THANK - YOU**