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RNS Institute of Technology

Department of Information Science and Engineering

**DESIGN AND ANALYSIS OF ALGORITHMS LABORATORY
(18CSL47)**

Bus Route system

Staff in Charge: Mrs. Kusuma S

Designation: Assistant Professor

Carried out by

Phanish SN(1RN19IS100)

Nidish G (1RN19IS094)

Neeraj Skanda BR (1RN19IS092)



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Abstract

- **It represents simulation of real time Bus travel system with multiple routes and analyzing their results in different aspects.**
- **Our project uses basic functions to simulate real life Bus travel system by calculating the cost by using Dijkstra's shortest path algorithm and then does the processing based on appropriate conditions and then it presents the results out in a neat and understandable manner.**

Introduction

- **Our project gives user a real time feel of the bus travel system.**
- **It allows user to choose between multiple locations and then receives a route based on the best possible scenario.**
- **Our project showcases the real world application of Dijkstra's Algorithm.**

Objective of the project

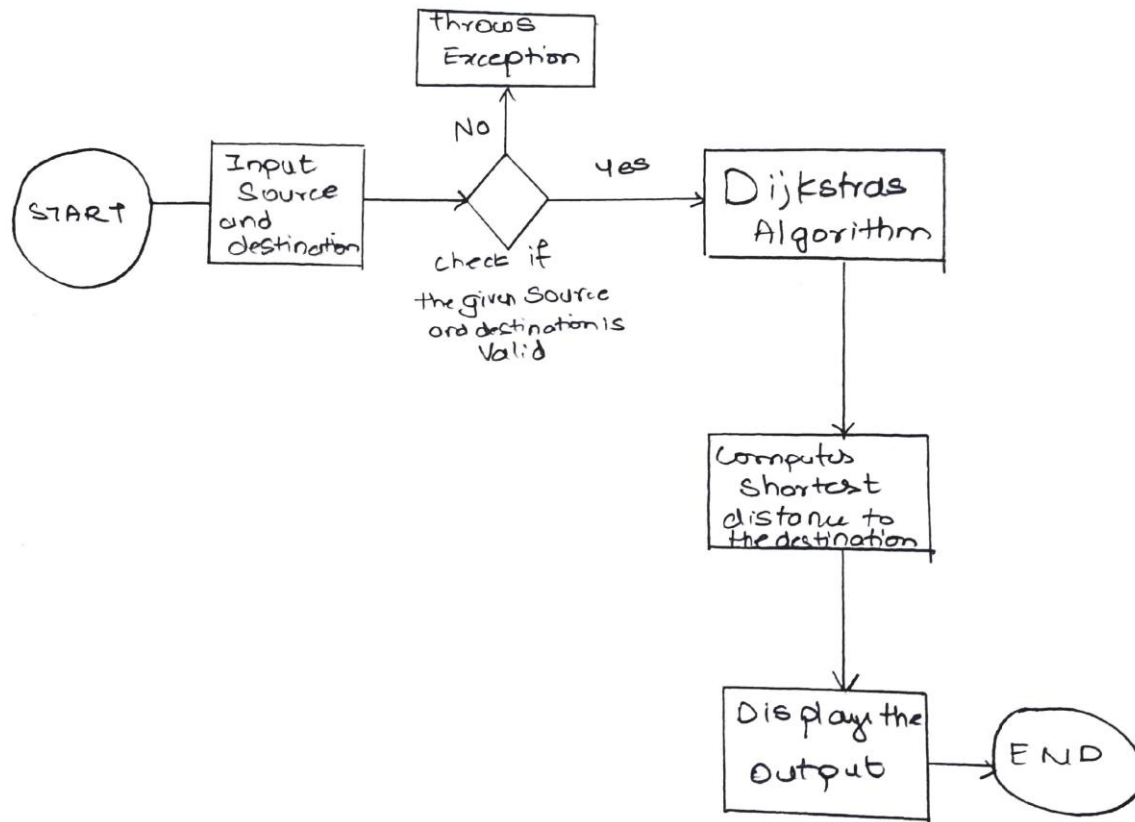
- The main objective of our project is to show how **Dijkstra's** works in a real world application use case.
- The main specifications of our project are:
 - To find the route based on least cost
 - To get real world usage of theory concepts
 - To use stack concept to check the bus in that region.

Algorithm design technique

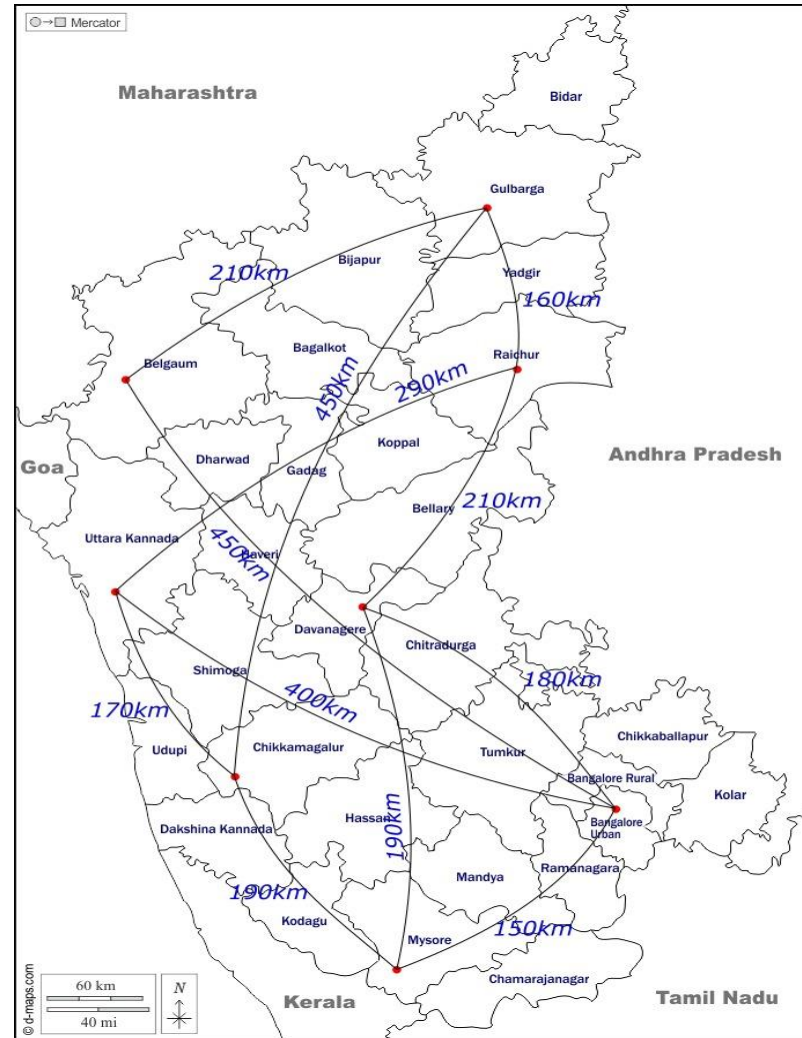
- Mark all nodes unvisited. Create a set of all the unvisited nodes called the *unvisited set*.
- Assign to every node a tentative distance value: set it to zero for our initial node and to infinity for all other nodes. Set the initial node as current.
- For the current node, consider all of its unvisited Neighbours and calculate their *tentative* distances through the current node. Compare the newly calculated *tentative* distance to the current assigned value and assign the smaller one. For example, if the current node A is marked with a distance of 6, and the edge connecting it with a neighbor B has length 2, then the distance to B through A will be $6 + 2 = 8$. If B was previously marked with a distance greater than 8 then change it to 8. Otherwise, the current value will be kept.
- When we are done considering all of the unvisited neighbors of the current node, mark the current node as visited and remove it from the *unvisited set*. A visited node will never be checked again.
- If the destination node has been marked visited (when planning a route between two specific nodes) or if the smallest tentative distance among the nodes in the *unvisited set* is infinity (when planning a complete traversal; occurs when there is no connection between the initial node and remaining unvisited nodes), then stop. The algorithm has finished.
- Otherwise, select the unvisited node that is marked with the smallest tentative distance, set it as the new "current node", and go back to step 3.

Project architecture

Flowchart



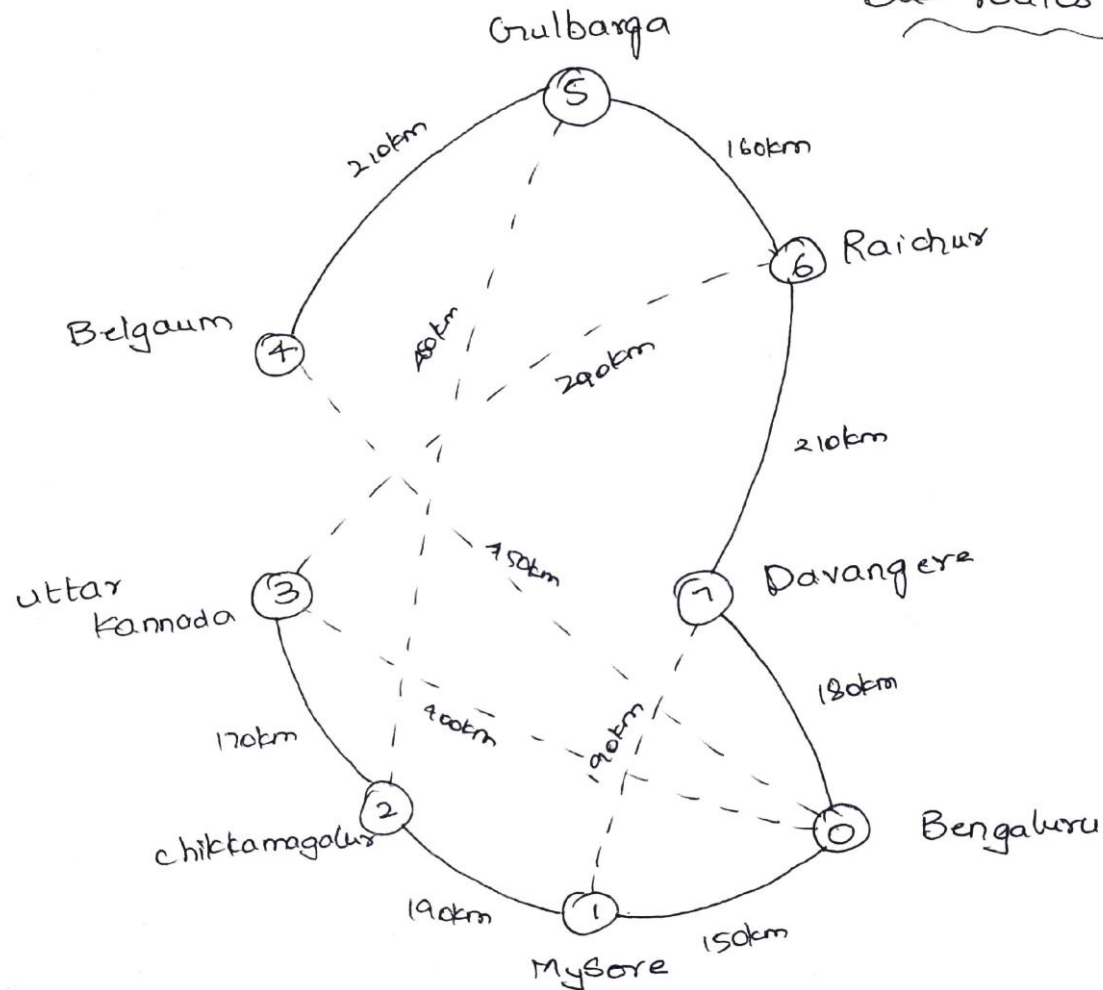
Project architecture



Project architecture

The graph

Bus routes map





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Project architecture

Adjacency matrix

	0	1	2	3	4	5	6	7
0	0	150	0	400	450	0	0	180
1	150	0	190	0	0	0	0	190
2	0	190	0	170	0	450	0	0
3	400	0	170	0	0	0	290	0
4	450	0	0	0	0	210	0	0
5	0	0	450	0	210	0	160	0
6	0	0	0	290	0	160	0	210
7	180	190	0	0	0	0	210	0

Implementaion modules

```
class Stack{  
    int top=-1;  
    int stackArray[]=new int[8];  
    void push(int x)  
    {  
        stackArray[++top]=x;  
    }  
    int pop()  
    {  
        if(top== -1)  
            return 0;  
        return stackArray[top--];  
    }  
}
```

- Basic implement of stack data structure
- Class Stack does basic Push-Pop operation
- Maximum Stack array Value is 8

Implementaion modules

```
class ArrDepData{  
    String Busname[]=new String[8];  
    int BusNumber[]=new int[8];  
    ArrDepData(String A[],int flno[])  
    {  
        Busname=A;  
        BusNumber=flno;  
    }  
}
```

- Saves the data of a bus station in the class as object of this class
- Has members Busname and BusNumber and a constructor

Implementaion modules

```
class VertexNames{  
    String VertexNames[]=new String[8];  
    VertexNames()  
    {  
        VertexNames[0]="BLR";//Bangalore  
        VertexNames[1]="MYS";//Mysore  
        VertexNames[2]="CML";//CHIKMANGALURU  
        VertexNames[3]="UKA";//uTTAR KARNATAKA  
        VertexNames[4]="BEL";//BELGAUM  
        VertexNames[5]="GUL";//GULBURGA  
        VertexNames[6]="RAI";//RAICHUR  
        VertexNames[7]="DVG";//DAVANGERE  
    }  
}
```

- Class has VertexNames I.e. station names stored in "3 character" easily identifiable codes
- Has constructor and member functions
- getBusDepoasIndex()
- getBusDepoName()



Implementaion modules

```
int getBusDepoasIndex(String DepBuspt)
{
    int i=0;
    try {
        while(VertexNames[i].equalsIgnoreCase(DepBuspt)==false)
        {
            i++;
        }
        return i;
    }catch (Exception e)
    {
        System.out.println("Location not in the specific array or list of locations we have selected");
        System.exit(0);
    }
    return i;
}
```

- Takes input as string "3 character code" and converts it into int key value stored in the above array

Implementaion modules

```
String getBusDepoName(String DepBust)
{
    switch(DepBust)
    {
        case "BLR":
            return "Bangalore";

        case "MYS":
            return "Mysore";

        case "CML":
            return "Chikkamagalur";

        case "UKA":
            return "Uttar Kannada";

        case "BEL":
            return "Belgaum";

        case "GUL":
            return "Gulbarga";

        case "RAI":
            return "Raichur";

        case "DVG":
            return "Davangere";

        default: return "Not Found";
    }
}
```

- It takes input as string of and then returns the full name of the specific bus station.



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[illegible]

- It is the main class of the program that consists of the main function and all the other code.
- It has the printing of the display input, calling of the main Dijkstra algorithm and also calling of the display function

Implementation modules

- Create the cost matrix
- It also creates the data for the the Bus Locations telling which bus company is present at which specific location.
- The bus data is mainly just for decoration/ visual purposes.
- In real world this will be based on real time data

```
public static void create(long cost[][])
{
    int i,j;
    String Busname[];
    int BusNumber[];

    for(i=0;i<tot_nodes;i++)
    {
        for(j=0;j<tot_nodes;j++)
        {
            if(i==j)
                cost[i][j]=0;
            else
                cost[i][j]=1441;
        }
    }

    cost[0][1]=cost[1][0]=150;
    cost[0][3]=cost[3][0]=400;
    cost[0][4]=cost[4][0]=450;
    cost[0][7]=cost[7][0]=180;
    cost[1][2]=cost[2][1]=190;
    cost[1][7]=cost[7][1]=190;
    cost[2][3]=cost[3][2]=170;
    cost[2][5]=cost[5][2]=450;
    cost[3][6]=cost[6][3]=290;
    cost[4][5]=cost[5][4]=210;
    cost[5][6]=cost[6][5]=160;
    cost[6][7]=cost[7][6]=210;

    Busname=new String[] {"Airavat Bus", "bRed Busways", "Airavat Bus", ""};
    BusNumber=new int[] {784,486,777,-1};
    Schedule[6]=new ArrDepData(Busname,BusNumber);

    Busname=new String[] {"bRed Busways", "bRed Busways", "bRed Busways", "Airavat Bus", ""};
    BusNumber=new int[] {433,223,213,197,-1};
    Schedule[7]=new ArrDepData(Busname,BusNumber);

    Busname=new String[] {"WeRL Buslines", "bRed Busways", "Airavat Bus", "", "bRed Busways"};
    BusNumber=new int[] {566,311,259,448,-1};
    Schedule[4]=new ArrDepData(Busname,BusNumber);
}
```

- Actual creation of object above is done here and assigned to Schedule.

Implementaion modules

- This is the main runner code of this program.
- Here the algorithm of Dijkstra algorithm is done.
- Initially put distance(time) from source to I.
- initialize minimum distance to max
- if(src[j]==0)//unvisited
- dist[v2]=dist[v1]+cost[v1][v2];//path is from source to v1 to v2
- path[v2]=v1;//path is via v1

```
public static void Dijkstra(long[][] cost, int source, long[] dist)
{
    int i,j,v1,v2;
    long minD;
    int src[]=new int[10];
    for(i=0;i<tot_nodes;i++)
    {
        dist[i]=cost[source][i];
        src[i]=0;
        path[i]=source;
    }
    src[source]=1;
    for(i=1;i<tot_nodes;i++)
    {
        minD=9999;
        v1=-1;
        for(j=0;j<tot_nodes;j++)
        {
            if(src[j]==0)
            {
                if(dist[j]<minD)
                {
                    minD=dist[j];
                    v1=j;
                }
            }
        }
        src[v1]=1;
        for(v2=0;v2<tot_nodes;v2++)
        {
            if(src[v2]==0)
            {
                if((dist[v1]+cost[v1][v2])<dist[v2])
                {
                    dist[v2]=dist[v1]+cost[v1][v2];
                    path[v2]=v1;
                }
            }
        }
    }
}
```


Implementaion modules

- It is the main Display function which calls the show data function.
- The show data function shows the buses stationed in that specific station and then shows the destination that it goes to.

```
public static void display(int Source,int Destination,long dist[])
{
    int i;
    System.out.println("The route from "+BUST.VertexNames[Source]+" to "+BUST.VertexNames[Destination]+" is: \n");
    for(i=Destination;i!=Source;i=path[i])
    {
        System.out.print(BUST.VertexNames[i]+" <-- ");
        Buffer.push(i);
    }
    System.out.println(" "+BUST.VertexNames[i]);
    Buffer.push(i);
    System.out.println("\nThe Bus Details on your route are: \n");
    showData(Destination);
}

public static void showData(int dest)
{
    int i=Buffer.pop();
    while(i!=dest)
    {
        System.out.println(i);
        System.out.println("From BusTerminal "+BUST.VertexNames[i]+" \n\nBUS TERMINAL\t\t\t DESTINATION\n_____");
        System.out.println();
        for(int j=0;Schedule[i].BusNumber[j]!=-1;j++)
        {
            int k=Buffer.pop();
            Buffer.push(k);
            System.out.print(Schedule[i].Busname[j]+" "+Schedule[i].BusNumber[j]+" \t\t "+BUST.VertexNames[k] + " " + BUST.getBusDepoName(BUST.VertexNames[k]));
        }
        i=Buffer.pop();
    }

    System.out.println();
    Buffer.pop();
}
```

Results

```

-----BUS ROUTING System using Dijkstra's Algorithm-----

~~~~~

-----Karnataka Bus Transportation Corporation-----

-----Destination codes-----

-----
BLR->BANGALORE
MYS->MYSORE
CML->CHIKMANGALURU
UKA->UTTAR KARNATAKA
BEL->BELGAUM
GUL->GULBURGA
RAI->RAICHUR
DVG->DAVANGERE
-----

-----[-o--o]  [-o--o]  [-o--o]  [-o--o]  [-o--o]  [-o--o]  [-o--o]  [-o--o]-----

```

- Displays the short 3 character codes for each of the destinations and a small ascii art of the buses



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Results

- Shows the route that the bus takes
- It also highlights the bus terminal from and the bus terminal to and also the cost and destination name
- This is the output for a multiple routes with stops in between as seen.
- It goes from
- BLR-> DVG-> RAI -> GUL

Buses departing from BLR BusTerminal to GUL are:

The route from BLR to GUL is:

GUL <-- RAI <-- DVG <-- BLR

The Bus Details on your route are:

From BUS TERMINAL----> BLR

BUS TERMINAL	TRAVEL COST	DESTINATION CODE	DESTINATION NAME
Airavat Bus 648	Rs 550/-	-DVG-	Davangere
Airavat Bus 448	Rs 750/-	-DVG-	Davangere
bRed Busways 742	Rs 600/-	-DVG-	Davangere
bRed Busways 445	Rs 800/-	-DVG-	Davangere
Airavat Bus 287	Rs 450/-	-DVG-	Davangere

From BUS TERMINAL----> DVG

BUS TERMINAL	TRAVEL COST	DESTINATION CODE	DESTINATION NAME
bRed Busways 433	Rs 800/-	-RAI-	Raichur
bRed Busways 223	Rs 650/-	-RAI-	Raichur
bRed Busways 213	Rs 700/-	-RAI-	Raichur
Airavat Bus 197	Rs 500/-	-RAI-	Raichur

From BUS TERMINAL----> RAI

BUS TERMINAL	TRAVEL COST	DESTINATION CODE	DESTINATION NAME
--------------	-------------	------------------	------------------

Results

- This is the output for a Single route with no stops in between as seen.
- It goes from BLR-> MYS

Enter the Departure Bus Stand code: BLR

Enter the Destination BusTerminal code: MYS

Buses departing from BLR BusTerminal to MYS are:

The route from BLR to MYS is:

MYS <-- BLR

The Bus Details on your route are:

From BUS TERMINAL----> BLR

BUS TERMINAL	TRAVEL COST	DESTINATION CODE	DESTINATION NAME
Airavat Bus 648	Rs 550/-	-MYS-	Mysore
Airavat Bus 448	Rs 750/-	-MYS-	Mysore
bRed Busways 742	Rs 600/-	-MYS-	Mysore
bRed Busways 445	Rs 800/-	-MYS-	Mysore
Airavat Bus 287	Rs 450/-	-MYS-	Mysore

Applications

- This project can be further developed into a full-fledged full stack web app with a some more effort and some code rebasing and translation into more web friendly languages.
- We hope to learn more about the algorithm by looking at one of its real world example

Conclusion and future enhancements

- In our upcoming days, as we learn more about data structures, we plan to implement them and enhance this project further more.
- We are also open to any type of suggestions/advises .
- Permanent data storage and also add more limits to data inputs.
- Adding a web interface for ease of use.

References

- https://en.wikipedia.org/wiki/Dijkstra%27s_algorithm
- <https://www.geeksforgeeks.org/dijkstras-shortest-path-algorithm-greedy-algo-7/>
- <https://github.com>
- <https://vtu.ac.in>



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THANK YOU