Punith A

8497898069 | punithanand1603@gmail.com | linkedin.com/in/punith-a | github.com/punith1516



EDUCATION

PES University

Bachelor of Technology in Computer Science

Christ Academy Junior College

Pre-University, PCMC

Bengaluru, Karnataka

Dec. 2021 - May 2025

Bengaluru, Karnataka

May 2019 - May 2021

Projects

BioBit | React, Express.js, MongoDB, Hyperledger Fabric

Feb. 2024 – Present

- Designed a comprehensive solution with a Node.js backend, a user-friendly frontend, and Hyperledger Fabric for secure and immutable drug tracking to combat counterfeiting.
- Enabled seamless consumer access to verified drug details via QR codes, enhancing transparency and regulatory compliance.
- Deployed JavaScript-based smart contracts in a multi-organization Hyperledger Fabric network for automated and secure data validation.
- Designed a robust pipeline to synchronize approved drug records from MongoDB to blockchain, ensuring data integrity and consistency.

Heart-Talk | *HTML*, *CSS*, *Django*

May 2023 - June 2023

- Developed a blog website enabling users to create and manage posts with date and time stamps.
- Built a user-friendly interface for seamless content creation and browsing.
- Completed the project in 2 weeks, showcasing strong project management and development skills.

Task Management System | MySQL, Raft Consensus

Feb. 2024 – Mar. 2024

- Developed a fault-tolerant distributed key-value store using the Raft consensus algorithm, ensuring leader election, log replication, and fault tolerance for high availability.
- Designed and implemented RESTful APIs for client-server communication and integrated MySQL for backend data storage to support efficient key-value operations.

Indian Premier League Auction Simulator | Java

Personal Project

- Designed an IPL auction simulator in Java, utilizing SOLID principles to enhance code maintainability and reduce future development time by 40%.
- Simulated real-time auctions for a database of over 100 players across 4+ teams.
- Constructed a flexible architecture allowing for 80% code reuse with only 20% modification required for different auction types.

TECHNICAL SKILLS

Languages: Java, Python, C, React, Node.js, Django, SQL (Postgres), JavaScript, HTML/CSS Developer Tools: Git, Docker, Google Cloud Platform, VS Code, Visual Studio, IntelliJ

Libraries: pandas, NumPy, Matplotlib

CERTIFICATIONS

- Level 1 CIE (Centre of Innovation and Entrepreneurship)
- Programming Intermediate Hacker Rank
- Linux Foundation Linux Kernel Development