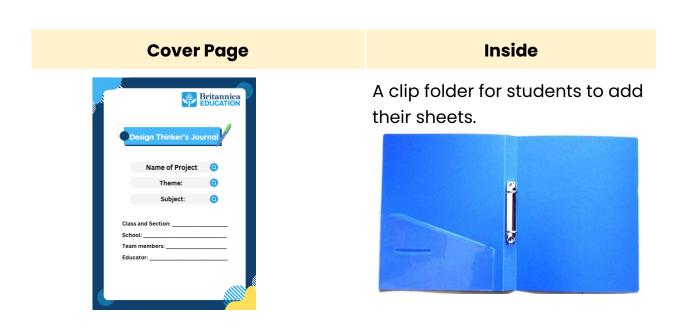
Britannica PBL: Design Thinker's Journal

A structured documentation tool to record your project-based learning journey using the design thinking process.

Purpose of the Journal

The Design Thinker's Journal is a learner-led documentation tool that helps capture the complete PBL journey—from identifying the problem to presenting the final solution. It fosters reflection, collaboration, research, planning, and creative thinking. Each group/team maintains one journal per project.

Journal Format and Materials



Grades	3 - 5	6 - 12
Format	Physical journal (clip folder)	Physical or digital journal (Google Docs, Canva, MS Word)
Type of Sheets	Punched lined writing paper	Punched A4 ruled/plain sheets
Cover Page	Each journal must begin with a Cover Page that includes: Project Title Team Name / Learner Name(s) Grade and Section Name of the Mentor Teacher School Name	Each journal must begin with a Cover Page that includes: Project Title Team Name / Learner Name(s) Grade and Section Name of the Mentor Teacher School Name Academic Year

Section s in the Journa I	 Academic Year Date Started and Completed Design Thinker's Journal will have 3 sections. ★ Explore the Problem ★ Plan Solution ★ Project Culmination The page separator will have the name of the section and week. 	 Date Started and Completed Design Thinker's Journal will have 5 sections. ★ Explore the Problem ★ Ideation and Plan Solution ★ Prototype Development ★ Implementation and Awareness Campaign ★ Project Culmination
Page Separa tor Templa te (for each section)	 Each section will be separated from the others with a page separator. Section Name: Week Number: Team Name: 	 Each section will be separated from the others with a page separator. Section Name: Week Number: Team Name:

	Goal of This Section:	Goal of This Section:
What to Include in Each Section	Each section will be created in sync with PBL Explorer's Guide, following the same order as in the PBL Explorer's Guide. Sample Explore the Problem Research data Graphic organizer Tables / Charts Interview sheets Observation sheets Plan Solution Draft of the prototype Planning guide Any other project-related material Project Culmination Feedback forms Group reflection Self-evaluation form for each student Relevant pictures	Each section will be created in sync with PBL Explorer's Guide, following the same order as in the PBL Explorer's Guide. Sample Explore the Problem Research data Graphic organizer Tables / Charts Interview sheets Observation sheets Report Ideation and Plan Solution Brainstormed ideas with reasons Chosen solution and justification Planning guide Sketch or rough plan of prototype Materials list (if applicable) Timeline or task breakdown

Prototype Development

- Drafts or models of the prototype
- Notes on testing or refining the design
- Journal notes on what worked/didn't work

Implementation and Awareness Campaign

- Final solution implementation (if applicable)
- Campaign materials: posters, flyers, videos, presentation drafts
- Community engagement notes
- Photographs and evidence of campaign execution

Project Culmination

- Feedback forms (peer, teacher, audience)
- Group reflection form
 Individual self-evaluation
 form

showcase/exhibition • Final group report (summary of process and outcomes)
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Submission Checklist (at the end of the journal)

Journal Submission Checklist

- Cover page added
- All section separators in place
- Pages numbered
- All five/three sections completed
- Self-evaluation and reflections included
- Feedback forms added
- Relevant visuals and documentation enclosed
- If digital: final printout compiled

Optional: Teacher's Monitoring Sheet (for internal use)

A simple page for the mentor teacher to keep track of:

- Milestone reviews
- Feedback given
- Group assessment
- Individual assessment

Cover page sample: https://www.canva.com/design/DAGmvhrz-ls/47SkoWw9KmTfD7teh-og0g/edit?utm_content=DAGmvhrz-ls&utm_campaign=designshare&utm_medium=link2&utm_source=share&utton

Designer- Create a sample template as suggested and hyperlink it as well

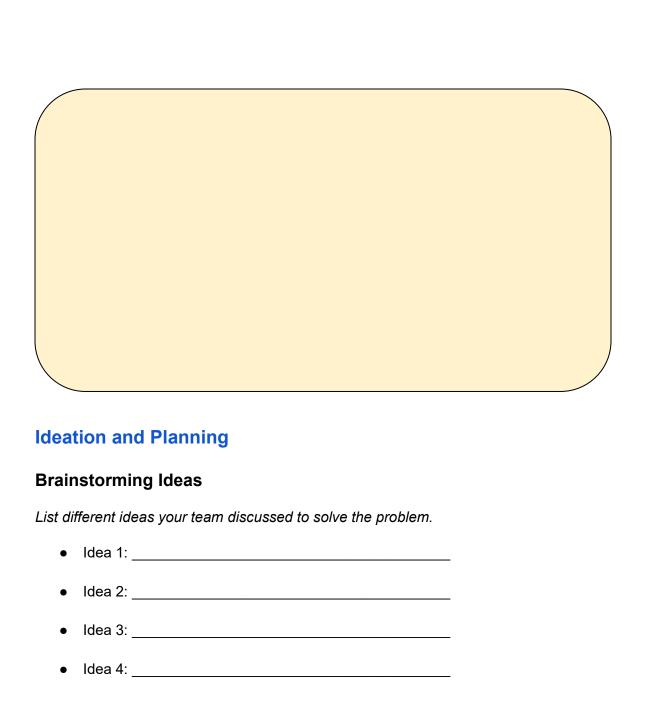
Project-Based Learning Research Template (Sample)

This template helps students explore and understand the problem through structured research. They will frame key questions, gather data from various sources (Britannica sources, websites, interviews, surveys), and analyze findings to guide their project work.

Project Title:	
Name of the Group:	
Project-Based Learning - Research Ten	nplate
Project Title:	_
Name of the Learner:	_
Research Plan	
Key Research Questions:	WHAT
1. What am I trying to find out?	
2. How am I finding out?	WHEN
3. Where and when am I trying to find out?	

4.	Why am I finding out?		
Exam	iple:		
1.	 What am I trying to find out? How to repurpose floral waste into eco-friendly incense sticks that are culturally 		
2.	meaningful and environmentally sustainable. 2. How am I finding out? By conducting field research, community interviews, material experimentation, prototype		
development, and feedback analysis. 3. Where and when am I trying to find out? In local contexts such as temples, markets, and neighborhoods over a six-week project			
4.	duration. Why am I finding out? To address the environment entrepreneurship through	nental impact of floral waste and ninnovative reuse.	promote sustainable
In this	ore the Problem s phase, you will be conduct s, and other resources.	eting 'Research' by exploring red	commended websites, articles,
□ We	ebsite □ Books □ E	Britannica Resource ☐ Multir	media □ Others:
(You	can tick one or more releva	ant boxes)	
List ke	ey facts, insights, and refer	rences:	
	Source	Key Insights	Citation/Link

As a part of your 'Data Collection and Analysis' phase,
What method(s) will you use to gather original information?
☐ Interview ☐ Survey ☐ Observation ☐ Experiment ☐ Other:
(You can tick one or more relevant boxes)
Analysis of Data Collected:
Trends/patterns:
Key findings:
Observation Report (If relevant)
□ Visuals □ Graphs □ Tables □ Others (if any):
(You can tick one or more relevant boxes)



Chosen Idea: _____

Why we chose this idea: (How do we know this solution is the best among alternatives?)
Prototype Development
Testing and Feedback
Applicable
Not Applicable
Did building this prototype change how you see the problem? How?

What makes this solution different or better than existing ones?

What will you do if the prototype fails or underperforms?
Did your prototype follow your intended solution, or did new ideas change the direction?

Implementation and Awareness Campaign

Did you define **who** needs to know about the solution and **why** it matters to them?

Is the solution addressing the root cause or just the symptoms of the problem?
What could be the risks or unintended consequences of implementing this solution?

Project Culmination

What evidence shows that your solution worked or had an impact?

What insights did you gain from the entire process? How can I incorporate it into future work?
How were conflicts or disagreements managed?