

# Summary



**Interfaces and type checking**

**Duck typing**

**Declare and use interfaces**

**Extend interfaces**

**Implement interfaces with classes**

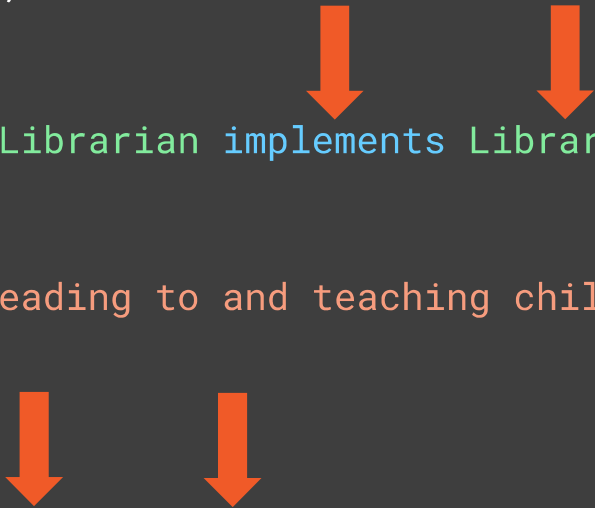
Demo



**Implementing interfaces with classes**

# Class Types

```
interface Librarian {  
    doWork: () => void;  
}  
  
class ElementarySchoolLibrarian implements Librarian {  
    doWork() {  
        console.log('Reading to and teaching children...');  
    }  
}  
  
let kidsLibrarian: Librarian = new ElementarySchoolLibrarian();  
kidsLibrarian.doWork();
```



Demo



Extending interfaces

## Extending Interfaces



```
interface LibraryResource {  
    catalogNumber: number;  
}
```


```
interface Book {  
    title: string;  
}
```

```
interface Encyclopedia extends LibraryResource, Book {  
    volume: number;  
}
```

```
let refBook: Encyclopedia = {  
    catalogNumber: 1234,  
    title: 'The Book of Everything',  
    volume: 1  
}
```


## Extending Interfaces

```
interface LibraryResource {  
    catalogNumber: number;  
}  
  
interface Book {  
    title: string;  
}  
  
interface Encyclopedia extends LibraryResource, Book {  
    volume: number;  
}
```



## Extending Interfaces

```
interface LibraryResource {  
    catalogNumber: number;  
}  
  
interface Book {  
    title: string;  
}  
  
interface Encyclopedia extends LibraryResource, Book {  
    volume: number;  
}
```



Demo



**Interfaces for function types**




## Interfaces for Function Types

```
function CreateCustomerID(name: string, id: number): string {  
    return name + id;  
}  
  
interface StringGenerator {  
    (chars: string, nums: number): string;  
}  
  
let IdGenerator: StringGenerator;  
IdGenerator = CreateCustomerID;
```

## Interfaces for Function Types

```
function CreateCustomerID(name: string, id: number): string {  
    return name + id;  
}
```

```
interface StringGenerator {  
    (chars: string, nums: number): string;  
}
```

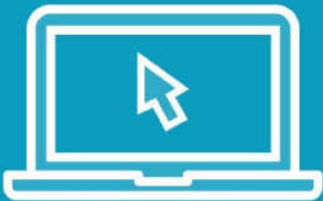


```
let IdGenerator: (chars: string, nums: number) => string;  
IdGenerator = CreateCustomerID;
```

## Interfaces for Function Types

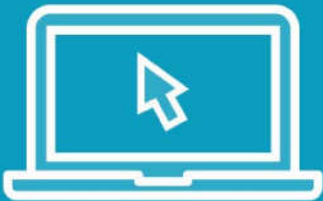
```
function CreateCustomerID(name: string, id: number): string {  
    return name + id;  
}  
  
interface StringGenerator {  
    (chars: string, nums: number): string;  
}  
  
let IdGenerator: (chars: string, nums: number) => string;  
IdGenerator = CreateCustomerID;
```

Demo



**Defining and using interfaces**

Demo



**Restructuring the LibraryManager App**

```
interface Book {  
    id: number;  
    title: string;  
    author: string;  
    pages?: number;  
    markDamaged: (reason: string) => void;  
}
```

## Defining an Interface


“interface” keyword

List properties with their types

Optional properties denoted with “?”

Provide function signatures – no implementation

```
interface Book {  
  id: number;  
  title: string;  
  author: string;  
  pages?: number;  
}
```



## Defining an Interface

“interface” keyword

List properties with their types

Optional properties denoted with “?”

```
interface Book {  
    id: number;  
    title: string;  
    author: string;  
    pages?: number;  
}
```

## Defining an Interface

“interface” keyword

List properties with their types



# Duck Typing

```
interface Duck {  
    walk: () => void;  
    swim: () => void;  
    quack: () => void;  
}  
  
let probablyADuck = {  
    walk: () => console.log('walking like a duck'),  
    swim: () => console.log('swimming like a duck'),  
    quack: () => console.log('quacking like a duck')  
}  
  
function FlyOverWater(bird: Duck) { }  
  
FlyOverWater(probablyADuck); // works!!!
```

“When I see a bird that walks like a duck and swims like a duck and quacks like a duck, I call that bird a duck.”

**James Whitcomb Riley**

Source: [https://en.wikipedia.org/wiki/Duck\\_test](https://en.wikipedia.org/wiki/Duck_test)



**Contracts that define types**

**Compiler enforces the contract via type checking**

**Collection of property and method definitions**

**Duck typing**

# Overview



What is an interface?

Duck typing

Declare interfaces

Interfaces for function types

Extending interfaces

Interfaces for class types