

C dequeue.c X C mulpri.c C despri2.c

```
C dequeue.c > main()
1  #include<stdio.h>
2  #include<stdlib.h>
3  #include<conio.h>
4  #define qsize 5
5  int f=0,r=-1,ch;
6  int item,q[10];
7
8  int isfull()
9  {
10     return(r==qsize-1)?1:0;
11 }
12 int isempty()
13 {
14     return(f>r)?1:0;
15 }
16 void insert_rear()
17 {
18     if(isfull())
19     {
20         printf("queue overflow\n");
21         return;
22     }
23     r=r+1;
24     q[r]=item;
25 }
26 void delete_front()
27 {
28     if(isempty())
29     {
30         printf("queue empty\n");
31         return;
32     }
33     printf("item deleted is %d\n",q[(f)++]);
34     if(f>r)
35     {
36         f=0;
37         r=-1;
38     }
39 }
```

```

C dequeue.c X  C mulpri.c  C despri2.c
C dequeue.c > main()
33     printf("item deleted is %d\n",q[(f)++]);
34     if(f>r)
35     {
36         f=0;
37         r=-1;
38     }
39 }
40 void insert_front()
41 {
42     if(f!=0)
43     {
44         f=f-1;
45         q[f]=item;
46         return;
47     }
48     else if((f==0)&&(r==1))
49     {
50         q[++(r)]=item;
51         return;
52     }
53     else
54         printf("insertion not possible\n");
55 }
56 void delete_rear()
57 {
58     if(isempty())
59     {
60         printf("queue is empty\n");
61         return;
62     }
63     printf("item deleted is %d\n",q[(r)--]);
64     if(f>r)
65     {
66         f=0;
67         r=-1;
68     }
69 }
70 void display()

```

C dequeue.c X C mulpri.c C despri2.c

C dequeue.c > main()

```
70 void display()
71 {
72     int i;
73     if(isempty())
74     {
75         printf("queue empty\n");
76         return;
77     }
78     for(i=f;i<=r;i++)
79         printf("%d\n",q[i]);
80 }
81 void main()
82 {
83
84
85     for(;;)
86     {
87         printf("1.insert_rear\n2.insert_front\n3.delete_rear\n4.delete_front\n5.display\n6.exit\n");
88         printf("enter choice\n");
89         scanf("%d",&ch);
90         switch(ch)
91         {
92             case 1:printf("enter the item\n");
93                     scanf("%d",&item);
94                     insert_rear();
95                     break;
96             case 2:printf("enter the item\n");
97                     scanf("%d",&item);
98                     insert_front();
99                     break;
100            case 3:delete_rear();
101                    break;
102            case 4:delete_front();
103                    break;
104            case 5:display();
105                    break;
106            default:exit(0);
107        }
```

C dequeue.c X C mulpri.c C despri2.c

dequeue.c > qsize

1 #include<stdio.h>

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

1: Code

+ [] 🗑 ⬆ ✕

PS C:\Users\PUNEETH K\Desktop\data structures> cd "c:\Users\PUNEETH K\Desktop\data structures\" ; if (\$?) { gcc dequeue.c -o dequeue } ; if (\$?) { .\dequeue }
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
1
enter the item
10
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
1
enter the item
20
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
1
enter the item
30
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
?

C dequeue.c X C mulpri.c C despri2.c

C dequeue.c > qsize
1 #include<stdio.h>

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

1: Code ▾ + □

```
2
enter the item
10
insertion not possible
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
3
item deleted is 30
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
1
enter the item
45
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
enter choice
5
10
20
45
1.insert_rear
2.insert_front
3.delete_rear
4.delete_front
5.display
6.exit
```

DEQUEUE

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
#define qsize 5
```

```
int f=0, r=-1, ch;
```

```
int item, q[10];
```

```
int isfull()
```

```
{ return (r == qsize-1) ? 1 : 0;
```

```
}
```

```
int isempty()
```

```
{ return (f > r) ? 1 : 0;
```

```
}
```

```
void insert-rear()
```

```
{ if (isfull())
```

```
{ printf("Queue overflow\n");
```

```
return;
```

```
}
```

```
r = r + 1;
```

```
q[r] = item;
```

```
}
```

```
void delete-front()
```

```
{
```

```
if (isempty())
```

```
{ printf("queue empty\n");
```

```
return;
```

```
} printf("item deleted is %d\n", q[(f)++]);
```

```
if (f > r)
```

```
{ f = 0;
```

```
r = -1;
```

```
}
```

```
}
```

```
void insert-front()
```

```
{  
    if (f != 0)
```

```
{  
        f = f - 1;
```

```
    q[f] = item;
```

```
    return;
```

```
}  
else if ((f == 0) && (r == -1))
```

```
{  
    q[++r] = item;
```

```
    return;
```

```
}
```

```
else
```

```
    printf("insertion not possible\n");
```

```
}
```

```
void delete-rear()
```

```
{  
    if (isEmpty())
```

```
{  
        printf("queue is empty\n");
```

```
    return;
```

```
}  
printf("item deleted is %d\n", q[r--]);
```

```
if (f > r)
```

```
{  
    f = 0;
```

```
    r = -1;
```

```
}
```

```
}  
void display()
```

```
{  
    int i;
```

```
    if (isEmpty())
```

```
{  
        printf("queue empty\n");
```

```
    return;
```

```
}
```

```

for (i = 1; i <= n; i++)
    printf ("%d\n", q[i]);
}
void main ()
{
    for (;;)
    {
        printf ("1. insert-rear\n2. insert-front\n3. delete-rear\n4. delete-front\n5. display\n6. exit\n");
        printf ("enter choice\n");
        scanf ("%d", &ch);
        switch (ch)
        {
            case 1: printf ("enter the item\n");
                    scanf ("%d", &item);
                    insert-rear ();
                    break;
            case 2: printf ("enter the item\n");
                    scanf ("%d", &item);
                    insert-front ();
                    break;
            case 3: delete-rear ();
                    break;
            case 4: delete-front ();
                    break;
            case 5: display ();
                    break;
            default: exit (0);
        }
    }
}

```