## 2110431 Introduction to Digital Imaging

## 2147329 Digital Image Processing and Vision Systems

#### Homework #1

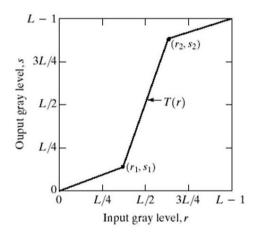
Deadline: September 5<sup>th</sup>, 2023 @23:59

Submissions: (1) PDF version of this file

(2) .ipynb file; template in this link:

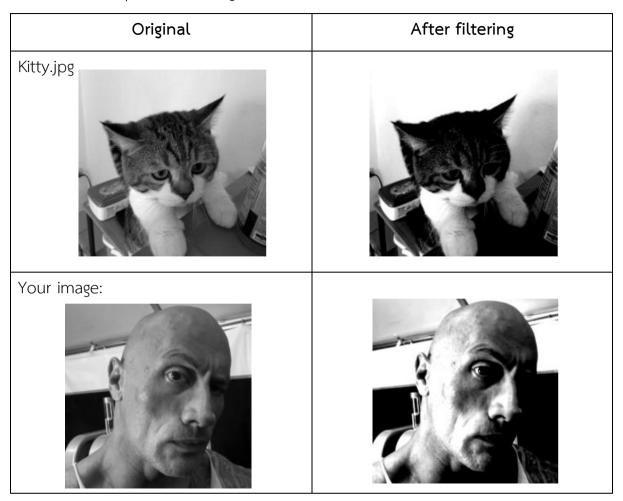
https://colab.research.google.com/drive/1jub1fLi4a16kmD5JB2mhJdCPJKGOSkxw?usp=sharing

1. Write a program in python into homework1\_1() function in homework1.ipynb file to implement contrast stretching follow the transformation in the graph below.



Test your program using kitty.jpg and your own image and display your results in the blank below.

# Results of the processed images:



2. Design your own filter on an RGB image. Write your code in homework1\_2() function in homework1.ipynb file Provide motivation behind the designed filter. Display it in terms of an RGB image.

Idea / Motivation:

I interest about detection people face from the image using image processing, so I try design a simply filter that can show only a face and decrease lightness of background in the image.

Your filter design (at least two equations and/or conditions):

For each pixel, it checks a condition based on the red channel's intensity compared to the intensities of the green and blue channels. If the red channel intensity is less than 1.2 times the intensity of either the green or blue channel, the pixel is considered not predominantly red. In this case, the code converts the pixel to grayscale by calculating dot product with [0.2989, 0.5870, 0.1140], resulting in a desaturated appearance and divided by 1.5 for make background darker (by using divided make the image look more flatten but I want to see the different between background and subject). But If that pixel is not in the condition (not predominantly red), apply a gamma factor of 0.8 to control the darkness level, rescaling the result, and ensuring it remains in the range [0, 255].

## Examples of filtered image:



3. Two images, f(x,y) and g(x,y), have histograms  $h_f$  and  $h_g$ . Write a program to display the histograms  $h_f$  and  $h_g$ . Then implement the operations below and display the new histogram of the output of each operation. Determine the new histograms in terms of  $h_f$  and  $h_g$  and explain how to obtain the histogram in each case (Optional).

(a) 
$$f(x,y) + g(x,y)$$

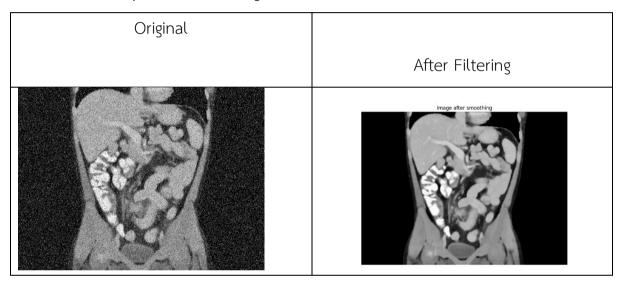
(b) 
$$f(x,y) - g(x,y)$$

(c) 
$$f(x,y) \times g(x,y)$$

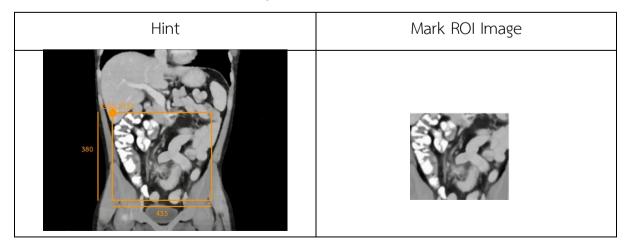
(d) 
$$f(x,y) \div g(x,y)$$

<u>Hint</u>: design one of the images very simple

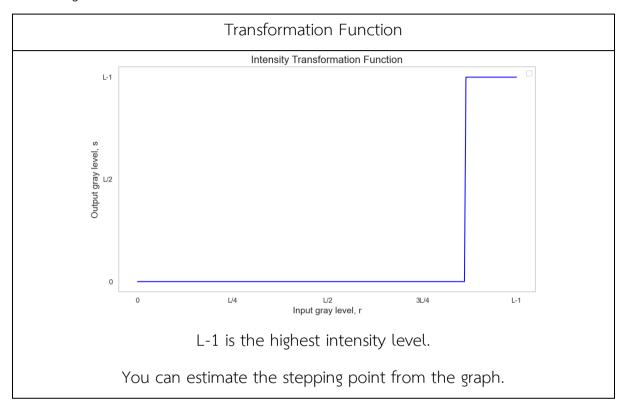
- 4. Assume you work in the field of image processing. Your boss has assigned you a task to detect malignant tumors (assuming in this case, in bright intensity) from CT-SCAN images. The pain point is that the doctors saved images from the CT-SCAN, but the output images are incomplete and have Salt and Pepper noise. Please help the doctor remove the noise.
- 4.1 Apply a filter to remove the noise and select the appropriate size of the kernel. Provide your filtered image into the blank box below. Hint cv2.medianBlur



4.2 Apply Region of Interest (ROI) with width=380 and height=435 start at x=300, y=275 as shown in the orange rectangle below and provide the ROI image in the blank box below. Hint cv2.rectangle



4.3 Apply the transformation function shown in the graph below on the ROI image. This transformation function is used for segmenting malignant tumors (assuming, in this case the higher intensity) and show in a white mask. Provide the final segmented tumors in the blank box below.



Original (Mark ROI)	Segmentation with Transformation

Download ipynb template in this link and submit your own ipynb in MCV (Not accept a link):

https://colab.research.google.com/drive/1jub1fLi4a16kmD5JB2mhJdCPJKGOSkxw?usp=s haring

```
Your code (in homework1.ipynb):
# import libraries here
import cv2
import numpy as np
def homework1 1(image grayscale):
   # input -> image grayscale - type -> np.ndarray, size of - (height,
width)
   # output -> image grayscale - type -> np.ndarray, size of - (height,
width)
    # TO DO - Implement transformation based on the contrast stretching
graph
def homework1 1(image grayscale):
    # input -> image_grayscale - type -> np.ndarray, size of - (height,
    # output -> image grayscale - type -> np.ndarray, size of - (height,
width)
    # TO DO - Implement transformation based on the contrast stretching
graph
    filtered image = np.zeros like(image grayscale)
    def pixelVal(pix, r1, s1, r2, s2):
        if (0 \le pix and pix \le r1):
           return (s1 / r1) *pix
        elif (r1 < pix and pix <= r2):
           return ((s2 - s1)/(r2 - r1)) * (pix - r1) + s1
        else:
            return ((255 - s2)/(255 - r2)) * (pix - r2) + s2
    (x,y) = image grayscale.shape
    r1 = 56
    r2 = 169
    s1 = 0
```

```
s2 = 255
   for x1 in range(x):
       for y1 in range(y):
           filtered image[x1,y1] = pixelVal(image grayscale[x1,y1], r1,
s1, r2, s2)
   return filtered image
def homework1 2 (rgbimage):
    # input -> rgbimage - type -> np.ndarray, size of - (height,
width, 3)
    # output -> filtered image - type -> np.ndarray, size of -
(height, width, 3)
    # TO DO - Design your own filter
    filtered image = rgbimage.copy()
    (w, h, d) = filtered image.shape
    # print(filtered image.shape)
    for x in range(w):
        for y in range(h):
            if(filtered image[x,y,0] < filtered image[x,y,1]*1.2 or
filtered image[x, y, 0] < filtered <math>image[x, y, 2] *1.2:
                filtered image[x,y] =
(np.dot(filtered_image[x,y],[0.2989, 0.5870, 0.1140]))//1.5
            else:
                filtered image[x,y] = np.power(filtered image[x,y] /
255.0, 0.8) * 255.0
                filtered image[x, y] =
filtered image[x,y].astype(np.uint8)
    return filtered image
```

```
Your code (in homework1.ipynb):
# import libraries here
import cv2
import numpy as np
import matplotlib.pyplot as plt
def Home work1 4 (rgbImage):
    # Convert the image to grayscale
   grayImg = cv2.cvtColor(rgbImage, cv2.COLOR BGR2GRAY)
    # 4.1 Use the median filter to smooth the image
    smoothed img = cv2.medianBlur(grayImg, 5)
    # 4.2 Make ROI with
    # Create an interesting area
   mark = np.ones((smoothed img.shape[0], smoothed img.shape[1]),
dtype=np.uint8) * 255
    # Set the coordinates of the rectangle
    start point = (300, 275)
   end point = (735, 655)
    # Draw a black square at the center
   cv2.rectangle(mark , start point, end point, (0), -1)
    # Mark the area in the image
   mark ROI = cv2.bitwise or(smoothed img, mark)
   # 4.3 Use Gray Level slicing
   Gray Level img = mark ROI.copy()
    Gray Level img[(mark ROI >= 223)] = 255
    Gray Level img[(mark ROI < 223)] = 0</pre>
    # Picture show Row1
   plt.figure(figsize=(20, 20))
   plt.subplot(1, 2, 1)
   plt.imshow(rgbImage[:, :, ::-1])
   plt.title('Original')
   plt.axis('off')
   plt.subplot(1, 2, 2)
   plt.imshow(smoothed img, cmap='gray')
   plt.title('Image after smoothing')
   plt.axis('off')
    # Picture show Row2
   plt.figure(figsize=(10, 8))
   plt.subplot(2, 2, 1)
```

```
plt.imshow(mark_ROI, cmap='gray')
plt.title('Mark ROI Image')
plt.axis('off')

plt.subplot(2, 2, 2)
plt.imshow(Gray_Level_img, cmap='gray')
plt.title('Segmentation with transformation img')
plt.axis('off')

plt.show()
```